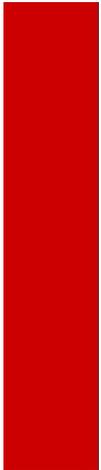


# Debugging and Compliance Testing of Serial Designs





# Agenda

- High Speed Serial Data Fundamentals
  - Introduction
  - Architecture and common elements
  - Performance requirements
  - Filtering/Equalization
  - Probing/Signal Access
- Signal Integrity
  - Signal Loss
  - Crosstalk
  - Jitter
  - Noise
- Compliance Testing
  - Technology Timeline
  - Toolset
- Summary

# High Speed Serial: Defined

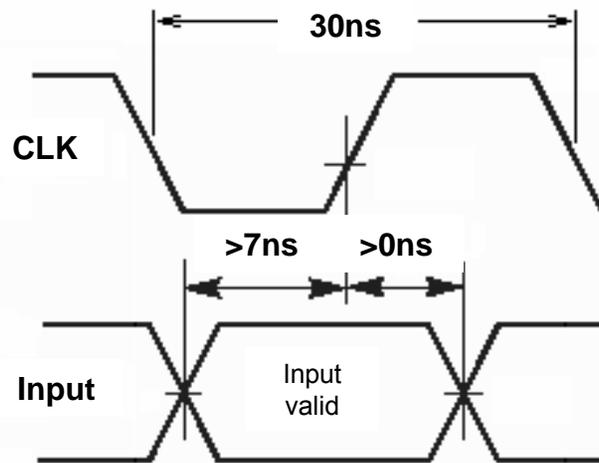
- Fast serial buses are replacing many parallel buses
  - Fast serial signals were found mostly in **Telecom and Datacom** industries. They now span several industries including **Computer, Consumer, Government, and even Automotive**.
  - **High Speed Serial** applications range **from hundreds of MHz to tens of GHz**: these speeds span the Tektronix performance and high bandwidth products.



# PCI Express Example of Increase in Data Rate From Parallel to Serial Evolution

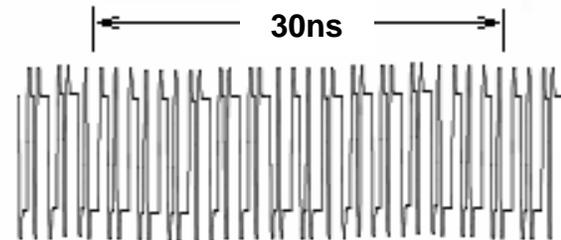
- Going from parallel PCI bus to one-lane of PCI Express

PCI at 33 MHz



- Verify clean transitions
- Measure setup and hold times

PCI Express Gen II at 5 Gbps



- 300 bits in same interval
- Recover spread spectrum clock embedded in data
- Sort transition, non-transition bits for mask test
- Jitter  $<30\text{ ps}$

UNIT INTERVALS

# The Industry Today

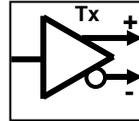
## *Data capacities are increasing...*

- This drives a need for faster transport systems
- Complexity/cost of parallel systems drives serial systems
- Commercial state-of-the-art **parallel** is about **3GT/s**
- Commercial state-of-the-art **serial** is between **6.25Gb/s** and **8Gb/s**
- Highest **electrical data rates** are about **10.25Gb/s** in specialized backplanes (but 25Gb/s-40Gb/s MLT-3 being studied)



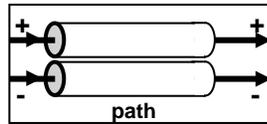
# The Basic Blocks of the Serial DATA Link

## Transmitters

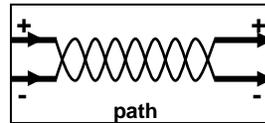


Differential  
**Transmitter**

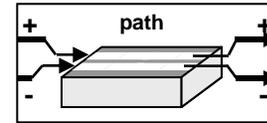
## Interconnects (paths)



**Dual-coax**  
differential cable

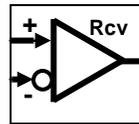


**Twisted-pair**  
differential cable



Coupled-pair traces  
on **circuit board**  
(backplanes)

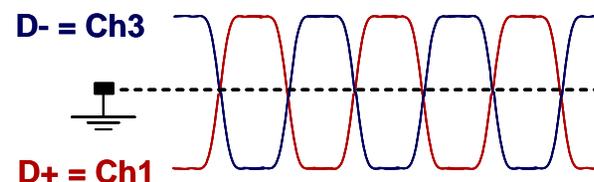
## Receivers



Differential  
**Receiver**

# Common Elements of High Speed Serial

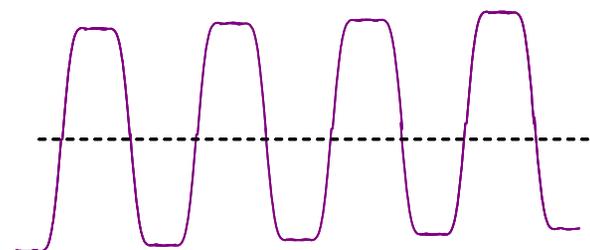
- Differential Signaling
- TMDS or LVDS
- Embedded Clocks
- 8b/10b Encoding
- Typical Measurements
  - Jitter
  - Eye Diagram
  - Rise/Fall Times
  - Bit Rate
  - Differential Amplitude
  - AC/DC Common Mode Voltages
- While many elements are common across different standards, there are variations from one standard to the next.



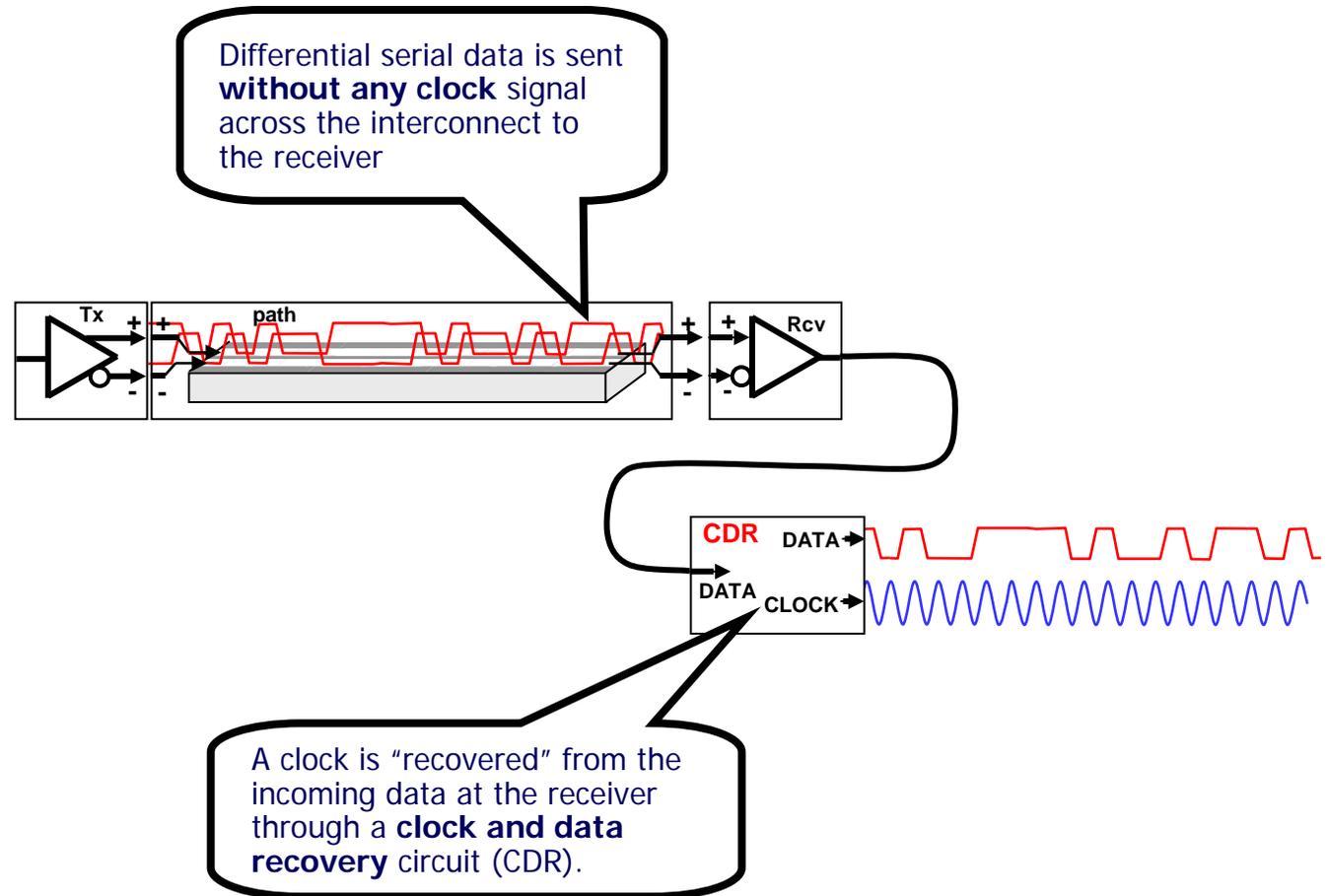
$$V_{CM} = (Ch1 + Ch3) / 2 = Math1$$



$$V_{DIFF} = Ch1 - Ch3 = Math2$$



# Embedded Clock



## A Real Life Example: PCI Express

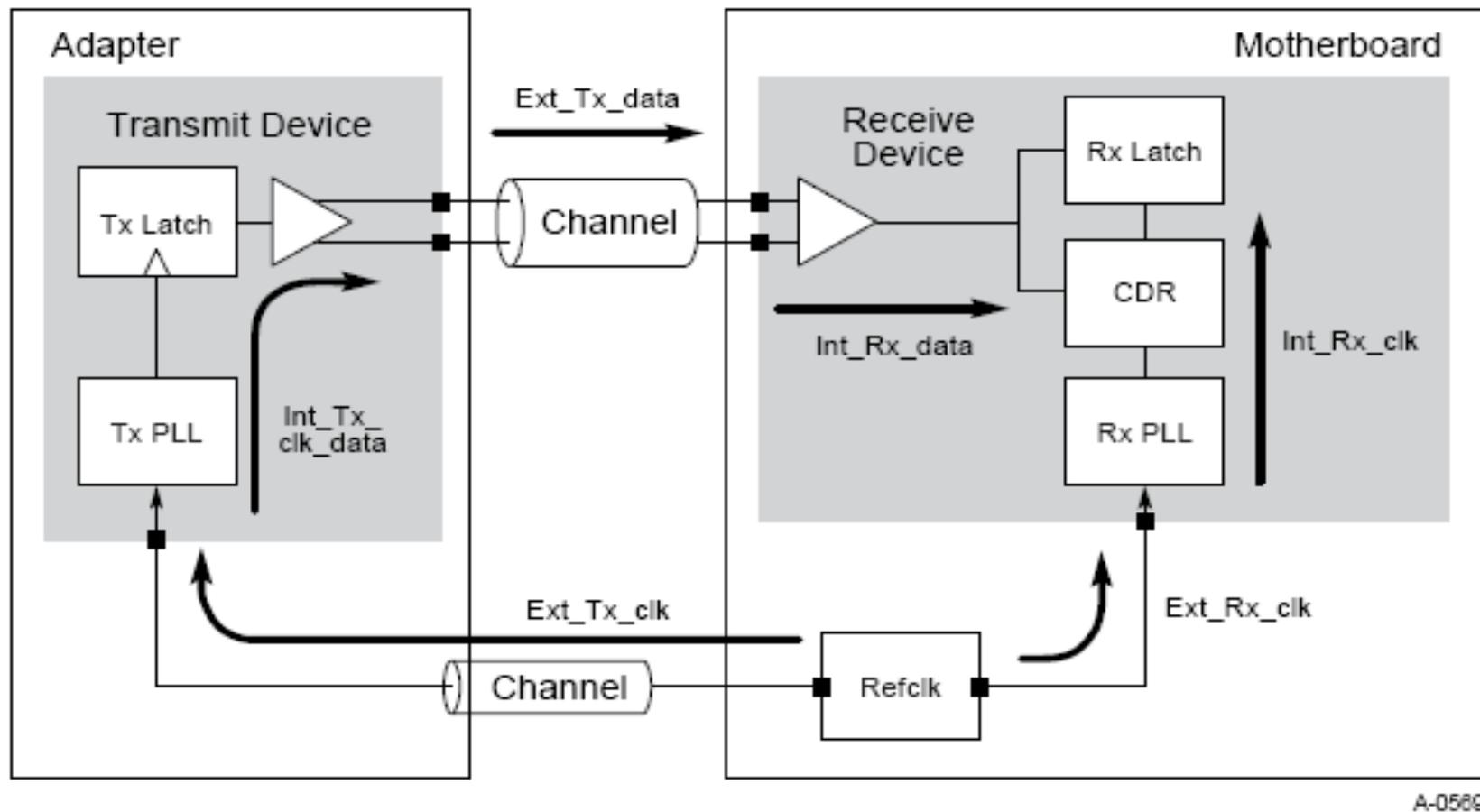
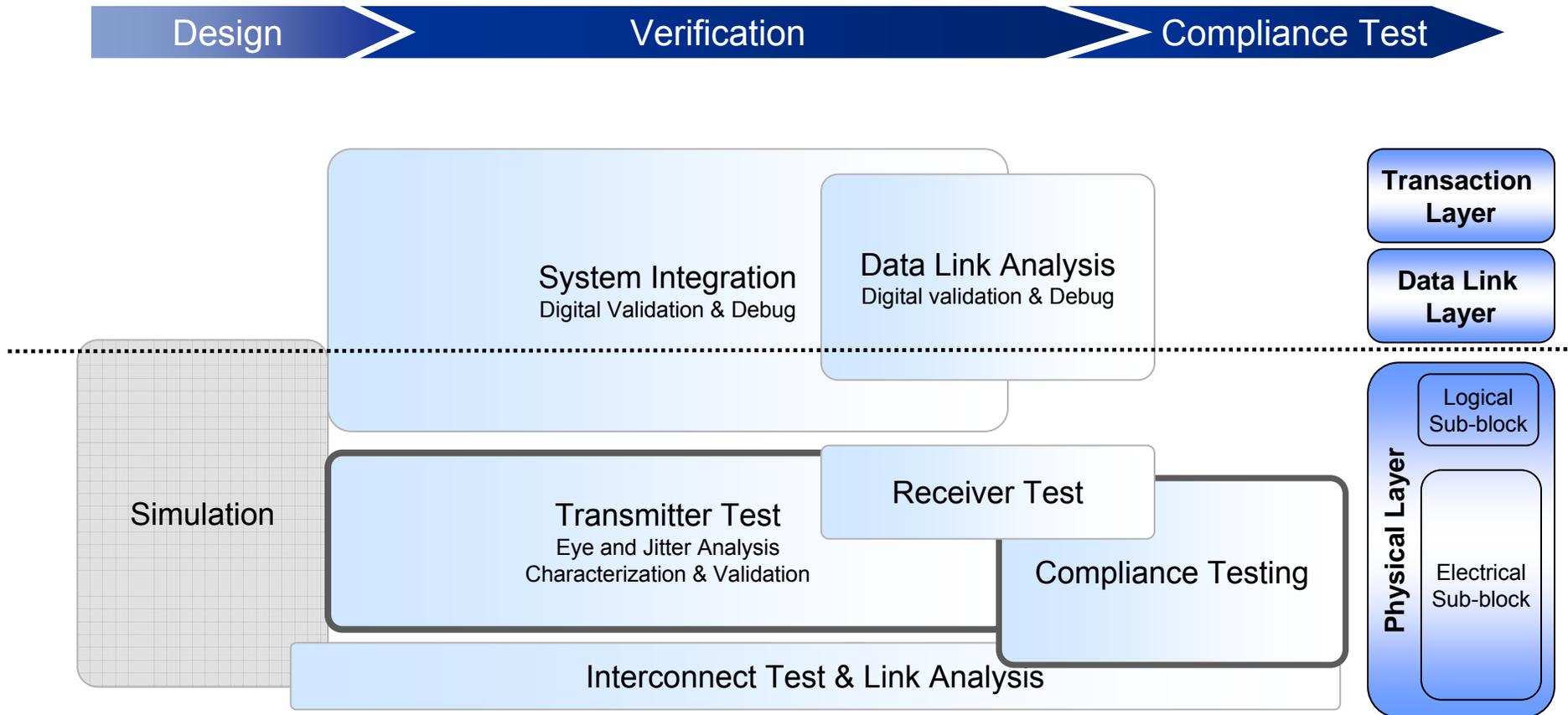


Figure 4-50: Refclk Transport Delay Paths for a Common Refclk Rx Architecture

# High Speed Serial Test Challenges

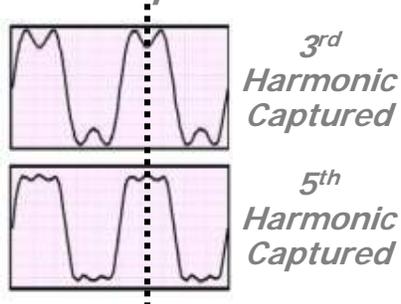


# Gigabit Data Rates Require High-Bandwidth Test

Serial Bus Data Rate	Fundamental Frequency	3 <sup>rd</sup> Harmonic	5 <sup>th</sup> Harmonic
2.5 Gb/s (PCI-Express)	1.25 GHz	3.75 GHz	6.25 GHz
3.0 Gbps (SATA II)	1.5GHz	4.5 GHz	7.5 GHz
3.125 Gbps (XAUI)	1.56 GHz	4.69 GHz	7.81 GHz
4.25 Gb/s (Fibre Channel)	2.125 GHz	6.375 GHz	10.625 GHz
4.8 Gb/s (FBD)	2.4 GHz	7.2 GHz	12.0 GHz
5.0 Gb/s (PCI-Express 2.0)	2.5 GHz	7.5 GHz	12.5 GHz
6.0 Gb/s (SATA III)	3.0 GHz	9.0 GHz	15.0 GHz
6.25 Gb/s (2x XAUI) (CEI)	3.125 GHz	9.375 GHz	15.625 GHz
6.4Gb/s (Front Side Bus)	3.2 GHz	9.6 GHz	16.0 GHz
8.0 Gb/s (Front Side Bus)	4.0 GHz	12.0 GHz	20.0 GHz
8.0 Gb/s (PCI-Express 3.0)	4.0 GHz	12.0 GHz	20.0 GHz

- GHz bandwidth performance ensures optimal signal integrity
- Ensures complete testing of design margins
- Tektronix DSA72004 is the only 20 GHz real-time scope to support next generation signal capture to the 5th harmonic

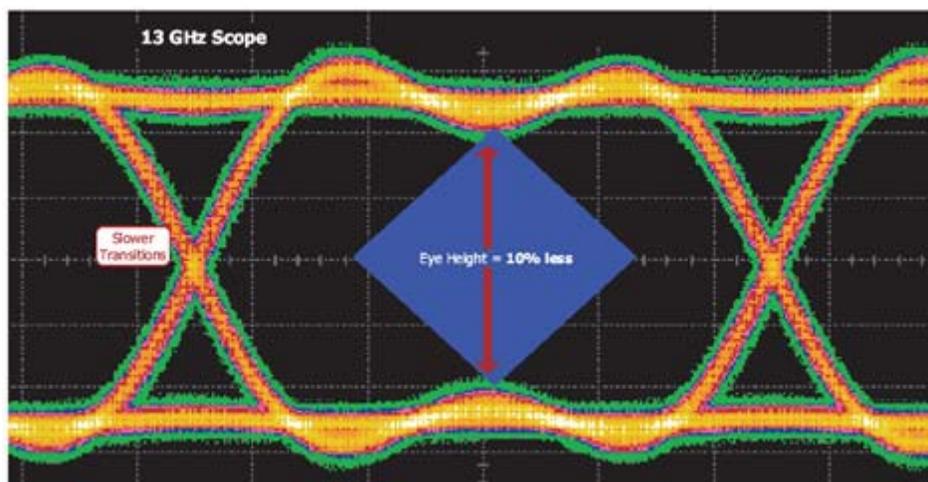
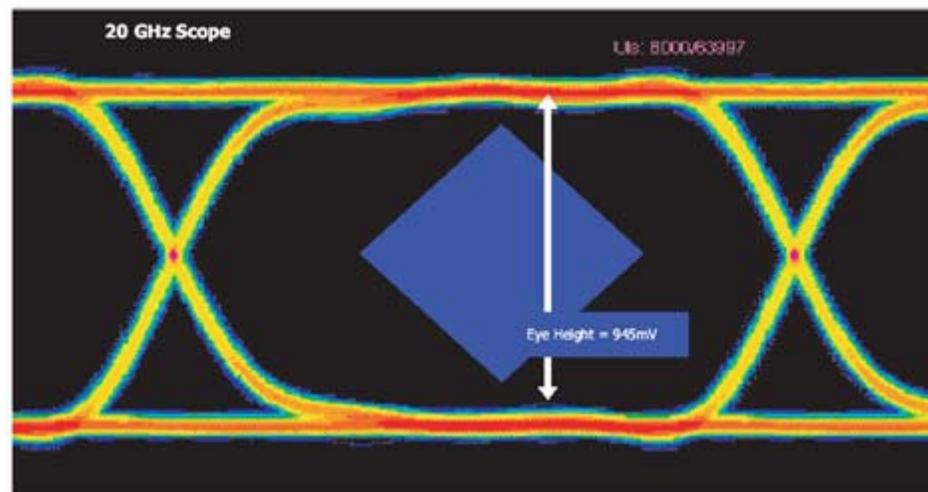
*Serdes Sample Point*



DUT Signal Rise/Fall time (20%-80%)	Measurement System Bandwidth Required		
	10% Accuracy	5% Accuracy	3% Accuracy
50 ps	8.0 GHz	9.6 GHz	11.2 GHz
40 ps	10.0 GHz	12.0 GHz	14.0 GHz
30 ps	13.3 GHz	16.0 GHz	18.7 GHz
20 ps	20 GHz	24 GHz	28 GHz

# Instrument Selection for High Speed Serial Data

- 5<sup>th</sup> Harmonic Performance
  - 30ps transition times up to 10Gb/s
    - 20GHz scope is sufficient
- Four Channel Sample Rate
  - Emerging Standards will make this a requirement
  - 'Dual Port' on PCI-E and QuickPath for example
  - DisplayPort x4 Bus
- 1Million UI Jitter Requirement
  - Jitter numbers do not converge with short records unless multiple phase continuous acquisitions are taken
  - 1Million UI gives 1ps repeatability
- Equalization/Filtering/DFE
  - Electrical Reference Receivers
- Signal Access and Probing
  - Low loading
  - Common Mode/Differential

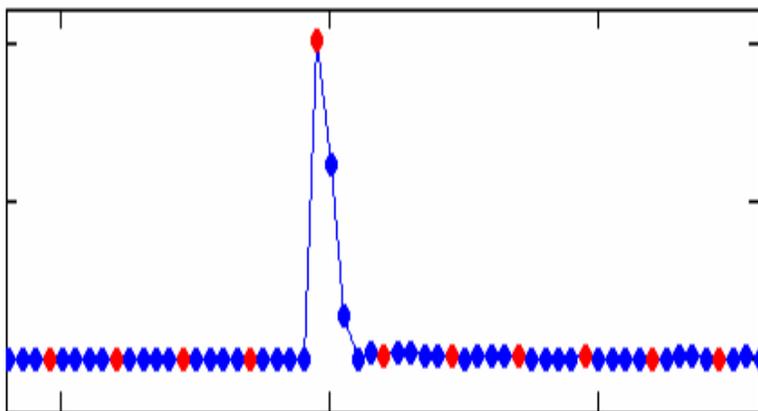


> 5Gb/s Signals

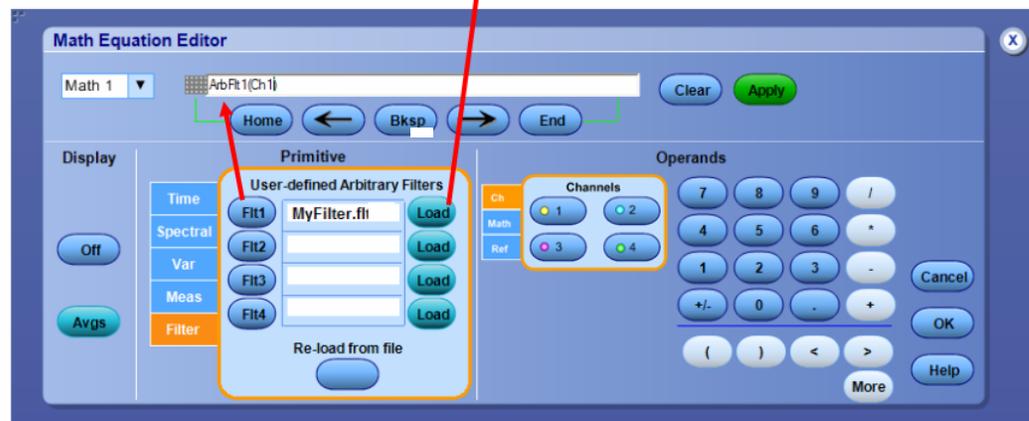
# Tektronix Arbitrary Filter Design

- Virtual Test Points
  - Channel embed/de-embed
  - Fixture/cabling removal
  - Probe inaccessible test points
- Noise reduction (Bandwidth Dial)
- Continuous Time Linear Equalizer (CTLE)

$hc(t)$  → MyFilter.ftl



$hc$  → fs; coef1, coef2, ...coefN <cr>



# USB3.0 Transmitter Compliance Example

- Compliance Pattern (near end) with reference channels (FrontPanel, Cable)
  - Eye closed at 'Far End'
- Rx Equalizer (CTLE converted to FIR Filter)
  - Provides almost 8 dB boost around 4 GHz

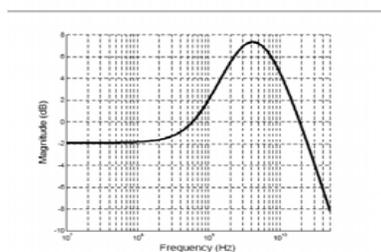


Figure 6-15. Tx Compliance Rx EQ Transfer Function

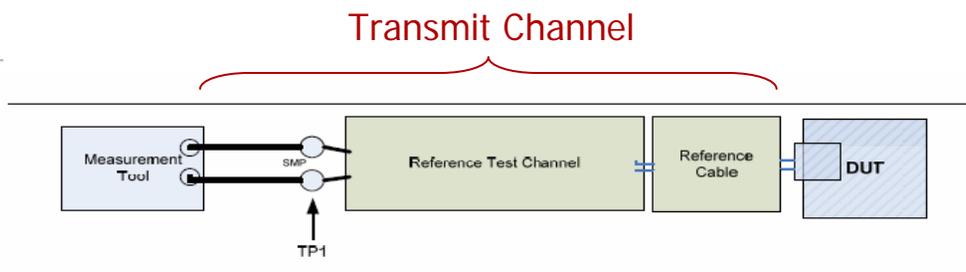
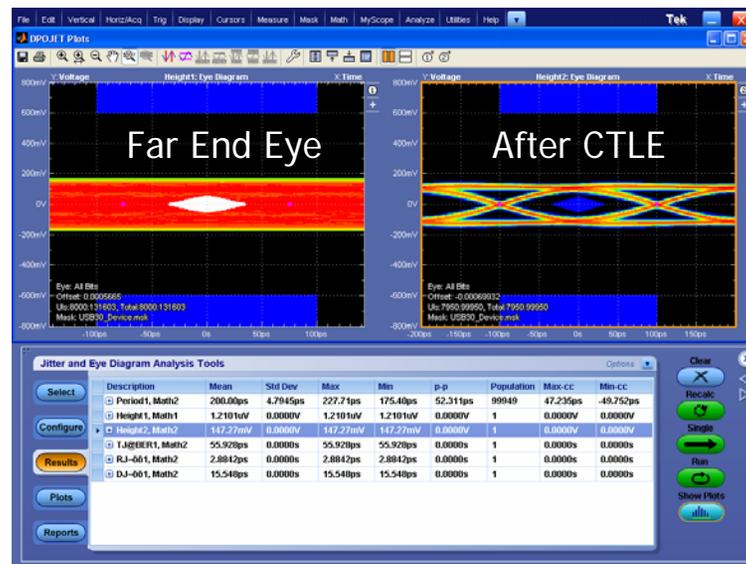
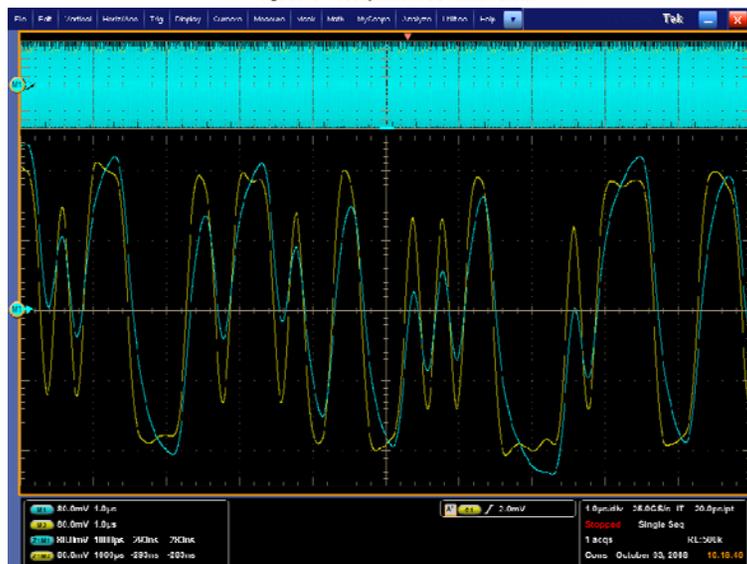
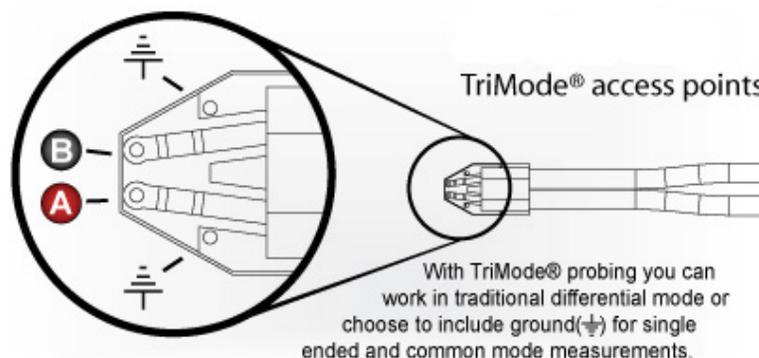
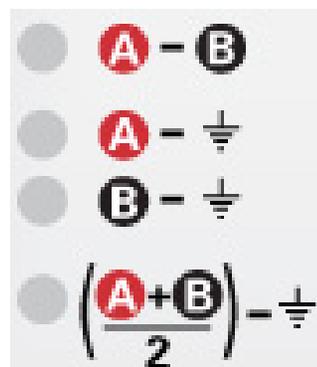


Figure 6-14. Tx Normative Setup with Reference Channel

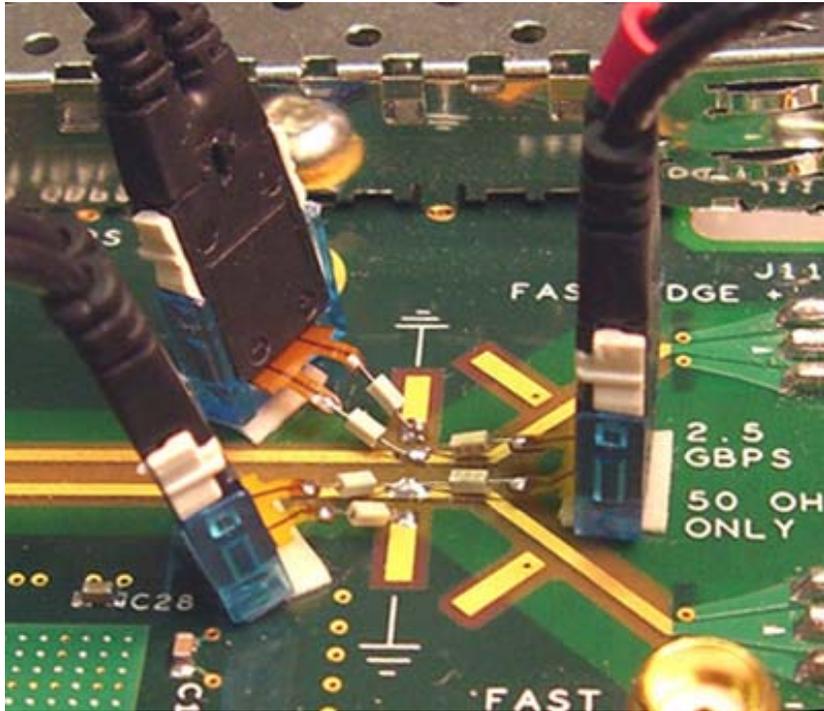


# TriMode Probing

- TriMode, with a single probe-DUT connection, allows:
  - Traditional differential measurements: V+ to V-
  - Independent single ended measurements on either input
    - V+ with respect to ground
    - V- with respect to ground
  - Direct common mode measurements:  $(V+) + (V-)/2$  with respect to ground
- Serial Data standards such as PCI Express, Serial ATA, etc require both differential and maximum permissible common mode voltage limit measurements. Requires two separate probes – Until Now!

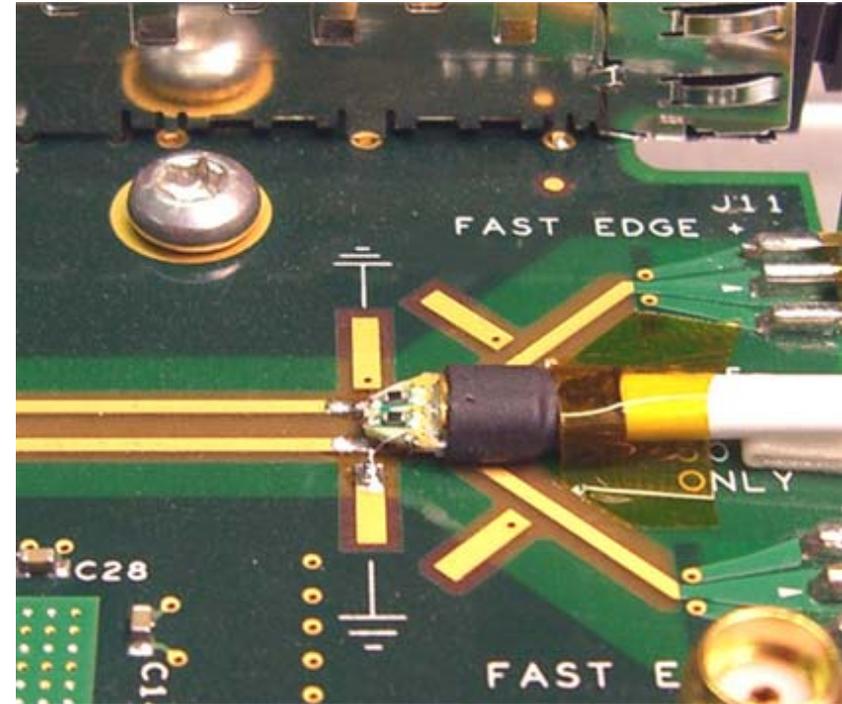


## Before and After



### Before TriMode Probing

- 1 Probe for Differential
  - 2 Probes for SE and Common Mode
- or
- 1 Probe Soldered and Re-soldered 3 times
  - 2 Probes for Common Mode



### After TriMode Probing

- 1 Probe and 1 setup for Differential, SE and Common Mode

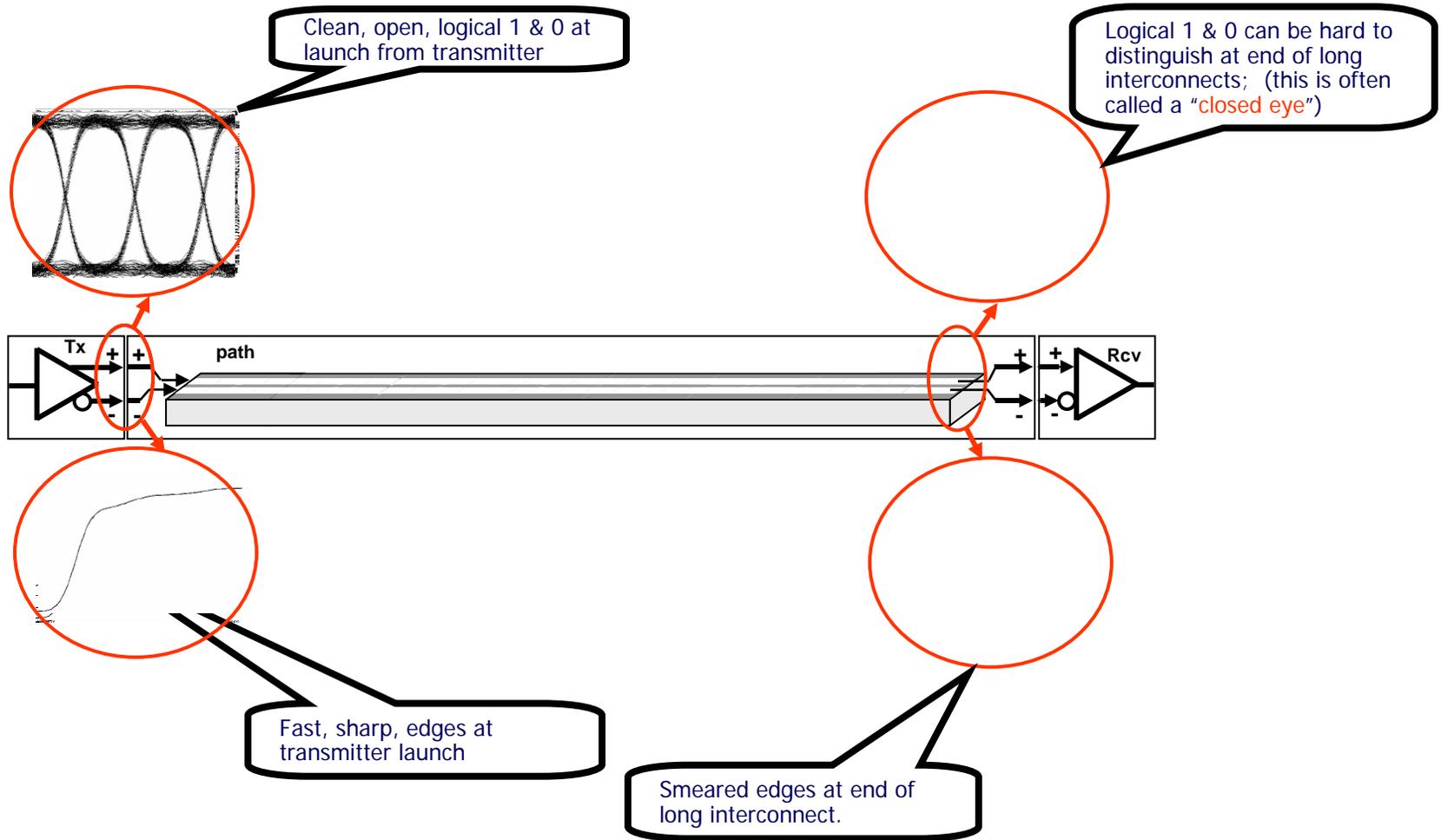


# Agenda

- High Speed Serial Data Fundamentals
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# High Speed Serial Interconnect: Loss

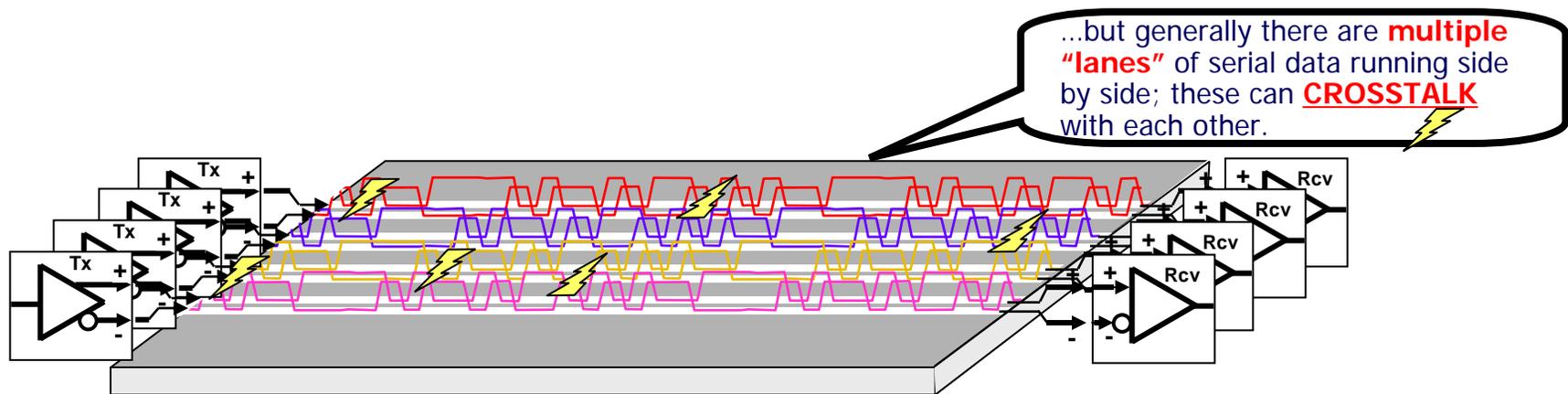
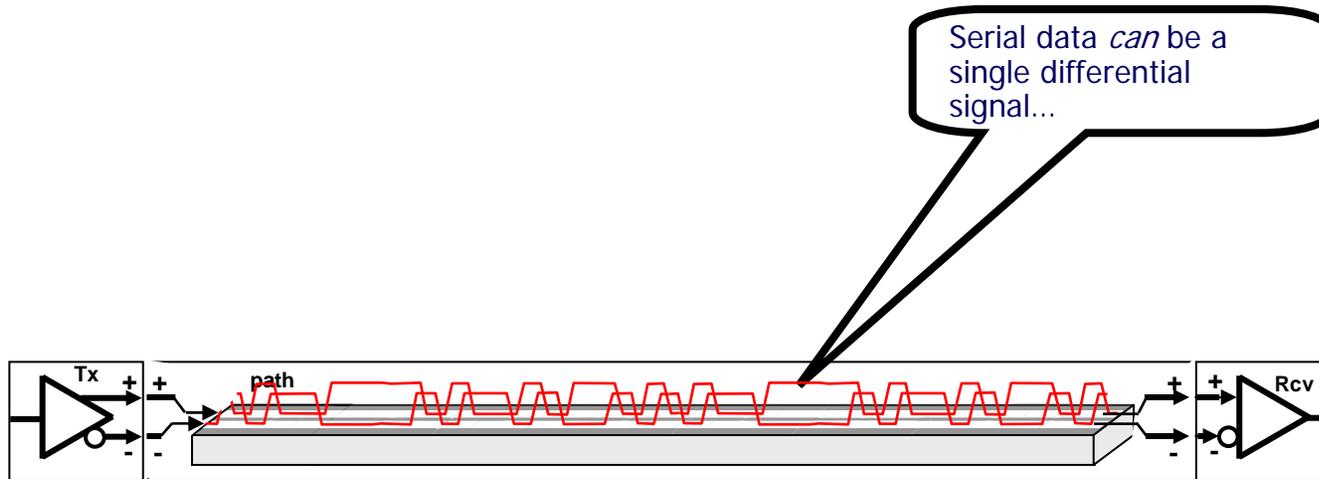
The faster the data rate and the longer the Interconnect, then the more loss in the signal



Reference Maxim Note HFDN-27.0 (Rev. 0, 09/03)

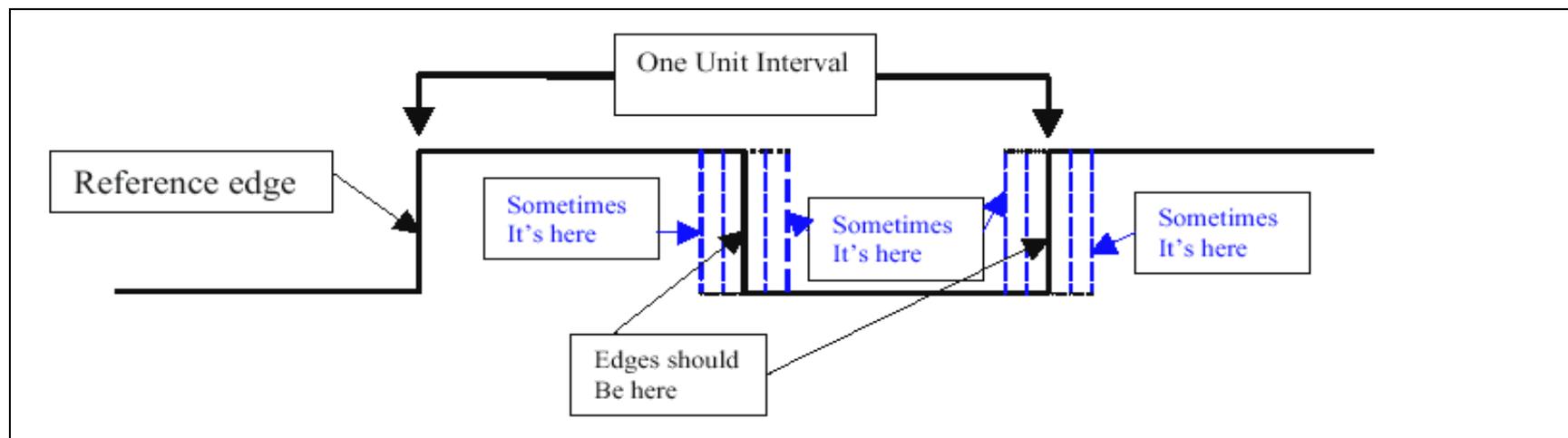
# High Speed Serial: Crosstalk

In many cases there are multiple “Lanes” of serial data



# Jitter Defined

- What is jitter?
  - ITU Definition of Jitter: “Short-term variations of the significant instants of a digital signal from their ideal positions in time”



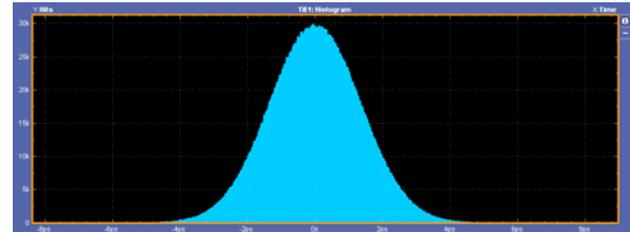
*Jitter is a major signal integrity problem at high speed data rates*

# Jitter is caused by many things...

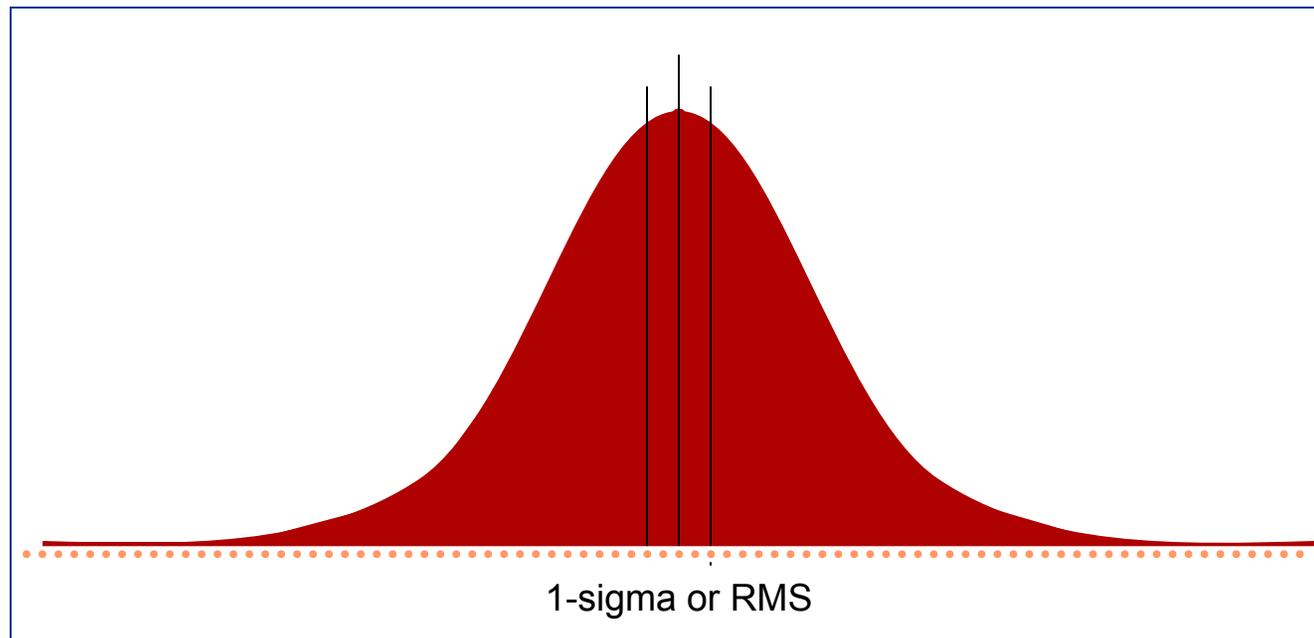
- **Thermal noise**
  - Generally Gaussian
  - External radiation sources
  - Like background conversations...random and ever changing
- **Injected noise (EMI/RFI) & Circuit instabilities**
  - Usually a fixed and identifiable source like power supply and oscillators
  - Will often have harmonic content
  - Transients on adjacent traces
  - Cabling or wiring (crosstalk)
- **PLL's problems**
  - Loop bandwidth (tracking & overshoot)
  - Deadband (oscillation / hunting)
- **Transmission Losses**
  - There is no such thing as a perfect conductor
  - Circuit Bandwidth
  - Skin Effect Losses
  - Dielectric Absorption
  - Dispersion – *esp. Optical Fiber*
  - Reflections, Impedance mismatch, Path discontinuities (connectors)



# Random Jitter

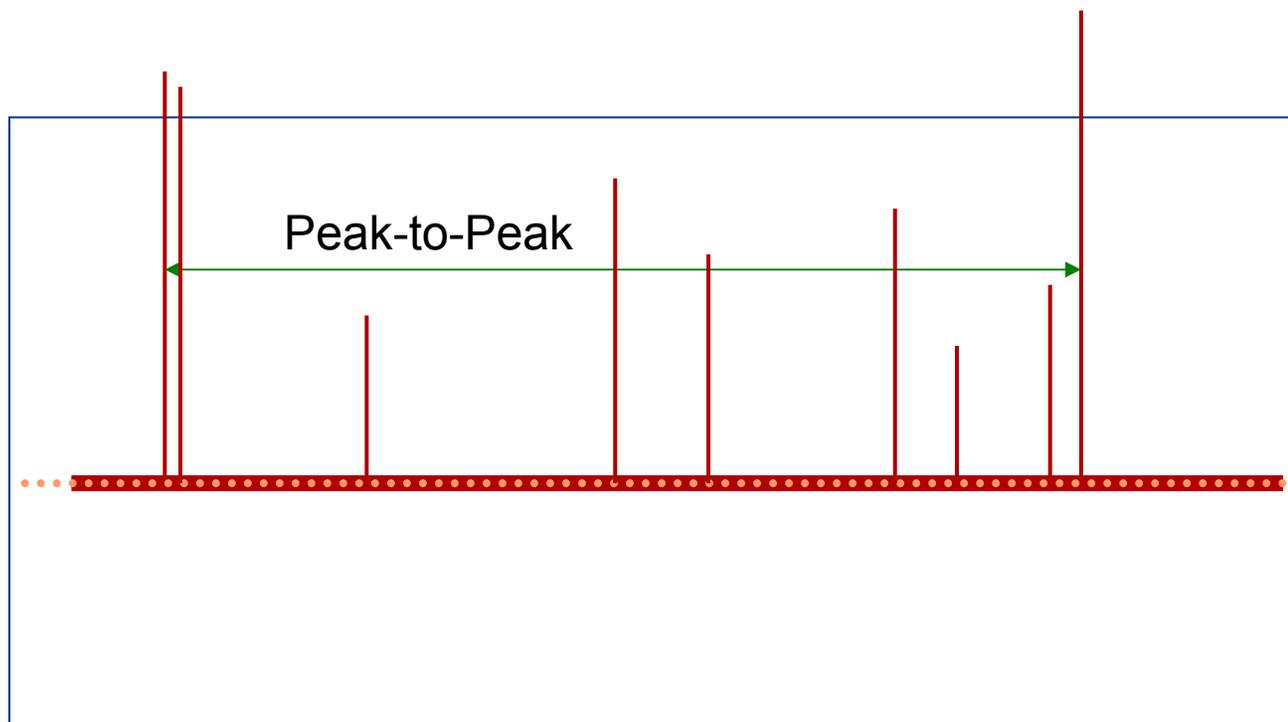
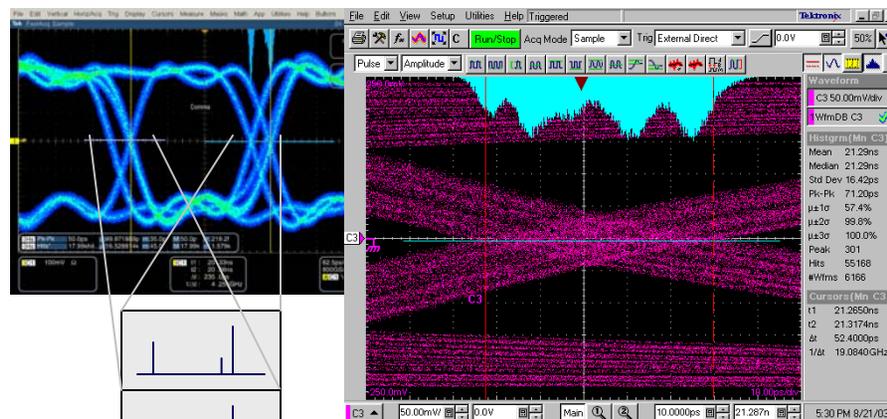


- Jitter of a random nature has Gaussian distribution
- Histogram (estimate)  $\leftrightarrow$  pdf (mathematical model)
- Peak-to-Peak = ... unbounded!



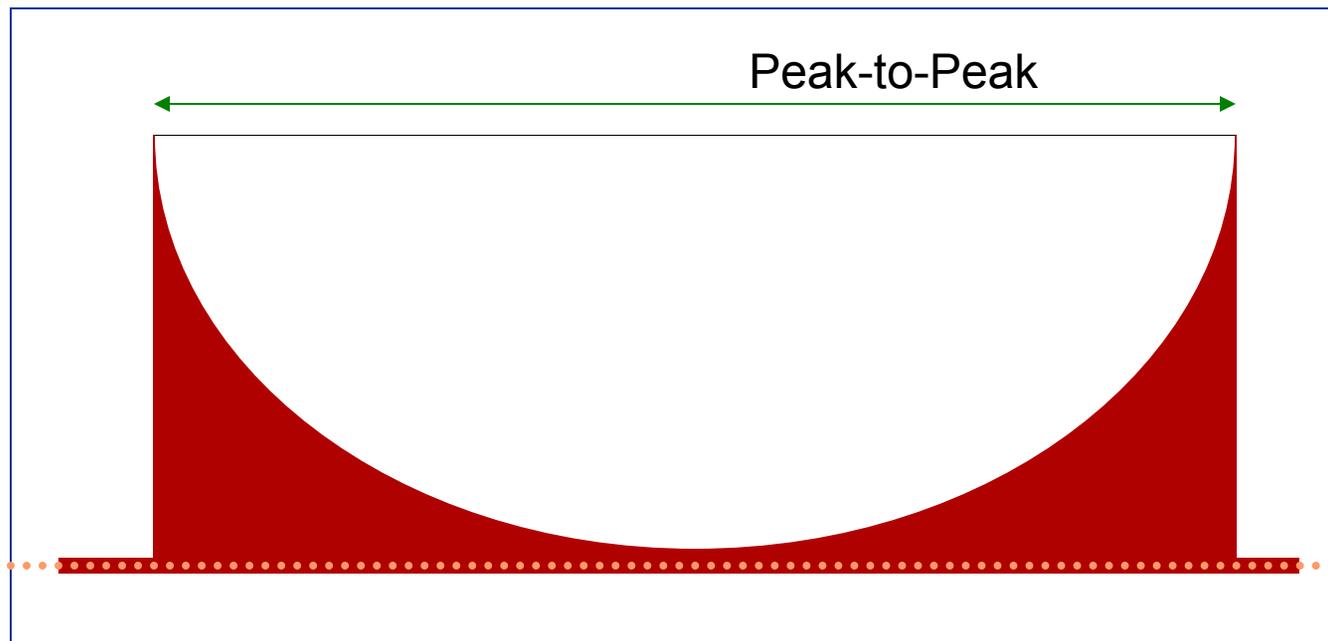
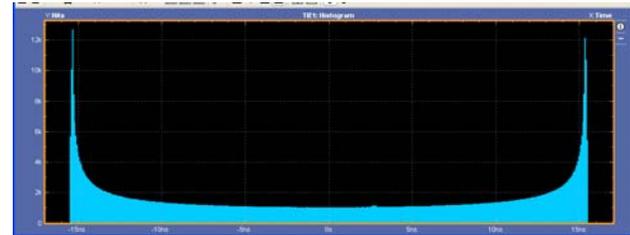
# Deterministic Jitter

- Deterministic jitter has non-Gaussian distribution and is bounded.
- Histogram = pdf (close enough)

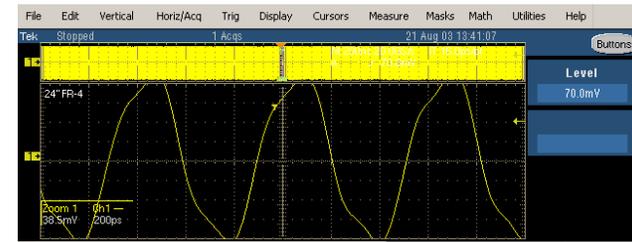


# Periodic Jitter

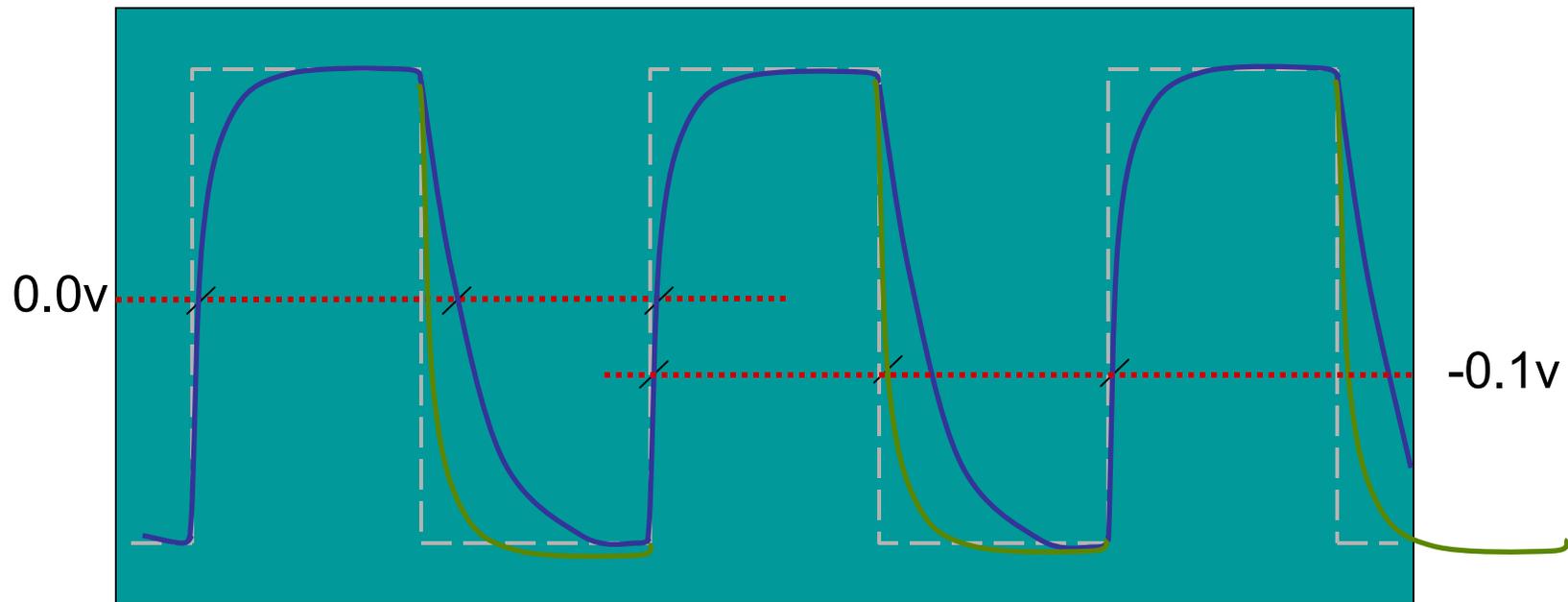
- TIE vs. time is a repetitive waveform
- Equivalent to Frequency Modulation (FM)



# Duty Cycle Distortion



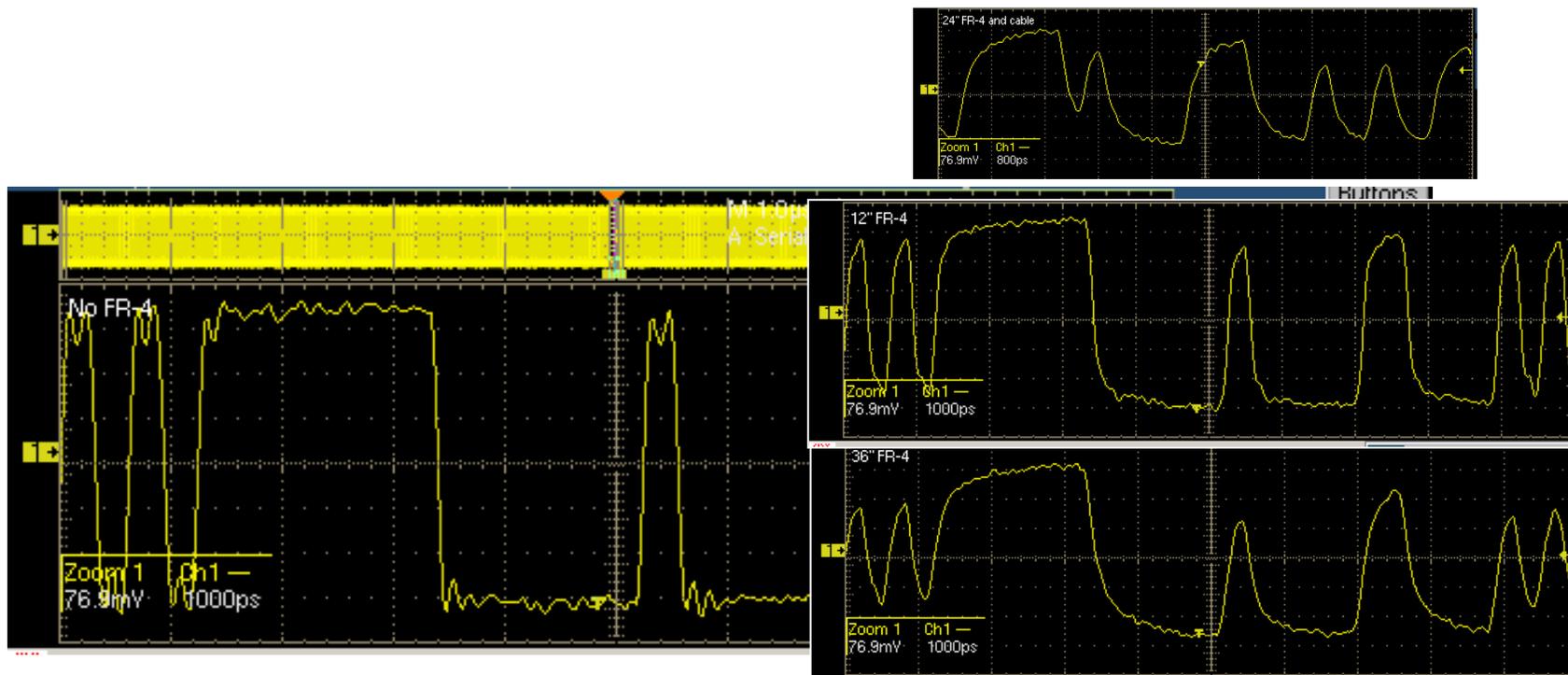
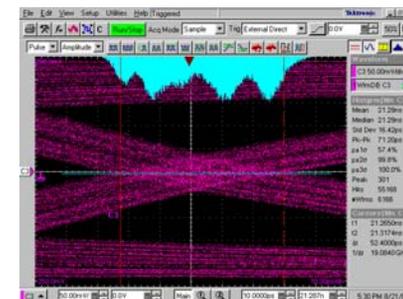
- Asymmetrical rise-time vs. fall-time
- Non-optimal choice of decision threshold



*Well, ALMOST never a dual-Dirac histogram!*

# Inter-Symbol Interference

- ISI or DDj or PDj – used interchangeably
- How a pattern effects subsequent bits
  - Due to transmission line effects, reflections, etc.



# DDJ – Data Dependent Jitter

## Other Causes ?

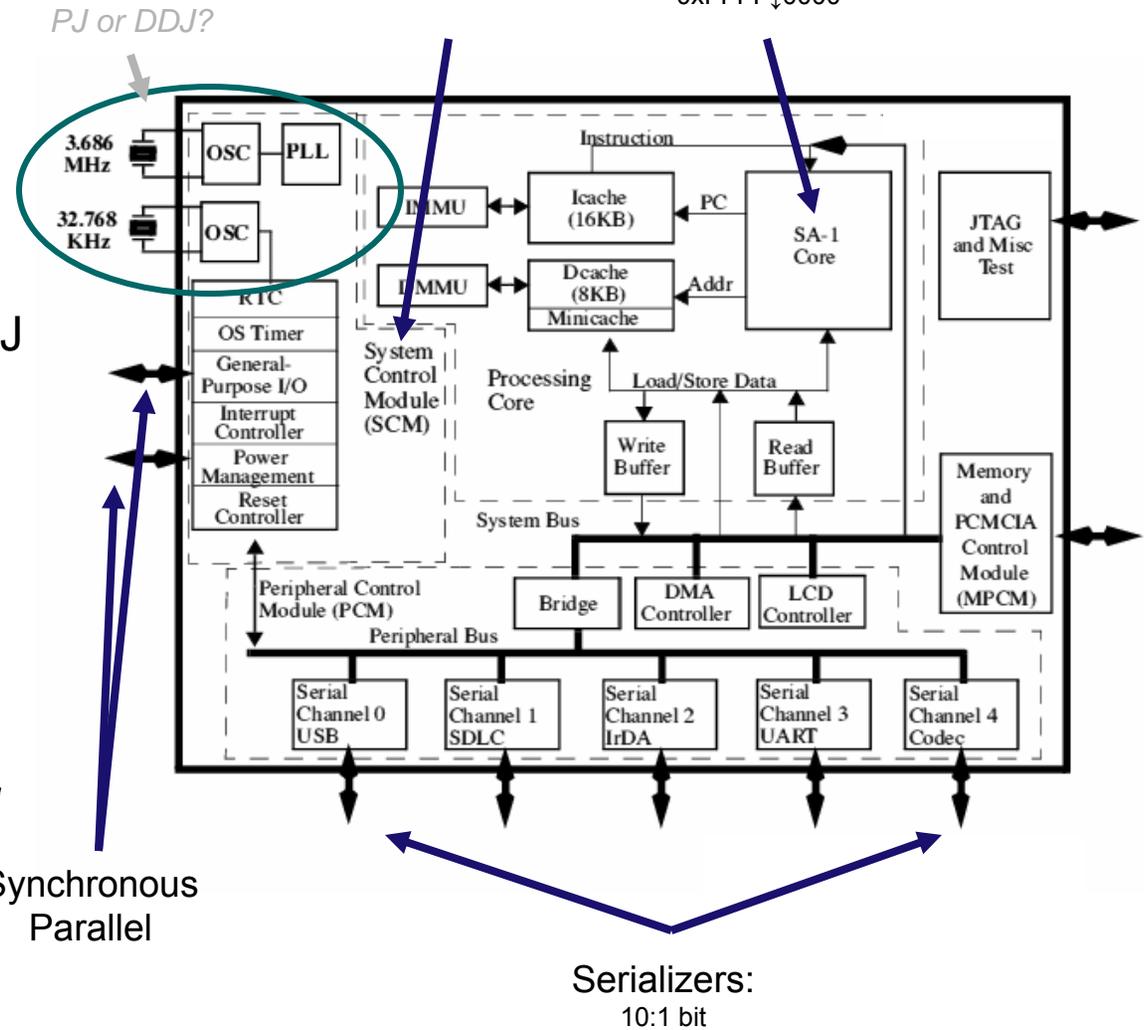
- State Dependent DDJ
  - FPGA Design
  - FPGA Power Dist.
  - Board Power Dist.
- Pattern Dependent DDJ
  - ISI
  - Reflections
- Sub Rate DDJ
  - Clock Multipliers
  - Serializers

This list is just to get you thinking, and is by no means intended to be complete...

### Code Loops

- 1:TST(0x566E,0x5704)
- 2:INC(0x566E)
- 3:PORT(0x5C,0x566E)
- 4:JMPN(0xFE):1

Large Block Jumps  
0xFFFF↓0000

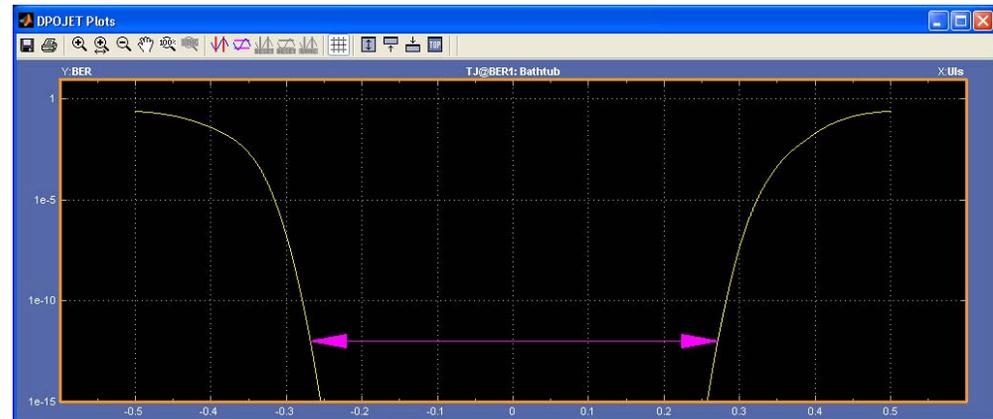
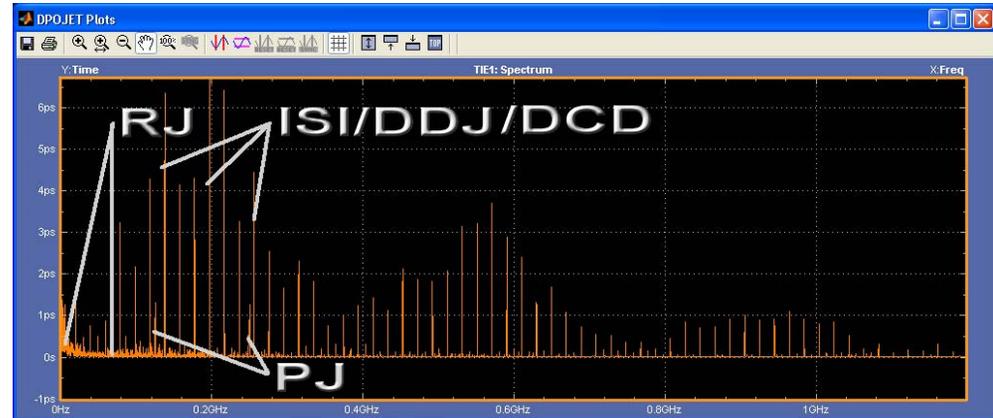


# Bit Error Rate (BER), Total Jitter (Tj)

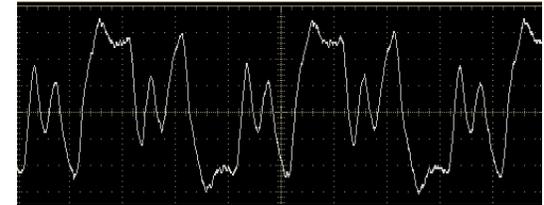
- BER: Bit Error Rate/Ratio
  - Method to describe expected or measured data stream error rate or ratio of good bits to bad bits.
  - Example: In  $10^{12}$  Bits, only one error is allowed => BER =  $10^{-12}$
- Total Jitter (Tj)
  - Jitter at a specified BER to describe expected or measured data stream error rate or ratio of good bits to bad bits.
  - Tj is generally known as “Jitter @ BER”
  - Example: Tj @  $10^{-12}$  => The total jitter measured at  $10^{-12}$  bit error ratio

# Real-Time Rj/Dj in a Nutshell

- Start with
  - TIE
  - PLL TIE
- Perform FFT
  - Determine frequency and pattern rate
  - Sum pattern related bins
  - Sum unrelated periodic bins
  - Measure RMS of remaining bins
  - Estimate BER

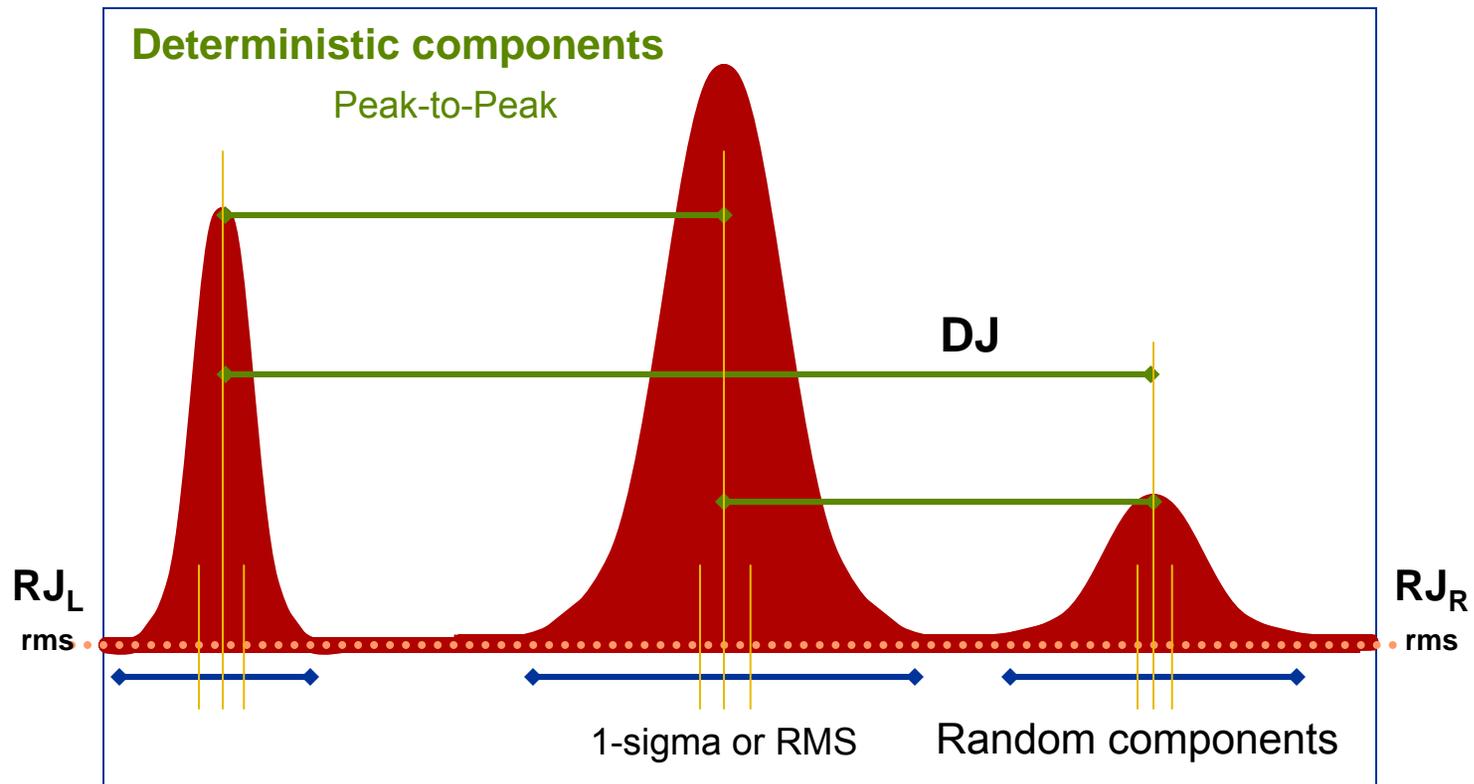


# Total Jitter @ BER

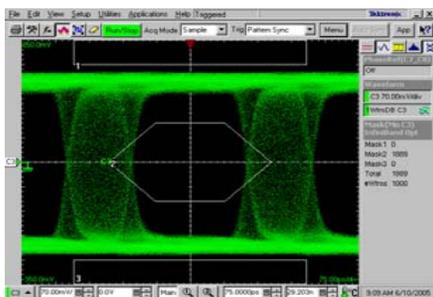


pdf:  $T_j = D_j \otimes R_j$  (convolution)

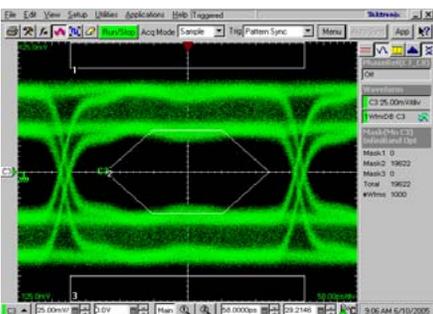
option b: Pk-Pk:  $T_j = (N \cdot R_j) + D_j$ , where N is a factor for BER ...



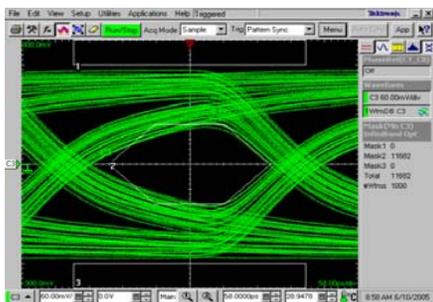
# Real World



Jitter dominated signal impairment



Noise dominated signal impairment



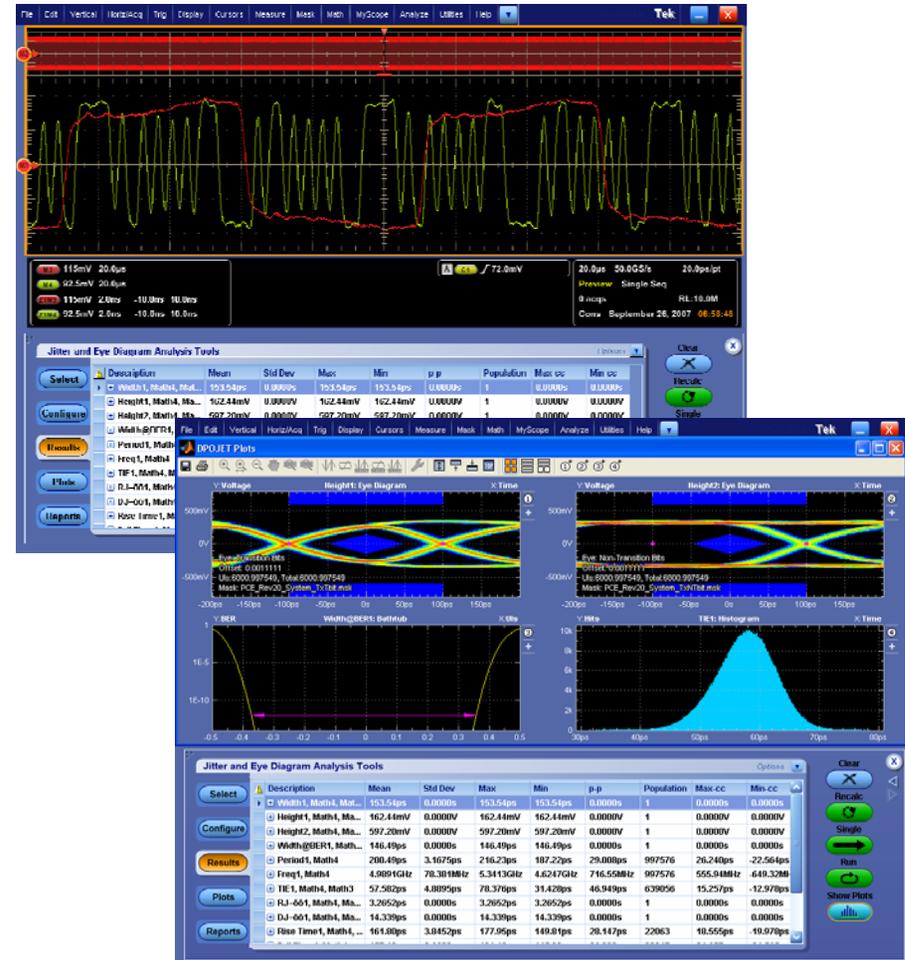
Jitter & Noise signal impairment

- Sometimes the BER of a communications link is limited by just Jitter (*horizontal* problems)
  - Jitter separation leads to insight into root cause
  - BER extrapolations and bathtub curves can be accurately calculated
- Sometimes it is **noise** that dominates the BER (*vertical* problems)
  - Jitter separation provides very little insight into root cause of BER performance
- Often it is limited by both Jitter and Noise
  - Jitter separation provides only a limited answer

# Signal Analysis

## Jitter Analysis

- Jitter measurement provides basis for bit error rate performance.
- Assure that signal acquisition does not significantly contribute to measured jitter.
- Jitter measurement must be made per specification – methods vary from one spec to the next. Use of proper record length, test data patterns, and clock recovery techniques critical.
- Additional jitter analysis tips and insights at [www.jitter360.com](http://www.jitter360.com)



# What tool can measure which Jitter?

## Time Interval Error

## Cycle-to-Cycle

## Period

### **Real-Time Oscilloscope**

- Characterization and analysis of serial data jitter, clock sources, PLLs, etc.
- Limitations are Frequency (or Bit Rate), Resolution (of spectra, of minute jitter, of multi-level modulation)

### **Real-Time Spectrum Analyzer**

- Excels with complex modulations for mobiles.
- Clocks, PLLs and their dynamic performance
- Limitations include Span (sub-100 MHz), and bandwidth (below 10 GHz), signals with great modulation spectrum

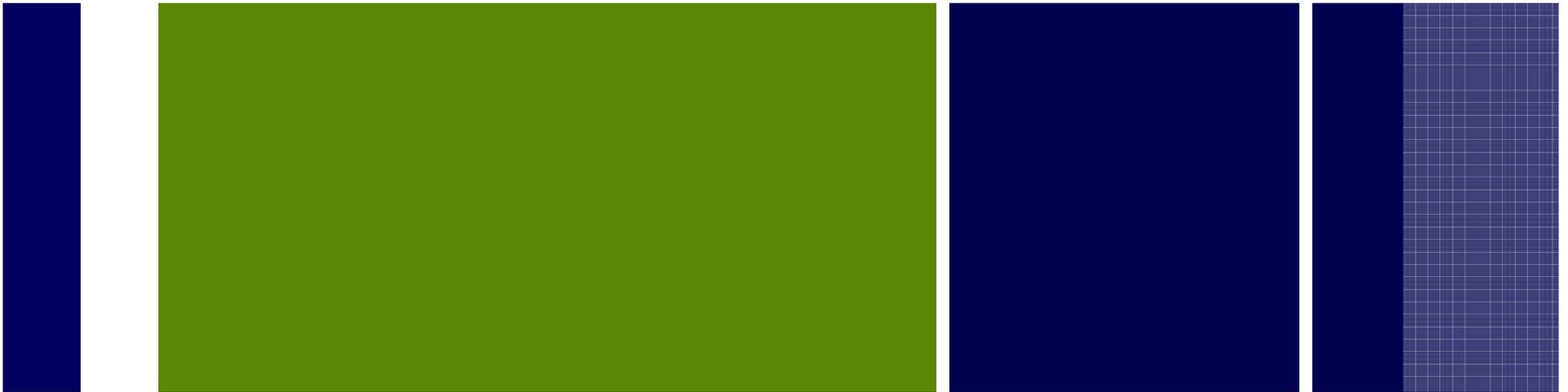
### **Equivalent-time Sampling Oscilloscope**

- Best bandwidth for serial data.
- Limitations include no real-time capture – repetitive patterns only, some jitter spectra aliased.



# Demo: Jitter Best Practices

Setting up the scope for accurate results

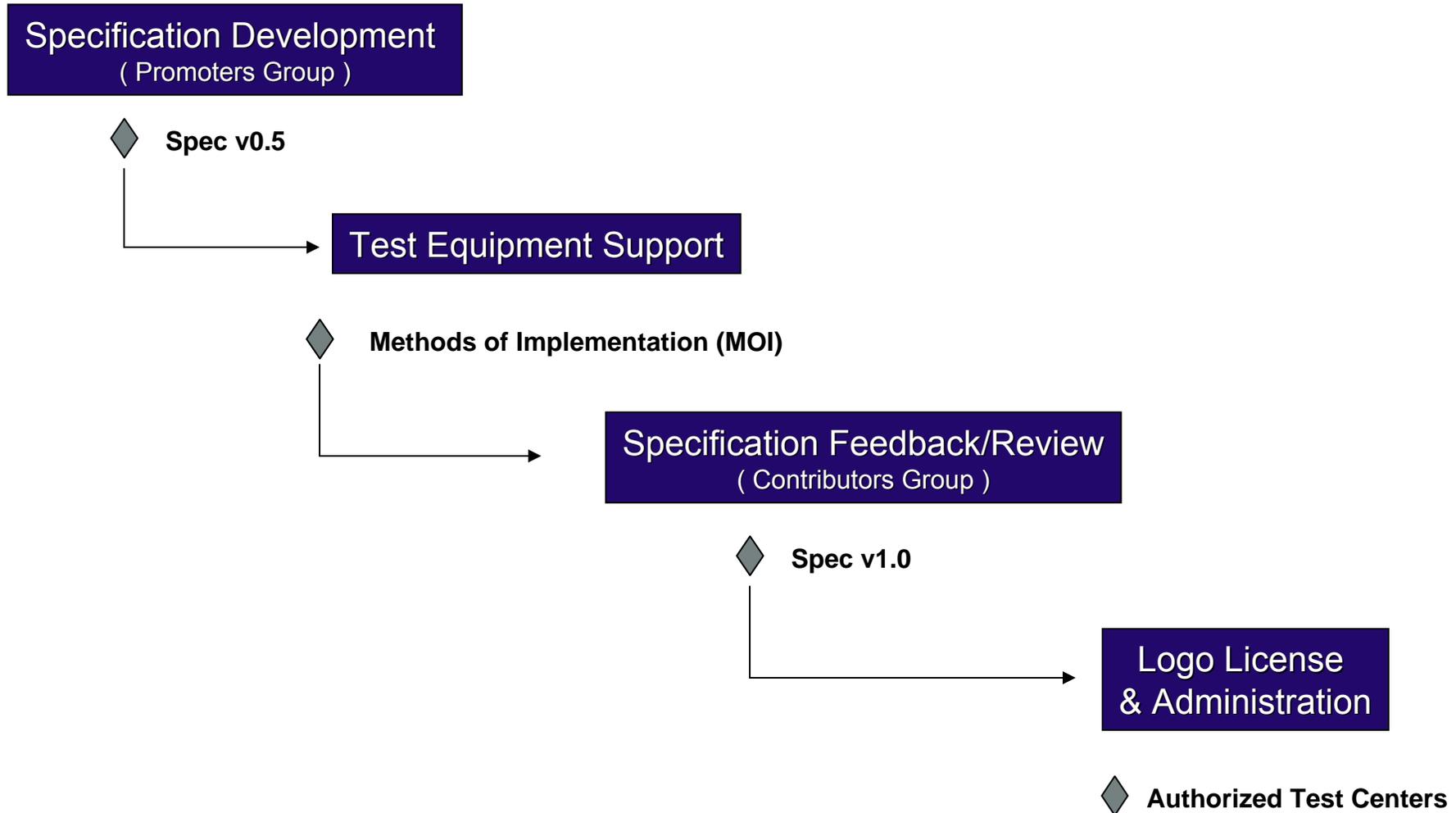




# Agenda

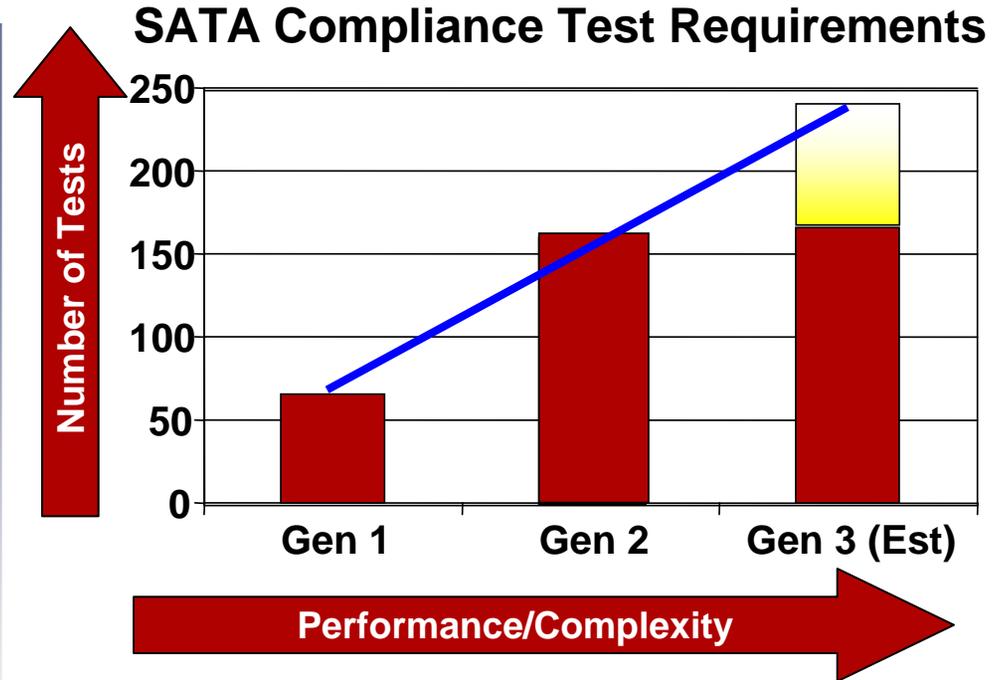
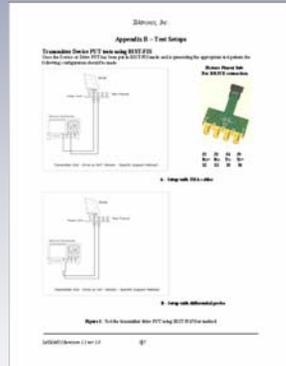
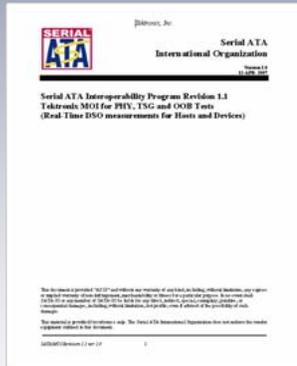
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  - Filtering/Equalization
  - Probing/Signal Access
- Signal Integrity
  - Signal Loss
  - Crosstalk
  - Jitter
  - Noise
- Compliance Testing
  - Technology Timeline
  - Toolset
- Summary

# High Speed Serial Technology Deployment Timeline



# SATA Compliance Testing Requirements

- Compliance measurement details outlined in “Methods of Implementation” (MOIs)



This test is performed once at fastest data rate for the device.

**Test pattern(s):**  
HFTP (SSC ON)

**SATA usage model:**  
1.5 Gbps and 3Gbps (Gen1 and Gen2 respectively)

40 us/div (>10 SSC periods), 25 ps/pt

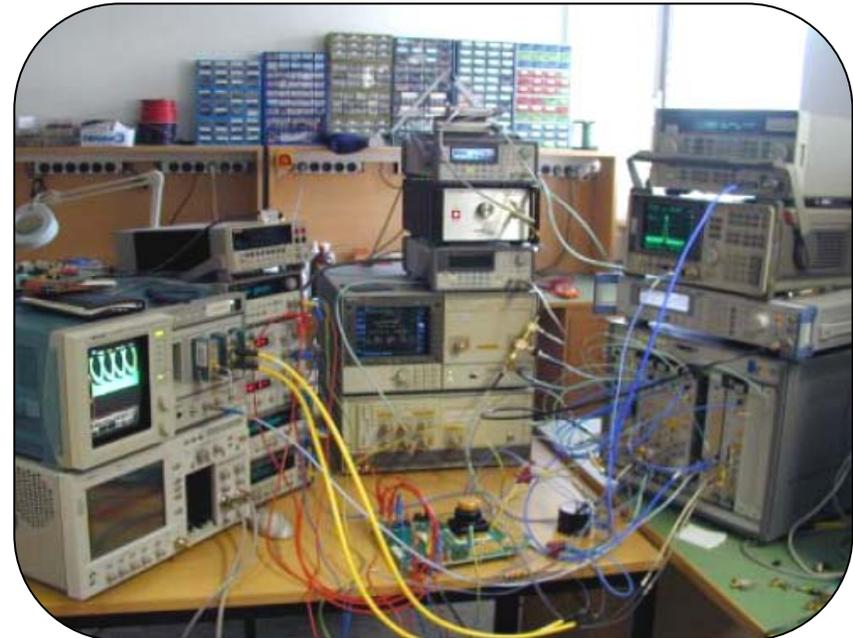
Record min, max frequency from results overview.

Calculate deviation=(Nominal - Measured Mean Max Period)/Nominal \* 1e6 ppm.

No greater than -5000 (0 to -5000) assuming (Nominal - Measured Mean Max Period)/Nominal \* 1e6 ppm

# Compliance Testing – An *Industry* Productivity Issue

- Greater speed means greater design complexity, necessitating...
- Greater test complexity
  - More instruments, configurations, and setup time
- More tests
  - Highly specialized – e.g., SSC modulation analysis, advanced receiver testing.
- Requires highly experienced, senior users
- Can require days to perform standards compliance tests



“Banner specs are no longer the gating issue. The latest equipment provides ample raw performance. What’s needed is greater ease of use and automation.”

- Customer feedback

# TekExpress® - A New Era in Standards Automation

## ■ SIMPLE

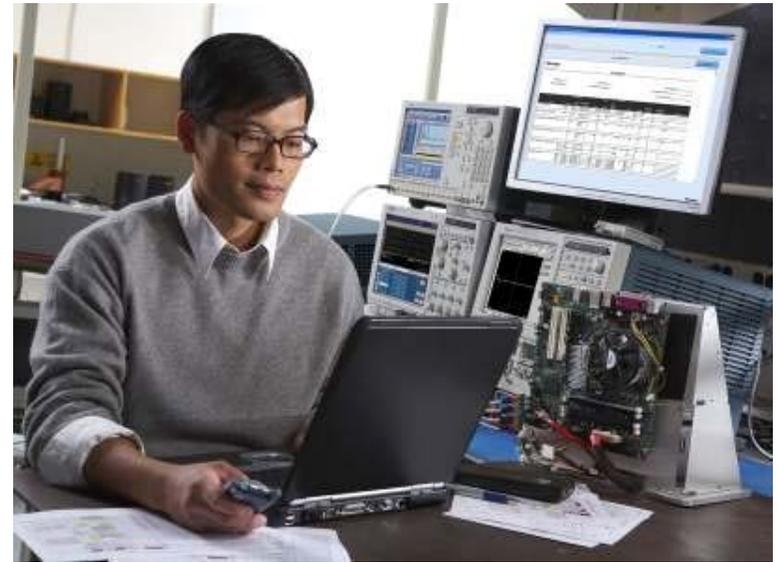
- One-button automation
- No test script customization required
- Auto recognizes test instrumentation in local topology

## ■ EFFICIENT

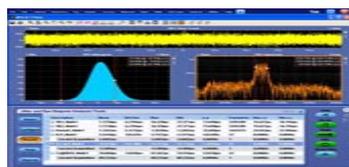
- Reduces elapsed test time
- Eliminates need for senior engineers to perform tests
- Tests run unattended
- Produces reports for compliance certification

## ■ COMPLETE

- 100% Automation of test methods of implementation (MOI)
- Transmitter and Receiver Testing
- NI TestStand enables integration with other lab control needs

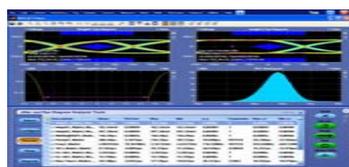


# Debug and Compliance Tools



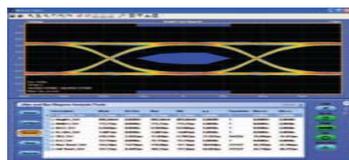
## DPOJET Jitter And Eye Diagram Analysis (opt. DJA)

Eye diagram, jitter, and timing analysis for real-time oscilloscopes



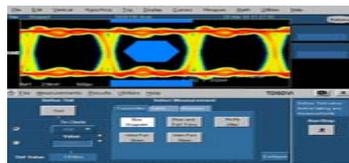
## DDR Memory Bus Analysis (opt. DDRA)

DDR1, LP-DDR1, DDR2, DDR3 and GDDR3 read/write qualification, debug and compliance of JEDEC measurements



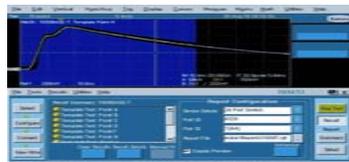
## DisplayPort Compliance Test Solution (opt. DSPT)

Four lane simultaneous testing , detailed test report, and margin analysis



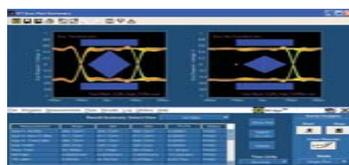
## DVI Compliance Test Solution (opt. DVI)

Automated DVI testing based on objective pass/fail detection



## Ethernet Compliance Test Solution (opt. ET3)

Full PHY layer support for Ethernet variants 10BASE-T, 100BASE-TX, and 1000BASE-T



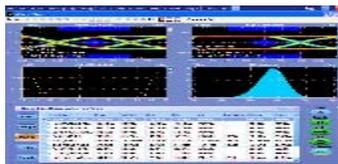
## FB-DIMM Compliance Test Solution (opt. FBD)

Receiver, Transmitter and Reference clock compliance test points as per FB-DIMM standards

## Debug and Compliance Tools (cont'd)



HDMI Compliance Test Solution (opt. HT3)  
CTS1.2 and 1.3 Source, Cable or Sink solution



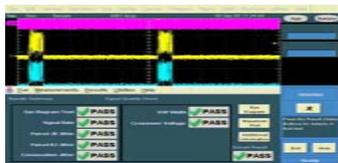
PCI Express Compliance Test Solution (opt. PCE)  
Rev 1.0/1.1/2.0 CEM and System test points including Dual Port method



SATA and SAS Analysis Solution (opt. SST)  
Analysis and debug of SATA/SAS transmitters and receivers



TekExpress® SATA Automated Compliance Test Software  
Automated testing for SATA Gen1 and SATA Gen2 defined test suites

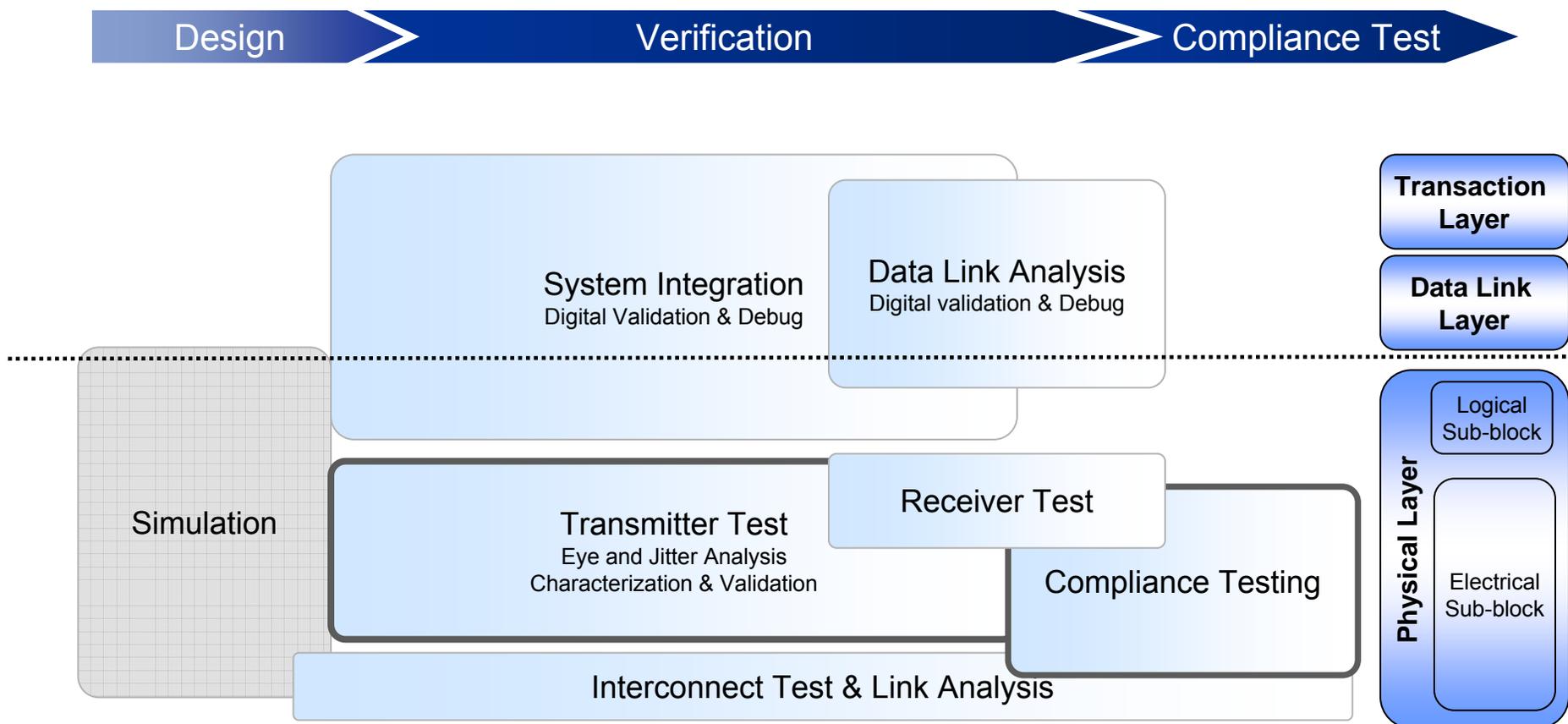


USB2.0 Compliance Test Solution (opt. USB)  
USB compliance testing including automated probe deskew



Ultra Wideband Spectral Analysis Software (opt. UWB)  
WiMedia PHY Test Spec 1.2 Analysis

# High Speed Serial Test Challenges





# Serial Data Debug and Validation Summary

- Pressures of cost, design and layout simplicity have made advances in bit-rates even more complex
- The incredible complexity of systems today mandate a list of measurements for compliance which regularly number in the hundreds of tests.
- A generation of measurement tools has followed the evolution of serial architectures, giving you better tools for accelerated testing and to help you with serial measurement and compliance challenges.