

**MTS400 Series  
MPEG Test Systems  
Analyzer Applications  
User Manual**



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**Tektronix**





**MTS400 Series  
MPEG Test Systems  
Analyzer Applications  
User Manual**

This document supports version 1.9 and above.

[www.tektronix.com](http://www.tektronix.com)

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# General Safety Summary

Review the following safety precautions to avoid injury and prevent damage to this product or any products connected to it.

To avoid potential hazards, use this product only as specified.

*Only qualified personnel should perform service procedures.*

While using this product, you may need to access other parts of a larger system. Read the safety sections of the other component manuals for warnings and cautions related to operating the system.

## To Avoid Fire or Personal Injury

**Use proper power cord.** Use only the power cord specified for this product and certified for the country of use.

**Connect and disconnect properly.** Do not connect or disconnect probes or test leads while they are connected to a voltage source.

**Ground the product.** This product is grounded through the grounding conductor of the power cord. To avoid electric shock, the grounding conductor must be connected to earth ground. Before making connections to the input or output terminals of the product, ensure that the product is properly grounded.

**Observe all terminal ratings.** To avoid fire or shock hazard, observe all ratings and markings on the product. Consult the product manual for further ratings information before making connections to the product.

Do not apply a potential to any terminal, including the common terminal, that exceeds the maximum rating of that terminal.

**Power disconnect.** The power cord disconnects the product from the power source. Do not block the power cord; it must remain accessible to the user at all times.

**Do not operate without covers.** Do not operate this product with covers or panels removed.

**Do not operate with suspected failures.** If you suspect that there is damage to this product, have it inspected by qualified service personnel.

**Avoid exposed circuitry.** Do not touch exposed connections and components when power is present.

**Use proper fuse.** Use only the fuse type and rating specified for this product.

**Wear eye protection.** Wear eye protection if exposure to high-intensity rays or laser radiation exists.

**Do not operate in wet/damp conditions.**

**Do not operate in an explosive atmosphere.**

**Keep product surfaces clean and dry.**

**Provide proper ventilation.** Refer to the manual's installation instructions for details on installing the product so it has proper ventilation.

### Terms in This Manual

These terms may appear in this manual:



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**WARNING.** *Warning statements identify conditions or practices that could result in injury or loss of life.*

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**CAUTION.** *Caution statements identify conditions or practices that could result in damage to this product or other property.*

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# Preface

The MTS400 Series MPEG systems applications are described in three user manuals. The full list of applications can be found in the MTS400 Series Quick Start User Manual. This manual describes the analysis related applications. All applications are available on the following MTS400 Series products:

- MTS415
- MTS430
- MTS4SA
- MTS400P
- MTX100B (where installed)






















**Table i: Overview of MTS400 Series analyzer applications**

Application	Desktop Icon
Transport Stream Compliance Analyzer (TSCA) Real-time and deferred transport stream analysis with user-selectable MPEG-2, DVB, ATSC and ISDB conformance tests. Shows transport structure, header contents, hexadecimal packet contents, PCR timing /transport rate graphs and error message logs.	 TS Compliance Analyser
Packetized Elementary Stream (PES) Analyzer PES analysis with selectable test options. Shows PES program structure, header contents, packet contents, PTS/DTS timing graphs and analysis reports.	 PES Analyser
Transport Stream - System Target Decoder (T-STD) Buffer Analyzer Analyzes program streams modeling their behavior in, and their conformance to, the MPEG-2 T-STD Buffer Model. Includes a trace facility.	 Buffer Analyser
Elementary Stream Analyzer Elementary Stream analysis at video picture and audio level. This includes vector graphs and macroblock picture quality.	 ES Analyser

## Related Documentation

The following table lists the documentation available for your MTS400 Series instrument:

**Table ii: MTS400 Series related documentation**

Title	Tektronix part number	Location
MTS400 Series Quick Start User Manual English and Japanese	071-2607-xx 071-2608-xx	 +  +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400 Series Analyzer Application User Manual (This manual)	077-0205-xx	 +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400 Series Generator Applications User Manual	077-0204-xx	 +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400 Series Carousel Applications User Manual	077-0203-xx	 +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400 Series Programmer Manual	077-0206-xx	 +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400 Series Release Notes	077-0200-xx	 <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS4EA Compressed Video Elementary Stream Analyzer User Manual	071-1641-xx	 +  +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS4CC Elementary Stream Compliance Checker User Manual	071-2075-xx	 +  +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>
MTS400P Quick Start User Manual English Japanese	071-2610-xx 071-2611-xx	 +  +  <a href="http://www.Tektronix.com">www.Tektronix.com</a>

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# Transport Stream Compliance Analyzer



# Transport Stream Compliance Analyzer - Getting Started

The MTS400 Series MPEG Transport Stream Compliance Analyzer (TSCA) enables you to monitor and interpret the contents of real-time, previously recorded, or synthesized transport streams using the latest MPEG, DVB, ATSC, and ISDB standards.

The TSCA is specifically designed to enable you to quickly locate and identify problems within a transport stream using a minimum number of clicks. By quickly identifying the problem areas, the TSCA software helps you save time during the development and test of equipment, networks, and services. You can configure the TSCA software to display stream information in user-selected fonts. This feature enables you to view stream information in your local language or to use custom fonts.

The TSCA software will run stand-alone on computers with Microsoft Windows 2000 or Windows XP operating systems.

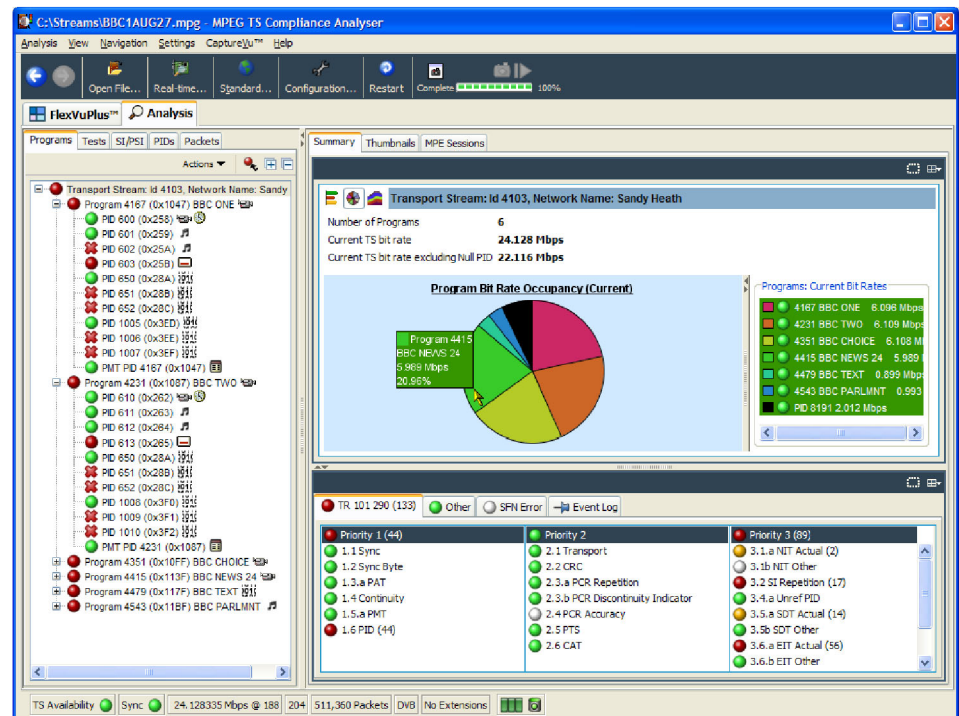


Figure 1-1: TSCA Program view - Deferred analysis

## TSCA Features

- Industry's fastest analysis engine enables reduced analysis time, rapid development, evaluation, deployment, and diagnostics of next generation DTV and IPTV systems and services
- Support for a wide range of DTV standards, including MPEG, DVB, ATSC, including A78 and SCTE 142, ISDB, and ISDB-TB (Brazil). Specific service information (SI) for terrestrial, cable, and satellite, plus regional variations of these standards are also supported
- A range of interfaces and analysis capabilities provide the necessary connectivity to diagnose problems anywhere in the network environment, whether that is in transmission links (RF or IP layer) or content processing (TS layer)
- Connection to both IP version 4 and 6 networks, including those using IGMP and MLD multicast protocols respectively (IP version 6 is only available with the IP Video Gigabit Ethernet interface)
- Constant and variable bit rate stream analysis (CBR and VBR)
- CaptureVu technology captures and analyzes system events in real time and deferred time to debug the intermittent and complex problems that traditional analyzers miss
- Innovative program-centric user interface brings expert power to the novice user

## File Analysis and Real-Time Modes

The TSCA can be run in offline (or deferred) File Analysis or Real-Time Analysis mode.

The offline File Analysis mode is available on any recommended platform (including the your own PC). In offline File Analysis mode, a static stream can be analyzed and displayed; the content can then be inspected at leisure.

The Real-time Analysis mode, with which a live stream can be analyzed, is available when the TSCA is installed on a Tektronix MTS400 Series instrument or an MTX100B with an Option 7 interface card. Real-time streams can be paused for detailed offline analysis and then when the issue has been found, real-time analysis can be resumed. Real-time monitoring of Video over IP (internet protocol) is also available as a standalone application on a your own PC.

## Technical Background

The analyzer has a client-server architecture. Every time the analyzer opens, it starts two processes: `tsca.exe`, which is the client, and `MpegCore.exe`, which is the MPEG analysis engine. Additionally, when the analyzer opens for the first time, another single process, `CoreManager.exe`, is started. `CoreManager.exe` forms an intermediary between TSCA clients and MPEG cores.

The `tsca.exe`, `MpegCore.exe`, and `CoreManager.exe` processes use SNMP (Simple Network Management Protocol) and HTTP (Hypertext Transfer Protocol) to communicate. The port numbers used for communication are read from a configuration file, `CoreInfo.xml`. In a default installation, the path to the file is `C:\program files\tektronix\mpeg\mts400\apps\tsca\xml\`. The default port range is 15700-15800. You can change these values if they conflict with other applications.

On the MTS400 platform, another process, `mint.exe`, runs from system startup. This process controls shared access to the MTS400 Series hardware by the analyzer and player.

You must have local administrator rights to be able to use IP analysis. If you need to change your rights, please consult your system administrator.

## User Interface

The TSCA software displays two primary views selected using tabs: *FlexVuPlus* and Analysis.

Using the *FlexVuPlus* window, you can assemble up to four views that you select from the Analysis window. This allows you to customize the view by selecting the views that are most relevant to the analysis task. The *FlexVuPlus* window is described in detail in the MTS400 Series Quick Start User Manual.

The Analysis window uses a single main program summary window with different context sensitive views contained within tabbed frames. This provides the maximum amount of useful information, while keeping the screen from appearing cluttered. From the main window, you can access the following views: Program, Tests, Tables, PID, Packets, and Interface.

### Program View

The Program view provides a fast overview of the transport stream contents in terms of program content, bit rate use by each program, and TR 101 290 test results. Red, amber, and green LEDs highlight errors associated with each program, or element of a program, within the transport stream. Red LEDs indicate that there are current errors in the stream, amber LEDs indicate that errors have occurred but are now clear, and green LEDs indicate that no errors have been detected.

Errors that are detected at lower levels in the program stream hierarchy propagate up to the highest level. This allows you to monitor all of the programs in the stream at a high level and then quickly go to lower levels as necessary to locate a problem.

### Tests View

The Tests view enables you to isolate errors to the specific tests that have been applied to the transport stream. The error log is automatically filtered by the selected test, and can also be filtered by Packet Identifier (PID). In addition to the standard first, second, and third priority tests included in TR 101 290 standard, tests are available for Program Clock Reference (PCR) jitter and program/PID bit rate. A variability test enables you to test the changes in the bit rate of a specific PID, and there are many tests that are specific to ISDB-T and ISDB-S streams.

### SI/PSI (Tables) View

The SI/PSI (Tables) view displays the service information tables that have occurred in the analyzed stream that comply with the selected digital video standard. This includes MPEG-specific program information, DVB service information, and ATSC, ISDB program, and system protocol information. The tables are grouped together by function and hyperlinks enable you to quickly access related information within other tables.

### PID View

The PID view displays information about all of the PIDs found in the transport stream. When you select the transport stream, the associated summary view provides a PID-oriented overview of the transport stream, displaying the relative data rates of all of the PIDs contained within the stream. The information can be displayed as either a bar chart or as a pie chart. Pop-up menus enable fast limit selection and links.

Each PID is associated with a number of tests. When one or more tests fail, each failed test will be listed under the relevant PID. Select a specific PID to display a summary of all the associated tests. Select a specific test to display the Event Log and Parameters for only that test.

### Packets View

The Packets view displays information about all of the packets found in the transport stream grouped according to content. These groups include PID value, SFN mega-initialization packets (MIPs) (DVB only), and ISDB-T and ISDB-TB information packets (IIPs). When you select a specific PID or MIP, only packets carrying that particular PID or MIP are displayed. A section view is also available. Deferred analysis of PCAP files allows you to see the ethernet packets.

The Packets view is not available in real-time mode. However, you can examine packets in a real-time stream by using the CaptureVu feature.



## Interface View

The Interface view provides a central location for information related to the RF and IP interface cards (where installed):

- Test results
- Graphical representation of specific RF and IP readings
- RF and IP readings and control settings

The graphical views display a selection of graphs of instantaneous measurements and measurement trends. Also available are an Event Log and a Parameter view.

The Interface tab is displayed only when an interface is installed.

## CaptureVu Feature

The CaptureVu feature captures a snapshot of system events in real and deferred time, and allows you to debug the intermittent and complex problems that traditional analyzers miss. You can initiate CaptureVu either manually or automatically by associating a CaptureVu Breakpoint with any test event. When a breakpoint is detected, either manual or automatic, the stream is paused and an in-depth deferred time analysis can be performed on stored data. This powerful debug mode enables fast debugging of troublesome intermittent problems.

## Triggered Recording

During real-time analysis, stream information can only be held for a finite time - eventually it will be overwritten by more up-to-date information. Triggered recording allows a portion of a stream to be recorded and subsequently analyzed in detail.

The following trigger sources and conditions apply:

- Any test event
- External input; (TTL) edge specifiable
- Date and time
- Recorded file size can be specified
- Pretrigger buffer size can be specified as a percentage of the overall file size range from 0 - 100%

## Starting the TSCA Software

The TSCA can analyze transport streams in either real-time or file analysis mode.

### Opening the TSCA

From the Windows Desktop, select **Start > Programs > Tektronix MTS400 > Analyzers > TS Compliance Analyzer**.

The TSCA is opened, initially overlaid with either the Open File Analysis or the Select Real-time Interface dialog box as shown in the following figures. The application opens the dialog box that was last opened.

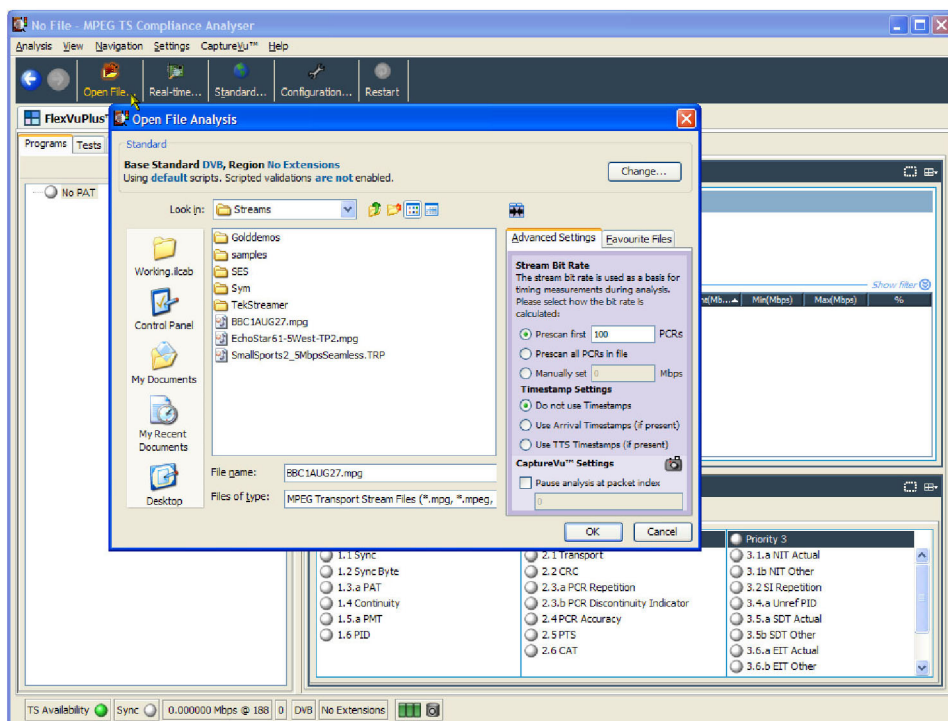


Figure 1-2: TSCA Start-up - Offline File Analysis

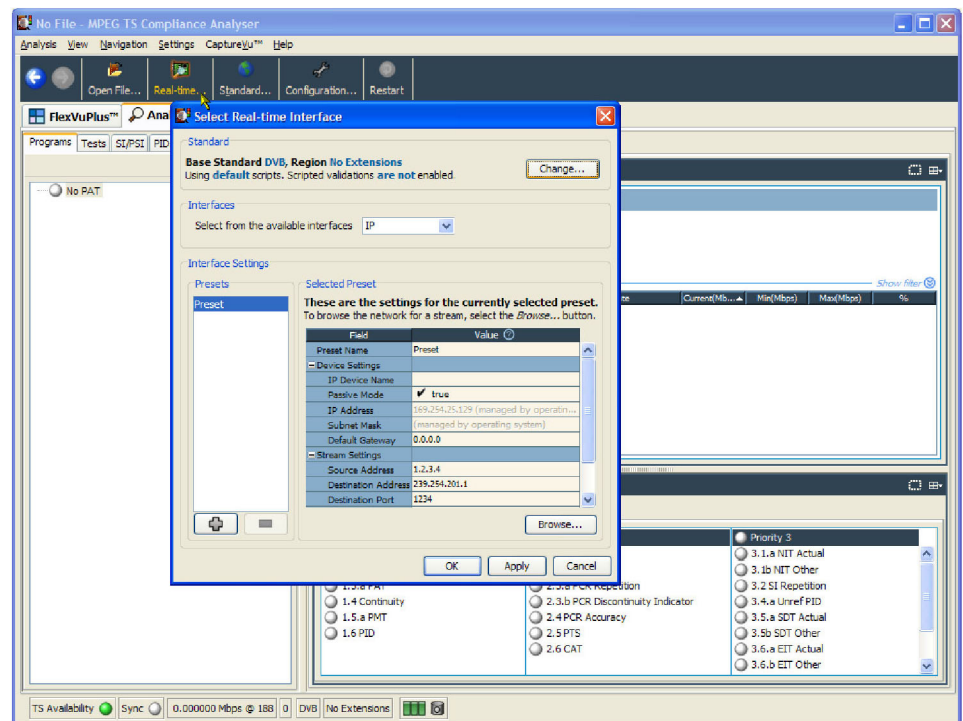


Figure 1-3: TSCA Start-up - Real-Time Analysis

The opening dialog boxes allow you to:

- Select the interpretation standard to be used for analysis. See step 2 in the *Interpreting a Stream* section. You should always set the stream interpretation standard before starting analysis.

and

- Identify a stream file for off-line analysis. See step 1 in the *Off-Line File Analysis* section. Files can be selected either directly from the disk drive or using shortcuts that you have defined.

or

- Identify an input (IP, RF, ASI, SMPTE, or DVB Parallel) receiving a stream and start real-time analysis.

### Interpreting a Stream

You can set up the stream interpretation standard in the following way:

1. Click **Change** in the opening dialog box to open the Standard dialog box.

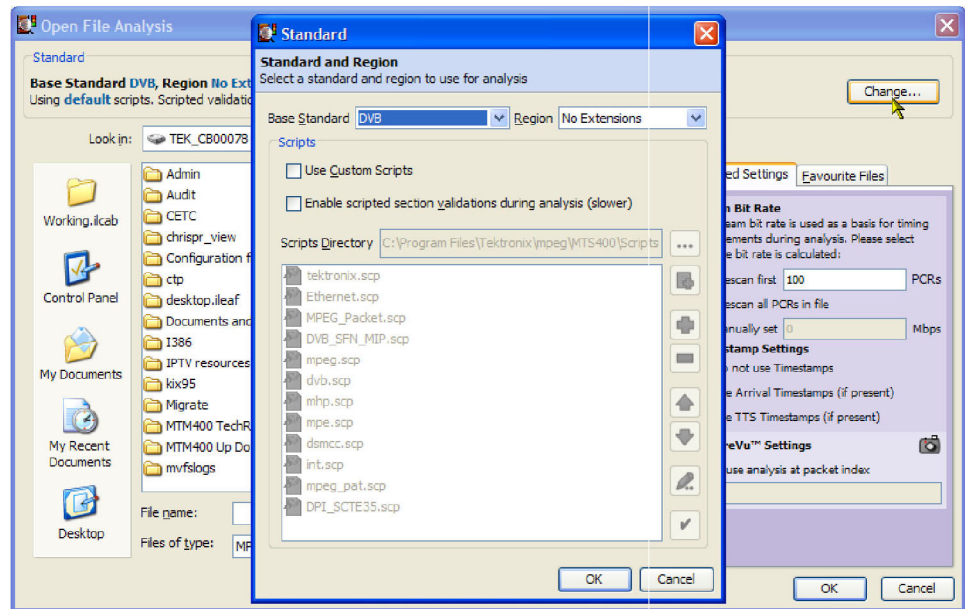
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**NOTE.** *The TSCA software analyzes streams in strict accordance with the standards defined by the digital television authorities: DVB (Digital Video Broadcasting), ATSC (Advanced Television Systems Committee), and ISDB (Integrated Services Digital Broadcasting).*

*The TSCA software uses preloaded scripts that establish the expected content and syntax of the analyzed stream. The analyzer is supplied with a comprehensive range of scripts, which, in different combinations, can interpret the full range of digital television standards.*

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2. Select the **Base Standards** and then (if available) select the **Region**. The analysis scripts that will be used are displayed in the Script Files pane.



**Figure 1-4: Stream Interpretation dialog box**

3. Select **OK**.
4. The stream interpretation is now set. Select **OK** to close the Standard dialog box and return to the opening dialog box. (See page 1-148, *Script Files*.)

**NOTE.** The selected stream interpretation standard is not implemented until stream analysis is started. If the Open Transport Stream dialog box is closed without starting analysis, the stream interpretation settings are lost; they revert to the settings that were in effect when the application was last closed.

## Off-Line File Analysis

Perform the following steps to start analyzing a transport stream file:

1. In the Open File Analysis dialog box, browse to a transport stream file.  
If necessary, select a file type from the Files of type drop-down list. Currently, two types are available: MPEG Transport Stream files and PCAP files.
  - MPEG transport stream files contain interlinked tables and coded identifiers, which separate the programs and the elementary streams within the programs.
  - PCAP files contain raw packets of network data. A PCAP may contain more than one session. You will need to select a session using the Browse dialog box.
2. When you select a stream, the stream name appears in the File Name field at the bottom of the window.

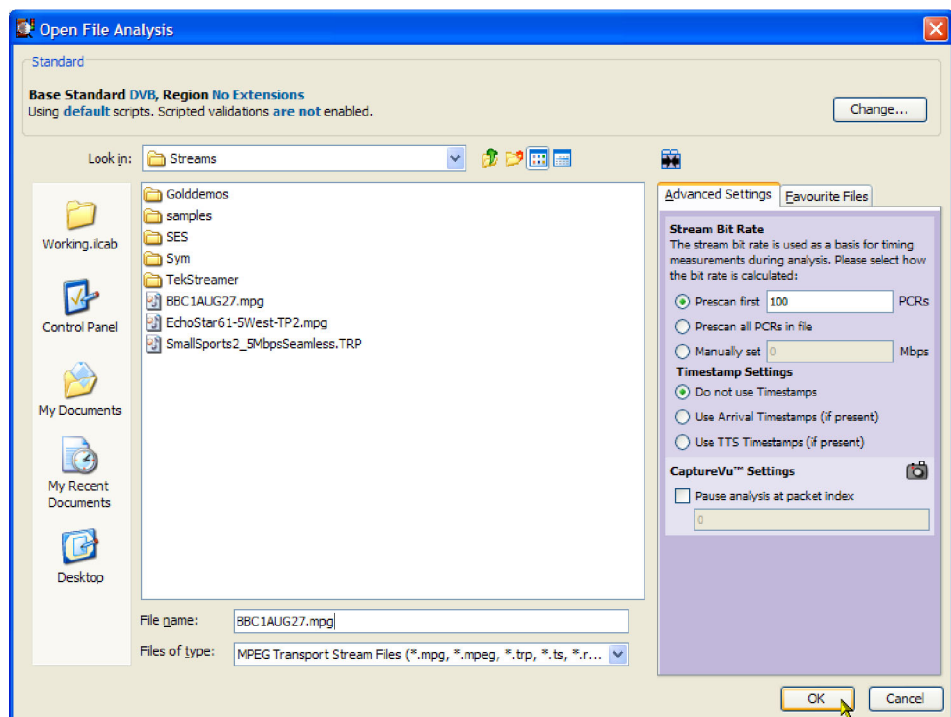


Figure 1-5: TSCA Open File Analysis (Offline) dialog box

**3. Calculating the Stream Bit Rate:** To analyze a transport stream correctly, you must do one of the following:

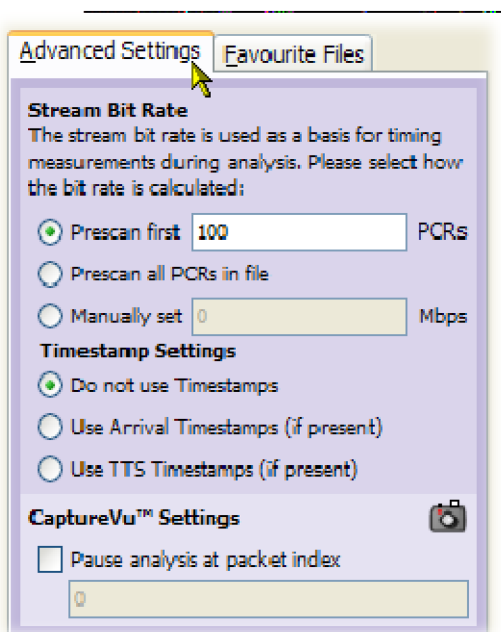
- Calculate the bit rate from PCRs (Program Clock Reference) carried in the stream

---

**NOTE.** When the TSCA software analyzes a transport stream, it compares the bit rate of the stream to the expected rate. Errors are reported based on the expected rate of the stream. To analyze a stream correctly, it is necessary to know the original bit rate of the stream or to calculate the bit rate from PCRs (Program Clock Reference) carried in the stream. PCRs are generated as a stable clock reference and are added to the stream during its generation. During analysis, the PCRs are extracted and synchronized with a local clock reference.

---

- Know the original bit rate and enter it manually
- Use timestamps included with the stream



4. After you select the desired stream, select one of the following methods for calculating the rate of the transport stream:
  - Prescan first nnn PCRs. The TSCA software calculates the rate of the stream by prescanning the stream for embedded PCRs. The entry box lists the number of PCRs that the TSCA software recommends are necessary to determine the stream rate. You can use the entry box to enter a different number.
  - Prescan all PCRs in a file. The TSCA software calculates the rate of the stream by prescanning the stream for all of the embedded PCRs.
  - Manually set nnnn Mbps. The TSCA software uses the absolute value (in Mbps) that you enter as the expected stream rate.

**NOTE.** If either the 'Use Arrival Timestamps' or the 'Use TTS Timestamps' check box is selected, timestamps, which may have been added when the stream was generated, will be used, in the analysis of the stream.

Using timestamps will override the PCR options ('Prescan first nnn PCRs' and 'Prescan all PCR in file').

A manually entered bit rate will override both PCRs and timestamps in the stream.

5. If the TSCA software cannot calculate the bit rate from the embedded PCRs, or timestamps, a message box is displayed. You must enter an estimated bit rate before the TSCA software can analyze the stream.

6. If the CaptureVu feature is to be used, the whole file can be captured or analysis can be paused either by a previously set CaptureVu breakpoint or at a specific packet.
7. To pause analysis at a specific packet, enable **Pause Analysis at Packet Index** and enter a packet number.

With a file selected and the transport rate calculation set up, you can start the analysis. (See page 1-29, *Starting Analysis*.)

## Real Time Analysis

To start analyzing a transport stream received through an IP or a hardware (RF) interface, select Real-time from the toolbar and, in the Select Real-time Interface dialog box, select an interface from the **Interfaces** drop-down list.

Only installed interfaces will be shown in the drop-down list. For stand-alone installations, only the IP interface is available.

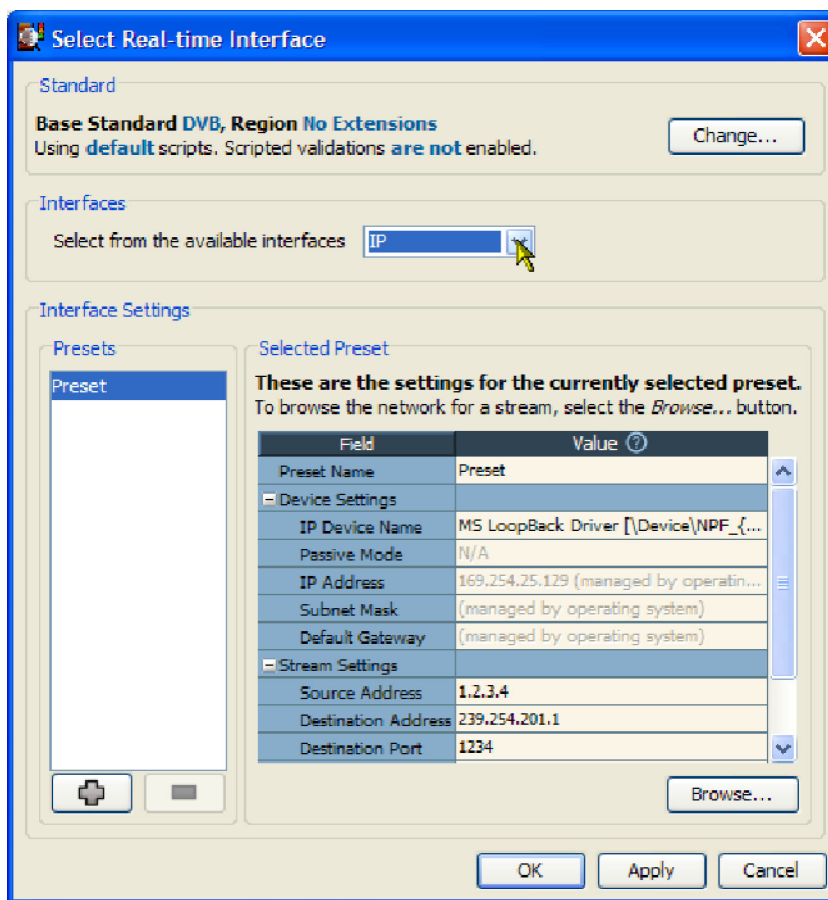


Figure 1-6: TSCA Real-time Interface dialog box



Real-time analysis will not be available if the appropriate software key permissions are not found. A warning message is displayed when real-time analysis is not available.

Make any necessary interface settings. Either select and apply a preset (a predefined set of interface settings) or modify the individual interface settings. During analysis, the interface selected will be shown in the status bar. (See page 1-15, *Setting Up the IP Interface*.)

## Interface Card Overview

This section describes the configuration and interpretation of results of the RF and IP Video interface cards that you can install in MTS400 Series MPEG test systems. The cards all use a common interface protocol for data handling and firmware upgrading.

The interface settings described are as follows:

- QAM (Quadrature Amplitude Modulation) (Annex B II) (See page 1-78, *RF Interface - QAM (Annex B)*.)
- COFDM (Coded Orthogonal Frequency Division Multiplexing) (See page 1-81, *RF Interface - COFDM*.)
- QPSK/8PSK (Phase Shift Keying) (See page 1-86, *RF Interface - QPSK/8PSK*.)
- 8VSB (Vestigial Side Band) (See page 1-84, *RF Interface - 8VSB*.)
- IP Video Gigabit Ethernet (See page 1-88, *IP Video Gigabit Ethernet Interface*.)

Refer to the *MTS400 Series Specification and Performance Verification Technical Reference*, 077-0207-xx for the interface technical specifications.

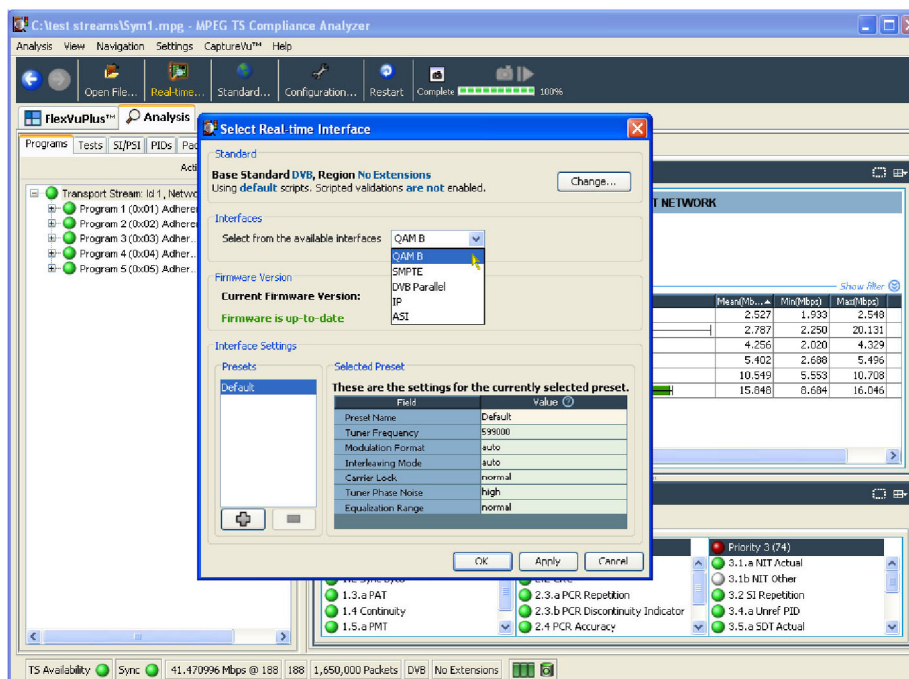
Only one of these interface cards can be installed in the MTS400. All RF interface measurements and graphs include a constellation diagram with MER rings, EVM, SNR, and BER measurements. The installed interface can be used simultaneously with a GbE interface and the internal NIC (network interface card) input. All interfaces have dual-level warning and failure alarms, and graphs for long term trend monitoring.

The input card screen and configuration of the card will depend on which interface card is installed. (See the following pages.)

### Interface Card Set Up

The interface card configuration is set up when analysis is started using the Open Transport Stream dialog box. The settings can subsequently be changed during analysis from the Interface View.

When real-time analysis is selected and an interface is selected from the Interfaces drop-down list. The Firmware Version and the current Interface Settings of the card are displayed.



**Figure 1-7: Open Transport Stream dialog box**

If the firmware version is incorrect, the Update Firmware button is enabled, and you will not be able to proceed with the setup and analysis until the firmware is updated. (See page 1-14, *Interface Card Firmware Update*.)

1. In the Open Transport Stream dialog box, select Real-time Analysis.
2. Select the interface from the Interfaces drop-down list.
3. Enter the interface settings required. for Descriptions of the settings for each interface card. (See page 1-78, *RF Interface Views*.)
4. Select **OK** to start the analysis.

The name of the selected interface is displayed in the TSCA status bar.

## Interface Card Firmware Update

If the interface card firmware needs to be updated, a message will be displayed when real-time analysis is selected. The Update Firmware button will also be enabled.

Update the interface card firmware as follows:

1. Select Update Firmware.
2. In the Update Firmware dialog box, select Start.

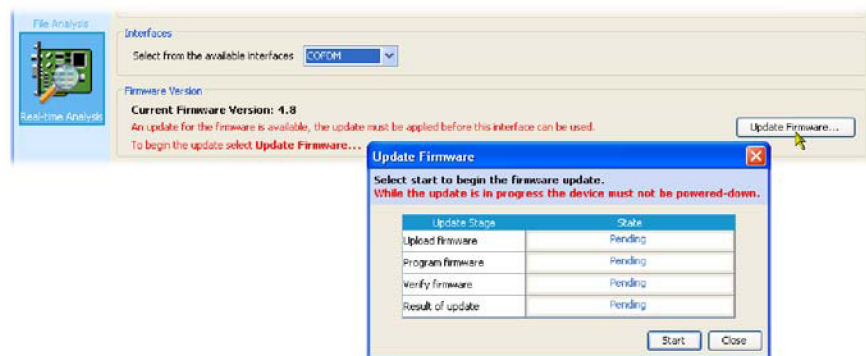


Figure 1-8: Firmware update

- The dialog box will display progress of the update. The box will close when the update is complete.



**CAUTION.** Removing power from the MTS400 while the firmware upgrade is in progress can cause fatal corruption of the firmware files.

## Setting Up the IP Interface

Two Ethernet interfaces are standard on the network interface cards installed in MTS400 Series systems; one 10/100 Base-T and one 10/100/1000 Base-T GigE.

Two high performance Gigabit Ethernet interfaces can be acquired as options; only one can be installed at a time.

The following table lists important comparisons between the IP interfaces.

Table 1-1: MTS400 Series IP interface comparisons

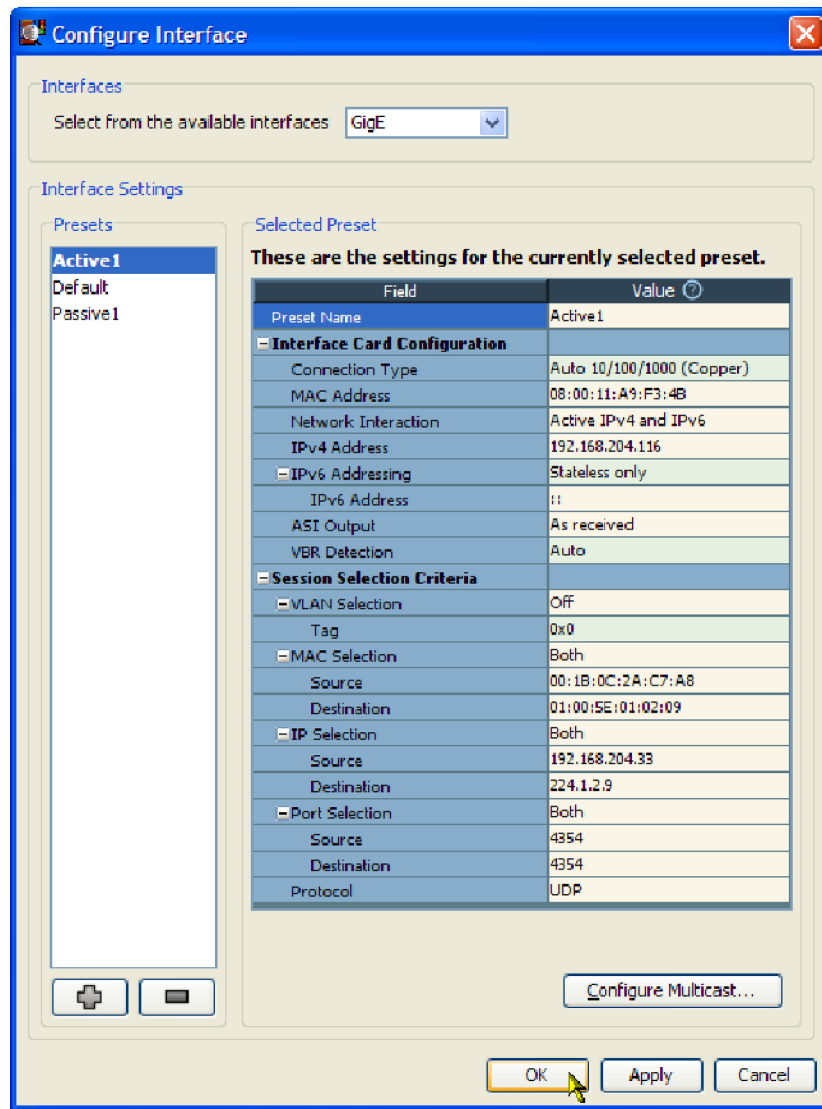
Feature	GigE video over IP interface: (GbE Interface)	IP video Gigabit Ethernet interface: (IP Video Interface)	Network interface card (NIC) MTS415/MTS430/MTS4SA
Bitrate	1 Gbps (maximum)	1 Gbps (maximum)	1Mbps (total)
Interface type	1000 Base-T, -SX, -LX, -ZX	10/100/1000 Base-T; 1000 Base-T, -SX, -LX, -ZX	10/100 Base-T 10/100/1000 Base-T GigE
Number of ports (SFP - small format pluggable)	4 x optical or electrical SFP	1 x optical SFP; 1 x RJ45	2 x RJ45
Supported IP version	Version 4	Version 4 and 6	Version 4
Communications protocols	IGMP v2 & v3	IGMP v2 & v3 and MLD v2	IGMP v2 & v3
Sessions (maximum)	1	500	1
Variable bit rate (VBR)	Yes	Yes	Yes
PIT histograms and instantaneous PIT measurements	Yes	Yes	No

**Table 1-1: MTS400 Series IP interface comparisons (cont.)**

<b>Feature</b>	<b>GigE video over IP interface: (GbE Interface)</b>	<b>IP video Gigabit Ethernet interface: (IP Video Interface)</b>	<b>Network interface card (NIC) MTS415/MTS430/MTS4SA</b>
PIT measurement (average)	Yes	Yes	Yes
IP packet inspection view	Yes - linked for error log	No	Yes - linked for error log
Recording	TS and PCAP (single session only)	TS	TS
PCR_OJ, _DR, _FO	Yes	Yes - selected session only	No
PCR_AC	Yes	Yes - selected session only	Yes
TR 101 290	Yes	Yes - selected session only	Yes

**IP Video Interface Setup**

In the Select Real-time Interface dialog box with GigE selected in the Interfaces drop-down menu, the current settings for the selected configuration are shown.



**Figure 1-9: GbE Configure Interface dialog box**

The following configuration settings are available for the IP Video interface card. (See Figure 1-9.)

**Preset Name** The name allocated to a preset interface configuration setup.

## Interface Card Configuration

These settings deal with the physical and network settings:

- **Connection Type:** Select the line speed and type of the physical connection from the drop-down list: Force 10 (Copper), Force 100 (Copper), Force 1000 (Copper), Force 1000 (Optical), Force 1000 (Optical Rx), Auto 10/100/1000 (Copper), and Auto 1000 (Optical).

The term Force means that the IP Video interface card will not negotiate a line speed; the linked device will have to be set in the specified forced speed mode for this to work. For the Auto 10/100/1000 (Copper) mode, the IP Video interface card will attempt to negotiate with the linked device for the fastest available speed denoted by the number following the word Auto.

---

**NOTE.** *The GbE interface card does not support hubs under any speed setting; connecting to a hub can cause undesired effects.*

---

Two types of interface are available on the IP Video interface card: copper and optical. The copper interface supports speed settings at 10 Mbps, 100 Mbps, and 1000 Mbps. The optical interface supports 1000 Mbps only.

The Force 1000 (Optical Rx) mode is a special mode that can work in conjunction with a network splitter. In this mode, the receive laser needs to be connected into a valid optical link between two other devices using an optical splitter. This enables the IP Video interface card to monitor the communication between other devices.

- **MAC Address:** Enter the MAC address of the IP Video interface card, for example, 01-0a-02-0b-03-0c-04. The card is set with a unique MAC address in the factory; do not change this. The MAC address of your instrument can be found on a label affixed to the cover of the instrument.
- **Network Interaction:** Select the way that the instrument interacts with the connected network: Passive is equivalent to listening, where no interaction with the network is required. If you require interaction with the network to receive traffic, such as identifying specific sources or pinging other instrument, select Active. Selecting IPv4 and/or IPv6 in active mode will depend on your intended data sources.

The following selections are available:

- **Passive (IPv4 and IPv6)** - If you select this option, IPv6 Addressing fields are not used.
- **Active IPv4 only** - If you select this option, complete only the IPv4 Address field.
- **Active IPv6 only** - If you select this option, complete only the IPv6 Addressing fields.
- **Active (IPv4 and IPv6)** - If you select this option, complete all of the IPv4 Address and IPv6 Addressing fields.
- **IPv4 Address:** Enter the IP address of the IP Video interface card. This address will be allocated by your network administrator. The null value is 0.0.0.0.

IPv4 addresses are normally written as four octets in decimal separated by periods, for example, 192.0.2.235.

- **IPv6 Addressing:** If you have selected the active IPv6 network administration, use this field to select the means by which the IP address of the instrument can be discovered by the network.
- **Stateless only** - The interface card will use its MAC address and an address prefix used in periodic advertisement messages generated by the local router to automatically calculate an IPv6 address (RFC 4862).
- **Manual** - Enter an address that has been assigned by your network administrator in the IPv6 Address field.
- **DHCPv6 (Dynamic Host Configuration Protocol version 6)** - The interface card will attempt to contact a DHCPv6 server on the network, which will supply an IPv6 address for the card (RFC 3315).

If you selected manual IPv6 addressing, enter the address in the **IPv6 Address** field.

IPv6 addresses are normally written as eight groups of four hexadecimal digits, where each group is separated by a colon (:). For example, 2001:0db8:85a3:0000:0000:8a2e:0370:7334. To shorten the writing and presentation of addresses, several simplifications to the notation are permitted. Your network administrator will be able to advise you.

A Link Local address is automatically assigned to allow your instrument to communicate with the nearest network router or switch.

- **ASI Output** - Set the output format:
  - **As Received** - The IP data is supplied in bursts as they are received directly to the ASI output port. The data can then be looped to the processor card for analysis.
  - **Smoothed** - The incoming IP data is buffered in an attempt to smooth the bit rate before supplying it to the ASI output port.
  - **VBR to CBR (Variable bit rate to Constant bit rate)** - The incoming IP data is received at a varying bit rate. Null packets are inserted into the stream to achieve a constant bit rate output. The result can be recorded and played back with the timing preserved.
- **VBR Detection** - Enhances VBR detection.

## Session Selection Criteria

These settings target which stream is sent for analysis. Typically these settings are extracted from the session that is selected in the IP traffic screen. Not all fields need be completed; just enough to uniquely identify a session.

- **VLAN Selection:** (Virtual Local Area Network) A logical grouping of two or more network nodes, which are not necessarily on the same physical network segment, but which share the same network number. With the VLAN Selection turned on, if the packet carrying the transport stream contains a VLAN identity, the system will attempt to extract the transport stream from the first IP stream that fits the current control settings.
- **Tag:** The desired VLAN ID in hex number format.

---

**NOTE.** *There may be more than one network session on the monitored networks. Using the following MAC, IP, and Port selections, a single session can be identified. If all selections are set to Off, no stream will be received.*

---

- **MAC Selection:** Select the MAC Selection filter: None, Source, Destination, or All. When a value other than None is selected, the system will extract the



transport stream from the first IP stream that fits the Source and/or Destination settings.

- **Source:** Enter the source MAC address to filter.
- **Destination:** Enter the destination MAC address to filter.

Example MAC address: 01-0a-02-0b-03-0c-04.

■ **IP Selection:**

- **Source:** Enter the source IP address to filter.
- **Destination:** Enter the destination IP address to filter.

Example IP address: 128.181.39.3.

■ **Port Selection:**

- **Source:** Enter the source port address to filter.
- **Destination:** Enter the destination port address to filter.

Input port number in integers between 0 and 65535.

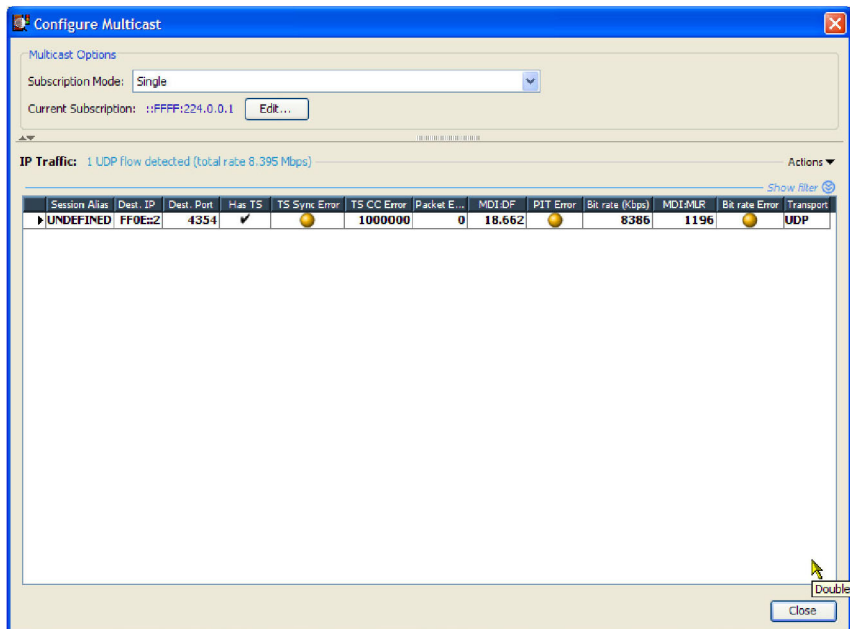
- **Protocol:** Select the session protocol: Don't Care, UDP (User Datagram Protocol), or RTP (Real-time Transport Protocol).

## Multicast Configuration

Multicasting allows you to subscribe to and monitor single or multiple streams on the network. To configure the use of multicasting, click the Configure Multicast button on the Configure Interface dialog box. The content and layout of the Configure Multicast dialog box will depend on the multicast subscription mode selected. The subscription mode also affects the layout of the IP Tables tab of the interface analysis view. The three modes are Off, Single, and Multicast Database:

- **Subscription Mode - Off** No subscription information will be used for the current preset.
- **Subscription Mode - Single** The single subscription mode allows you to enter a single subscription for the current preset. The subscription's multicast address and optional source address is displayed along with an Edit button. Clicking the edit button will display the Edit Current Subscription dialog.
- **Subscription Mode - Multicast Database** The multicast subscription mode allows entry and management of multiple subscriptions. The subscriptions are displayed in the form of a table - the Multicast Database. This allows you to add, remove, join and leave multicasts as well as import and export subscriptions. This database is common to all presets but each preset can choose whether to use it for GigE traffic or use Single or Off.

In all modes the IP Traffic table will be displayed showing all the traffic that is visible to the network card.



**Figure 1-10: Single subscription mode**

Selecting the single subscription option, displays the Edit Current Subscription edit button. Use the settings in the Edit Current Subscription dialog box to identify the multicast protocol to be used, IGMP (IPv4) (Internet Group Management Protocol) or MLD (IPv6) (Multicast Listener Discovery), and the specific multicast source address required.

Use the Set Supported Protocols button to select the multicast protocol version that is to be supported. The version labeled as auto-fallback allows the card to automatically switch to the version actually detected on the network.

### Subscription Mode - Multicast.

The multicast subscription mode displays all of the multicast subscriptions that are currently added to the multicast database and allows you to add, remove, join and leave multicasts.

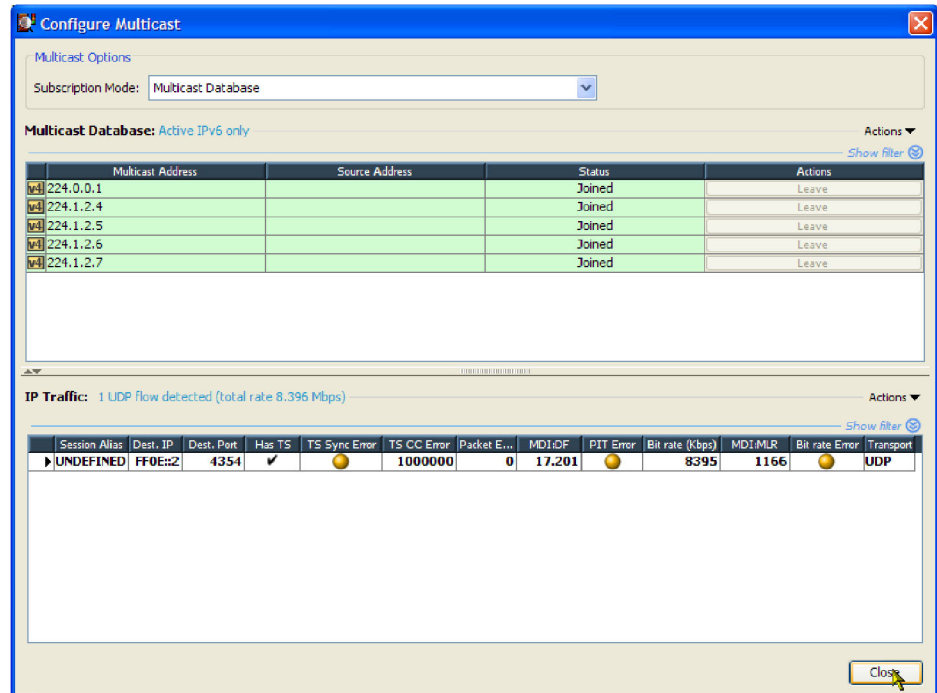


Figure 1-11: Multicast subscription mode

If the multicast database subscription mode is selected, two tables are displayed: Multicast Database and IP Traffic.

The multicast database lists the sources of traffic sessions that are available on the network.

The IP traffic table lists the sessions available from the sources that have been joined.

### Edit Current Subscription

The Edit Current Subscription dialog box allows you to edit the subscription that is used in Single Subscription mode. The parameters for a subscription are its multicast protocol (IGMP or MLD), its multicast address, and its optional source specific address if you are using Source Specific Mode. To automatically join the subscription upon closure of the dialog box, enable the **Join this multicast** checkbox. Also accessible on this dialog box is the **Set Supported Protocols** button, which allows you to change the supported protocol version for either MLD or IGMP. Usually these can be left at the default setting, but there may be times when you want to force the use of a particular version.

**Multicast Database Table.** The Multicast Database Table displays the contents of the multicast database stored in the MTM400A. The entries in the database are color-coded according to the state of the subscription; the states are as follows:

<b>Not Joined</b>	No request to join this subscription has been sent, or a Leave request has been sent for a previously joined subscription.
<b>Processing</b>	The Join or Leave request is currently being sent to the network.
<b>Join Requested</b>	A Join request has been sent out on the network but no matching traffic has been detected.
<b>Joined</b>	Traffic matching the subscription has been detected on the network. A session will only cause a match if the destination IP address is the same as the subscription's multicast address. If the subscription also specifies a Source Specific address, this must match the session's source IP address.

The Actions button on the right of the Multicast Database table, lists all the available actions. These include joining, leaving, subscription management, and setting the supported protocols. It is also possible to populate the database automatically according to the detected traffic using the Mimic Current Sessions option; this will not overwrite the current subscriptions but will add to them. Additionally, the context menu for the table includes the option to copy the table or selected row contents in CSV format to the clipboard. Double-clicking a row in the table is equivalent to clicking its Join/Leave button. Double-clicking on the empty space at the bottom of the table will open the Add Subscription dialog box.

The current Network Interaction setting is displayed above the table. This setting dictates whether the network card will send outgoing traffic, for example, IGMP Join messages. Consequently if IPv4 (or IPv6) is set to passive, no IGMP (or MLD) or Ping messages will be sent by the interface card, and actions that would produce outgoing traffic will be disabled on the context menus.

In Multicast Database mode, editing an existing subscription is not supported. The Add Current Subscription dialog box must be used to create a new subscription; this can then be edited. The Add dialog box is identical in contents to the Edit Current Subscription dialog box.

**IP Traffic Table.** This table shows the sessions or "flows" detected by the network card.

The number of sessions and the total bitrate are displayed above the table. The currently selected session being routed for deeper analysis is shown highlighted (and is marked in the Active column, if visible). Additionally, the context menu for the traffic table includes the option to copy the table or row contents in CSV format to the clipboard.

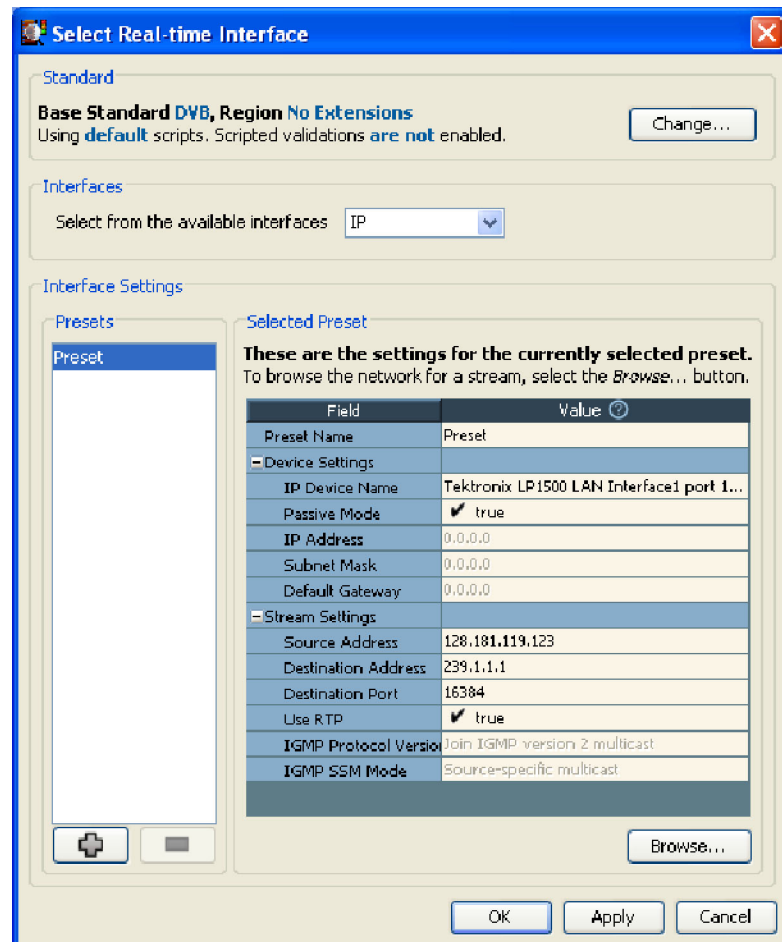
Double clicking on a row in the table is the equivalent of selecting that session for deeper analysis. Double clicking on the empty space at the bottom of the table will open the Add/Update Session Alias dialog box. Note that selecting a session will automatically set the Session Selection Criteria parameters on the Configure Interface dialog box.

**Aliases.** To better distinguish the sessions in the traffic table, it is possible to create a list of "aliases", which are names up to 32 characters in length.

An alias will be assigned to a session if it matches the specified destination address, the optional destination port, and the optional source address. Aliases will be displayed in the Session Alias column. For adding multiple aliases, it is recommended to download the Session Aliases list for manual editing in a text or XML editor. This list can then be uploaded to overwrite the previous list.

## GigE Video over IP Interface Setup

In the Select Real-time Interface dialog box with IP selected in the Interfaces drop-down menu, the current settings for the selected configuration are shown.



**Figure 1-12: Setting up the IP interface**

The following configuration settings are available:

**Preset Name** The name allocated to a preset interface configuration setup.

### Device Settings

- **IP Device Name:** Select the input device from the drop-down list.
- **Passive Mode:** Select true (passive mode) or false (active mode). In passive mode, the device monitors traffic on the network. In active mode, traffic is requested from a specified source.
- **IP Address:** (Active mode only) Enter the IP address of the device. If necessary, obtain the subnet mask and gateway addresses from your network administrator.

### Stream Settings

The Source Address, Destination Address and Port, and Use RTP settings are automatically filled when a traffic flow is selected in the Browse for UDP flow dialog box.

In active mode

- **IGMP Protocol Version:** (Active mode only) Select the required IGMP protocol.
- **IGMP SSM Mode:** (Active mode only) Select the required source-specific multicast mode.

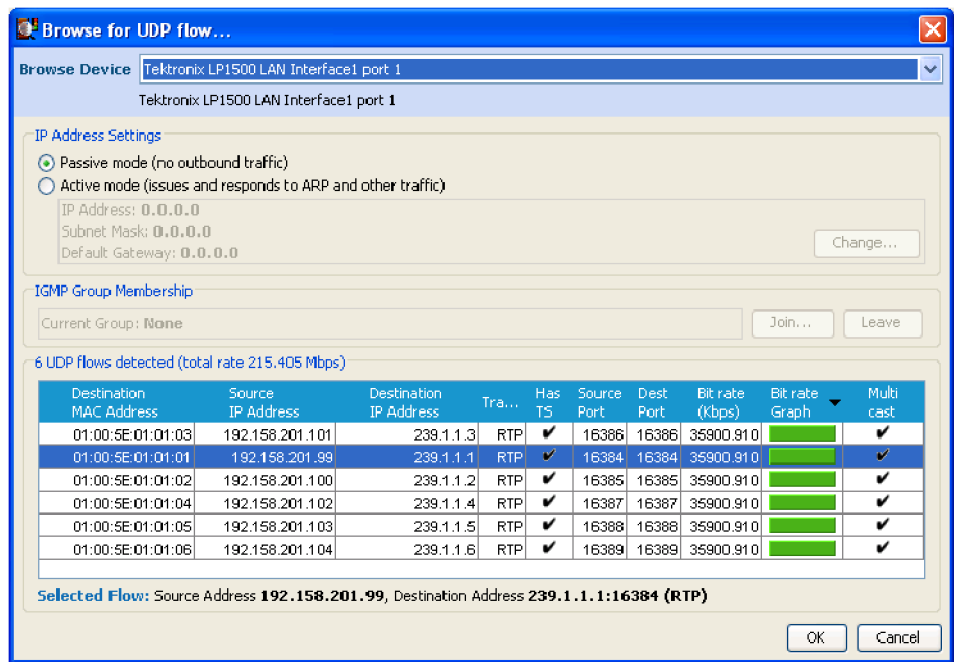
### Creating a New IP Configuration

In the Select Real-time Interface dialog box, select the plus button to duplicate the existing configuration.

A default configuration name is allocated and displayed in the Presets Name field. You can enter a more meaningful name. New values can be entered as required. This name and the settings associated with it will remain available for recall.

Alternatively, the streams available can be viewed and a new one selected.

Select Browse for the Browse for UDP flow dialog box to be displayed. (See Figure 1-13.)



**Figure 1-13: UDP flow selection dialog box**

The names of any installed network devices in the instrument are displayed in the Browse Device field. Select the required network device from the drop-down list. The traffic that is present on the selected interface is displayed in the bottom half of the dialog box. A summary of the detected UDP flows is displayed in the table header. The bit rates given are UDP bit rates, not transport stream bit rates.

The settings (Source and Destination addresses) can be set up in two ways:

- In the Open Transport Stream, Real-time Analysis, Selected Configuration area, you can enter data into the Stream Settings fields.

Multicast sessions can be identified by entering the appropriate address in the IP Destination Address field.

- In the Browse for UDP Flow dialog box, highlight a session in the current traffic area; the values are entered automatically in the Selected Configuration, Stream Settings fields. Traffic carrying transport streams will have a check mark in the Has TS column.

The TSCA should detect whether traffic is transmitted over UDP or RTP; this will be indicated in the Transport column. The Use RTP check box will be updated to match the protocol indicated for the selected session; this setting can be overridden by selecting or clearing the Use RTP setting if it is believed that the indicated protocol is incorrect.

When the settings are correct, select **OK** to confirm the configuration. The dialog box closes and the new configuration is immediately available in the Select Real-time Interface dialog box.

## Real-Time Interface Presets

You can save individual real-time interface configurations as presets; they can be recalled when required. Up to 128 configurations can be specified.

The Select Real-time Interface dialog box shows the settings associated with the currently selected configuration.

Different settings can be entered on this screen; the new settings will be used when OK is selected. The new settings can also be saved as a new configuration for future use if required.



## Starting Analysis

To start the analysis, follow these steps:

1. After you have selected the file for analysis or set up the real-time interface, click **OK** to continue.

The TSCA software starts analyzing the selected stream. During deferred analysis, a progress bar is displayed. The TSCA starts reporting analysis results. (See Figure 1-14.)

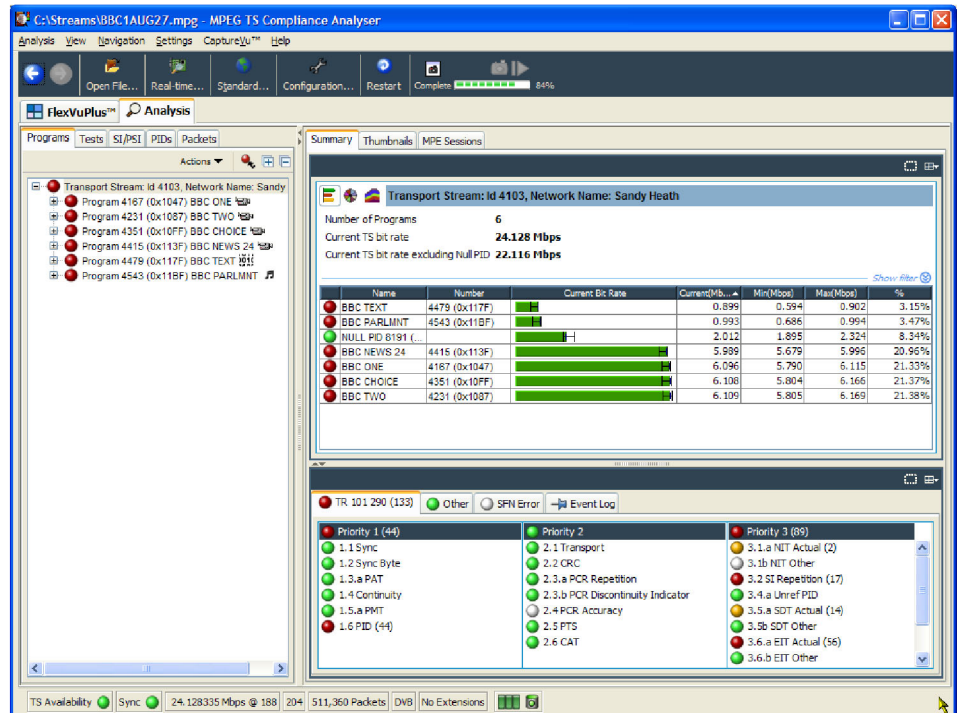


Figure 1-14: TSCA window showing analysis progress

2. When sufficient data has been gathered and the display has stabilized, you can start using the TSCA to view the analysis.
3. To restart analysis of a stream, select **Analysis > Restart Analysis**.
4. To analyze another stream, open the Open File Analysis dialog box or to select another real-time interface, open the Select Real-time Interface dialog box.

## Setting the Stream Content Font

You can configure the TSCA software to display stream content information in a user-defined font style or language, such as Japanese or Chinese.

---

**NOTE.** *How the TSCA displays the text strings carried in the stream itself is dictated by the TSCA font setting and by the interpretation standard that is used during the analysis.*

---

*How the TSCA displays entries in the Event Log is dictated by the TSCA font setting and fonts that used by a your local computer. For example, if the default language of the TSCA computer is Japanese, the event log will be displayed in Japanese characters. You must choose a suitable font for the characters to display correctly.*

### Selecting the Display Font

Perform the following steps to set the font that will be used by the TSCA software to display stream content. You can configure the TSCA software to display stream content using any font that is installed on your computer.

1. Select **Settings > Configuration** to open the Configuration dialog box.
2. Select **Preferences > Font** in the configuration navigation tree to display the Font pane. (See Figure 1-15.)
3. The dialog box lists the default font that is used by your computer for the Log Entries and Stream Content displays on the TSCA UI. Use the Font Name and Font Size drop-down boxes to select a desired font style and size.
4. Click **OK** to accept and save any changes.

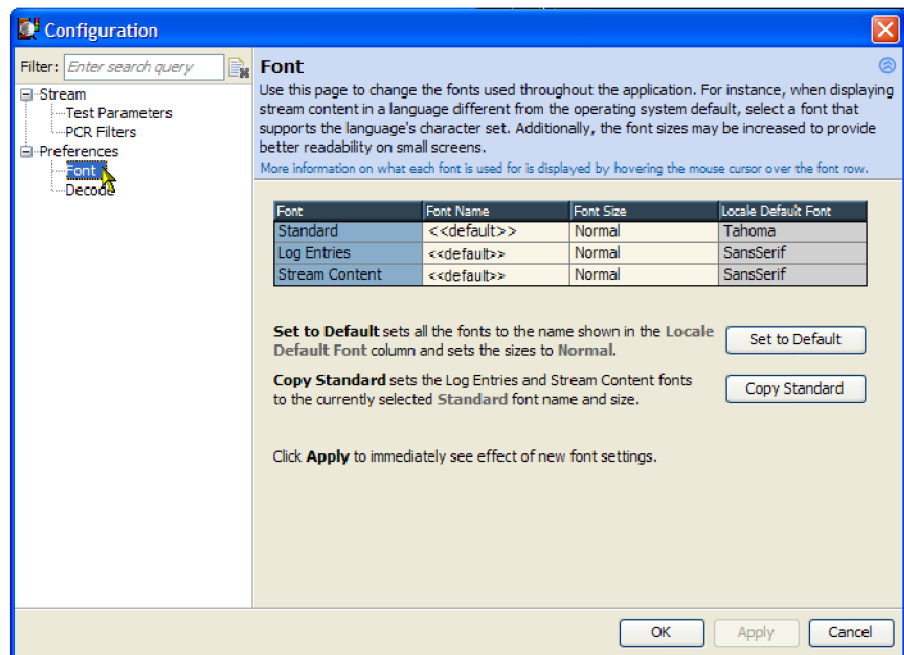


Figure 1-15: Selecting a display font from the Configuration dialog box

## Installing Asian Language Fonts

Computers that are using local versions of MS Windows 2000 (such as Japanese or Chinese), or MS Windows XP, should have the Asian language fonts already installed on their systems.

If your computer or MPEG test system does not have Asian fonts installed, perform the following steps to install the Asian fonts:

1. Insert the MS Windows OS CD-ROM, which was supplied with your computer or MPEG test system, into the CD-ROM drive.
2. Locate the LangPack directory on the CD-ROM. This directory contains a number of \*.inf files for various languages. For example, you may want to install japanese.inf and tchinese.inf, for Japanese and Traditional Chinese language fonts.
3. To install new fonts, right-click on each desired font file in the LangPack directory and select **Install**.
4. The new fonts you installed should now appear as possible font selections in the Configuration dialog box. You must select the new font in the Configuration dialog box before the new font will be used to display stream content.

## Loading a Custom Extension Font

The ARIB specifications for the ISDB standards use private extensions to the standard Unicode character set [0xE000-0xF8FF]. These extensions allow you to add additional characters and nonstandard proprietary characters to an existing font. The extension sets are provided as TrueType Extension files (\*.tte). Any extension sets should be installed using the Private Character Editor, supplied as part of the standard MS Windows installation.

To install a font extension set on your computer:

1. Open the MS Windows Private Character Editor.
  - a. Select **Run** from the Start menu.
  - b. Enter eudcedit in the Run dialog box and click **OK**.
2. After the Private Character Editor opens, close the Select Code dialog box.
3. Select **Font Links...** from the File menu.
4. In the Font Links dialog box, select **Link with Selected Fonts**.

---

**NOTE.** *If you select Link with All Fonts, the following actions will overwrite any existing font extension sets.*

---

5. In the Select Fonts box, find and highlight the font to which you are adding the extension. This font should be the one you selected in the TSCA font preferences dialog box.
6. After you select the font to which you are adding the extension, click **Save As**.
7. In the Modify Private Character Filename dialog box, browse to the TrueType extension file that you are adding (\*.tte) and click **Save**.
8. In the Font Links dialog box, click **OK**.
9. Close the Private Character Editor window.
10. To verify that the font extension has been successfully installed, open the Character Map application.
  - a. Select **Run** from the Start menu.
  - b. Enter charmap in the Run dialog box and click **OK**.
11. Browse through the font list for the name of the font to which you added the extension. The term "Private Characters" should follow the font name. When you select the font name in the list, you can view the extended character set.
12. Close the Character Map application.

The new font extension you installed should now appear as a font selection in the Configuration dialog box. You must select the new font in the Configuration dialog box before the new font will be used to display stream content.

# Understanding the TSCA Window

On start up, you can immediately open and analyze a transport stream. (See page 1-6, *Starting the TSCA Software*.)

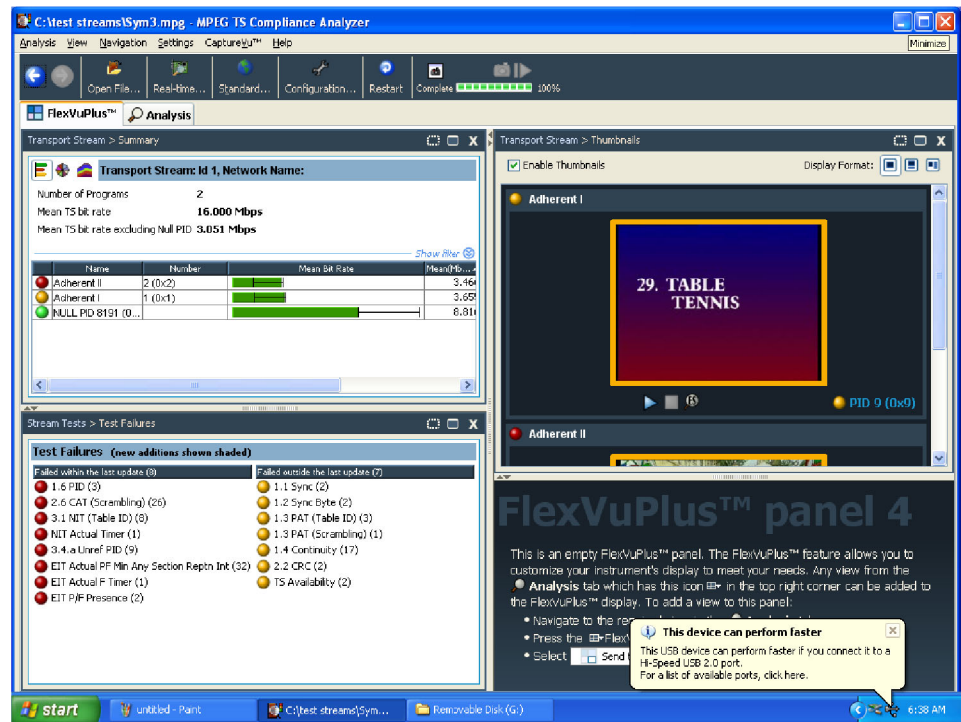


Figure 1-16: FlexVuPlus Window

The analyzer window as shown in the following figure will be displayed when the Analyzer tab is selected.

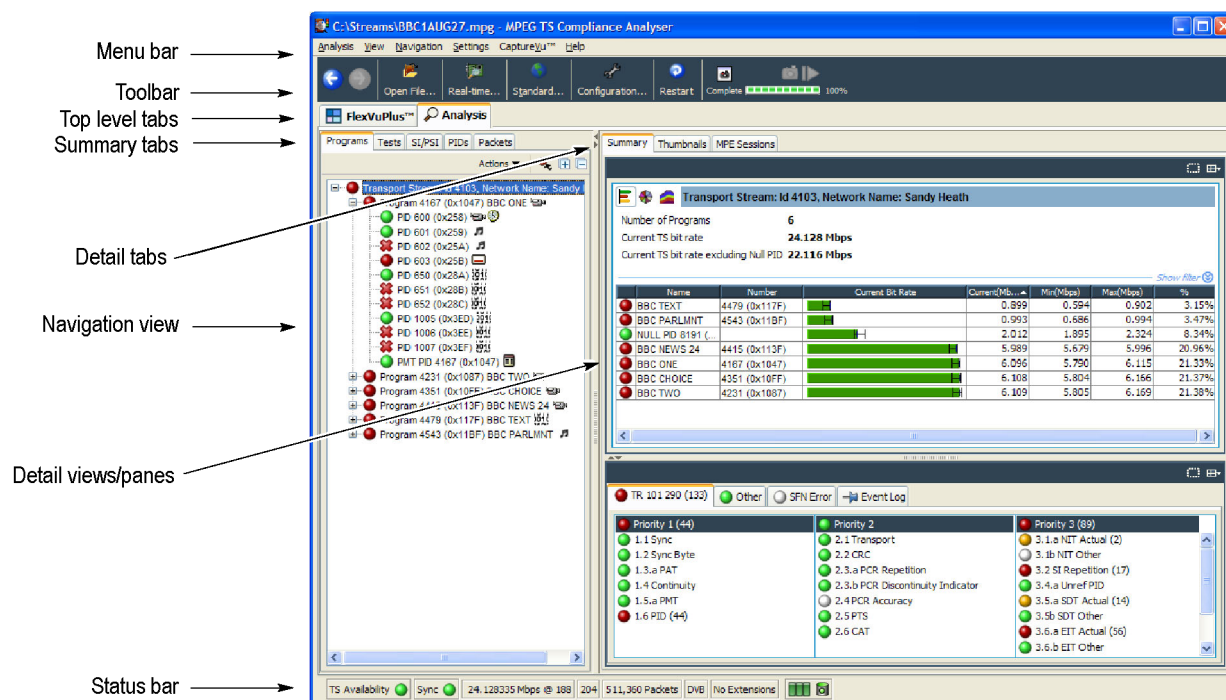


Figure 1-17: Analyzer window

## TSCA Top Level Displays

The TSCA has two top level tabs: *FlexVuPlus* and *Analysis*.

The *FlexVuPlus* display enables the TSCA to perform like a 4-in-1 monitor on a single incoming stream. The display allows you to select up to four concurrent views of a monitored stream and provides the ability to configure each of the four views independently. Setting up and configuring the *FlexVuPlus* display is described in the MTS400 Series Quick Start User Manual.

The remainder of this section describes elements in the Analyzer window.

## TSCA Window Components


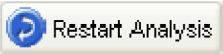



The TSCA window contains the following components:

**Menu Bar** The Menu Bar provides access to a selection of system options using drop-down menus. (See page 1-140, *Menu Bar and Options*.)




**Toolbar**

The buttons displayed on the toolbar provide shortcuts to often-used menu options. Additional buttons displayed during real-time analysis are shown in the following table:





**Table 1-2: Toolbar icons****Deferred and Real-time Analysis**

	Opens the Open Transport Stream dialog box.
	Restarts analysis.
 Forward  Back	User actions are recorded during a session. The forward and back buttons allow you to step through the actions in order to review or repeat them.
	Opens the Preferences dialog box from which you can set your preferences.

**CaptureVu**

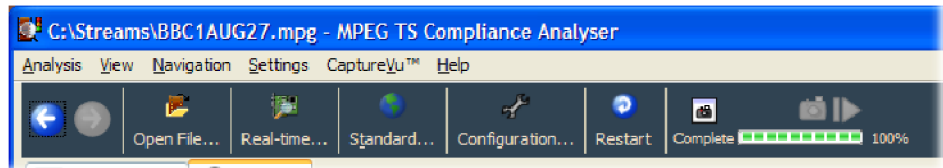
	View CaptureVu status.
	Resume file analysis.
	Stop and capture analysis.

**Real-time analysis**

	View record setting.
 Arm	Arm record feature.
 Start	Start recording.
 Stop	Stop recording.

**Progress bar**

The progress bar indicates the progress of processing during deferred analysis of a stream.



To stop the analysis process, click the Stop button on the toolbar.

**Navigation View**

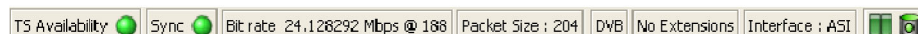
The left side pane in the main window is the navigation view and provides the main analysis information for the transport stream in a number of forms: Programs, Tests, SI/PSI, PID, Packets and Interface. Views are selected using the tabs at the top of the pane. The background of each view is color-coded to aid identification.

**Detail View/Panes(s)**

The right side pane in the main window is the detail view and provides details related to the selection made in the current navigation view. The overall view may be subdivided into one or more panes; you can access individual views in multiple pane views using tabs.

**Status Bar**

The status bar, when not hidden, is displayed at the bottom of the main window and shows a summary of stream statistics.



**Table 1-3: Field descriptions, from left to right**




Field	Description
TS Availability	Indicates either that the stream bit rate has fallen below the minimum value or that synchronization has been lost. (See page 1-36.) The minimum stream bit rate is set using the "Min stream bit rate for processing" parameter. (See page 1-117, <i>Parameter Edit</i> .)
Sync	Shows the status of the MPEG sync loss test. Loss of sync during analysis of a stream may mean that analysis of the complete stream was not possible.
Bit rate	Total bit rate of the transport stream. The packet value (188 or 204) is set using the Preferences feature. (See page 1-122, <i>Bit Rates</i> .)
Packet Size	Packets in a stream can be either 188 or 204 bytes long. This is detected automatically.
Stream Interpretation, Base Standard	This is the set of tests that is being used to analyze the stream.
Stream Interpretation, Region	This subset of tests modifies the base standard; it may add tests or modify existing ones.
Physical Interface	The current interface for real-time analysis.
Partial Reception Availability 	(Available only for ISDB-T streams.) This icon indicates the presence of partial reception data in the stream. The colors indicate the status as follows:
	Gray: Partial reception availability is unknown.
	Green: Partial reception data is available.
	Gray + red cross: Partial reception data is not available.



Table 1-3: Field descriptions, from left to right (cont.)

Field	Description										
Processing Throttle Indicator 	<p>This icon consists of three adjacent LED indicators which show the status of the TSCA processing engine. The left indicator shows the "strained" status (whether throttling is being applied to cut down on the information being processed). The central indicator shows the "overwhelmed" status (whether the processing engine is able to cope with the amount of information in the stream even after throttling). The right indicator shows the status of the processing of SI tables even after throttling. The colors indicate the status as follows:</p> <p>(See page 1-38, <i>Error Status LEDs</i>.)</p> <table> <tr> <td>Green:</td><td>OK</td></tr> <tr> <td>Amber:</td><td>Processing was strained/overwhelmed, but is currently OK</td></tr> <tr> <td>Red:</td><td>Processing is currently strained/overwhelmed</td></tr> <tr> <td>White:</td><td>Processor state is unknown</td></tr> <tr> <td>Gray:</td><td>Test disabled</td></tr> </table>	Green:	OK	Amber:	Processing was strained/overwhelmed, but is currently OK	Red:	Processing is currently strained/overwhelmed	White:	Processor state is unknown	Gray:	Test disabled
Green:	OK										
Amber:	Processing was strained/overwhelmed, but is currently OK										
Red:	Processing is currently strained/overwhelmed										
White:	Processor state is unknown										
Gray:	Test disabled										
System Log Status 	<p>Shows the status of the system log, which records system-wide events, for example, scripting errors. The color of the LED (in the body of the icon) indicates the most serious event state in the log. When the top surface of the icon is gray, it indicates that all entries in the log have been viewed. Double-click the icon to view the log.</p> <table> <tr> <td>Gray:</td><td>The log is empty</td></tr> <tr> <td>Amber:</td><td>There are entries in the log, but none since the log was last viewed</td></tr> <tr> <td>Red:</td><td>There are new entries in the log</td></tr> </table>	Gray:	The log is empty	Amber:	There are entries in the log, but none since the log was last viewed	Red:	There are new entries in the log				
Gray:	The log is empty										
Amber:	There are entries in the log, but none since the log was last viewed										
Red:	There are new entries in the log										

**Analyzer Window - No Stream Available**

If you choose not to select and analyze a stream, the screen will appear as shown in the following figure. The analysis structure is present, but with no stream content.

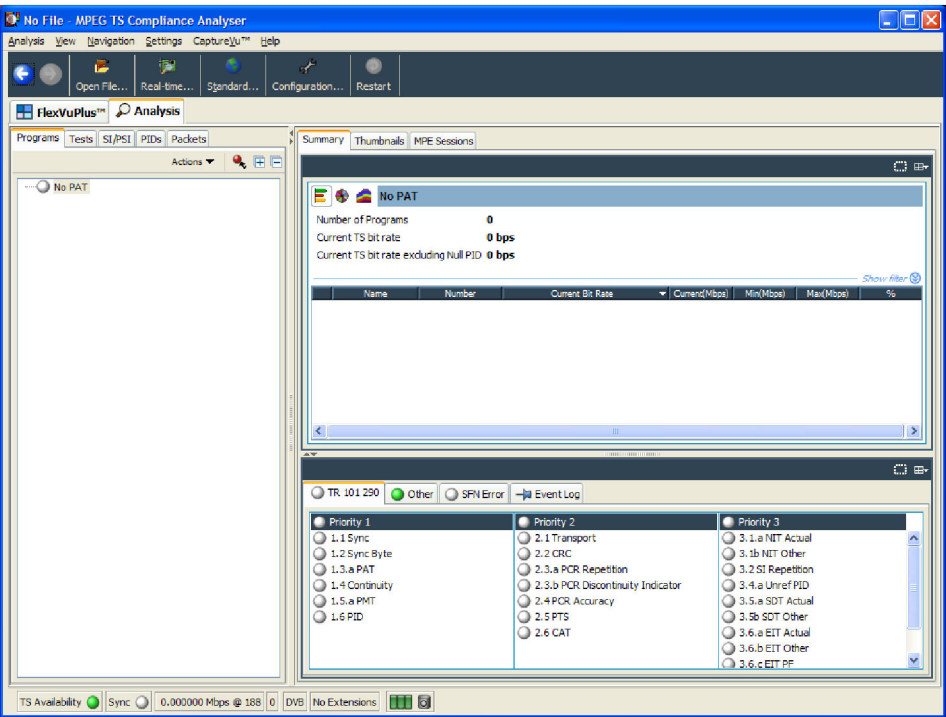









Figure 1-18: Analyzer window - no file

**Error Status LEDs**

Error status LEDs are used throughout the TSCA interface to represent the status of the tests applied to associated items, such as programs, tests, and PIDs. Colors used are as follows:

	(Red) Error; test failed
	(Yellow) Transient error (error not currently being detected but has been seen since last reset)
	(Green) No error; test passed
	(Dark Blue) Warning (Interface tab only)
	(Light Blue) Transient warning (warning not current, but has been detected since last reset) (Interface tab only)
	(Gray): Test disabled
	(White) Test not applicable or unknown state



(Red) PID referenced but not found in the stream

---



(Green) PID referenced but not found in the stream. Applicable test disabled.

---

When an LED represents a parent node in a tree (for example, a program node is the parent of elementary stream nodes), the color represents the worst case of all of its tests and the worst case of all of the tests represented by its child nodes.

Similarly, when an LED representing a parent node in a tree is disabled or enabled, all subsidiary (or child) nodes are also disabled or enabled to reflect the state of the parent node. When an LED representing a parent node is reset, all the child nodes are also reset.

---

**NOTE.** *The color scheme described here is used throughout the TSCA interface, for example, the bit rate bars in the navigation views.*

---

### Test Management Context Menu Options

Tests can be disabled and enabled as required using the context menu associated with the LED icon. However, it is important to note that the extent of the action depends on the hierarchical level of the icon chosen. For example, choosing Disable from a program node context menu will disable all tests in the program group.

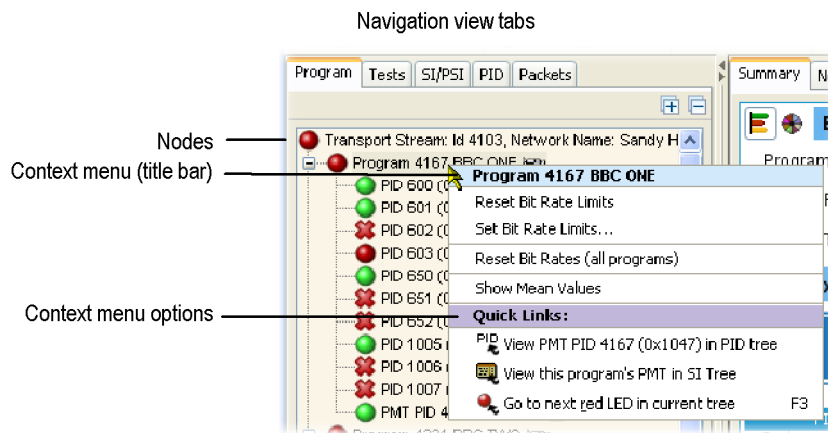
---

**NOTE.** *In offline file analysis, if any disabled events are reenabled at the end of analysis, the LEDs will become green. You will have to restart the analysis if you want to see the status of the test when the test is enabled.*

---

## Context Menus

Context menus provide an important way of navigating around the TSCA application. They are available on most displayed objects, for example, program tree nodes. These menus provide options relevant to the selected object. For example, after failure, all tests associated with a node can be reset, by selecting the context menu option Reset All Tests. The context menu options provide both actions (for example, enable and disable a function) and quick links to associated objects in other views.



**Figure 1-19: Context menu (example)**

To view context menus, right-click an object. The menus are associated with node types (for example, a PID node). Node types can be displayed in more than one view; for example, PID nodes are displayed in the Program view and the PID view. All context menus have a title bar that indicates the selected node.

# Using the Program View

The Program view is displayed when the Program tab is selected in the navigation tabbed pane. The navigation view initially displays the top node of the program tree, which represents the analyzed transport stream from a program perspective.

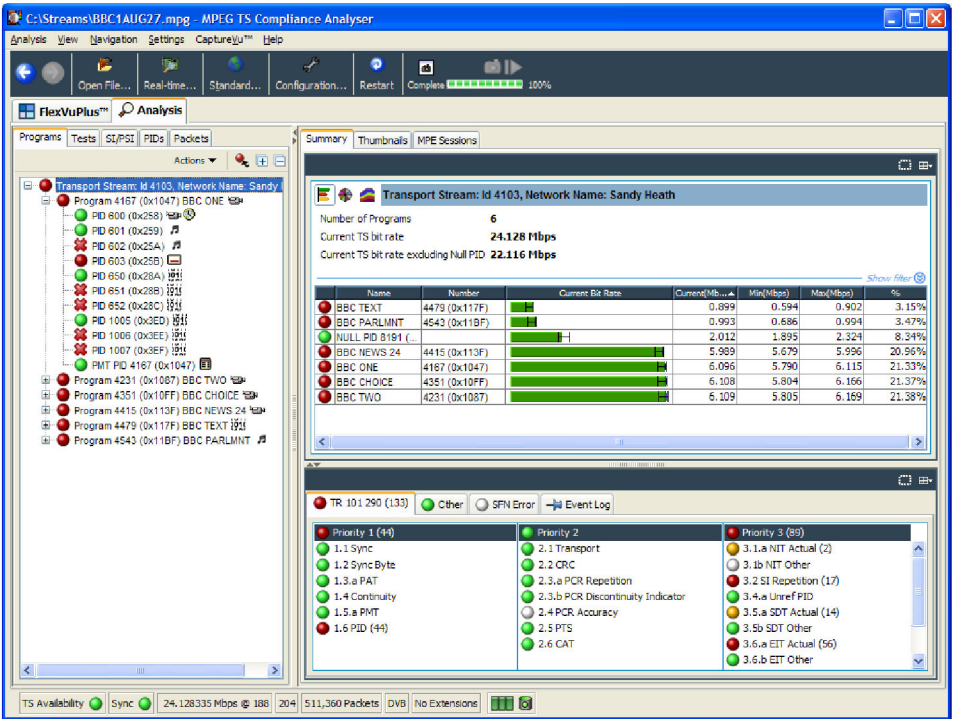


Figure 1-20: Program view

The detail view shows details of the node highlighted in the navigation view.

With the tree expanded, the navigation view shows the makeup of the stream. (See Figure 1-20.) The stream display consists of the nodes as shown in the following figure.

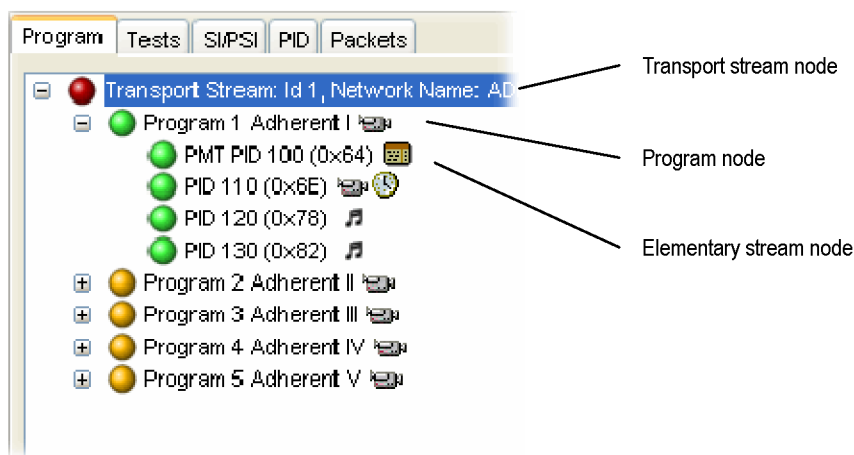


Figure 1-21: Program view nodes

The following table shows which information is available for each node.

Table 1-4: Program view tabs

Tabs / Node	Summary /								
	Summary	Now Playing	IP Graphs	MPE Sessions	Associated Tests	Graph - Bit Rate	Graph - Timing	Event Log	Parameters
Transport Stream	✓	✓	✓	✓	✓	-	-	✓	-
Program	✓	✓	-	-	✓	✓	-	✓	✓
Elementary Stream	-	-	-	-	✓	✓	✓	✓	✓

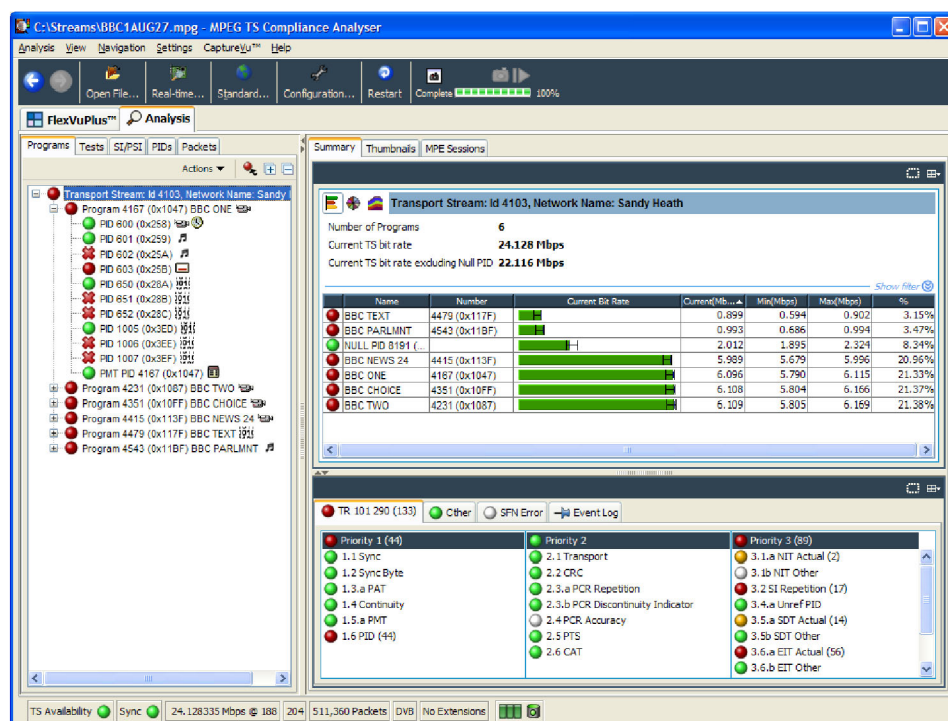
In DVB analysis mode, the MPE tab is always present. However, the MPE view will be populated only when MPE data is present in the stream. (See page 1-132, *MPE Views*.)

Pressing the F3 key on the keyboard (or selecting **Go to the next red LED in current tree** from one of the shortcut menus) will highlight the next red LED in the current view. Only the lowest level nodes will be considered and highlighted in the search since the parent nodes simply reflect the state of the lowest level nodes.

## Program Navigation - Transport Stream Node

The transport stream node represents the entire transport stream in terms of the programs that it contains. The adjacent LED icon represents the status of the entire transport stream; any status error in the stream will be represented by this LED. When this node is selected, the detail view displays the transport stream summary.

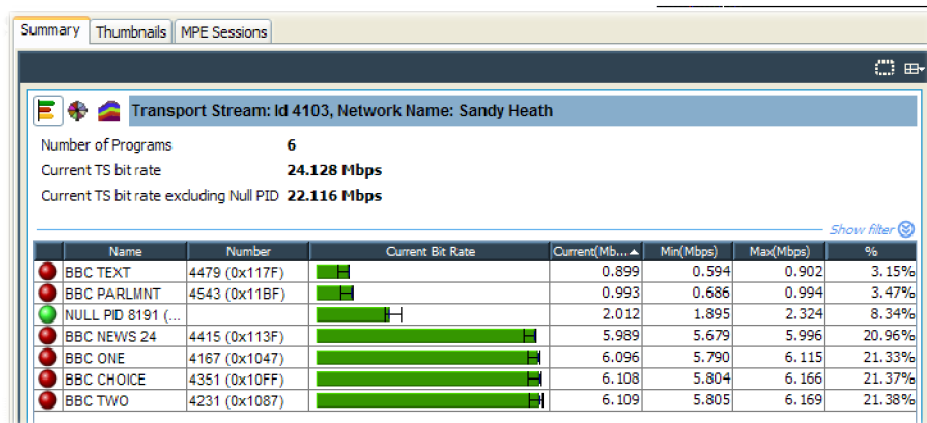
The associated detail view provides a program-orientated overview of the transport stream, allowing you to see the relative data rates of all of the programs contained within the transport. A summary of the overall stream is also displayed. The information can be displayed as either a bar chart or as a pie chart.



The data rate of a program is the cumulative data rate of all the PIDs that are associated with that particular program, including PCR and ECM PIDs.

**NOTE.** Components can be shared between programs, so the overall data rate of all of the programs may appear to be greater than the total data rate of the transport stream as shown in the status bar.

**Bar Chart** You can display the transport stream bar chart by selecting the bar chart icon.

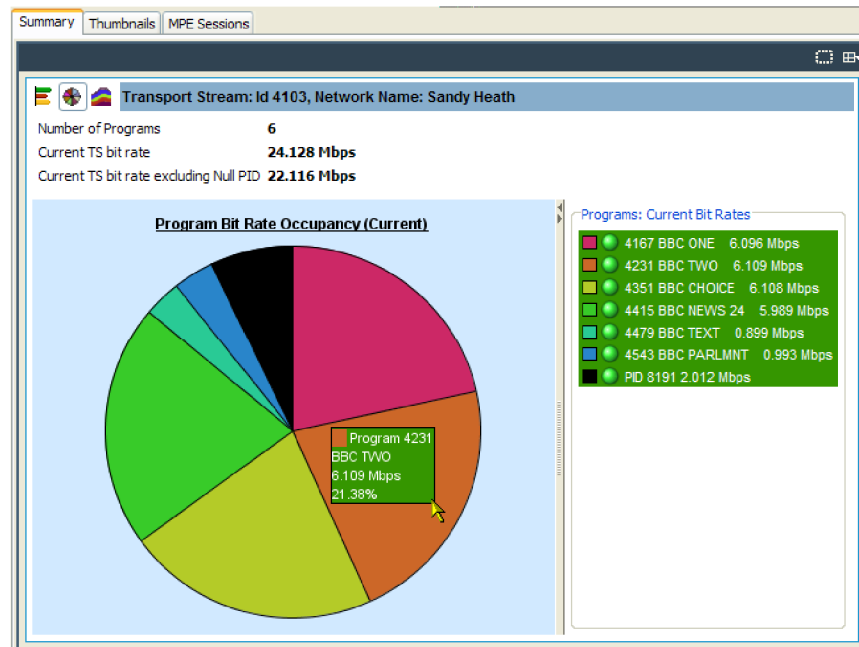


Each program identified in the stream is allocated one row of the table. Related information includes the overall program status (icon), the program name, program number, and the maximum, minimum and average bit rates.

In addition to the basic display, you can associate a maximum and minimum threshold value with each program in the bar chart. (See page 1-123, *Bar Charts*.) For deferred analysis, where these values are set after analysis, the stream must be reanalyzed for the new values to be applied. In real-time analysis, the new values will take effect immediately. The color of the bit rate bar indicates that the program has stayed within the bit rate limits (green) or exceeded the limits (red).



**Pie Chart** You can display the transport stream pie chart by selecting the pie chart icon.



The pie chart view is divided into two panes. The left pane shows the pie chart, and the legend on the right provides a list of the component programs. Each program is color-coded. The overall program status (icon), the program name and number, and the bit rate are also provided. The values given in the pie chart labels are bit rates expressed as percentages of the overall bit rate. The Null PID is shown in this view.

The color of the bit rate labels (and the bit rate values in the legend) reflects the status of the bit rate measurement, for example, green indicates that the program has stayed within the bit rate limits, and red indicates that the bit rate has exceeded the limits.

Click and hold one of the pie chart segments to temporarily display an information label. Double-click anywhere in the pie chart to toggle the display of all of the segment labels.

## Historical Multiplex Graph

The historical multiplex view is divided into two panes. The left pane shows the historical multiplex graph, and the legend on the right provides a list of the component programs. Each program is color-coded. Related information given includes the overall program status, the program name and number.

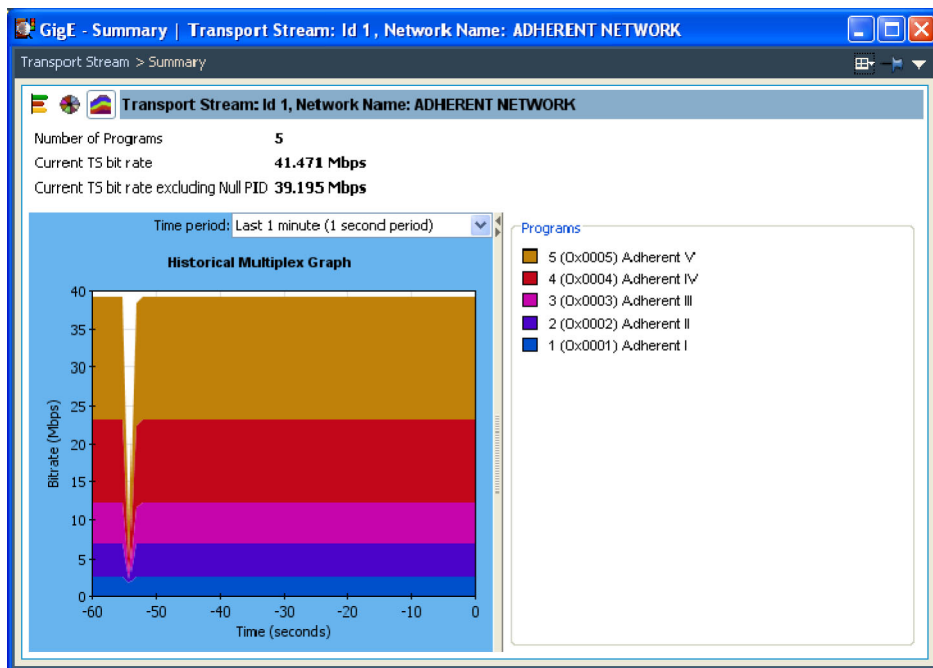


Figure 1-22: Historical Multiplex Graph

The Time Period drop-down list allows you to select a range of X-axis time periods.

## Test Status Panes

The lower view pane allows you to see a summary of the states of all the associated tests as well as the event log for the entire transport stream (an unfiltered event log). The test tabs that are available will depend on the interpretation standard that you choose. For example, with the DVB interpretation standard, the available tabs are TR 101 209 and Other. Other interpretation standards will generate different tabs and different sets of tests. (See page 1-167, *SI/PSI Nodes*.)

When any test in the transport stream has failed (and has not been reset), you can identify which individual tests have failed by observing the red LEDs.

You can use the shortcut menus to reset and disable tests, to set alarms, CaptureVu Breakpoints and record flags, and to jump to associated tests.

**Event Log** The Event Log screen displays the log entries as shown in the following figure for the whole transport stream. In deferred mode, the packet generating the error report can be inspected by highlighting the error and selecting **Go to packet** from the shortcut menu. Similarly, in real-time analysis mode, and where an event concerns a PID carrying a PCR, you can use the shortcut menu to jump to the relevant PCR graph. Deferred PCAP file analysis enables a shortcut that allows Ethernet packets to be viewed.

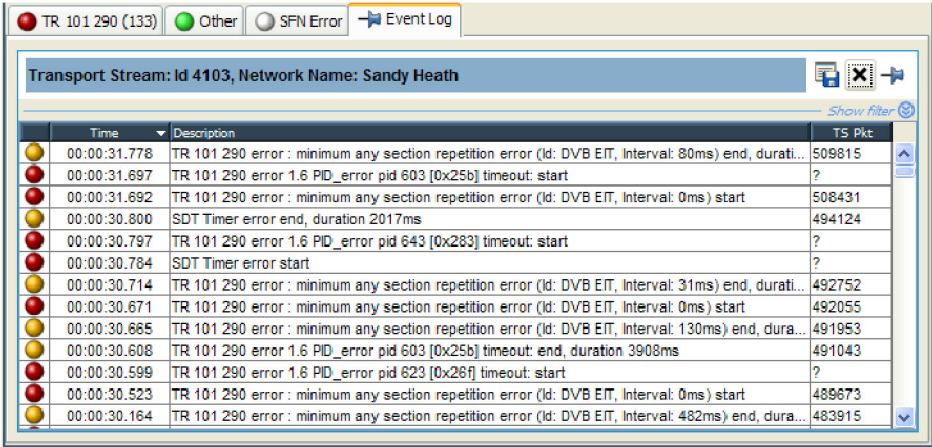




Figure 1-23: Event log

Three buttons are available in the Error Log toolbar: (See page 1-119, *Event Log*.)

Table 1-5: Event log buttons

Icon	Description
	Pin log / Log is pinned
	Export log
X	Clear log

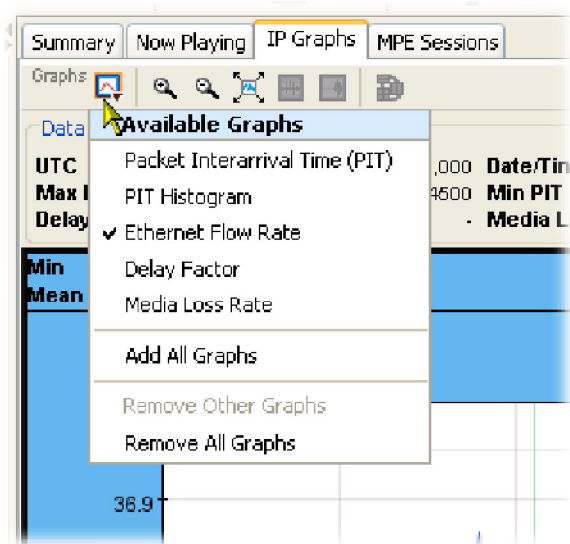
**IP Graphs** The IP graphs, where available, are as follows:

- Packet Interarrival Time (PIT): Shows the mean interarrival time of IP packets.
- PIT histogram: Shows the distribution of packet arrival intervals. The X axis contains accumulators where interval times are collected. The Y axis corresponds to number of intervals that collect in each accumulator.
- Ethernet flow rate: Bit rate of the Ethernet flow being analyzed.
- Delay factor: A measurement that characterizes IP packet cumulative jitter and delay. (Delay factor is the amount of buffer, in milliseconds, that would

be required to subtract IP packet arrival deviations from the rate determined by the media payload.)

- Media loss rate: Media packets lost per second.

The available graphs vary, depending on which IP interface options being used. Unavailable graph names will be grayed out in the selection menu.



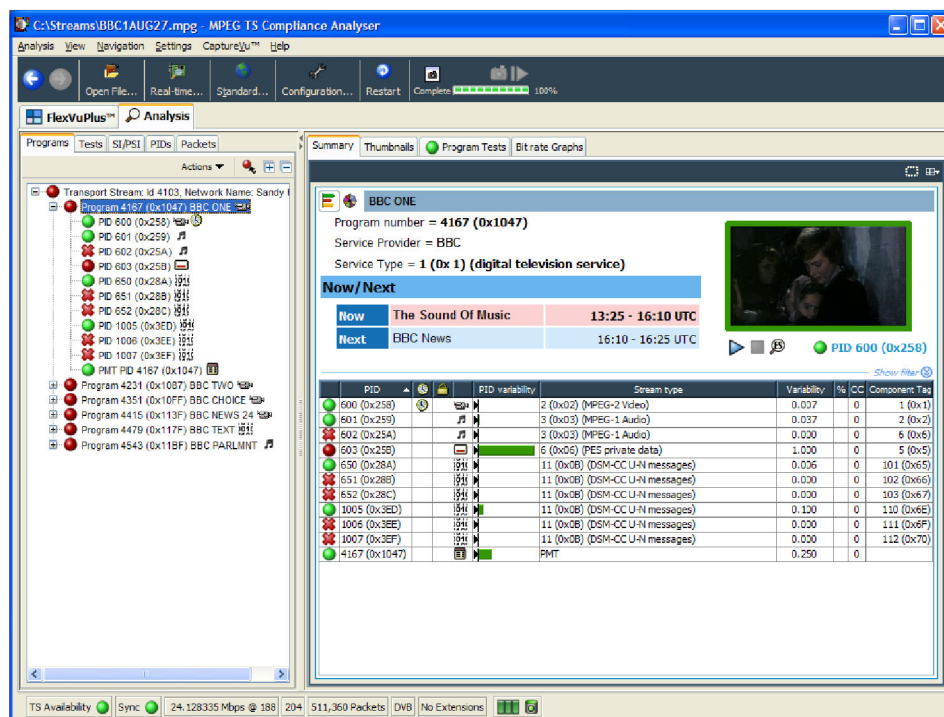

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**NOTE.** Graph management and timing graphs are described in more detail in the Common User Interface Concepts section of this manual. (See page 1-103, Graph Management.) (See page 1-109, Timing Graphs.)

---

## Program Navigation - Program Nodes

Each of the program nodes in the transport stream represents a single program referenced within the stream. When a program node is selected in the navigation view, the detail pane displays the details of the program. The LED adjacent to the program node represents the status of its child nodes (elementary streams) and the related tests.



The program detail view provides you with an overview of the selected program, allowing you to see the relative data rates and stream types of all of the PIDs that are associated with the program (including PCR and ECM PIDs). If the program contains an MPEG2 or H.264 video stream, it is decoded to produce a thumbnail picture of the content; this is updated during real time analysis. Similarly, where EPG information is associated with the program, a summary (Now and Next program) is displayed. PID content is indicated using icons. (See page 1-100, *Icons*.) Bar chart and pie chart views are available.

PID related information is available under the Summary tab.

The Thumbnails tab displays thumbnails and details of the streams for each of the programs (where available). (See page 1-115, *Thumbnail Views*.)

The Program Tests tab shows tests related to the program. Similarly, the Bit rate Graphs tab displays the program bit rate in graph form.

Many tests have associated parameters; these parameters are set by the selected standard, but you can modify the settings. (See page 1-117, *Parameter Edit*.)

The Event Log shows the errors for the highlighted test. When no tests are selected, the event log will show the events related to all tests associated with the elementary stream selected in the program tree.

### VLC Media Player

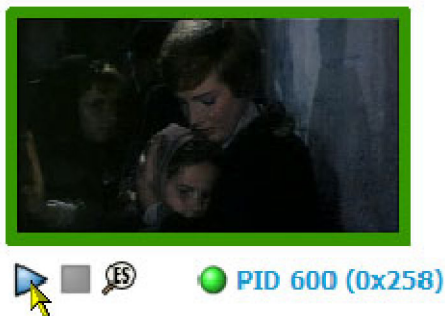
The VLC Media Player is a portable multimedia player for various audio and video formats. The player allows program content displayed in the TSCA thumbnails to be played in a larger window. The media player is automatically accessed from the TSCA when you choose to view or listen to the video and audio content of program streams.

---

**NOTE.** *The VLC Media Player is not installed as part of the MTS400 Series system. Installation of the player is described in the MTS400 Series Quick Start User Manual (Tektronix part number: 071-2607-xx). You can find full documentation of VLC on the Videolan Web site, <http://www.videolan.org>.*

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To start the media player, click the start button (below the thumbnail) in the Program Summary view.



The VLC Media Player opens and the selected program content (video and/or audio) plays. To close the player, click the stop button (below the thumbnail).

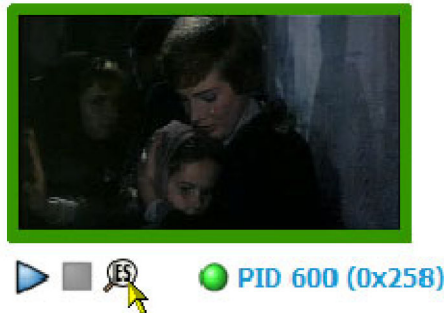
---

**NOTE.** *The VLC Media Player may open "behind" the TSCA window. Use the Windows controls to bring it forward. If the VLC Media Player is installed on the MTX100B / RTX100B / MTX130B instrument, the audio feature in the media player must be disabled.*

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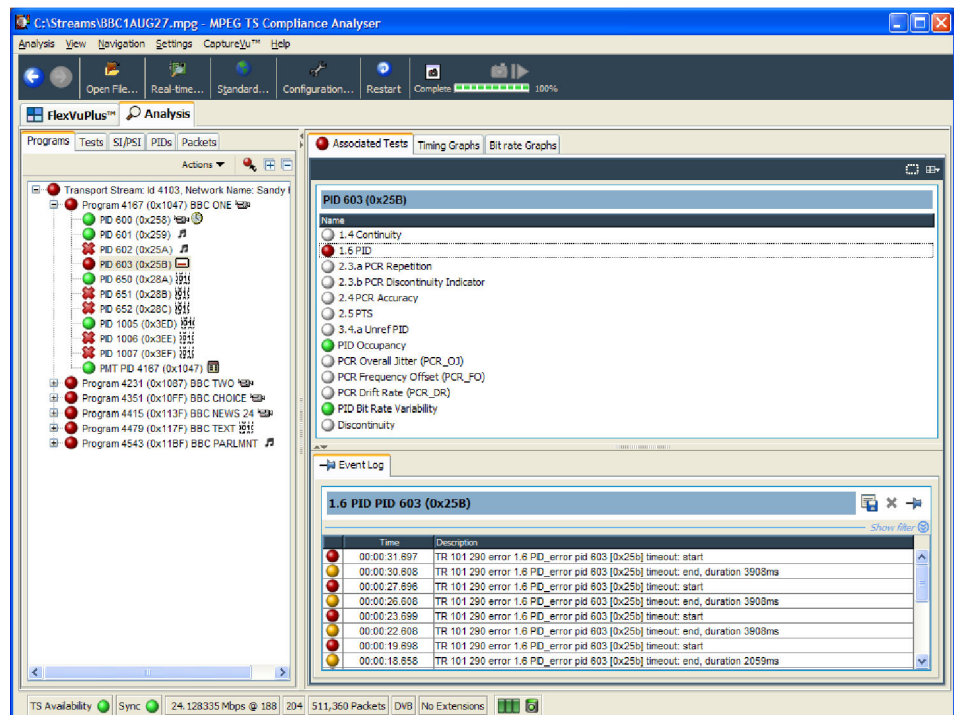
## Elementary Stream Analysis

The elementary streams in the selected program can be examined in more detail using the MTS4CC Elementary Stream Compliance Checker or the MTS4EA Elementary Stream Analyzer. Select the ES icon below each thumbnail picture.

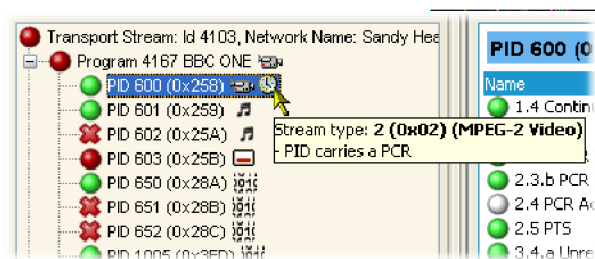


## Program Navigation - Elementary Stream Node

Each of the elementary stream nodes in the program tree represents a single elementary stream referenced by the parent program. When this node is selected, the view pane displays the Elementary Stream summary view.



When you hold the cursor over the elementary stream node, a tooltip provides the stream type and description.



An LED associated with each elementary stream node indicates the status of the tests relating to the elementary stream.

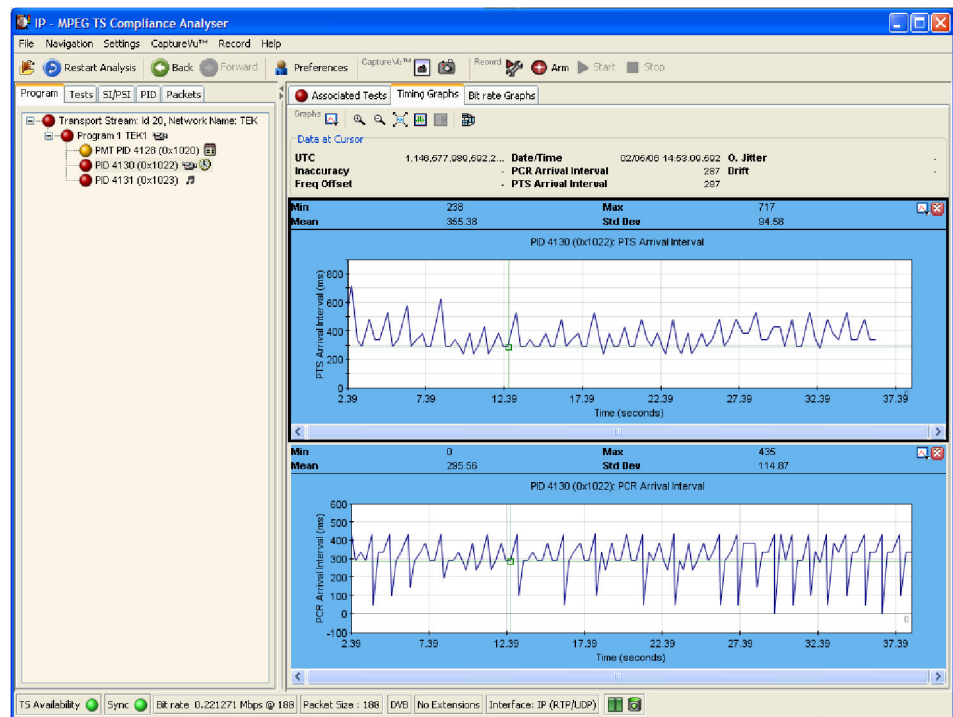
When the selected elementary stream PID contains timing information, PCR trend analysis views are also available, allowing you to display graphs of PCR accuracy and PCR interval data. When the transport stream contains timestamped data, the PCR overall jitter, PCR frequency offset, PCR arrival time, and PCR drift rate graphs are also available.

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**NOTE.** Graph management and timing graphs are described in more detail in the Common User Interface Concepts section of this manual. (See page 1-103, Graph Management.) (See page 1-109, Timing Graphs.)

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**Figure 1-24: PCR Graphs view**

The Associated Tests tab shows tests related to the elementary stream node.

Many tests have associated parameters; these parameters are set by the selected standard, but you can modify the settings. (See page 1-117, *Parameter Edit*.)

Similarly, the Event Log shows the errors for the highlighted test. When no tests are selected, the event log will show the events related to all tests associated with the elementary stream that is selected in the program tree.

## Using the Tests View

The Tests view displays test information that is relevant to the transport stream being analyzed. The view is displayed when the Tests tab is selected in the Navigation tabbed pane. (See Figure 1-25.)

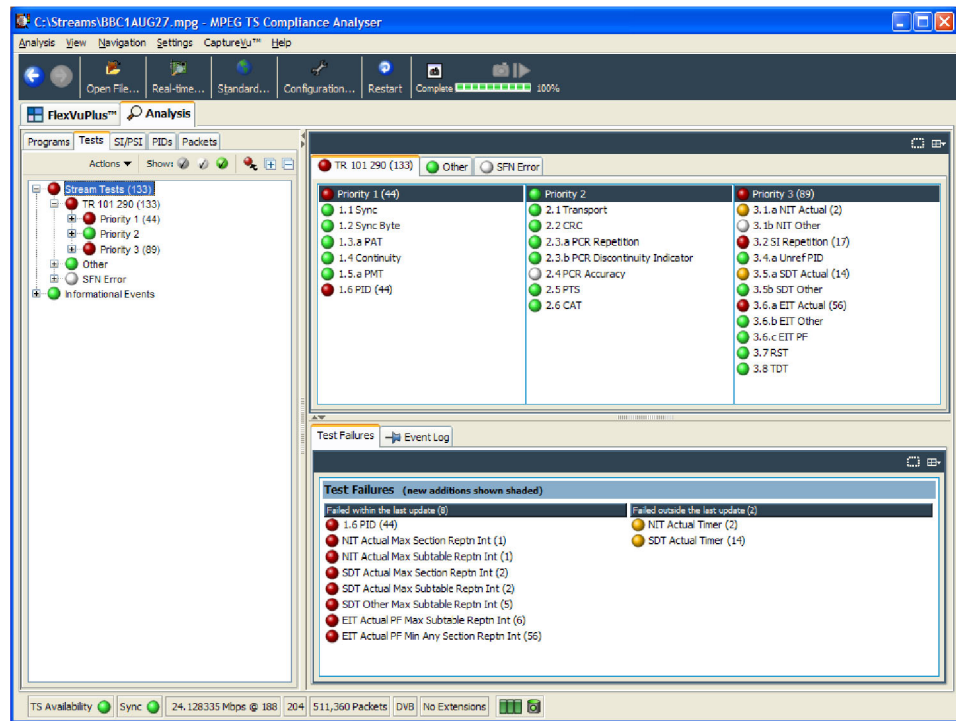


Figure 1-25: Tests Navigation view

The view displays a test tree, which represents all the tests that have been applied to the analyzed transport stream. The following figure shows the nodes available in the navigation view.

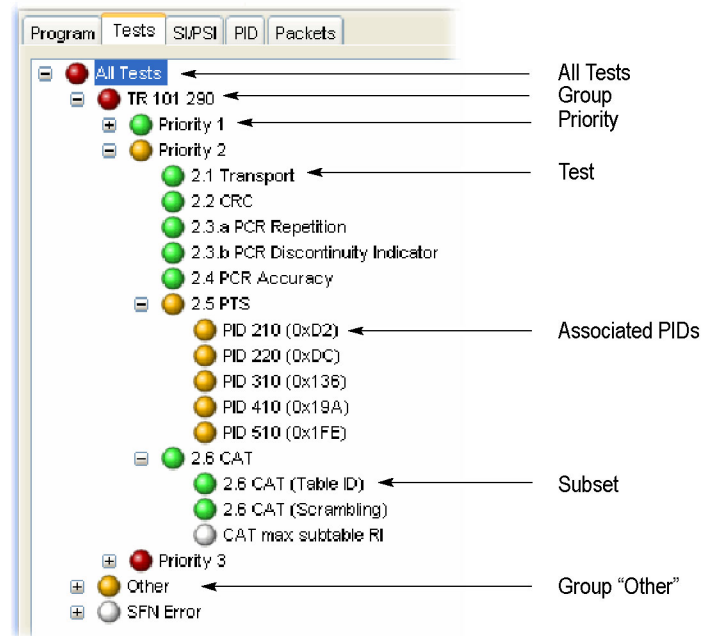
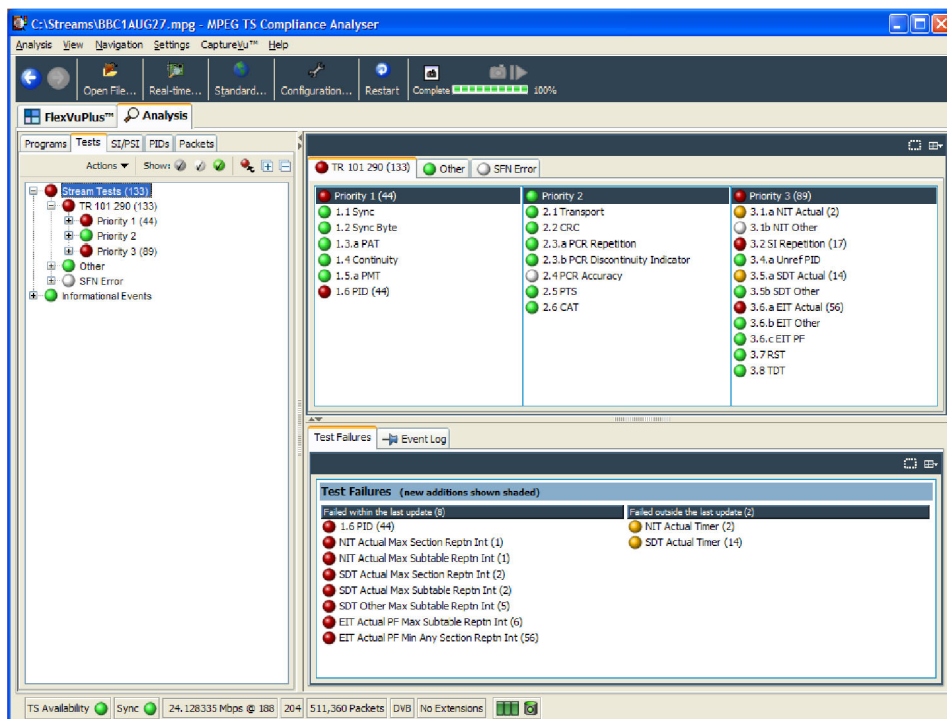


Figure 1-26: Test view nodes

### Test Structure

The test tree structure represents all of the tests that can be applied to a transport stream complying with a particular digital video standard: MPEG, DVB, ATSC, and ISDB. The standard must be selected before beginning analysis. The test tree contains nodes for each test that the analyzer can implement.

An example of a tree structure for a selected standard is the TR 101 290 group of tests for DVB transport streams. (See Figure 1-26.) The Group node is split into priority groups: First Priority, Second Priority, and Third Priority. Each of these priority groups contains a number of individual tests.



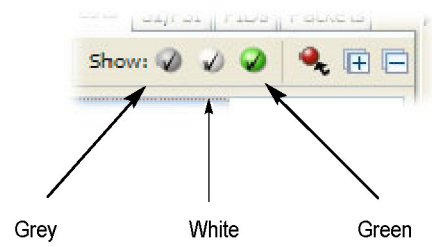
Test grouping differs between digital video standards. However, all of the currently implemented standards contain a subset of the relevant TR 101 290 tests. Note that in standards other than DVB, the tests are not numbered.

Where relevant, PIDs will be associated with a test in the test tree when the test has either been disabled, or when it has failed.

The LED associated with each node indicates the status of the node and its child node tests. (See page 1-38, *Error Status LEDs*.) Total entries in the Event Log for each group of tests and for each test are indicated in parenthesis; resetting a group of tests or a test restarts the count in parenthesis.

## Test Filtering

Interpreting the display of tests can be made easier using the three filter buttons at the top of the Tests navigation view.



**Figure 1-27: Test filtering buttons**

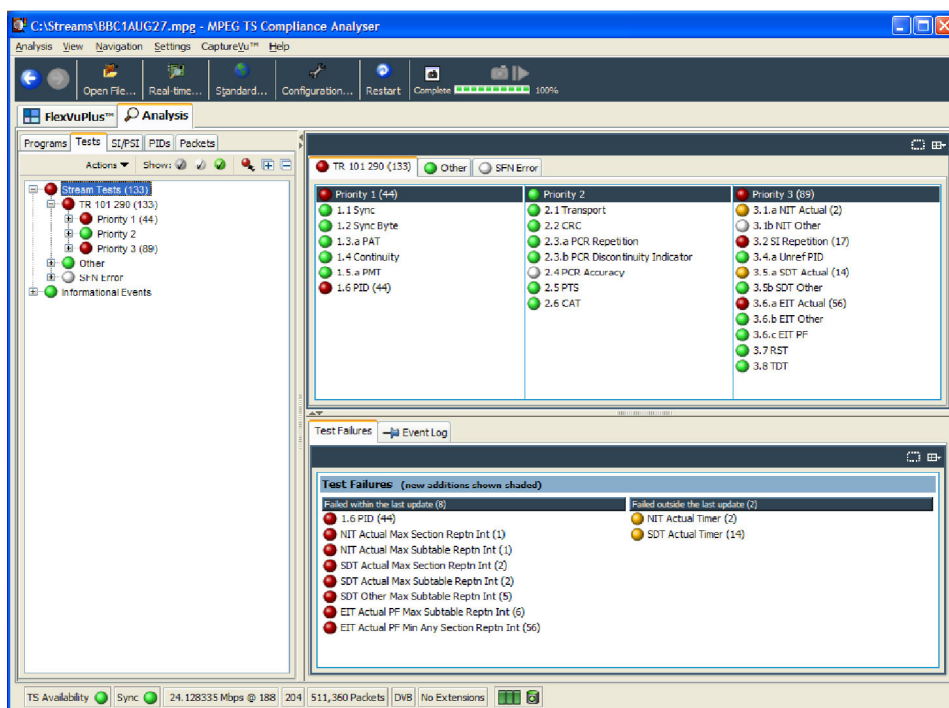
When a button is selected, it hides a category of tests in the test tree display, as follows:

- Grey - hides disabled tests
- White - hides tests with unknown or not applicable status
- Green - hides tests with OK status

## Tests Navigation - All Tests

The detail view when the All Tests node is selected. (See Figure 1-25.) In addition to a summary of all tests, the event log shows the most recent 10000 events that have occurred during analysis of the stream.

### Test Failures View



**Figure 1-28: Test Failures screen**

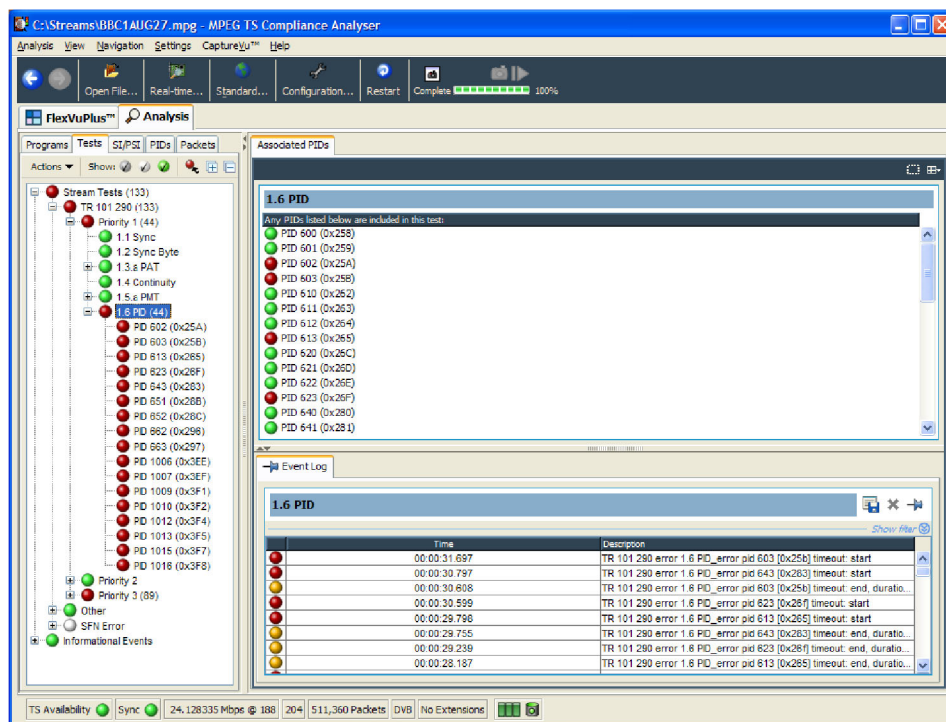
The Test Failures view provides an overview of the tests that have failed during stream analysis. The view is divided into two panes. The left panes shows those tests that have failed in the last second. The right pane shows those tests that have failed, not including those that have failed in the last second, and are displayed on the left side.

If a test fails, it will be displayed on the left side. When it no longer fails, it will be removed from the left side and listed on the right side as a test that has previously failed. If the test fails again, it will be removed from the left side and redisplayed on the right side until it no longer fails.

Additionally, tests that have been listed (in either pane) in the last second are displayed at the top of the list and shaded.

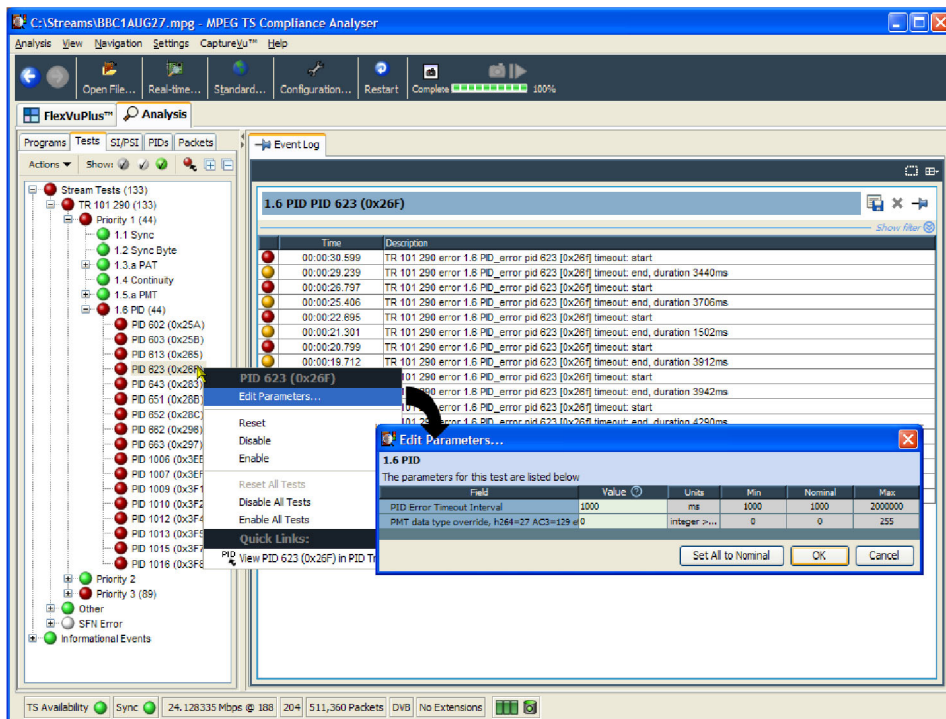
## Test Navigation - Test Nodes

When you select a test node, the Associated PIDs pane displays a summary of all of the PIDs and an event log listing all events that are associated with the test. Where parameters are applicable to the test, you can modify them under the Parameters tab.



## Test Navigation - PID Nodes

Where tests have failed, the PIDs affected are listed under the test node in the Tests navigation view. Selecting a PID will display the Event Log in the detail view.

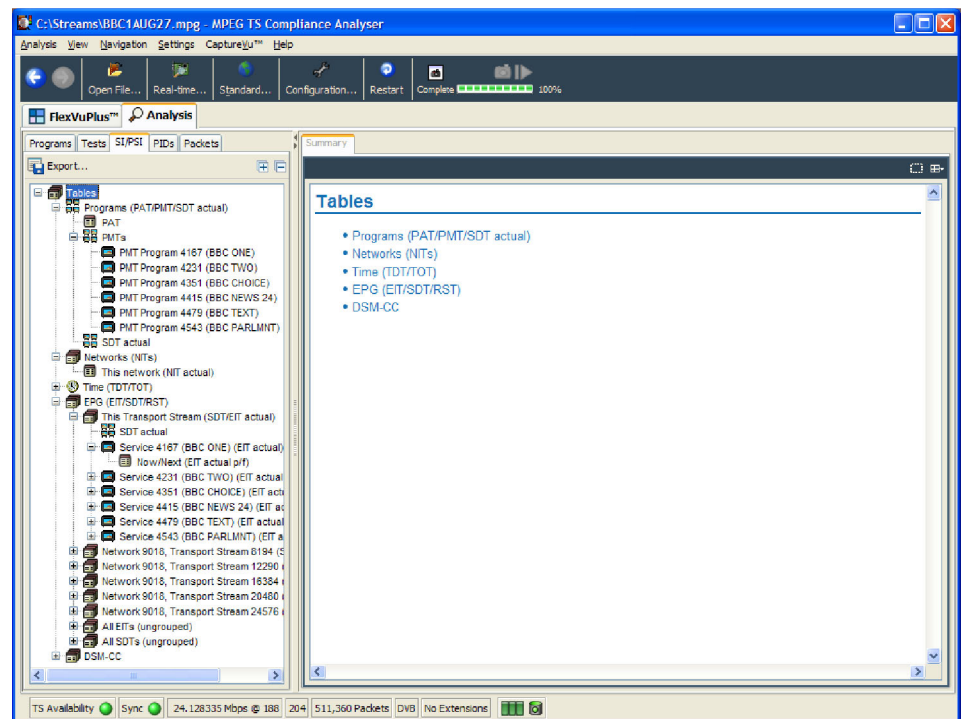


**NOTE.** The screenshot also shows the *Edit Parameters* dialog box, which is available from the PID node context menu. (See page 1-117, *Parameter Edit*.)



## Using the Tables View

The Tables view (SI/PSI tab) displays service information in tree form, as in the other navigation views. The tree represents the service information tables that have occurred in the analyzed stream and which comply with the selected digital video standard. This includes MPEG program specific information, DVB service information, ATSC and ISDB program information, and system information protocol. The tree contains nodes for each table that is found; tables/nodes are grouped together by functionality. The following figure shows an example of the Table navigation view with DVB stream interpretation selected.



**Figure 1-29: Tables view**

Every node within the service information tree has a corresponding summary view. Nodes that represent tables will also provide you with access to the table structure and hex data. (See page 1-63, *Tables Detail View - Section View*.) (See page 1-65, *Tables Detail View - SI Repetition Graphs*.)

Some of the nodes that represent less common tables or table groups may not have specific summary views available in the analyzer. In these cases, a generic summary view is used.

## Table Summary Pane

The table summary view provides a summary of the table related information for the analyzed transport stream. There is a table summary view for every node of the service information. The content is dictated by the selected node.

All summary views for nodes that represent an individual table or subtable will display the table identity and version number of the table from which the information is extracted. Where relevant, links (underlined text) are provided to associated objects, for example, in the programs summary, links are provided to the individual program summary views. Similarly, arrow icons provide links to the electronic program guide (EPG) tables. (See Figure 1-30.) Where the section is carried on a PID, a link is also provided to the PID view.

The following shows an example of the summary pane with the PMT PIDs node selected in the navigation view.

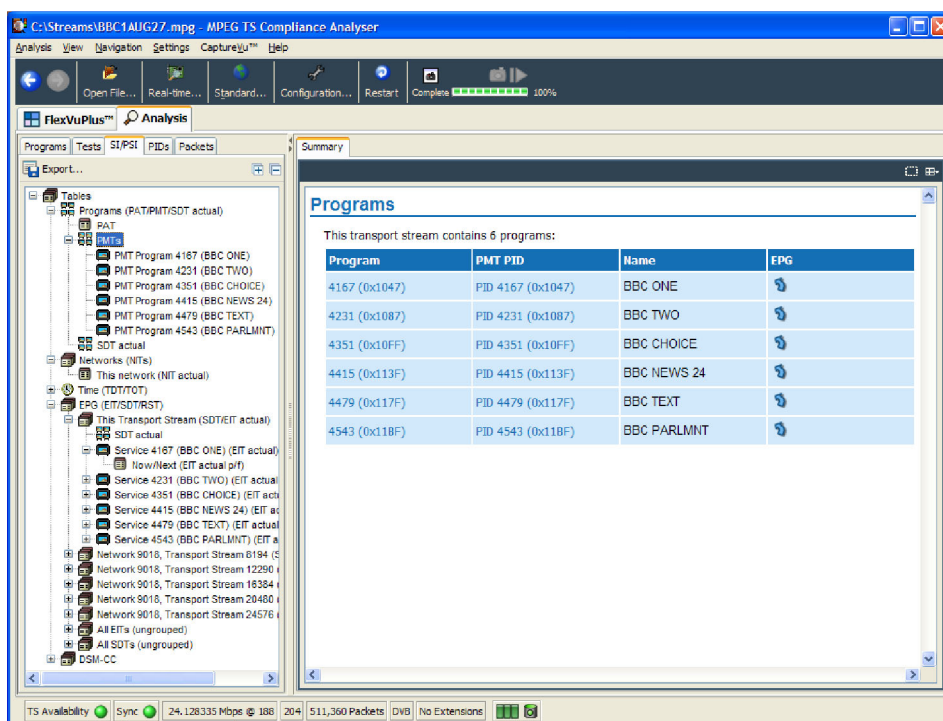


Figure 1-30: Tables view - Programs (example)

### EPG Views

A specific departure from the Table Summary view described previously is the EPG view that is displayed when a section of the EPG table is highlighted. For a description of the general presentation of the EPG view. (See page 1-127, *EPG View*.)

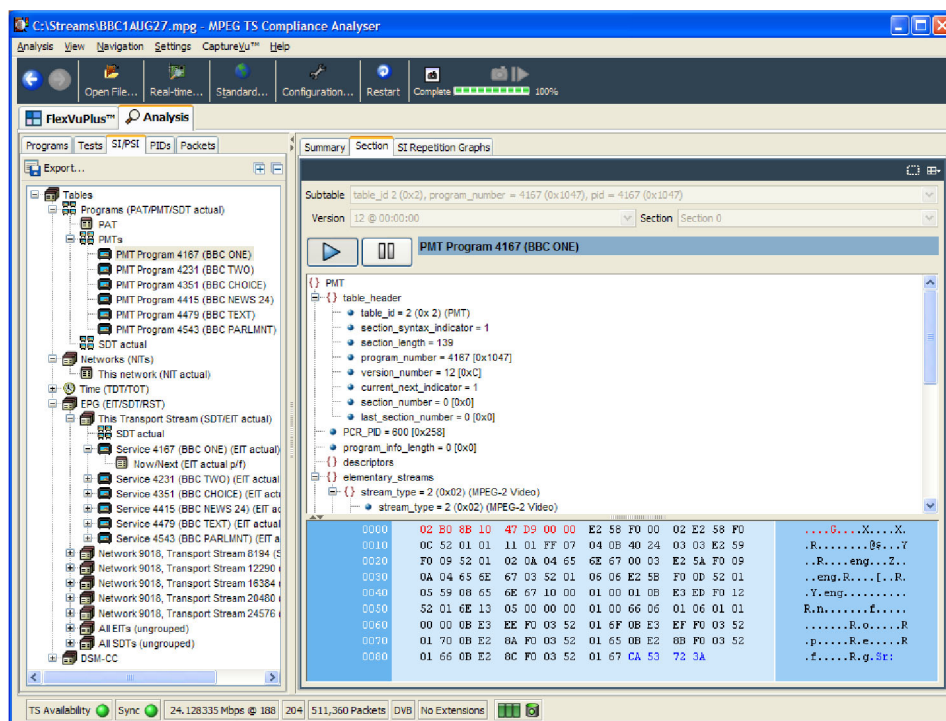
## Tables Detail View - Section View

The detailed section view is available when the selected node in the service information tree represents a table or subtable in the transport stream. During real-time analysis, the view is continually updated.

The subtable identity, version, and section are displayed at the top of the table pane.

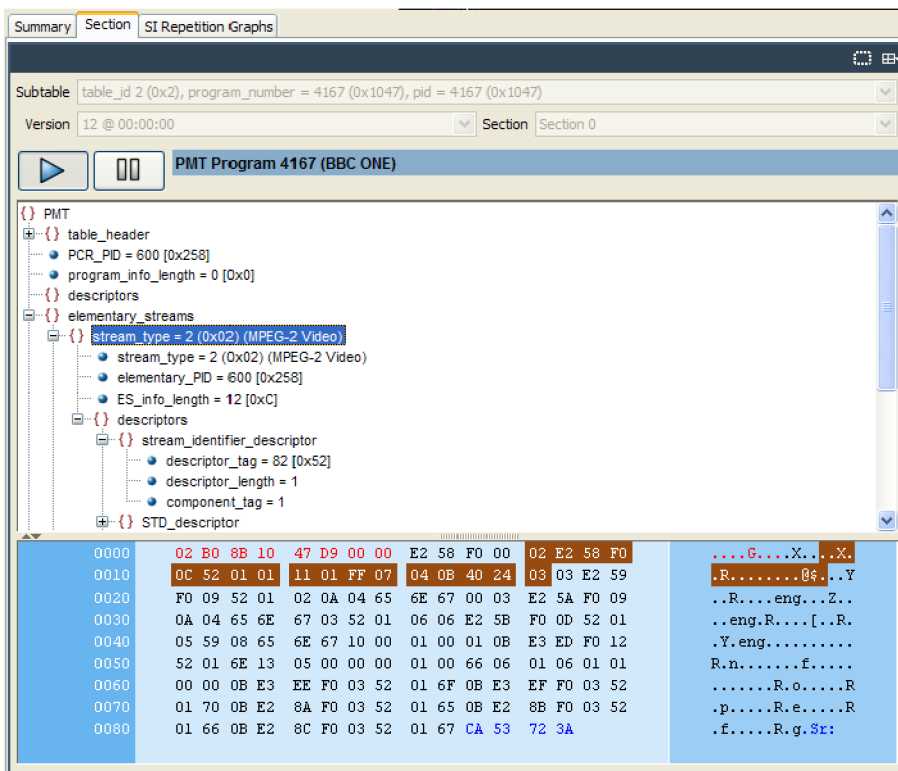
**NOTE.** In deferred mode, where two or more subtables, versions or sections are found in the stream, the relevant field is active, and an alternative selection can be made from the drop-down list.

In real-time mode, only the latest version and section can be viewed.



The table pane shows all fields that make up a section (for example, PMT). The fields are arranged in a hierarchical order. The presence of subordinate fields is indicated using { } bracket symbols adjacent to the container field. The container can be expanded or collapsed by clicking the + or - icon.

Below the table pane, the data source is displayed. The data pane shows the data bytes (in both hexadecimal number format and ASCII character format) for the selected table, version, and section. When a node is selected in the table pane, the bytes that make up the selected node (including the subordinate nodes) are highlighted in the hexadecimal data pane as shown in the following figure.



**Figure 1-31: Section payload**

If the section is corrupt or empty, the hexadecimal view background is red instead of blue.

The pause button in the detail window title bar allows real time section data to be paused (or frozen), so that it can be examined in detail. The play button resumes the real time display of section data.

## Tables Detail View - SI Repetition Graphs

The section graph view is available when the selected node in the service information tree represents a table or subtable in the transport stream. You can view graphs of the following data:

- Section repetition interval: This graph displays the interval between two sections of a table on a particular PID.
- Subtable intersection gap: This graph displays the interval between sections in a particular subtable.
- Subtable repetition interval: This graph displays the time between receiving one complete subtable and receiving the next complete subtable.

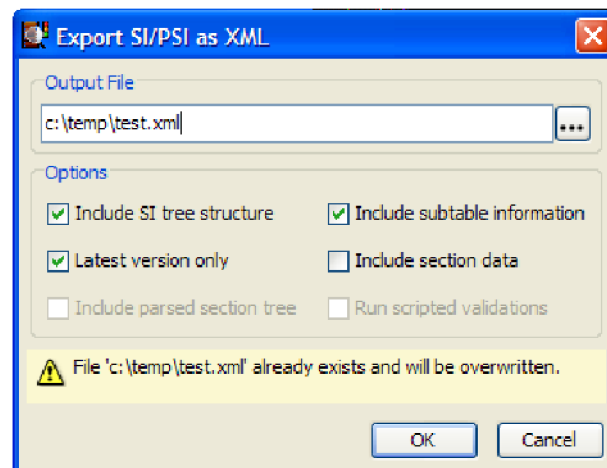
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**NOTE.** *Not all of the above graph types are relevant to all table types. (See page 1-103, Graph Management.)*

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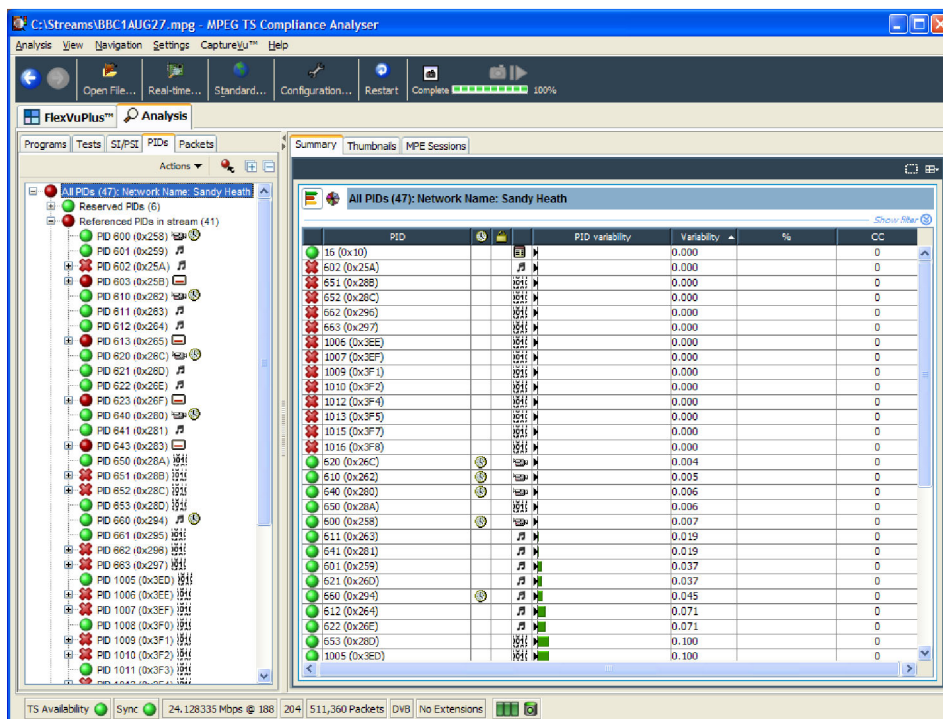
## Export SI/PSI as XML

The export control in the top left corner of the SI/PSI navigation pane opens the Export SI/PSI as XML dialog box. Enter an output file name (and path) and select the required options.



## Using the PID View

The PID view displays information about all of the PIDs found in the transport stream being analyzed. The navigation view contains the PID tree structure representing all of the PIDs that have occurred within the transport stream.



In DVB analysis mode, the MPE tab is always present. However, the MPE view will only be populated when MPE data is present in the stream. (See page 1-132, *MPE Views*.)

## PID View - All PIDs

In the navigation view, PIDs are grouped under the following subordinate nodes:

- Reserved PIDs
- Referenced PIDs
- Unreferenced PIDs
- SI/PSI PIDs
- User PIDs
- Obsolete PIDs (deferred analysis only)

The number of PIDs in each group is shown adjacent to the node. The root node label shows the total number of PIDs found and the Network Name.

When highlighted, the All PIDs node displays in the detail pane all of the PIDs that are found in the analyzed stream.

Each of these subordinate nodes contains PIDs belonging to that group. PIDs are allocated during analysis, and the number of PIDs is identified for each node. You can also allocate PID numbers to the User PID node, although User PIDs may not necessarily have been found in the stream. This feature allows you to compare the properties of one or more PIDs more easily.

The associated summary view provides a PID-oriented overview of the transport stream, allowing you to see the relative data rates of all of the PIDs contained within the transport stream. The information can be displayed as either a bar chart, or as a pie chart. Columns in the summary views can be sorted in ascending or descending order by clicking on the column header. PID related information is available under the PID Information tab.

Each PID is associated with a number of tests. If one or more tests fail, they will be listed under the relevant PID node in the navigation view. Selecting the PID node will display a summary, in the detail view, of all associated tests that have been found. Selecting a specific test in the Associated Tests pane will display the Event Log and Parameters for only that test.

## PID View - Detail View (All PID and PID Group)

The All PID and PID Group detail view provides you with a PID-oriented overview of the transport stream. This view is displayed when any of the main nodes is selected in the navigation pane: All PIDs, Referenced PIDs, Unreferenced PIDs, or User PIDs.

The view shows the relative data rates of all of the PIDs contained within the selected node. You can display the information in either a bar chart or a pie format. The associated test states are shown in all views.

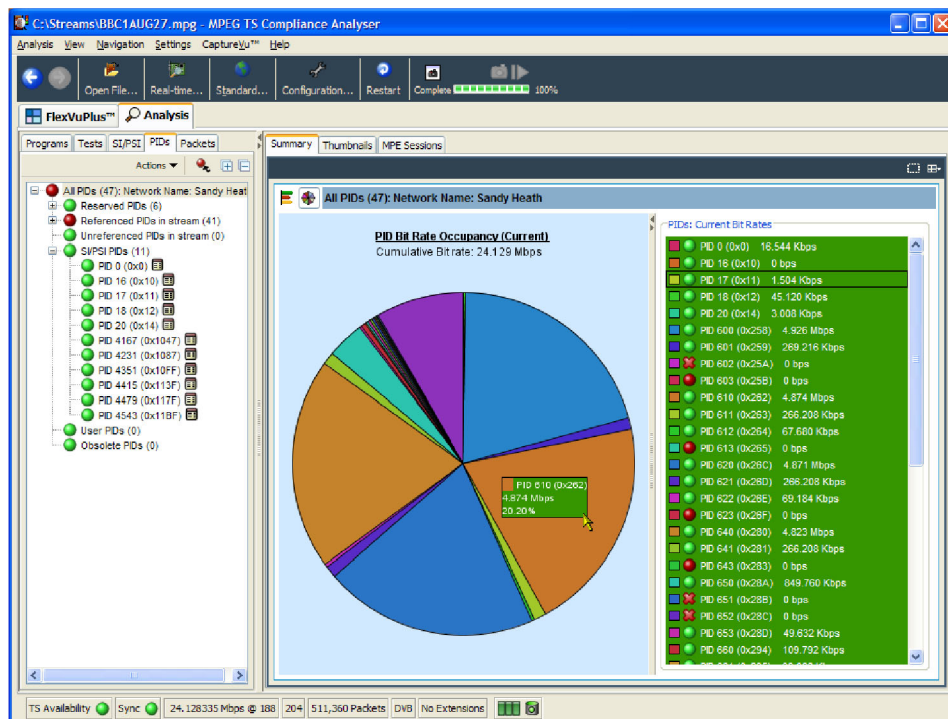


Figure 1-32: PID Summary view

The PID Information view provides PID related information, for example, PID type stream type, scrambled status and the presence of PCRs. Layer information is also shown when analyzing ISDB streams. (See Figure 1-33.) The icons provide an indication of the PID content. (See page 1-100, *Icons*.)

Where a PID carries video or audio, thumbnails are displayed under the Now Playing tab.



In deferred mode (or during CaptureVu analysis), you can view the packets carrying a PID by highlighting the PID, and selecting the Go To Packets view from the shortcut menu. The packet will be added to the PIDs list (in the Packets view).

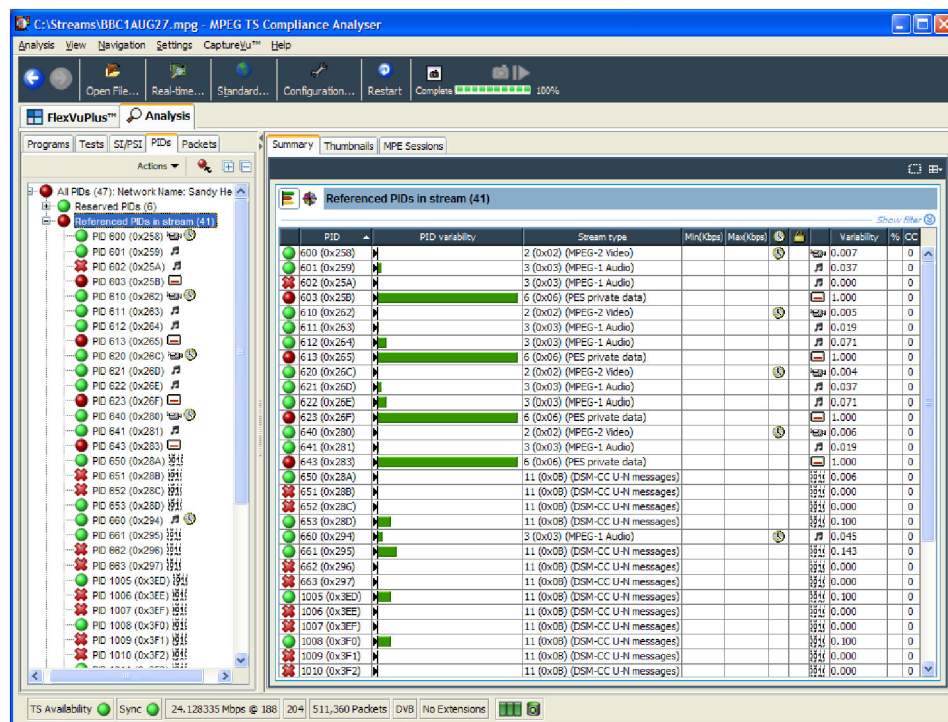


Figure 1-33: PID Information view

## PID View - Detail View (PIDs)

The individual PID detail view provides you with information about the selected PID. This view will be visible when you select an individual PID node in the PID tree. If a PID has failed a test, one or more test nodes are displayed as child nodes of the PID.

The combination and detail of the views vary depending on the selected PID type and node.

During deferred or captured analysis, the packets carrying the PID can be examined in more detail by highlighting a PID, and selecting the Go to Packets view from the shortcut menu.

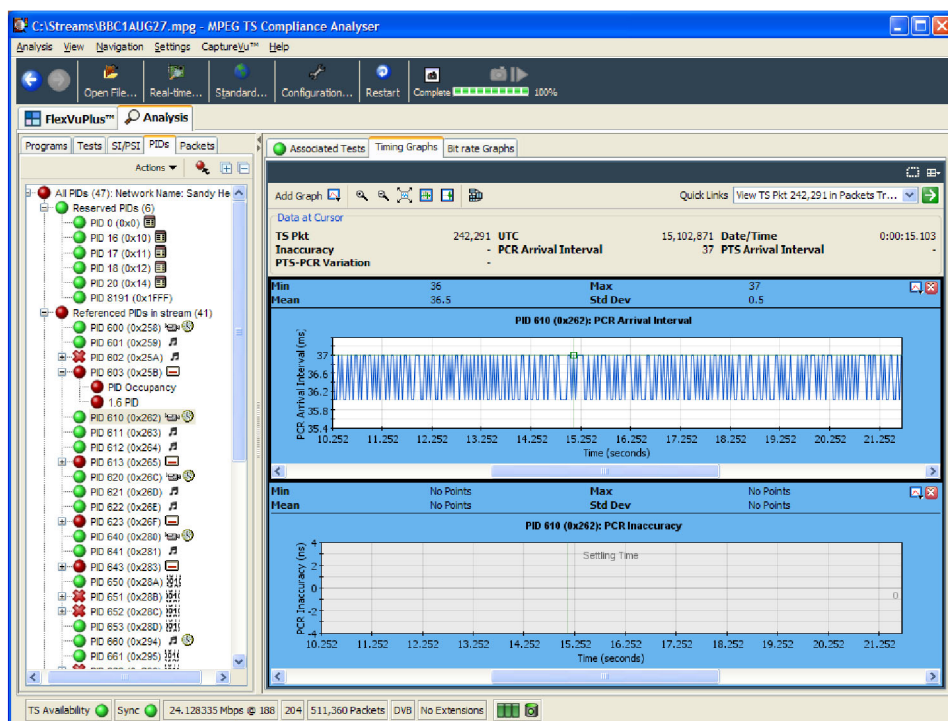
### Ordinary PID Selected

When a PID does not contain PCRs, the main view in the PID pane is the Associated Tests view. This view lists the tests associated with the selected PID. The status of the individual tests is indicated with LED icons. Also available are Bit rate Graphs, which show the bit rate of the selected PID in graphical form.

Also on the Associated Tests tab is an event log and a parameters pane. The event log shows all PID related events. If a test is selected in the PID pane, only the events associated with that test on that PID are shown. Similarly, when a test is selected, the Parameters pane shows the parameters associated with that test (when applicable).

### PCR PID Selected

When the selected PID contains PCR information, PCR inaccuracy and PCR interval data graphs will be displayed in addition to a bit rate graph. When the transport stream contains time stamped data, the PCR overall jitter, the PCR frequency offset, and the PCR drift rate graphs will also be available. For real-time IP analysis, the Packet Interval Timing (PIT) graph is also available. (See page 1-113, *PIT Graph*.)



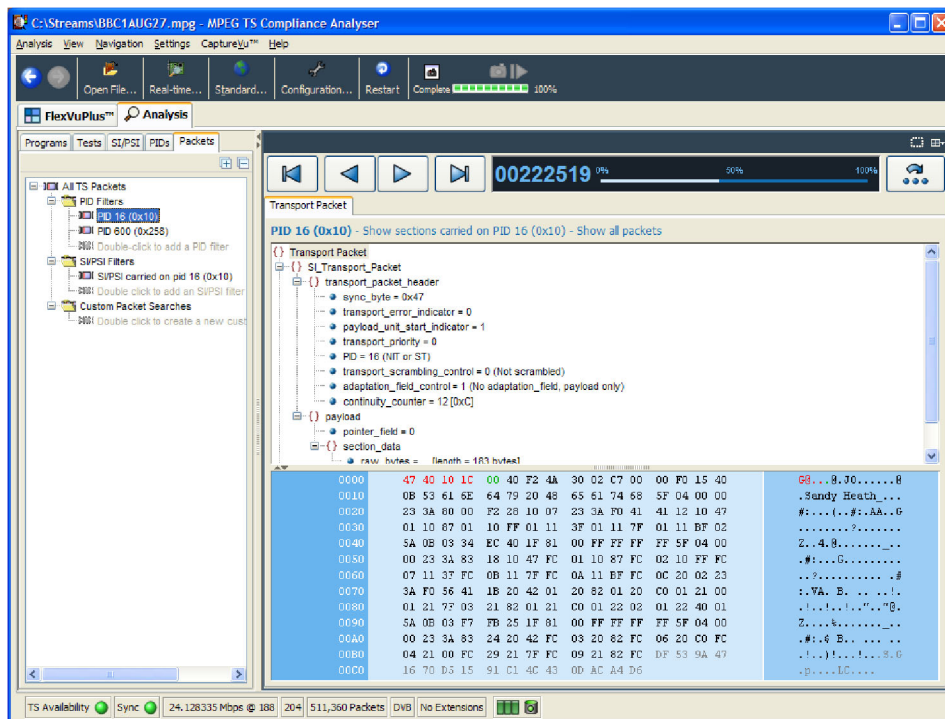
A Presentation Time Stamp (PTS) graph may also be available on PIDs carrying audio and video information. And a PTS-PCR graph showing the variation between the PTS and PCR values; this can help detect buffering issues.

(See page 1-103, *Graph Management*.) (See page 1-109, *Timing Graphs*.)

## Using the Packets View

**NOTE.** The Packets view is available only during deferred analysis and CaptureVu analysis.

Data in the stream is carried in 188- or 204-byte packets. The Packets view allows you to examine the contents of each packet in the analyzed stream.



The packet navigation view shows a tree structure which represents the packets within a stream grouped according to content, including PID value, SFN mega-initialization packets (MIPs) (DVB only), and ISDB-T information packets (IIPs).

The All Packets, MIP and IIP nodes do not have any child nodes. The All Packets node represents all of the packets in the transport stream. The MIP node represents all of the DVB SFN MIPs in the transport stream. The IIP node represents all of the ISDB-T information packets in the transport stream.

The PIDs node represents all of the PIDs that are of interest. You can add PIDs in the transport stream to this node, and to PIDs that are contained within the user PID list.

Selecting any leaf node in the packet tree will apply a packet filter to the associated packets. For example, selecting a PID node will only allow packets carrying that particular PID to be displayed in the associated summary view. Similarly, selecting the MIP node will only allow MIP information to be displayed in the associated summary view.

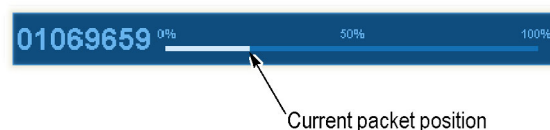
Double-clicking the Custom Packet Search node opens a dialog box in which you can specify strings to search for.

## Packet Navigation Bar






In the packet summary view, you can use the top bar to navigate the packets in the stream.



The packet position bar shows the position of the selected packet in the stream.



The navigation bar functionality depends on the selection in the packet navigation view. If you select All Packets, the controls will operate on all packets. If you select a single PID, a filter is in operation, and the controls will work only for those packets carrying that PID.

	Selects the first available packet (in the stream or carrying the selected PID)
	Selects the previous available packet (in the stream or carrying the selected PID)
	Selects the next available packet (in the stream or carrying the selected PID)
	Selects the last available packet (in the stream or carrying the selected PID)
	Opens the Go To Packet dialog box

You can also use the packet position bar to navigate through the stream. To do so, use the cursor to point to and click the next packet to be displayed. Double-click the packet number in the bar to open the Go To Packet dialog box. Enter the required packet number and select OK. For both methods, remember that the destination packet is dependent on the node selected in the navigation view.

## Packet Navigation - Filter Nodes

The packet filters allow you to view packets carrying PID.

To inspect the sequence of packets carrying a particular PID, you must add the PID to the PID Filters node in the Packet Navigation view. PIDs carrying sections can also be viewed. You can add as many PIDs as are required. There are a number of ways to add a PID to the node, as described in the following paragraphs.

### Adding a PID in the Packet View

1. In the Packet view, expand the PIDs node by doing one of the following:
  - Double-click the child node (double-click to add a PID).
  - Select Add PID... from the PIDs node shortcut menu.
2. In the Add PID... dialog box, expand the nodes, locate and select the required PID.
3. Click OK.

The selected PID is added to the PIDs node, and the first occurrence of a packet carrying the selected PID is displayed in the summary view.

Added PIDs will be stored when the application is closed. They will be reinstated when the application is reopened. However, if a different stream is analyzed, the stored PIDs may not be used.

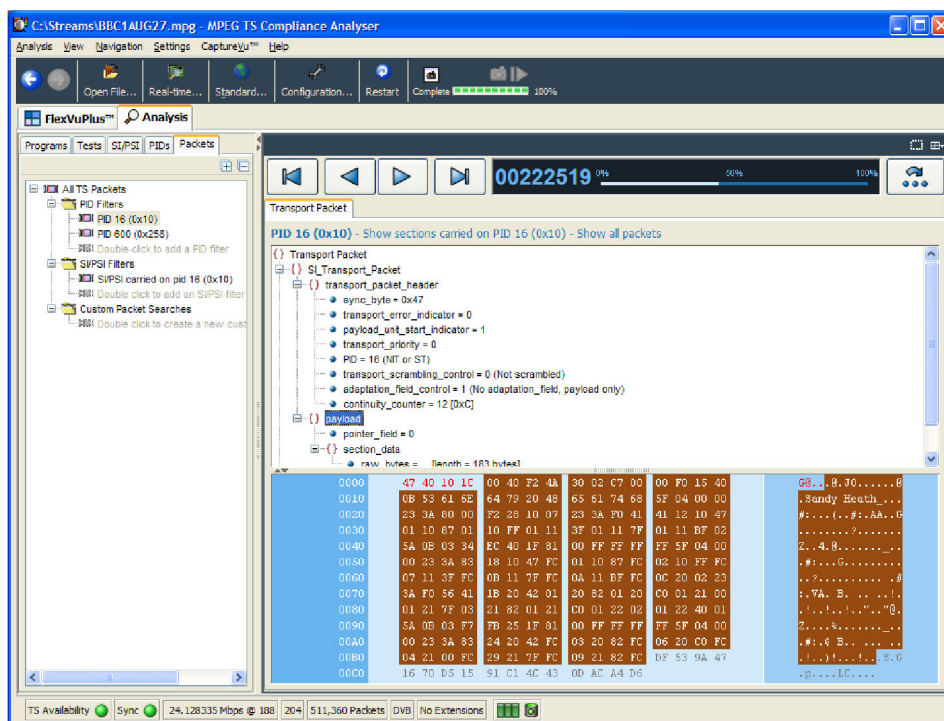
### Removing PIDs

All PIDs previously added to the PID node can be removed by selecting Remove All from the PIDs node shortcut menu.

## Packet Detail View

The detail view shows the fields and data that are contained in a packet. The fields are arranged in a hierarchical order. The presence of subordinate fields is indicated using { } bracket symbols adjacent to the container field. To expand or collapse the container, click the + or - icon.

Below the table pane, the data source is displayed. The data pane shows the data bytes (in both hexadecimal number format and ASCII character format) for the selected packet. When you select a node in the table pane, the bytes that make up the selected node (including the subordinate nodes) are highlighted in the hexadecimal data pane.



The packet transport header bytes are displayed in red. Similarly, bytes greater than 188 are displayed in gray. The adaptation field, where present, is displayed in blue.

If the section is corrupted or empty, the background of the hex view is red instead of blue.

ISDB Streams

The following figure shows an example of the packet detail view with an analyzed ISDB-T stream. Note the IIP tab and the additional TMCC and IIP nodes.

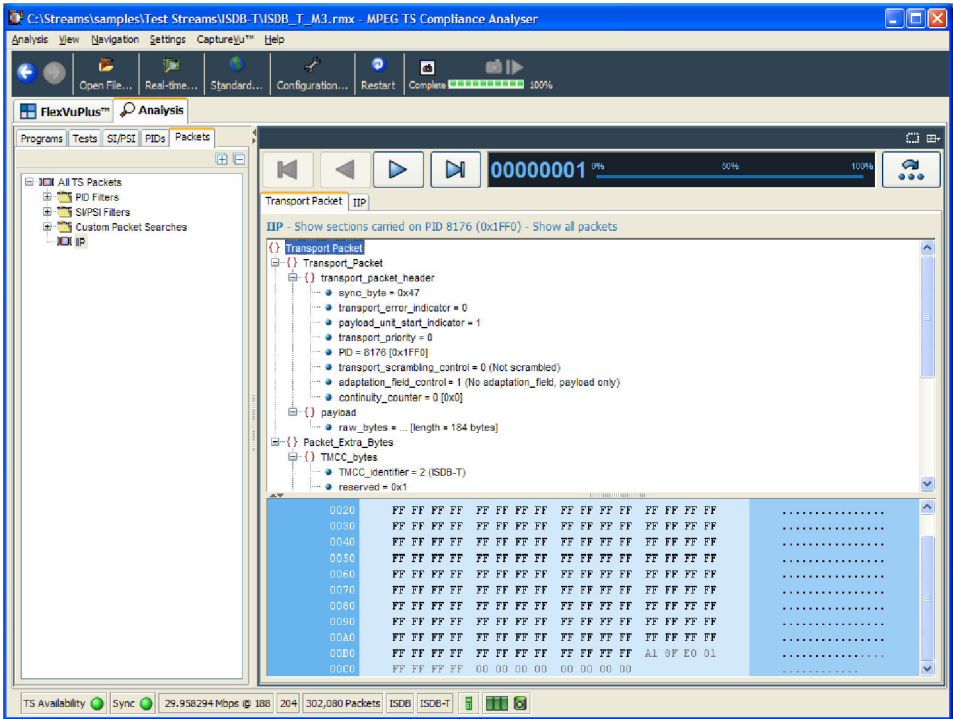


Figure 1-34: Packet view - ISDB detail -IIP



# Using the Interface View

If real time analysis using an interface card is invoked, the Interface tab is displayed in the Navigation view of the TSCA window.

**NOTE.** The Interface view is available only if an interface card is selected for real-time analysis.

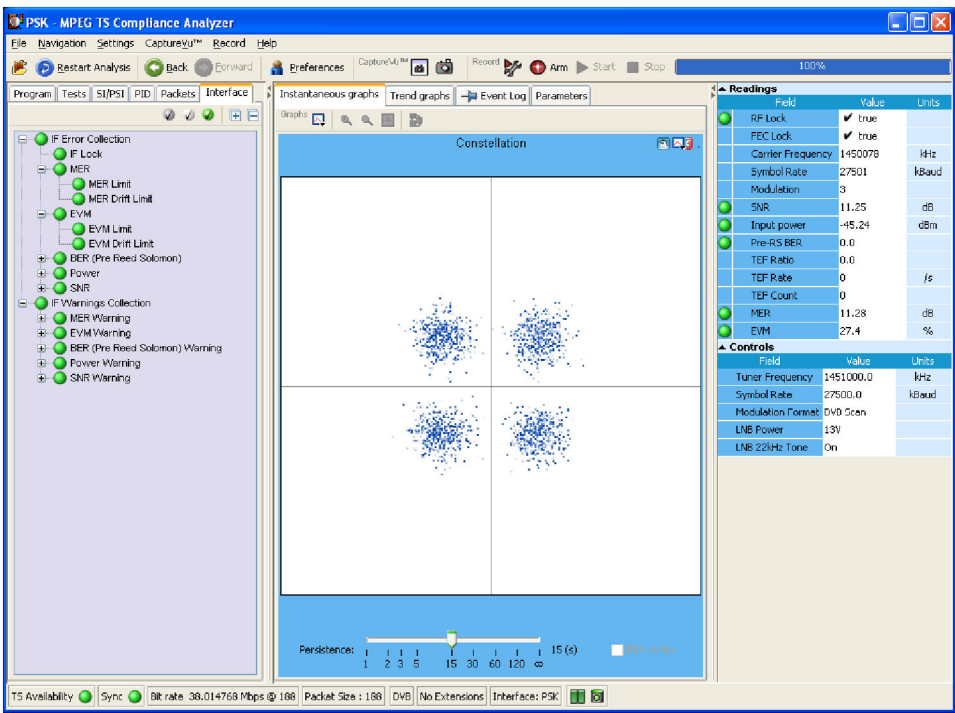


Figure 1-35: Interface View - Example

Two interface card test nodes are displayed in the navigation view: IF Error Collection and IF Warning Collection. Each collection contains a range of tests. (See Figure 1-35.)

The detail of the interface view is different for each interface type.

## Detail View Tabs

The detail view contains four tabs: Instantaneous graphs, Trend graphs, Event Log, and Parameters. This section describes the tabs in general terms. The following sections describe in detail the tabs associated with each interface type.

### Instantaneous Graphs

The instantaneous graphs display instantaneous measurements in graphical form.



<b>Trend Graphs</b>	The trend graphs display trends in measurements in graphical form.
<b>Event Log</b>	The event log displays a history of the events related to the item selected in the navigation view.
<b>Parameters</b>	The parameters tab display the parameters associated with the test highlighted in the navigation view. Parameter editing is described in the <i>Common User Interface Concepts</i> . (See page 1-117, <i>Parameter Edit</i> .)

## Readings and Controls

The right panel contains Readings and Controls. The Readings area displays values received from the card itself.

The RF Lock LED conveys different types of information. If full lock onto the channel is acquired and it is receiving the signal correctly, the LED will light up green. When a signal is present but no lock is achieved, the indicator is red. When no signal is found, the indicator is gray.

In the Readings area, the LED colors are as follows:

<b>Green</b>	On
<b>Red</b>	Out of range or failed test
<b>Gray</b>	Off or not applicable

The Readings background colors are as follows:

<b>White</b>	In range
<b>Red</b>	Out of range; for example, too much or too little power or out of order packets per second being greater than zero
<b>Yellow</b>	Not recently updated
<b>Gray</b>	Not applicable; for example, out of order packets not being available when the UDP protocol is selected

The Controls area contains user controls. Values entered here will be applied to the card and will affect its performance. These controls correspond exactly with those on the Open Transport Stream dialog box.

## RF Interface Views

This section describes the settings and displays associated with the RF interface cards.

### RF Interface - QAM (Annex B)

The settings and displays of the QAM (Annex B) RF interface card are as follows: QAM(B) Interface Settings, QAM(B) Instantaneous Graphs, and QAM(B) Trend Graphs.

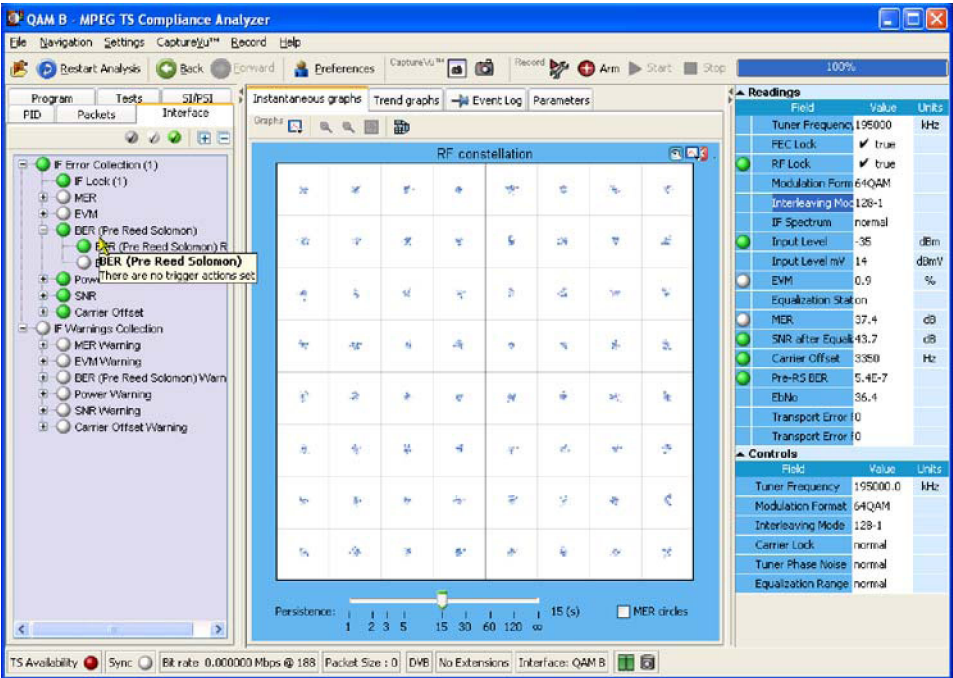


Figure 1-36: Interface View - RF - QAM (Annex B)

The following QAM (Annex B) settings are available on the Open Transport Stream - Real Time Analysis dialog box, and also in the Interface tab - Controls area

**Table 1-6: QAM(B) Settings**

Field	Description	
QAM(B) - controls	Tuner Frequency (kHz)	This value, set in kHz units, is the center frequency of the channel to be received. Any frequency can be entered. There is no need to follow a channel plan. The frequency resolution is determined by the tuner step size of 62.5 kHz.
	Modulation Format	This drop down list allows 64 QAM or 256 QAM operation to be selected. Note that SCTE07 and ITU-Tj83 annex B specify exact symbol rates for the two modulation formats, so there is no dialog box to enter the symbol rate separately.
	Interleaving Mode	Interleaving assists in the correction of burst noise induced errors. All interleaving modes mentioned in SCTE 07 are supported, including all Level II modes up to I = 128 J = 6.
	Carrier Lock	This allows the carrier lock range to be increased from the normal $\pm 150$ kHz to approximately $\pm 500$ kHz. This is useful if you are attempting to lock on to badly mistuned or wandering carriers.
	Tuner Phase Noise	This control modifies the carrier loop bandwidth to allow the acquisition of noisy carriers. Normal mode is recommended for general use.
	Equalization Range	The channel equalizer can be configured to give a long equalization range, at the expense of equalizer resolution, or, in normal mode, optimized for typical cable environments. Normal mode is recommended for general use.

Table 1-6: QAM(B) Settings (cont.)

Field	Description	
QAM(B) - Instantaneous graphs	RF Constellation	I and Q data are collected from the QAM front end and displayed as a conventional constellation of 256 points by 256 points. The samples collected are not real time, so there is some dwell (delay) before a complete constellation is displayed. The persistence of the display can be varied using the Persist slider control at the bottom of the graph.  MER (Modulation Error Ratio) and EVM (Error Vector Magnitude) calculations are performed on the constellation data according to the formulas in TR 101 290.
	SNR after equalizer	This graph represents the signal-to-noise ratio over time, typically over 256 seconds. It is useful for examining signal-to-noise trends, for example, if an alarm condition has been breached, the graph can be used to examine trends in the signal-to-noise performance before the alarm occurred.
	MER	This graph gives a time record of MER over the last 255 seconds.
	Equalizer	This graph shows the status of the equalizer taps, and gives an estimate of the channel state. If there are echoes or other time related distortions on the signal, the Equalizer display will display the amplitude of the corresponding tap correction values versus time.  <b>NOTE.</b> <i>The Equalizer graph amplitude values are approximate.</i>
Trend Graphs.	<p>The trend graphs extend the principle of the instantaneous graphs by graphing measurements over longer periods.</p> <p>Each graph is associated with a measurement that is also displayed in the Readings panel on the right side of the display. The measurements have status LEDs associated with them.</p> <p>Individual trend graphs can be opened by making a selection from the drop-down menu of the Trend graph or from the context menu of the measurement in the Readings panel.</p> <p>The following trend graphs are available for the QAM B interface card:</p> <ul style="list-style-type: none"> <li>■ RF Lock</li> <li>■ MER</li> <li>■ EVM</li> <li>■ Pre-RS BER</li> <li>■ Input Level</li> <li>■ SNR after Equalizer</li> <li>■ Carrier Offset</li> </ul>	

RF Interface - COFDM

The settings and displays of the COFDM RF interface card are as follows: COFDM Interface Settings, COFDM Instantaneous Graphs, and COFDM Trend Graphs.

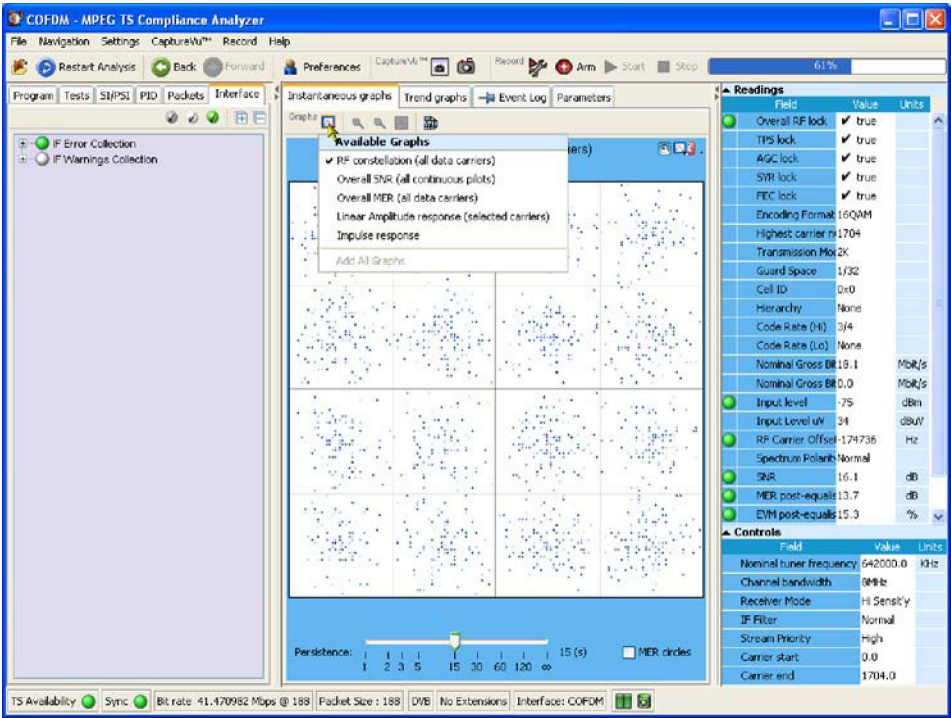


Figure 1-37: Interface View - RF - COFDM

The following COFDM settings are available on the Open Transport Stream - Real Time Analysis dialog box, and also in the Interface tab - Controls area.

**Table 1-7: COFDM Settings**

Field	Description
COFDM-controls	
Nominal Tuner Frequency	This value, set in kHz units, is the center channel frequency of the DVB-T channel to be received. For example, to receive channel E21, set this value to 474000 kHz. Any frequency can be entered. There is no need to follow a channel plan. The frequency resolution is determined by the tuner step size.
Channel Bandwidth	The COFDM interface card supports operation in 8 MHz, 7 MHz, and 6 MHz channels. Select the desired channel bandwidth from the drop-down menu.
Receiver Mode	To achieve high accuracy measurements, particularly for MER and SNR measurements, the COFDM IF card supports two modes of operation.  For conventional COFDM reception, a relatively low ultimate SNR is acceptable. For example at 64 QAM, an ultimate receiver SNR of 30 dB can result in a reduction in system performance of only 0.5 dB. However, for more detailed analysis of COFDM constellations, a much higher ultimate SNR is required, preferably in excess of 40 dB. For this reason, two modes of COFDM operation are provided.
High Sensitivity	This mode gives the full dynamic range of a conventional COFDM receiver, but at the expense of ultimate SNR. The <b>High Resolution</b> mode modifies the signal path to dramatically reduce the noise generated in the receiver, giving a much higher ultimate SNR, but at the expense of receiver sensitivity. So for general purpose monitoring where the input signal may vary over a wide range, typically -75 dBm and lower, high sensitivity mode is preferred.  If the signal is consistently greater than -50 dB, high resolution mode provides better RF measurement performance.
IF Filter	The COFDM receiver incorporates two stages of selectivity. One of these can be bypassed in WIDE mode to give a more accurate representation of the input spectrum flatness (at the expense of overall selectivity).
Stream Priority	When hierarchical modulation is present, the transport stream priority, HIGH or LOW, can be selected for analysis by the MPEG analyzer tools. When no hierarchy is present, this defaults to HIGH priority.
Carrier start	When observing carrier amplitudes ahead of the channel equalizer, this value sets the numerical value of the first carrier to be displayed, and defaults to zero.
Carrier end	When observing carrier amplitudes ahead of the channel equalizer, this value sets the numerical value of the last carrier to be displayed, and defaults to the maximum carrier number in the COFDM signal (1704 for 2K, 6816 for 8K modes).

Table 1-7: COFDM Settings (cont.)

Field	Description	
Instantaneous Graphs.	RF constellation (all data carriers)	When the receiver is in RF lock, the constellation points are displayed. According to TR 101 290, only the data pilots are used for MER and EVM calculation. The samples collected are not real time, so there is some dwell (delay) before a complete constellation is displayed. The persistence of the display can be varied using the Persist slider control at the bottom of the graph.  MER and EVM calculations are performed on the constellation data according to the formulae given in TR 101 290. This calculation specifically excludes the TPS carriers.
	Overall SNR (all continuous pilots)	A time line graph of measured Signal to Noise Ratio is displayed, over the preceding 255 seconds.
	Overall MER (all data carriers)	A time line graph of measured Modulation Error Ratio is displayed, over the preceding 255 seconds.
	Linear Amplitude response (selected carriers)	A linear amplitude response is shown for the carriers selected using the carrier START and STOP controls. Allows you to view and zoom in on frequency dependent amplitude distortions.
	Impulse response	A channel response graph is shown, allowing time related distortions, particularly echoes, to be displayed relative to the main signal. Echoes occurring before and after the main signal are displayed. The graph is derived from the linear amplitude response, transformed into the time domain.
COFDM Trend Graphs	<p>The trend graphs extend the principle of the instantaneous graphs by graphing measurements over longer periods</p> <p>Each graph is associated with a measurement that is also displayed in the Readings panel on the right side of the display; the measurements have status LEDs associated with them.</p> <p>Individual trend graphs can be opened by making a selection from the drop-down menu of the Trend graph or from the context menu of the measurement in the Readings panel.</p> <p>Trend graphs are available for the COFDM interface card</p> <ul style="list-style-type: none"> <li>■ Overall RF lock</li> <li>■ MER post-equalizer</li> <li>■ EVM post equalizer</li> <li>■ Pre-RS BER</li> <li>■ Pre-Viterbi BER</li> <li>■ Input level</li> <li>■ SNR</li> <li>■ RF Carrier Offset Frequency</li> </ul>	

RF Interface - 8VSB

The settings and displays of the 8VSB RF interface card are as follows: 8VSB Interface Settings, 8VSB Instantaneous Graphs, and 8VSB Trend Graphs.

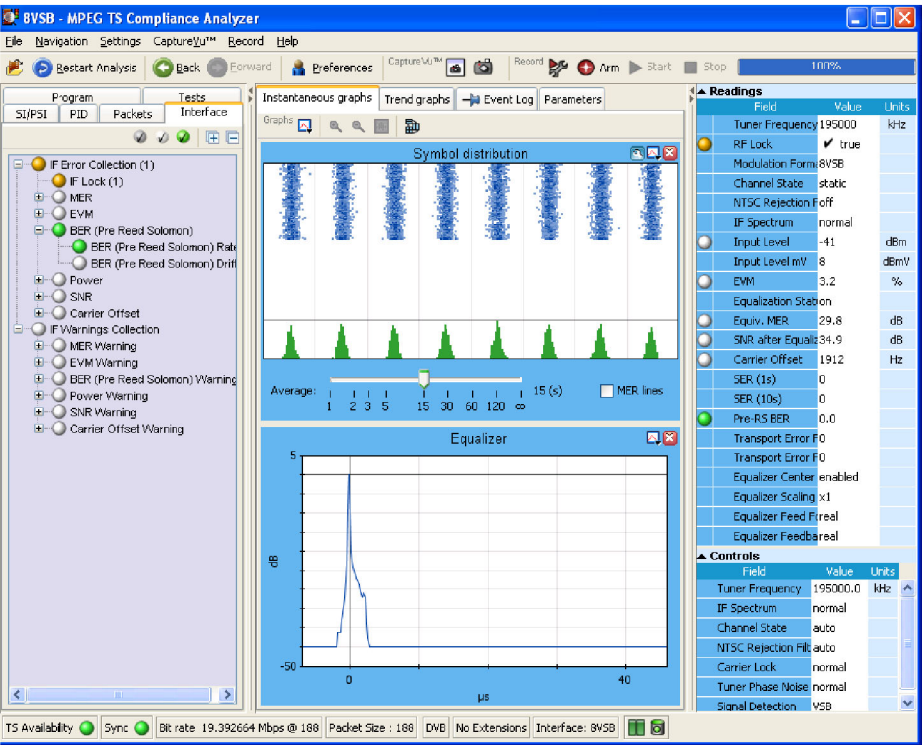


Figure 1-38: Interface View - RF - 8VSB



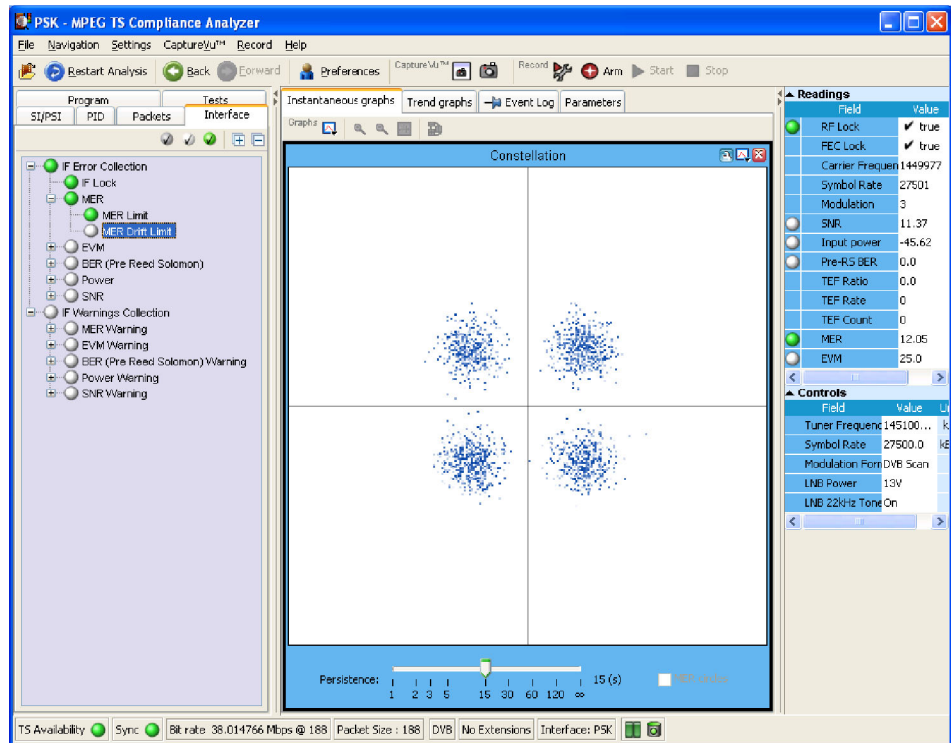
**8VSB Interface Settings.** The following 8VSB settings are available on the Open Transport Stream - Real Time Analysis dialog box, and also in the Interface tab - Controls area.

**Table 1-8: 8VSB settings**

Field	Description	
8VSB controls	Tuner Frequency (kHz)	Enter the required tuned (channel) frequency. Remember to enter the center channel frequency, not the "pilot" frequency.
	IF Spectrum	This can be set to Normal or Inverse, to allow for frequency conversions in the signal chain. Conversions that use difference frequencies invert the spectrum; additive conversions do not.
	Channel State	Available options are auto, static, dynamic and fast dynamic. Using these options you can match the receiver equalizer to the expected channel conditions. The recommended default setting is auto.
	NTSC Rejection Filter	This setting gives you control over the integrated cochannel NTSC reject filter. Options are On, Off and Auto. The recommended default setting is Auto.
	Carrier Lock	This setting allows you to control the carrier lock range. The Normal setting allows lock over a $\pm 150$ kHz range; Wide extends the range to $\pm 500$ kHz. The recommended default setting is Normal.
	Tuner Phase Noise (Normal and High)	This control modifies the carrier loop bandwidth to allow the acquisition of noisy carriers. Normal mode is recommended for general use.
	Signal Detection	NTSC (National Television Standards Committee) and VSB (Vestigial Side Band).
8VSB Instantaneous Graphs	Symbol Distribution	This graph shows the samples received over time in a falling vertical line display. In a noise free system, all samples would fall on one of the eight vertical lines. However, in normal systems, the samples will be displayed distributed around the vertical lines. At the bottom of the graph display, the sample values are accumulated into a distribution histogram. The histogram can be displayed in a linear or logarithmic format.
	Signal to Noise (SNR) (after equalizer)	The SNR values are plotted in a pen-trace style, giving a brief history of the collected values.
	Equivalent MER	An MER (Modulation Error Ratio) calculation is performed on the in-phase (I) data samples. The quadrature data samples are ignored in this calculation.
	Equalizer	The equalizer coefficients are plotted across the graph display. The display illustrates the presence of multi-path echoes by indicating how the equalizer is adjusting to cancel them out. <b>NOTE.</b> <i>The Equalizer graph amplitude values are only approximate.</i>
Trend Graphs	<p>The trend graphs extend the principle of the instantaneous graphs by graphing measurements over longer periods</p> <p>Each graph is associated with a measurement that is also displayed in the Readings panel on the right side of the display. The measurements have status LEDs associated with them.</p> <p>Individual trend graphs can be opened by making a selection from the drop-down menu of the Trend graph or from the context menu of the measurement in the Readings panel.</p> <p>The following trend graphs are available for the 8VSB interface card: RF Lock, Equiv, MER, EVM, Pre-RS BER, Input Level, SNR after Equalizer, and Carrier Offset.</p>	

**RF Interface - QPSK/8PSK**

The settings and displays of the QPSK/8PSK RF interface card are as follows: QPSK/8PSK Interface Settings, QPSK/8PSK Instantaneous Graphs, and QPSK/8PSK Trend Graphs.



**Figure 1-39: Interface View - RF - QPSK/8PSK**

**QPSK/8PSK Interface Settings.** The following QPSK/8PSK settings are available on the Open Transport Stream - Real Time Analysis dialog box, and also in the Interface tab - Controls area

**Table 1-9: QPSK/8PSK settings**

Field	Description	
QPSK/8PSK controls	Tuner Frequency (kHz)	This value is the center frequency of the IF channel to be received (after downconversion in the LNB where applicable). Any frequency can be entered; there is no need to follow a channel plan. The frequency resolution is determined by the tuner step size of 1 MHz.
	Symbol Rate (kBaud)	This value is the symbol frequency (Baud rate) of the signal to be received, over a range of 1 to 30 MBaud. You need to enter the symbol rate to a typical accuracy of 1000 ppm to ensure successful lock.
	Modulation Format	The card supports a number of modulation formats: Turbo FEC 8PSK, Turbo FEC QPSK, DVB QPSK and Digicipher™ II. Enter the appropriate format and puncture rate (also known as the code rate) into the modulation dropdown dialog box. A Scan function is also provided, allowing automatic acquisition if the precise code rate is not known.
	LNB Power	The QPSK/8PSK card incorporates a regulated power supply for control of a LNB (Low Noise Block) or similar equipment. The supply voltage, using the drop down dialog box, is selectable between Off (default), 13V and 18V. The output current is limited to 200 mA maximum, and is foldback limited to a low value in the event of an overload.
	LNB 22 kHz Tone	A 22 kHz tone is provided for control of an LNB (Low Noise Block) or similar equipment. The tone, using the drop down dialog box, is selectable between Off (default) or On.
QPSK/8PSK Instantaneous Graphs	Constellation	<p>I and Q data are collected from the QAM front end and displayed as a conventional constellation of 256 points by 256 points. The collected samples are not real time, so there is some dwell (delay) before a complete constellation is displayed. The persistence of the display can be varied using the Persist slider control at the bottom of the graph.</p> <p>MER and EVM calculations are performed on the constellation data according to the formulas given in TR 101 290.</p>
QPSK/8PSK Trend Graphs		<p>The trend graphs extend the principle of the instantaneous graphs by graphing measurements over longer periods</p> <p>Each graph is associated with a measurement that is also displayed in the Readings panel on the right side of the display. The measurements have status LEDs associated with them.</p> <p>Individual trend graphs can be opened by making a selection from the drop-down menu of the Trend graph or from the context menu of the measurement in the Readings panel.</p> <p>The following trend graphs are available for the QPSK/8PSK interface card: RF Lock, MER, EVM, Pre-RS BER, Input power, and SNR.</p>

## IP Video Gigabit Ethernet Interface

The IP Video Interface tree view contains two primary nodes: IF Error Collection and IF Warnings Collection as shown in the following figure. The secondary nodes are specific to the IP Video interface. The detail views are contained under five tabs: IP Tables, Diagnostics, Graphs, Interface Event Log, and All Session Event Log.

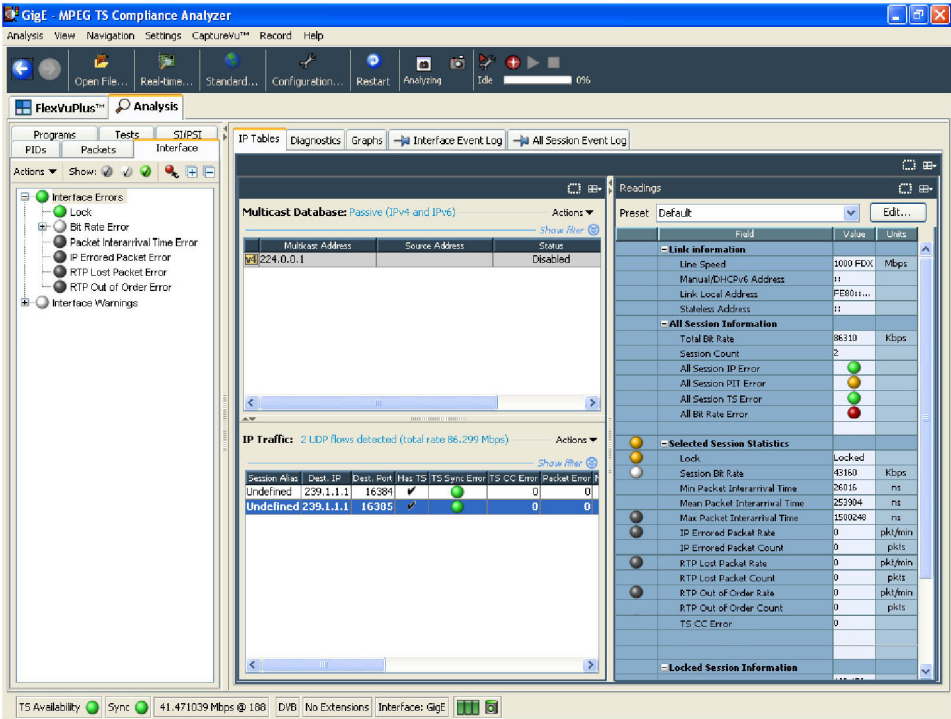


Figure 1-40: Interface view - IP Video

### IP Tables Tab

The IP tables view contains the Multicast Database table, the IP Traffic table, and the IP card readings panel.

**Multicast Database.** This table shows the multicast addresses that have been added by the user. (See Figure 1-41.)

This table will be shown only when multicast subscription mode has been selected.

The table shows the status of the current multicast sessions: Join Requested, Joined, Not Joined, Shadowed, Leave Pending, and Join Pending. Join Requested is displayed when Join has been clicked and a message has been transmitted on the network, but no traffic has yet been seen. As soon as traffic is detected, the status will be updated to Join.

**IP Traffic.** The Traffic view as shown in the following figure displays all traffic, including, for example, FTP (File Transfer Protocol) traffic and available IP

sessions with rates higher than five network packets per second on the currently selected interface (copper or optical)

The currently selected traffic is highlighted in this table. You cannot select network streams that do not carry a transport stream. The column display can be shown/hidden by selecting/deselecting headings from the column heading context menu. The individual columns are described in the following table. If a single subscription mode is selected, all sessions will be suspended except the one currently subscribed.

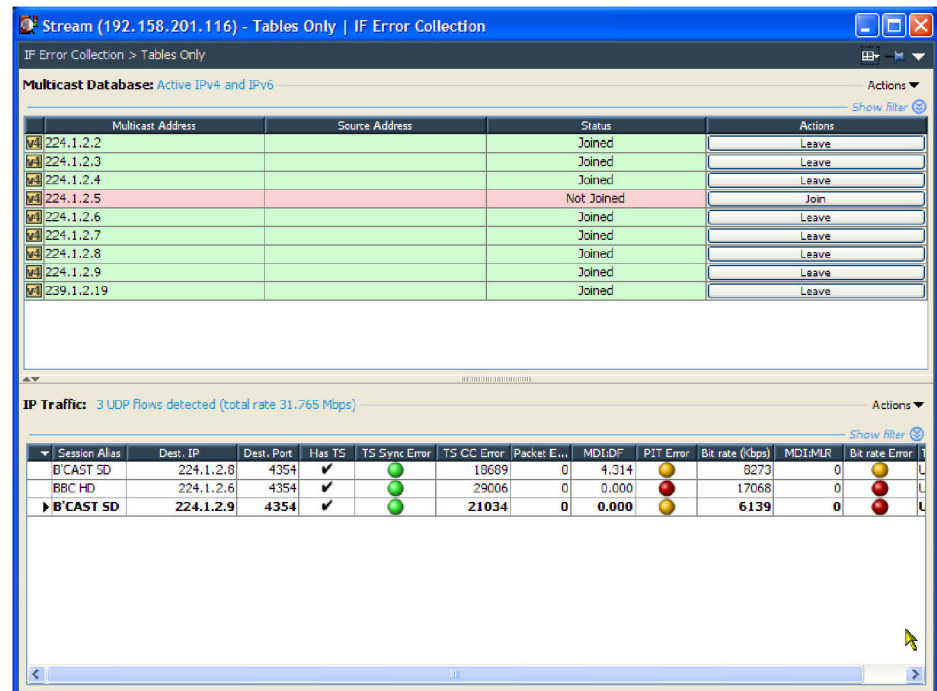


Figure 1-41: IP Traffic view (tear-off view)

Table 1-10: IP Traffic view column descriptions

Field	Description
Active	Indicates the selected stream. The row is also bolded
Session Alias	User allocated name
Source MAC	Session source MAC address
Destination MAC	Session target MAC address
Source IP	Session source IP address
Destination IP	Session target IP address
Source Port	Session source IP port
Destination Port	Session target IP port
VLAN Tag	VLAN (Virtual Local Area Network) tag; "-" where not applicable. Includes all parts of the VLAN information not just the identity

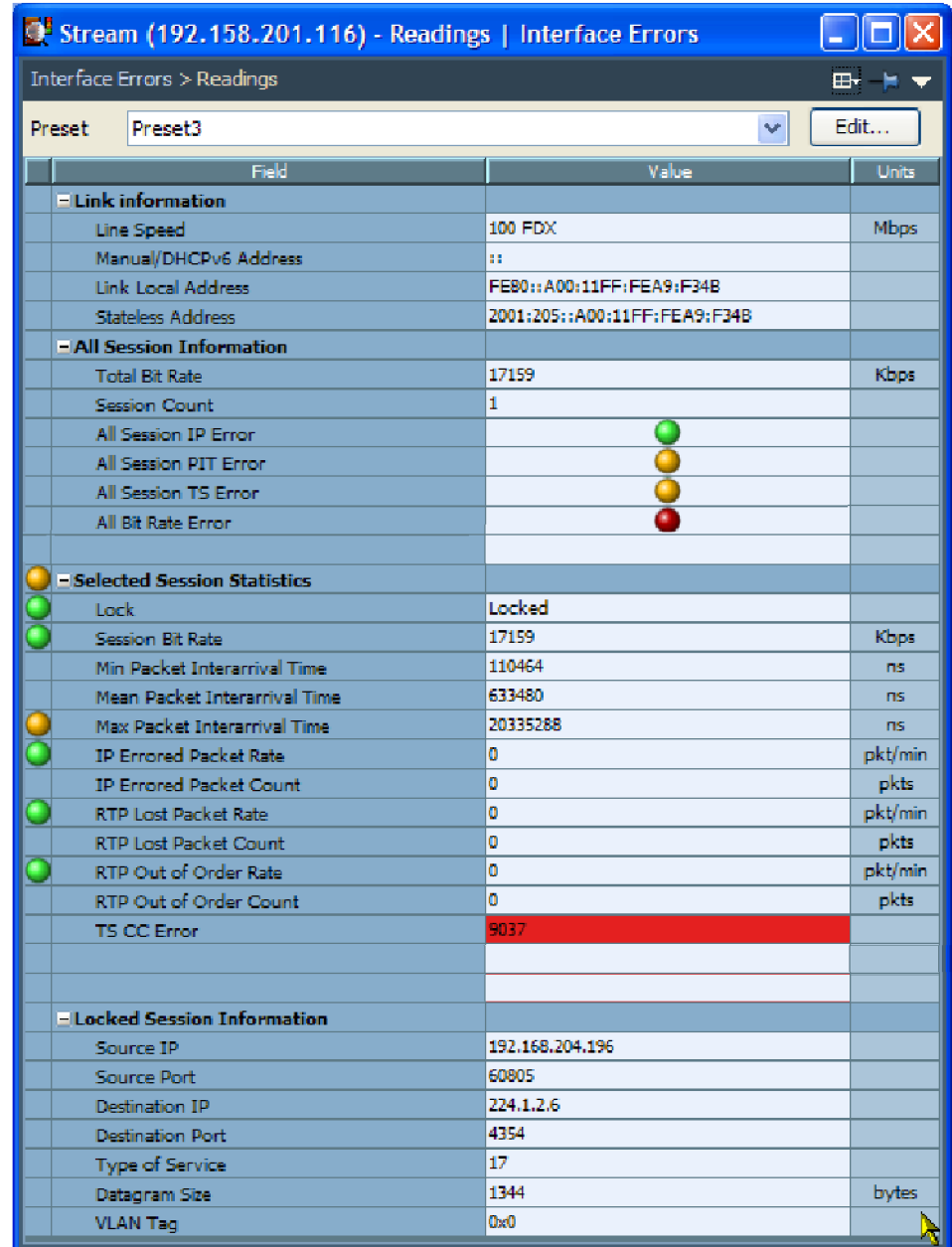
**Table 1-10: IP Traffic view column descriptions (cont.)**

Field	Description
Transport	RTP (Real Time Protocol) or UDP (User Datagram Protocol) (Others, such as FTP, are possible if there is a sustained flow of another kind on the network)
Has TS	Yes (check mark), if sync has been detected in this session. No, if sync has not been detected in this session
Multicast	Yes (check mark), if it is a multicast address
TTS	(Time Stamp Transport Stream) Yes (check mark), if the session is time-stamped.
TS Sync Error	Yes (green), if no sync byte or sync loss errors have been detected in the session since reset or startup
TS CC Errors	MPEG CC (continuity count) error count in each session since reset or startup
Pkt Error	Total count of IP corrupted, lost packets, and out-of-order packets in each session since reset or startup
PIT Error	Yes (green), if the PIT (packet inter-arrival time) in each session has not exceeded the user defined limit at any time since reset or startup
Bit Rate (Kbps)	Session bitrate (not the same as the stream bitrate, this includes IP wrappers)

At the top of each of the IP tables (Multicast Database and IP Traffic) is a Show filter option. You can use these to filter and limit the displayed items.

**Readings.** In this section, the IP Video interface readings are described. (See Figure 1-42.) (See Table 1-11.)

Previously configured setups are available in the **Preset** drop-down menu. Selecting from the drop-down menu is equivalent to applying a configuration in the Configure Interface dialog box. Use the **Edit** button to open the **Edit Interface Settings**. (See page 1-18, *Interface Card Configuration*.)



Field	Value	Units
<b>Link information</b>		
Line Speed	100 FDX	Mbps
Manual/DHCPv6 Address	::	
Link Local Address	FE80::A00:11FF:FEA9:F34B	
Stateless Address	2001:205::A00:11FF:FEA9:F34B	
<b>All Session Information</b>		
Total Bit Rate	17159	Kbps
Session Count	1	
All Session IP Error		
All Session PIT Error		
All Session TS Error		
All Bit Rate Error		
<b>Selected Session Statistics</b>		
Lock	Locked	
Session Bit Rate	17159	Kbps
Min Packet Interarrival Time	110464	ns
Mean Packet Interarrival Time	633480	ns
Max Packet Interarrival Time	20335288	ns
IP Errored Packet Rate	0	pkt/min
IP Errored Packet Count	0	pkts
RTP Lost Packet Rate	0	pkt/min
RTP Lost Packet Count	0	pkts
RTP Out of Order Rate	0	pkt/min
RTP Out of Order Count	0	pkts
TS CC Error	9037	
<b>Locked Session Information</b>		
Source IP	192.168.204.196	
Source Port	60805	
Destination IP	224.1.2.6	
Destination Port	4354	
Type of Service	17	
Datagram Size	1344	bytes
VLAN Tag	0x0	

Figure 1-42: IP Video interface Readings view (tear-off view)

**Table 1-11: IP Video interface readings**

Field title	Description	Units
<b>Link Information</b>		
Line Speed	Shows the speed and type of the current physical connection to the network. Line speed; 10, 100, 1000, 1000 (Optical), N/A. FDX - Full-duplex; HDX - Half-duplex  <b>NOTE.</b> The IP Video interface card allows active network participation on half-duplex connections. However, if there are issues with active traffic, such as IGMP dropout, a full-duplex connection will be needed.	Mbps
Manual/DHCPv6 Address	Manually entered address or address supplied by DHCPv6 server.	-
Local Link Address	The local link address is used for network address autoconfiguration where no external source of network addressing information is available.	-
Stateless Address	Unique IPv6 autoconfigured address.	-
<b>All Session Information</b>		
The All Session readings provide cumulative readings for the current multicast sessions.		
Total Bit Rate	Total bit rate on the currently selected copper/optical port including network headers.	Kbps
Session Count	The number of sessions present on the link.	-
All Session IP Error	Indicates the worst case packet error from all sessions.  <b>NOTE.</b> The All Session IP/PIT/TS error LEDs will turn red only when the related limits defined on the Information screen are exceeded.	(Error LED)
All Session PIT Error	Indicates the worst case PIT Error from all sessions.	(Error LED)
All Session TS Error	Indicates compliance checking and sync errors for all sessions.	(Error LED)
All Bit Rate Error	Indicates bit rate errors for all sessions.	(Error LED)
<b>Selected Session Statistics</b>		
The Selected Session readings provide readings for the current session.		
Lock	The LED icon is green when the signal is in sync and is being received normally. When a signal is present but no lock is achieved, the indicator is red. When no signal is found, the indicator is gray.	(LED)
Session Bit Rate	Bit rate of currently selected stream including network headers.	Kbps
Min Packet Interarrival Time	Minimum packet interarrival time (PIT) of the currently selected stream.	ns
Mean Packet Interarrival Time	Mean packet interarrival time (PIT) of the currently selected stream.	ns
Max Packet Interarrival Time	Maximum packet interarrival time (PIT) of the currently selected stream.	ns
IP Errored Packet Rate	The calculation is maintained per session on the interface card. The field displays a red background if the rate is greater than zero.	pkt/min

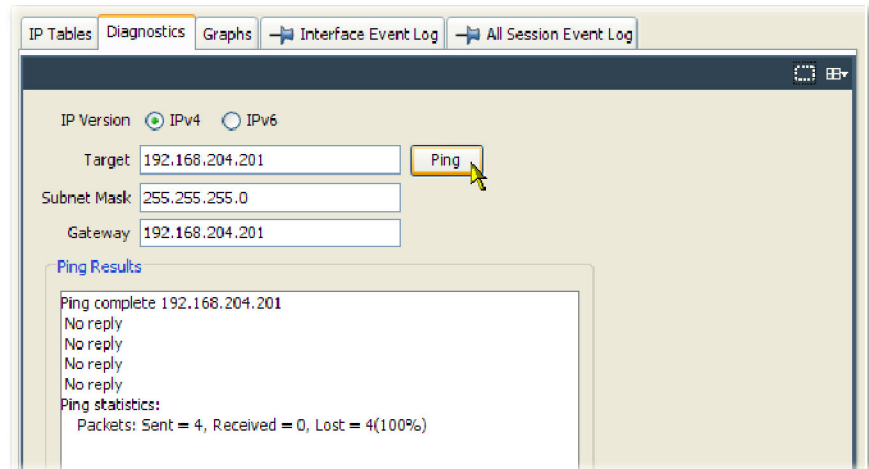


Table 1-11: IP Video interface readings (cont.)

Field title	Description	Units
IP Errored Packet Count	Total IP packet error count since the last reset. The count is maintained per session on the interface card, so that the count that is presented when a stream is selected is since reset or startup, not since the session was selected. The field displays a red background if the count is greater than zero.	pkts
RTP Lost Packet Rate	The calculation is maintained per session on the interface card. The field displays a red background if the rate is greater than zero. This field is not applicable (gray) if protocol is set to UDP.	pkt/min
RTP Lost Packet Count	Total lost RTP packets since the last reset. The count is maintained per session on the interface card, so the count that is presented when a stream is selected is since reset or startup, and not since the session was selected. The field displays a red background if the count is greater than zero. This field is not applicable (gray) if the protocol is set to UDP.	pkts
RTP Out of Order Rate	The calculation is maintained per session on the interface card. The field displays a red background if the rate is greater than zero. This field is not applicable (gray) if protocol is set to UDP.	pkt/min
RTP Out of Order Count	RTP out of order packet total count (since last reset). Count is maintained per session on the interface card, so the count that is presented when a stream is selected is since reset or startup, and not since the session was selected. The field displays a red background if the count is greater than zero. This field is not applicable (gray) if protocol is set to UDP.	pkts
TS CC Error	Total MPEG CC errors on this session since reset or startup. The field displays a red background if the count is greater than zero.  <b>NOTE.</b> The TS CC Error count may not equal the count shown in the Analysis Tests view, for example TR101 290, test 1.4, Continuity. The interface card starts counting before the MTM400 processor card, and will continue to count per session, while the MTM400 monitors other sessions.	-
<b>Locked Session Information</b>		
Source IP	IP address of the currently monitored transport stream.	-
Source Port	Port that is currently receiving the transport stream.	-
Destination IP	IP address to which the transport stream is being sent.	-
Destination Port	Port to which the transport stream is being sent.	-
Type of Service	Type of service field of the transport stream IP packets.	-
Datagram Size	Datagram size of the transport stream IP packets.	bytes
VLAN Tag	Virtual Local Area Network (VLAN) tag displayed in hex format. This is a two byte value containing priority bit, canonical format indicator (CFI), and VLAN ID (VID).	-

**Diagnostics Tab**

This tab displays ping results in the same format as the DOS ping program. The results include round trip time, TTL, and time-out messages. The results will be shown in this table after the Ping button is clicked. The address format, IPv4 or IPv6, should be selected in accord with the address format used.



**Figure 1-43: IP Video interface - Diagnostics**

## Graphs Tab

This tab allows a range of measurements to be displayed in graphical form. Readings are also displayed. (See page 1-90, *Readings*.)

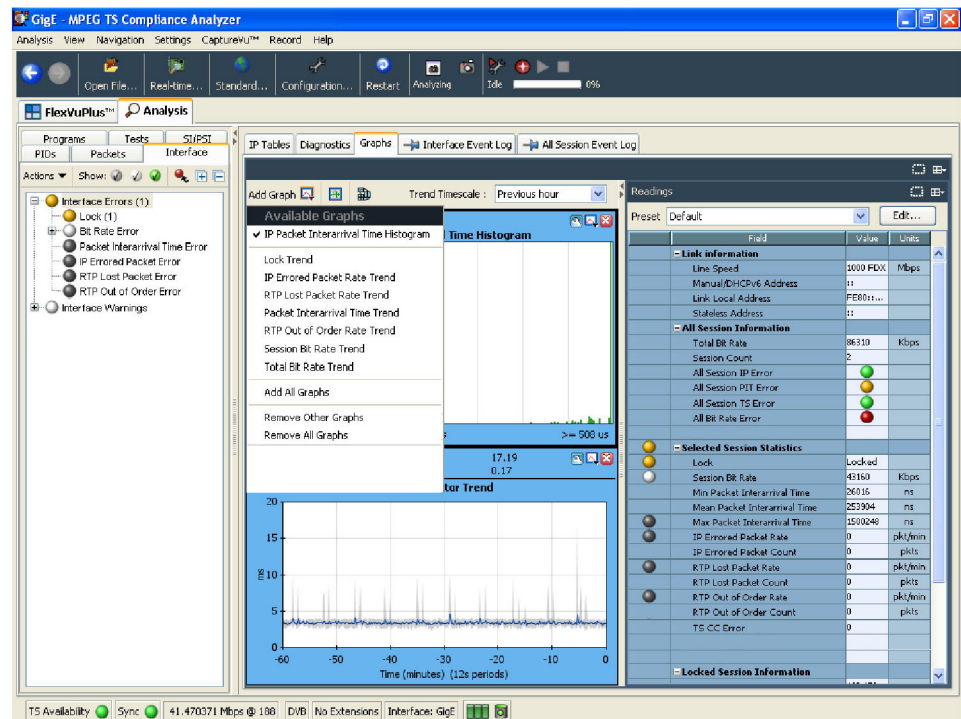


Figure 1-44: IP Video interface graphs (tear-off view)

The following trend graphs are available: Lock, Corrupt Packet Rate, Dropped Packet Rate, Packet Inter-Arrival Time (Peak and Average), and Out-of-Order Packet Rate. The period over which the trend values are displayed can be selected from the Trend Timescale drop-down menu or from the graph context menus.

On some trend graphs, peak readings are shown in gray; the average readings are shown a single line.

Also available are graphs of the selected session bit rate and session cumulative bit rate (the sum of bit rates of all sessions).

## Interface Event Log

This log collects all of the interface errors in a single log file. The log can be saved for detailed examination and manipulation.

## All Session Event Log

This log collects all events. Apart from displaying all events, two other subsets of all events can be selected from a drop-down list and displayed, that is Selected Stream Events and All IP Session Events.

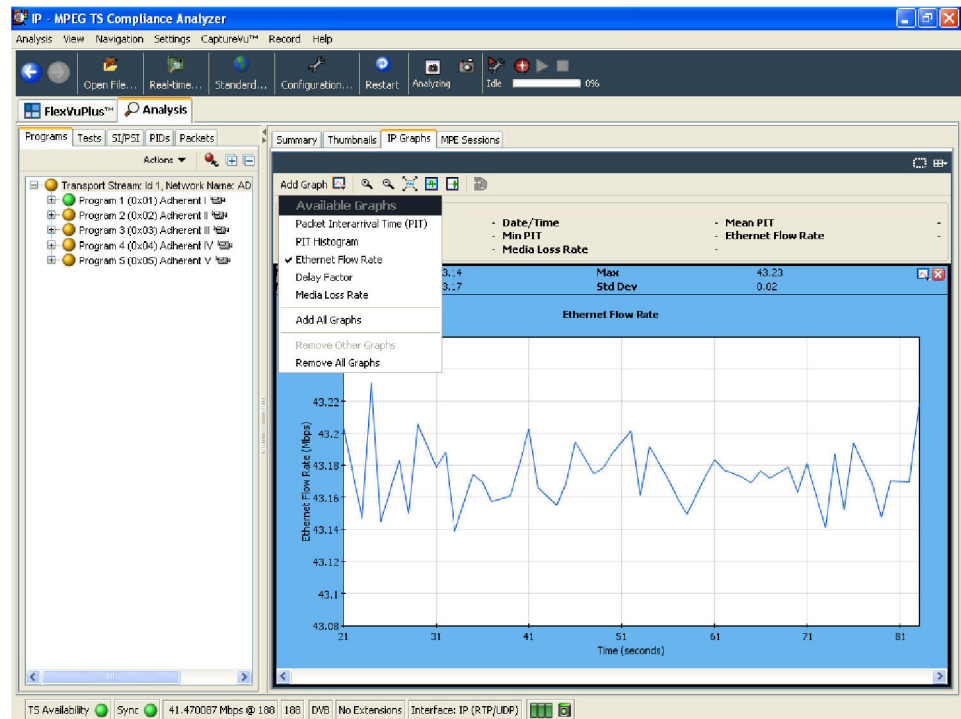
## IP Video Interface Notes

The following notes are included to assist with the setup and operation of the IP Video interface card. Click the Interface button in the toolbar to access the interface setup.

- Before connecting to the network under test, enter a valid Input Card IP address on the interface configuration dialog box, otherwise any router or switch that is connected may add an invalid IP address to its own ARP table (which may have a long time-out).
- If the Input Card IP is 0.0.0.0, you cannot be active on the network. Similarly, if the Input Card MAC is 00-00-00-00-00-00, you cannot be active on the network. In the latter case, the IP Video card may have been incorrectly configured.
- A MAC address is allocated to the IP Video interface card during manufacture. If required, you can change it using the Configure Interface dialog box.
- The MAC and IP addresses of the IP Video interface card must be configured before any of the other IP Video interface settings.
- The Network Interaction setting must be one of the active options when you are trying to send or receive pings on the network or when you are acting as an end point for unicast and multicast traffic.
- IGMP (Internet Group Management Protocol) join and ping commands cannot be sent when the Network Interaction mode is set to passive.
- An SFP (Small Format Pluggable) module is used to facilitate the Ethernet Optical interconnection feature. The IP Video interface card has been tested with SFP module(s) ordered from Tektronix. SFP modules purchased from a supplier other than Tektronix are not warranted to work.
- Only optical SFPs are supported; copper SFPs are not supported.
- Only full duplex operation is supported by the IP Video interface card.
- Traffic flows are displayed in the Traffic screen only if they have a total packet rate of > 5 network packets per second.
- The Traffic screen will show all traffic, for example, FTP. For non-transport streams, the MTS400 Series instrument will perform IP level tests only.
- Only transport streams can be selected for monitoring; transport streams are indicated by a check mark in the TS column.

## GbE Video over IP Interface

GbE Interface setup is done in the Real-time Interface opening dialog box. No Interface tab is displayed. An IP Graphs detail tab is added to the Programs view as shown in the following figure.



**Figure 1-45: GbE interface - IP Graphs**

The following graphs are available: Packet Interarrival Time (PIT), PIT Histogram, Ethernet Flow Rate, Delay Factor, and Media Loss Rate.

A number of IP specific proprietary tests are added to the Tests tree.

## Common User Interface Concepts

Many user interface concepts are used throughout the analyzer. The following common elements are described in this section:

- Windows Management
- Icons
- Graph Management
- Timing Graphs
- Bit Rate Graphs
- PIT Graph
- Now Playing Views
- Parameter Edit
- Event Logs
- Bit Rates
- EPG View
- MPE Views
- CaptureVu Features
- Triggered Recording
- Menu Bar and Options
- Preferences
- Script Files

### Windows Management

---

**NOTE.** For basic Windows operations, such as minimizing windows or using the scroll bars, refer to the *MS Windows documentation*.

---

In addition to the standard windows management methods, the following controls are added which allow the windows panes to be resized.

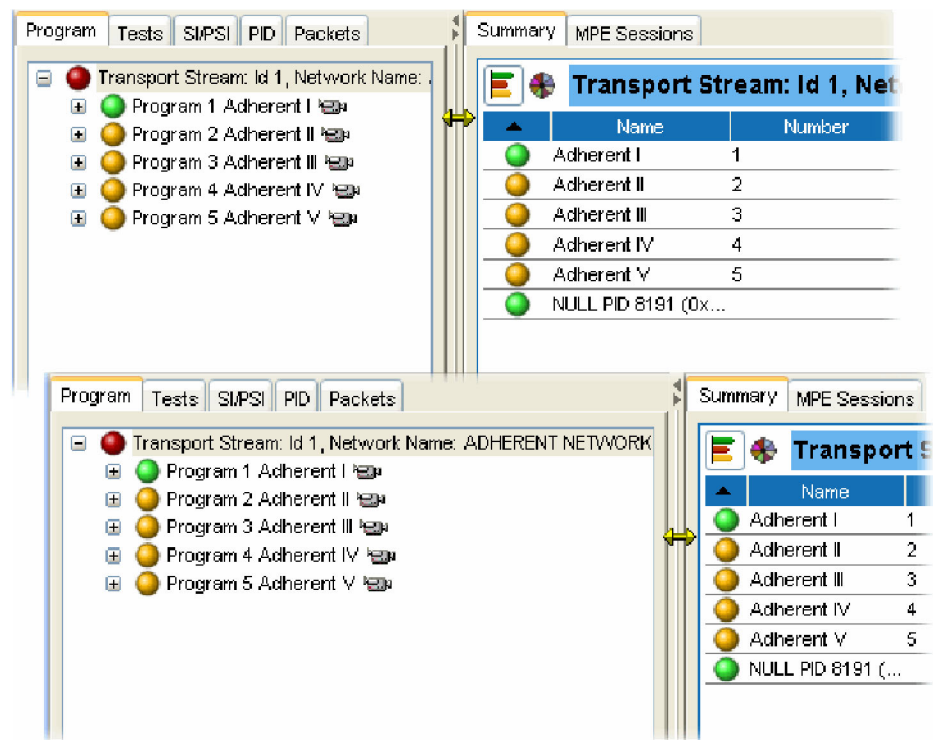
### Horizontal and Vertical Controls

Horizontal and vertical control icons are placed between adjacent panes. Clicking on an icon will expand the adjacent pane in the direction shown by the icon.



**Figure 1-46: Window size adjustments**

The size of panes can also be controlled by placing the cursor over the horizontal or vertical dividing bar so that it changes to a bidirectional arrow. The dividing bar can then be dragged to the required position as shown in the following figure.



### Table Manipulation

The following activities are available for data displayed in tabular form:

- Click a column header label to sort the section in ascending or descending order
- Drag a column header label divider bar to adjust the column width

- Select Resize All Columns to Fit from the context menu to adjust all columns to fit the available display width
- Columns can be hidden or shown by selecting them in the header label context menu

## Icons

Icons are used in the TSCA to convey information about a node or function.

In this section, the icons used in the TSCA and the icons used in the quick link section of context menus are described. (See Table 1-12.) (See Table 1-13.) (See Table 1-14.)

---

**NOTE.** *The display of all icons is context-dependent. Not all icons will be visible in all views.*

---

**Table 1-12: Object identification icons**













Icon	Description
	Application Information Table (MHP)
	Audio
	Conditional Access PID
	Data stream
	Packet
	PCR
	Program
	Programs
	SI table
	SI table container
	SI tables
	Stream scrambled



Table 1-12: Object identification icons (cont.)







Icon	Description
	Subtitles
	Teletext
	Video
	Video + audio
	Closed caption - CC-EIA608
	Closed caption - CC-EIA708

Table 1-13: Interface management icons














Icon	Description
	Open transport stream
	View CaptureVu settings
	Capture analysis
	Bar chart
	Pie chart
	Stacked graph chart
	Link to
	Preferences
	Audible alarm
	CaptureVu breakpoint
<b>Graph management</b>	
	Graph selection
	Zoom in
	Zoom out





Table 1-13: Interface management icons (cont.)

Icon	Description
	Show full dataset
	Hide/show limits
	Hide/show settling time indicators
	Rotate graph view
<b>Packet management</b>	
	Remove all PID packets
	Remove PID packet
	Add PID packet
	PID packet group
	PID packet placeholder
	Go to first packet
	Go to previous packet
	Go to next packet
	Go to last packet
	Open Go To Packet dialog box
<b>Action control</b>	
	Go to previous view
	Go to next view

Table 1-14: Quick link icons

Icon	Description
	Go to next red LED in current tree
	View this PID in PID tree
	View packets with this PID

Table 1-14: Quick link icons (cont.)

Icon	Description
	View packets in Packet tree
	View PCR graphs
	View this program's PMT in SI tree
	View this test in Tests tree

## Graph Management

A number of screens displaying graphs are available in the analyzer. The graphs are described in the relevant sections of this manual. This section describes the management of the graphs user interface.

Four categories of graph are available: PCR measurements, section timing, bit rates, and PTS (Presentation Time Stamps).

PCR measurement graphs include:

- PCR Drift
- PCR Inaccuracy
- PCR Arrival Interval
- PCR Frequency Offset
- PCR Overall Jitter
- PTS - PCR Variation
- DTS - PCR Variation

PTS interval graphs include:

- PTS value interval
- PTS arrival interval

Section timing graphs include:

- Section Repetition Interval
- Subtable Inter Section Gap
- Subtable Repetition Interval

For streams received over IP, the PIT (packet interarrival time) graph is available.

The graphs that can be displayed depend on the selection made in the navigation view. However, the menus and options for the graphs are similar and as described in the following pages.

Measurement Background

Measurement points (2048 maximum) are held in a circular buffer.

**NOTE.** A circular buffer is an area of memory used to store a continuous stream of data by starting again at the beginning of the buffer after reaching the end.

A graph set for full display will show the current measurement points. During real-time analysis, the graph is constantly being filled (from the right to left), and measurements moving off the left side of the display are lost. The time scale (Y-axis) is started from zero each time that the node is accessed.

For some of the graphs, sufficient data must be gathered before meaningful results can be displayed. The phrase "Settling Time" will be displayed briefly in the graph area while the necessary data is gathered.

Overview

The following figure shows a typical timing graph display. In this example, a PID carrying PCR has been selected, and two graphs are displayed: PTS Arrival Interval and PCR Arrival Interval.

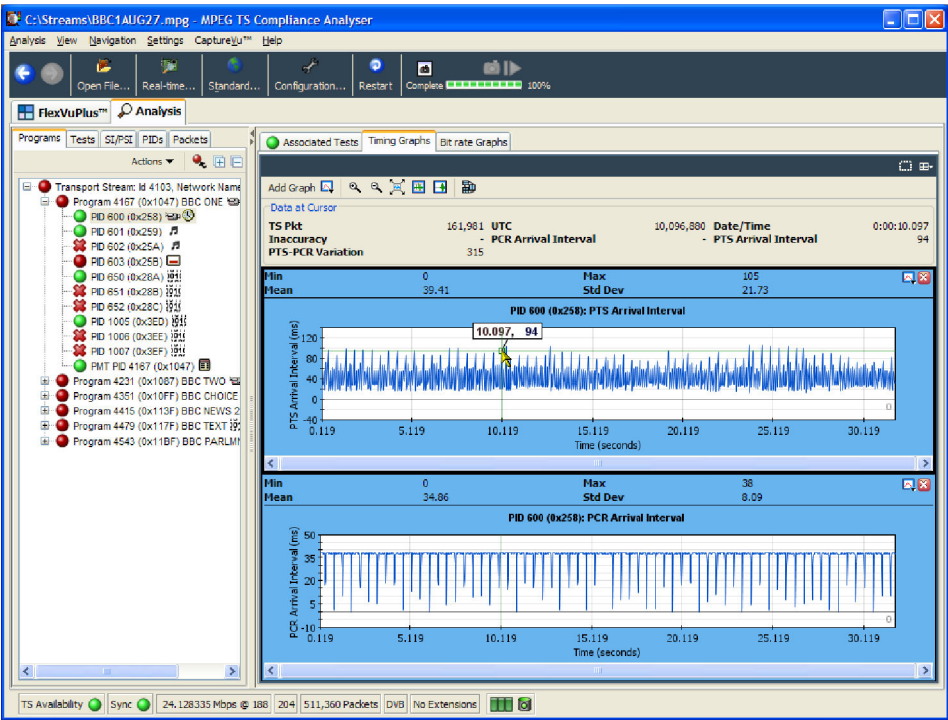


Figure 1-47: Timing graphs

Within the category, the X axis is common to all graphs. A horizontal scroll bar allows you to select an area for inspection when the graph extends beyond the display area.

### Cursor Data and Control

A cursor can be displayed on the graphs, allowing you to see accurate measurements in the adjacent data panel. You can place the cursor by clicking any data point on one of the graphs. Note that the cursor is displayed at the same point on all of the visible graphs. (See Figure 1-47.)

When you select a point, a tooltip provides the X and Y coordinates of the point; the values of these will vary depending on the graph.

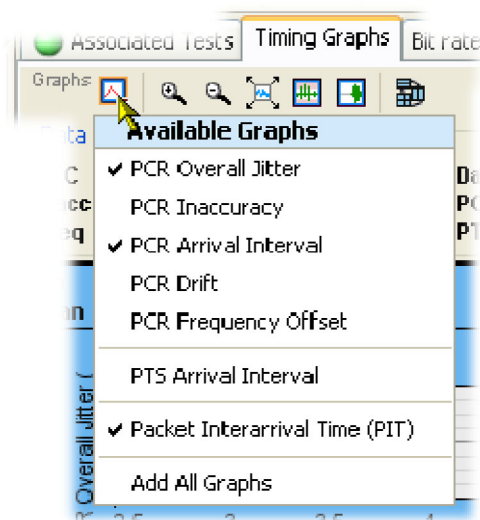
Data associated with the selected point is displayed in the statistics panel (above the graphs). The displayed values (maximum, minimum, mean and standard deviation) are calculated for all of the data that is received while the navigator node is highlighted.

Similarly, data for all graphs is displayed in the Data at Cursor panel. A link to the associated packet is provided in the context menu.

The cursor can be moved either by clicking a new position on the graph, or one point at a time by using the left or right controls on the keyboard.

### Graph Menu and Toolbar







The Graph Toolbar allows you to select and control the available graphs. (See Figure 1-48.) The graphs listed will depend on the interface in use.



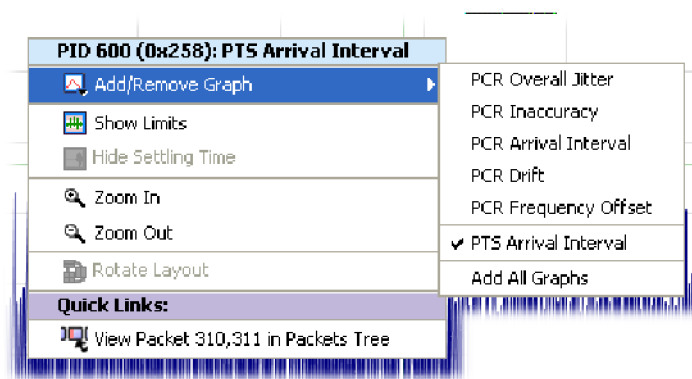
**Figure 1-48: Graph toolbar**

At the left end of the toolbar, a drop-down menu allows you to select which graphs are to be displayed. Only graphs for which data is available are listed. (See page 1-109, *Timing Graphs*.)

The remaining graph controls are as follows:

Icon	Description
	Zoom in
	Zoom out
	Return graphs to full scale display (All graphs can be returned to full display by double-clicking anywhere in the graph display area.)
	Hide/show out-of-range indicators
	Hide/show settling time
	Rotate graph layout

The graph context menu can be displayed by right-clicking anywhere in a graph display area. The options on the menu are applicable to only the graph from which the menu was selected.



**Figure 1-49: Graph context menu**

The title bar displayed at the top of the menu shows which object the graph applies to (for example, PID 600).

## Adding and Removing Graphs

Graphs can be added by selecting them from the context menu or from the drop-down menu either in the toolbar or from the top right corner of any displayed graph. All graphs can be opened by selecting Add All Graphs from the same menu. Each graph type can only be displayed once.

Graphs can be removed by clearing them from the context menu or by clicking the close icon in the top right corner of the graph to be closed.

## Out of Range Indicators

Each graphed measurement has limits set by default (derived from the stream interpretation standard) or that you modify. (See page 1-117, *Parameter Edit*.)

Limits imposed by the test parameters can be displayed on a graph by clicking the Out of Range indicator icon. (See Figure 1-50.) In this example, the PTS Arrival Interval has been set at 700 ms. The area outside the limits is shaded (red). The Y axis is rescaled to show the maximum and minimum data points.

**Settling Time**

Some of the graphs in the TSCA require a number of samples to be available before meaningful results can be displayed. The period during which sufficient samples are being gathered is referred to as the settling time. During this settling time, the graph is grayed out and displays the phrase "Settling Time".

**Zoom Feature**

You can zoom graphs in and out using the controls on the menu bar or from the Graph Menu. An area of a graph can also be expanded by holding the right mouse button and dragging a rectangle around the area of interest.

Zooming (in or out) is centered on the middle point of the graph, irrespective of the cursor position. Both axes are expanded/contracted to accommodate the revised display. The graph is expanded or contracted by 25% of the displayed area each time that the control is used. Double-clicking on a graph rescales the axes to show the complete plotted data set.

If you hold the shift key while you click the zoom control, the Y axis is locked while the X axis is expanded or contracted.

If you hold the control key while you click the zoom control, the X axis is locked while the Y axis is expanded or contracted.

During real-time analysis, expanding (zooming in) an area of a graph generates a static snapshot of the graph. Because of the way that the measurements are stored in the circular buffer, the display will eventually clear. The only way to redisplay the graph is to return to full-scale display.

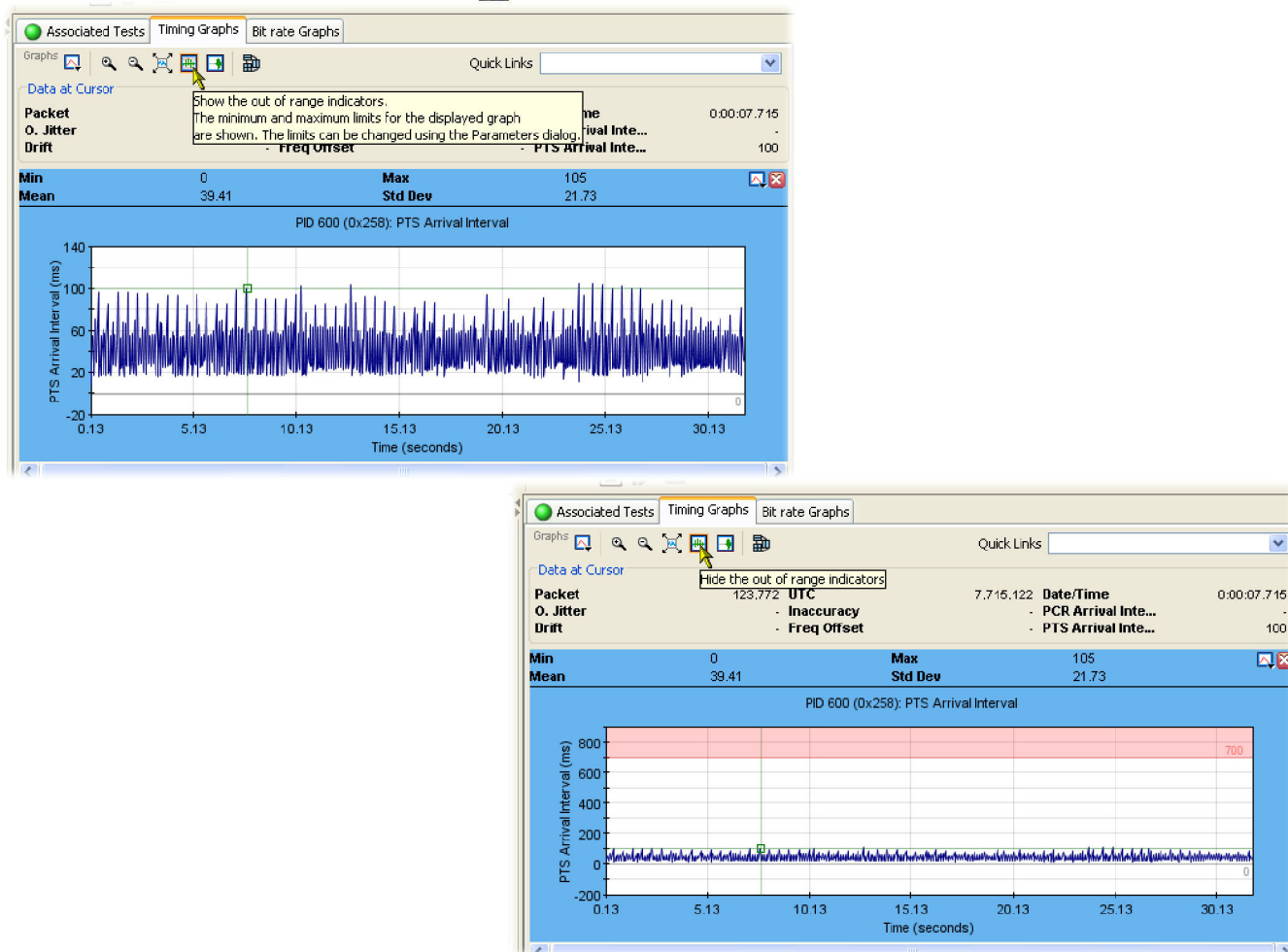


Figure 1-50: Out of range indicator



## Timing Graphs

The following table shows the timing graphs that are available for PIDs carrying PCRs. If a PCR PID is also carrying time stamp information, the full set of graphs will be available. (See page 1-103, *Graph Management*.)

**Table 1-15: Timing measurement graphs**

Graph Type	PID + PCR	PID + PCR + Timestamps
PCR Inaccuracy	✓	✓
PCR Arrival Interval	✓	✓
PCR Drift Rate	-	✓
PCR Frequency Offset	-	✓
PCR Overall Jitter	-	✓

Descriptions follow of each of the measurements. Adjustments can be made to each of the measurement parameters.

If the interval exceeds the limits displayed on the screen, the scale is adjusted automatically as necessary to include the maximum displayed values.

---

**NOTE.** *As with other parameter value adjustments, it is important to note where the adjustment is being made from. If the adjustment is made with a test node highlighted, all PIDs will be measured against that value. If the adjustment is made with a PID highlighted, only that PID will be measured against the modified value.*

---

### PCR Inaccuracy (PCR\_AC)

PCR graph: Inaccuracy The PCR Inaccuracy graph shows the difference between the actual and expected values for each PCR on the Y-axis. Expected PCR values are calculated from the byte index of the PCR.

The default limits are set to  $\pm 500$  ns.

The Maximum PCR Accuracy Error limit can be adjusted by modifying the Max PCR accuracy error.

### PCR Arrival Interval

The PCR Arrival Interval graph provides a display of the time interval between successive PCRs, during the last 256 PCRs. The interval is displayed on the Y-axis. The default limit (Maximum Repetition Period set in TR 101 290 test 2.3) is 40 ms.

The PCR Maximum Repetition Interval limit can be adjusted by modifying the PCR max repetition interval.

### PCR Drift Rate (PCR\_DR)

This Drift Rate graph shows the rate of change of PCR Frequency Offset, which is often very small. It is calculated using PCR Frequency Offset measurements.

The maximum PCR Drift Rate limit can be adjusted by modifying the Max PCR frequency drift rate parameter.

### PCR Frequency Offset (PCR\_FO)

The Frequency Offset graph shows the difference between the program clock frequency and the nominal clock frequency (measured against a reference that is not PCR or transport stream derived).

PCR Frequency Offset is a measurement of the error in the PCR frequency from the specified 27 MHz; the MPEG specification sets the limits at  $\pm 810$  Hz.

The Maximum PCR Frequency Offset limit can be adjusted by modifying the "Max PCR frequency offset" parameter.

### PCR Overall Jitter (PCR\_OJ)

The PCR Overall Jitter graph shows the time interval between the actual value of the PCR and its expected value based on its arrival time.

The Maximum PCR Accuracy Error limit can be adjusted by modifying the Max PCR overall jitter parameter.

### PTS and DTS Graphs

Decode Time Stamps (DTS) and Presentation Time Stamps (PTS) indicate the exact moment at which a video or audio frame has to be decoded or presented to the user. The values of these time stamps are references to the program time base, as indicated by the program's associated PCR.

The decoding and presentation times for a frame will be different if the frames are not transmitted in the order that they should be presented, that is, in video streams. In streams which are not reordered, for example, audio streams, the PTS and DTS values for a frame are identical.

The following PTS/DTS graphs are available for non-encrypted elementary streams carrying PTS data:

**PTS Value Interval.** The PTS Value Interval graph plots the difference in value between each PTS and the prior PTS. The time stamp value difference is displayed in terms of time.

**PTS Arrival Interval.** The PTS Arrival Interval graph shows the difference in arrival time between each PTS and the prior PTS.

**PTS-PCR Variation.** The PTS-PCR Variation graph plots the difference between each PTS value and the value of the program time base at the moment the PTS arrived. The program time base value at that point is interpolated from the associated PCR values. The measurement is displayed in terms of time, and gives an indication of how long after receiving the frame the decoder must wait before presenting it to the user.

**DTS-PCR Variation.** The DTS-PCR Variation graph shows the difference between each DTS value and the value of the program time base at the moment the DTS

arrived. The program time base value is calculated in the same way as for the PTS-PCR Variation graph. For video streams this graph is likely to differ from the PTS-PCR graph, but for non-reordered streams it will display the same values.

The PTS-PCR and DTS-PCR graphs can be useful for detecting encoder timing issues that are likely to cause receiver T-STD problems.

### PTS Processing for PES Private Stream Types

The default behavior of the TSCA is to perform PTS, and DTS, where applicable, measurements on audio and video PIDs. For PES Private (stream type 6) PIDs, these measurements are only carried out for PIDs that are recognized as carrying subtitle/closed caption information.

A parameter has been added that can override this automatic detection of PES Private PIDs. The behavior can be changed for all PIDs by opening the configuration dialog: **Settings > Configuration... > Test Parameters**. Locate and set the parameter **Process PTS for PES Private streams**.

- Set the value to 0 to select the default automatic behavior. PIDs with stream type 6 will be processed only for PTS/DTS measurements if the TSCA recognizes them as carrying subtitles and/or teletext.
- Set the value to 1 to force the TSCA to perform PTS/DTS measurements for all PIDs with stream type 6.
- Set the value to 2 to disable the PTS/DTS measurements for those PIDs with stream type 6.

This parameter can also be adjusted for a specific PID. Highlight the required PID in the PID view, and select **Edit Parameters** from the **2.5 PTS** context menu in the **Associated Tests** tab. This method affects the behavior of the selected PID only, and will only take effect if the PID is marked as stream type 6 in a PMT.

## Bit Rate Graphs

Bit rate graphs are available on program and PID nodes. (See page 1-103, *Graph Management*.)

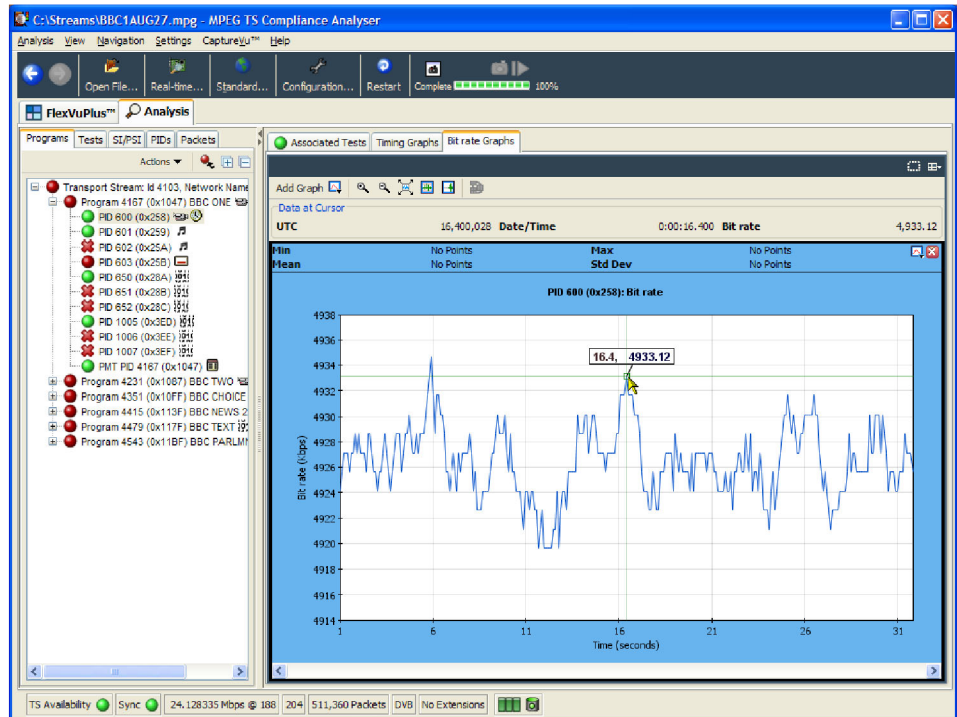


Figure 1-51: Bit rate graph

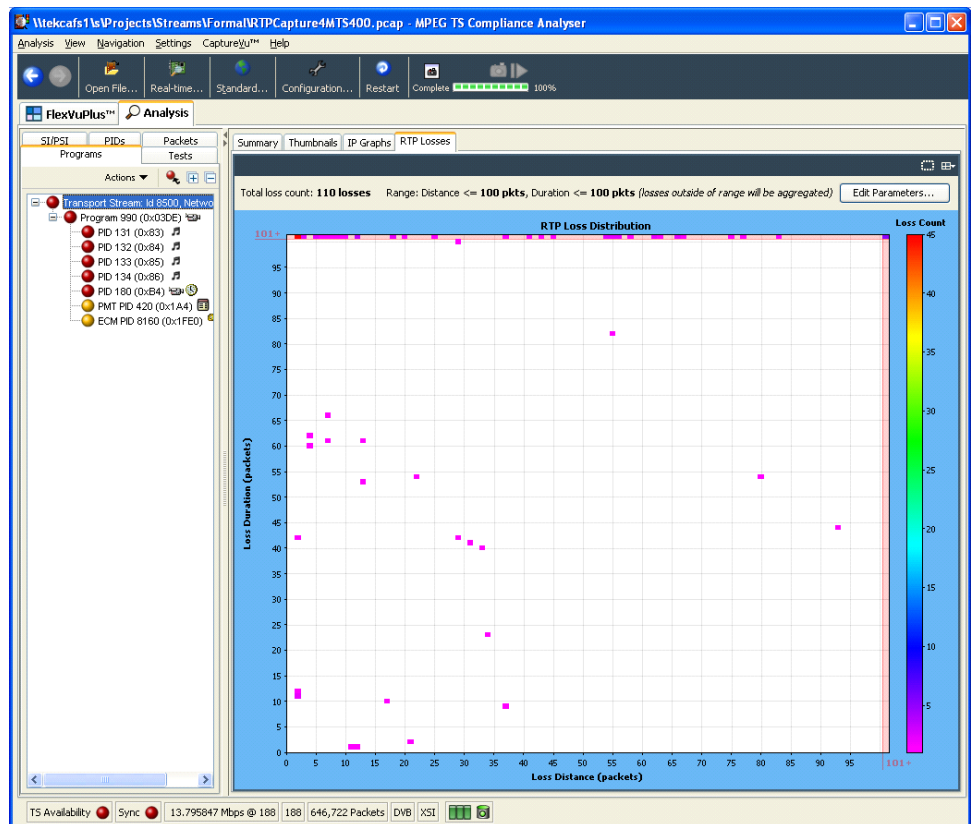
## PIT Graph

The PIT Graph displays the mean interarrival time of IP packets. This can be viewed from the Transport Stream node in the Program view. It can also be viewed alongside other timing graphs for PIDs with PTS, DTS, and/or PCR information. This can help you coordinate apparent problems with PCR, PTS, and DTS timing with IP packet timing.

## RTP Loss Distribution Graph

The RTP Loss distribution graph is available when analyzing transport streams carried using RTP in real-time, using the IP Video Gigabit Ethernet interface card or the internal NIC, or in file based analysis (PCAP). The graph shows the distribution of RTP packet losses by plotting loss duration (the number of consecutive packets lost) against loss distance (the distance between one block of lost packets and the previous block). The color of each point represents the count of occurrences of losses with a particular loss duration and distance.

To access the graph while analyzing an RTP stream, select the transport stream node in the **Programs** tree, and select the **RTP Losses** tab in the detail view. Note that any losses that occur outside of the range of the graph are captured and displayed in aggregate form at the top and on the right side of the graph. The limits can be changed by selecting the **Edit Parameters...** button.



The **Edit Parameters** dialog box allows you to alter the loss duration and loss distance values which will increase or decrease the X and Y axis ranges.

The 'Edit Parameters...' dialog box for 'RTP Loss Distribution' is shown. It contains a table of parameters for the test. The parameters are 'RTP loss distribution max loss distance axis' and 'RTP loss distribution max loss duration axis'. Both are currently set to 100. The dialog also includes a warning message and buttons for 'Set All to Nominal', 'OK', and 'Cancel'.

Field	Value	Units	Min	Nominal	Max
RTP loss distribution max loss distance axis	100	Integer...	1	100	1000000
RTP loss distribution max loss duration axis	100	Integer...	1	100	1000000

**Analysis has completed.** Parameter changes will only take effect when analysis is restarted.

Set All to Nominal OK Cancel

## Thumbnail Views

The Thumbnails tab displays video content at the transport stream and program node levels. Icons at the top right of the now playing screen provide three levels of detail and layout of the thumbnails: Thumbnails only, Brief Details, and Full Summary. The following figures in this section illustrate the level of detail provided by each icon.

The content of each program node can be viewed in more detail by clicking the play button. This assumes that a suitable player application is installed, for example, VLC Media Player.

In file analysis mode only, the program node content can be further analyzed using the MTS4CC Elementary Stream Compliance Analyzer or the MTS4EA Elementary Stream Analyzer (ESA). Select the ES button to open the analyzer. The ES button will be hidden if either of the ESA applications is not detected when the TSCA starts.

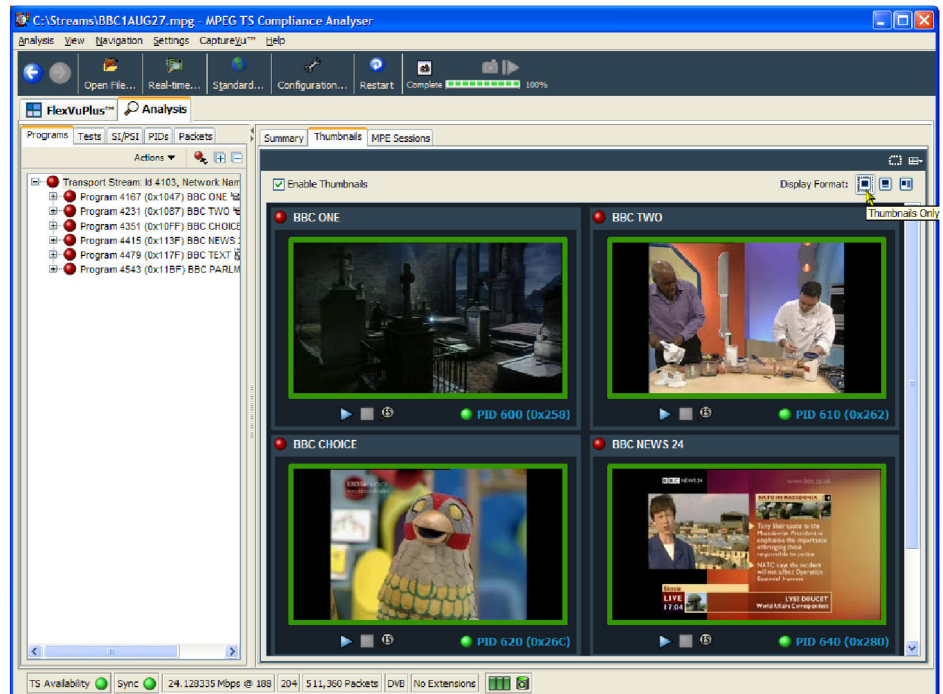


Figure 1-52: Thumbnail view - Thumbnail view

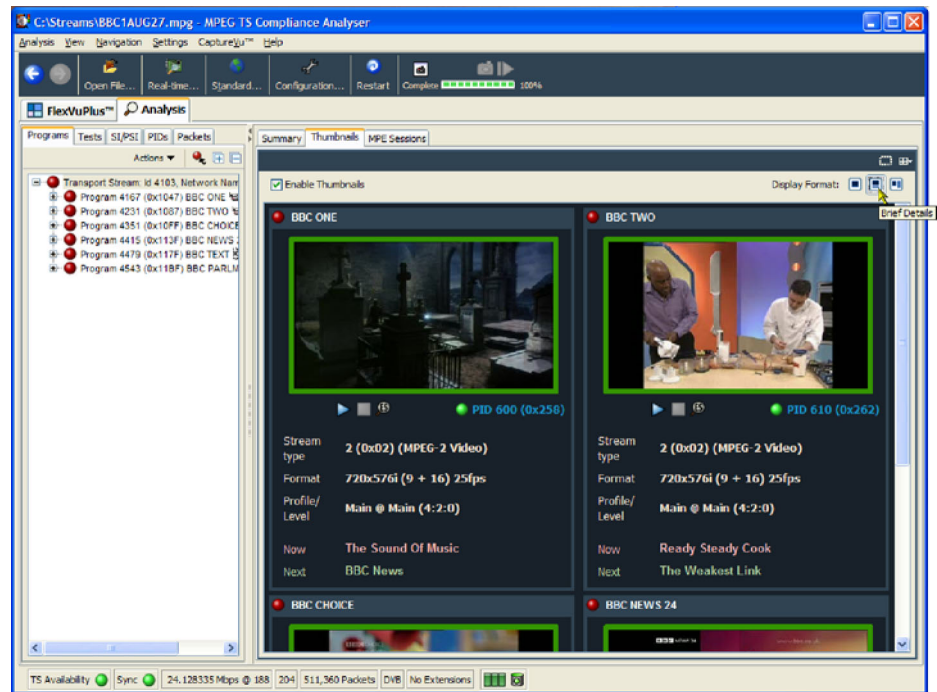


Figure 1-53: Now Playing - Summary view

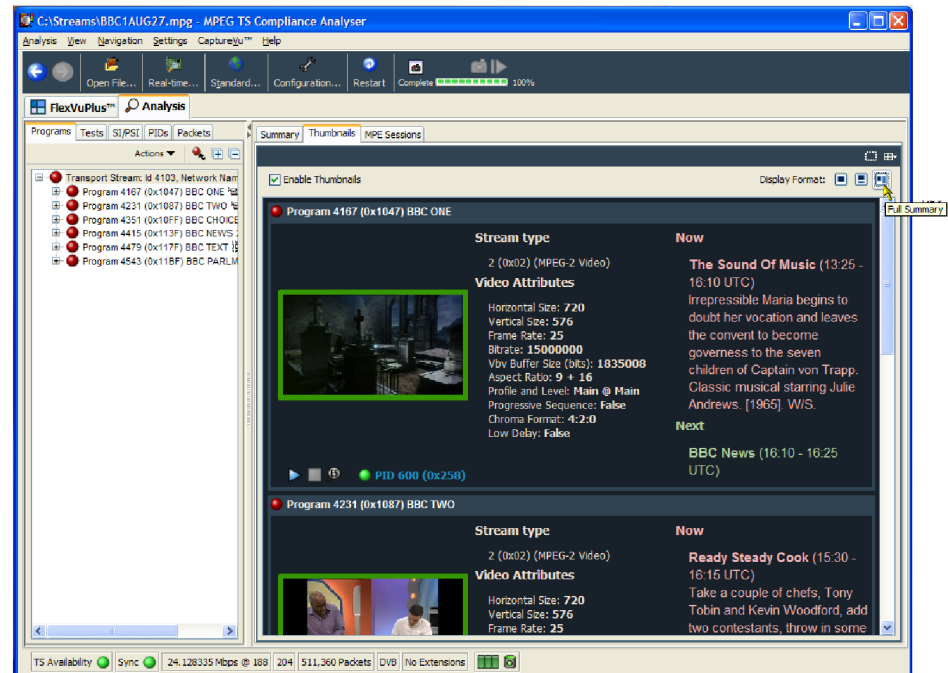


Figure 1-54: Now Playing - Detail view



## Parameter Edit

Each of the error states displayed on the user interface are the result of making one or more measurements or tests on the analyzed transport stream. The displayed tests are derived from the selected interpretation standard. Additional proprietary tests are also included.

Some measurements and tests translate directly to an error state, and others are the result of a combination of tests. For many of the tests, you can affect the result by varying parameters that influence the test result, for example, maximum and minimum bit rate values, although the test result may not then conform to the chosen interpretation standard.

The Edit Parameters window is available from test and PID context menus. The following figure shows the parameters that are available for the TR 101 290 test 2.5. The PID test parameters dialog box shows the subset of parameters that are available for a single PID under TR 101 290 test 2.5. (See Figure 1-56.) Not all parameters applied to a test are necessarily applied to a PID, and not all test have configurable parameters.

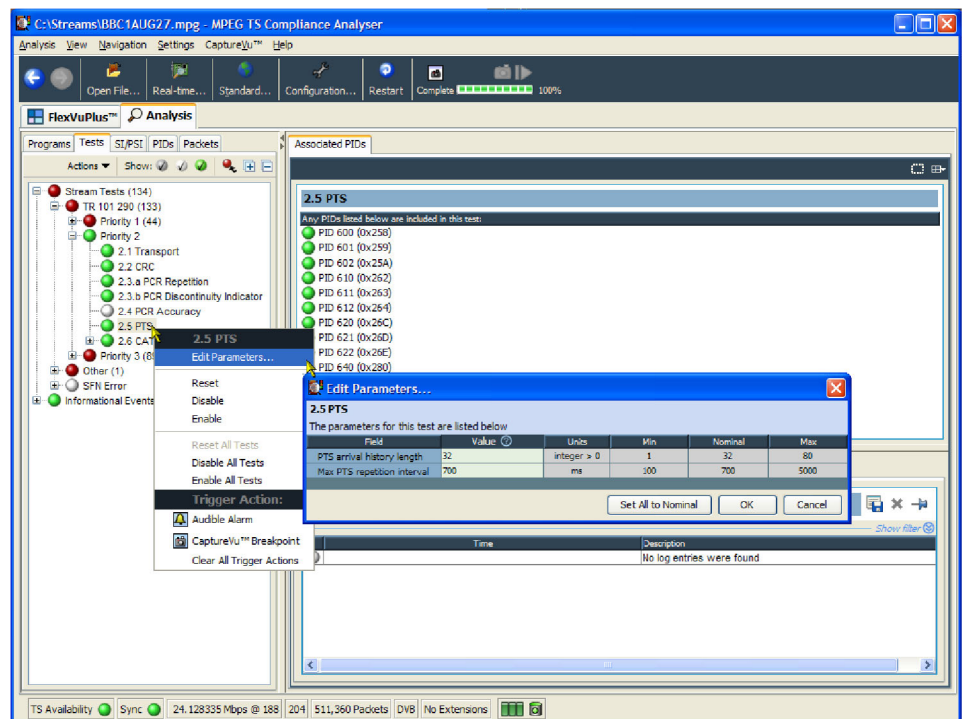
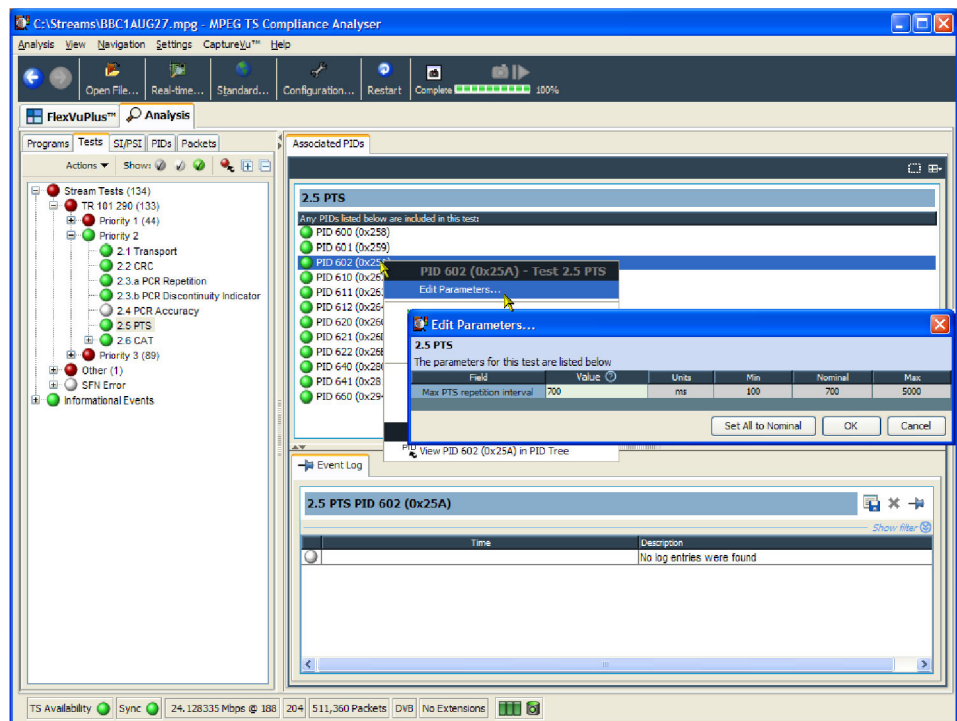


Figure 1-55: Test parameters



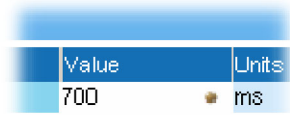
**Figure 1-56: PID test parameters**

Each test parameter entry includes the following fields:

- Description of the parameter.
- Value - the current setting. If the setting is the same as the nominal value, an icon will also be displayed in this field.
- Units in which the measurement is made.
- Maximum and minimum values. These are the maximum and minimum values recommended by the selected standard.
- Nominal value. This is the value or setting recommended by the selected interpretation standard.

It is important to understand the difference between default and nominal values.

If a parameter value is set for a test, it becomes the default value for the test and for all PIDs subject to that test. PIDs using the default value will have a bullet icon displayed in the Value field as shown in the following figure.



**Figure 1-57: Parameter value - default icon**

However, you can also set individual PID parameter values. The value set is applied to only that PID, not to the other PIDs using the same test or the test default value.

The nominal value is provided by the interpretation standard; it cannot be changed using the user interface.

### Changing a Test Parameter Value

To change the value of a test parameter:

1. Click in the Value field.
2. Enter the required value.
3. Press Enter.

---

**NOTE.** For a new value to take effect during offline analysis, the stream must be closed. Select Restart Analysis to open and reanalyze the stream.

---

### Access to All Parameters

(See page 1-142, *Configuration*.)

## Event Log

The event log displays a history of events related to a selected item. When no log is available, the message "No log entries were found" is displayed. In a log, events are placed in chronological order (with the most recent at the top).

Event log displays are context-dependent; the view and object that is currently selected will dictate the content of the associated log. For example, with the transport stream node selected in the Programs navigation view, the associated event log displays all events. Similarly, with a single PID selected, the associated event log only displays events relevant to that PID. Exported logs are similarly context-dependent; only currently displayed events are exported.

## Event Log Control

The event log normally displays the most recent event at the top of the log. Past events are scrolled down the screen; not all of these event entries can be viewed on a single screen, even in a maximized Log View window.

If events are constantly being generated, an event entry may pass out of view before you have a chance to examine it.

However, if you scroll down to view a past event, the viewing window will remain fixed on that entry, even though events entries are still being added at the top of the log view. This is evidenced by the scroll box continuing to advance toward the bottom of the screen.

The event entry being viewed will eventually move to the bottom of the event log. At this point the entry will be lost, the view will return to the most recent entries at the top of the screen, and automatic scrolling will restart.

## Event Log Pinning

Another way of viewing a single event in a stream of log events is by pinning the log. By pinning the log, you are taking a snapshot of the log at a particular moment in time; you can move up and down the pinned log as required. Newly generated events continue to be generated, but are not displayed until the log is unpinned.

You can pin the log by selecting the Pin icon or Pin Log from the context menu.



Shows that the log is not pinned

Select to pin the log



Shows that the log is pinned

Select to unpin the log

When the log is pinned, it displays against a blue background and the pin icon changes.

Pinning the log may take a few seconds. The whole log is saved, up to 10000 entries.

The log will remain pinned until you select the Pin icon or display another TSCA view.

## Exporting the Event Log

You can export the log (pinned or unpinned) in either XML or CSV format.

You can export the log by selecting the Export icon or Export Log from the context menu.



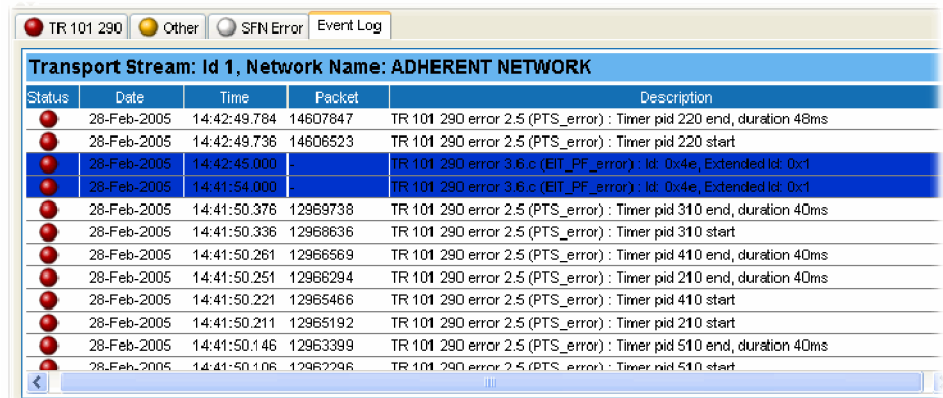
Select the format in which the log file is to be saved, either xml or csv, and a location for the file.

## Clearing the Event Log

You can clear all events from the event log by selecting the **X** icon or Clear Log from the context menu.

## Color-Coding Events

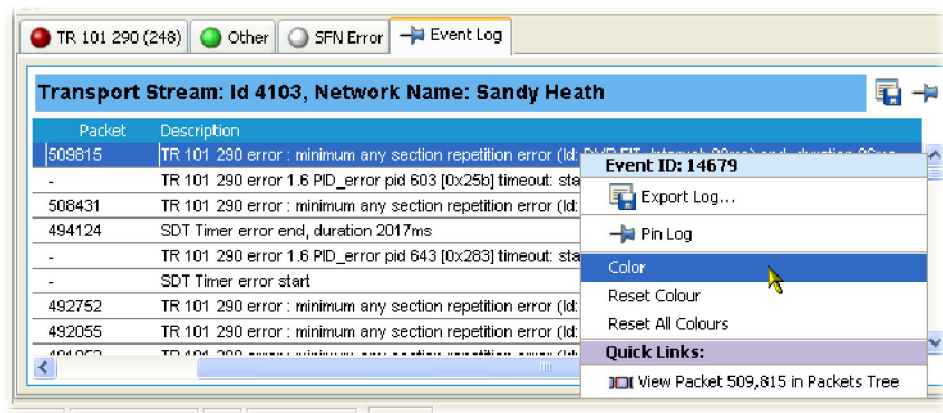
Specific event types can be color-coded in the display to allow them to be identified more easily as shown in the following figure. Color-coding can be done from any event log display. The color-coding dialog box is available from the event log context menu.



Status	Date	Time	Packet	Description
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:42:49.784	14607847	Timer pid 220 end, duration 48ms
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:42:49.736	14608523	Timer pid 220 start
TR 101 290 error 3.6 c (EIT_PF_error)	28-Feb-2005	14:42:45.000	-	Id: 0x4e, Extended Id: 0x1
TR 101 290 error 3.6 c (EIT_PF_error)	28-Feb-2005	14:41:54.000	-	Id: 0x4e, Extended Id: 0x1
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.376	12968738	Timer pid 310 end, duration 40ms
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.336	12968636	Timer pid 310 start
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.261	12968569	Timer pid 410 end, duration 40ms
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.251	12968294	Timer pid 210 end, duration 40ms
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.221	12965466	Timer pid 410 start
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.211	12965192	Timer pid 210 start
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.146	12963399	Timer pid 510 end, duration 40ms
TR 101 290 error 2.5 (PTS_error)	28-Feb-2005	14:41:50.106	12962296	Timer pid 510 start

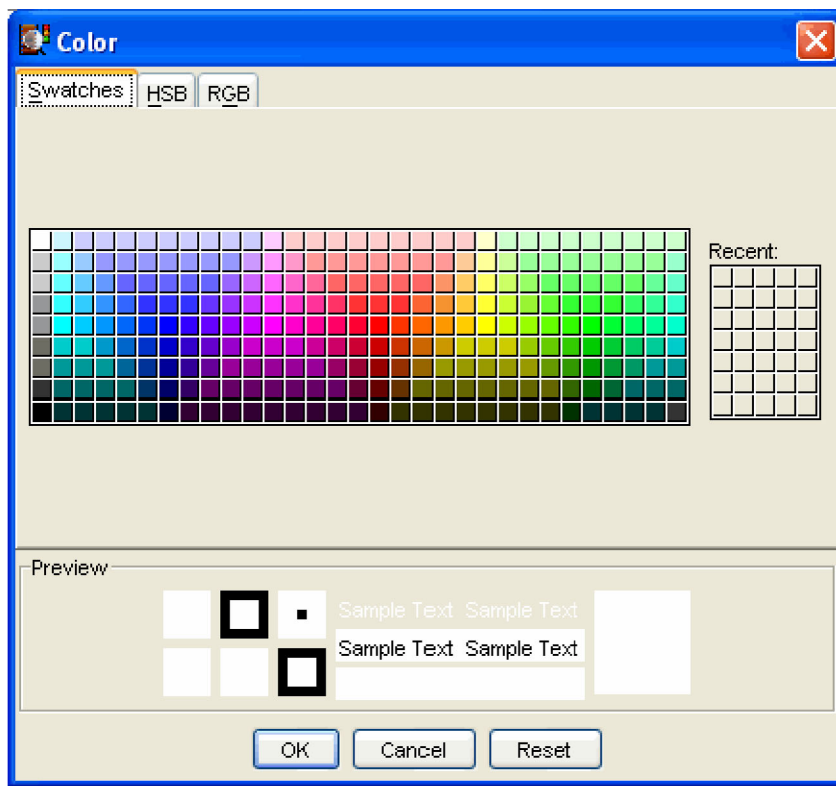
Figure 1-58: Event log - color coding

1. Highlight the event type and select Color from the context menu as shown in the following figure. The following figure shows the Color dialog box.



Packet	Description
509815	TR 101 290 error : minimum any section repetition error (Id: 0x4e, Extended Id: 0x1)
-	TR 101 290 error 1.6 PID_error pid 603 [0x25b] timeout: sta
508431	TR 101 290 error : minimum any section repetition error (Id: 0x4e, Extended Id: 0x1)
494124	SDT Timer error end, duration 2017ms
-	TR 101 290 error 1.6 PID_error pid 643 [0x283] timeout: sta
-	SDT Timer error start
492752	TR 101 290 error : minimum any section repetition error (Id: 0x4e, Extended Id: 0x1)
492055	TR 101 290 error : minimum any section repetition error (Id: 0x4e, Extended Id: 0x1)
494052	TR 101 290 error : minimum any section repetition error (Id: 0x4e, Extended Id: 0x1)

Figure 1-59: Event log - context menu - color



**Figure 1-60: Event log - color dialog boxes**

2. Select the primary display color.

The color can be specified from the Swatches tab. It can also be specified in HSB (Hue, Saturation, Brightness) or RGB (Red, Green, Blue) terms by selecting the appropriate tab and entering the required values.

3. Select OK. All events of the same type are now highlighted in the selected color.

The color-coding on a single event type can be removed by selecting Reset Color from the Event Log context menu. Color-coding can be removed from all event types by selecting Reset All Colors from the context menu.

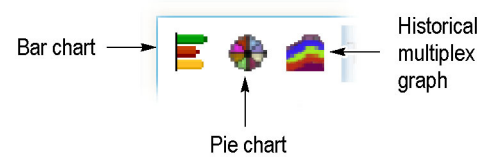
## Bit Rates

In a stream, bit rates are calculated and displayed for the following:

- Transport stream
- Programs
- PIDs

The bit rates can be displayed in graphical form as a bar chart or a pie chart. The management is similar for each graph type. In addition, a historical multiplex graph can be displayed at the transport stream level.

Select the appropriate icon to switch charts:

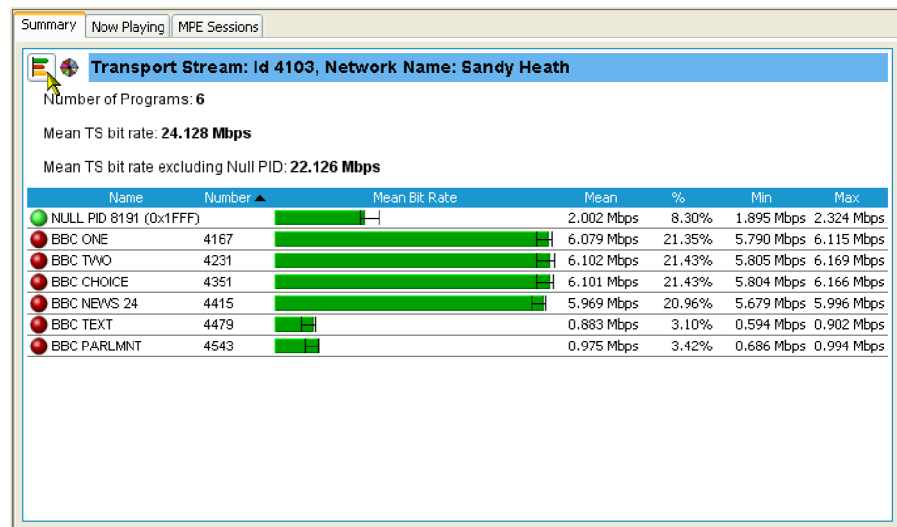


**Figure 1-61: Bit Rate display selection**

## Bar Charts

The following information is included with the bit rate bar charts:

- Error status (LED)
- Object name (Program or PID name)
- Stream type (PIDs only)
- Bit rate bar including change bars and limit markers, where relevant
- Bit rate statistics (including the current bit rate, the bit rate expressed as a percentage of the overall bit rate, and the maximum and minimum values reached during analysis).



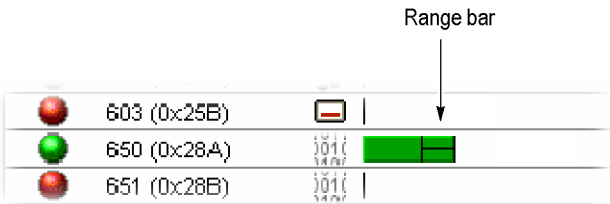
**Figure 1-62: Bar chart**

The bit rate bars are scaled so that all bars are displayed relative to the one with the highest bit rate.

Column widths can be adjusted by dragging the line dividing the title bar to the left or right with the mouse.

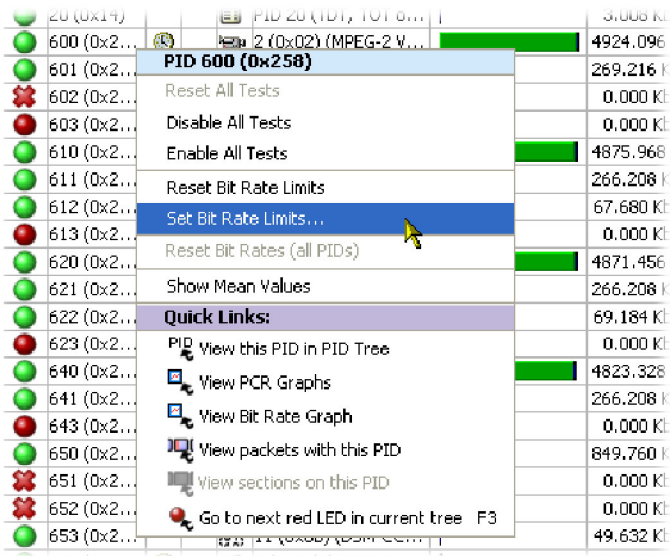
**Error Indication** Two levels of error status are displayed in each row. The error status LED shows the test status of the element, for example, a program. The color of the bit rate bar indicates the bit rate status and whether the rate has exceeded the limits that were set.

**Range Bar** A range bar indicates the variation of bit rate in each program or PID. The ends of the bar show the maximum and minimum values of the bit rate since monitoring started.



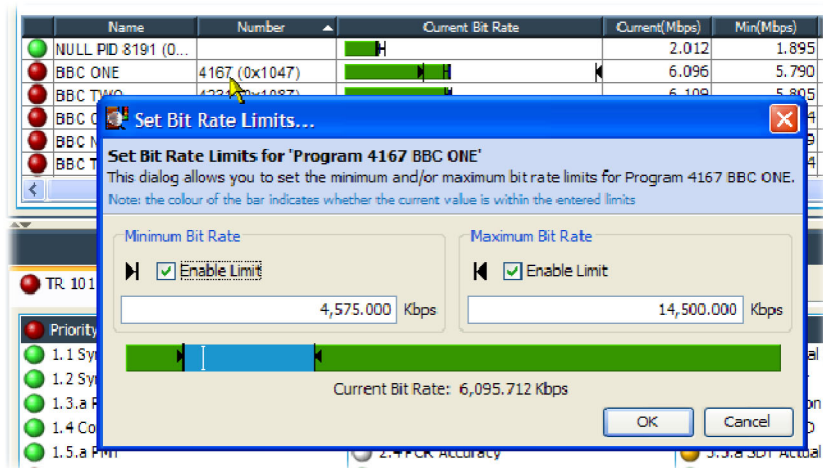
**Bit Rate Limits** Bit rate limits can be set on a program or PID bar. An error will be indicated when the bit rate exceeds the limits set.

You can highlight the program or PID and select Set Bit Rate Limits from the context menu.



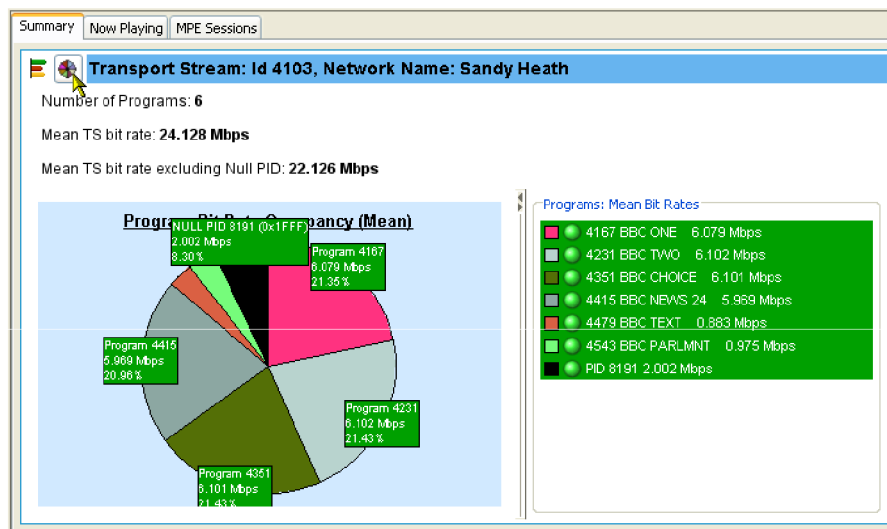


The Set Bit Rate Limits dialog box opens:



## Pie Charts

The information shown in the pie chart is similar to the information shown in the bar chart.



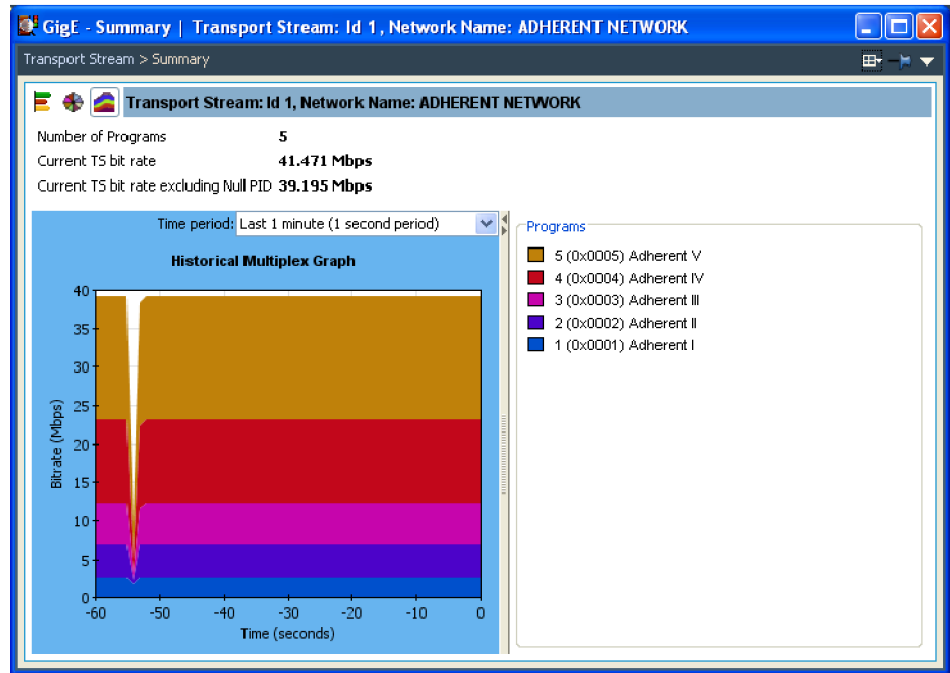
**Figure 1-63: Pie chart**

The pie chart view is divided into two panes. The left pane shows the pie chart, and the right pane provides a list of the component programs. Each program is color-coded. Related information given includes the overall program status (icon), the program name and number, and the bit rate (bps). The bit rate expressed as a percentage of the overall bit rate is displayed in the segment labels. The maximum and minimum values are not shown.

Labels for individual segments can be displayed by holding the mouse button down over the segment. All labels can be displayed by double-clicking anywhere on the pie chart. If a segment label is hidden at the edge of the window, click on a segment to display the label in full.

## Historical Multiplex Graph

This graph shows the bit rates for all programs in stacked area format. You can select the time period over which the graph is calculated from the Time period drop-down list.



## EPG View

An electronic program guide (EPG), where present, is a schedule of events and programs that are or will be available on each service. A short summary or commentary for each event may also be included. Events for services that are actually carried in the stream are referred to as "actual" and as "present" or as "following" (labeled as "EIT actual p/f" in the navigation view).

A transport stream may also carry EPG information for other network services, referred to as "other" (labeled as "EIT other p/f" in the navigation view).

**NOTE.** The examples shown in the figures in this section are of DVB transport streams. The construction of SI and node names in ATSC and ISDB streams differ.

The EPG node in the navigation view contains and displays all of the program information carried in the transport stream.

The content of the Detail view will depend on the currently highlighted EPG table node. Nodes representing an individual table or subtable will offer the usual Summary, Section, and SI Repetition graph detail views. However, the higher nodes will display the programming information graphically as shown in the following figure.

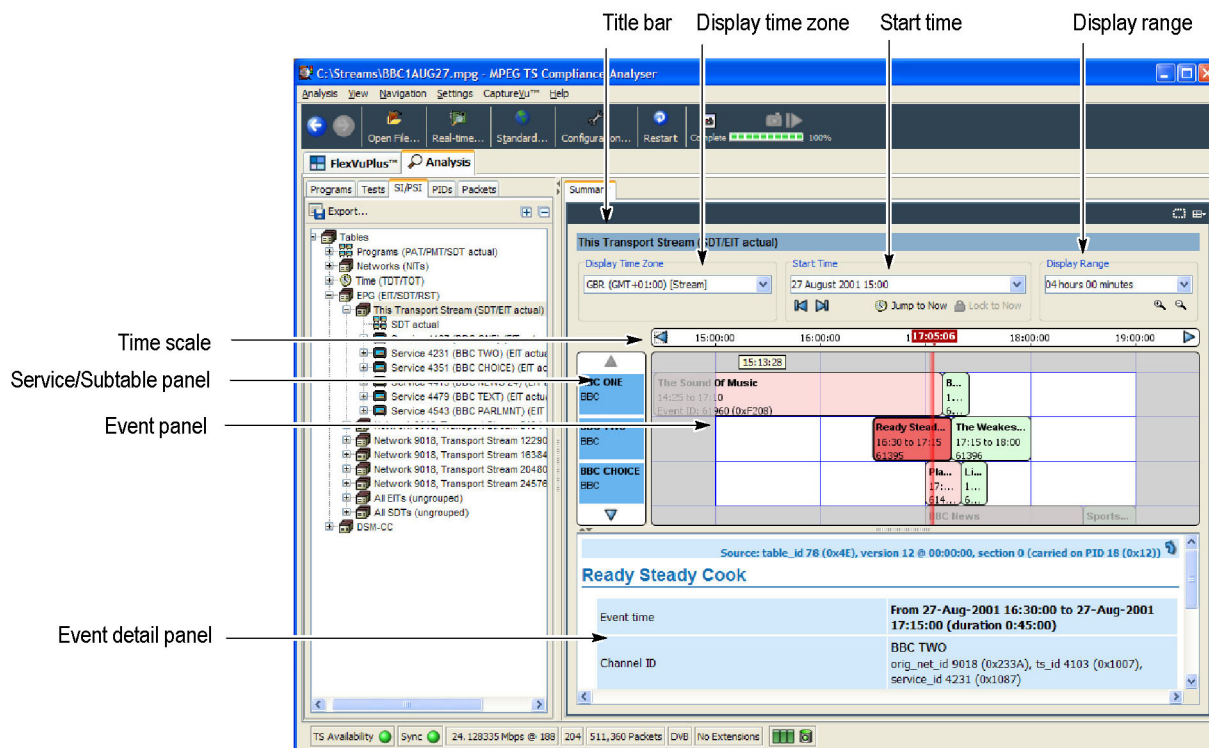


Figure 1-64: EPG Summary view

## EPG Node Summary



Figure 1-65: EPG nodes

For each node type, the detail view shows the following information:

<b>EPG node</b>	Links to the EPG information for all the transport streams described in this stream.
<b>Transport stream summary nodes</b>	Graphical view of the events identified in the service(s) belonging to a specific transport stream.
<b>SDT nodes</b> (Service Description Table):	Links to services identified in the SI for a specific transport stream.
<b>Service summary nodes</b>	Graphical view of the events identified in the service.
<b>EIT nodes</b>	Detailed view of event information for a single EIT subtable.

## EPG Summary View

The elements highlighted in the EPG Summary View screen are described in the following table: (See Figure 1-64.)

Item	Description
Title bar	Displays the title of the currently highlighted service or transport stream.

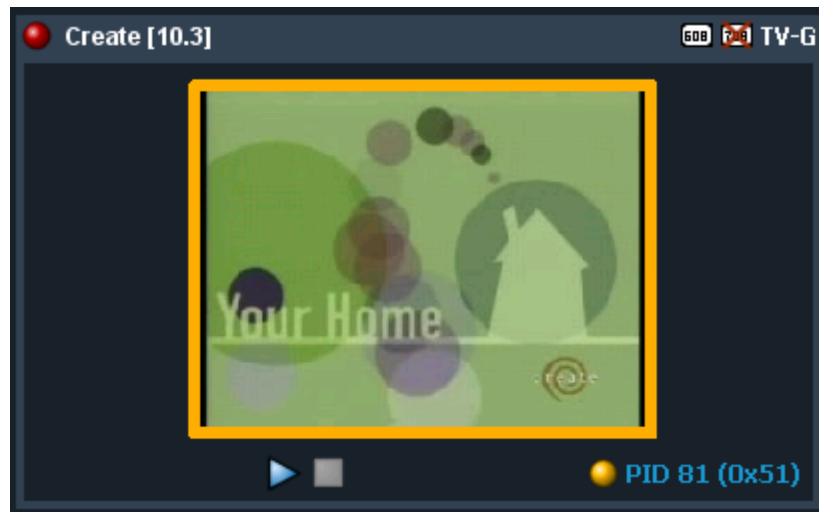
Item	Description
Display Time Zone	Select the required time zone from the drop-down list. The time scale will change accordingly. The time zone may be derived either from the transport stream, UTC (Co-coordinated Universal Time), or local time (as set on the host computer).
Start Time	<p>Shows the event panel start time and date. Other dates can be selected from the drop-down calendar, and the display will scroll to the selected date.</p> <p>In deferred mode, the initial date and time will be dictated by the information found in the stream. If the selected date is beyond that held in the EPG information, the date will be automatically set to the last date held in the information.</p> <p>In real-time mode, this information is updated regularly.</p>
Display	Shows the extent of the event panel. More detail can be displayed by choosing a shorter time period. Select the required range from the drop-down list.
Timescale	Shows the start and end time of the current event panel. The range is dictated by the Display field selection.
Service/Subtable panel	When a transport stream EPG is selected, this panel shows the names of the services currently displayed in the event panel. The displayed services will vary depending on which node is selected in the navigation view.
Event panel	This panel shows the events for one or more services, depending on the selected node. Individual events are color-coded and shown as blocks; each block (and its associated tooltip) displays event information that is extracted from the EIT. When a block is selected, the complete event information is shown in the event detail panel, including a link to the section carrying the information.
Event detail panel	Shows details of the selected event. The details are contained in the EIT (event information table).

Events are color-coded as follows:

- Red: Present event
- Green: Following event
- Blue: Schedule event
- Yellow: (ISDB only) After event

**ATSC EPG**

Rating and closed caption information carried in ATSC EITs is displayed in the ATSC EPG view. The consistency of closed caption signalling between the PMT, EIT, and the closed caption content of video streams (**Stream Tests > Other > Miscellaneous > Closed Caption Error**) is tested. The presence or absence of CEA-608 and CEA-708 closed captioning is displayed next to thumbnails for video streams, along with the current program rating information as signalled in the EIT. The following thumbnail illustration shows the closed caption presence indication. Closed caption data (CEA-608 and CEA-708) is signalled in the PMT and EIT; an inconsistency error is triggered if the presence of signalling and data do not correspond.



## MPE Views

Multi-Protocol Encapsulation (MPE) provides a mechanism for transporting data network protocols on top of the MPEG-2 transport streams in DVB networks. MPE data has been optimized to carry the internet protocol (IP). MPE covers unicast (datagrams targeted to a single receiver), multicast (datagrams targeted to a group of receivers), and broadcast (datagrams targeted to all receivers). The 48 bit MAC (Media Access Control) addresses are used for addressing receivers.

The MPE views display the MPE data flow that is available in the stream.

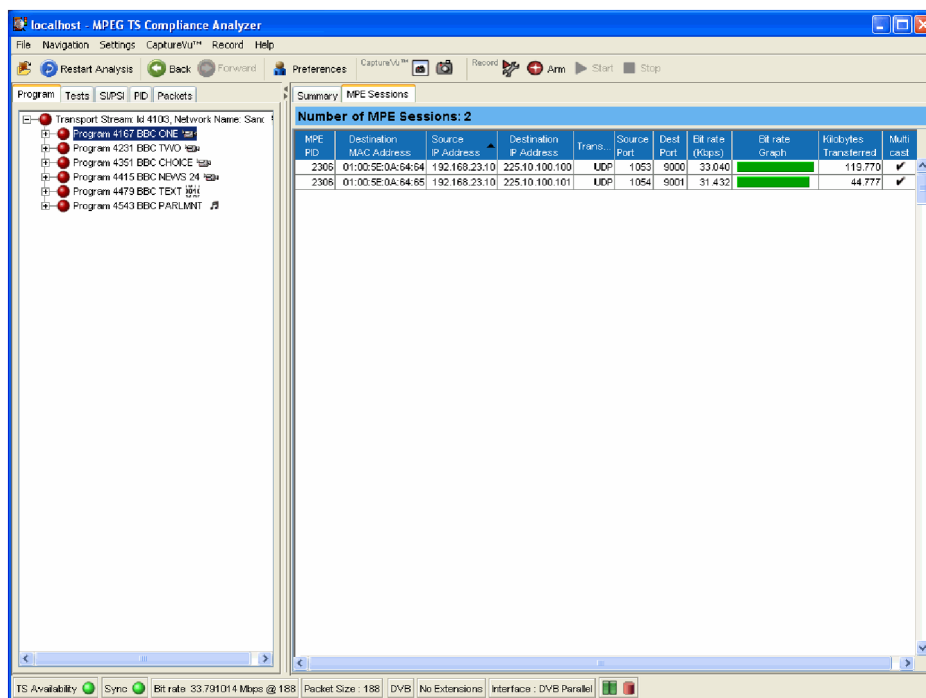


Figure 1-66: MPE view

## CaptureVu Feature

The CaptureVu feature allows you to capture and analyze system events during deferred or real-time analysis to debug the intermittent and complex problems that traditional analyzers miss.

The feature can be activated either manually by selecting the Capture button during analysis or automatically by a CaptureVu breakpoint preset on a test. For deferred analysis, a packet number can be identified, at which analysis will stop. Any of these actions freezes the analysis and allows details of the analysis up to that moment to be examined.



Links to the packet and the test (where applicable) at the point at which the Capture button was pressed or a designated test failed are displayed in the CaptureVu Settings dialog box.

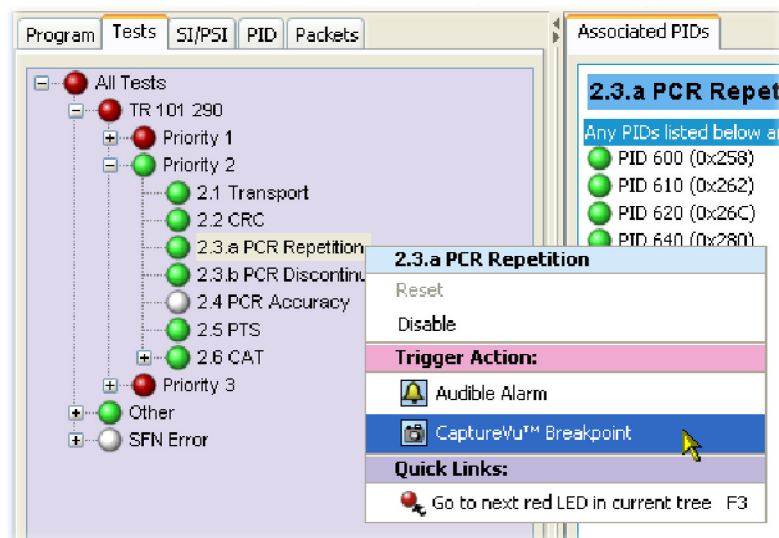
**NOTE.** *If a recurring test failure needs to be examined in its true context, it is advisable to make a triggered recording. With pretriggering set, it is then possible to examine the events surrounding a test failure. (See page 1-135, Triggered Recording.)*

## Setting Up the CaptureVu Feature

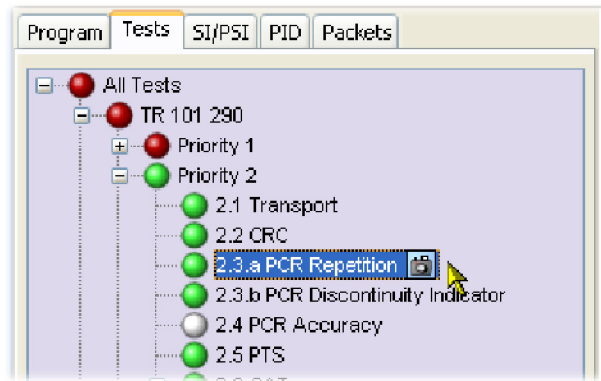
The feature can be activated when a test flagged with a CaptureVu breakpoint does not fall within the parameters set for the test. Breakpoints can be set at any time. They will be activated during real-time analysis as soon as the flagged test fails. To operate successfully in a deferred analysis stream, the stream may need to be reanalyzed.

You can set a CaptureVu breakpoint as follows:

1. In either the Program or Tests view, locate and highlight the required test.
2. From the context menu, select CaptureVu Breakpoint.



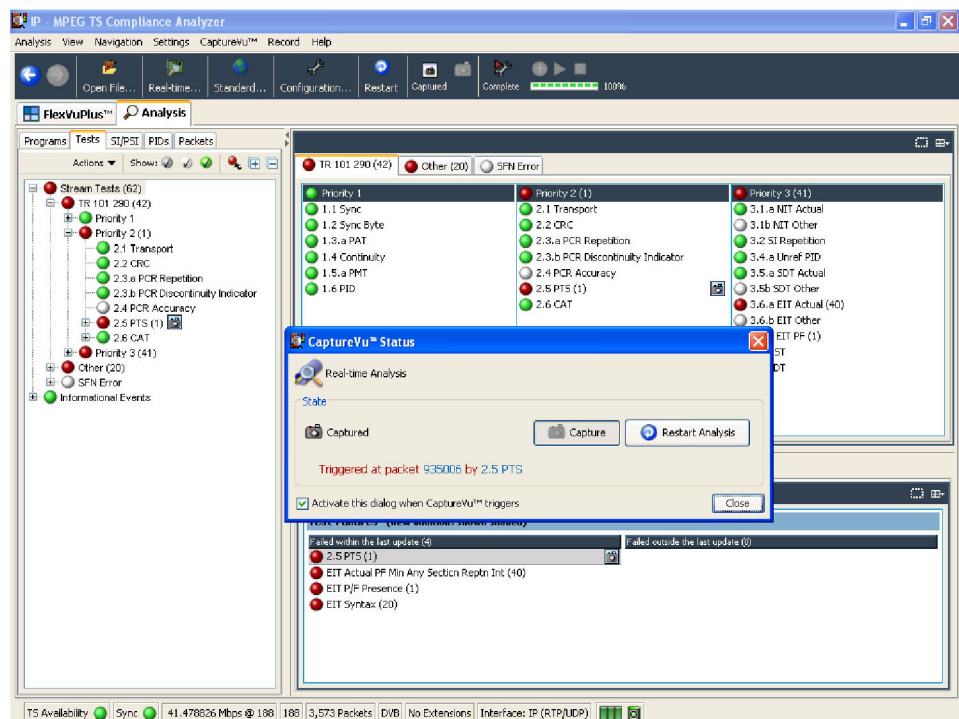
Note the addition of the breakpoint icon beside the test entry.



The CaptureVu breakpoint is now set. You can set as many breakpoints as you require. The next time an error is detected on any breakpoint test, analysis (real-time or deferred) will stop and the test will be identified.

## CaptureVu Analysis

The CaptureVu breakpoint will operate during real-time and during deferred analysis. The CaptureVu Settings dialog box is displayed as soon as a breakpoint is reached or the CaptureVu feature is activated from the toolbar.



The State panel in the CaptureVu Status dialog box displays the test and packet in which the test has failed when a breakpoint has been set. Clicking either the test or the packet identity will open the related view (Tests or Packets) and highlight the test or packet.

You can activate this dialog box when the breakpoint triggers. When enabled, the CaptureVu setting dialog box is opened automatically when a breakpoint occurs.

The CaptureVu Settings dialog box can also be viewed at any time by selecting the CaptureVu Settings button on the toolbar.

With the CaptureVu feature activated, all of the TSCA tools are available for you to analyze and inspect the saved information.

---

**NOTE.** *In Packets view, only the packets contained in the last 200 MB are available for analysis.*

---

## Resuming Analysis

You can resume deferred analysis by selecting the Resume Analysis button from the dialog box or the toolbar.

---

**NOTE.** *When you select the Resume Analysis button, analysis will continue from the point at which analysis was paused.*

---

Similarly, you can resume real-time analysis by selecting the Restart Analysis button from the dialog box or the toolbar.

---

**NOTE.** *While real-time analysis is paused, further analysis is stopped. When the Restart Analysis button is pressed, analysis is restarted at the current time.*

---

## Triggered Recording

During real-time analysis, stream information can only be held for a finite time. Eventually, the stream will be overwritten by more up-to-date information.

To examine events that occur in real-time mode more closely, recordings can be made manually or automatically. Recordings are saved to hard disk and can be subsequently analyzed and examined in more detail.

The Triggered Recording setup is accessed using **Record > Record Settings** on the menu bar; the Recording Settings dialog box is displayed. The dialog fields are described in the following illustration and text:

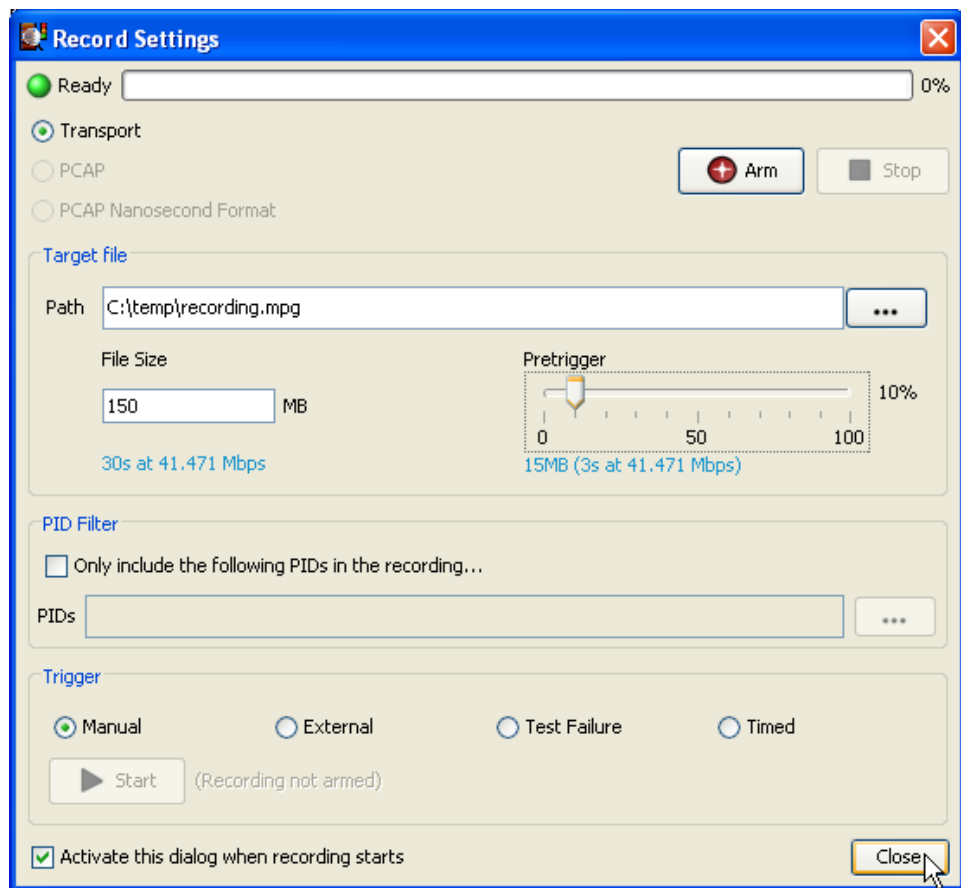
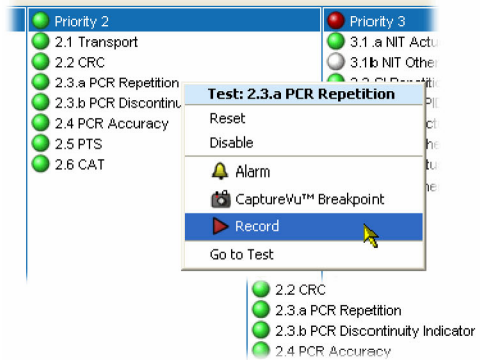


Figure 1-67: Record Settings dialog box

Table 1-16: Record settings

Command		Function
Source selection		Record transport stream packets in an mpeg file (default selection).
Source Selection	Transport	Record transport stream packets in an mpeg file (default selection).
	PCAP	Record the network packets in a PCAP file.
	PCAP Nanosecond Format	Record the network packets in a PCAP file with nanosecond timestamps. The PCAP settings are available only when the GbE Video over IP interface is installed.
	Status bar	Indicates the trigger status (Ready, Armed, Recording, or Complete) and the pretrigger/recording progress. The status and progress are also displayed on the toolbar in the main window.

Table 1-16: Record settings (cont.)

Command	Function	
Target file	Path	Enter the file name and path for the recording or use the browse button to find and select an existing file name. If this file name already exists, you must approve the overwriting of the old file when recording is initiated.
	File Size	Enter the file size required in megabytes. For example, for a stream at 30 Mbps, a file size of 600 MB would record approximately 160 seconds of stream information.
	Pretrigger	A proportion of a stream can be recorded before a trigger event occurs. (See page 1-138, <i>Pretrigger Recording</i> .) Enter the pretrigger size (as a percentage of file size) that is to be recorded. (Pretrigger is not available when recording from an IP input.)
PID Filter	PID numbers cannot be entered directly into the PIDs field. Use the adjacent browse button to open the Select PIDs dialog box and select PIDs to be recorded. The resulting recorded stream will contain only the identified PIDs. (See page 1-139, <i>PID Selection</i> .)	
Trigger	The event that triggers the recording can be one of four types, selected from the drop-down list. In each case, the trigger is set and pretrigger recording starts when Arm is selected. Pretrigger recording must be complete before triggered recording will start.	
	Manual	Recording will start when the Start button is pressed. IP analysis supports only manual recording.
	External	Recording will start when a rising or falling signal edge is detected at the external trigger input connector. (Refer to the <i>MTS400 Series Technical Reference</i> , 071-1724-xx for specifications.)
	Test Failure	Recording will start when an error occurs on a flagged test. Tests are flagged by highlighting a test in the Program or Tests view and selecting Record from the context menu. The record icon is displayed next to the test.
	 <p>You can set the Record flag on as many tests as you require; recording will be triggered by the first flagged test that is encountered.</p>	
	Timed	Recording will start when the time and date set in the Start recording at field is reached. You can enter the date and time manually (in the format displayed). The date can be selected from the drop-down calendar. For all trigger types, except manual, when recording is complete, the starting packet is indicated in the Record Settings dialog box. Click on the packet number to display it in the Packets view.
Arm button	Places the recording function into an armed state. If a pretrigger value has been specified, the pretrigger recording will start (as shown by the progress bar). Full recording will start when any trigger requirements are met.	

**Table 1-16: Record settings (cont.)**

Command	Function
Stop button	Only active during recording, this button either disarms the previously armed trigger or stops recording immediately. Any recording made up to the point when the button is pressed will be lost.
Start button	For manual recording, this button becomes active after arming and any pretrigger conditions have been met; when pressed, recording will start immediately.  The Recording Settings dialog can be left open while waiting for a recording to take place. If, after setting up the recording, the dialog is closed, the recording can be controlled from the toolbar.

### Pretrigger Recording

Setting a pretrigger size allows the condition of the final recording to be examined both before and after a trigger event. Pretriggering a recording allows a section of a recording to be recorded before the trigger event. The pretriggered portion of the file is filled and written over repeatedly until the trigger event occurs.

Pretrigger recording starts when the trigger is armed by pressing Arm. (See Figure 1-67 on page 1-136.)



**CAUTION.** *Recording may fail if the hard disk is unable to match the data rate of the stream. This can be caused by a fragmented hard disk. Regular defragmentation of the hard disk is recommended (refer to your Windows documentation or on-line help).*

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**NOTE.** *No timestamps are stored when performing a recording through an IP interface*

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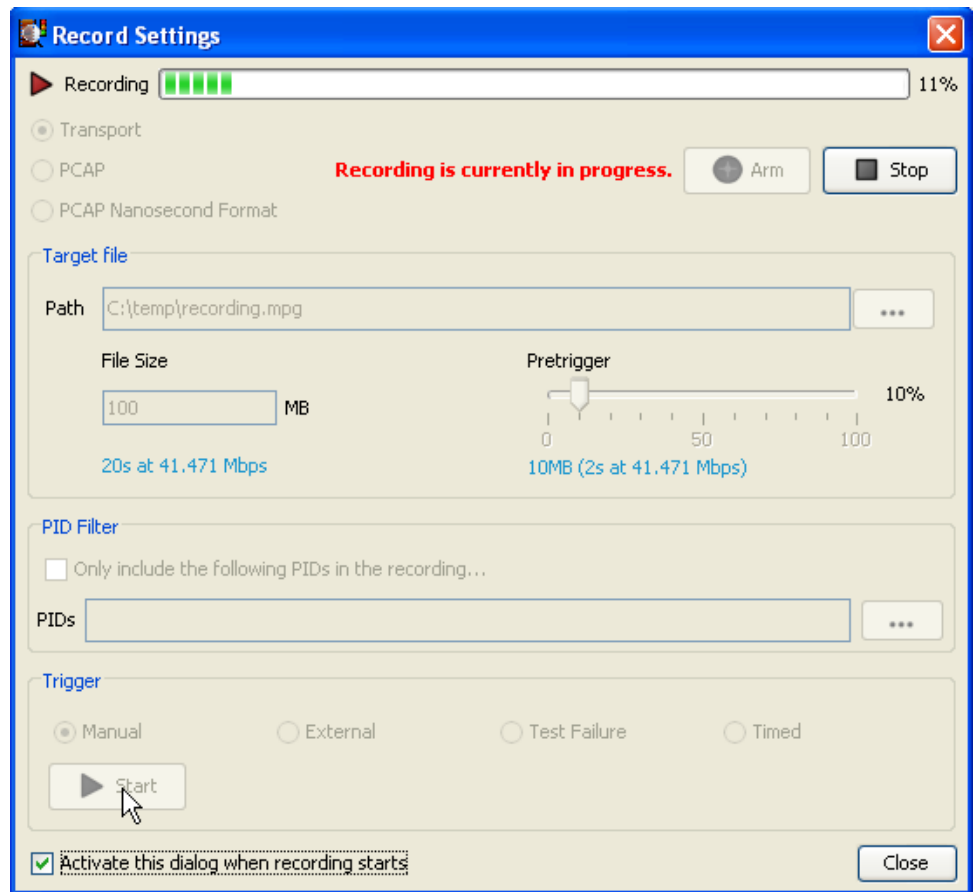


Figure 1-68: Record Settings dialog box - Recording in progress

**PID Selection** PIDs can be selected for recording.

To identify PIDs for recording, select the PID Filter browse button in the Record Settings dialog box to display the Select PIDs to include dialog box.

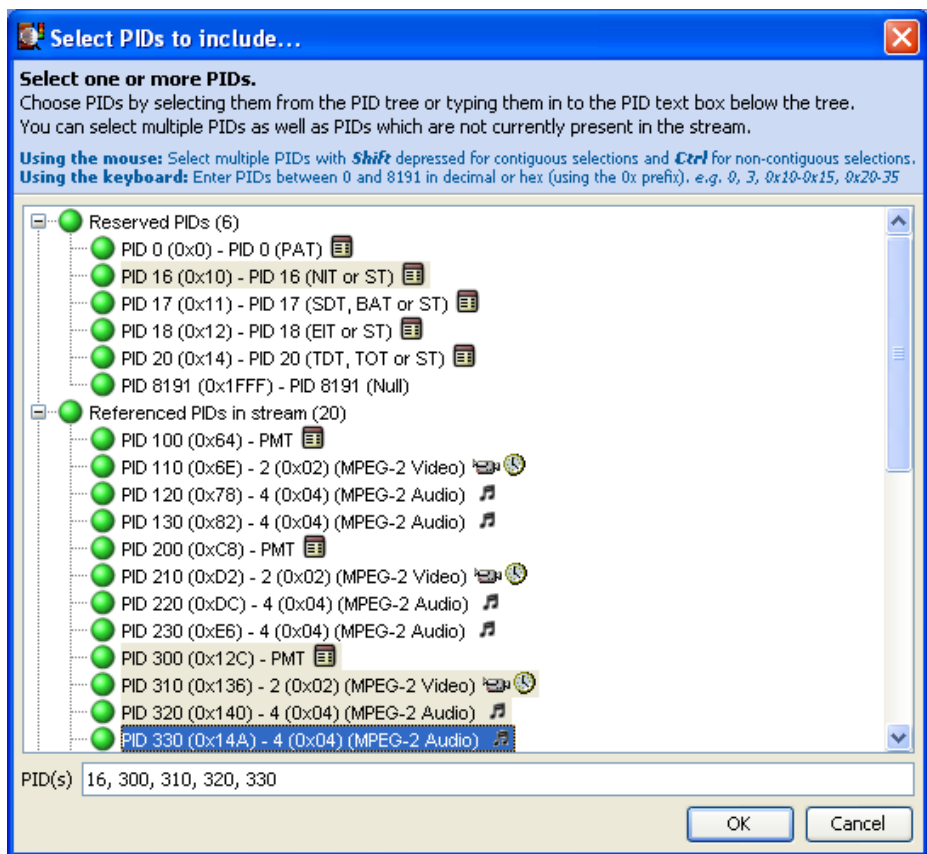


Figure 1-69: PID selection

PID numbers to be recorded can be entered directly in the PID(s) field or selected using the mouse pointer in combination with the Shift and Ctrl keys. PIDs that are not currently present in the stream can also be entered.

If the **Only include the following PIDs in the recording** check box is selected in the **Record Setting** dialog box, the TSCA will record only packets that include the selected PIDs.

## Menu Bar and Options

The Menu Bar provides access to a selection of major system options using drop-down menus. The menus and their options are described in tables listed in this section.

Table 1-17: Analysis menu options

Command	Function
File Analysis...	Opens the Open File Analysis dialog box
Real-time Analysis...	Opens the Select Real-time Interface dialog box



**Table 1-17: Analysis menu options (cont.)**

Command	Function
Restart Analysis	Restarts the current analysis
Save Captured Stream...	Saves the captured stream (200 MB maximum). Only available in real-time mode
Save TS Packets...	Saves the transport packets from a PCAP (packet capture) file with the current IP filtering. Only available in deferred mode
Recent Files	Lists the most recently analyzed files. Select a file name to reanalyze the file
Close Analysis	Stop and close the current analysis, leaving the TSCA open
Exit	Exits the TSCA

**Table 1-18: View menu options**

Command	Function
Show Toolbar	Show/hide the toolbar
Show Status Bar	Show/hide the status bar
Tear-Offs >	Lists the open tear-off screens

**Table 1-19: Navigation menu options**

Command	Function
Back	Returns to previous view
Forward	Goes to next view
<i>FlexVu</i> Plus	Goes to the <i>FlexVu</i> Plus screen
Select Tree >	Allows selection of a navigation view (Programs, Tests, SI/PSI, PIDs, Packets, Interface)

**Table 1-20: Settings menu options**

Command	Function
Configuration...	Opens the Configuration dialog box
Standard...	Opens the Standard dialog box

**Table 1-21: CaptureVu menu options**

Command	Function
CaptureVu Status...	Opens the CaptureVu status dialog box
Capture	Pauses the current analysis to allow detailed inspection
Resume	Resumes analysis - only available in deferred analysis mode

**Table 1-22: Record menu options**

Command	Function
Record Settings	Opens the Record Settings dialog box.
Arm	Arms the record function.
Start	Starts recording.
Stop	Stops recording.
The Record menu is only available during real-time analysis	

**Table 1-23: Help menu options**

Command	Function
About...	Displays application and system information.

## Configuration

Select Settings > Configuration to display the Configuration dialog box. Two configuration categories are offered in the Configuration dialog box: Stream and Preferences. Several sub-categories are also offered.

**Stream** Use this category to modify stream-related settings.

Item	Description
Enable thumbnails	Thumbnail views of program content will be displayed when this option is enabled.
Reset Actions	The Factory Default button restores all configuration items to those set in the factory. All parameters, including the interface card settings (where installed), will be reset.

## Stream - Test Parameters

All parameters are accessible from the Settings > Configuration > Stream > Test Parameters window. Parameters are initially listed in alphabetical order. To quickly search for a parameter, enter text in the search field, for example 'BER'. Only parameters containing the entered text in their description will be displayed. You can clear search text by selecting the button adjacent to the search field.

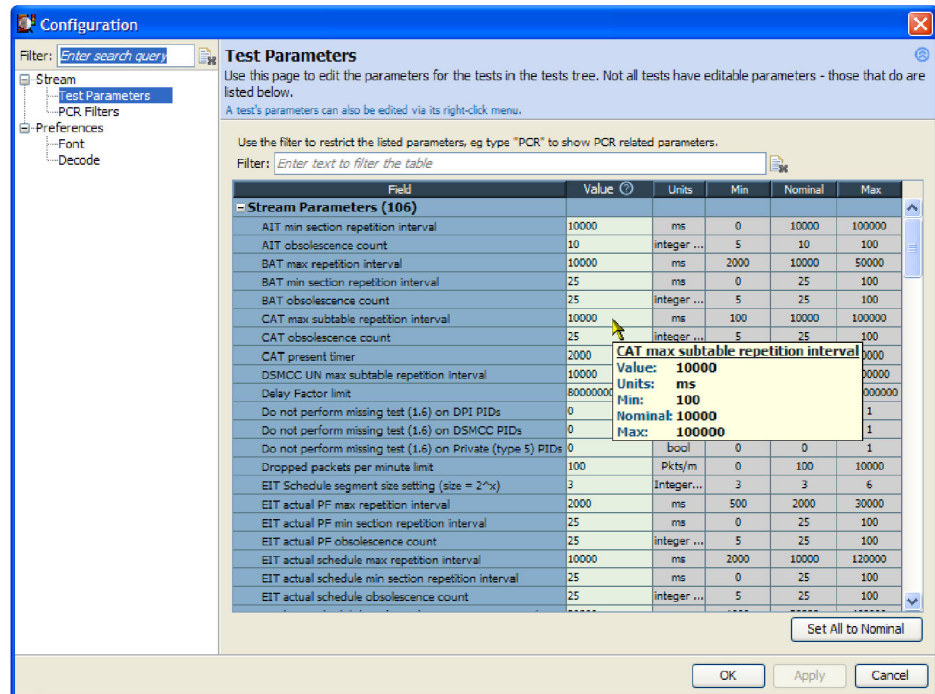


Figure 1-70: Configuration - Test Parameters

Parameter values can be changed in the same way as individual parameters. (See page 1-117, *Parameter Edit*.) Changes made to values in this dialog box are also applied to the individual PID parameters, since changes made here become the default value for the parameter.

Select the Set All to Nominal button to return all parameter values to their factory settings. During file analysis, you will need to restart analysis for the new parameter settings to take effect.

## Stream - PCR Filters

The PCR measurements provided by the MTS400 Transport Stream Compliance Analyzer are defined by TR 101 290. Appendix I of TR 101 290 describes the measurements in detail, and also introduces the concept of the "demarcation frequency" at which PCR errors are separated into drift errors or jitter errors. Errors below the demarcation frequency are measured as drift, while errors above that frequency are measured as jitter.

TR 101 290 also defines three standard demarcation frequencies, MGF1 (10 mHz), MGF2 (100 mHz), and MGF3 (1000 mHz), at which the PCR measurements can be made, and provides for a user-definable demarcation frequency, MGF4.

From the menu bar, select Settings > Configuration > Stream > PCR Filters to open the PCR Filters dialog box. (See Figure 1-72.) Any PCR error below the low-pass filter cut-off frequency will be measured as drift; any error above the high-pass filter cut-off will be measured as jitter.

The filters can be set to any of the standard MGF profiles, or a user desired cut-off frequency, by selecting MGF4 and entering a value between 1 mHz and 10000 mHz (10 Hz).

Alternatively, these filter values can be changed by selecting Settings > Configuration > Stream > Test Parameters from the menu bar, filtering the appropriate parameters, and making the required changes.

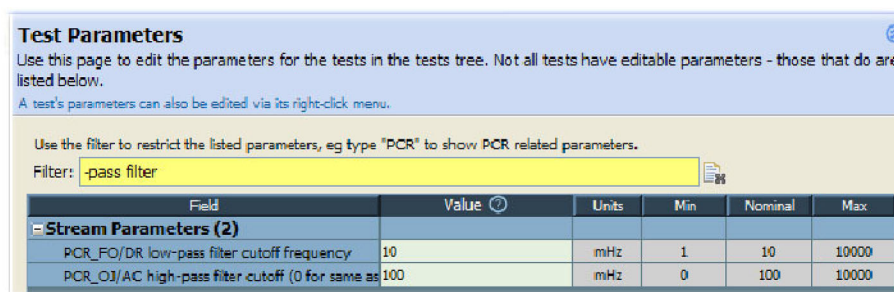


Figure 1-71: PCR parameters - Filter settings

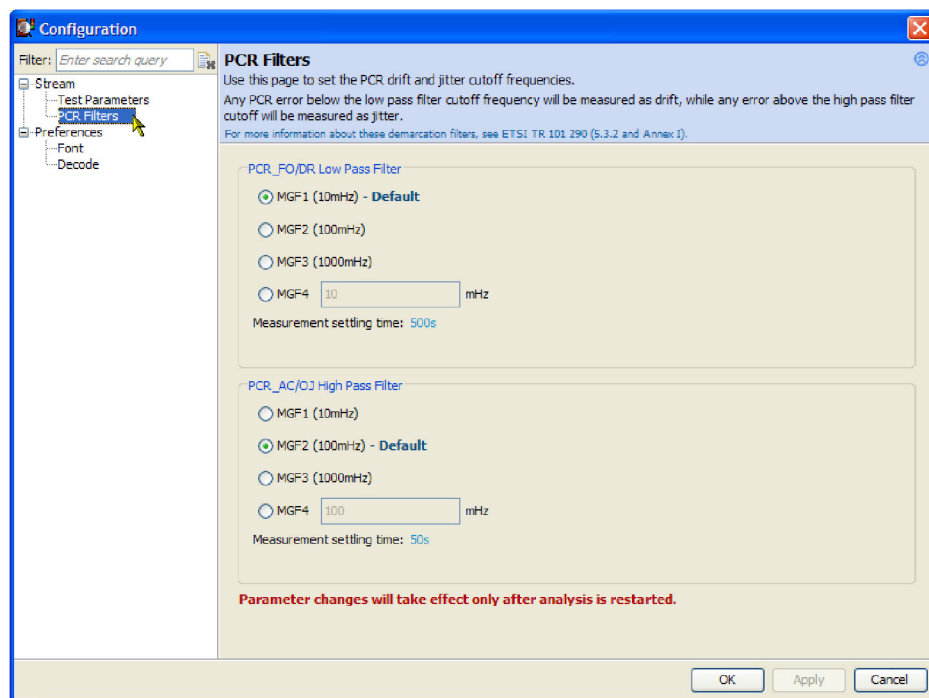


Figure 1-72: Configuration - PCR Filters

Note that the TR 101 290 drift limit of  $\pm 75$  mHz/s is only defined at a demarcation frequency of 10 mHz. As the low-pass filter frequency is increased above that value, more of the PCR jitter will be measured as drift, and so the measured drift values will increase. If you are attempting to check that your source PCR clock is compliant with the TR 101 290 limits, the low-pass filter cut-off frequency should be set to 10 mHz.

**Settling Time.** All of the PCR measurements that depend on demarcation filters have a settling time.

The measurements will not return valid values before this time elapses. The settling time is indicated on the PCR graphs in the TSCA.

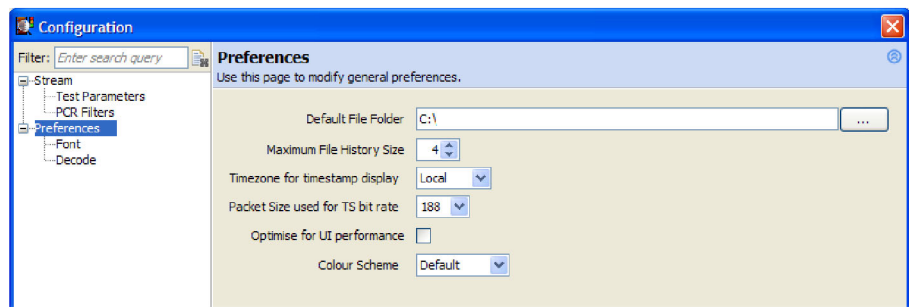
This settling time is inversely proportional to the cut-off frequency of the demarcation filter. This means that there is a trade-off between reducing the filter frequency to improve drift measurement accuracy and increasing the time it takes to obtain any drift measurements at all.

**Table 1-24: PCR settling times**

Filter cut-off	Settling time	TR101-290 profile	Comments
10 mHz	500 s	MGF1	TSCA default for PCR_FO/DR low-pass filter cut-off; drift limit of $\pm 75$ mHz/s is only applicable at this level
100 mHz	50 s	MGF2	TSCA default for PCR_OJ/AC high-pass filter cut-off.
1000 mHz (1Hz)	5 s	MGF3	-
1 mHz - 10,000 mHz	5000 s - 0.5 s	MGF4	User-defined profile

For more information about PCR measurements, please read the *PCR Measurements Primer*, available on the Tektronix Web site ([www.tektronix.com](http://www.tektronix.com)).

**Preferences** Use this category to modify general preferences.



**Figure 1-73: Configuration - Preferences**

**Default File Folder:** Set the default folder that will be shown when first displaying the Open File Analysis dialog box in a session.

---

**NOTE.** *Navigating away from the set folder within the open dialog box will change the default folder shown for this session only.*

---

**Maximum File History Size:** Specify the maximum number of file names to be shown in the Analysis > Recent Files list.

**Timezone for timestamp display:** This setting affects the display of timestamps in the event log.

The available timezones are: **Local:** The timezone set on the PC running the client application **UTC:** Universal Co-ordinated Time **Remote:** The timezone set on the system running the analysis engine

Connecting to a remote machine, the Local and Remote settings will produce different timestamps if the client and device are in different timezones.

When connecting to localhost, the Local and Remote settings will yield the same displayed timestamp, since the client and remote software are on the same machine, for example, an MTS400 Series instrument.

**Packet Size used for TS bit rate:** Specify the packet size (188 or 204) to be used to calculate the transport stream bit rate. This is displayed in the status bar.

**Optimize for UI performance:** Under some circumstances when analyzing large files or using low specification instruments, the user interface may appear to freeze. Enabling this feature will cause the user interface to refresh at more regular intervals, thus reassuring you that the analysis is progressing.

**Color Scheme:** Select the background color for all graphs. When Default is selected, the graphs are based on a white background. When Instrument is selected, the graphs are based on a black backgrounds.

## Preferences - Font

The Font preferences option allows you to specify the display font and size for log entries and stream content. Place the cursor in the field to be changed and select the font name or font size required from the displayed drop-down list.

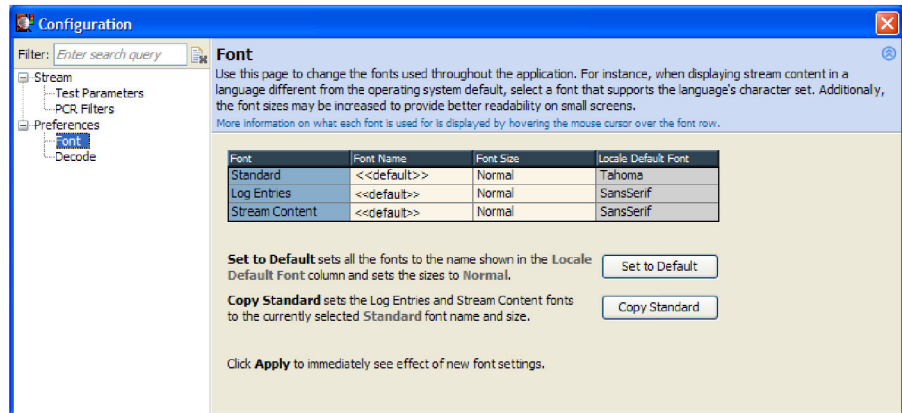


Figure 1-74: Configuration - Preferences - Font

## Preferences - Decode

The decode preferences relate to the VLC Media Player that can be used to play elementary stream video and audio content.

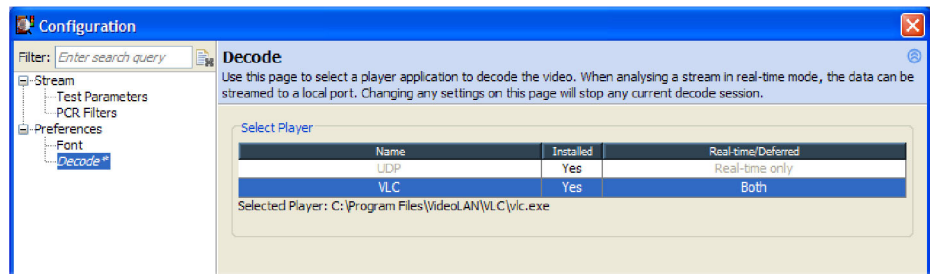


Figure 1-75: Configuration - Preferences - Decode

**VLC** Selecting the VLC setting indicates that a stream should be sent to the VLC Media Player.

**UDP** The UDP setting, which is only available for real time systems, is used to designate the port over which streams should be sent to external players, for example, the MPlayer. The UDP Destination can be set either automatically or manually.

## Script Files

In the TSCA, scripts provide a method of interpreting and displaying standards during analysis. Scripts provide templates, which determine how the SI information found during stream analysis will be displayed. The scripts must cater for all the information that may be found in a stream, including the various table types found in all of the identified standards. To this end, it has been found that the best approach is to make the scripts modular; each script module deals with different aspects of the SI and standards.

For example, when DVB is identified as the standard against which to analyze, the scripting dialog box displays a list of Script modules. Additionally, when it is known that tables or descriptors not commonly carried in the identified base standard and region are likely to be included, extra scripts can be written and added to the Script Files list to be used for the analysis.

Essential scripts are installed and enabled using the Stream Interpretation dialog box. In the absence of any enabled scripts, only the PAT table will be analyzed, and all other data will be presented as private data.

Scripts can be customized or new scripts can be written to analyze private data. With the Custom Scripts checkbox enabled, if a suitably configured script is selected and enabled before a stream is analyzed, custom data will also be analyzed when the stream is opened.

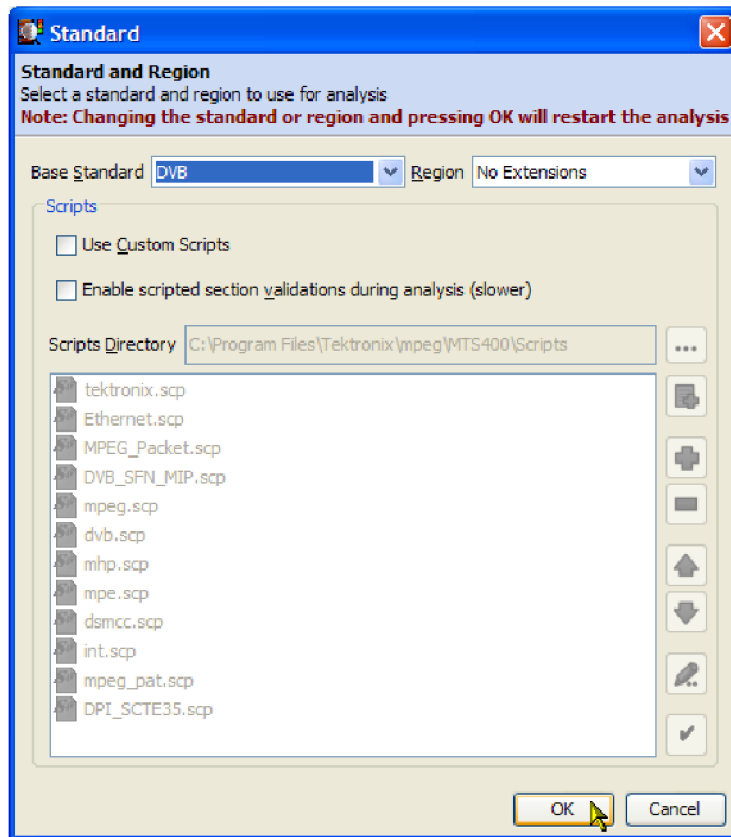
Scripts can be selected and enabled when files are open; analysis will restart as soon as any changes are accepted.

A script file will not be used for analysis until it is present in the Script Files panel of the Open Transport Stream dialog box.



## Setting Stream Interpretation

Set the stream interpretation as follows:



**Figure 1-76: Stream Interpretation dialog box**

Select Settings > Standard to open the Standard dialog box or select Change from the opening dialog box.

1. From the Base Standard drop-down list, select the required base standard.

The selected standard will dictate the availability of options that are available in the Regions drop-down list.

2. From the Region drop-down list, select the required region.

The regions list allows country-specific extensions to be added to the base standard scripts. If No Extensions is selected, only the standard scripts are listed in the script list. The remaining country-specific extensions add extra scripts to the current listing. Scripts that will be used are listed in the main pane.

Scripts listed by default are resident in the default installation directory (program files\tektronix\mpeg\mts400\scripts). Other directory

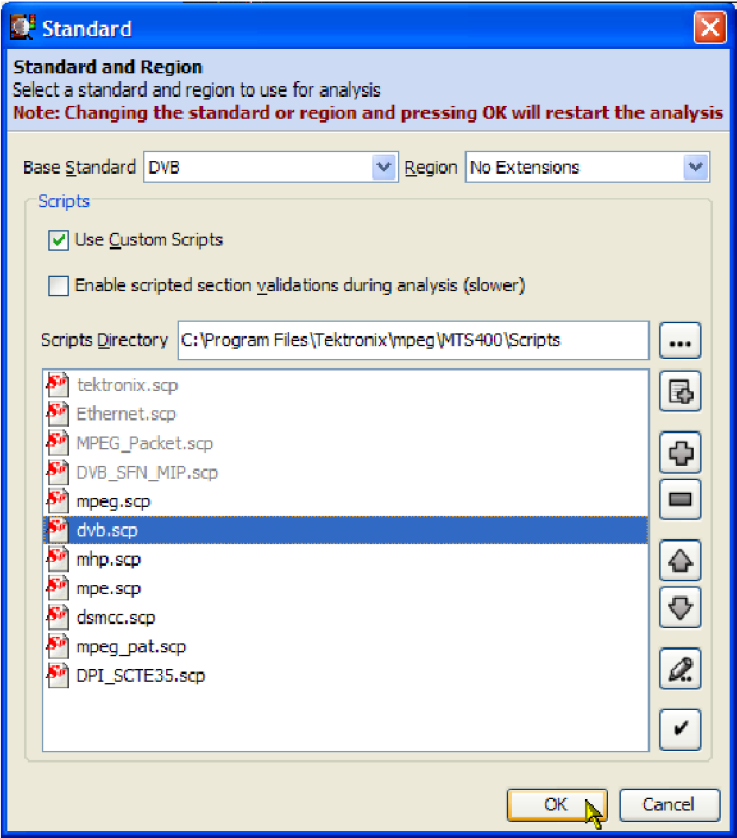
locations can be specified in the custom script selection mode. All selections will be retained between TSCA sessions.

3. Select OK to confirm changes.


Scripts are syntactically analyzed when the OK button is selected. A fault in the syntax of a script will not necessarily prevent a stream from being analyzed, but it may result in an incomplete analysis of the stream. Errors in the script syntax will be noted in the stream log.







Custom Script Selection

When the Custom Scripts checkbox is enabled, the buttons beside the script listing become active and custom scripts can be selected in addition to the standard scripts. Some script names in the listing are dimmed; these are considered to be essential and cannot be removed.



The buttons operate as follows:

Button	Operation
	Resets the script list to the default list for the standard and region.

Button	Operation
	Opens the script selection dialog box. You can highlight the required script and select OK. The script name is added to the Script Files list.
	Removes any script name highlighted in the Script Files list.
 	Scripts are applied to streams in the order that they are listed in the Script Files list. Use these buttons to move a highlighted script up and down in the list.
	Opens the highlighted script in ScriptPad (the Tektronix script editor).
	Verifies the syntax of the scripts listed in the Script Files pane. A message window lists any errors found.

If the standard script list has been changed and you want to return to the default list of scripts, highlight the Base Standard and Region required, and select the default script button. The list will be overwritten with the default list.

More information about ScriptPad can be found in the *MTS400 Generator Applications User Manual*.

## Scripts Directory

The Scripts Directory field indicates the root directory for scripts named in the Script Files list when analysis starts. If scripts are not present in the scripts directory, the interpretation and validation of the SI will be incomplete.

---

**NOTE.** *If the script list is modified in any way, always use the n button to verify the changes.*

---

Scripts can be selected from any directory (using the + button). If the directory is not the same as that identified in the Scripts Directory field, the path (either relative or absolute) will be displayed with the script name in the Script Files list.

---

**NOTE.** *The Scripts Directory browse button allows you to specify a default directory for script selection. The browse window does not display the scripts available. If you need to see the scripts available, use the Windows Explorer.*

---

If the standard script list has been customized and you want to return to the default list of scripts, highlight the required Base Standard and Region and select the default script button. The list will be overwritten with the default list.

---

**NOTE.** *Each Base Standard and Region combination can be individually customized.*

---

### **Script Validation**

Validating scripts checks the syntax of the listed scripts.

If the "Enable scripted section validations during analysis" check box is enabled, the scripts are checked during analysis to ensure that the data as defined by the scripts is as expected (for example, values are within specified ranges). A fault in the syntax of a script will not necessarily prevent a stream from being analyzed, but it may result in incomplete analysis of the stream. Errors in script validation will be logged in the stream error log. Enabling this check box may have an impact on real-time analysis.

# Task Examples

The examples in this section describe how to locate a fault or information using the analyzer.










To use this section, you should have a basic understanding of the analyzer user interface and be familiar with the more important aspects of digital television transport stream structure and interpretation standards.

The MPEG Test System is a tool which allows you to analyze a transport stream and then examine it in detail. Errors in the content can be identified and examined to byte level.

Because of the comprehensive nature of the analyzer, there are a number of ways of achieving your objective. In these examples, one or more ways are described to achieve the objective.

## Error Status

LED icons are used throughout the analyzer interface to represent the status of the tests applied to associated items, for example, programs. Colors used are as follows:

	(Red) Error; test failed
	(Yellow) Transient error (error not currently being detected but has been seen since last reset)
	(Green) No error; test passed
	(Dark Blue) Warning (Interface tab only)
	(Light Blue) Transient warning (warning not current, but has been detected since last reset) (Interface tab only)
	(Gray): Test disabled
	(White) Test not applicable or unknown state
	(Red) PID referenced but not found in the stream
	(Green) PID referenced but not found in the stream; applicable test disabled.

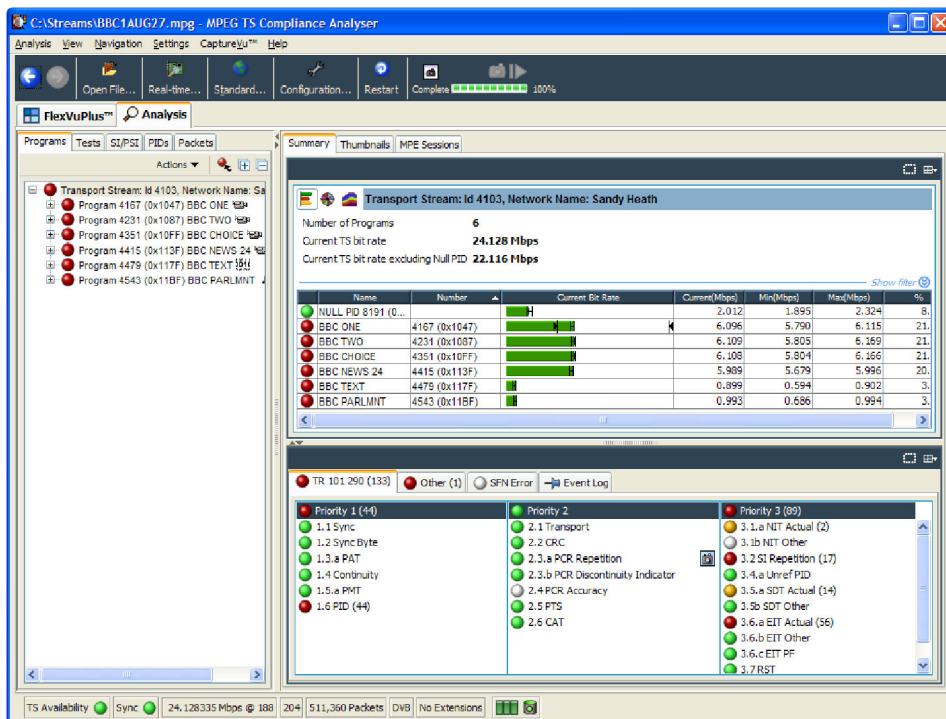
When an LED represents a parent node in a tree (for example, a program node is the parent of elementary stream nodes) or a navigation tab, the color represents the worst case of all of its tests and the worst case of all of the tests represented by its child nodes.

Similarly, when an LED representing a parent node in a tree is disabled or enabled, all subsidiary (or child) nodes are also disabled or enabled to reflect the state of the parent node. When an LED representing a parent node is reset, all the child nodes are also reset.

## Which Tests Have Failed in an Analyzed Stream

In this example, the analyzer has just finished analyzing a stream. The Program navigation view is initially displayed with the transport stream tree collapsed. The transport stream error LED is red, indicating that one or more tests have failed. (See page 1-38, *Error Status LEDs*.)

**Method** With the Program tab still selected, view the tests summary view (bottom right).



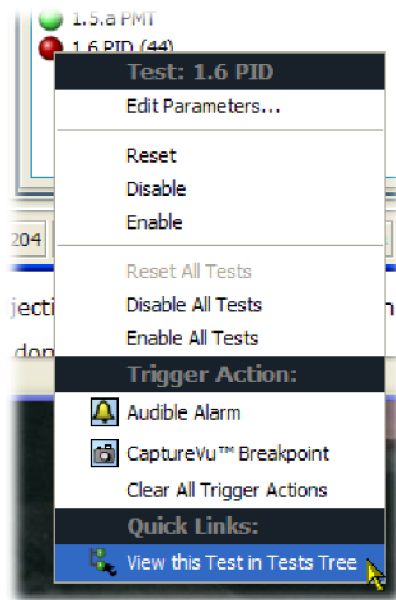
**Figure 1-77: Failed tests - example**

Identify the tests that have failed (red LED). The following tests have failed in the test summary view (TR 101 290 tab) : (See Figure 1-77.)

- First Priority: 1.6 PID
- Third Priority: 3.1a NIT Actual; 3.2 SI Repetition; 3.5a SDT Actual; 3.6a EIT Actual

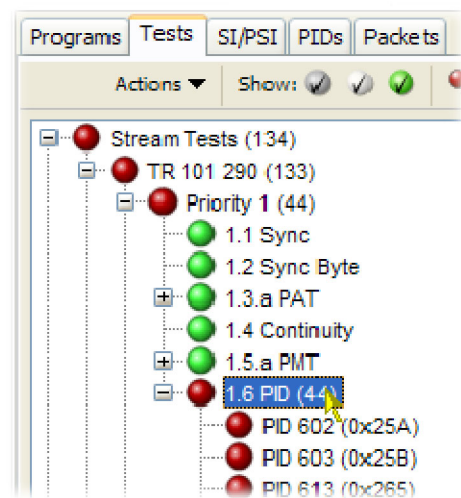
Remember that the tests may be distributed over more than one tab in the test summary view; the color of the LED on the tab helps you locate the failed tests. (See Figure 1-77.)

You can view a test (and see other PIDs that it has failed on) by highlighting a test and selecting "View this Test in Tests Tree" from the shortcut menu:



You can also display the fault by expanding the tree in the Tests navigation view until the fault is revealed.

Expanding the test itself reveals the PIDs that have failed the test.



## How Many PIDs Are There in a Stream?

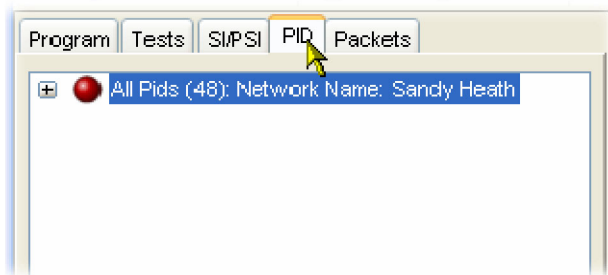
## How Many PIDs Are Referenced?

## How Many Are Unreferenced?

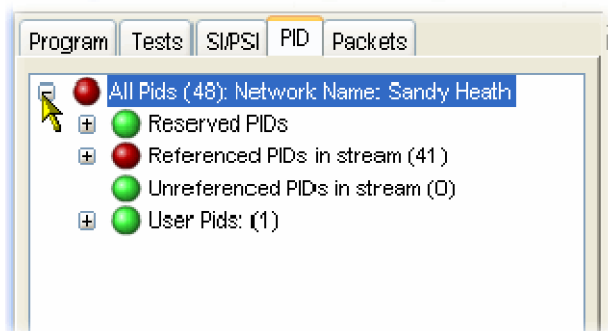
For this task, the PID navigation view is used to view information about individual PIDs in the transport stream. Under the All PIDs node, which displays all of the PIDs in the summary view, there are four subgroup nodes: Reserved PIDs, Referenced PIDs, Unreferenced PIDs, and User PIDs. The number (in parenthesis) in each node gives the number of PIDs found during analysis.

**Method** Select the PID navigation view.

1. Expand the All PIDs node to display the subgroups (and their quantities).



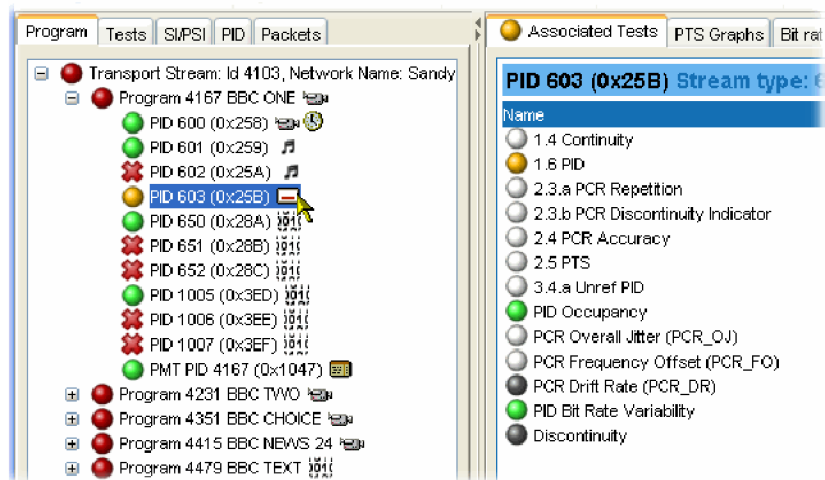
2. Expand the All PIDs node to display the subgroups (and their quantities).





## What Tests Have Been Applied to a Program PID?

1. Select the Program navigation view.

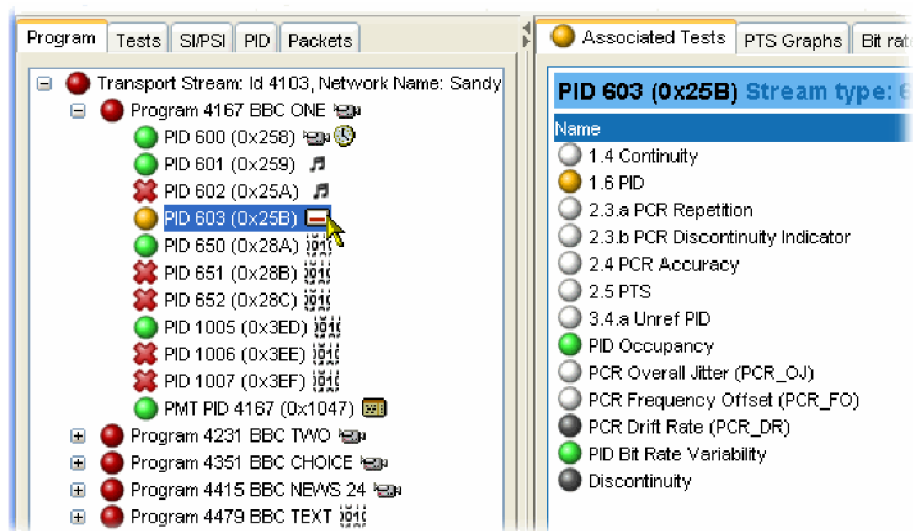


2. Expand the Transport Stream tree until the required PID can be highlighted.

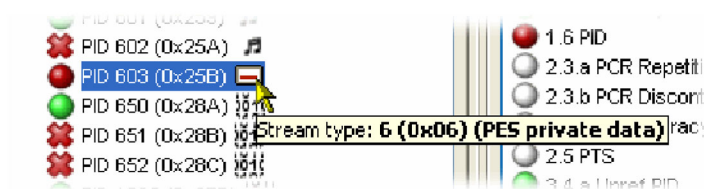
In the Associated Tests view, note the tests that are enabled. Gray LEDs indicate tests that have been disabled, and white LEDs indicate tests that are not applicable to the selected PID.

## Establish the Stream Type of a PID

- Method 1** 1. Select the Program navigation view.

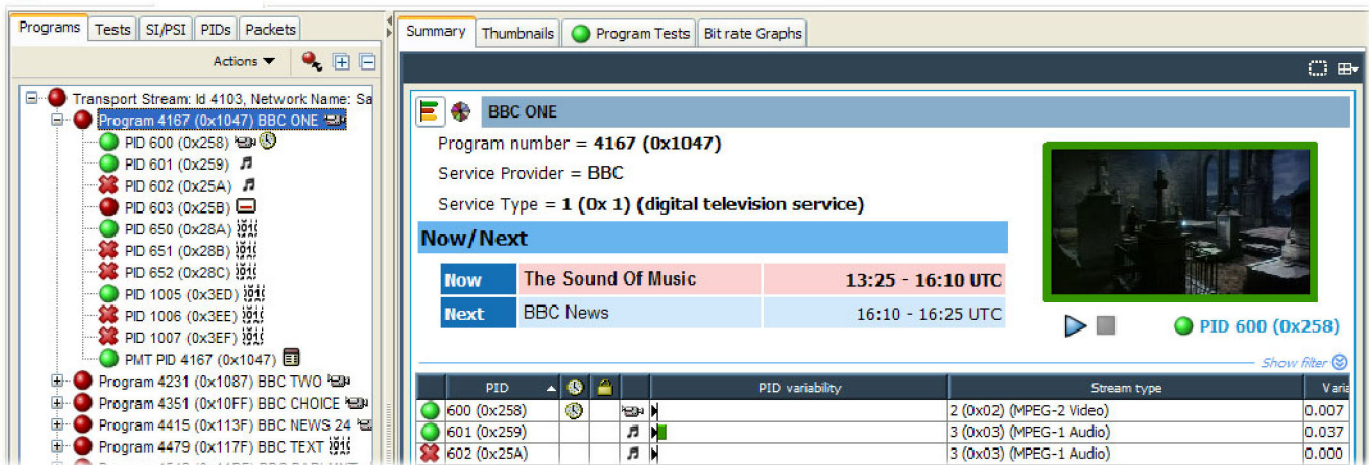


2. Expand the Transport Stream tree until the required PID can be highlighted.  
3. Keep the cursor over the PID. A tooltip will display the stream type.



The tooltip is available wherever the selected PID node is displayed (for example, in the PID navigation view).

- Method 2** 1. Select the Program navigation view.  
2. Select the program node.  
3. In the summary view, select the Summary tab.



Note the Stream Type column in the display. The stream type is given for each PID in the selected program.

## How Many Programs Are There in the Stream?

1. Select the Program navigation view.
2. Expand the Transport Stream tree and note the number of program nodes. (See Figure 1-78.)
3. The Summary view (bar chart or pie chart) also displays a program count.

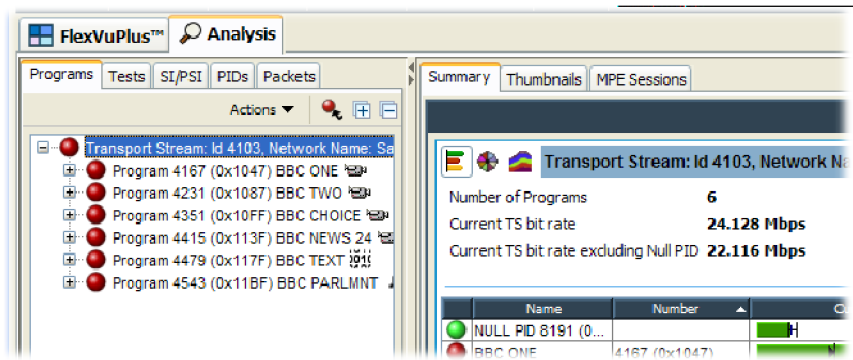


Figure 1-78: Program count

# What Are the Contents Of the Programs? And What Pids Are They On?

- 1. Select the Program navigation view.
- 2. Expand the Transport Stream tree and a program node as shown in the following figure.
- 3. Note the number of program PIDs. Each PID is accompanied by an icon indicating the stream type. Hold the cursor over a PID node to display more information.
- 4. The Summary and the PID Information views also display the program PIDs.

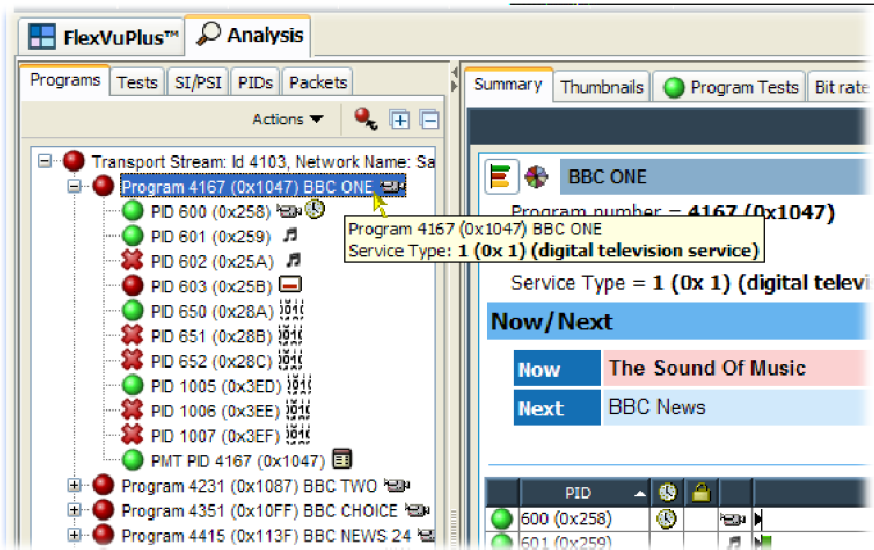


Figure 1-79: PID count

# What is the Bit Rate of Each PID in a Program?

Bit rates are displayed in the Program and PID summary views. The bit rates displayed depend on the node highlighted in the navigation view.

Table 1-25: Bit rate views

Navigation view	Node	Bit rates displayed in Summary view
Program	Transport Stream	All programs
Program	Program	Program PIDs
PID	All PIDs	All PIDs
PID	Secondary nodes (Reserved, Referenced, Unreferenced, and User)	PIDs in secondary groups PIDs

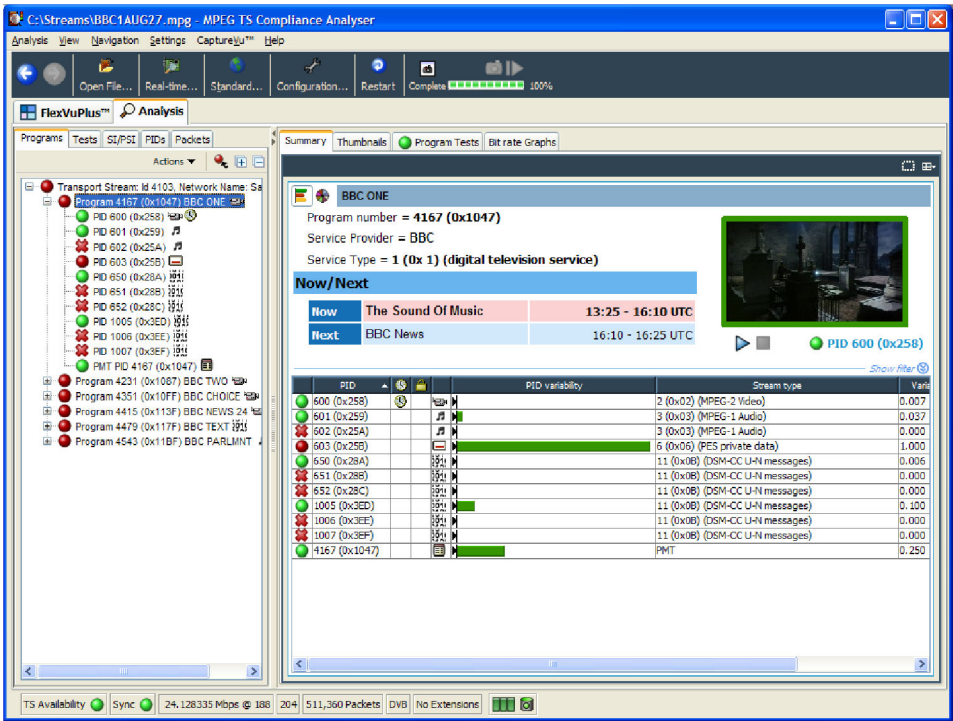


Figure 1-80: Program PID bit rate - bar chart

The PID bit rate summaries can be displayed as either bar charts or pie charts by selecting the appropriate icon at the top left of the Summary view.



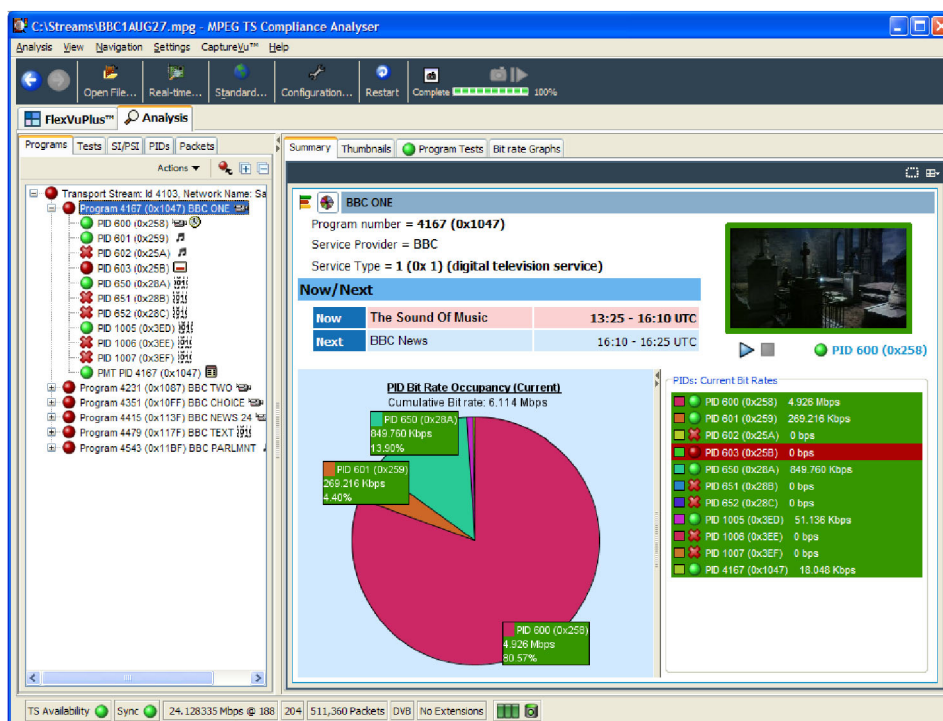


Figure 1-81: Program PID bit rate - pie chart

A selection of statistics for each program or PID is shown in the charts. Either current or mean bit rates can be shown by selecting the Show Mean Values option from the Summary view shortcut menu. For deferred analysis, the current bit rate is the final bit rate.

You can also display a bit rate graph for the highlighted node by selecting the Bit Rate Graphs tab.

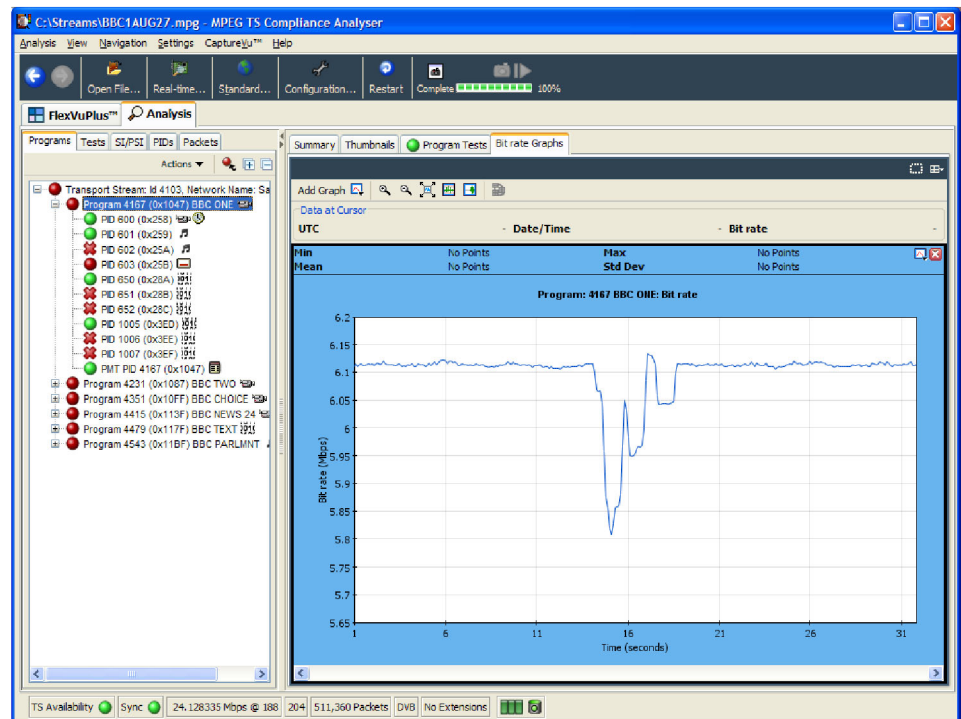


Figure 1-82: Bit rate graph

## What is the Latest Version Number of the Program Association Table (PAT) in the SI?

Tables and their versions can be found in the Tables (SI/PSI) view. When a node representing a table is selected in the navigation view, the table identity and the version are displayed in summary view (top right) as shown in the following figure.

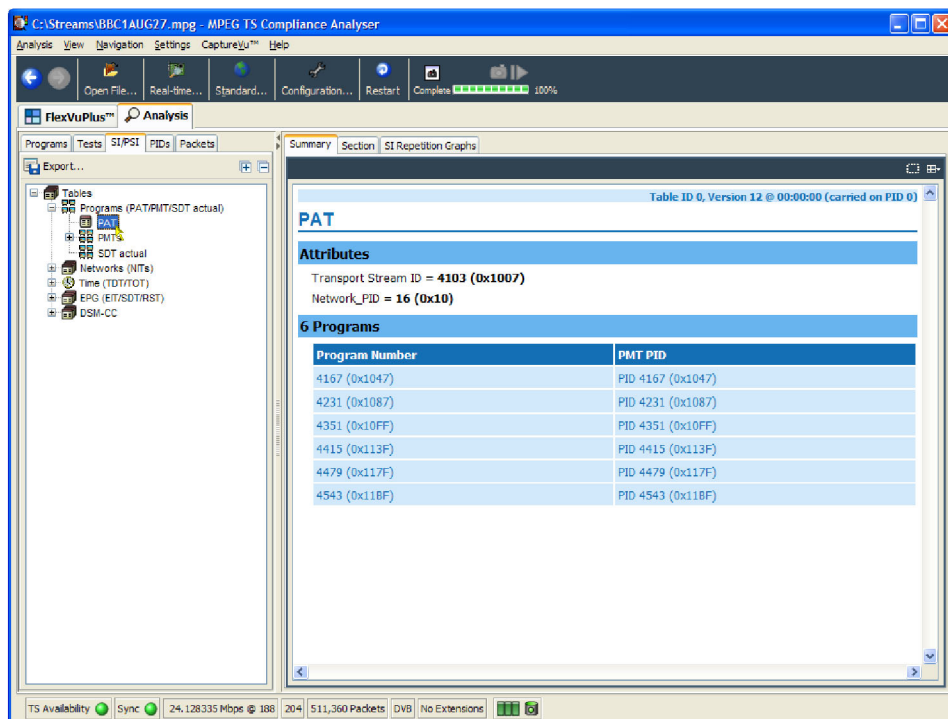


Figure 1-83: Table Identity and Version (summary view)



The table identity and version can also be seen in the table header using the Tables (SI/PSI) section view as shown in the following figure.

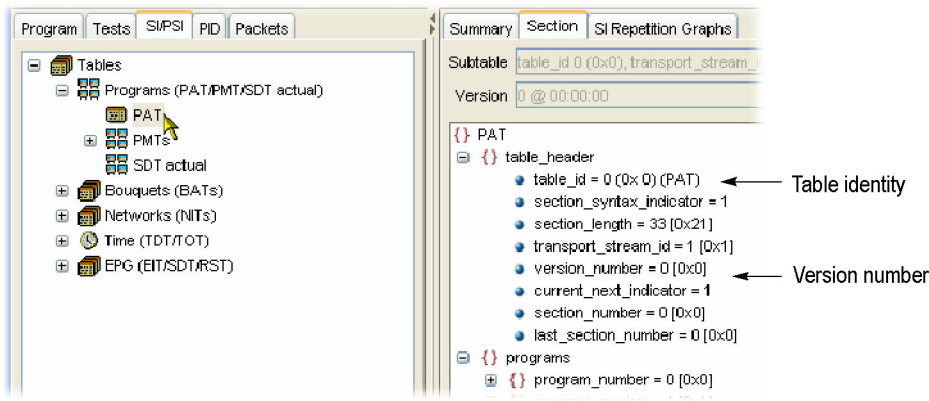


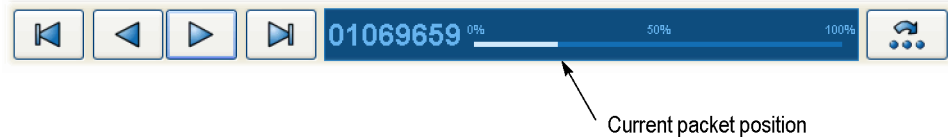
Figure 1-84: Table Identity and Version (section view)

## Examine a Transport Packet

A transport stream packet is a unit of data that contains a header and a payload. The Packets view allows individual transport stream packets to be identified and examined.




### Navigating Around the Packets

The navigation bar at the top of the Packet summary view is used to move between packets. How the controls work depends on the selection in the Packets navigation view. If All Packets are highlighted, the controls will operate on all packets. If a PID has been identified, added to the PIDs node and highlighted, the controls will operate only on packets carrying the selected PID.



The packet position bar shows the position of the selected packet in the stream.

The controls work as follows:

	Selects the first available packet (in the stream or carrying the selected PID).
	Selects the previous available packet (in the stream or carrying the selected PID).
	Selects the next available packet (in the stream or carrying the selected PID).



Selects the last available packet (in the stream or carrying the selected PID).



Opens the Go to packet dialog box.

The packet position bar can also be used to navigate through the stream. You can use the cursor to point to and click the next packet to be displayed. Similarly, double-click the packet number in the bar and enter the required packet number in the Go to packet... dialog box.

### Looking at the Packet

When you have identified and selected a packet, the Packets summary view displays the interpreted code and the raw data in hexadecimal and ASCII format.

## SI/PSI Nodes

The Tables view (SI/PSI tab) displays the service information in tree form. The tree represents all of the service information tables found in the analyzed stream that comply with the selected digital video standard (including MPEG program specific information, DVB service information, and ATSC and ISDB program and system information protocol). The tree contains nodes for each table found; tables and nodes are grouped together functionally.

This section identifies the nodes that may be present for each standard.

The following figure shows an example of Table navigation view with DVB stream interpretation selected.

The following tables in this section show the nodes that can be displayed in the SI/PSI navigation view depending on the selected interpretation standard and the content of the stream.

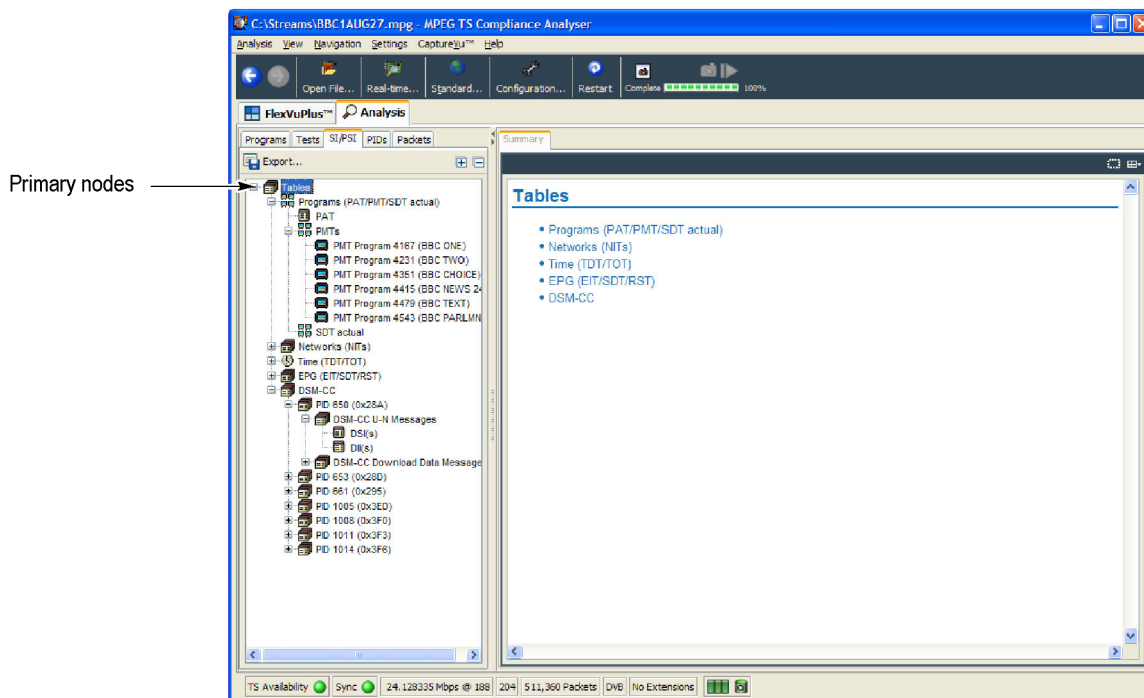


Figure 1-85: Primary SI/PSI nodes (DVB example)

Table 1-26: MPEG SI/PSI

Primary node	Subsidiary node
TS info	
	TSDT
Programs	

Table 1-26: MPEG SI/PSI (cont.)

Primary node	Subsidiary node
	PAT
	PMT PIDs
<b>Conditional access</b>	
	CAT
<b>Other Tables</b>	

Table 1-27: DVB SI/PSI

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3
<b>TS info</b>			
	Partial TS		
		DIT	
		SIT	
	BIT		
<b>Programs</b>			
	PAT		
	PMT PIDs		
		PMT PID +	
	SDT		
<b>Bouquets</b>			
	BAT		
<b>Conditional access</b>			
	CAT		
<b>Networks</b>			
	NIT - This		
	NIT - Other		
<b>Time</b>			
	TOT		
	TDT		
<b>EPG</b>			
	This TS		
		SDT Actual	
		Service (number, name)	
			Now/Next (EIT P/F)
			Schedule (EIT schedule)

Table 1-27: DVB SI/PSI (cont.)

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3
Other TS			
		SDT Other	
		Service (number, name)	
			Now/Next (EIT P/F)
RST			
MHP apps			
Other tables			

Table 1-28: ATSC SI/PSI

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3	Subsidiary node 4
TS info				
MGT				
Programs				
PAT				
PMT PIDs				
VCT C/T				
ETT-V				
Conditional access				
CAT				
Ratings				
RRT+				
Time				
STT				
EPG				
Source/Services				
EIT0 > EIT127				
Directed channel change				
DCCT id +				
DCCSCT				
Other tables				

Table 1-29: ISDB-S SI/PSI nodes

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3	Subsidiary node 4
<b>TS info</b>				
	Partial TS			
		DIT		
		SIT		
	BIT			
<b>Programs</b>				
	PAT			
	PMT PIDs			
	SDT			
<b>Conditional access</b>				
	CAT			
<b>Networks</b>				
	NIT - This			
	NIT - Other			
<b>Time</b>				
	TOT			
<b>EPG</b>				
	This TS			
		SDT Actual		
		Service (number, name)		
			Now/Next (EIT P/F)	
			Basic Schedule (EIT schedule)	
			Extended Schedule (EIT schedule)	
	Other TS			
		SDT Other		
		Service (number, name)		
			Now/Next (EIT P/F)	

Table 1-29: ISDB-S SI/PSI nodes (cont.)

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3	Subsidiary node 4
			Basic Schedule (EIT schedule)	
			Extended Schedule (EIT schedule)	
	Maker id/model id +			
<b>Other tables</b>				

Table 1-30: ISDB-T and -TB SI/PSI nodes

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3	Subsidiary node 4
<b>TS info</b>				
	Partial TS			
		DIT		
		SIT		
	BIT			
<b>Programs</b>				
	PAT			
	PMT PIDs			
	SDT			
<b>Conditional access</b>				
	CAT			
<b>Networks</b>				
	NIT - This			
	NIT - Other			
<b>Time</b>				
	TOT			
<b>EPG</b>				
	This TS			
		SDT Actual		
		H		
			Service (number, name)	

Table 1-30: ISDB-T and -TB SI/PSI nodes (cont.)

Primary node	Subsidiary node 1	Subsidiary node 2	Subsidiary node 3	Subsidiary node 4
				Now/Next (EIT P/F)
				Basic Schedule (EIT schedule)
				Extended Schedule (EIT schedule)
		M		
			Service (number, name)	
				Now/Next (EIT P/F)
				Basic Schedule (EIT schedule)
				Extended Schedule (EIT schedule)
		L		
			Service (number, name)	
				Now/Next (EIT P/F)
				Basic Schedule (EIT schedule)
				Extended Schedule (EIT schedule)
<b>SDTT</b>				
	SDTT(H)			
		Maker id/model id +		
	SDTT(L)			
		Maker id/model id +		
<b>Other tables</b>				



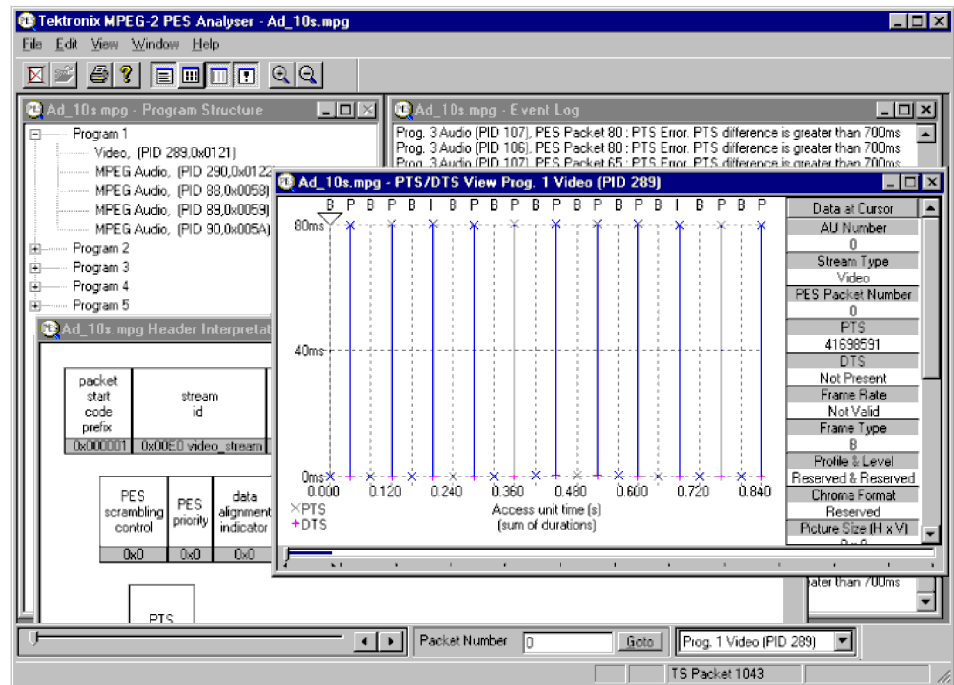
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# Packetized Elementary Stream Analyzer



# Getting Started

The Packetized Elementary Stream (PES) Analyzer performs a series of user selectable conformance tests on a previously recorded file. Files can be interpreted according to either the ATSC or DVB standards. Once the file is analyzed, users can view the results of the selected tests and browse through the content of the PES packets.



Information can be viewed in graphical and textual formats. To analyze and view the Transport Stream packets, use the companion program TS Analyzer, which can be run at the same time as this PES Analyzer.

The functionality provided includes:

- Display of program structure showing the programs contained within the transport multiplex and the PES streams which make up each program.
- Display an interpretation of PES packet for individual packets.
- Hexadecimal representation of PES packet.

- Extraction and display of Presentation Time Stamp (PTS) and Decoding Time Stamp (DTS) information from the PES packet header.
- Display of access unit information for video and audio access units.

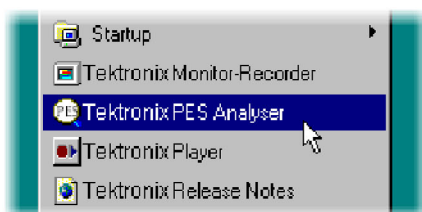
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**NOTE.** The examples shown in this chapter are taken from both ATSC and DVB compliant transport streams. An example of each type is sometimes shown as a reminder that both standards are supported or where a difference needs explanation.sds

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## Starting the Program

Start the program by selecting the Tektronix PES Analyzer option from the Start > Programs menu or by double clicking on the Tektronix PES Analyzer shortcut on the desktop.



## Initial Appearance

Once the program has started and is ready for use it will open a Main Window. When the program first starts it looks as follows:



The Toolbar (row of buttons above the dark gray area of the empty window) may be hidden from view, moved to a separate window or moved to either side or the bottom of the main window.

The Status Line at the very bottom of the window may be hidden from view. Because no file is open, it is displaying a message that the TS packet number is Not Valid.

Above the Status line is the Slider Bar. This has three groups of controls for selecting streams and packets within a file. This may be moved to the top of the window.

## Initial Menu Options

PES Analyzer presents different menus and options, depending on whether or not a file is open for analysis. The menu options available when no file is open, are as follows:

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**NOTE.** A check mark next to an option indicates that the window or toolbar is currently visible or enabled, no check mark means that it is hidden or disabled.

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**File Menu Options.** The File menu contains the options listed in the following table.

**Table 2-1: File menu options**

Command	Function
Open...	Opens an MPEG file for analysis. The program opens the file selection dialog allowing the user to choose the required file.
Print Setup...	Opens a dialog for selecting which printer and associated options to use.
1 <filename> 2 <filename> 3 <filename> 4 <filename>	A list of the four most recently analyzed files. If the program has recently been installed the list may be empty or hold less than four files. Selecting a filename opens that file for analysis.
Exit	Finishes running the program.

**View Menu Options.** The View menu contains the options listed in the following table.

**Table 2-2: View menu options**

Command	Function
Toolbar	Displays or hides the toolbar.
Status Bar	Displays or hides the status bar.

**Settings Menu Options.** The Settings menu contains the options listed in the following table.

**Table 2-3: Settings menu options**

Command	Function
Test Options	Opens a dialog for setting the Conformance Test Options for analyzing and interpreting the PES information in stream files.

**Options Menu Options.** The Options menu contains the options listed in the following table.

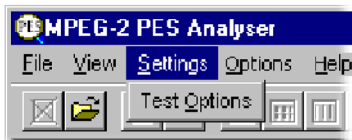
**Table 2-4: Options menu options**

Command	Function
Limit Repeat Errors	Lists the first 20 occurrences of each error type in the event log.

## Options

The MPEG and ATSC Conformance Test Options for MPEG and ATSC may not be modified when a file is open. To change them, all files must be closed, the test options modified, and the file opened again.

Select Test Options from the Settings menu to open the Conformance Tests dialog.



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**NOTE.** The Settings Menu is only available when there is no file open. It is hidden when a file is opened and redisplayed when the file is closed.

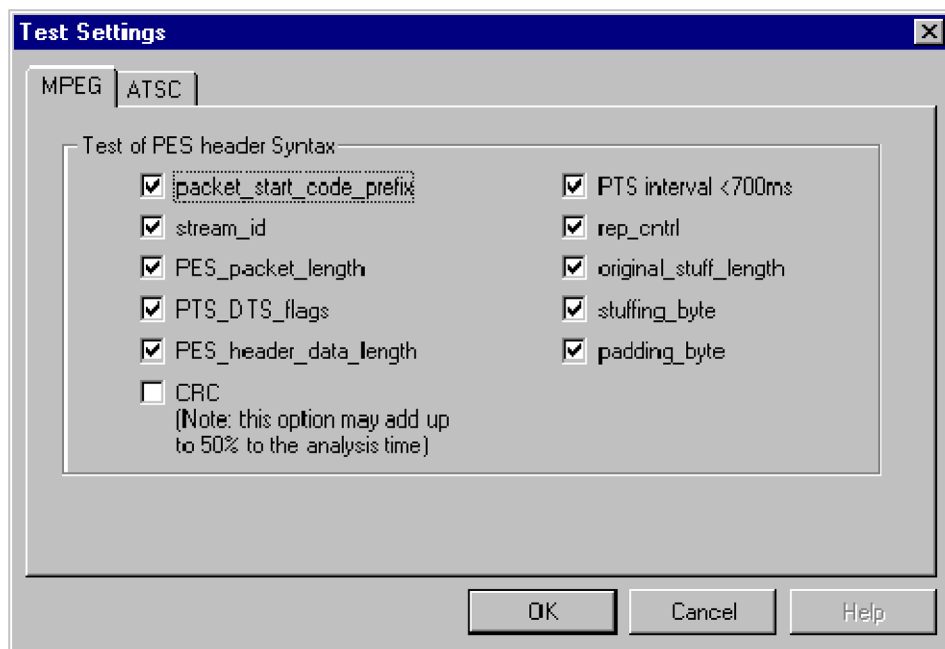
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### Conformance Tests

The dialog box contains two tabbed pages containing tests relating to MPEG and ATSC files, respectively. Note that the MPEG tests are sufficient for DVB streams.

**Test of PES Header Syntax (MPEG).** The tests of PES header Syntax are based on the conformance requirements laid down in the standards document ISO/IEC 13818-4 for Packetized Elementary Streams

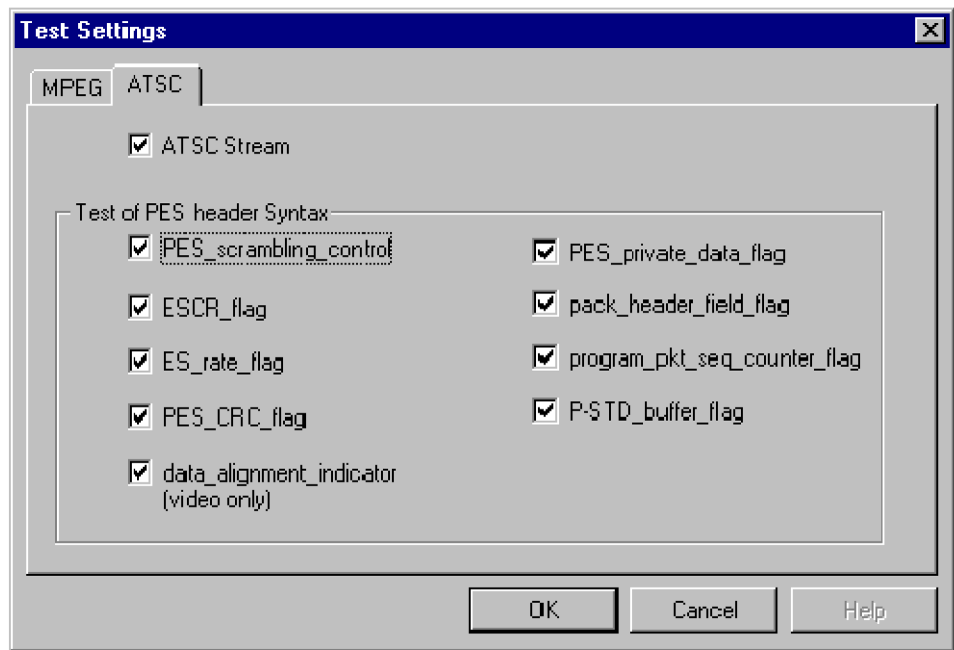
Each check box uses the same name for a particular test as the standard. For example, to test conformance to the standard for the length of PES packets select the PES\_packet\_length option.



A check mark shows that a test is selected and an empty check box indicates that the test will not be performed.

**Test of PES Header Syntax (ATSC).** When the ATSC Stream box is checked, selected streams are interpreted according to the ATSC standards, A/52 and A/53

A check mark shows that a test is selected and an empty check box indicates that the test will not be performed.



For streams in a DVB standard stream, leave the ATSC Stream option unchecked. The ATSC Stream option is disabled (grayed out) if the software license is only for the DVB standard.

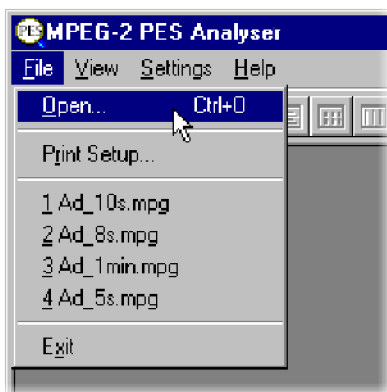


## Opening a File

Any file holding a recorded or synthesized sample of a stream can be opened for PES Analysis by this program. To analyze the Transport Stream packets, open the file in the TS Analyzer. A file can be opened by both the TS and PES Analyzers at the same time.

### Opening a File from the Menus and Toolbar

To open a file select the Open... option from the file menu. If the required file is in the list of recently analyzed files then it can be opened from the list to save using the Open file dialog. Alternatively, use the Ctrl+O keyboard shortcut.



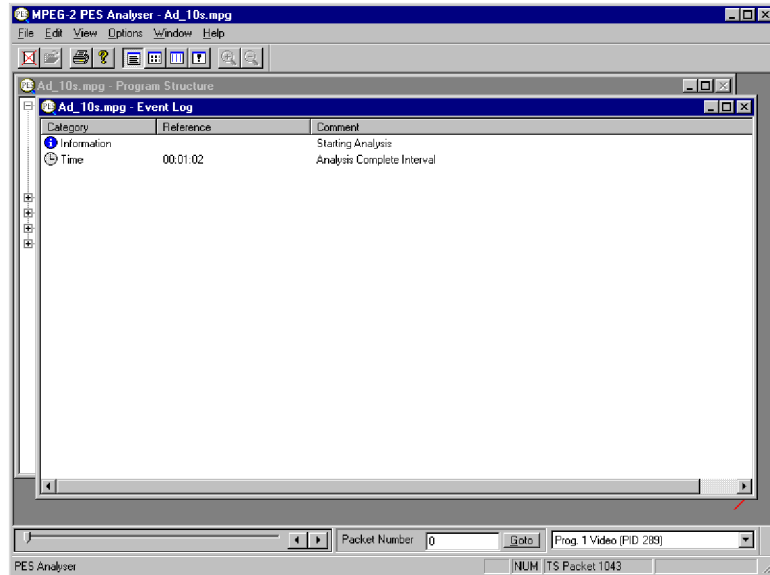
There is also a shortcut button available on the Toolbar for opening a file, which has the standard file open symbol:



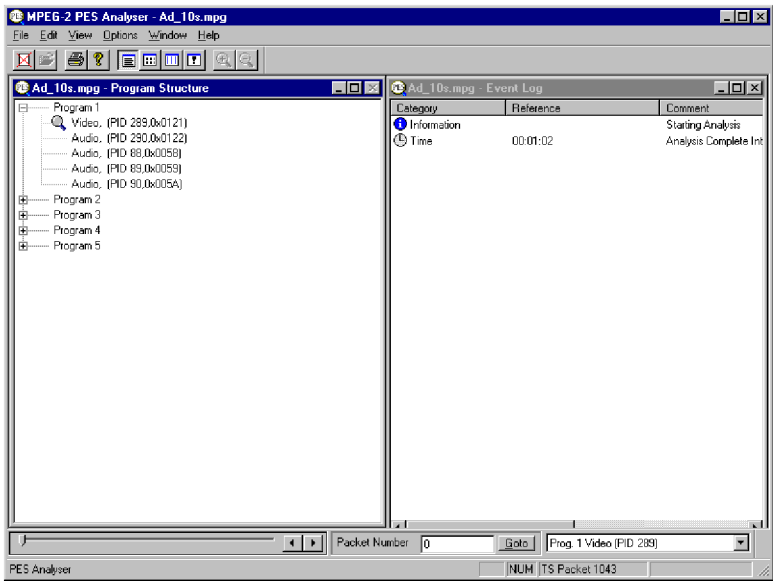
Once a file is open this button will be disabled, which is shown by being "grayed out".

## Window Layout

Program Structure and Event Log windows are opened as soon as the file is opened. The layout of the windows will have been saved from the last time the program was used. If the program has just been installed, the windows will be in the application default Cascade arrangement, which looks like this:



Many users rearrange the windows so that the Program Structure and Event Log windows do not overlap. The examples in this manual often use this arrangement:

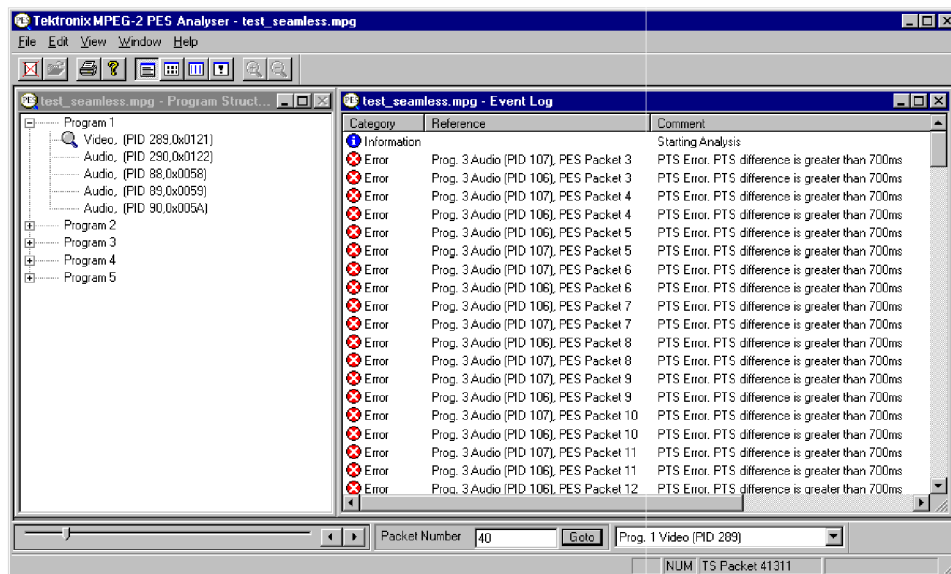


**NOTE.** The above example is from a transport stream interpreted and labeled according to the DVB standard. If the ATSC Stream option is set the elementary streams will be interpreted and labeled according to the ATSC standard. For example: audio streams would be labeled AC-3 Audio, instead of Audio or AAC Audio.

**PES Analysis**

The PES Analyzer program now starts to analyze the file for conformance to the selected tests. Due to the very efficient algorithms used by the program, it will analyze large files in a few minutes. Other algorithms have been seen to take much longer. The rightmost pane in the Status Bar shows a progress indicator during Analysis.

As the file is analyzed messages are written in the Event Log and the structure diagram is drawn in the Program Structure window. When the processing is done an "Analysis Complete" message is written in the Event Log.













## Menus and Controls

When a file is open the program presents a different set of menus and options. They change as soon as the Program Structure and Event Log windows appear. For example, the Open file commands are replaced by Close file commands.

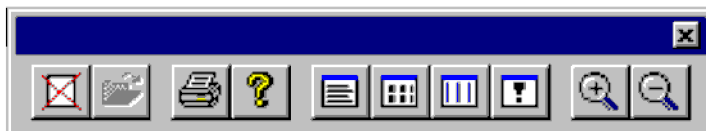
### Toolbar



The Toolbar provides a set of convenient shortcuts for the more frequently used menu options. The available commands are:

	Closes the current file. This button becomes enabled the moment a file is opened and analysis starts. If the wrong file is being opened, or the wrong options are selected, clicking on the button will abandon the analysis and close the file.
	Open a file. This button is disabled when a file is open.
	Print the contents of the current window.
	Opens a dialog which displays the program version number.
	Toggles the Event Log window. When the button is in this state the window is not visible and clicking on the button will open the Event Log.
	Toggles the Packet Hex View window. When the button is in this state the window is not visible and clicking on the button will open the Hex View.
	Toggles the PTS/DTS View window. When the button is in this state the window is not visible and clicking on the button will open the PTS/DTS View.
	Toggles the Header Interpretation window. When the button is in this state the window is not visible and clicking on the button will open the Header Interpretation.
	Zoom In on data in the PTS/DTS View. This button is only enabled when the PTS/DTS View is the current window.
	Zoom Out from the data in the PTS/DTS View. This button is only enabled when the PTS/DTS View is the current window.

The Toolbar can be dragged off the edge of the main window into a floating pallet. To do this click on the background inside the Toolbar, that is, not on one of the buttons, and drag into the main window area. The result is a self-contained window which looks like this:

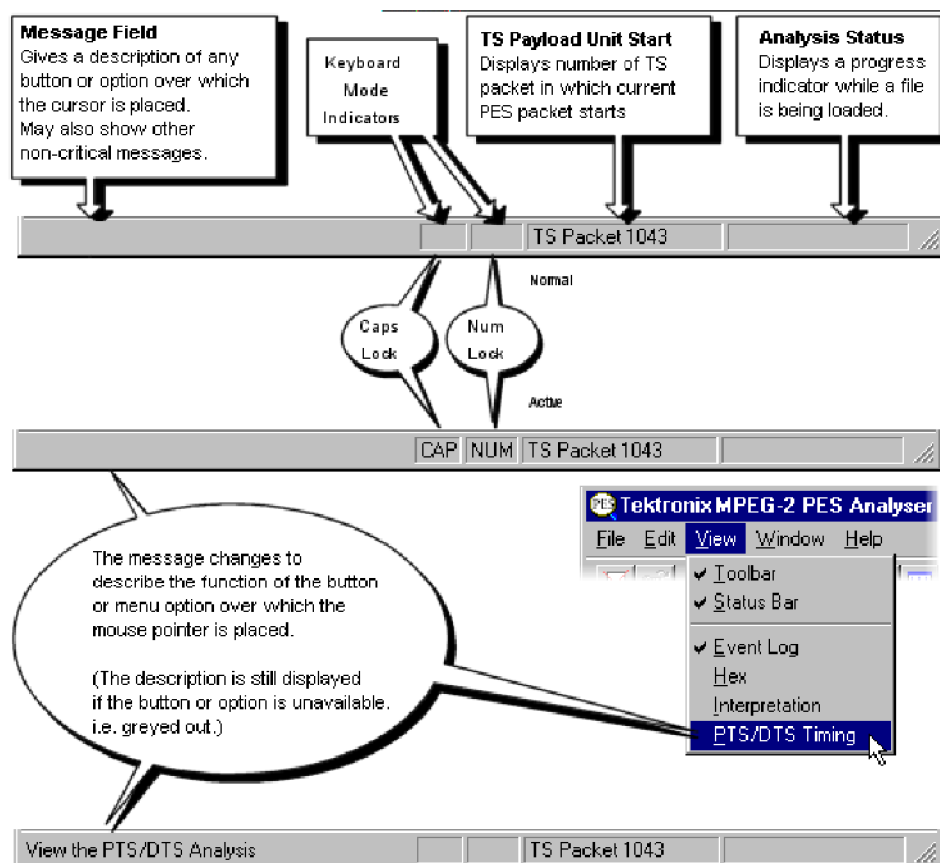


To replace the Toolbar on the window border drag it over the border until the outline changes shape. It can be placed on the top, bottom, left or right edges.

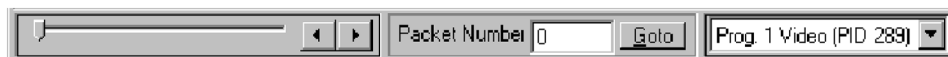
## Status Bar



The Status Bar may be hidden from view, but if visible is always at the bottom of the main window. It displays the following information about the program and keyboard states:



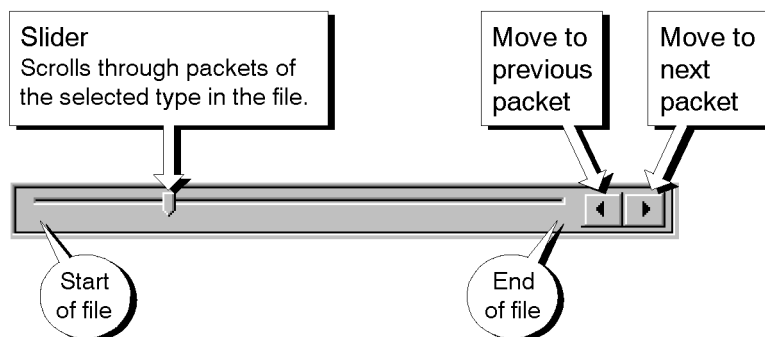
## Slider Bar



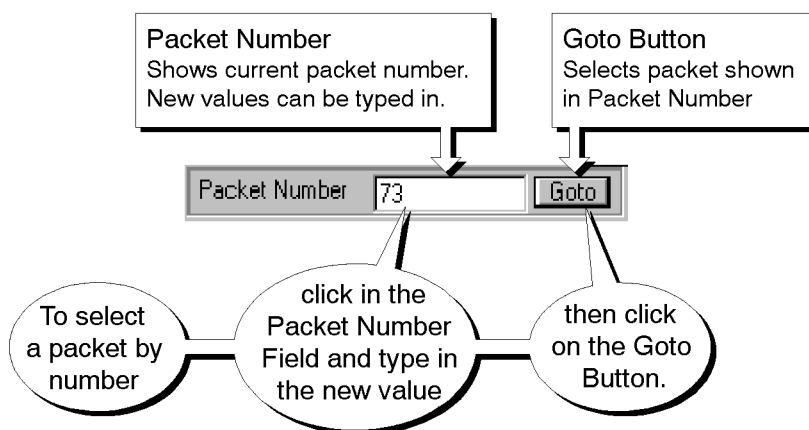
The Analyzer can display the contents of any PES packet in the currently loaded file. Packets are numbered, within a PID, according to their position in the file; the first PES packet of each PID being PES packet 0 (zero). The Slider Bar displays the packet number and the PID for the current packet.

The slider bar controls are as follows:

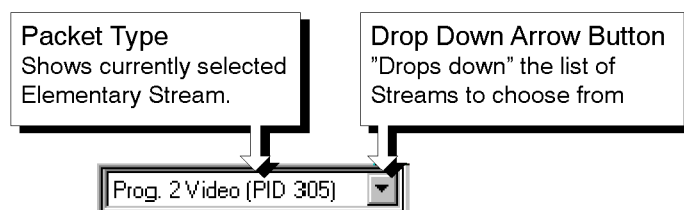
### Slider



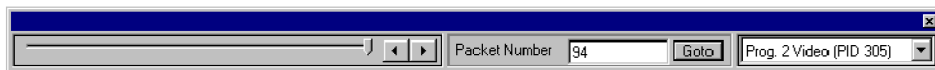
### Packet number



### Packet Type - Elementary Stream



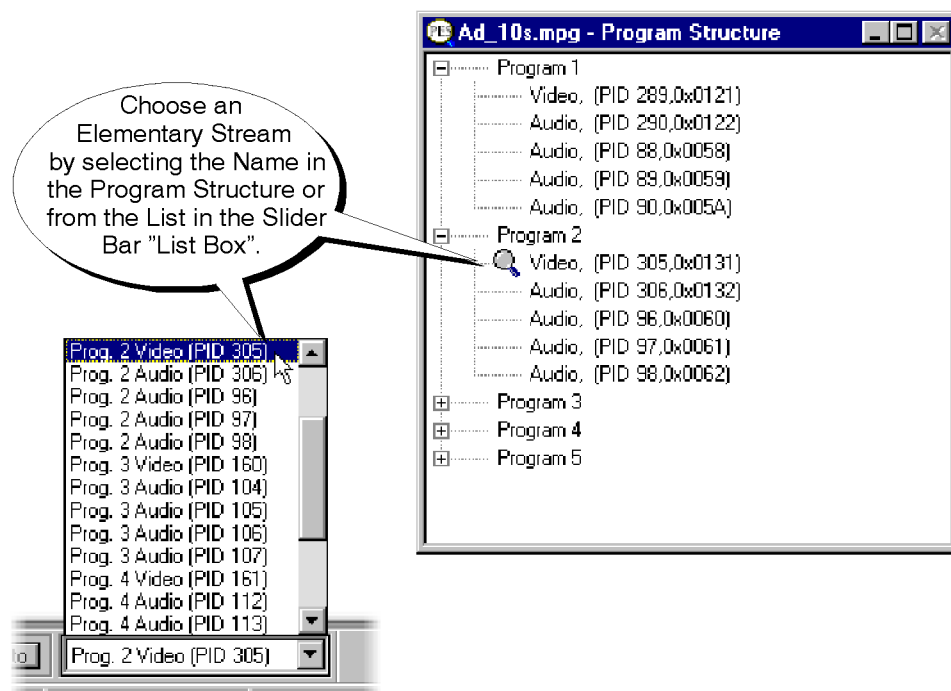
Like the Toolbar the Slider Bar can be dragged from the edge of the main window into a floating pallet; to do this click on the background inside the Slider Bar and drag it into the main window area. The result is a self contained window which looks like this:



To replace the Slider Bar on the window border drag it over the border until the outline changes shape. Unlike the Toolbar it can only be placed on either the top or bottom edges.

## Selecting Packet Type

The Slider and Packet Number can only select packets in the currently selected program stream. The stream is indicated in the Packet Type drop-down list and by the magnifying glass symbol,



in the Program Structure window. A new stream may be selected from either the list box or the window.

## Menus and Options

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**NOTE.** A check mark next to an option indicates that the window or toolbar is currently visible or enabled, no check mark means that it is hidden or disabled.

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**File Menu Options**

The File menu contains the options listed in the following table.

**Table 2-5: File menu options**

Command	Function
Close	Closes the current file. This option is available as soon as analysis starts. If the wrong file is being opened, or the wrong Conformance Tests are being run, selecting this option will abandon the analysis and close the file.
Print	Prints contents of the current window.
Print Setup	Selects printer and configuration.
Exit	Closes any file that is open and terminates execution the program.

**Edit Menu Options**

The Edit menu contains the options listed in the following table.

**Table 2-6: Edit menu options**

Command	Function
Copy	Copies the contents of the current window to the MS Windows™ Clipboard, from which it can be pasted into a document in another application.
Copy TS Packet	Allows the user to select an AU (access unit) within the PES Analyzer, and then copy the TS packet number onto the Windows clipboard. The Stream Analyzer may then be started and Paste TS packet selected to go to the packet number retrieved from the clipboard.

**View Menu Options**

The View menu contains the options listed in listed in the following table.

**Table 2-7: View menu options**

Command	Function
Toolbar	Shows or hides the Toolbar, which provides a set of convenient shortcuts for the more frequently used menu options.
Status Bar	Shows or hides the Status Bar.
Event Log	Shows or Hides the Event Log.
Hex	Shows or Hides the Hex View.
Interpretation	Shows or Hides the Packet Interpretation view.
PTS/DTS Timing	Shows or Hides the PTS/DTS Timing Analysis window.

## Options Menu Options

The Options menu contains the options listed in the following table.

**Table 2-8: Options menu options**

Command	Function
Limit Repeat Errors	Only lists the first 20 occurrences of each error type in the event log.

## Window Menu Options

The Window menu contains the options listed in the following table.

**Table 2-9: Window menu options**

Command	Function
Cascade	Arranges all the windows so that they are neatly stacked; only the title bars show behind the active window.
Tile	Reduces and moves windows so that they can all be seen at once.
Arrange Icons	Aligns icons of any minimized windows at the bottom of the program's main window.
1 <window title> 2 <window title> 3.. etc.	Makes the named window active, putting it on top of any windows which had been hiding all or part of it.

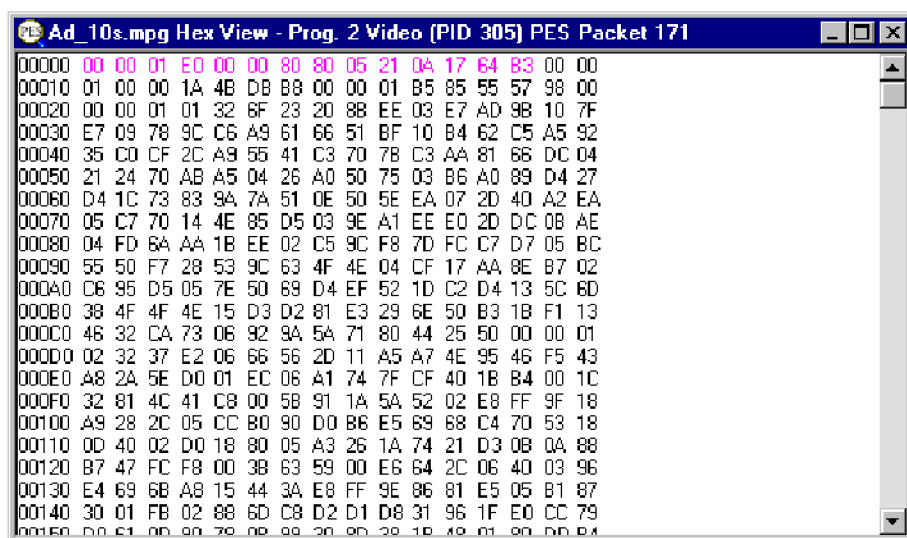
## Help Menu Options

The Help menu contains the options listed in the following table.

**Table 2-10: Help menu options**

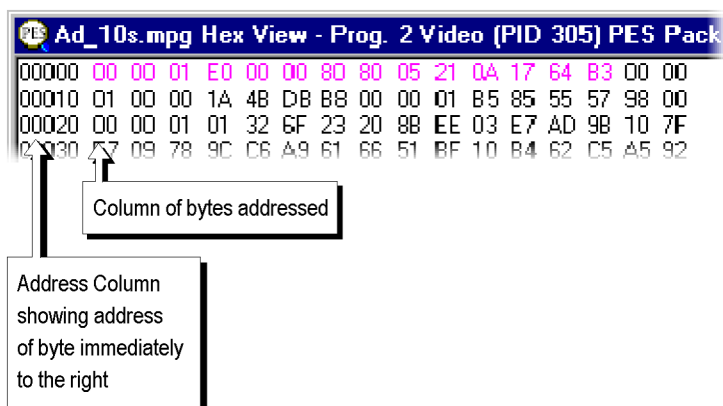
Command	Function
About PES Analyzer...	Opens a dialog that displays the program version number.

## Packet Hex View



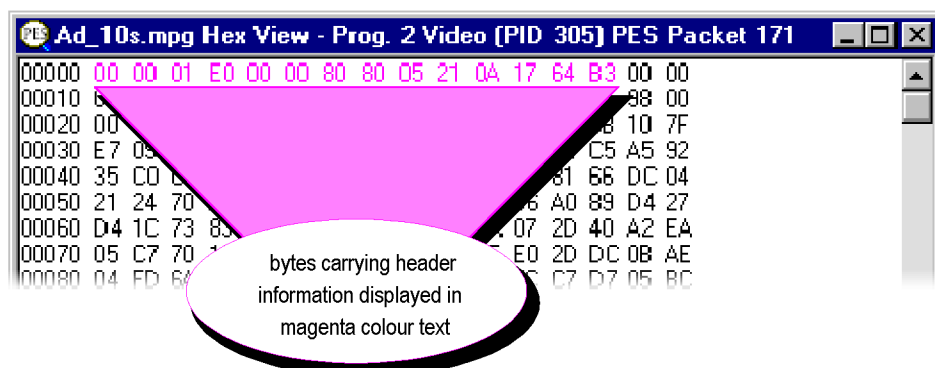
This is the lowest level view of the PES Packet data. It displays the contents of every byte in hexadecimal. Each byte is represented as a pair of hexadecimal digits. The window may be resized to display 16, 32, 48,... bytes of information on each row.

The four digit numbers in the left most column are the addresses of the first (that is, leftmost) byte in the row. The addresses are shown in hexadecimal.



## Packet Header

The Hex View displays the bytes holding PES Packet header information in magenta color text. For example here is a packet containing a PTS field, from a video stream:



The most significant two bits of the eighth byte (that is, the byte at address 0x0007) contain the PTS\_DTS\_flags. The ninth byte (address 0x0008) contains the PES\_header\_data\_length, which specifies how many additional bytes are present. In the above example:

PTS\_DTS\_flag = 2

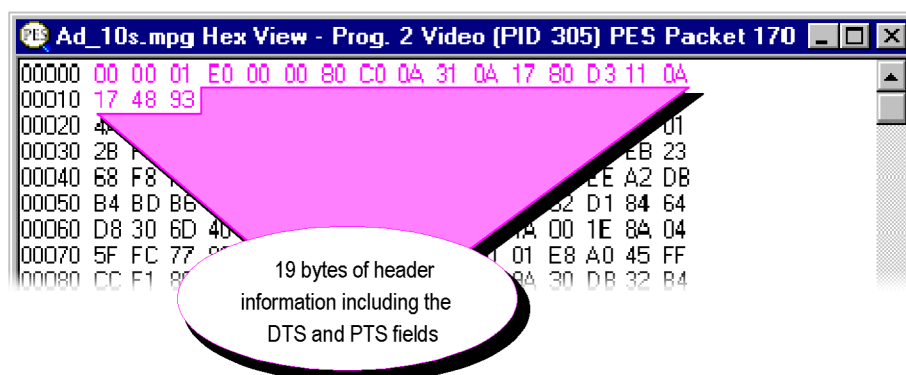
PES\_header\_data\_length = 5

These specify that there is a 5 byte Presentation Time Stamp (PTS) field in the header. The contents of the PTS are 21 0A 17 64 B3 and they follow the PES\_header\_data\_length.

The preceding packet, from the same stream, carried both a PTS and DTS field:

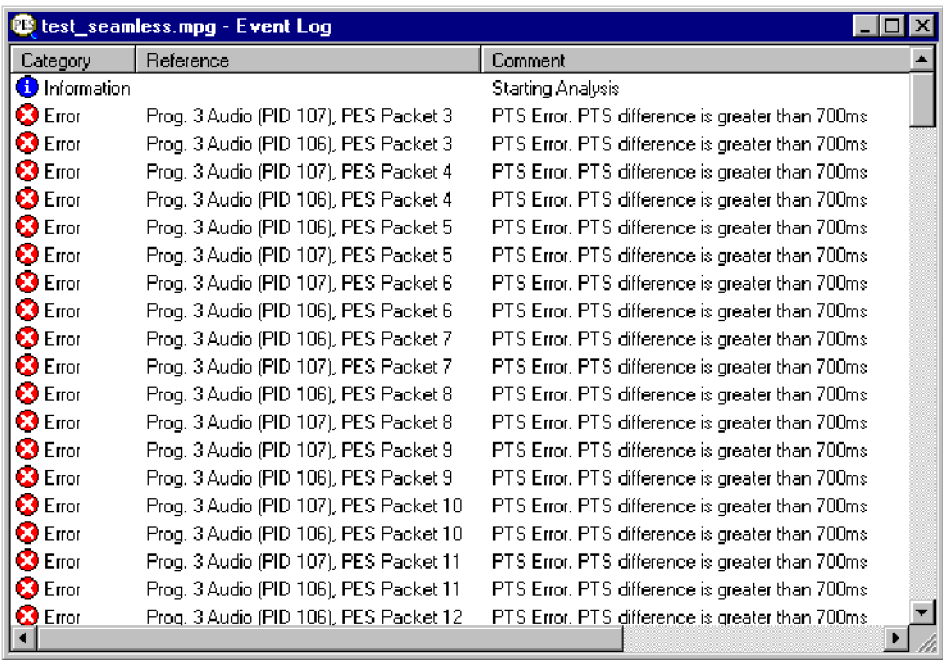
PTS\_DTS\_flag = 3

PES\_header\_data\_length = 10 (shown as 0A in hexadecimal)



Instead of having to interpret header information from the Hex View, the PES Analyzer provides the Header Interpretation window. This interprets the header and displays the contents, in table form, according to the MPEG-2 standards.

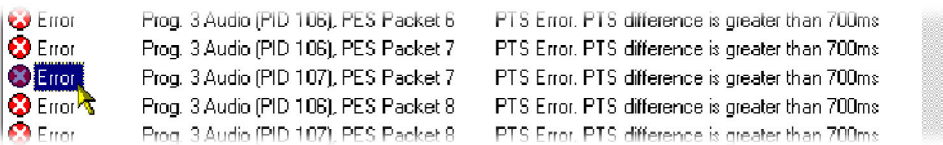
# Event Log



The program always opens the Event Log window when it starts to analyze a file. As the file is analyzed the program writes the results to the window as they are produced. When processing finishes an "Analysis Complete" message is appended to the report.

## Packet Selection


If a warning or error message gives a packet number, that packet may be inspected by selecting the message. For example, here is an extract from a file with PTS errors on two of the Audio streams:

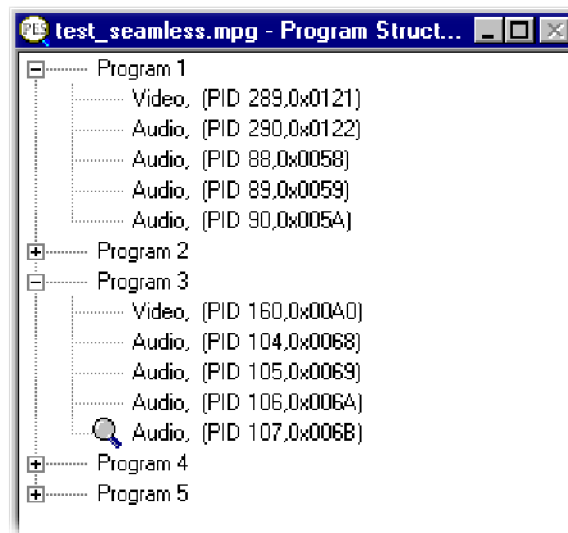


Clicking on the message for Prog. 3 Audio (PID 106), PES Packet 78 selects both the program stream and the packet. This is reflected by the Slider Bar, in the Program Structure, Hex View, Header interpretation and PTS/DTS Views.

The Slider bar will look like this:



In the program structure view, the magnifying glass icon, , appears on the selected stream:



If the Hex View and/or Header Interpretation windows are open they will be updated to show the contents of the selected packet. If the PTS/DTS View window is open the cursor is placed on the packet and the panel showing the Data at Cursor is updated.

Having selected the packet it can now be inspected with other tools. The information in the Header Inspection and Hex View windows will look like this:

The screenshot shows two windows from the MTS400 Series Analyzer. The top window, titled "test\_seamless.mpg Header Interpretation - Prog. 3 Audio (PID 107) PES Packet 7", displays the following data:

packet start code prefix	stream id	PES packet length
0x000001	0xC3 audio stream	0x0BB2

PES scrambling control	PES priority	data alignment indicator	copyright	original or copy	PTS DTS flags	ESCR flags	ES rate flag	DSM trick mode flag	additional copy info flag	PES crc flag	PE exten fla
0x0	0x0	0x0	0x0	0x0	0x2	0x0	0x0	0x0	0x0	0x0	0x

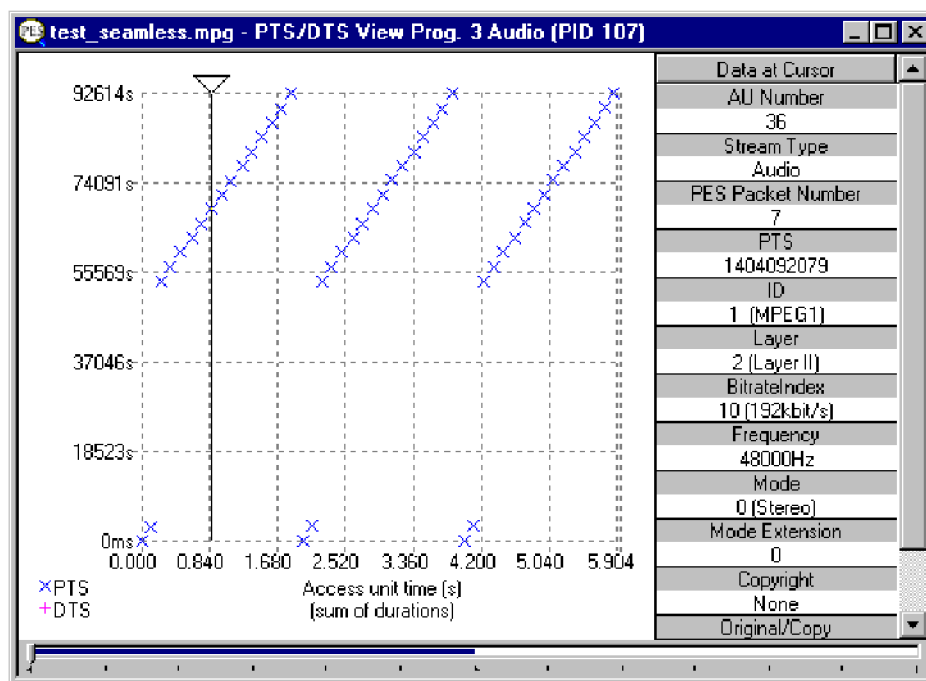
  

The bottom window, titled "test\_seamless.mpg Hex View - Prog. 3 Audio (PID 107) PES Packet 7", shows the hex data with the PTS value 1404092079 highlighted.

```

00000 00 00 01 C3 08 B2 80 80 05 23 4E C3 7D 5F 20 47
00010 45 A7 78 F1 17 DA B3 08 24 22 6C 24 B2 7C 1A 30
00020 D7 5E CD A2 05 FD 97 21 EC 80 F9 A4 CC B1 BD 24
00030 61 D9 0C 52 F9 FA 8D A1 B0 5F A0 9E 07 8C 5F 2B
00040 0C E1 0C 2E 66 C8 03 D2 EB 1D 88 69 91 90 DC 25
00050 24 69 49 67 B0 83 52 D1 A8 1F 42 F1 5D CE C4 A8
00060 4C 92 03 6C 08 D5 DE 38 C9 0A B3 2A 5A CC C1 4D
00070 31 9F 2A 35 58 90 F3 5A 5B 8B 6D 4F 69 9F 43 3D
  
```

To look at the timing of all the PTS carrying packets, open the PTS/DTS View:



This shows all the PES packets for the selected PID. See the section on the PTS/DTS View for more information on selecting a particular packet.



## Packet Header Interpretation

Ad_10s.mpg Header Interpretation - Prog. 2 Video (PID 305) PES Packet 171												
packet start code prefix	stream id	PES packet length										
0x000001	0x00E0 video_stream	0x00										
PES scrambling control	PES priority	data alignment indicator	copyright	original or copy	PTS DTS flags	ESCR flags	ES rate flag	DSM trick mode flag	additional copy info flag	PES crc flag	PES extension flag	PES header data length
0x0	0x0	0x0	0x0	0x0	0x2	0x0	0x0	0x0	0x0	0x0	0x0	0x5
PTS												
42316377												
PES packet data bytes												

This window interprets and displays the header of the currently selected packet. The above example shows a packet which carries a Presentation Time Stamp (PTS).

The relationship between the top row of information displayed in the Header Interpretation, for this packet, and the Hex View is:

packet start code prefix	stream id	PES packet length										
0x000001	0x00E0 video_stream	0x00										

Ad_10s.mpg Hex View - Prog. 2 Video (PID 305) PES Packet 171												
00000	00	00	01	E0	00	00	80	80	05	21	04	17 64 B3 00 00
00010	01	00	00	1A	48	D8	B8	00	00	01	85	85 55 57 98 00

The next row completes the compulsory header information. The mapping between the Header Interpretation and Hex View is:

PES scrambling control	PES priority	data alignment indicator	copyright	original or copy	PTS DTS flags	ESCR flags	ES rate flag	DSM trick mode flag	additional copy info flag	PES crc flag	PES extension flag	PES header data length
0x0	0x0	0x0	0x0	0x0	0x2	0x0	0x0	0x0	0x0	0x0	0x0	0x5

Ad\_10s.mpg Hex View - Prog. 2 Video [PID 305] PES Packet 171

```

00000 00 00 01 E0 00 00 80 80 05 21 0A 17 64 B3 00 00
00010 01 00 00 1A 48 D8 B8 00 00 01 85 85 55 57 98 00
  
```

The last row is a reminder that after the header comes the packet data. Any other rows represent additional fields, such as the Presentation Time Stamp (PTS) carried in this example. The relationship of these rows to the Hex view is:

PTS

42316377

PES packet data bytes

Ad\_10s.mpg Hex View - Prog. 2 Video [PID 305] PES Packet 171

```

00000 00 00 01 E0 00 00 80 80 05 21 0A 17 64 B3 00 00
00010 01 00 00 1A 48 D8 B8 00 00 01 85 85 55 57 98 00
00020 00 00 01 01 32 6F 23 20 88 EE 03 E7 AD 98 10 7F
00030 E7 09 78 9C C6 A9 61 66 51 BF 10 B4 62 C5 A5 92
00040 35 C0 CF 2C A9 55 41 C3 70 7B C3 AA 81 66 DC 04
00050 21 24 70 AB A5 04 26 A0 50 75 03 B6 A0 89 D4 27
  
```

The size of the header depends on the fields it carries. Here is the Header Information view of the preceding packet which carries PTS and DTS fields:

Ad\_10s.mpg Header Interpretation - Prog. 2 Video [PID 305] PES Packet 170

packet start code prefix	stream id	PES packet length
0x000001	0x00E0 video_stream	0x00

PES scrambling control	PES priority	data alignment indicator	copyright	original or copy	PTS DTS flags	ESCR flags	ES rate flag	DSM trick mode flag	additional copy info flag	PES crc flag	PES extension flag	PES header data length
0x0	0x0	0x0	0x0	0x0	0x3	0x0	0x0	0x0	0x0	0x0	0x0	0x4

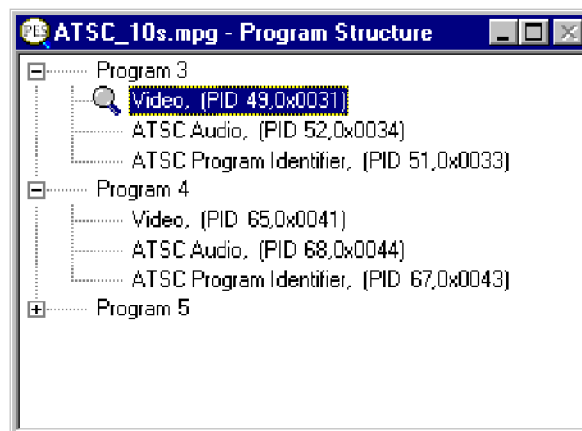
  

PTS	DTS
42319977	42312777

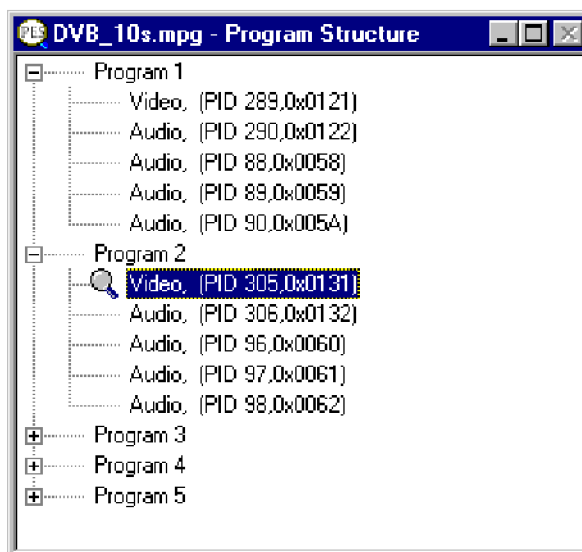
## Program Structure

The Program Structure window displays a list of all available programs and the elementary streams that they contain. It shows which stream is currently selected for inspection and may be used to select a different stream.

The example below shows a program structure from a file conforming to the ATSC standard.

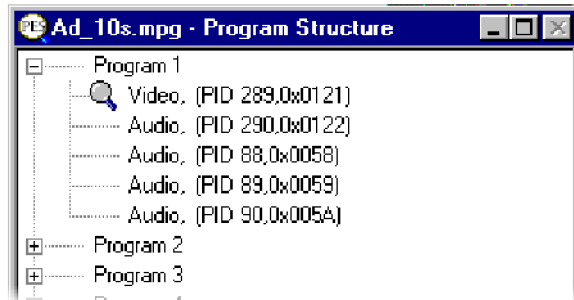


The example below is a program structure from a file that is compliant to the DVB standard.



## The Diagram

The Program Structure is displayed by the program as soon as a file is opened. As the file is analyzed, the top levels of a structure diagram are drawn in the window:



An Elementary Stream is selected by default. The Program Structure view shows the selected stream and other streams in the same program. The first program is expanded to show the streams in the next level.


Streams in the other programs are initially hidden from view.

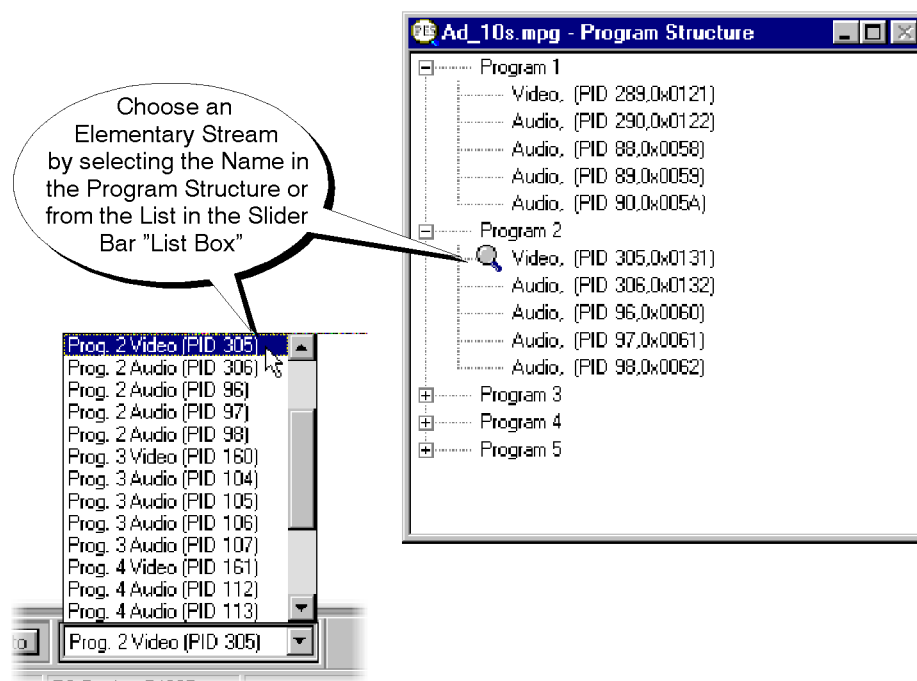
The structure is represented by a tree diagram, with the "root node" or highest level component at the top. Components which contain more information beneath them in the structure are indicated by a square box.

Components that are connected to a branch of the tree without a square box are leaf nodes. In this case the Video and Audio elementary streams are leaf nodes. They display the lowest and finest level of detail.

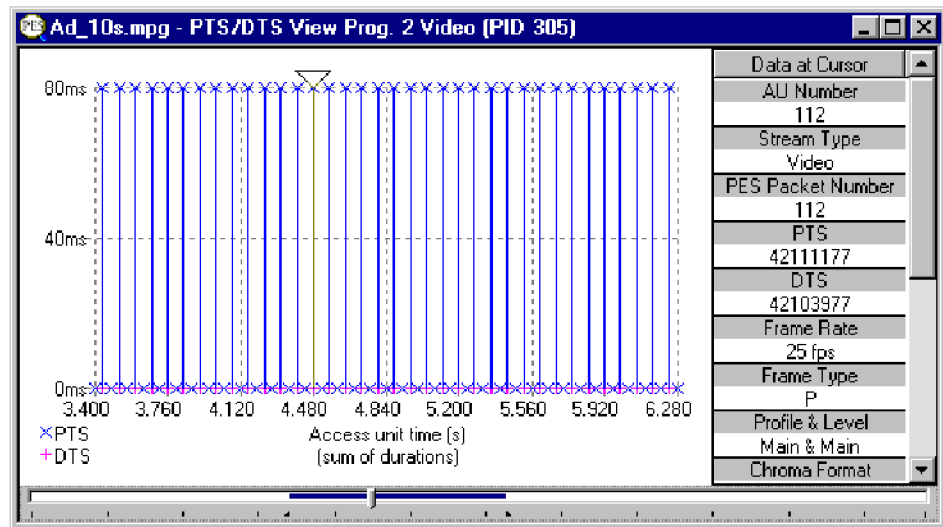
Nodes can be expanded and contracted by clicking on the square box.

## Selecting a Packet Type

When a file is first opened and analyzed a stream will be selected by default. The type is indicated by the magnifying glass symbol, , in the Program Structure. It is also displayed in the Packet Type "list Box" on the Slider Bar. A new stream may be selected from either the list box or the window.



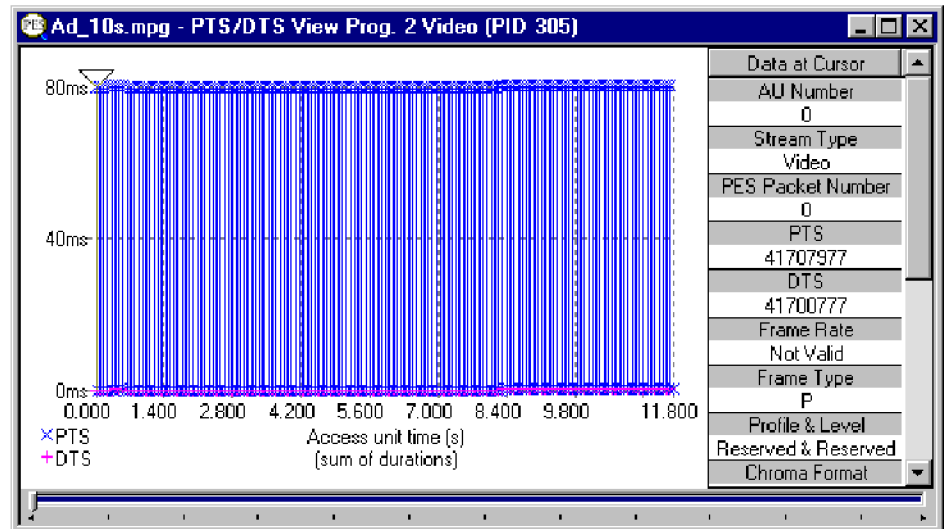
## PTS/DTS Timing Analysis



The PTS/DTS View shows timing analysis of the selected stream. The x-axis shows the duration of the stream in seconds. The y-axis shows the differences between the expected and actual DTS values. A vertical blue line is used to show the difference between the PTS and DTS for each Access Unit (AU). Therefore, a compliant stream will exhibit each DTS on the 0ms y-axis. Streams with errors usually exhibit a "stepped" graphical effect.

Any AU in the stream may be selected to view additional information in the panel on the right. If the panel is not tall enough to show all of the information a scroll bar appears.

When first opened the entire stream is shown. Even a small file may display data points packed too closely together to be read; for example, here is just under 12 seconds of video:

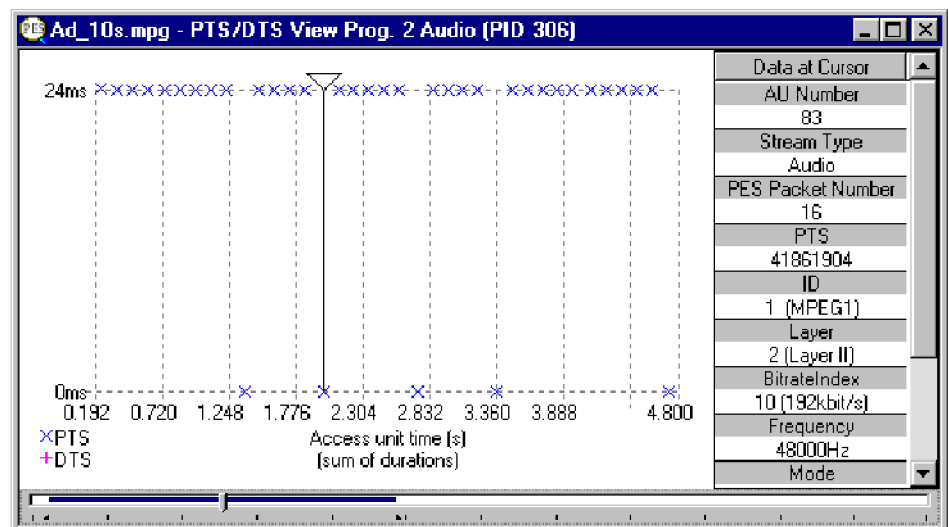


A longer sample may appear as a solid band of blue.

To see the individual packets or access units click on the Zoom In button on the Toolbar:



In this example, clicking the on the Zoom In button four times gave a much clearer view:



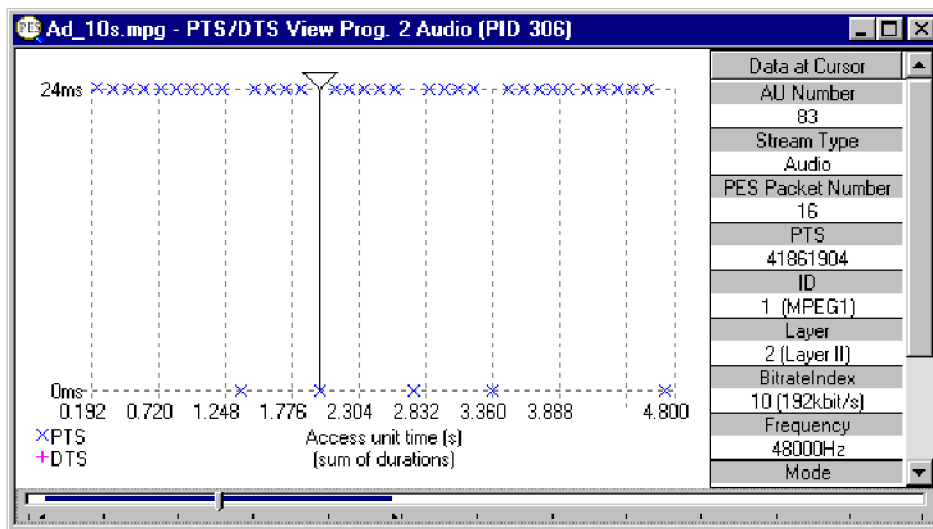
The blue  $\times$  crosses of Presentation Time Stamps and the magenta  $+$  crosses of Decoding Time Stamps can now be differentiated.

To Zoom back out click on the Zoom Out button as many times as required:



## Access Unit Selection

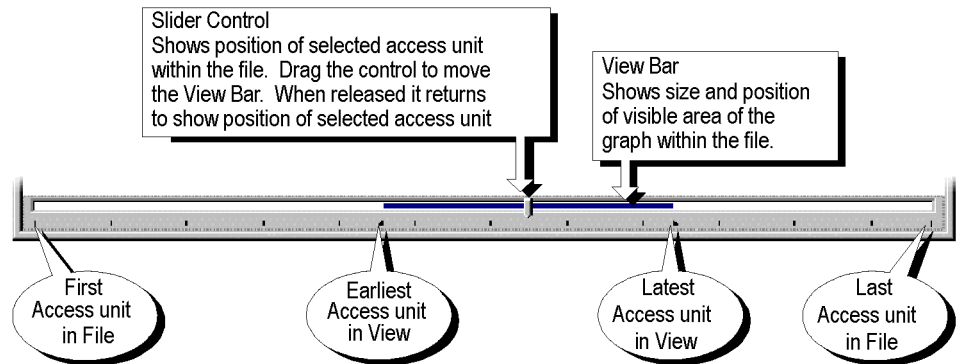
The triangular cursor above the graph indicates the selected access unit. Extra information about that access unit is displayed in the Panel on the right of the Graph.





## Scrolling the View

The Slider at the bottom of the window indicates where the displayed packets / access units are in relation to the rest of the file. It can be used to scroll the display through the data in the same way as a standard window scroll bar.



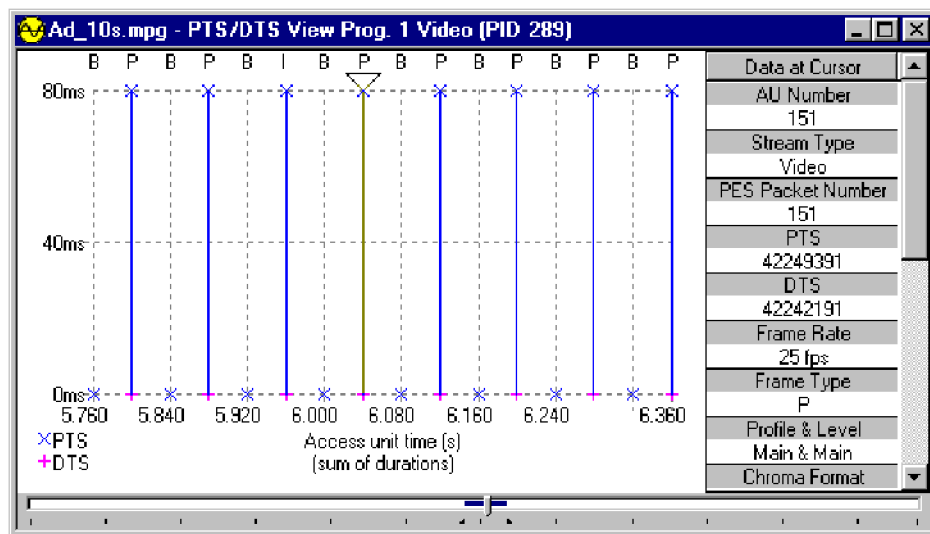
To scroll the stream through the view drag the Slider Control left or right with the mouse. After dragging the Slider Control it returns to the previous position showing the location of the selected access unit.

Click the mouse pointer on the white space either side of the View Bar to center the displayed graph about the currently selected access unit.

When an access unit is selected on the graph, the Slider Control is automatically repositioned within the View Bar. The placement of the Slider Control reflects the position of the selected packet in the field of view.

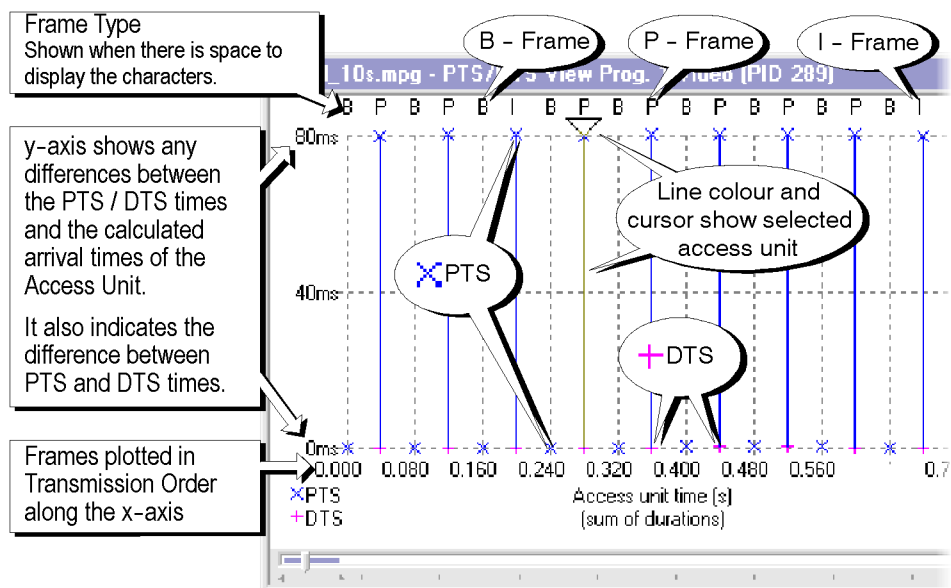
Selecting an Access Unit on the graph also changes the selection for all of the other views to the packet containing that Access Unit.

## Video Streams



The panel on the right shows information about the selected access unit. For video streams these are always complete packets. Some of the information shown in the panel is specific to video streams, that is, frame rate and frame type.

The graph shows the frames of video in transmission order analysis and, when "Zoomed In" close enough, the type of each packet plotted along the x-axis. The graph scale is drawn in gray dashed lines. It is the equivalent of the scale or graticule on an oscilloscope or logic analyzer.

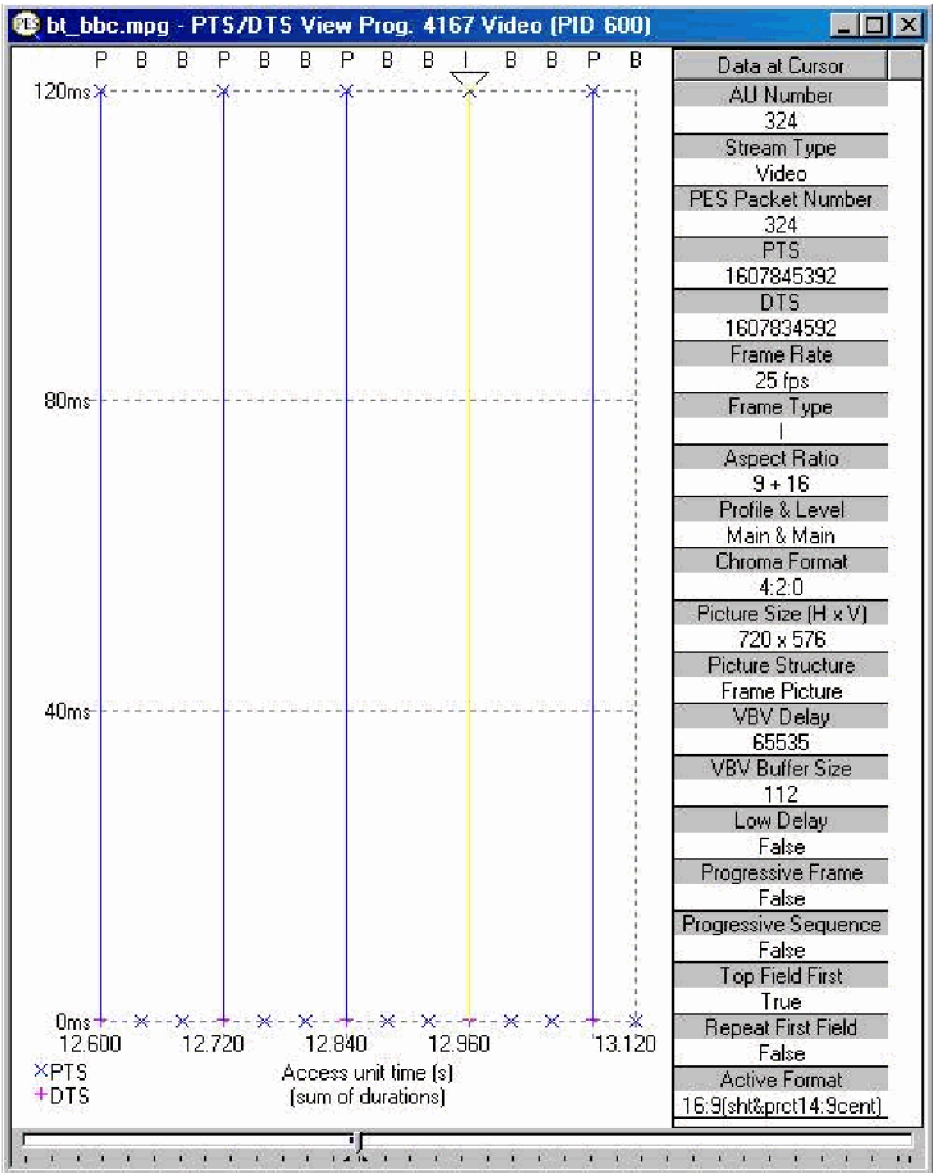


**X-Axis** The x-axis shows the nominal time of an access unit. The first access unit displayed is taken to have a nominal time of zero. Each access unit has a nominal duration, calculated from parameters within the elementary stream. These parameters include "low\_delay" and "repeat\_first\_field", which allow analysis of effects such as 3:2 pulldown. These effects alter the access unit duration, which is nominally equal to a video frame period.

**Y-Axis** The position on the y-axis of a PTS or DTS shows the relative timing of the timestamps. The first timestamp (PTS, or DTS) is taken to have a y-value of zero. Each Subsequent timestamp has a y-value given by the difference between their timestamp and the first timestamp, less the difference in nominal time of their access unit and the first access unit.

The solid blue vertical lines show the time difference between the PTS and DTS from the same Access Unit.

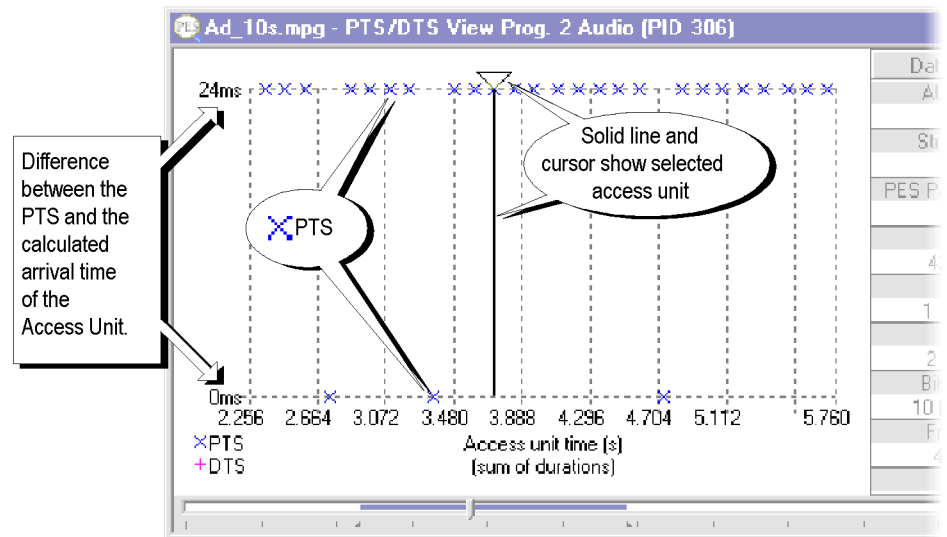
Audio Streams



The panel on the right shows information about the selected access unit. For video streams, these are always complete packets. The frame rate and frame type shown in the panel are specific to video streams. The "Picture Size (H x V)" information is taken from the `display_horizontal_size` and `display_vertical_size` values in the sequence display extension. If that is not present, the `horizontal_size_value` and `vertical_size_value` values in the sequence header, as modified by the sequence header extension values `horizontal_size_extension` and `vertical_size_extension` in the sequence header extension are used.

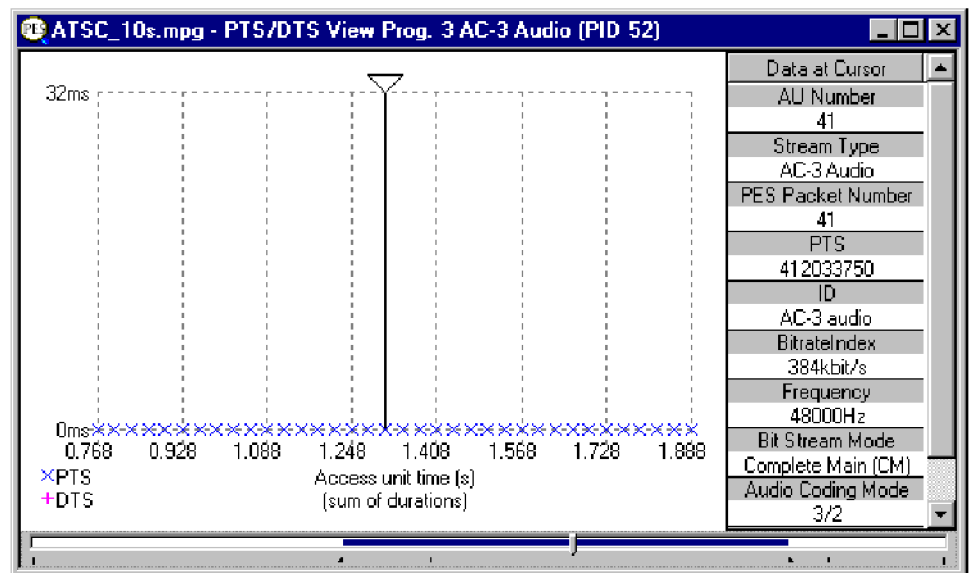
Some of the information shown in the panel is specific to audio streams. AC-3 Audio streams will differ from Audio streams.

The graph shows timing analysis of the PTS. There are no DTS in an audio stream. Select an access unit by clicking on it with the mouse. Clicking between two PTS will select an access unit that does not carry a PTS.



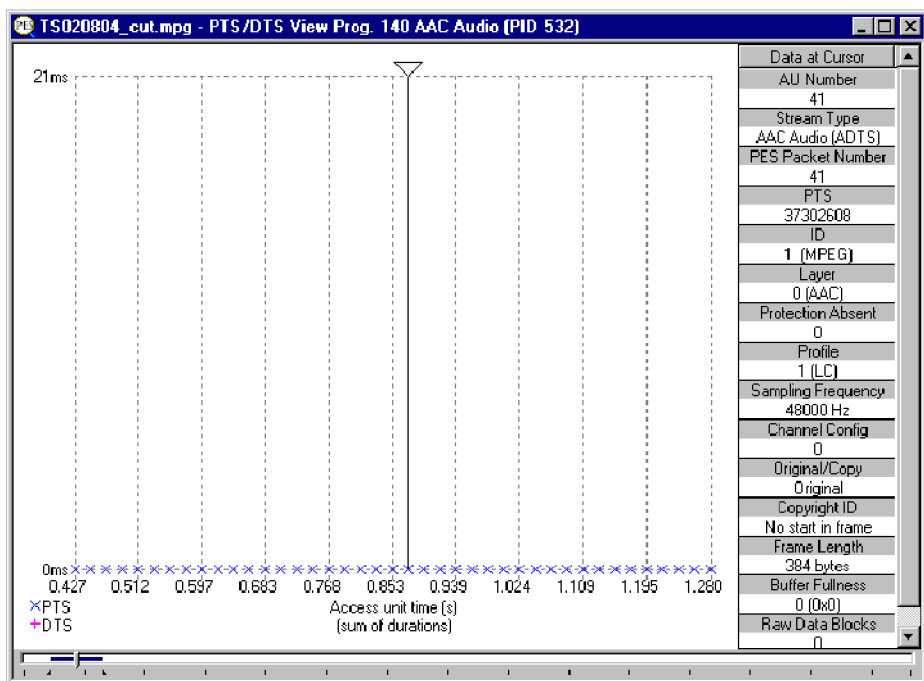
The graph scale is drawn in gray dashed lines for each value on the axis. In this example there are only two values on the y-axis, at 0 ms and 24 ms.

## AC-3 Audio Streams



The Data at Cursor panel of the PTS/DTS View shows different information for AC-3 Audio streams. Otherwise the window works in the same way as for Audio streams.

## AAC Audio Streams



The Data at Cursor panel of the PTS/DTS View shows different information for AAC Audio streams. Otherwise the window works in the same way as for Audio streams.

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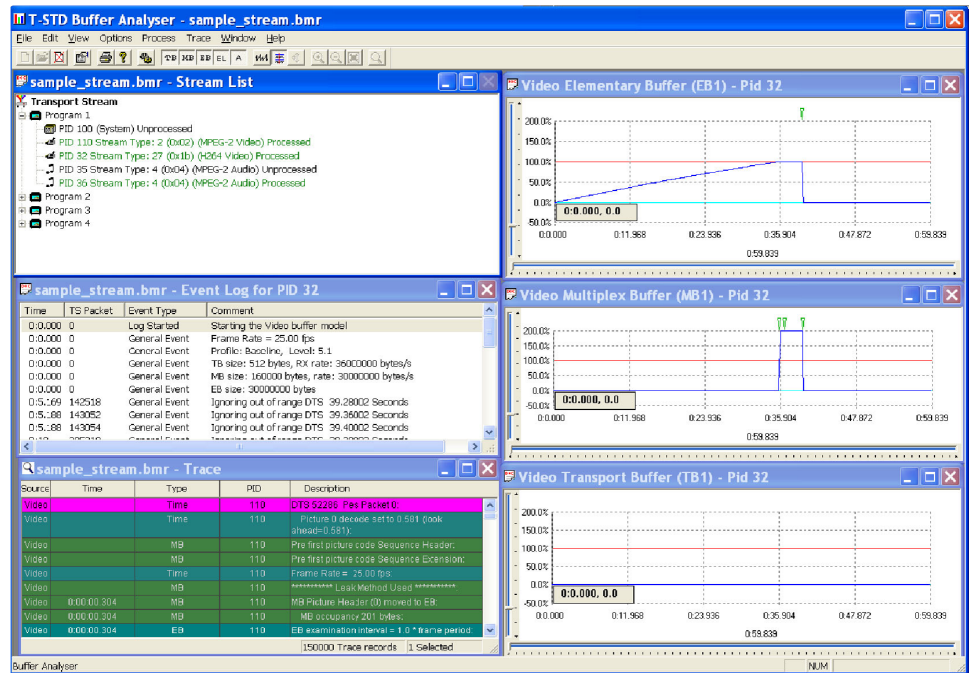
# T-STD Buffer Analyzer





# Getting Started

The T-STD Buffer Analyzer models the behavior of the buffers in the hypothetical Transport Stream System Target Decoder, as specified in ISO/IEC 13818-1. It can process video, audio, and system control streams. The results of the analysis are displayed as graphs of the buffer capacity over time and a log of exceptions and noteworthy events.



## Suitable Streams

Any valid MPEG file, recorded or synthesized, can be processed by this application. A valid file is one that starts on a transport stream (TS) packet boundary (the first byte of the file must contain the first byte of a TS packet).

The Buffer Analyzer will process video, audio, and system control streams that are compliant with the 1996 standard ISO/IEC 13818 parts 1-3.

The Buffer Analyzer is able to analyze the following types of elementary streams: MPEG1 Audio and Video, MPEG2 Audio and Video, H.264 Video, MPEG2 AAC Audio, MPEG4 Audio (Only LC and SBR profiles) and AC3 Audio. It also supports HEAAC along with the above elementary streams.

The Buffer Analyzer will handle transport streams that contain PCR and/or PTS/DTS discontinuities. The PTS/DTS and PCR in a stream must, however, use the same timebase.

The Buffer Analyzer is unable to work on scrambled streams. If it fails to make sense of a stream, use TS Analyzer to determine if the stream is scrambled.

## Table Handling

### Multiple PAT and PMT Versions

Buffer Analyzer forms a list of elementary streams that are present in the transport stream. This is called the Stream List. It creates the Stream List by reading the first occurrence of the Program Association Table (PAT) and Program Map Table (PMT).

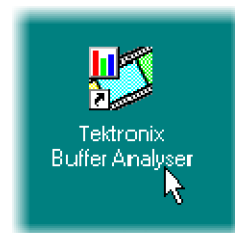
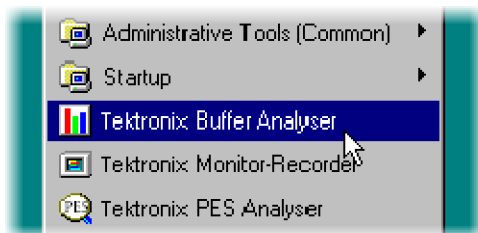
If more than one version of the PAT and/or PMT are present, TS Cutter can be used to isolate a particular section for analysis.

### MPEG-2, DVB and ATSC Tables

Only PIDs carrying MPEG-2 PSI tables are included in the System model. Any DVB or ATSC tables that are present in the Transport Stream are ignored.

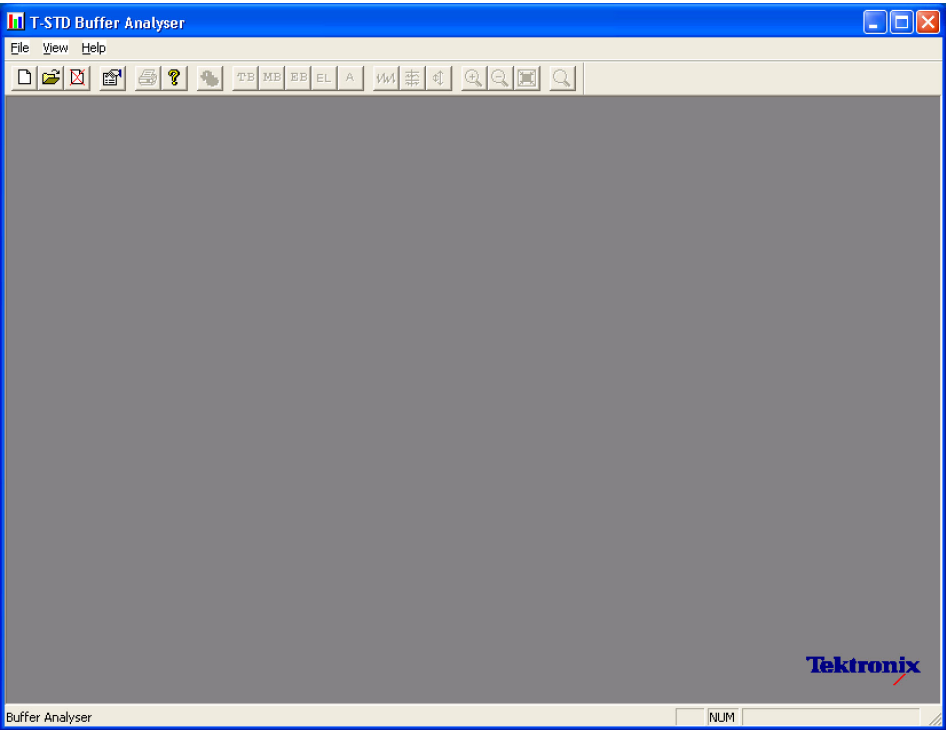
## Starting the Program

To start the program, select the Tektronix Buffer Analyzer option from the Start > Programs menu or double click the Tektronix Buffer Analyzer Shortcut on the desktop.



### Initial Appearance

Once the program has started and is ready for use, it will open a Main Window. When the program starts, the Main Window looks like this:



The Toolbar (row of buttons above the dark gray area of the empty window) can be hidden from view, moved to a separate window, or moved to either side or the bottom of the main window.

The Status line at the very bottom of the window can be hidden from view. It displays information about the application and keyboard status.

### Initial Menu Options

The application presents different menus and options, depending on whether a file is open for analysis. The menu options available when Buffer Analyzer has just been started, or after a file is closed, are: **File menu options**. The following table lists the File menu options.

**Table 3-1: File menu options**

Command	Function
New	Opens a stream file for analysis and opens or creates a Buffer Model Results (BMR) file in which to store the results.  The application opens a file selection dialog allowing you to choose the stream file. It then opens another file selector dialog to specify the BMR file.
Open...	Opens an existing BMR file to review results of a previous analysis. The application opens the file selection dialog allowing you to choose the required file.

**Table 3-1: File menu options (cont.)**

Command	Function
Print Setup...	Opens a dialog for selecting which printer and associated options to use.
1 <filename>	A list of the four most recently used BMR files. If Buffer Analyzer has recently been installed, the list may hold less than four files.
2 <filename>	
3 <filename>	
4 <filename>	Selecting a filename opens that BMR file for review.
Exit	Finishes running the program.

**View menu options.** The following table lists the View menu options.

**Table 3-2: View menu options**

Command	Function
Toolbar	Displays or hides the toolbar.
Status Bar	Displays or hides the status bar.
Settings...	Opens the Settings dialog for specifying Video Buffer Sizes and Video Data Transfer method.

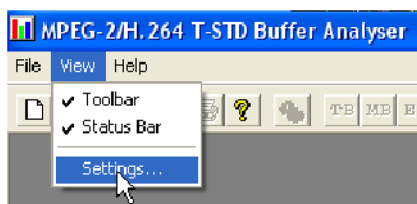
(A check mark next to an option shows that the toolbar is currently visible; no check mark means that it is hidden.)

## Settings

Various configuration parameters, including Packet Interpretation, Pre-Scan Packets, PES Private Interpretation, Video Buffer Sizes, Video Data Transfer method, and Audio Buffer sizes can be modified before and after opening an MPEG file. When a file is open, one or more streams can be analyzed, the settings can be changed, and then other streams can be analyzed with the new settings. If the settings are changed, to reanalyze streams analyzed with previous settings, the MPEG file must be closed and opened again.

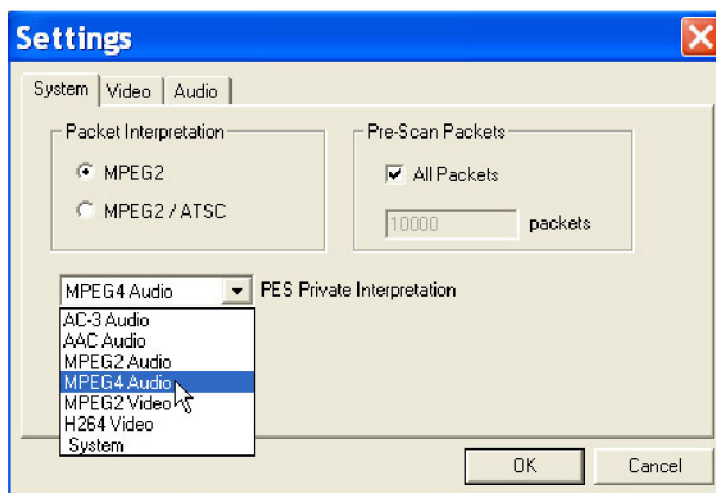
It is a good idea to check the settings before opening a file to verify the method with which video streams will be analyzed.

Select Settings... from the View menu to open the Settings dialog.



This opens the Settings dialog, which has three tabs: System, Video and Audio.

## System Settings



These options can only be set before analyzing a file. They are disabled (grayed out) while a file is open.

The MPEG2 / ATSC option is available on ATSC or ATSC/DVB dual standard MPEG Test System products. It is disabled (grayed out) on single standard DVB systems.

**Packet Interpretation.** Specifies which standards will be used for interpreting the packets in the Transport Stream when a file is opened for analysis

The options are:

- |                    |  |
|--------------------|--|
| <b>MPEG2</b>       | Interprets the packets according to the standards for DVB streams.   |
| <b>MPEG2/ ATSC</b> | Interprets the packets according to the ATSC standards. This option is required if AC-3 audio stream content will be analyzed. |

**Pre-Scan Packets.** During the initial processing of an MPEG file, a number of packets are prescanned for information that will result in a more accurate analysis of the initial parts of the transport stream

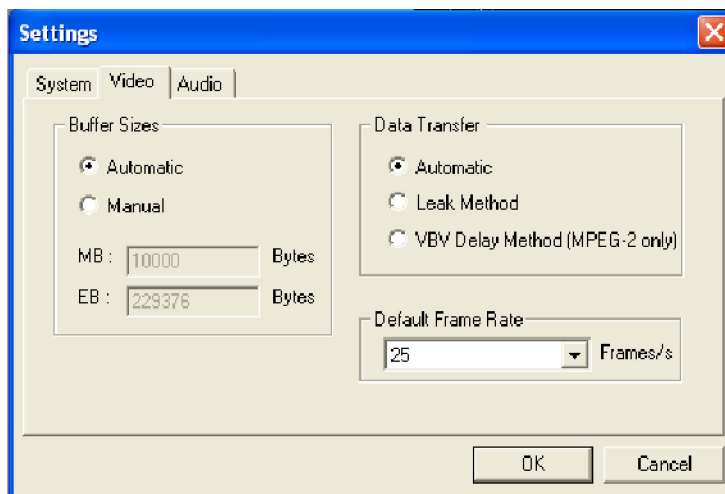
The greater the number of prescanned packets, the greater the chance of locating all of the information required for accurate analysis. The drawback is increased processing time. By default, 10000 packets are prescanned, which should be sufficient for most streams, excluding High Definition Video.

- |                    |  |
|--------------------|--|
| <b>All Packets</b> | Select this check box to cause all packets to be prescanned. If this check box is selected, the packets field will be disabled (grayed out). |
| <b>Packets</b>     | If the All Packets check box is not selected, enter the number of packets to be prescanned in this field.                                    |

**PES Private Interpretation.** This setting specifies the model type to use for streams signaled as PES Private (stream\_type = 6)

The selections available include the following: AC-3 Audio, AAC Audio, MPEG-2 Audio and Video, MPEG-4 Audio, H264 Video and System. The default setting is AC-3 Audio.

## Video Settings



**Buffer Size.** Specifies the sizes that will be used for the Main and Elementary Buffers, when interpreting the stream. The options are:

- |                  |  |
|------------------|--|
| <b>Automatic</b> | Automatically detects the buffer sizes from the Sequence Headers and Extensions in the elementary stream being processed. This is the default option when the application is started.  |
| <b>Manual</b>    | Enables the size of the Main or Multiplex buffer (MB) and Elementary Buffer (EB) to be specified manually. The MB and EB fields are available for editing when this option is enabled. |

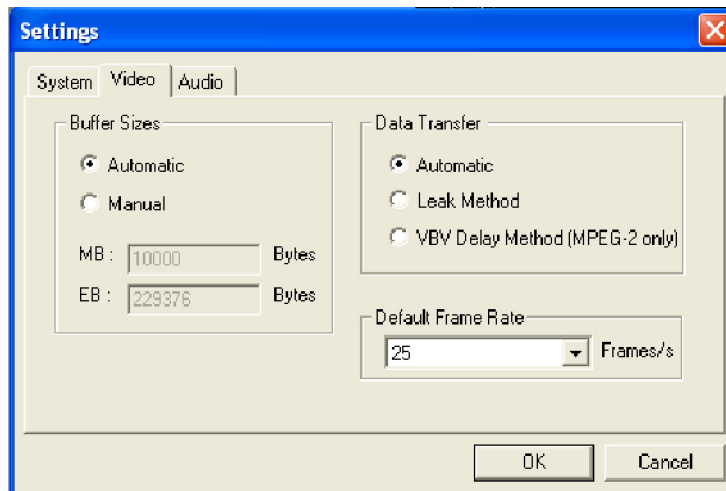
**Data Transfer.** By default Buffer Analyzer inspects the stream to determine which transfer method to use

This can be overridden if required. The options are:

- |                         |   |
|-------------------------|---|
| <b>Automatic</b>        | Examines the stream to determine the transfer method. This is the default option when the application is started.                       |
| <b>Leak Method</b>      | Initiates modeling of the stream using the Leak Method. H.264 streams support only this method but the option can be kept as Automatic. |
| <b>VBV Delay Method</b> | Initiates modeling of the stream using the Video Buffer Verifier (VBV) Delay Method. This option is specific to MPEG-2.                 |

**Default Frame Rate.** The frame rate is one of the parameters that is searched for during the prescan phase of analysis. However, if it is not found, the default value selected from the drop-down list in the Default Frame Rate field is used.

## Audio Settings



**Buffer Size.** Specifies the size that will be used for the audio buffer when interpreting the stream. The options are as follows:

- |                  |  |
|------------------|--|
| <b>Automatic</b> | Examines the stream to determine the transfer method. This is the default option when the application is started.              |
| <b>Manual</b>    | Enables the size of the buffer (B) to be specified manually. The B field is available for editing when this option is enabled. |

**AAC.** Select the number of AAC channels required from the drop-down list

Within the ADTS (Audio Data Transfer Stream) fixed header, the channel configuration field is used to indicate the number of channels required by AAC. If the number in this field is zero, the value in the AAC Default channels field is used.

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**NOTE.** The associated ADIF (Audio Data Interchange Format) is unsupported.

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Refer to Information technology - Generic coding of moving pictures and associated information, Part 7: Advanced Audio Coding (AAC) ISO/IEC 13818-7:1997

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**NOTE.** Remember that if the settings are modified, the new settings are used for all video streams that are subsequently processed. The settings are reset to the default option when the application is started.

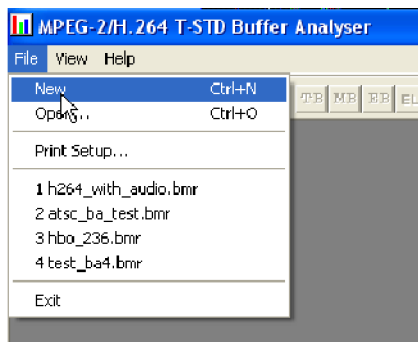
---

## Opening an MPEG File

Any file holding a recorded or synthesized sample of a Transport Stream that carries video, audio, and/or system control streams can be analyzed. These files are referred to as MPEG files to distinguish them from Buffer Model Results (BMR) files. The results of analysis are written to a BMR file.

### Opening a File from the Menus and Toolbar

To open a file for analysis, select the New option from the File menu. Alternatively, use the Ctrl+N keyboard shortcut.



---

**NOTE.** The list of previously used files shows BMR not MPEG files, as can be seen by their .bmr extension.

---

There is a shortcut button for the New command on the Toolbar:



In response to the New command, the Buffer Analyzer opens a file selection dialog to choose an MPEG file for processing. When the MPEG file has been chosen, the MPEG file selector closes and another file selection dialog opens. This is for choosing a Buffer Model Results File (BMR), which holds the results of any analysis performed on the MPEG file.

---

**NOTE.** Choosing an existing BMR file will erase all results that had previously been saved in that file.

---

Buffer Analyzer suggests an output file with the same name as the MPEG file but a file extension of .bmr to hold the Buffer Model Results. Select OK to accept the suggested filename. Otherwise, select a different file or type in a different name, and then select OK.

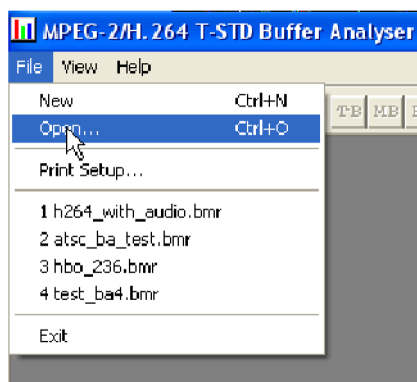


## Opening a BMR File

An existing Buffer Model Results (BMR) file can be opened to review the results saved in it from previous Buffer Model Analysis.

### Opening a File from the Menus and Toolbar

To open a BMR file, select the Open... option from the File menu. Alternatively, you can use the Ctrl+O keyboard shortcut.



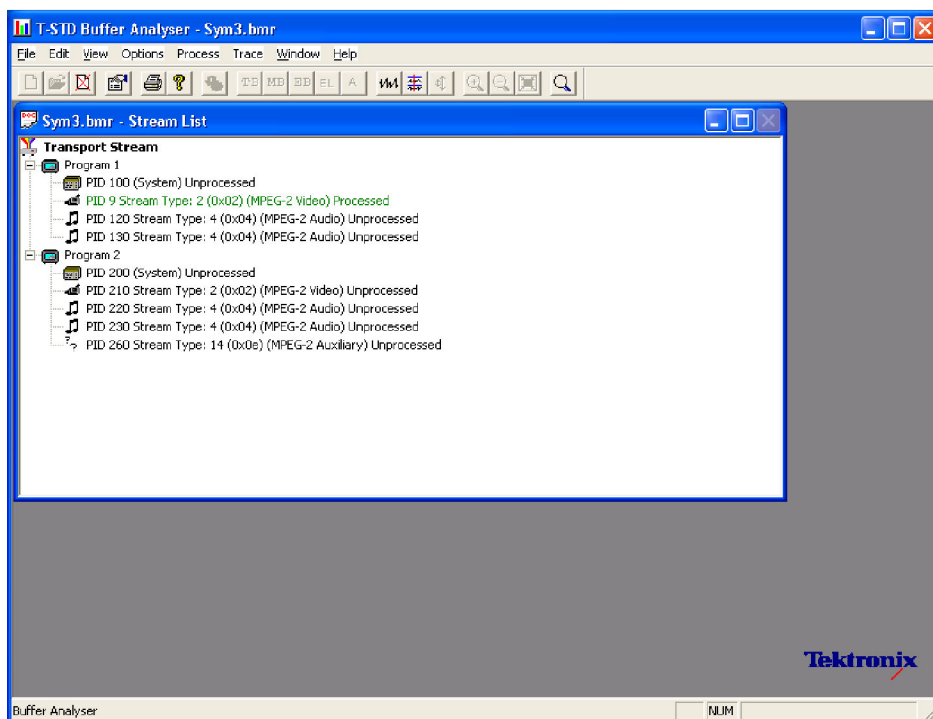
If the required file is in the list of recently analyzed BMR files, it can be opened from the list to save using the open file dialog.

There is a shortcut button available on the Toolbar for opening a file, which has the standard file open symbol:



## Window Layout

The Stream List window opens as soon as either an MPEG or BMR file is opened. The application inspects the file to find what program streams are present according to the Packet Interpretation setting. For example:



## Initial Processing of MPEG Files

If an MPEG file is opened, the program performs initial analysis to form the Stream List and calculate the mean transport rate. All streams in the list are marked as Unprocessed, because no analysis has been performed on them in this session.

To build the Stream List, the MPEG file is scanned for the PAT and PMT table contents. It is assumed that the contents are constant, which is the general case. If the program changes in a drastic way, such as streams disappearing between PMTs, the model will give meaningless results.

Only the first occurrence of complete PAT and PMT are read when forming the Stream List. Use TS Cutter to isolate a section when multiple versions of the tables occur.

A number of packets in the file are scanned for the Sequence Header and Extension start codes (containing profile and level) (See page 3-4, *Settings*.) for more information. If they are not found the Main Profile and Level setting are assumed together with the maximum VBV buffer size.

## Initial Processing of BMR Files

If a BMR file is opened, the State column indicates which streams were processed. The file only holds results for those streams marked as Processed. To obtain results for unprocessed streams, the original MPEG file will have to be opened again and analyzed.








## Menus and Controls

When a file is open, the program presents a different set of menus and options. They change as soon as the Stream List window appears. For example, the Open file commands are replaced by Close file commands.




### Toolbar





The Toolbar provides a set of convenient shortcuts for the more frequently used menu options. The available commands are:








	Opens dialogs to select an MPEG file for analysis and a BMR file for saving the results. This button is disabled (grayed out) when a file is open.
	Opens a dialog to select a BMR file to review the results of a previous analysis session. This button is disabled (grayed out) when a file is open.
	Closes the current file. This button becomes available the moment a file is opened. If the wrong file is being opened, or the wrong options are selected, clicking on the button will abandon the analysis and close the file.
	Opens the Settings dialog.
	Prints the contents of the current window.
	Opens a dialog that displays the program version number.
	Analyzes the stream(s) from the PID(s) that are currently selected in the Stream List. This button is only enabled when one or more PIDs that are marked as unprocessed are selected.

The next group of five buttons open Results Views for the selected streams.

	Opens a graph of the Transport Buffer for the selected stream. This button is only enabled when the PID of a Processed stream is selected in the Stream List window.
	Opens a graph of the Multiplexing Buffer of a video stream; Main Buffer of an audio stream or of a system information stream. The button is only enabled when the PID of a Processed stream is selected in the Stream List.
	Opens a graph of the Elementary Stream Buffer for the selected video stream. This option is only available when a PID carrying a Processed Video stream is selected in the Stream List.

	Opens the Event Log for the selected stream. The button is only enabled when the PID of a Processed stream is selected in the Stream List window.
	Opens all of the relevant graphs and the event log for the selected stream. This option is only available when a PID carrying a Processed Video stream is selected in the Stream List.

The remaining buttons control display options for Graphs of buffer analysis results.

	Toggles the graph displays between having all points drawn and sampling the points for drawing.
	Synchronize Graphs toggles the graphs between using the same position and zoom settings or operating independently.
	Auto Scale toggles the selected graph between fixed and auto scaling of the y axis.
	Zoom In increases the magnification along the x-axis (time scale) of the currently selected graph. All graphs are affected if Synchronize Graphs is enabled.
	Zoom Out reduces the magnification along the x-axis (time scale) of the currently selected graph. All graphs are affected if Synchronize Graphs is enabled.
	Reset Zoom resets the magnification of the currently selected graph from zoomed to original state.
	Trace analyzes the message logs. You can view the message log that is produced by the Buffer Analyzer.

The Toolbar can be dragged off the edge of the main window into a floating pallet. To do this, place the mouse pointer on the background inside the Toolbar, (not on one of the buttons), hold the left button down, and drag into the main window area. The result is a self-contained window that looks like this:

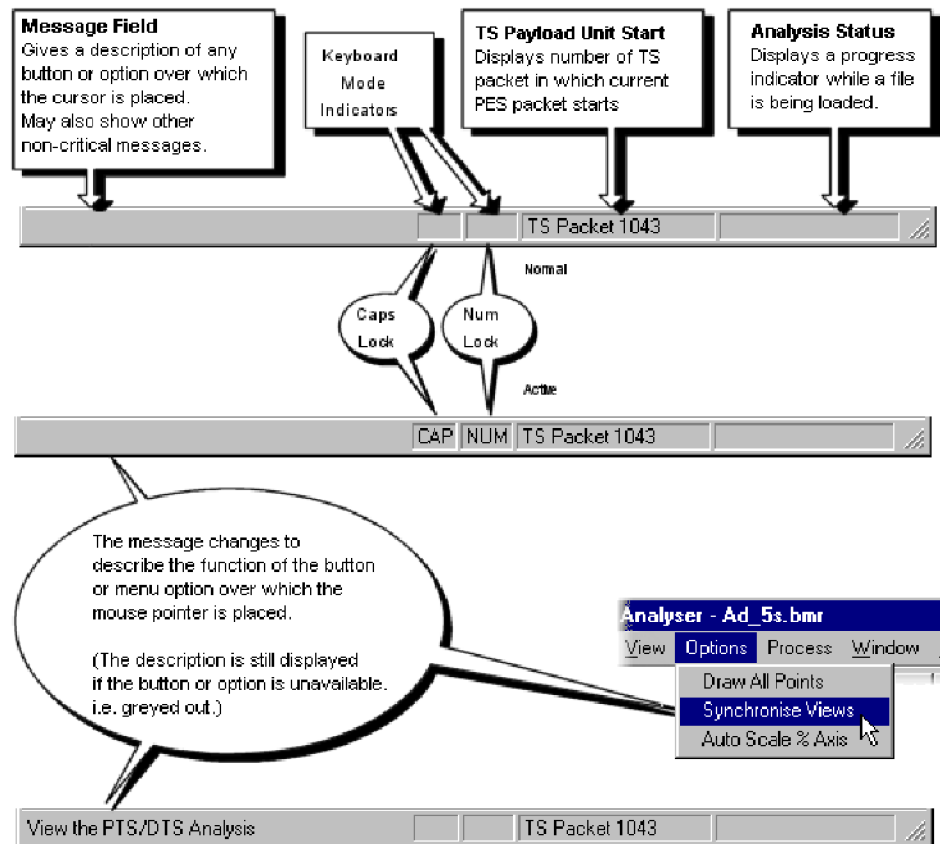


To replace the Toolbar on the window border, drag it over the border, until the outline changes shape, and release it. It can be placed on the top, bottom, left or right edge.

## Status Bar



The Status Bar may be hidden from view, but when visible, the Status Bar is always at the bottom of the main window. It displays the following information about the program and keyboard states:



## Menu Options

The available menu options are listed in the following tables.

**Table 3-3: File menu options**

Command	Function
Close	Closes the current file. This option is available as soon as analysis starts. If the wrong file is being opened, or the wrong options are selected, selecting this option will abandon the analysis and close the file.
Print	Prints contents of the current window.
Print Preview	Prints contents of the current window.
Print Setup	Selects printer and configuration.

**Table 3-3: File menu options (cont.)**

Command	Function	
Trace Print Options	Font	Selects the font to be used for printing text.
	Colors	Not available with Buffer Analyzer.
Exit	Closes any file that is open and terminates the program.	

**Table 3-4: Edit menu options**

Command	Function
Cut	Moves the currently selected records from the main window to the clipboard.
Copy	Copies the contents of the currently selected records to the clipboard. They are not removed from the main window.
Delete	Deletes the selected records from the main window.
Delete Except	Deletes all records except those selected from the main window.
Delete All	Deletes all records.
Select All	Selects all records.

**Table 3-5: View menu options**

Command	Function
Toolbar	Shows or hides the Toolbar.
Status Bar	Shows or hides the Status Bar.
Settings...	Opens the Settings dialog.
Global Event Log	Shows or hides the Global Event Log window.
Transport Buffer	Opens a graph of the Transport Buffer for the selected PID.
Main Buffer	Opens a graph for the selected PID in the Stream List. The graph shows results for the Main Buffer of audio and system streams or the Multiplex Buffer for video streams.
Elementary Buffer	Opens a graph of the Elementary Buffer for the selected PID.
PID Event Log	Displays the Event Log for the selected PID.
All Buffers	Opens all graphs and the log for the selected PID.
Trace	Generates a detailed trace log.

**Table 3-6: Options menu options**

Command	Function
Draw All Points	Toggles between drawing all points on the graphs, drawing every nth point. 'n' is calculated from the total number of data points and the screen space for the graph.

**Table 3-6: Options menu options (cont.)**

Command	Function
Synchronize Views	Toggles the graphs between using the same position and zoom settings and operating independently.
Auto Scale % Axis	Toggles the selected graph between fixed and auto scaling of the y axis.

**Table 3-7: Process menu options**

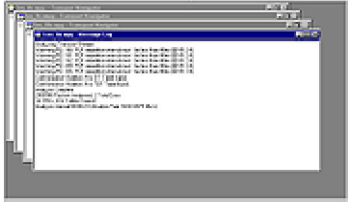
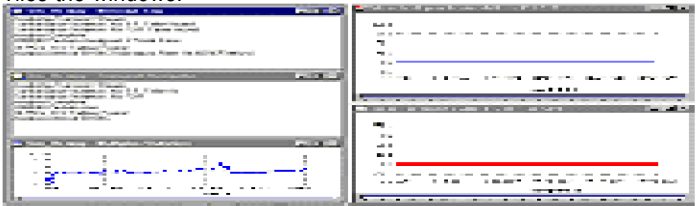
Command	Function
Process Streams	Applies the stream(s) from the PID(s) selected in the Stream List to the System Target Decoder Buffer Model.  This option is only enabled when one or more unprocessed PIDs are selected in the Stream List.

**Table 3-8: Trace menu options**

Command	Function
<b>View</b>	
Column	Opens the column definition dialog box for selecting the columns of information that has to be displayed.
Font	Selects the font that is used for displaying the text of detail message log records.
Colors....	Selects background and text colors that are used to display each type of message.
Newest End	Displays the newest record.
<b>Show</b>	
Markers	Shows markers permanently while using Trace with the Buffer Analyzer.
General Text	Shows or hides general messages. For example, messages indicating the start of processing for a particular PID.
Fixed	Shows or hides information such as transport rates and buffer sizes.
PCR Timestamp	Shows or hides messages about PCRs and associated instantaneous transport rates.
System...	Selects which types of system messages to show.
Audio...	Selects which types of audio messages to show.
Video...	Selects which types of video messages to show.



**Table 3-9: Window menu options**

Command	Function
Cascade	Cascades the windows. 
Tile	Tiles the windows. 
Arrange Icons	Arranges any minimized windows along the bottom of the main window. Aligns icons of any minimized windows at the bottom of the program's main window.
1 <window file>	Lists all of the available windows. A check mark indicates the active window. Select an option to bring that window to the top.

**Table 3-10: Help menu options**

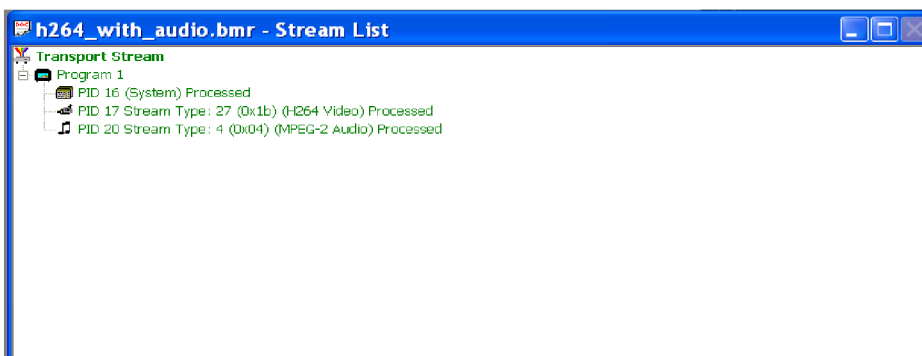
Command	Function
About Buffer Analyzer...	Opens a dialog that displays the program version number.

## Stream List

The Stream List is displayed in the form of a tree view. The tree view is grouped and sorted by the program numbers with the label for the PIDs, stream types, and the states displayed. The Stream List displays all the elementary streams in the file. An unprocessed state is indicated by the black label and the processed state is indicated by the green label.

The '+' symbol displayed to the left of some icons indicates that the item includes lower-level stream components that are not displayed. The symbol changes to '-' when the lower level components are displayed. To expand the hierarchy, click on the '+' symbol. Similarly, to collapse the hierarchy, click on the '-' of the selected upper-level icon.

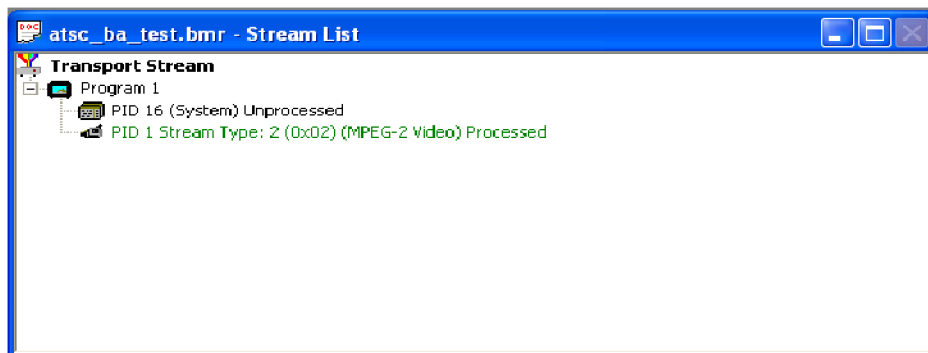
The System, Audio, and Video PIDs of a specific program number are displayed as leaf nodes of the same level.



Stream Type includes Video, Audio, AC-3 Audio, AAC Audio, System, or Private. Private streams cannot be processed, but may show more information about the type, for example ISO/IEC 13818 Auxiliary. The Packet Interpretation from the System tab of the Settings dialog box sets the standard that is used for identifying these types.

The preceding example is from a DVB compliant transport stream.

An ATSC stream might look like this:



This tree view lists processed (analyzed in the buffer model) and unprocessed streams. A stream may be processed only once when the file is open. To process a stream again, the file must be closed and then opened again.

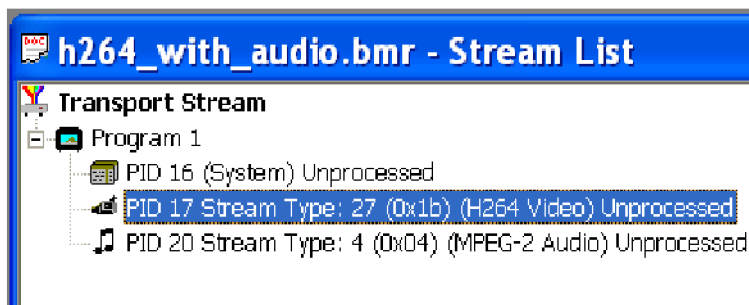
When an MPEG file is first opened, the program streams are all marked as Unprocessed. Unprocessed state indicates that no buffer analysis has been so far performed in this session so far.

If a BMR file is opened, the streams state will be displayed as processed or unprocessed. The file only holds results for those streams marked as Processed. To obtain results for unprocessed streams, the original MPEG file must be reopened and analyzed.

## Selecting Streams

To analyze or open the results views for a stream, or streams, they must first be selected in the Stream List. To select a stream, click on the PID number.

For example, click on PID 1 Stream Type text to select the Video stream carried in PID 1.



By using the Shift and Control key, you can make multiple selections for all the tree nodes.

You can select the highest level node to process all the descendent nodes. For example, selecting the highest level transport stream node will process all the PIDs or selecting a specific program level node will process all the PIDs of that program.

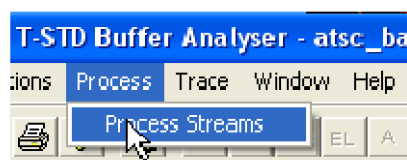
To select a contiguous range of streams: click on the first streams PID, then hold the Shift or ▲ key down and click on the last stream's PID number. If the required streams are not adjacent, hold the Ctrl key down and click on the PID number for each stream.

All streams can be deselected by clicking the mouse pointer outside the tree view data. To deselect a particular stream while leaving the others selected, hold the Ctrl key down, and click the stream's PID number.

## Processing Streams

When one or more streams are selected from the Stream List, they can be analyzed in the buffer model.

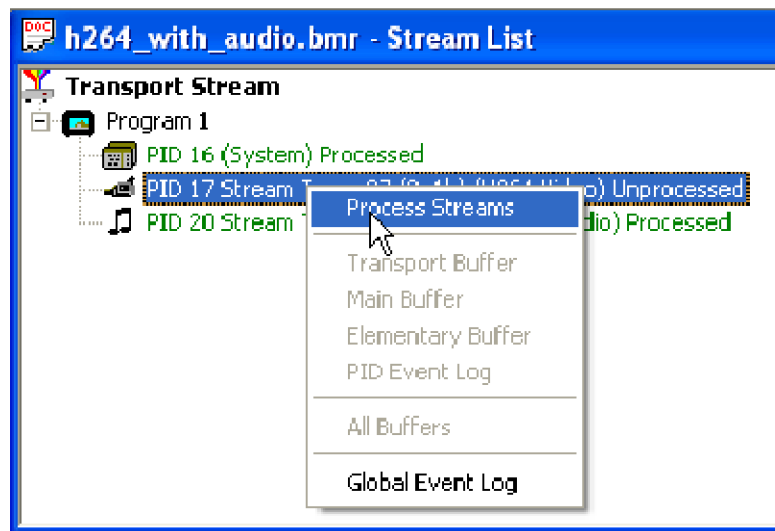
To start analysis, select the Process Streams option from the Process menu.



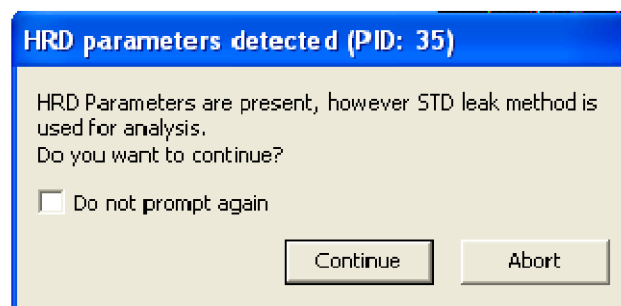
Alternatively, click on the Process button in the toolbar.



You can also process the highlighted streams by selecting Process Streams from the shortcut menu.



When H.264 streams with SEI (HRD) parameters are processed, a dialog box is displayed, prompting you to either continue or abort the processing of streams. If you continue, the STD leak method will be used for analysis. If you abort the process, the state of that stream will be displayed as aborted.




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**NOTE.** For HRD model analysis, use Tektronix ES Stream Analyzer (MTS4EA).

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### Supported Profiles & Levels

Buffer Analyzer supports 6 Profiles for MPEG-2 video: Simple, Main, SNR, Spatial, High, and High4.2.2.

Buffer Analyzer supports 7 Profiles for H.264: Baseline, Main, Extended, High, High10, High4.2.2, and High4.4.4.

It supports 4 Levels: High, High - 1440, Main, and Low.

Details of valid combinations of profile and level are given in standards document ISO/IEC 13818 part 2 section 8.5.

**Start-Up** The hypothetical T-STD specified in ISO/IEC 13818 part 1 section 2.4.2 assumes a processing steady state. To handle the start-up processing before reaching the steady state, Buffer Analyzer performs as follows:

- The fraction of the first video frame leading up to the first picture start code is not passed through the Buffer Analyzer. This is because it is not possible to determine whether the Leak or VBV Delay method is being used. During this period, the PES header, Sequence Header, and Extension information are extracted. This information is used to determine the initial DTS, size of the MB and EB buffers.
- The Decoding Time Stamp (DTS) for the first frame is assumed to be correct. It is used as a base for the timing of all subsequent frames. MB underflow errors are suppressed during the first frame.

If the DTS of the first frame is not correct, use TS Cutter to remove the suspect frame(s) from the file.

**Approximations** The application uses the following approximations to model the behavior of the hypothetical T-STD:

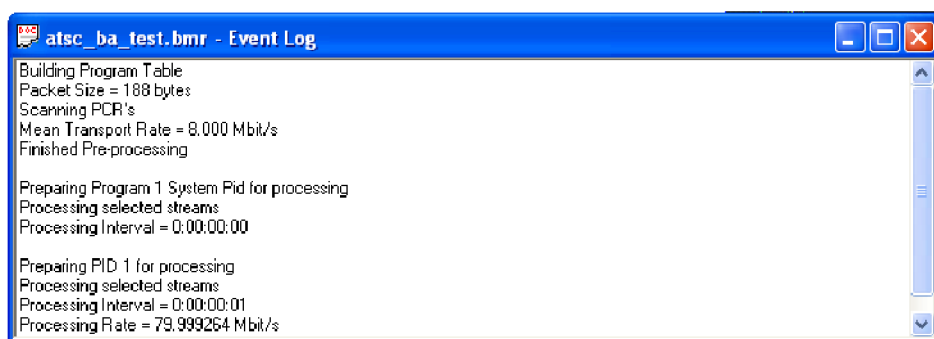
- Data is processed one packet (188 bytes) at a time. An underflow/overflow condition that occurs and clears within the period of one packet will be missed.
- Processing one packet at a time causes the buffers to be emptied in block fashion, thus giving a stepped graphical output.
- Slight quantization effects occur because the model is processed at discrete time intervals, corresponding to a single packet length. This may affect the VBV Delay calculations. The timing intervals for transferring frames from MB to EB are dynamically adjusted to compensate.

## Event and Message Logs

The T-STD Buffer Analyzer allows you to access the Global Event log and the PID Event log. You can use the Trace to create a log containing a more detailed analysis of the entire process.

The views can be synchronized by selecting the Synchronize Views option from the Options menu. While Synchronize Views is enabled, a change to any view is immediately applied to all the other views.

### Global Event Log



The Global Event Log displays: reports from the initial analysis, PID independent information (Transport Stream errors) and high level details for each stream processed.

For details of events detected during the processing of a stream, open the PID Event Log for that stream.

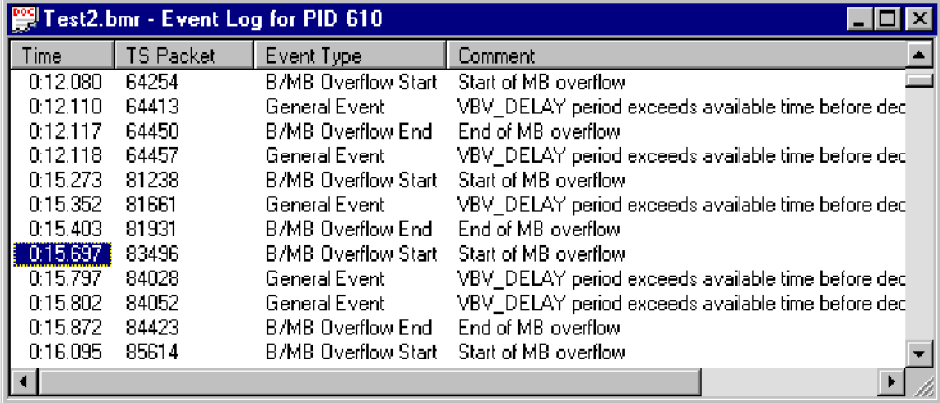
### PID Event Log

Time	TS Packet	Event Type	Comment
0:0.000	0	Log Started	Starting the Systems buffer model
0:0.000	0	General Event	TB size: 512 bytes, RX rate: 125000 bytes/s
0:0.000	0	General Event	B size: 1536 bytes, R rate 16000.000 bytes/s (127999.999 b
0:0.001	3	TB Overflow Start	Start of TB overflow
0:0.007	39	Fatal Error	TB is full, Data being discarded
0:0.007	39	TB Overflow End	End of TB overflow

An Event Log window may be opened for each PID that has been or is currently being processed. Results are written to the log as they are produced. All time and packet numbers are given, relative to the start of the file.

### Event Selection

Selecting an event row from the Event Log will place a cursor at that time in each of the Buffer Results graphs. To select an event, click on the row of the desired event.



Time	TS Packet	Event Type	Comment
0:12:080	64254	B/MB Overflow Start	Start of MB overflow
0:12:110	64413	General Event	VBV_DELAY period exceeds available time before dec
0:12:117	64450	B/MB Overflow End	End of MB overflow
0:12:118	64457	General Event	VBV_DELAY period exceeds available time before dec
0:15:273	81238	B/MB Overflow Start	Start of MB overflow
0:15:352	81861	General Event	VBV_DELAY period exceeds available time before dec
0:15:403	81931	B/MB Overflow End	End of MB overflow
0:15:697	83496	B/MB Overflow Start	Start of MB overflow
0:15:797	84028	General Event	VBV_DELAY period exceeds available time before dec
0:15:802	84052	General Event	VBV_DELAY period exceeds available time before dec
0:15:872	84423	B/MB Overflow End	End of MB overflow
0:16:095	85614	B/MB Overflow Start	Start of MB overflow

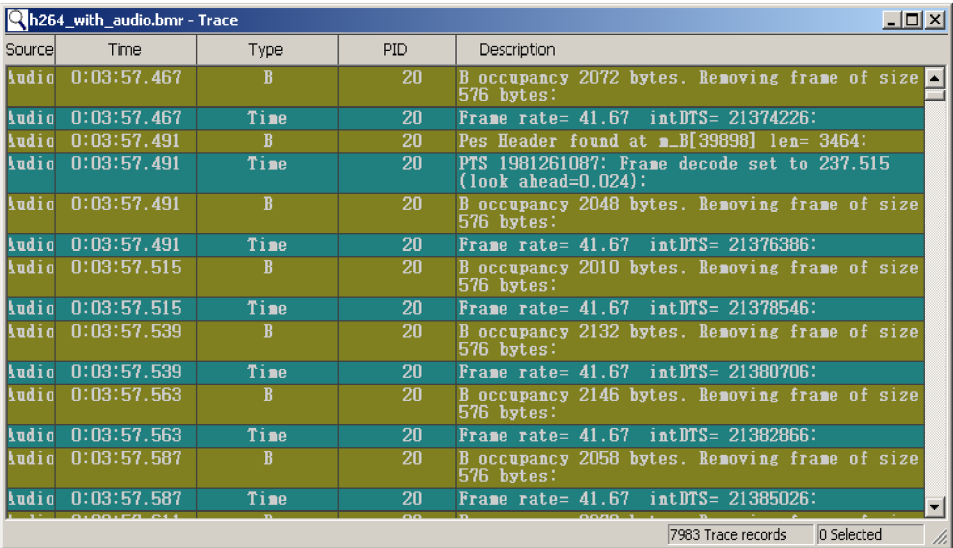
To deselect an event, click the mouse pointer outside the data column.



Trace

The Trace is used for analyzing the message logs produced by the Buffer Analyzer. The message logs may be useful for in-depth analysis of the internal processing, particularly for the video stream type. Trace has filtering capabilities that allow you to focus on message types of particular interest.

Trace record is displayed only for processed streams.



Source	Time	Type	PID	Description
Audio	0:03:57.467	B	20	B occupancy 2072 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.467	Time	20	Frame rate= 41.67 intDTS= 21374226:
Audio	0:03:57.491	B	20	Pes Header found at m_B[39898] len= 3464:
Audio	0:03:57.491	Time	20	PTS 1981261087: Frame decode set to 237.515 (look ahead=0.024):
Audio	0:03:57.491	B	20	B occupancy 2048 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.491	Time	20	Frame rate= 41.67 intDTS= 21376386:
Audio	0:03:57.515	B	20	B occupancy 2010 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.515	Time	20	Frame rate= 41.67 intDTS= 21378546:
Audio	0:03:57.539	B	20	B occupancy 2132 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.539	Time	20	Frame rate= 41.67 intDTS= 21380706:
Audio	0:03:57.563	B	20	B occupancy 2146 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.563	Time	20	Frame rate= 41.67 intDTS= 21382866:
Audio	0:03:57.587	B	20	B occupancy 2058 bytes. Removing frame of size 576 bytes:
Audio	0:03:57.587	Time	20	Frame rate= 41.67 intDTS= 21385026:

7983 Trace records | 0 Selected

User Interface

To start Trace, select the Trace option from the View menu.

Alternatively, click the Trace button in the toolbar.



Trace displays the detailed message log in the main window. It has a Status bar at the bottom of the window and a scroll bar on the right side.

The Status bar can be hidden from view, but when it is visible, it is always at the bottom of the main window.

Detailed Message Records

These are displayed in the trace window as a table. Each record is represented by a single row of the table. The window displays buffer sizes, transfer rates, profiles, levels, and frame rates that are used for the analysis. The window also displays the data movements between buffers and their occupancies with respect to time and packet numbers.

The example shows a log in which a PID (PID 17) carrying video was analyzed and another PID (PID 20) carrying audio was analyzed.

The types of messages that are displayed in the trace window is selected from the Show menu.

To move forward and backward through the log, use the scroll bar on the right of the window, the Page Up, Page Down, Cursor Up Arrow, and Cursor Down Arrow Keys.

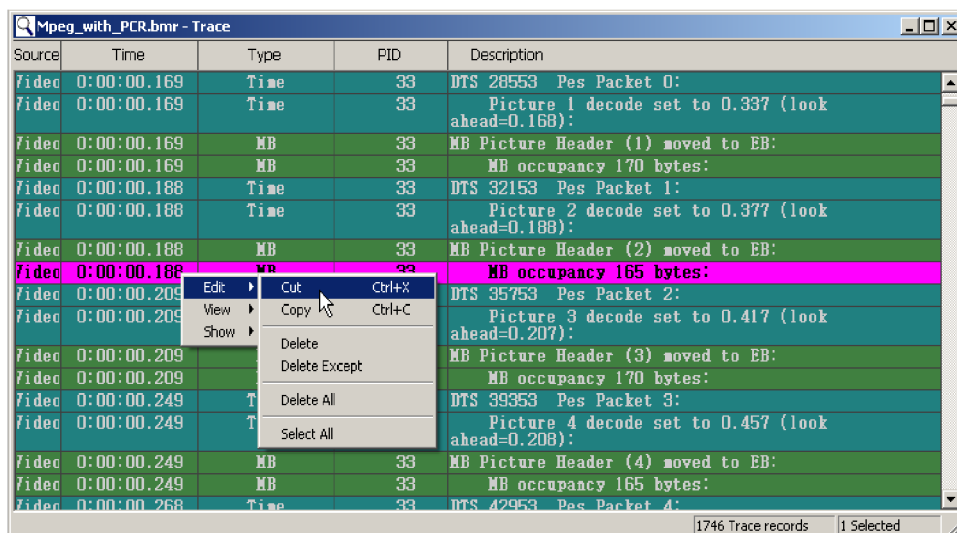
**NOTE.** *If more than one PID is processed concurrently by the Buffer Analyzer, the records will be interleaved in the Trace display. Unless this interleaving is required, processing one PID at a time will make it easier to follow the messages for each stream.*

## Selecting Records

Records may be selected for printing, copying, deleting, and other Edit menu operations. To do this, they must first be selected.

A single record can be selected by clicking on it. To select a contiguous range of streams, click the first record to be selected and then hold the Shift down and click the last required record. Alternatively, click the first record, hold the left mouse button down and drag the pointer to the last record.

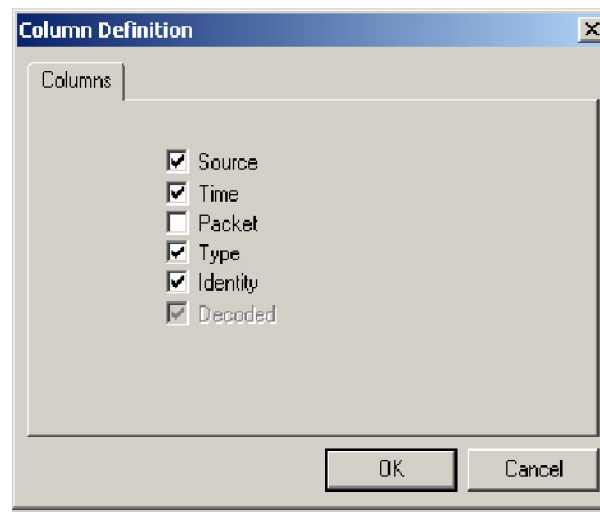
Selected records are repainted in the highlight color scheme. By default, this is black text on a magenta background. For example:



The selected records can be edited and viewed by using the shortcut menu option. You can edit (cut, copy, delete) records, define the Trace (column, font, colors), and select messages (System, Audio, Video) to be displayed in the Trace. You can also show/hide general text, fixed, and time stamp features.

### Column Options

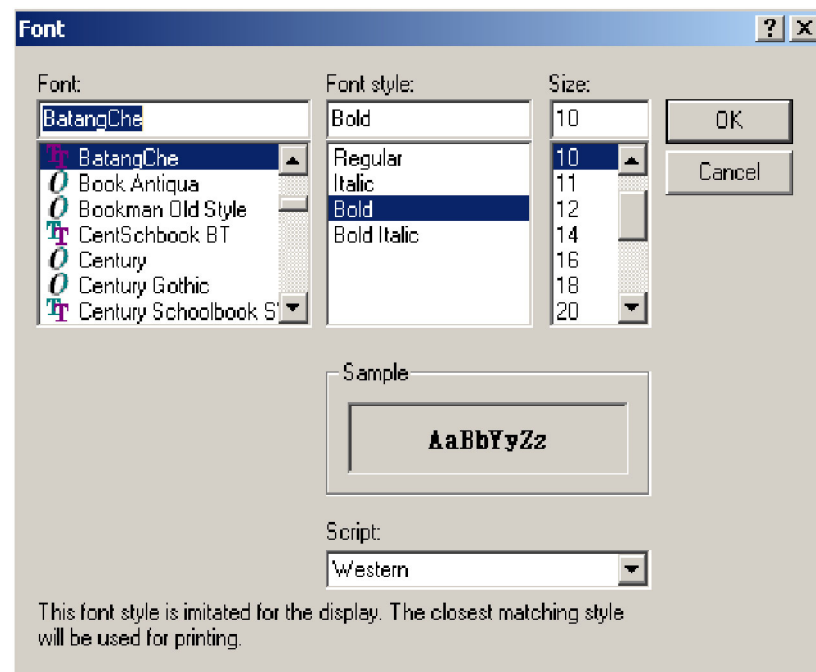
To set the columns of information that are displayed in the Trace table, select the Column option from the View menu.



A column is shown for each option that is enabled and is indicated by a check mark. Clicking on an option toggles it between being shown and hidden.

### Fonts

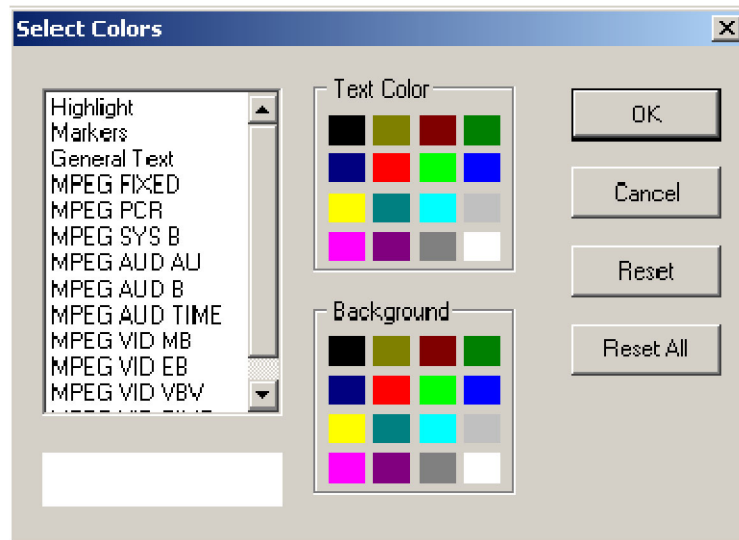
The font of the messages displayed in the Trace table can be changed using the Font dialog box.



You can select the font, font style, size, and script from this dialog box. A sample of the selected font is displayed in the Sample display box. Click OK to see the selected font in the Trace table.

### Color Schemes

The color scheme for each message type and for highlighting selections can be changed using the Select Colors dialog box.



To modify the color schemes, select the Colors option from the View Menu. This opens the Select Colors dialog box.

Select the message type to be changed from the list box on the left. The current color scheme will be displayed in the Sample under the list box. Click on the swatch (colored square) in the Text Color and Background panels for the required text and background colors.

Repeat the procedure for each message type that is to be changed and click OK.

The Reset button restores the selected message type to the default color scheme. The Reset All button restores all the color schemes to their defaults.

# Results Graphs

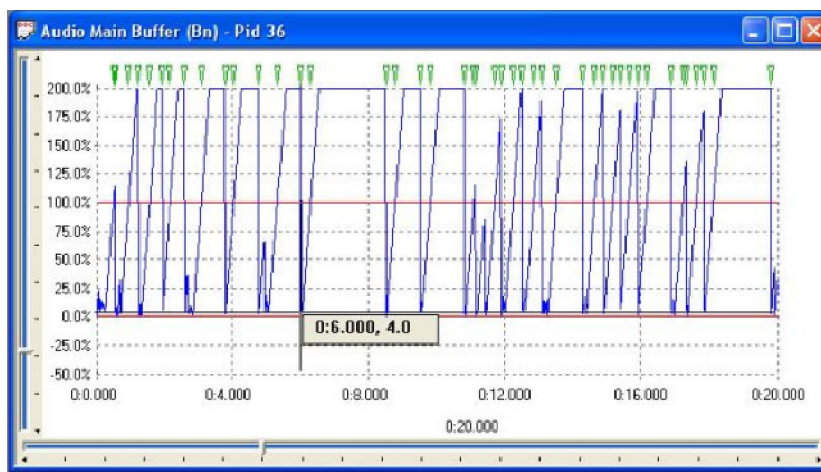
The results of the analysis are plotted on a separate graph for each buffer. When a graph is opened for a stream that is still being processed, each result is plotted as soon as it is produced from the model.

All of the graphs have a similar format and controls.

## Common Features

**The Axes** All of the graphs plot time from the start of file on the x-axis and current space used in the buffer on the y-axis.

**Zoom** When the results graph is first opened, the entire graph is shown. Even a small file may display data points packed too closely to see the features clearly. For example, here is just under 20 seconds of a video stream that generated several events:



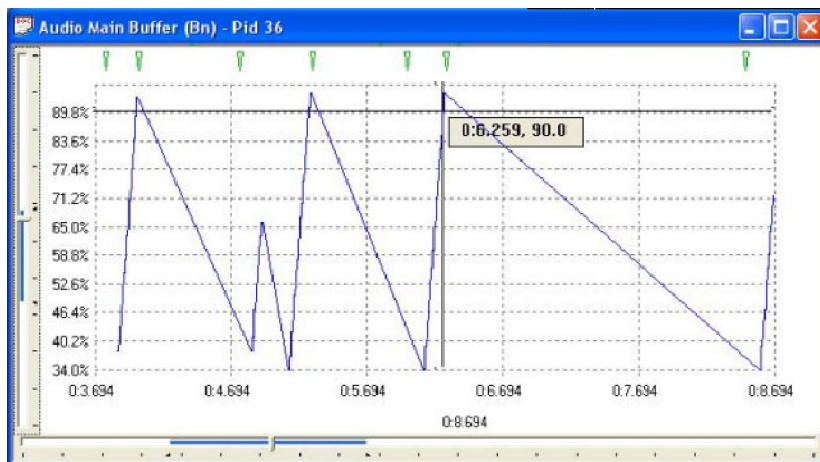
Even this small sample holds some solid bands of blue lines and green event markers, from which only general trends can be determined.

To change the time scale (x-axis) to resolve finer detail, click on the Zoom In button on the Toolbar:



Zoom in as many times as required to achieve the desired magnification. The magnification is doubled each time the button is clicked.

In this example, clicking the Zoom In button three times gave a much clearer view:



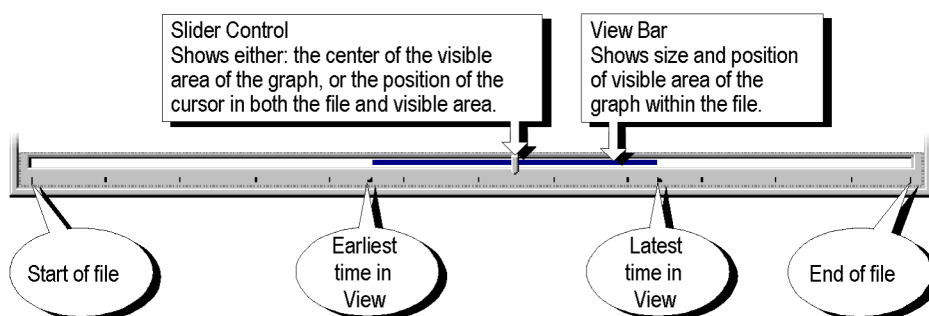
To Zoom back out, click on the Zoom Out button as many times as required:



Each time the Zoom Out button is clicked, the magnification is halved, until the full graph is again displayed.

### Scrolling the View

The slider at the bottom of the window indicates where the displayed area is in relation to the rest of the file. It can be used to scroll the display through the graph in a similar way to a window scroll bar.



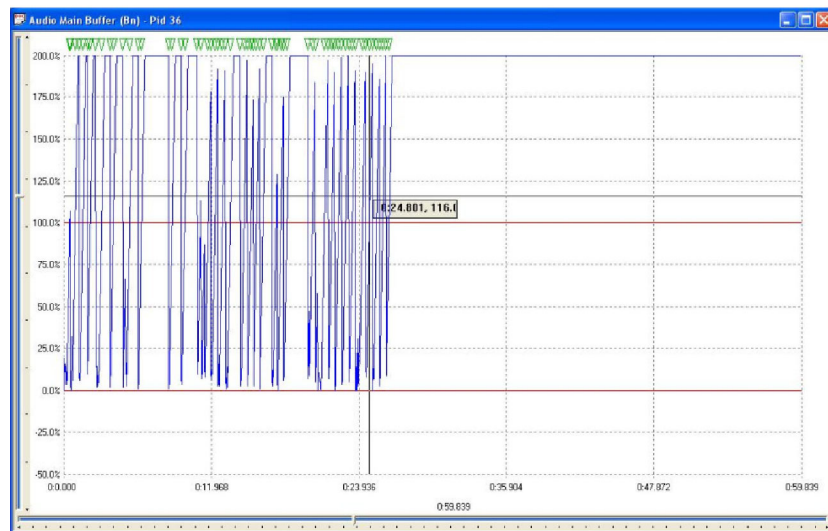
To scroll the stream through the view:

- Drag the Slider Control left or right with the mouse.
- Click the mouse pointer in the slider bar (either the clear sections or the view bar) to the side of the Slider Control.

When a time or event is selected on the graph, the Slider Control is automatically repositioned within the View Bar. The placement of the Slider Control reflects the position of the selected packet in the field of view.

## Event Markers

A graph may show one or more green triangular markers along the top. Each marker indicates the time a particular event, listed in the PID Event Log, occurred.



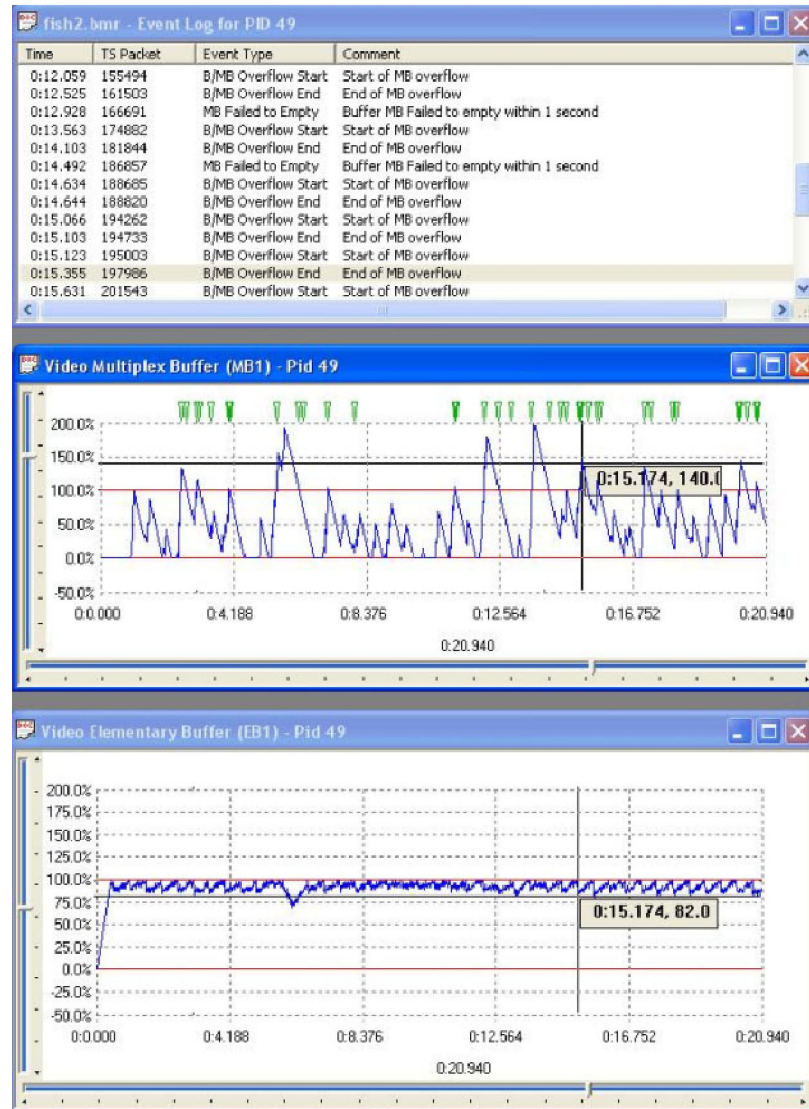
Only events that relate to the points plotted on the graph are displayed in that graph. An event relating to a Video Multiplex Buffer will only be marked on the Video Multiplex graph and not on the Elementary or Transport Buffer graphs.

Double-clicking on a marker will display a pop-up window. This shows the time and a brief description of the event that is marked.





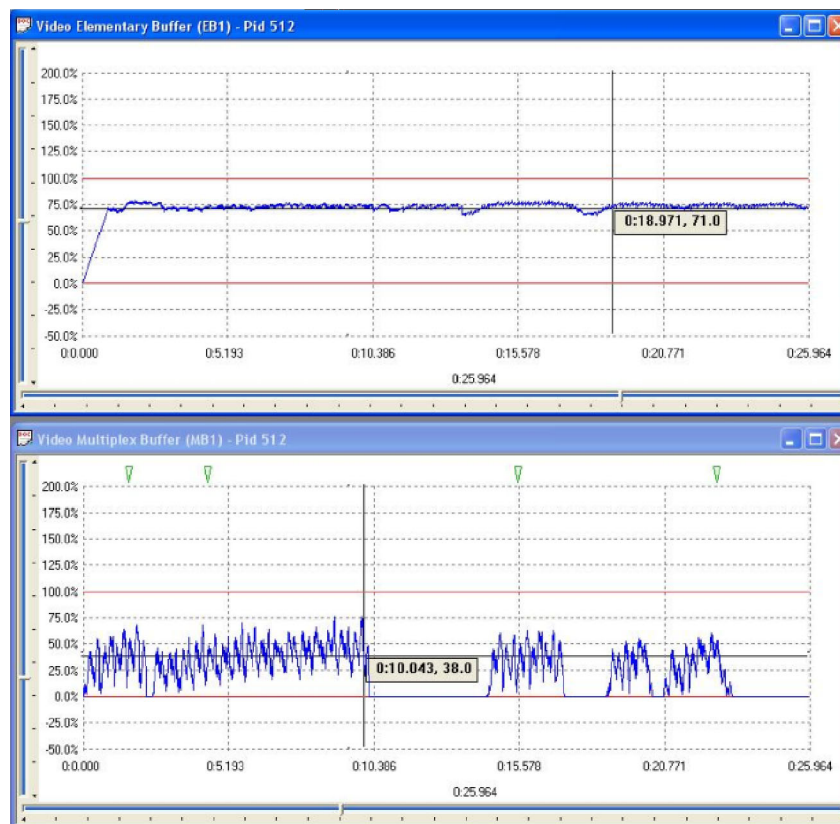
For example, selecting an event relating to the Elementary Buffer from the Event Log of a video stream will place a cursor at the time of the event in the buffer results graphs. Looking at the graphs, a marker of the event has been placed on the Elementary Buffer graph, but not the Multiplex Buffer graph.





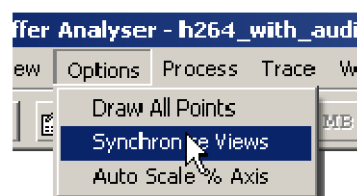
## Synchronize Views

Graphs of results can be open for one or more streams. For each stream, one or more graphs can be displayed. The graphs can have their zoom, cursor position and visible section manipulated separately or all the graphs can be synchronized. For example, in unsynchronized operation, the open graphs might look like this:



This pair of graphs show different periods in the file at different magnifications.

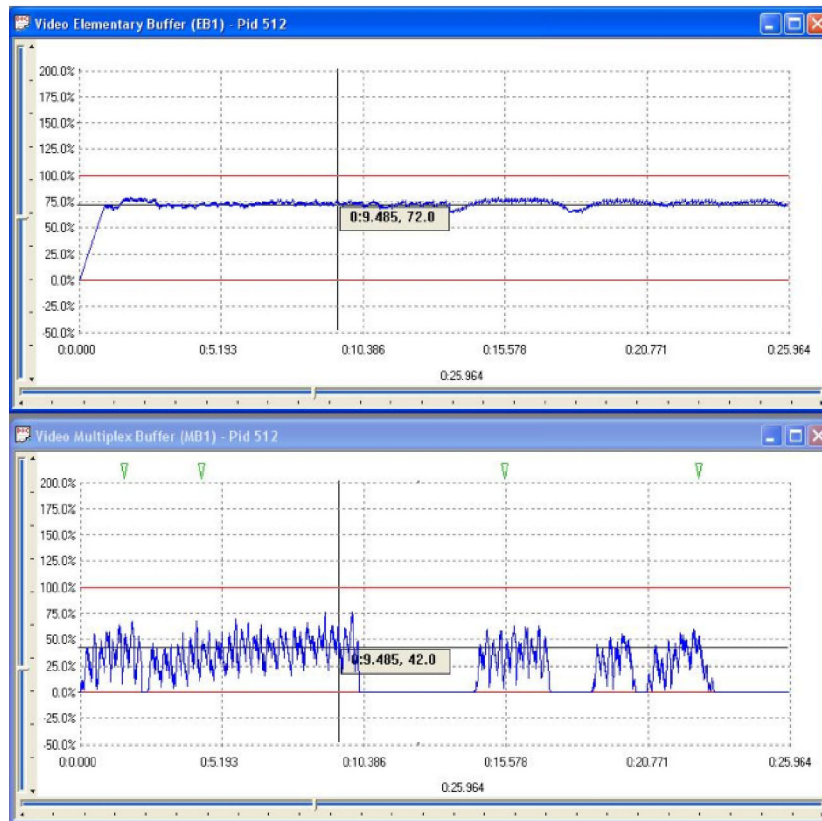
To synchronize the views, select the Synchronize Views option from the Options menu.



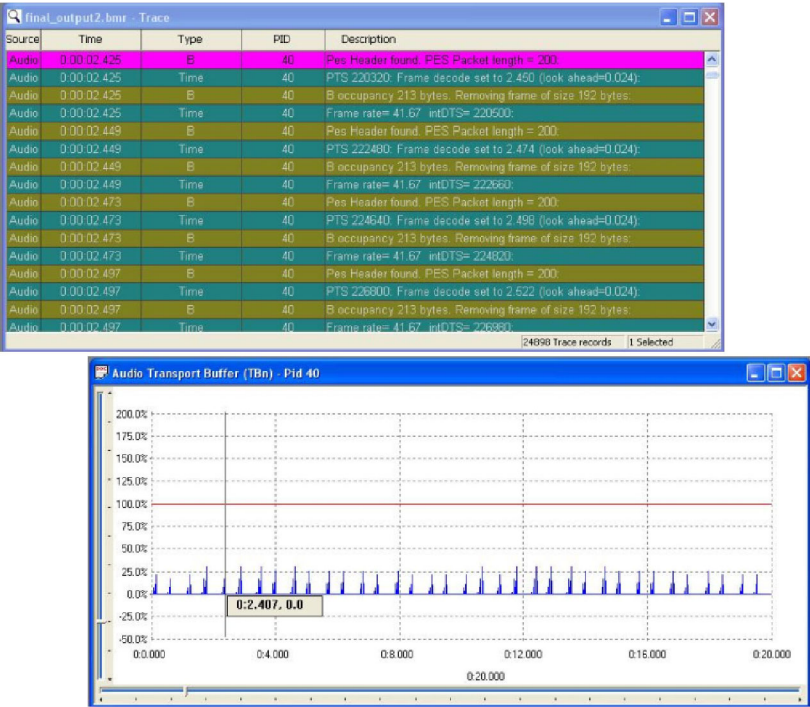
Alternatively, click on the equivalent shortcut button.



This will apply the zoom, cursor, and visible section of the active window to all of the other graphs. While Synchronize Views is enabled, a change to any graph is immediately applied to all the other graphs.



The Trace table can also be synchronized with the other graphs by enabling the Synchronize Views icon. While Synchronize views is enabled, a change in the selected event of the Trace table moves the cursor position of all other graphs accordingly. Similarly, a change in any of the graphs moves the highlighted event of the Trace table accordingly.

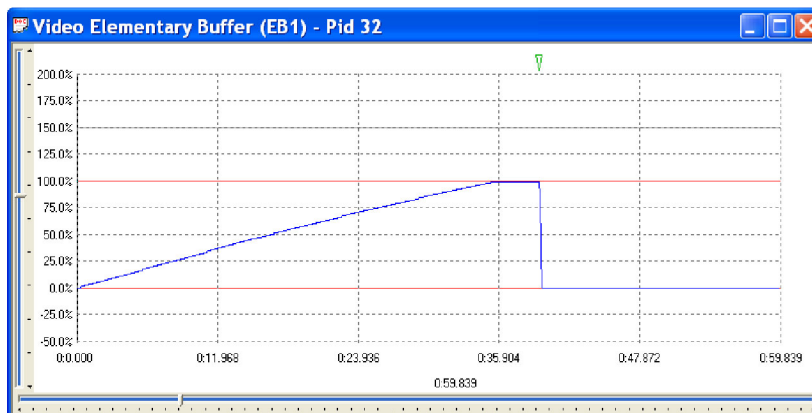


To separate the control of the graphs, disable synchronize views by selecting the menu option or by clicking the shortcut button again.

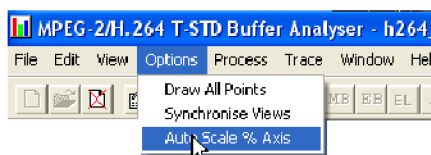
**Selection** The cursor can be repositioned within a graph by clicking on the required point. This is useful when Synchronize Views is selected as a way of marking the same time in all the graphs for ease of comparison.

**Auto Scale**

The scale on the y-axis of the graphs shows space used in the buffer as a percentage of total space. By default, all of the graphs have a vertical scale that goes from -50% to 200%. The following illustration is an example.



Selecting the Auto Scale % Axis option from the Options menu changes the y-axis for the active graph.

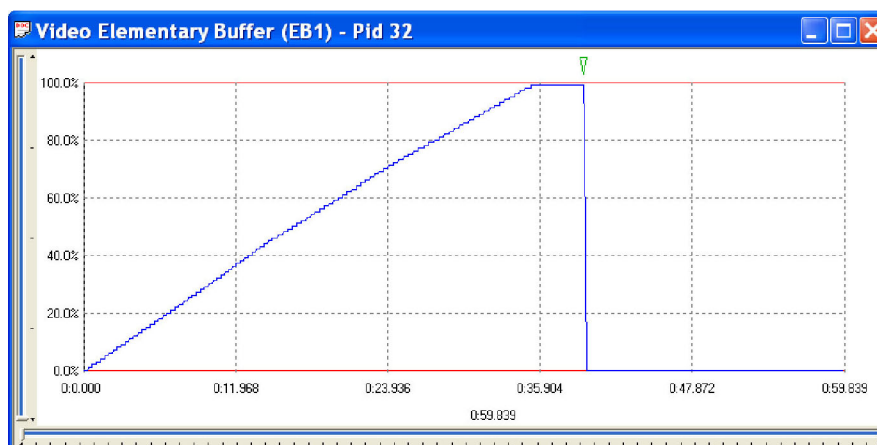


Alternatively, select the equivalent shortcut button.



The y-axis is now drawn so that the full scale contains the range of values in the graph, to the nearest 25%. For example, if the range of values was from 30% to 64%, the y-axis would go from 25% to 75%.

The earlier example will be rescaled to look like the following:



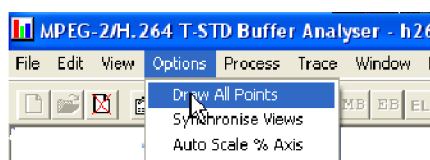
To revert to the default scale, select the menu option or click on the shortcut button again.

### Draw All Points

The graphs will often contain more data points than can be resolved on the screen. By default, to avoid drawing points on top of each other, the application will plot every nth point. This also speeds up the drawing process. How many points to plot is determined from the available width of the graph on the screen and the total number of points to plot.

Use the Draw All Points option to look for outlying points and to resolve the fine detail when the display is zoomed in on the data.

Selecting the Draw All Points option from the Option menu will cause the application to plot every point.



Alternatively, select the equivalent shortcut button.



For larger files, this might take much longer than the default option. The option may be disabled by clicking on the shortcut button again or deselecting the option from the menu. This can be done even while the analyzer is still redrawing the graphs.

## Elementary Buffer Graph



An Elementary Buffer graph can only be opened for Video Streams, since these are the only type that have an elementary buffer.

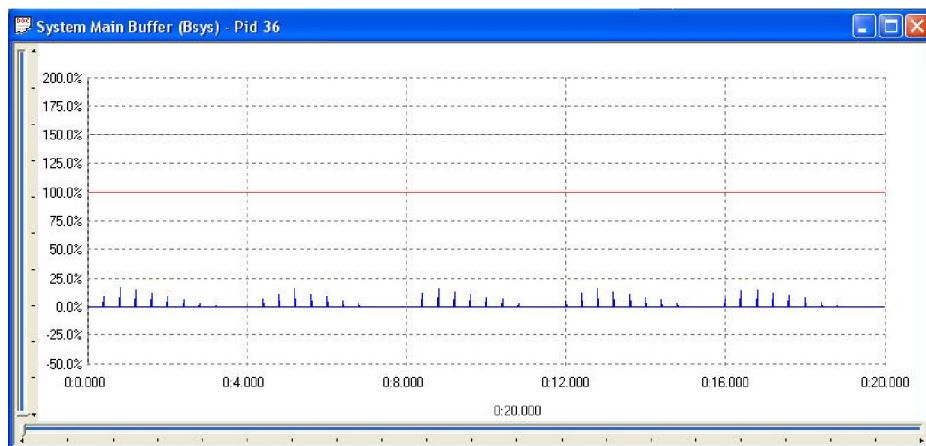
Elementary Buffers are not allowed to overflow, so the graph of the results never goes above 100%. The graph uses the scale -50% to +250% to make comparison easy.

## Multiplex or Main Buffer Graph

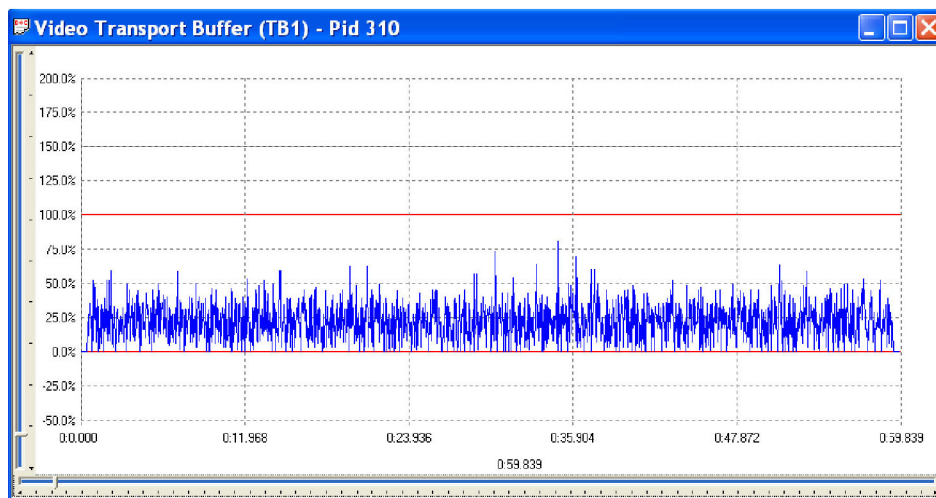


For Video streams this graph shows the results for modeling a Multiplex Buffer. For Audio and System Control streams the graph shows the results for the Main buffer. The title bar shows the stream type.

Here is an example to show the title for a graph of a System Control stream.

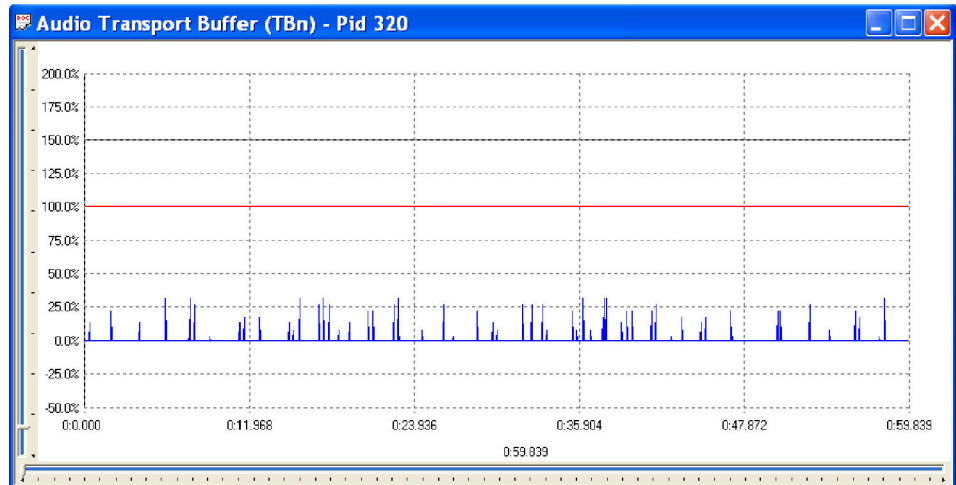


## Transport Buffer Graph



The Transport Buffer graph shows the results of modeling the Transport Buffer for Video, Audio, or System Control streams. The type of stream is shown in the title bar. In the above example, the results plotted are for a Video stream carried in PID 305.

Here is an example of an audio stream.





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# Elementary Stream Analyzer



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# Elementary Stream Analyzer

Elementary Stream (ES) Analyzer is an MPEG (Motion Pictures Expert Group) stream analyzer that allows all MPEG-1 and MPEG-2 streams to be quickly analyzed. Developers of MPEG compliant encoder and decoder systems, or field application engineers (FAEs) supporting MPEG-based products will find ES Analyzer a powerful and easy-to-use tool and debugging aid.

ES Analyzer provides the following facilities:

- Analyze in detail and verify whether MPEG-1 system and MPEG-2, video, and audio streams conform to MPEG standards. (A built-in stream demultiplexer makes it possible to analyze elementary streams embedded in a transport stream. All streams are checked for both syntactic and semantic conformance. Syntactic conformance means conformance with the MPEG language, while semantic conformance relates to the field value and range restrictions.)
- Quickly zoom from transport streams, through PES and video streams into GOP, pictures, slices, and all the way down to the macroblock layer.
- Play out audio streams to MPEG-1, MPEG-2, Layers I and II, Japanese AAC, and Dolby Digital (AC-3) standards.
- Audio play to soundcard.
- Analyze Layer I, Layer II audio data, AC-3 audio, and AAC audio.
- View video output with the incorporated video player and analyze picture data for any frame.
- Produce picture quality analysis data including Quantizer Scale distribution, motion vectors graph in a picture, and macroblock and picture size plots.
- View the coded block patterns that have been extracted.
- Display and analysis of DCT coefficients for each macroblock in a picture.
- View interpreted and hexadecimal view of headers for all streams.
- Display and analysis of DVB Teletext information.
- View and analyze DVB subtitle content.
- View and analyze ATSC closed caption to EIA608 and EIA708 standard.
- View PID spectrum analysis for transport streams.
- Analyze multiple streams in batch mode through the regression testing mode.
- Quickly navigate through stream hierarchy using the powerful and easy to use graphical interface including the Stream Properties summary window.

- ‘Seekback’ at all levels, allowing users to go back in a stream at all levels, thus allow more flexibility in navigation.
- Set a level to report errors, filter them, and also store errors in log files.

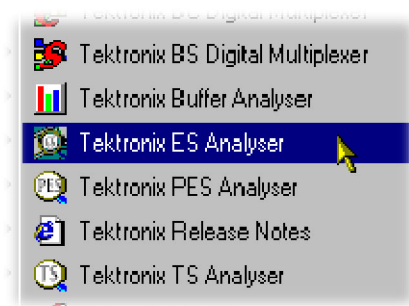
---

**NOTE.** *It is assumed that you are familiar with MPEG compression standards and terminology. If you are new to MPEG and want to know about MPEG compression standards and terminology, refer to the documents: ISO/IEC 11172 (Vol. 1, 2, 3 and 4) for MPEG-1 and ISO/IEC 13818 (Vol. 1, 2 and 3) for MPEG-2 basics.*

---

## Starting the ES Analyzer

The program can be started by selecting the Tektronix ES Analyzer option from the Start > Programs menu or by double-clicking on the Tektronix ES Analyzer shortcut on the desktop.

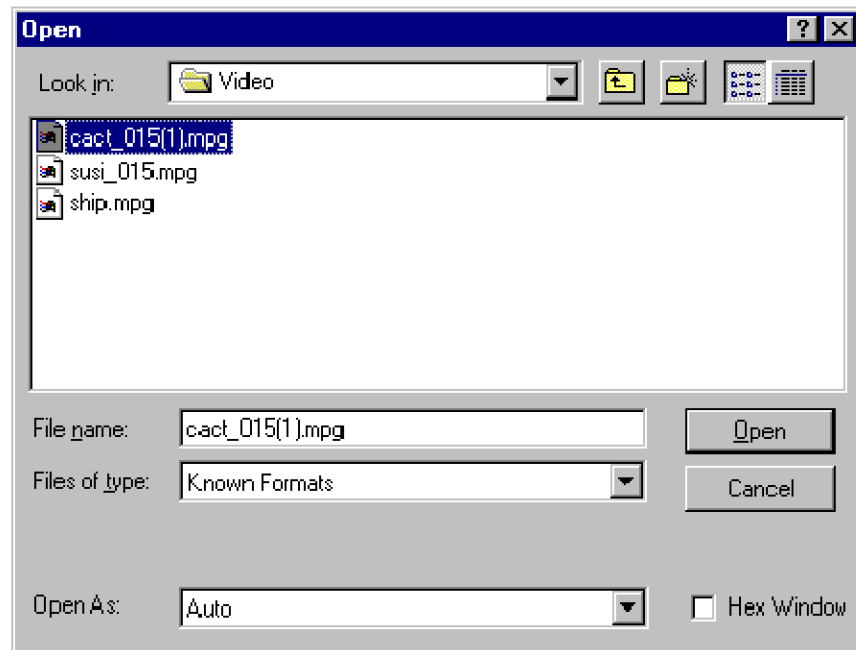


Initially an empty shell window is displayed. It is necessary to open a stream before any screen details can be seen.

## Opening an MPEG Stream

1. To open a file, select the Open... option from the File Menu or select the corresponding icon on the toolbar.

The following dialog box appears:



ES Analyzer displays a standard windows Open dialog box with two additional fields: Hex Window and Open As.

2. Select the file you want to open.

The types of files that can be opened are as follows:


- Transport stream files
- PES stream files
- Elementary stream files
- MPEG-1 and MPEG-2 files
- Regression scripts
- Mask files

---

**NOTE.** *If you want ES Analyzer to automatically detect the type of MPEG stream the file contains, let the default Auto remain in the Open as field.*

*If you want to open the file as a specific type of stream and do not want ES Analyzer to detect it, select the stream type in the Open as field.*

*If you open an MPEG stream as an incorrect stream type, numerous errors may be reported and ES Analyzer may also behave unexpectedly.*

*If you open an ATSC stream as auto and the stream contains no PSIP service information, the AC-3 audio may appear as  and not decode. Close the file and reopen with ATSC Stream selected from the Open as field; the AC-3 audio will now decode correctly.*

---

**3.** Enable or disable the hex window.

ES Analyzer parses and demultiplexes the opened MPEG stream, and displays the packet header fields in two formats - interpreted and hexadecimal.

- If you want ES Analyzer to display the packet header fields in both the formats, interpreted and hexadecimal, check the check box next to Hex Window. (The hexadecimal format is displayed in a separate window.)
- If you want ES Analyzer to display the packet header fields only in the interpreted format, let the default remain. (By default, the check box next to Hex Window is clear.)

---

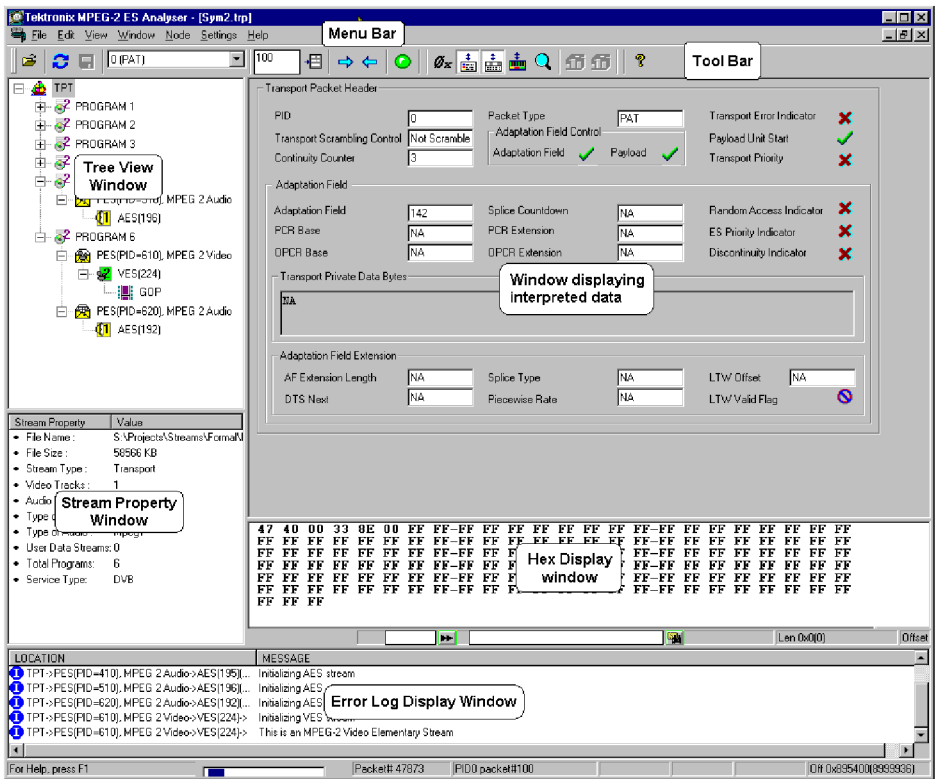
**NOTE.** *If you do not enable the Hex Window when you open a stream, you cannot enable it later when ES Analyzer is parsing the stream.*

---

**4.** Click Open when you are through with this dialog box.

## Understanding the Main Window and Icons

ES Analyzer allows you to view multiple programs and streams simultaneously. The tree view area on the left side displays the stream hierarchy. For the currently selected stream, the details of the header are shown on the right side. Errors, if encountered, are logged in the error log window at the bottom. A summary of the stream parameters is displayed in the Stream Property window. The status bar at the bottom of the window displays the current status and stream characteristics.



### Tool Bar

The tool bar provides a means of accessing frequently used menu bar commands quickly; each icon represents a menu bar item. Icons will display a tooltip description when the cursor is rested over it. The tool bar illustration below does not show all of the buttons.



The table below lists the function of each icon and also indicates when the icon is available. Availability refers to an icon being enabled or disabled with respect to selected nodes in the left tree view window; disabled icons are ‘grayed out’.

You can toggle the tool bar display by selecting/deselecting the Toolbar command on the View menu.

**Table 4-1: Tool Bar icons**





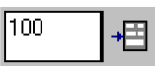










Icon	Function	Availability (Enabled/Disabled)	Menu Bar equivalent
	Opens an MPEG stream, a saved regression file (.REG file by default), or dumped reports	Always enabled	File > Open...
	Restarts analysis from the beginning of the selected parent or child stream	Enabled for all nodes	Node > Initialize
	Extracts a PES, Audio, or Video stream from a multiplexed stream	Enabled for all the embedded stream nodes (PES, VES, AES)	Node > Dump Stream
	Allows navigation to the selected TPT packets; used in conjunction with the Next icon	Enabled for Transport and Program	-
	Enables navigation to the nth packet at TPT node or the nth GOP at GOP node or nth frame at AES node. Used in conjunction with the adjacent button	Always enabled; disabled only for VES node	-
	Allows navigation to the next/previous packet of the selected node	Always enabled; disabled only for VES node, or at end of file	Next/ Previous Packet/ GOP
	Toggles Start and Stop to run through Test mode	Only enabled at GOP level	Start Stop
	Toggles between hexadecimal and decimal display of data in fields	Always enabled	-
	Shows or hides the error log window	Always enabled	-
	Shows or hides the Hex Viewer, which displays data in hexadecim	Enabled if Hex Window is checked when opening a stream, otherwise always disabled	-
	Enables or disables packet view analysis that displays the PID spectral format	Enabled only for PES	-
	Allows zooming into any part of data being displayed; useful when viewing Motion Vector Display in the Slice And MB tab	Always enabled	-



Table 4-1: Tool Bar icons (cont.)

Icon	Function	Availability (Enabled/Disabled)	Menu Bar equivalent
 (left icon)	Shows Frame Size Statistics for different frames within a GOP	Enabled only for GOP node (Disabled if the Picture Player tab is selected)	Frame Sizes
 (right icon)	Shows Slice Size Statistics, i.e., information about the sizes of the slices within a Picture in a GOP	Enabled only for a GOP node from within the Slice And MB tab	Slice Sizes
	Allows viewing the version and copyright information	Always enabled	Help Topics

### Working with ES Analyzer Commands

When using ES Analyzer, you can issue commands in one of three ways:

- By clicking commands on the menu bar; this also includes the keyboard shortcuts, which are shown next to the menu bar entries
- By clicking icons on the toolbar
- By clicking the right mouse button and selecting a command on the quick menu

After you have invoked ES Analyzer, you need to select the bit stream file you want to be analyzed by clicking Open on the File menu or by clicking the appropriate icon on the toolbar. If the bit stream file is a valid MPEG file, ES Analyzer displays the first packet of the top level stream. Now you can use commands, described below, to navigate randomly to any part of the stream. You can also run through a selected embedded stream using the Go command.

### Tree View and Navigation

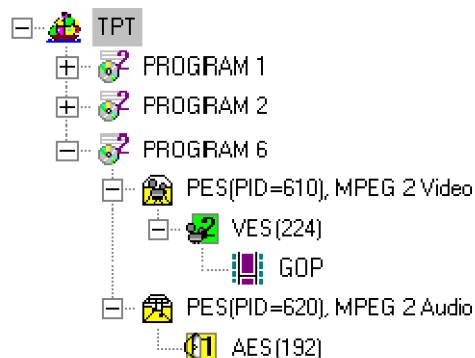


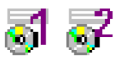

















Figure 4-1: Icon Function Availability (Enabled/Disabled) Menu Bar equivalent

The tree view window displays the stream hierarchy of the currently opened bit stream file. Each node in the tree view represents a level of hierarchy and is displayed with:

- An associated icon (the icon varies depending on the type of stream that the node represents; these are displayed in the following table).
- A tip that describes the kind of stream represented by the node.
- The PID associated with the node, if applicable.

**Table 4-2: Navigation icons**

Icon	Stream type representation
	Transport stream.
	Program stream.
	System stream.
  	Packetized elementary stream (PES); PES containing a video or audio stream, respectively.
  	Audio stream; an MPEG-1 and/or MPEG-2 audio stream.
	Teletext.
	Dolby AC-3 audio stream.
   	Video stream; an MPEG-1 and/or MPEG-2 video stream. If Closed Caption data is detected during analysis, 'CC' is added to the video icon.
	User data stream.
	Group of pictures (GOP).
	DVB subtitle PES.

Suffix 1 and 2 in the Tree View icons (Video and Audio Elementary Streams) refer to MPEG-1 or MPEG-2. Note that MPEG-2 streams can contain MPEG-1 audio information.

**NOTE.** *If packets are scrambled or if stream analysis (AAC Audio) has been excluded by dongle, ES Analyzer does not display them.*

## Navigating through Streams

When an MPEG file is initially opened, ES Analyzer automatically determines the kind of MPEG stream it is. For a valid MPEG bit stream, ES Analyzer opens the tree view with a node for the top level stream contained in the file. By default, the stream hierarchy is expanded to only one level. You can expand/collapse a node by clicking it. You can select the stream to be viewed at any level displayed in the tree view window by simply clicking the left mouse button on the specific node. Automatically, the window on the right is refreshed to display the header and related information for the selected node.

ES Analyzer gives you full flexibility in viewing streams at any level. You can navigate through the stream independently at each level of the stream. For example, you may be viewing the first PES packet of a PES Stream, but in the embedded VES stream, you may be viewing the last GOP that is not contained in the first PES packet.

**Using GoTo, Next and Previous Commands.** These commands are applicable to all types of streams and assume that you have opened a valid MPEG file

Each of these commands can be executed for any node that is displayed in the stream hierarchy tree where each node is either a GOP or a valid MPEG stream (embedded or top level).

- Step forward/backward to the Next/Previous packet or GOP in a video stream for the selected node.
- Position the file pointer to the nth packet or GOP in a video stream or frame in an audio stream for the selected video/audio node.
- Position the file pointer to the nth packet of the selected PID; this is applicable to MPEG-1 system streams and MPEG-2 transport and program streams.
- Position the file pointer to the first packet of the selected node.
- Save the embedded stream corresponding to the selected node in a separate file.
- Toggle between hexadecimal and decimal display.
- Use the Transport Stream PID drop-down list to select a PID and navigate to the selected PID using the Next button.




# Header, Extension and Hex Displays

## Header Display Window

The header display window shows the current header and related information for the selected node in a read-only mode. The fields are interpreted and displayed. The header is not displayed syntactically. Wherever field codes represent specific values, the corresponding value is shown rather than the code itself. For example, in a video sequence, although Chroma format is a two-bit code, it is displayed with the interpreted value of 4:2:0 or 4:2:2 or 4:4:4.

You can view field values in decimal or hexadecimal format by clicking the appropriate icon on the toolbar. One bit fields are displayed using one of three icons:

Table 4-3: Header icons

Icon	Field value representation
	One-bit field was set to 1
	One-bit field was set to 0
	One-bit field is not applicable here

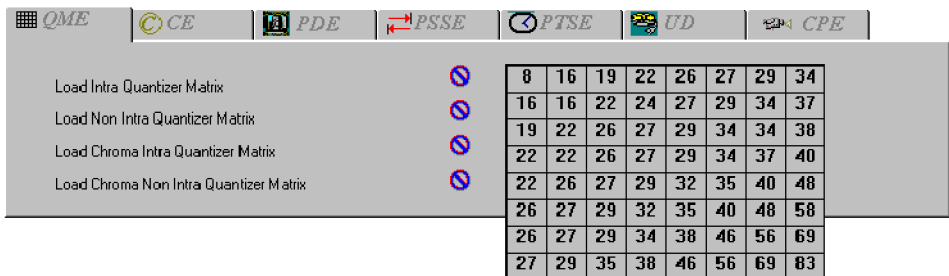
Almost all MPEG headers allow stuffing bytes and have marker and unused bits defined in their syntax. Although all these are parsed and checked for correctness, they are not displayed since they do not provide any meaningful information.

Wherever appropriate, ES Analyzer provides visual feedback, by the use of color, to represent different states.

## Extension Displays

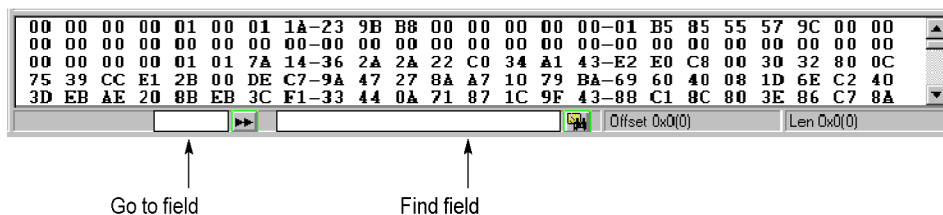
Besides this generic structure, individual headers may have special displays. For example, the video sequence header has a lot of information to be displayed in a small area. This is achieved by using tabbed folders for all the MPEG-2 extensions (see the following illustration). The tab corresponding to an extension is disabled if the corresponding extension does not appear in the sequence header.

When an extension appears in the video sequence, its presence is also communicated by the changed color of text (in red) on the corresponding tab.




## Hex Display Window

The hex display window shows a hexadecimal dump of header bytes contained in the header being currently displayed in the header fields display window. This is useful if you are used to viewing the headers in the hexadecimal format rather than the interpreted format that is displayed in the header display window. Also able to be displayed are sequence information at VES level and frame information at GOP level (as shown below).



The data collection for the hex display window can sometimes be memory intensive and can affect ES Analyzer's performance. You can turn on the hex display or turn it off according to your requirements by checking or clearing the check box next to Hex Window in the Open dialog box. If you have not enabled the Hex Window option when opening a stream, you will be unable to open it when ES Analyzer is parsing the stream. However, you can dynamically turn off the Hex Window, whenever you want, by clicking the Show/Hide Hex Viewer

icon  on the toolbar if you enabled it when you opened the stream (see details in the *Opening an MPEG Stream* section).

The hex window displays a hyphen (-) after every eight bytes for display purposes. The status bar in the hex window displays the current cursor position's byte offset from the start of the header. If you select a sequence of bytes in the hex window, the size and the byte offset from the start of the selection appears in the status bar when you release the mouse button.



To search for a specific byte pattern in the Hex Window:

1. Type the pattern in the Find field, on the left of the Find button, on the status bar.
2. Click the Find button.

The specific pattern will be searched from the current cursor position. If the pattern is found, it is highlighted in the hex window. If the pattern is not found, you will hear a beep. The search loops back to the beginning of the file and subsequent occurrences of a pattern can be found by clicking the Find button.

To position the cursor to a specific byte location from the start of the packet header:

1. Type the byte position in the Goto field, on the left of the Goto button, on the status bar.
2. Click the Goto button.

The cursor will be positioned to the corresponding byte location in the header in the hex display window.

**Summary of Displayed Information (Header and Hex displays).** The following table summarizes the information displayed in the hex window that corresponds to the information displayed in the header display window.

**Table 4-4: Hex Headers Display**

Header display window information	Hex dump in the hex display window
Transport packet header.	Header data of the current packet.
PES Header.	Header data of the current packet.
MPEG-2 Program stream - Pack Header.	Header data of the current packet.
MPEG-1 System Stream - Pack Header.	Header data of the current packet.
Video stream - Sequence header / sequence extension.	All the video level information which is above the GOP level.
Video stream - When viewing picture at Picture or Slice level display (with video analysis setting set to Macroblock level).	All the information for the currently selected picture. When the first picture is selected in the picture slider, data corresponding to the GOP header (if available) along with first picture data appears. For all pictures other than the first picture in the GOP, only picture data is shown. The subsequently read sequence header and extension data is updated in VES node.
Video stream - Hex data display when viewing picture at Slice level display (with video analysis setting set to Picture level).	Same as above.
Video stream - Hex data display when viewing picture in Picture display form (with video analysis setting set to Picture level).	Same as above, but with the following exception.  Picture data includes only picture header and extension data. No slice or macroblock level data is shown. However, when you go down to the slice level display by clicking the Slices button, ES Analyzer appends slice and macroblock data in the current picture data for the hex viewer.  When you return to the Picture display dialog, ES Analyzer continues to show the complete picture data. The pictures for which you do not step down to the slice level, you'll still be shown picture data that includes only the picture header and extension data.
Audio Stream	Both frame header and audio data is shown.

## Error Testing Methods and Outputs

ES Analyzer can error check an entire stream in an automated manner (regression test). Part of a stream, triggered from a node for a specific program, can be manually checked (run through mode).

Regardless of the stream type, testing is only possible at the compression layer; it is the task of Tektronix TS Analyzer and PES Analyzer to test at the systems layer. However, you can still view the headers of the transport and PES packets, but note that no tests are performed (either run-through or regression).

Both test modes will produce screen or file output error messages. Manual test is also possible by examining the various block/slice/vector and picture display menu screens.

Error filters can be applied to the tests, and fields selected to allow diagnostics up to the error point to be dumped in a file for 'pre error point' analysis.







### Run Through Stream Test Mode

This is operated by highlighting the test node - usually the GOP filmstrip icon - of the appropriate program, then clicking on the Start/Stop (green ball) in the top toolbar.

The stream will be run through and errors reported in the error display window.

#### Error Display Window

The error display window displays information, warning and error messages generated by the run-through test mode for a specific program node.

LOCATION	MESSAGE
 TPT->(PSI)->	Packet# 14300: Program# 9001: Reading PMT...
 TPT->(PSI)->	Packet# 15500: Program# 9003: Reading PMT...
 TPT->(PSI)->	Packet# 15500: Error in PMT: coded ES_info_length exceeds remaining valid length of the packet
 TPT->(PSI)->	Final CRC value = 3814649399. (should be 0)
 TPT->(PSI)->	Packet# 16485: Program# 9005: Reading PMT...
 TPT->(PSI)->	Packet# 16485: Error in PMT: coded ES_info_length exceeds remaining valid length of the packet

For each message, the following are shown:

- An associated icon that indicates the kind of message (the icons E, I, and S shown below indicate a syntactic error, information, and a semantic error, respectively):



where:

E = protocol syntax (Rules) error.

S = semantic-parameter or data range error.

I = Information only; not an error. Both E and S should be regarded as errors.

- A string that identifies the exact location in the bit stream where the error was encountered; the format of the string is:

(STREAMTYPE) -> (STREAMTYPE, STREAMID) -> (NODE) (packetNumber)

For example, the following string identifies an error in packet number 2 of the MPEG 1 audio stream on PID 210:

TPT->PES(PID=210), MPEG 1 Audio->AES0(2)

- The message string associated with the message.

Double-clicking a message in the error display window lets you view more detailed information about the message.

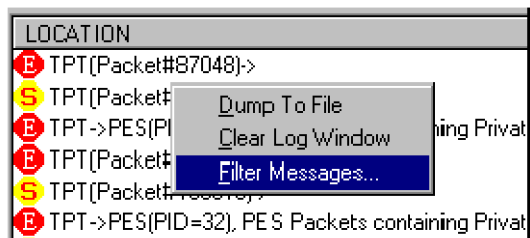
## Error Filtering

### Configuring and Filtering Messages for Display

You can configure and filter the kinds of messages you want ES Analyzer to report. You can turn on/off messages of any type (Information, Errors, Semantic checks) to be reported for the entire stream, or any node in the stream hierarchy displayed in the tree view. You can also store the displayed messages in a file or clear the message window.

To configure messages:

1. Click the right mouse button anywhere in the error display window.



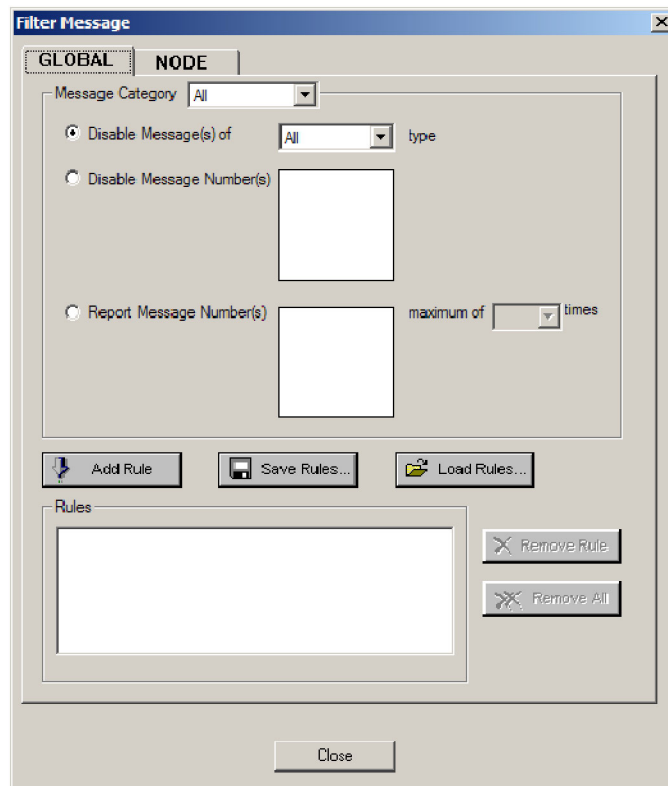
2. Select Filter Messages from the context menu that appears:



The Filter Message dialog is displayed. The dialog box contains two tabbed pages: Global and Node.

**Message Filtering - Global.** The Global Message Filter tab provides settings that can be used to select which messages are enabled and disabled and how many times enabled messages are to be displayed

The rules created are global; that is, they will be applied to all nodes in the active stream. Rules to be applied to a single node (such as PSI, PES, VES) can be added from the Node tab.



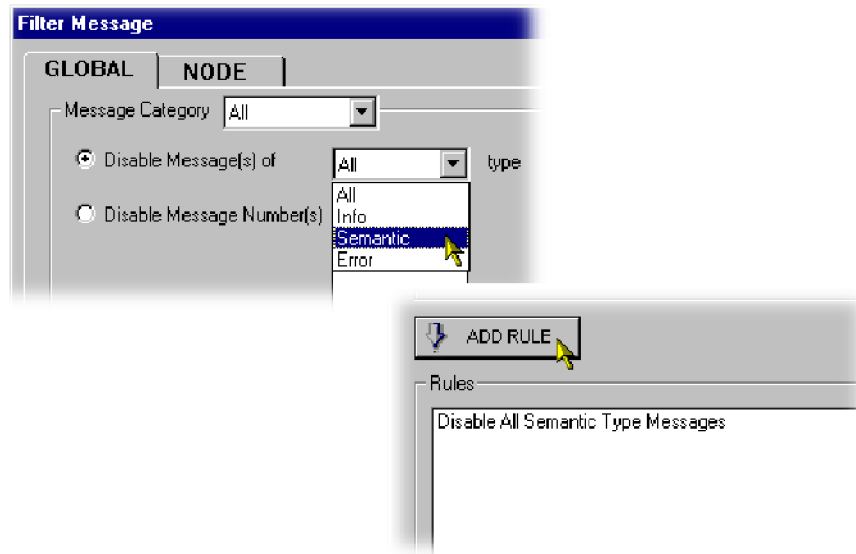
The top half of the Global tab contains:

- A drop-down list from which the category of messages can be selected to which rules are to be applied, and
- Three options for the display of messages.

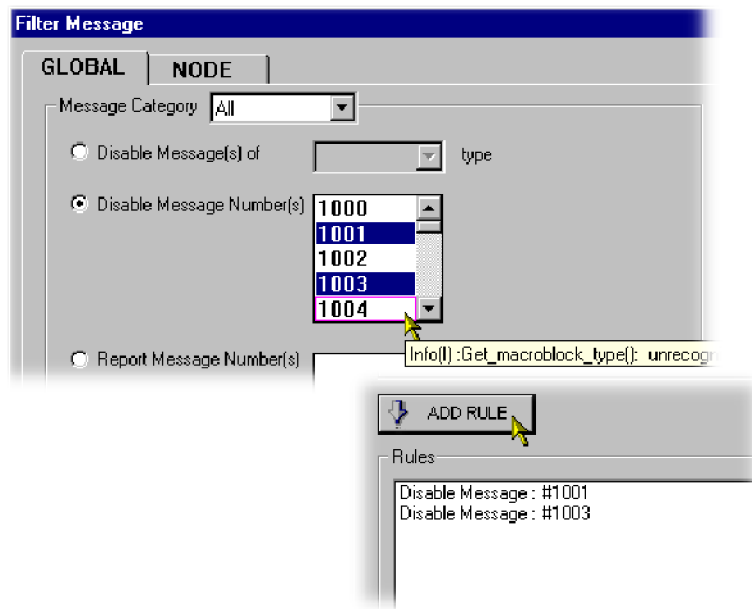
As rules are created using these fields, they should be added to the Rules text field below by selecting the Add Rule button.

The three options are as follows:

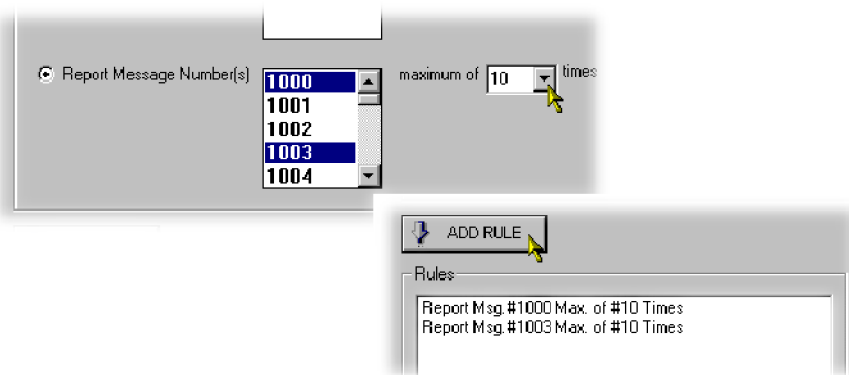
- Disable all messages on the basis of severity, that is, Info (I), Semantic (S) or Error (E). Enable the Disable Messages(s) of checkbox, select the type of message to be disabled and press the Add Rule button. Note that the rule is added in the Rules text field.



- Disable messages on the basis of message number. Each message is assigned a unique number based on the type of streams it is related to; a tooltip will be displayed when the cursor is passed over the message number. Enable the Disable message Number(s) checkbox, select the message numbers to be disabled and press the Add Rule button. The Shift and Control keys can be used to make multiple selections. Note that the rule is added in the Rules text field.



- Report repeated messages only a specified number of times. Enable the Report Message Number(s) checkbox and select the message numbers to be disabled. The Shift and Control keys can be used to make multiple selections. Select the maximum number of times that the message is to be reported and press the Add Rule button. Note that the rule is added in the Rules text field.

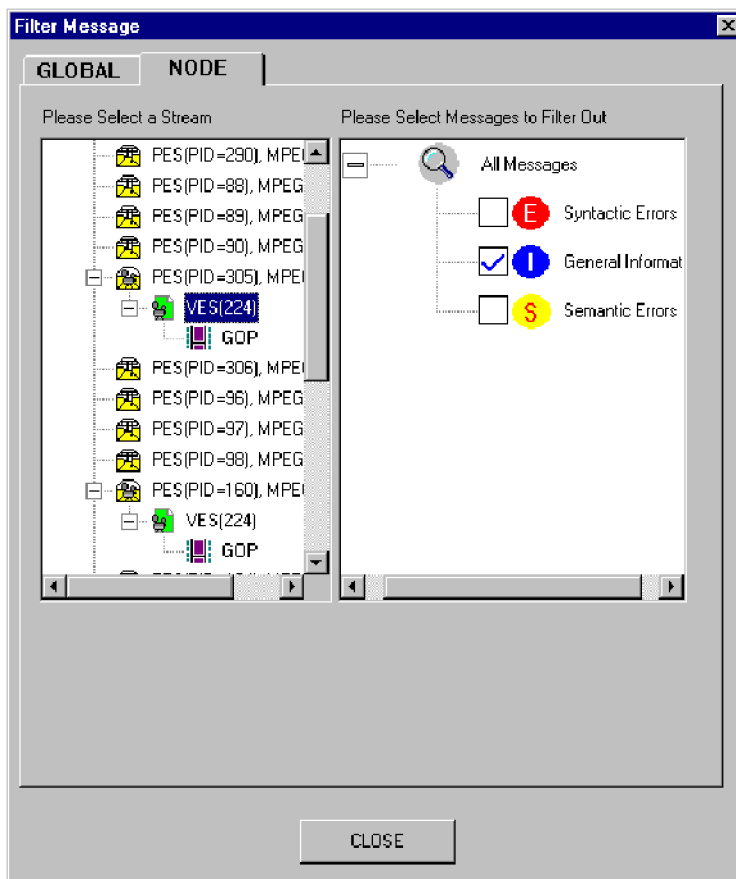


Combinations of message rules can be created; they will need to be created and added one at a time.

Rules can be removed individually (Remove Rule button) or globally (Remove All button). Rules that are already set cannot be edited; they must be removed and recreated.

Rule sets can be saved and reloaded as required using the Save Rules... and Load Rules... buttons. **Message Filtering - Node.**

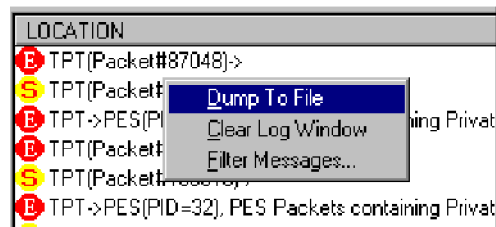
1. Select a stream in the left scroll window and then select the types of messages you want to be filtered out. By default, all messages are displayed for a stream.



- If you want your message filter(s) to be applicable to all streams opened until now, select it for the entire World. This option will apply the filter(s) to all nodes displayed in the tree view window.
  - If you want your message filter to be applicable to all streams, irrespective of whether they are opened or not, click the Set for all Streams button.
2. Click OK to accept to changes; Cancel to close the dialog box without applying the changes.

#### To Store the Displayed Messages:

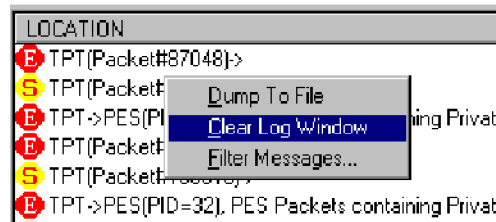
1. Click the right mouse button anywhere in the error display window.
2. Select Dump To File from the menu that appears.



3. The Dump Message dialog box is displayed. Enter the name of the file in which you want to store the messages.
4. Click the Save button when done.

#### To Clear the Windows

1. Click the right mouse button anywhere in the error display window.
2. Select Clear Log Window from the menu that appears.



## Status Bar

During regression and run-through mode, progress through the stream is indicated by the status bar at the bottom of the main window. The status bar is split into multiple fields and displays the following:

- A progress bar indicates the approximate byte position in the file for the currently selected stream.

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**NOTE.** *Since you can view each embedded stream inside a multiplexed stream independently, it is possible that in each embedded stream you may be viewing packets which are far apart in the stream. In such cases, the file pointer will be at different positions for each embedded stream and the file progress bar is updated according to the stream being currently viewed. The byte offset in the file for the currently displayed unit of data is also displayed in the status bar. For example, when you are viewing a Packetized Elementary Stream (PES), the byte offset of the first byte of the start-code of the currently viewed packet in the opened file is displayed in the status bar. Similarly, when viewing a GOP in a Video stream that is embedded in a Transport stream, the byte offset of the start code of the corresponding GOP in the file is displayed in the status bar. More details are given with the explanation of status bar with each individual stream.*

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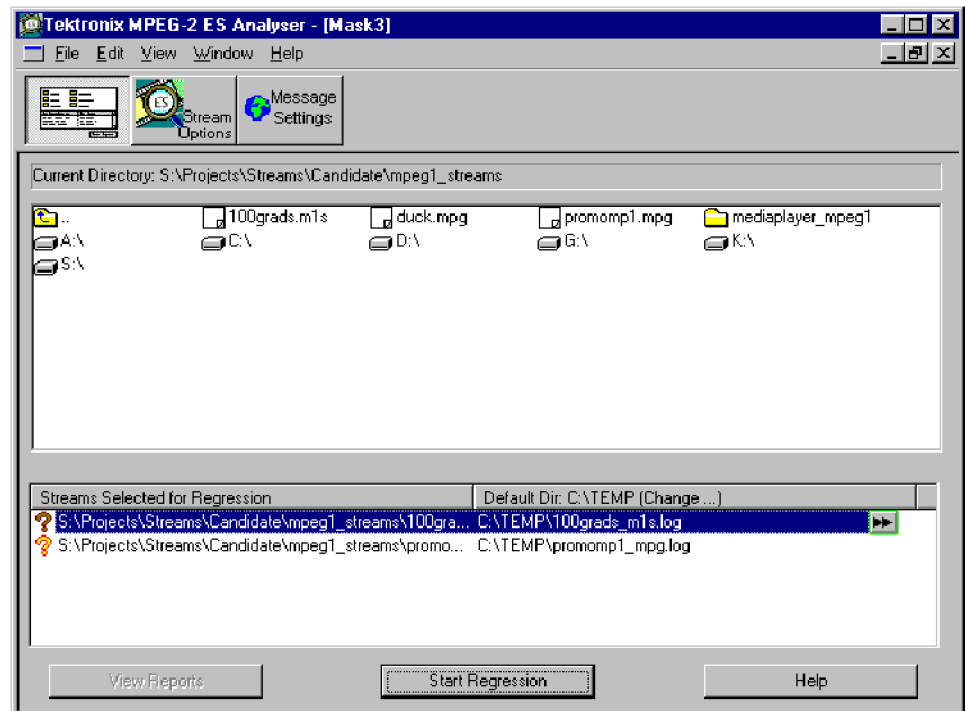
- Characteristics of the stream being currently viewed. These vary with the stream and are described in detail for each stream in subsequent chapters in this book.
- The state of the status bar display can be toggled by selecting/deselecting the Status Bar command on the View menu; that is, View > Status Bar.

## Regression Testing and Error Log Files

With ES Analyzer, you can regression test MPEG streams (with errors being saved to log files) and save data from selected fields to report files for viewing later (see the section *Reviewing a Report* for details).

### Regression Test Window

To perform a regression test, close the file, if it is open, using the File menu. Select **File > New Regression Script...** Note that disk drive icons are displayed on the right side of the directory window; you may need to scroll right to view/access them.



Double-click on the file you require and it should appear in the lower window **Streams Selected for Regression** with an orange question mark to the left of the file name.

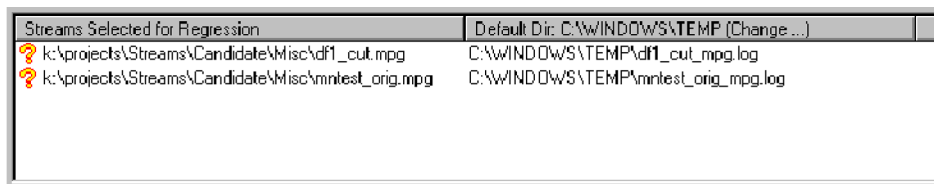
When regression is done, this will turn to a red or green ball, depending on the errors found. A default log file name is entered; it can be renamed by clicking on the double-arrow button to the right of the name. After regression testing, the log file can be viewed by double-clicking on the log file name.

Error messages written to the log file can be controlled via the **Message Settings** screen.

The button **View Reports** is only available to show dump/.dat files if they have been set up beforehand (see *Select Fields* and *Reviewing a Report* sections).

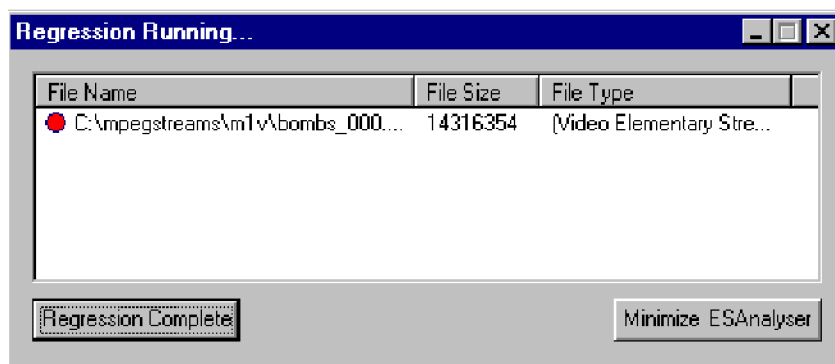
## Setting up the Regression

You can select multiple streams for regression from the displayed list of files. (To select multiple files, double-click a file or select it and then drag-and-drop it in the lower window.) The streams selected for regression appear in the lower window.



For each stream, the following are displayed:

- File name.
- Default log file where the messages for the stream will go. You can change this by clicking the icon displayed next to the log file name. ES Analyzer displays a default directory where all log files are created that store the results of the regression. You can change the directory for storing log files by clicking the Default Dir... button.
- The stream type. Initially this is not known and is set to Unknown. Once the regression is complete, this is updated to reflect the type of stream that the file contains.
- An icon indicating the state of the stream. Initially, when a file is selected, the icon appears as a question mark indicating an unknown status. After the stream is regression tested, the icon changes to red if the regression reported errors, or changes to green if there were no errors.



For a regression test, you can also select embedded streams that correspond to nodes in the tree view for a stream hierarchy. You can do this by clicking the Streams Option button in the regression test window; see [Reviewing a Report](#) below. This displays the settings for the current stream. By default, the tests are enabled for all types of streams, which you can disable. Saving a regression script also saves these settings.



### Running the Regression

Once you have set up a regression script, you can run it by clicking the Start Regression button. A status window displays the continuous status of the regression. If you want, you can cancel the regression anytime by clicking the Cancel Regression button in the status window. When the regression is complete, the state of the regression run on each stream is displayed in a dialog box through the changed icon which is red (for failure) or green (for success), and the updated file type. The icon remains a question mark if the file was not a valid MPEG file.

### Viewing and Saving Results

You can view the error log file created for any stream after it has been regression tested by double-clicking the specific bit stream file in the regression test dialog box. You will need to associate files of the type \*.log with a text editor of your choice. You may do so through the Explorer. Click View > Options to display the Options dialog, and then click the File Types tab. By default, ES Analyzer opens the log files with the application with which they are currently associated.

You can save the regression script and the results in a regression script. To save the file, choose Save As from the File menu. The file is saved as a binary file and also saves the regression results. You can reload the regression file including the results of the last regression whenever you want. Regression can also be run on a previously saved regression script file.

### Message Settings

Messages sent to the log file can be controlled through the Message Settings dialog box. Rules to be applied to messages can be created as required. The operation of this dialog box is similar to Message Filtering. For more information (See page 4-14, *Error Filtering*.)

## Reports and Field Selection

You can save and review reports consisting of field value dumps of specific fields when you regression test a stream. To review a report, it must first be created by selecting the fields to be viewed, then setting up and running the regression, and finally selecting the View Reports button (it is also possible to select and open multiple reports).

### Creating a Report

A regression report is packet-by-packet details listed with information fields you can choose. A report is not an error list, although errors detected may appear in it. A report can be used to examine run-ups to problems (pre-trigger).

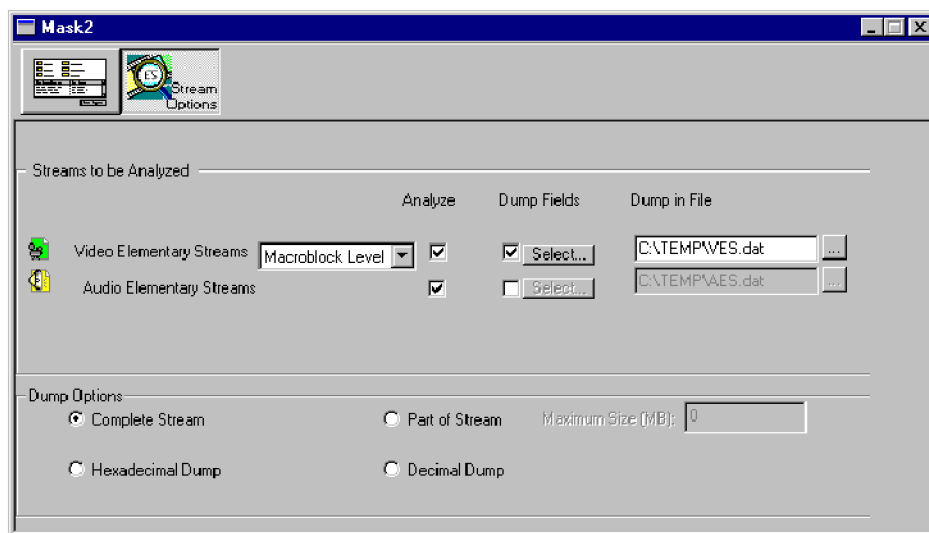
Before starting a regression test, select the Stream Options button in the Regression test window. Ensure that the Dump Fields check-box is enabled and select the adjacent Select button. You can then add the fields to be listed in the dump file columns (individual fields or all fields).

You can check the dump in file box and name your dat file or use the default VES.dat or AES.dat.

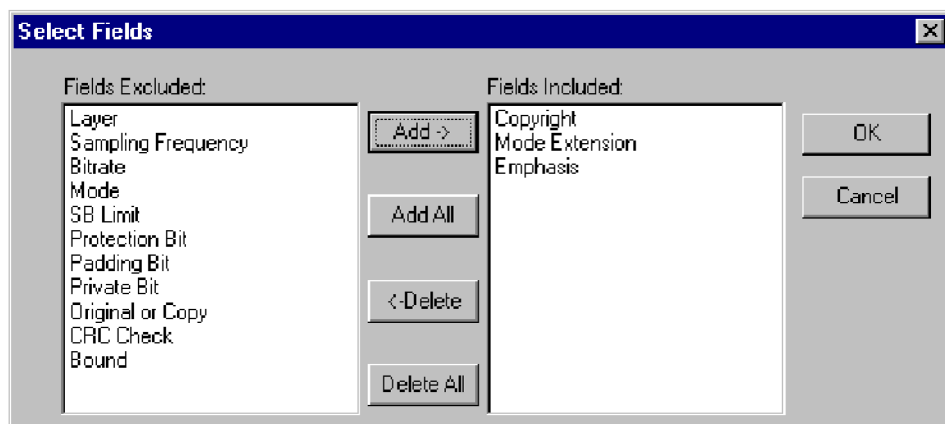
Do this for video & audio elementary streams.

**To select fields.**

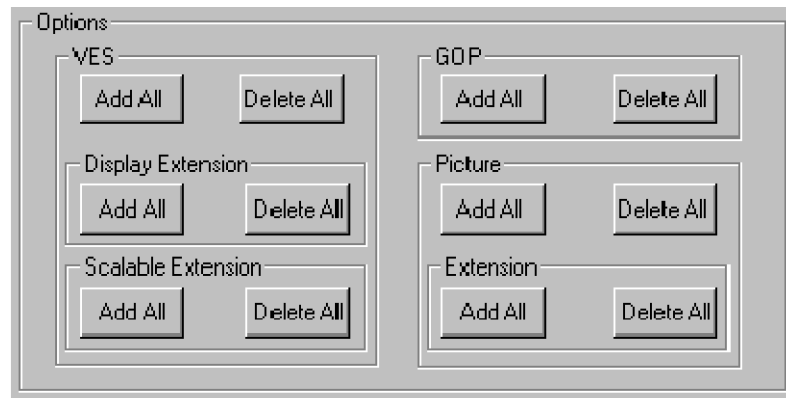
1. Click the Stream Options button in the regression test window to display the following screen.



2. Enable and disable the streams using the checkboxes in the Analyze column.  
Deselect the streams you don't want ES Analyzer to analyze. By default, all the streams are selected.
3. If you want to analyze Video Elementary Streams, you may either select Macroblock Level or Picture Level from the adjacent drop-down list.
4. Select the streams for which you want to dump data by enabling the checkbox under the Dump Fields column.
5. Click the highlighted Select button to display the Select Fields dialog box.



6. Finalize the list of names by adding/deleting the field names in the Fields Included list box and click OK.
  - If you have selected a video elementary stream, ES Analyzer also displays options in the Select Fields dialog box.



You may click the appropriate buttons to select fields specific to these options. This is a quick way to add/delete specific fields into the Fields Included list box; otherwise, you will need to manually find and add fields from the Fields Excluded list box.

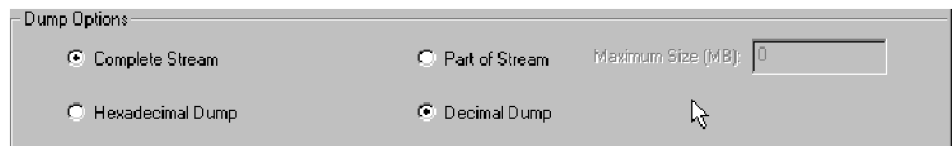
For example, if you have added all the fields from the Fields Excluded list box, and now want to delete VES-related fields from the Fields Included list box, you may click the Delete All button in the VES section. You can also click the Add All button under Display Extension to add related fields to the Fields Included list box.

You may also double-click a field name displayed in the left list box to include it in the right list box.

7. Specify the file into which you want the fields to be dumped.

You may type the filename (\*.dat) or select one by using the browse button next to the default filename.

8. Specify the dump options.



If you select Part of Stream, the Maximum Size (MB) field is enabled and you'll need to specify the size of the stream from which the fields will be dumped.

Once you have specified the fields, return to the regression test window by clicking the button next to the Stream Options button.

## Reviewing a Report

A sample report looks like this:

### Collecting Statistics for "C:\mpegstreams\mls\bird4.mpg"

Date 04/02/98		Time: 16:38:42	
Packet No.	SCR	Fixed Flag	Audio Bound
1	0	1	1
2	1083	1	1
3	1083	1	1
4	3250	1	1
5	4334	1	1
6	5417	1	1
7	6501	1	1
8	7585	1	1
9	8668	1	1
10	9752	1	1

---

**NOTE.** The “dump files have the default extension of *.dat*.”

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## Demultiplexing Transport Streams to PES or Elementary Output Files

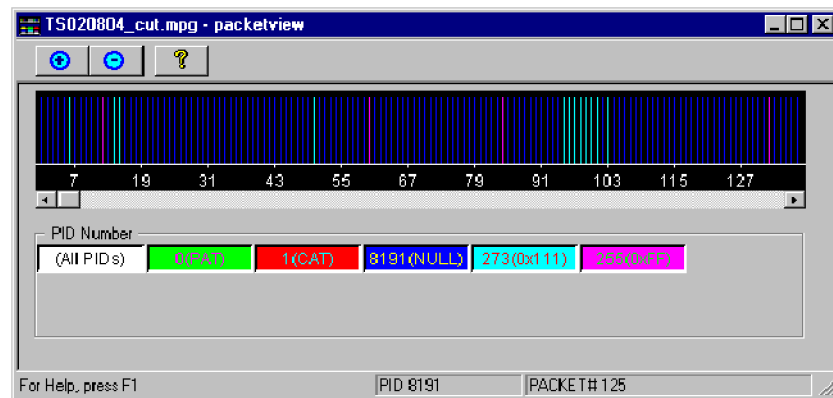
It is possible to select a given stream node in navigation view (such as PES video/audio) or VES audio/video (but NOT gop). The diskette icon will highlight on top toolbar at the left when the function is available. Select the icon, name the dump file and select it's type if required. ES Analyzer will then create a PES or elementary stream.

This stream can be loaded back into the ES Analyzer to be checked, and then it can be used as input to Tektronix Multiplexer application to create a transport stream with SI/PSI to your specifications.

# Working with Transport and PES Streams

## Using Packet View

ES Analyzer displays transport packets in a specific way that is useful for analyzing the Transport stream and also for quickly accessing a packet at random.



The packet view window can be displayed by clicking the Show/Hide Packet View icon on the toolbar. A window appears that shows a spectrum of the packets in the order in which they appear in the transport stream. Each PID is assigned a color and each packet is represented using a single line of the corresponding color. By double-clicking the spectral line for any packet, you are positioned to the corresponding packet in the main window of ES Analyzer.

Packet View communicates with ES Analyzer's main window through OLE. You can selectively turn on/off the display of spectral lines for any PID in the Packet View by clicking the corresponding color index in the Packet View dialog. The color index is also a toggle for display. You can also view distance graph between packets of the same PID by just viewing spectral lines of the corresponding PID. To switch back to displaying all PIDs, double-click the All index (represented by white color).

**NOTE.** When you first open Packet View, it displays just the front page of the stream, so that not all of the PID numbers present in the stream are displayed in the button boxes below the main display. If you want to see them all, drag the horizontal scroll bar pointer to the far right; all of the PID number buttons will then be displayed (this could take a few seconds for large stream files).

Packet view does not operate when a program node is highlighted; it works in all other nodes in navigation view.

## Understanding PES

A Packetized Elementary Stream (PES) as the name suggests is composed of contiguous packets of an elementary stream with packet headers, as shown in the following illustration, prepended to the packet. A PES occurs only in MPEG-2 streams and its structure has been adapted from the packet structure of the MPEG-1 System stream.

For more information on PES streams, refer to the ISO/IEC 13818-1 document.

An embedded stream is checked when you navigate through one. For more information, refer to *Navigating through Streams*. (See page 4-9, *Navigating through Streams*.)

For PES streams, you can:

- Run through the stream. (See page 4-9, *Navigating through Streams*.)
- View packet headers with their decoded fields.
- View an embedded elementary stream.
- View PES extension (if received).

### Explaining the Status Bar Display

The status bar, for PES streams, displays the following:



- Packet number, which is the number of the current packet in the PES stream.
- Byte offset in the file, which is the first byte of the Pack header being currently viewed in both the hexadecimal and decimal formats.

## Working with Video Streams

ES Analyzer performs detailed checks on MPEG Video streams. Video streams are complex with an embedded hierarchy. Structurally, a Video stream consists of a video sequence that has a start code, end code, sequence header, and any number of group of pictures (GOP). Each GOP consists of a GOP header and a group of pictures. Pictures may be of different types (I, B, or P). Pictures can also be frame pictures that correspond to progressive video or field pictures that correspond to interlaced video. Pictures are broken down into a slice structure and each slice consists of macroblocks.

For more details, you may want to refer to the documents ISO/IEC 11171-2 and ISO/IEC 13818-2 that describe the MPEG-1 and MPEG-2 video standards.

Using ES Analyzer, you can:

- View the sequence header along with the extensions.
- Navigate through a stream. (See page 4-9, *Navigating through Streams*.)
- Run through a stream with the option of analyzing the stream at the picture level or at the macroblock level.

When analyzing a group of picture, you can:

- Randomly access any picture within the group.
- View the picture type spectrum and picture size plots.
- Zoom into any picture and see its details at the slice or macroblock levels, or view the encoded picture. You may also use the video or picture player to play the entire video and pause at any picture when you notice a degradation in quality; you can then review the details of this picture down to the macroblock level. ES Analyzer provides an easy mechanism to switch between the Picture display and the data analysis display windows.
- Select any macroblock and examine its detailed coding.
- Perform picture quality analysis with special displays of quantizer scale distribution, slice size distribution, macroblock-size spectrum and motion vector plots.
- Interpret any video descriptors received in the higher level streams and validate them against the stream.

When analysis with the DCT option is enabled, you can:

- View 8x8 coefficients for all macroblocks within a picture.
- View coefficient tables for y, cr, cb, luma and chroma pixel data.

## Viewing the Sequence Header

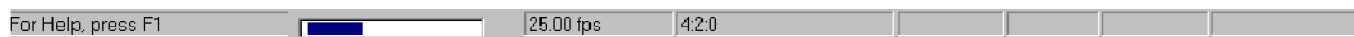
The sequence header is interpreted and displayed as shown below.

The screenshot shows a 'Sequence Header' dialog box with the following sections and values:

- Sequence Header:**
  - Horizontal Size: 1920
  - Vertical Size: 1080
  - Aspect Ratio: 9:16
  - Frame Rate: 29.970 F/s
  - Bitrate: 18000000 Bits/s
  - VBV Buffer Size: 1222656 Bytes
  - Constrained Params: (marked with a red X)
  - Load Intra Quantiser Matrix: (marked with a green checkmark)
  - Load Non-Intra Quantiser Matrix: (marked with a green checkmark)
- Sequence Extension:**
  - Level: High
  - Profile: Main
  - Chroma Format: 4:2:0
  - Progressive Sequence: (marked with a red X)
  - Low Delay: (marked with a red X)
  - Escape Bit: (marked with a red X)
- Sequence Display Extension:**
  - Color Description: (marked with a blue circle and slash)
  - Video Format: Unspecified Vi
  - Display Size:
    - Horizontal: NA
    - Vertical: NA
  - Color Description:
    - Color Primaries: NA
    - Transfer Characteristics: NA
    - Matrix Coefficients: NA
- User Data:**
  - NA

**NOTE.** Placing the cursor over either *Load Intra Quantiser Matrix* or *Load Non-Intra Quantiser Matrix*, displays the applicable quantizer matrix. The check mark icon indicates that the matrix was received in this sequence header.

For MPEG-2 streams, an optional sequence extension and user data may also be received. User data is displayed as a hex dump. If data is in the ASCII format, the ASCII equivalent is displayed next to the hex dump.



The picture rate, chroma format, and the video type (NTSC/PAL/Unspecified, etc.) appear in the status bar when the sequence headers are displayed.

The information whether the stream is an MPEG-1 or an MPEG-2 stream is displayed in the tree view window as a single numeral (1 or 2) on the node icons.

Within a sequence, you can view the GOPs by clicking on the GOP icon in the left side hierarchy view of the stream. The GOP node appears below the sequence header node.



## Viewing the GOP and Picture Header

When displaying a GOP, ES Analyzer shows you a window with three tabs, as shown below.



Briefly, the contents of each tab are explained below. For details, see the specific sections: *Displaying the GOP Header*, *Displaying the Slice and Macroblock*, and *Using the Video Viewer for Picture Analysis*.

The GOP tab displays the following:

- GOP header data.
- A slider for the pictures in the GOP. The slider can be used to randomly access any picture within the GOP; the slider moves in steps of two to facilitate working with large GOPs. The slider lists the pictures in the received (decoding) order.

GOP position transport controls lie to the left of the slider bar



Using these controls, any picture can be selected within the GOP. The controls include Start and End GOP controls and Next and Previous I frame jump controls. Note that the I frame controls only works in streams where multiple I frames are present between GOP sequence headers.

- Picture header display for the picture selected in the slider.
- Picture extensions (applicable only to MPEG-2).

The Slice and MB tab:

- Takes you inside a specific picture and provides detailed information down to the macroblock level.
- Allows you to generate picture quality plots.
- Allows you to view a picture frame by frame and view macroblock level data for a selected macroblock in the picture.

The Picture Player tab allows you to play and view the video output on your screen.

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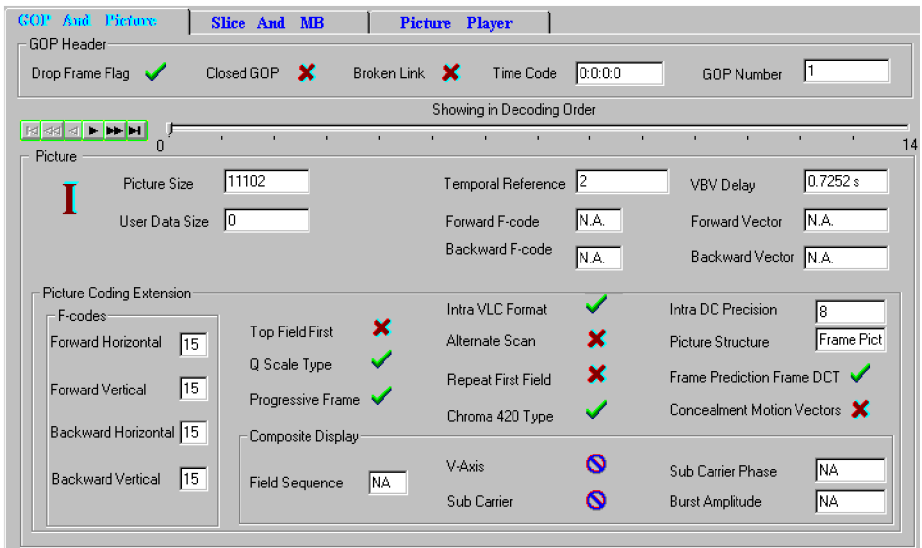
**NOTE.** *ES Analyzer synchronizes the picture being currently displayed by the video viewer with the picture/data that is displayed on the other tabs: GOP And Picture and Slice And MB. For example, if you select a macroblock and switch from the picture display to the other picture-quality analysis tabs, the same macroblock remains selected for easy identification.*

---

*As an aid to locating a stream, you can click on any open GOP icon in the tree view to switch picture displays in the stream multiplex.*

### Displaying the GOP Header

The GOP header is an optional header and it is displayed, as shown below, when received.



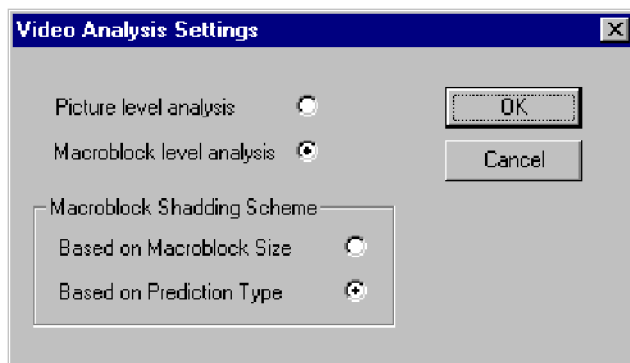
The lower part of the display also shows the picture extensions that have been received.



**Video Analysis Settings.** Analysis of GOPs can be carried out at picture level or macroblock level

This will affect the speed at which the 'next GOP' is analyzed. The setting is selected from the Video Analysis Settings dialog.

Select Menu Bar > Settings > Video Analysis. The following dialog is displayed:



Picture level analysis provides faster analysis but error reporting at the macroblock level is suspended. Macroblock level analysis provides error reporting but at the cost of analysis speed.

**Status Bar (in GOP mode).** When ES Analyzer displays the GOP and picture headers, the status bar, as shown below, displays the:

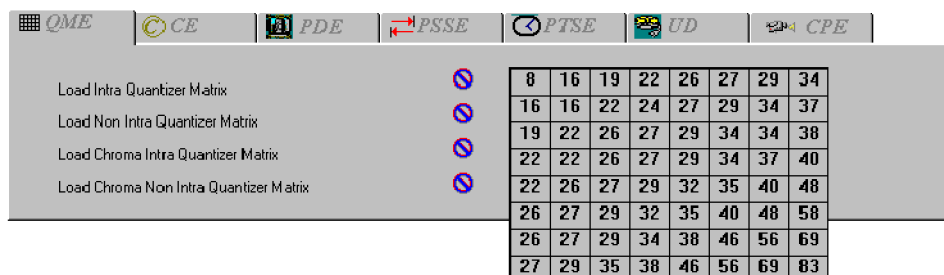
- Picture rate
- Chroma format
- Video Type (NTSC/PAL/Unspecified etc.)
- GOP number of the current GOP
- Picture number of the currently selected picture, relative to the current GOP (the first picture is given the offset 0.)
- Picture display number, which gives the picture number in display order, relative to the first GOP received. This represents the actual picture Display number. It is calculated by adding the temporal reference of the current picture to the cumulative picture display number prior to the GOP.

### Displaying the Picture Header

The GOP header tab has a slider for selecting the picture whose details you want to display. The header for the selected picture is displayed below the GOP header in the same dialog box as shown in the earlier illustration.

## Displaying the Picture Extension

For MPEG-2, several picture extensions may be received. The picture coding extension is always displayed, while the other picture extensions are displayed on tabbed folders, as shown below. The tabs for each of these extensions are enabled and the text on the tab appears in red, only if the corresponding extension is received in the stream.



All tabs with red text represent extensions that have been received for the current picture. The next section describes each extension and its interpretation.

### Explaining the Picture Extensions.

QME (Quantizer Matrix Extension)	<p>This allows the quantizer matrices to be downloaded for any picture.</p> <p>At most four matrices can be downloaded, namely, intra-quantizer matrix; non-intra-quantizer matrix, chroma intra-quantizer matrix, and chroma non-intra-quantizer matrix.</p> <p>The QME tab displays through a check mark the matrices that were downloaded. A downloaded matrix is displayed when you move the mouse over the name of the specific matrix.</p>
CE (Copyright Extension)	This indicates any copyrights on the video. The copyright field is interpreted and displayed.
PDE (Picture Display Extension)	This extension gives display extensions for MPEG-2 video.
PSSE (Picture Spatial Scaleable Extension)	This is received when the spatial scalability of MPEG-2 video is used in the video stream.
PTSE (Picture Temporal Scaleable Extension)	This extension is received when the temporal scalability of MPEG-2 video is used in the video stream.


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UD (User Data)	This displays any user data associated with the picture in hexadecimal format. If the data represents ASCII text, the ASCII text is also interpreted and displayed.
CPE (Camera Picture Extension)	

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**NOTE.** *These tabs will only operate if the appropriate extensions are present within the stream under test.*

*All four matrices will only display if they are downloaded with certain stream types for example, HDTV streams.  - indicates that only the default matrix will be displayed.*

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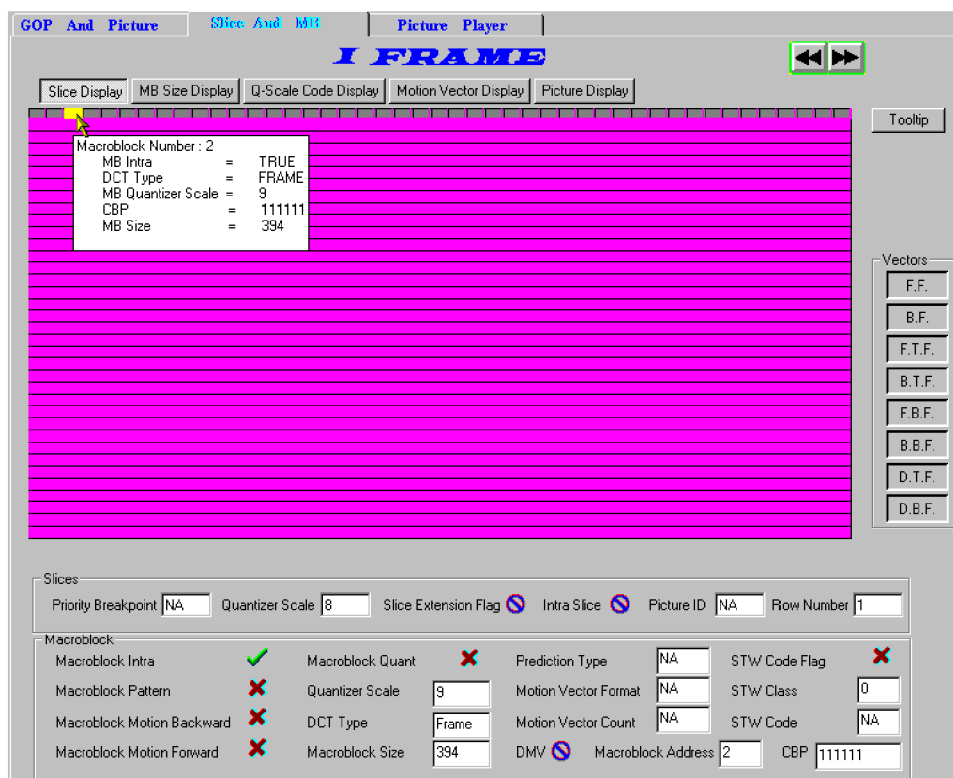
## Displaying the Slice and Macroblock

ES Analyzer allows you to take a microscopic view of a picture by letting you view the picture’s slice and macroblock structure.

**To View Slice Details of Any Picture:**

1. Select the picture by using the picture slider on the GOP And Picture tab.
2. Click the Slice and MB tab.

The macroblocks for the selected picture are displayed as shown below:



The Slice dialog box graphically displays the slices and macroblocks in the picture and also displays the:

- Slice header for the selected slice.
- Macroblock details for the selected macroblock.
- Picture Quality data, which overlaps the slice display area.
- Decoded field/frame for the selected picture.

### Explaining the Slice and Macroblock Display

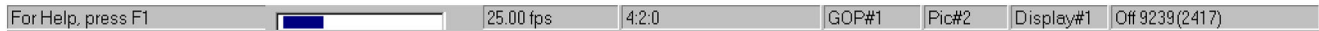
When displaying the slices, the current picture is represented by its constituent slices; see the above illustration. You can move the mouse to any slice and select it using the left mouse-button. The slice header display shows the header for the currently selected slice. MPEG-1 slices can span multiple rows and the display shows the same.

Slice display is color coded. Intra-slices are shown in green color, while slices that do not have this flag set are displayed in gray color.

Within a slice, the macroblocks are also shown. You can select a macroblock in the slice using the left mouse-button. The header and information of the currently selected macroblock is displayed below the macroblock display. Skipped macroblocks in a slice are shown using a different color and cannot be selected.

When viewing the slice display, you can move forward to the next picture or backward to the previous picture. You do this by clicking the picture navigation buttons on the top right corner of the dialog box. You can also return to the GOP display and select a specific picture. When moving backwards, you cannot cross the GOP boundary; however, when moving forward, you can cross a GOP boundary.

When displaying macroblocks, the status bar looks like this:



### Viewing Coded Block Patterns for a Macroblock

While in the slice and macroblock level display, you can view the coded block pattern for any macroblock (except for the skipped macroblocks). This is displayed in the last field (CBP) as shown below.

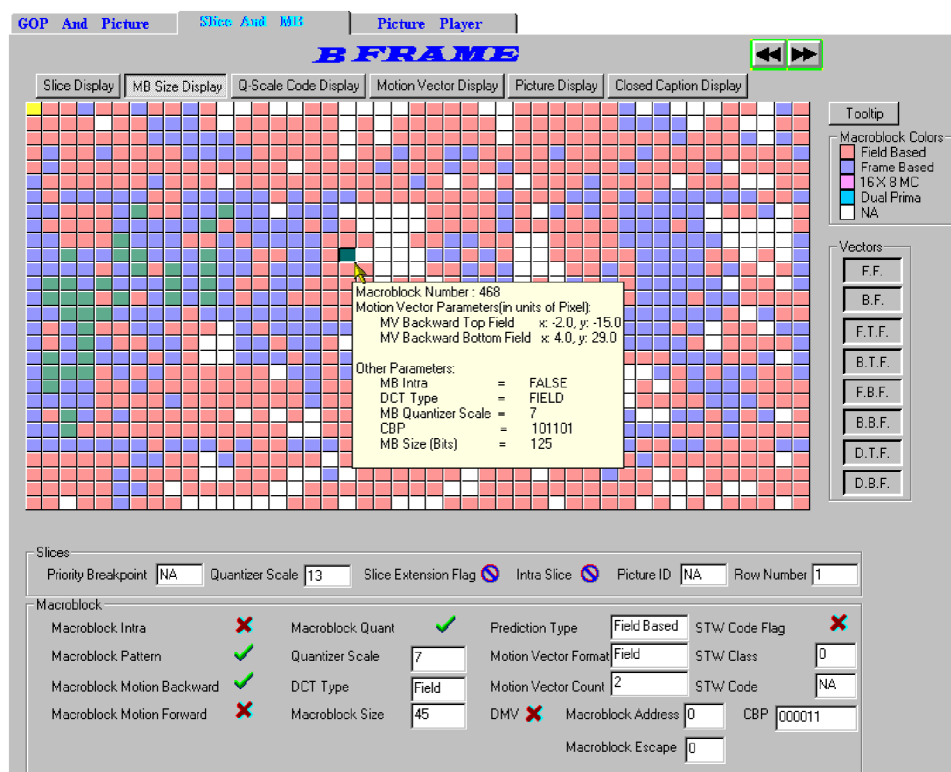
Prediction Type	Dual Pri	STW Code Flag	
Motion Vector Format	Field	STW Class	0
Motion Vector Count	1	STW Code	NA
DMV	Macroblock Address	182	CBP 000000

Depending on the chroma format, the coded block pattern is displayed as a sequence of 6, 8, or 12 bits. From left to right, the bit pattern represents the blocks in the macroblock as they are numbered in the standard MPEG specifications. For more details, see the ISO/IEC 11172-3 and ISO/IEC 11318-3 documents.

## Analyzing Picture Quality

### Viewing the Macroblock Size Spectrum

The Macroblock Size Display provides a color-mapped two-dimensional graphical plot of the macroblock size and type distribution in a picture; it is plotted as an overlay on the slice display area. This plot can be viewed by clicking on the MB Size Display button in the Slice and MB tab. The types of all macroblocks in the picture are color-mapped; a key is shown at the right side of the display and described below (see Macroblock Colors). Skipped macroblocks are displayed in dark green. The macroblock size for the selected macroblock is displayed in the macroblock field display area below it.



**Macroblock Colors.** The color-coded macroblock type represents the prediction type employed

Field Based	Predictions are made independently for each field by using data from one or more previously decoded fields.
Frame Based	Predictions are made for the frame using the data from one or more previously decoded frames.



16 x 8 MC	(16 x 8 motion compensation) In which two motion vectors are used for each macroblock. The first motion vector is used for the upper 16x8 region, the second for the lower 16x8 region. In the case of a bi-directionally predicted macroblock a total of four motion vectors will be used since there will be two for forward prediction and two for the backward prediction. 16x8 MC is only used with field pictures.
Dual Prima	Only one motion vector is encoded (in its full format) in the bit stream together with a small differential motion vector. In the case of field pictures, two motion vectors are then derived from this information. These are used to form prediction from two reference fields (one top, one bottom) which are averaged to form the final prediction. In the case of frame pictures, this process is repeated for the two fields so that a total of four field predictions are made. This mode is only used in P-pictures where there are no B-pictures between the predicted and reference fields or frames.
NA	Not Applicable - Refers to the instances where there is no prediction in the macroblock.

(For more detailed information, refer to *ISO/IEC 13818-2 : 1996, Information Technology - Generic coding of moving pictures and associated audio information, Part 2 Video*).

### Viewing the Quantizer Scale Distribution

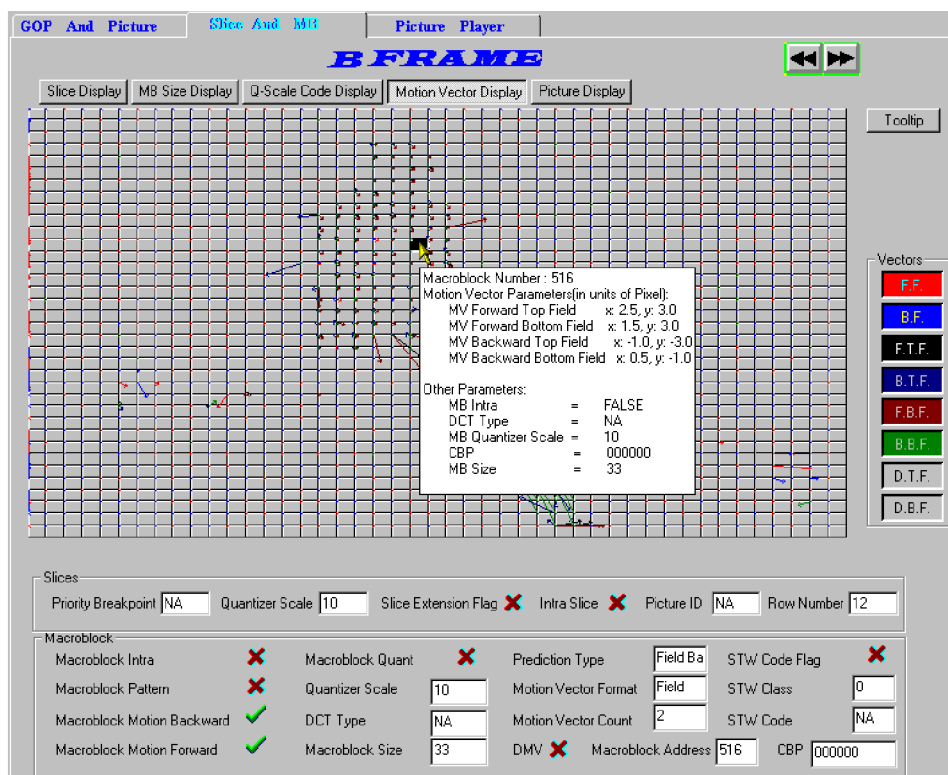
Quantizer scale distribution for the macroblocks in a picture is plotted where the picture slice is displayed. This gives you a graphical view of the scale code distribution and lets you visually check any obvious scale code problems. This plot can be viewed by clicking on the Q-Scale Code Display button in the Slices dialog box. The scale codes of 1 through 31 are mapped to shades of green with 1 being mapped to the lightest shade and 31 to the darkest (black). Skipped macroblocks use the same scheme but are mapped in shades of gray. The value of the scale code for the selected macroblock is displayed in the macroblock field display area below it.

### Viewing the Motion Vector Plots

ES Analyzer gives a detailed graphical display of motion vector for the selected B or P picture. Both MPEG-1 and MPEG-2 type vectors are interpreted and displayed.

#### To view motion vectors (applicable to only B or P pictures).

1. Position the cursor to the picture for which you want to see the slice size plot.
2. Move into the slice display.
3. Click the Motion Vector Display button in the slice display dialog box.



For each macroblock, the motion vectors corresponding to it are plotted to scale as a directed arrow. The direction of the arrow represents motion coding for the macroblock from the reference frame to the current frame. Different types of vectors are plotted in different colors. You can also selectively choose to display different motion vectors by using the buttons on the right.

FF	Forward Frame	BF	Backward Frame
FTF	Forward Top Field	BTF	Backward Top Field
FBF	Forward Bottom Field	BBF	Backward Bottom Field
DTF	DMV Top Field	DBF	DMV Bottom Field

If a button is grayed out, the associated vector is not currently available.

The motion vectors are plotted for the luminance blocks. They are to scale (in the resolution of full pel or half pel) according to the pel resolution fields received. For each macroblock, multiple vectors may be received. All or some of them may be displayed simultaneously.

When Tooltips are enabled, a summary of parameters is displayed in a popup window.

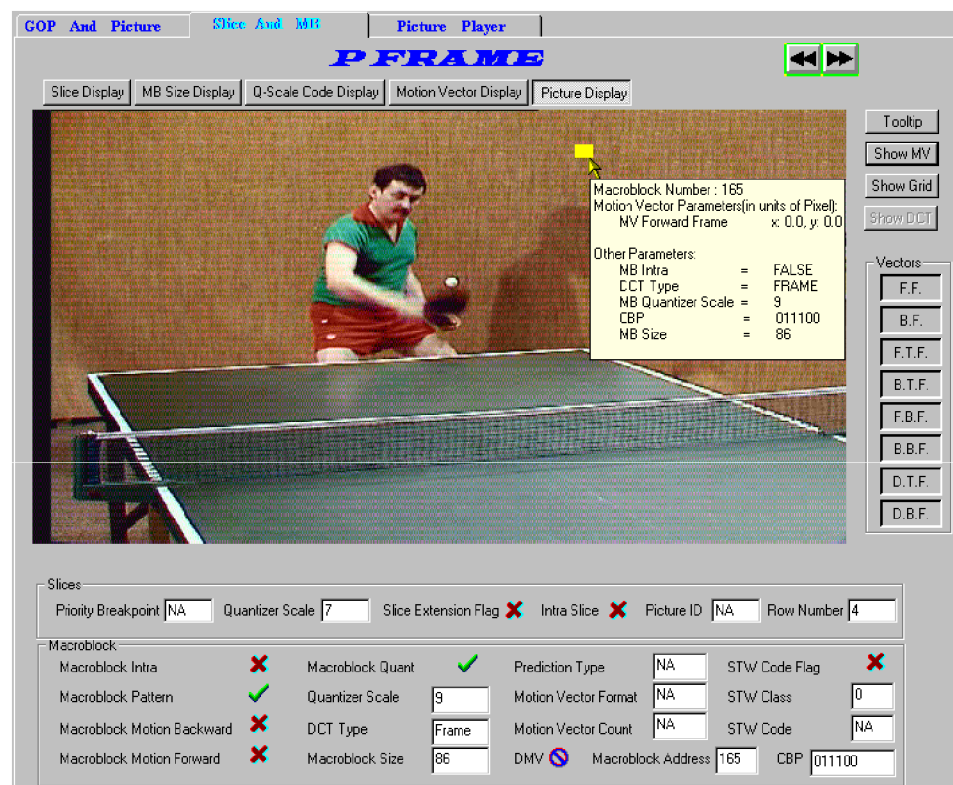
For MPEG-1 that has only frame pictures, two kinds of motion vectors are applicable -forward frame (for P and B pictures) and backward frame (for B pictures).

For MPEG-2 video, additional vectors may also be coded, which are: forward frame (for P and B pictures), backward frame (for B pictures), forward top field, backward top field, forward bottom field, backward bottom field, dual prime top field, dual prime bottom field.

ES Analyzer interprets all the above vectors and lets you view them graphically. When motion vectors cross the picture boundary, an error condition occurs and the same is reported in the error log window. In this case, the vector is drawn until the edge of the picture display.

## Reviewing the Decoded Picture

ES Analyzer decodes and displays the selected picture when you click the Picture Display button. You can view I, B, or P frames or fields (only for MPEG-2).



ES Analyzer also allows you to view the previous and the next decoded picture (whether frame or field) by clicking the appropriate buttons. The actual size of the picture is displayed and if the picture is larger than the picture display area, scroll bars will appear. For the picture being viewed, you can select a macroblock by clicking the left mouse button anywhere in the picture display area. When you do so, the slice and macroblock area below the picture displays the slice and MB data for the currently selected macroblock.

If Tooltips are selected, a summary of the macroblock information is displayed in a popup box. When you switch from the picture display to the other picture-quality analysis tabs (e.g., MB Size Display, Q-Scale Code Display or Slice Display), the same macroblock remains selected for easy identification.

You can also enable a macroblock grid on the displayed picture by using the Show Grid button to easily identify and select macroblocks.

The picture display has the following limitations:

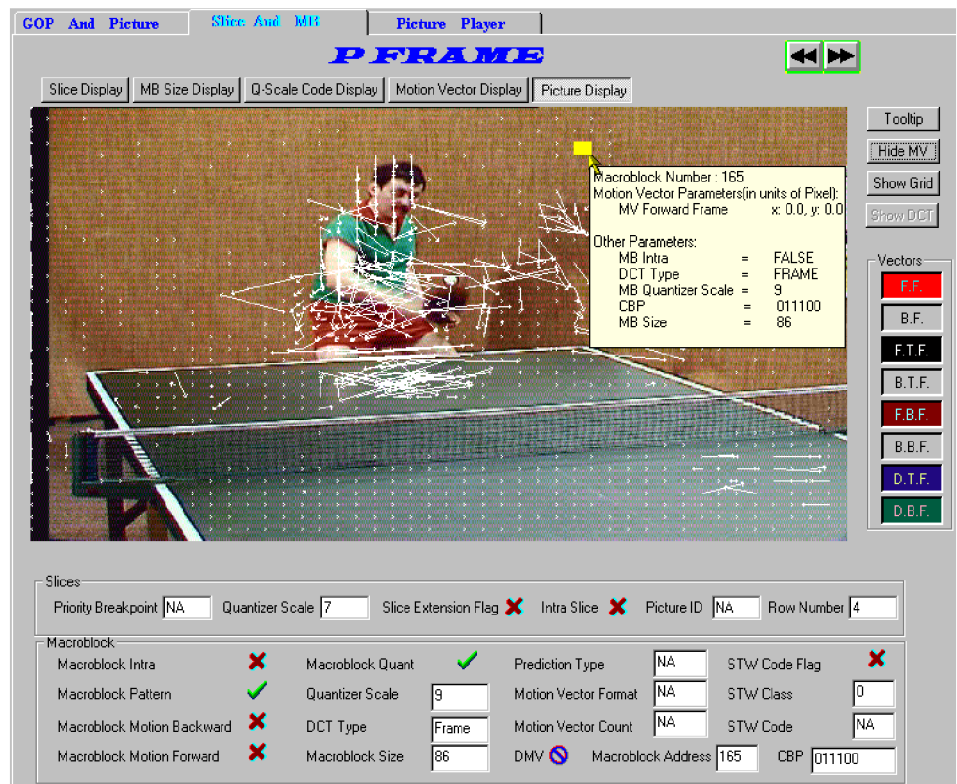
- When you navigate to a specific GOP using the toolbar icon, the picture display may be unable to display some B pictures correctly. These pictures are those that use a frame from the previous GOP for reference. This happens only when you navigate to a GOP that is not a closed GOP.
- For MPEG-2 scaleable streams, you will be able to display pictures only from the base layer. Other extension layer data cannot be displayed using ES Analyzer.
- ES Analyzer currently displays and decodes video streams within the following MPEG-2 profiles:
  - Main Profile @ High Level (MP@HL)
  - Main Profile @ Main Level (MP@ML)
  - 4:2:2 Profile @ Main Level (4:2:2P@ML)

**Viewing the Decoded Picture with Motion Vector Plots.** The decoded picture can be further enhanced with an overlay of motion vector plots.

The interpretation of the display corresponds with the description in the previous section - Viewing the Motion Vector Plots.

To view the vector plots for the currently displayed picture:

- Select the Show MV button on the right side of the picture.
- The vectors displayed will depend upon the selections made from the remaining buttons on the right side of the screen.



The picture display has the following limitations:

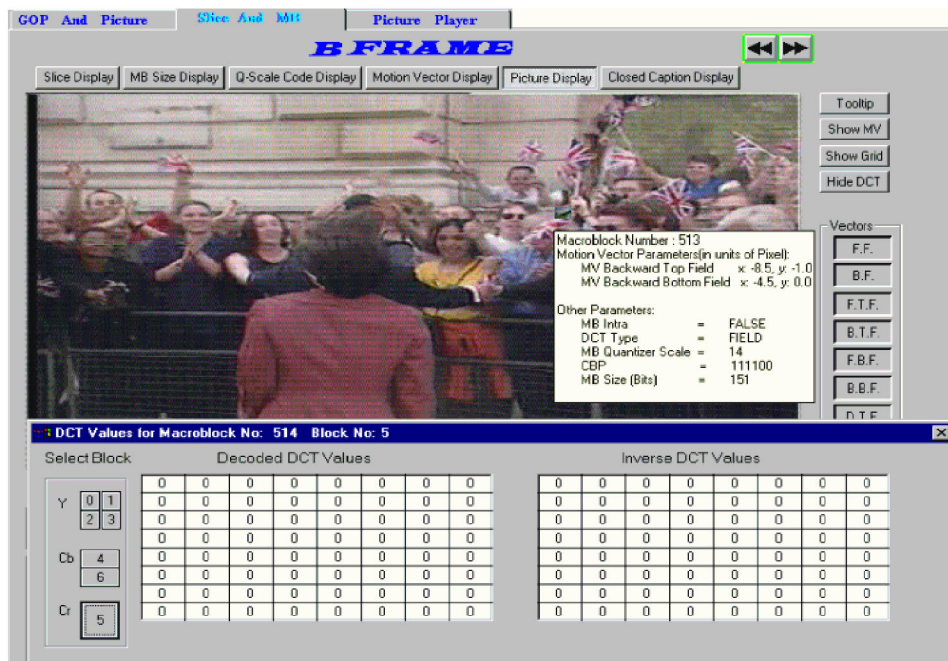
- When navigating to a specific GOP using the toolbar icon, the picture display may be unable to display some B pictures correctly. These pictures are those that use a frame from the previous GOP for reference. This happens only when you navigate to a GOP that is not a closed GOP.
- For MPEG2 scaleable streams, you will be able to display pictures only from the base layer. Other extension layer data cannot be displayed using ES Analyzer.
- For MPEG2 streams, ES Analyzer currently displays and decodes only decodes MP@HL, MP@ML, and 4:2:2 video streams.

**NOTE.** Make sure that your monitor's Display Properties is set to either 24 or 32-bit true color; otherwise, you may find a distortion in the colors in the picture being displayed.

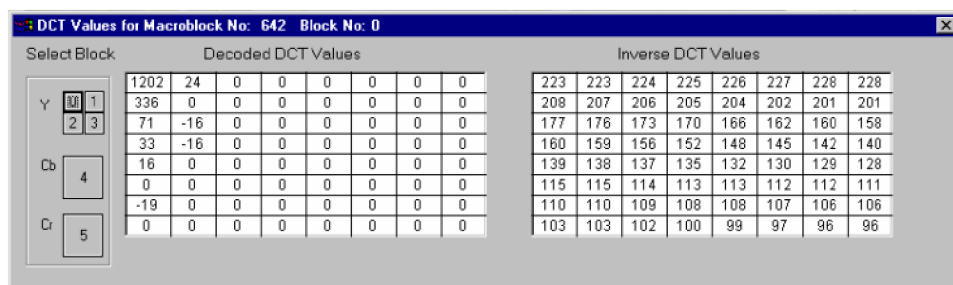
**Displaying DCT Coefficients.** The Discrete Cosine Transformation matrix of each block in a selected macroblock can be seen by selecting Settings > DCT Display from the Menu Bar



The DCT Display option is available only when viewing the details of GOP in Video Stream Analysis. Enabling the DCT Display option will enable Show DCT button next to the displayed picture in Slice & Macroblock Tab, Picture View Mode.



The Show DCT button is used to toggle the DCT Coefficients display. To view the DCT values of the a macroblock, select the macroblock; a window containing details of coded and decoded DCT values will be displayed.

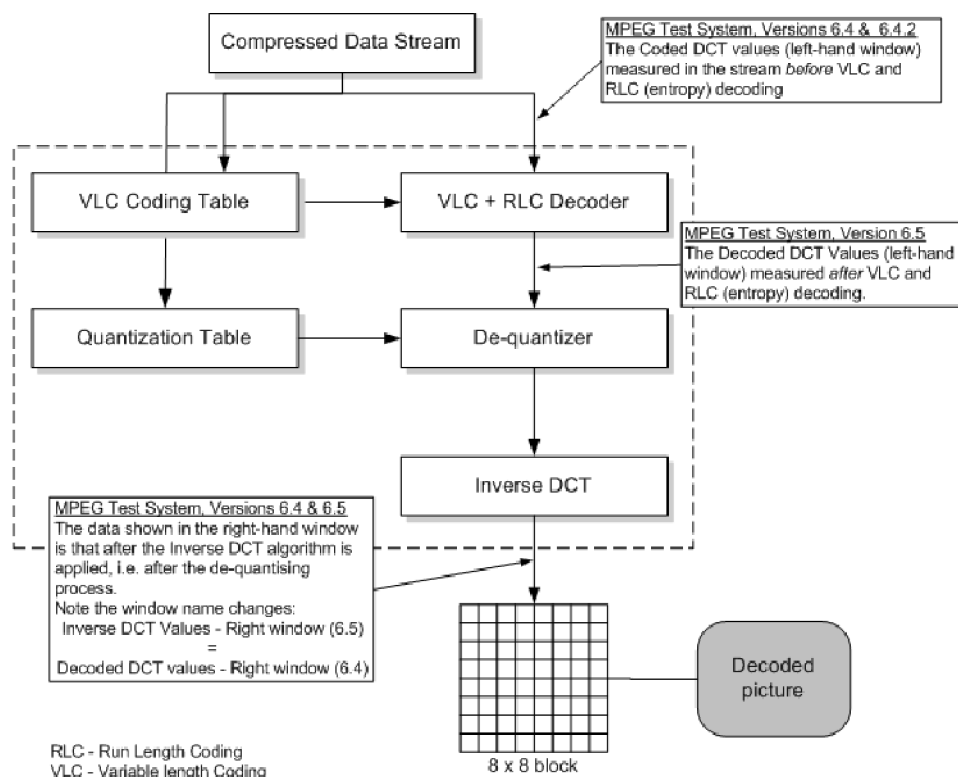


Note that the luma (y) control has four selections (0, 1, 2 and 3) which correspond to an 8x8 pixel corner of the 16x16 pixel selected macroblock. Chroma sub-sampling (Cb and Cr) will display matrices for the color differences between frames.

The picture display has the following limitations:

- When navigating to a specific GOP using the toolbar icon, the picture display may be unable to display some B pictures correctly. These pictures are those that use a frame from the previous GOP for reference. This happens only when you navigate to a GOP that is not a closed GOP.
- For MPEG2 scaleable streams, you will be able to display pictures only from the base layer. Other extension layer data cannot be displayed using ES Analyzer.
- For MPEG2 streams, ES Analyzer currently displays and decodes only decodes MP@HL, MP@ML, and 4:2:2 video streams.

**DCT Value Display - Version Changes.** The diagram also indicates the changes that occurred between ES Analyzer, Version 1.5 (MPEG Test System, Versions 6.4 and 6.4.2) and ES Analyzer, Version 1.6 (MPEG Test System, Version 6.5). The "windows" referred to are those in the DCT Values window.

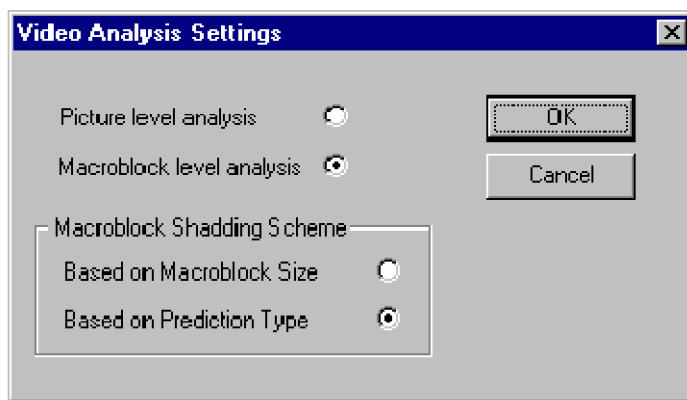


## Configuring Video Analysis Settings

The video analysis or picture analysis default settings can be set as required.

**NOTE.** *The selected Video Analysis settings will not affect analysis on either the Slice and Macroblock or the Picture Player pages. On the Slice and Macroblock page, analysis is always at the macroblock level. On the Picture Player page, analysis is always at the picture level.*

**Video Analysis Settings.** Select Settings > Video Analysis... from the Menu Bar. The following dialog box is displayed:



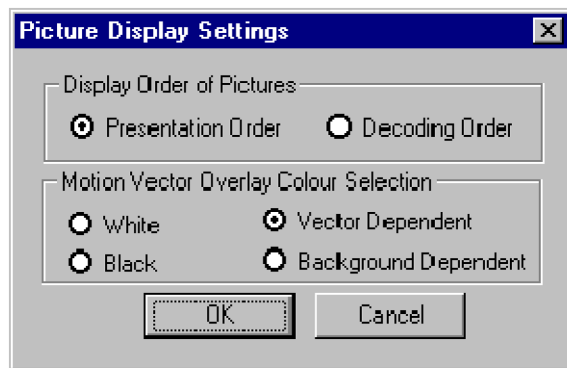
Select Picture level analysis to view frames quickly.

Select Macroblock level analysis if pictures/frames are to be analyzed at the macroblock level.

When Macroblock level analysis is enabled, select the shading scheme required.

**Picture Display Settings.** A number of display and vector parameters are set from the Picture Display Settings dialog

Select Settings > Picture Display... from the Menu Bar. The following dialog is displayed:







Display Order of Pictures	Select Presentation Order or Decoding order
Motion Vector Overlay	White: All vectors will be displayed in white.
Colour Section	Black: All vectors will be displayed in black.
	Vector Dependent: Colors will correspond to the vector selection button colors.
	Background Dependent: Colors are combined with picture background to provide a contrast.

## Viewing the Slice Size Distribution

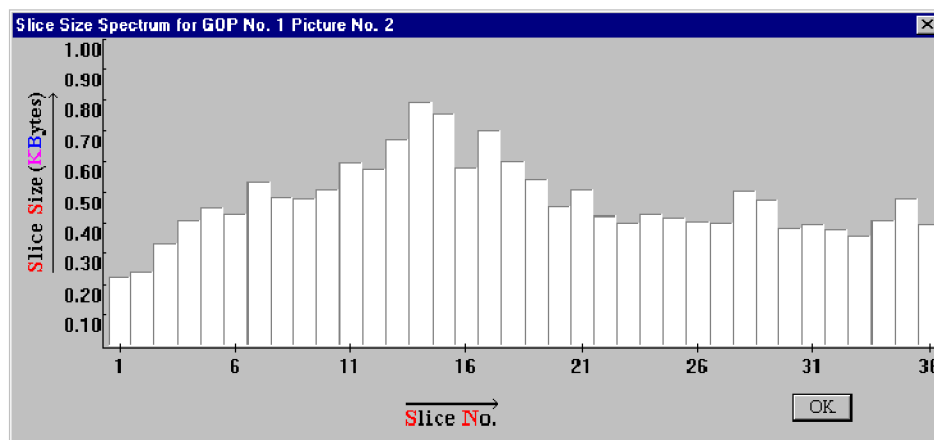
For any picture, you can also view the slice size distribution.

### To view the plot.

1. Position the cursor to the picture for which you want to see the slice size plot on the GOP And Picture tab.
2. Move into the slices display by clicking the Slice and MB tab.
3. Click the Show Slice Size Statistics icon  on the toolbar.

**NOTE.** The Show Slice Size Statistics icon  is grayed out on all tabs except the Slice and MB tab.


The plot appears in another window.



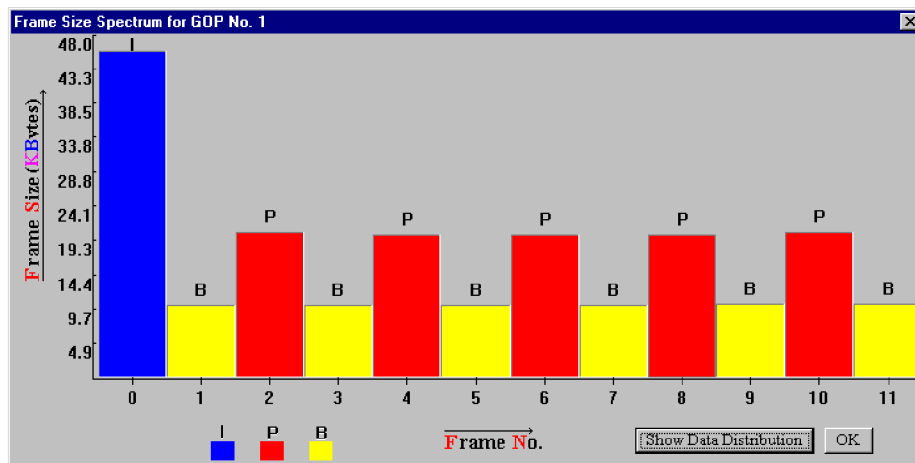
## Viewing the Frame Size Spectrum

You can view the picture spectrum for a GOP and the frame size plots.

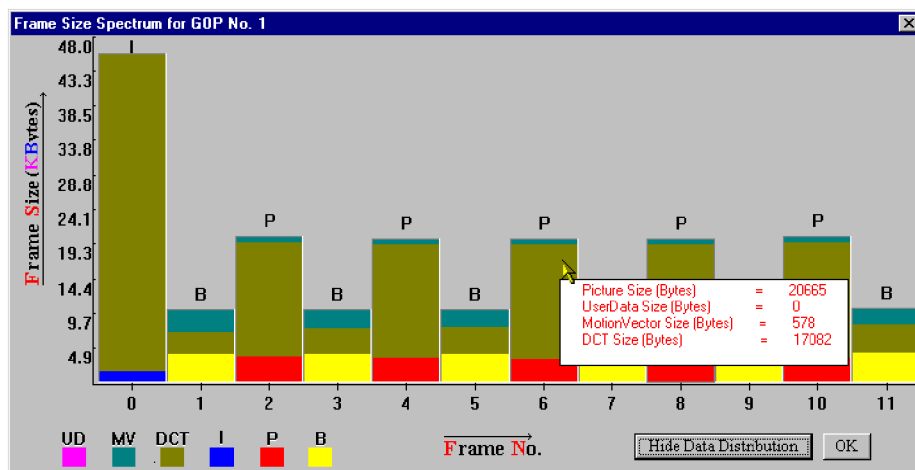
### To view the plot.

1. Display the GOP for which you want to see the Frame Size Spectrum plot.
2. Click the Show Frame Size Statistics icon  on the toolbar.

The following plot is displayed. Each bar represents the frame size in kilobytes:



Selecting the Show Data Distribution button will further enhance the plot by showing the content of each frame.



Content is color-coded as shown by the key in the bottom left corner. Details of the content of each frame are displayed when the cursor is moved over a frame.

## Using the Video Viewer for Picture Analysis

The video viewer (or Picture Player) allows you to play a video stream and display the decoded picture on the screen. The picture player playback speed may vary from real time according to the ES Analyzer processor speed. You may also notice certain pauses in the display at regular intervals. These pauses occur at GOP boundaries. The Remote Control (described below) allows you to pause and resume the display at any frame. You can also restart the display from the beginning of the current GOP, or from the start of the video sequence.

The number of the current picture and the number of the last decoded picture are displayed, as shown in the following illustration. Here is a typical sequence of steps in which you may use the video viewer:

1. Open the video stream you want to analyze.
2. Start the video viewer.
3. Monitor the displayed picture for quality problems.



4. Pause the player whenever you notice a problem in a picture, such as a degradation in quality. The player is intentionally made to play at a speed slower than the regular play speed to allow you to stop at specific frames.

5. Switch to the analysis tabs to view details of the currently displayed picture down to the macroblock level.
6. Step forward or backward in decode order in the Slice And MB tab, or switch back to the video viewer and resume play.

ES Analyzer synchronizes the picture being currently displayed by the video viewer with the picture/data that is displayed on the other tabs: GOP And Picture and Slice And MB. This means that:

- The GOP And Picture and Slice And MB tabs always display data for the same picture.
- When you switch from the video viewer to either the GOP And Picture or the Slice And MB tab, you are presented the data for the picture being displayed on the Picture Player tab.
- When you switch from the GOP And Picture or the Slice And MB tab to the Picture Player tab, the video viewer presents the picture for the data being displayed on the GOP And Picture or the Slice And MB tab.
- If you select a macroblock and switch to the picture-quality analysis tabs (such as MB Size Display, Q-Scale Code Display or Slice Display), you will find that the same macroblock remains selected for easy identification.









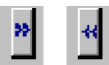
The video viewer, however, has the following limitations:

- When you navigate to a specific GOP using the toolbar icon, the picture display may be unable to display some B pictures correctly. These pictures are those that use a frame from the previous GOP for reference. This happens only when you navigate to a GOP that is not a closed GOP.
- For MPEG-2 scaleable streams, you will be able to display pictures only from the base layer. Other extension layer data cannot be displayed using ES Analyzer.
- ES Analyzer currently displays and decodes video streams within the following MPEG-2 profiles:
  - Main Profile @ High Level (MP@HL)
  - Main Profile @ Main Level (MP@ML)
  - 4:2:2 Profile @ Main Level (4:2:2P@ML)

### Picture Player Remote Control

The Remote Control is displayed whenever the Picture Player tab is selected.



	Play Video	Plays the video stream from where it last stopped.
	Stop	Stops the video stream and allows the other analysis tabs to be selected.
	Next Picture	Steps forward one frame.
	Play from GOP Start	Plays the pictures from the start of the current GOP.
	Zoom/Restore Display	Enlarges and restores the area in which the picture appears.
	Fit Best in Display Area/Display Picture at True Size	Fits picture in display area or displays picture at original size.
	Left/Right Scroll	Scrolls the displayed picture left and right.
	Up/Down Scroll	Scrolls the displayed picture up and down.
 Show/Hide information		Shows or hides the information panel for the displayed picture. The following information is displayed: <b>GOP Number</b> - in which the frame is present. <b>Coded Number</b> - refers to the picture number within the GOP. <b>Display Time</b> - in hh:mm:ss:cc; where cc is the display number in the whole file. <b>Display Number</b> - refers to the display number of a picture within the GOP.

## Working with Audio Streams

ES Analyzer analyzes both MPEG (-1 and -2) Audio streams and Dolby Digital (AC-3) Audio streams.

### Understanding MPEG Audio Streams

An MPEG audio stream consists of a sequence of audio frames. Audio data may be received for multiple channels. Each channel is divided into sub-bands for which data is transmitted.

ES Analyzer verifies audio streams according to the MPEG audio recommendations. Support for both MPEG Layer I and Layer II audio is available. MPEG-2 extensions for Layer I and II (surround and center channels, and low frequency channels) are also interpreted and analyzed. Multi-lingual extensions in MPEG-2 are currently not analyzed. ES Analyzer is also unable to analyze the MPEG-2 Audio stream if the extension bit stream is present.

For a detailed discussion on the MPEG audio syntax, refer to ISO 11172-3 and ISO 13818-3.

With ES Analyzer, you can:

- Navigate to any audio frame; see details in the Navigating through Streams section in the Getting Started chapter.
- View frame details, including frame header, and plots of the frame data, as shown in the following illustration.
- Interpret and display audio descriptors received in higher level streams and validate them against the stream.
- Play an audio stream.

For each audio frame, data may be received for at most two channels, as shown in the next illustration; additional channels may also be received in the MPEG-2 extension.

## Audio Player

The Audio Player is available on MPEG-1, MPEG-2 and Dolby AC-3 streams (and AAC as an option). With a suitable sound card installed in the host PC, audio streams can be played.

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**NOTE.** *The speed and quality of playout, is not high fidelity, but is sufficient to allow an audio stream to be monitored for analysis.*

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**WARNING.** *While an audio stream is playing, you cannot access any other analyzer functions. In particular, do not close the Audio Player while an audio stream is playing (especially in loop mode), because you will be unable to reopen the player (and control the stream) until it has finished playing.*

---

If more than one audio device is installed, a selection can be made from the Device drop-down list.



The channels to be played can be selected from the Play Channels drop-down list.



To open the Audio Player, select the player start button, which is available on the audio stream header pages.

The Audio Player control panel is displayed:



The player controls follow the same convention as the Video Player controls:

Icon	Description
	Play
	Stop
	Fast forward
	Fast rewind

(To use Fast Forward and Fast Rewind, press the required button and then stop the action with the Stop button.)

The Audio Player display shows the following:

- Play time
- Stream Name and Audio PID number
- Player status (Stop/Play)

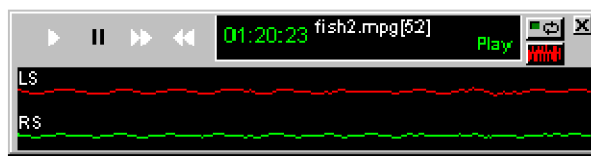
The following controls are available in addition to those described in the preceding list.



Toggles continuous (or looped) playback.



Toggles a real-time waveform display.



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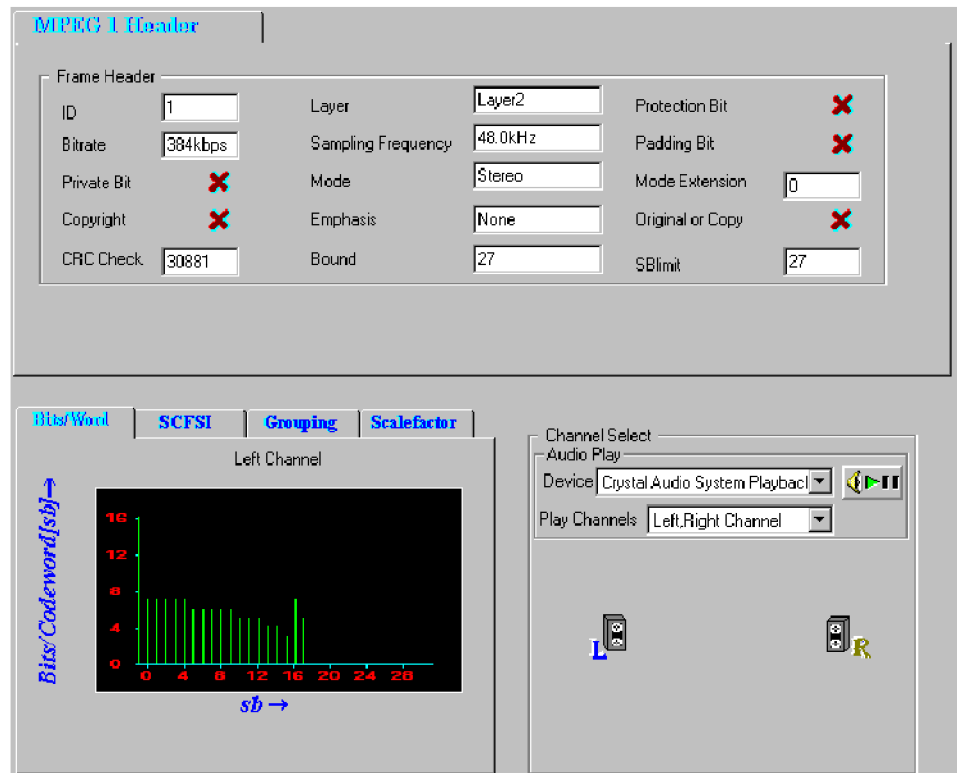
**NOTE.** Currently two channels are output to the sound card. These can be assigned as required (as mono or stereo) from any of up to five channels in a stream.

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## Explaining MPEG-1 Audio Streams

ES Analyzer displays data for each channel separately.

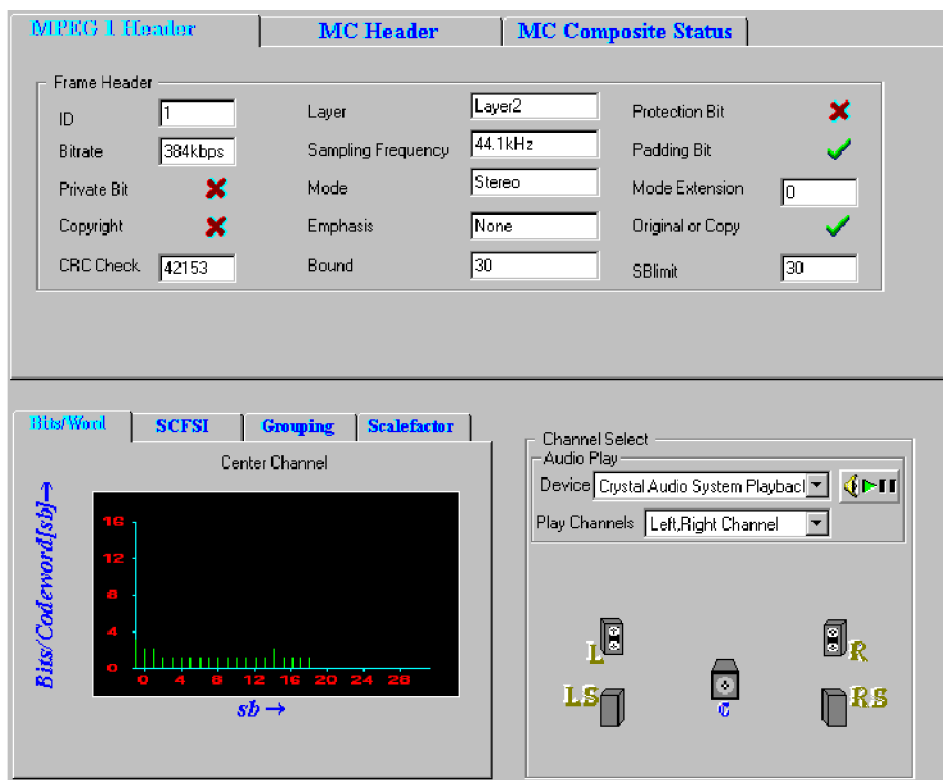


For the selected audio frame, ES Analyzer displays the following:

- The frame header.
- A plot of bits per code word against the sub-bands for each channel.
- SCFSI (Scale Factor Selection Information) plotted against sub-band for each channel.
- Grouping information plotted against sub-bands for each channel.
- The scale factor plotted against the sub-band.
- Channel selection and playout controls.

## Explaining MPEG-2 Audio Streams

For MPEG-2 Audio streams, ES Analyzer analyzes the following channels if the data is present: Left, Right, Left Surround, Right Surround, Center and LFE. Currently, ES Analyzer analyzes 5.1 Audio streams. When ES Analyzer detects an MPEG-2 Audio stream, the information displayed is similar to what is shown in the following illustration.



ES Analyzer displays information on the following tabs: MPEG-1 Header, MC Header (Multi-channel header), and MC Composite Status (Multi-channel composite status).

MPEG-2 Audio streams are backward compatible with MPEG-1 streams. Therefore, the MPEG-1 header for each frame is the same as that for an MPEG-2 Audio stream.

The MC Header tab displays information about the additional data present for the multi-channel extensions, over the two stereo channels. It gives you the number of channels that are present, the presence of the LFE channel, additional CRCs, and other relevant fields in the MC Header, as shown.

The MC Header tab displays the following information:

- MPEG 1 Header** (selected)
- MC Header**
- MC Composite Status**
- Multichannel Header Information**
  - No. of Channels: 3
  - Dematrix Procedure: 2
  - CRC Word: 11359
  - Audio Mix for Small Room: ☒
  - Copyright ID Bit: ☒
  - Copyright ID Start: ☒
  - MC Mode: 3/2
- Channel Information**
  - Center: ☒
  - Lfe: ☒
  - Surround: ☒
  - No. of Channels: 2
- Multilingual Channel Information**
  - Multilingual Layer: ☒
  - No. of Channels: 0
  - Sampling Frequency: 0
- Extension Bitstream Information**
  - Extension Bitstream Flag: ☒
  - No. of Bits in Ancillary Data Field: NA

The MC Composite Status tab provides the sub-band information of the channels; and their relationship with the transmission channels, as shown.

The MC Composite Status tab displays the following information:

- MPEG 1 Header**
- MC Header**
- MC Composite Status** (selected)
- TC Allocation Valid for all Subband Groups: ☒
- MC Prediction ON: ☒
- Dynamic Crosstalk Used: ☒
- Dynamic Crosstalk LR: ☒
- TC Allocation:
 

0	0	0	0	2	2	0	2	1	0	2	2
---	---	---	---	---	---	---	---	---	---	---	---
- Dynamic Cross Mode:
 

N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----
- Dynamic Crosstalk for Second Stereo Program:
 

N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----
- Subband group: 1 2 3 4 5 6 7 8 9 10 11 12

The lower part of the dialog box displays information specific to the channels. You can select the channel for which you want to see the details by clicking the appropriate graphic at right. The channel-specific data for the selected channel is displayed at left as for MPEG-1.

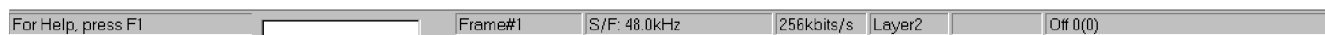
The channel-specific data display shows the following information:

- BUs/Worl** (selected)
- SCFSI**
- Grouping**
- Scalefactor**
- Center Channel**
  - Bits/Codeword/sbf: 16
  - sb: 0 4 8 12 16 20 24 28
- Channel Select**
  - Audio Play: ☒
  - Device: Crystal Audio System Playback
  - Play Channels: Left, Right Channel
- Channel Diagram**
  - L: Left Channel
  - LS: Left Surround
  - C: Center Channel
  - R: Right Channel
  - RS: Right Surround

### Explaining the Status Bar Display

The status bar for Audio streams displays the following:

- Frame number, which is the number of the current frame in the stream.
- Layer number, which is the number of the audio stream.
- Byte offset in the file, which is the first byte of the Frame header being currently viewed in both the hexadecimal and decimal formats.



## Understanding Dolby Digital (AC-3) Audio Streams

ES Analyzer also analyzes Dolby Digital's audio streams, which could be an independent, stand-alone audio stream, or a multiplexed stream that is embedded inside an MPEG-2 System stream (ATSC transport or program stream). The Dolby Digital stream is analyzed by ES Analyzer for syntactic compliance with Dolby Digital specifications.

For a detailed discussion on the Dolby Digital audio syntax, refer to the document A/52 from Advance Television Systems Committee (ATSC).

ES Analyzer analyzes Dolby Digital stream frame by frame and also performs CRC checks for each audio frame. When analyzing a Dolby Digital stream, you may navigate to any frame and also view data specific to an audio block within it.

Automatically detecting the data format used in the Dolby Digital stream, ES Analyzer analyzes both the little endian and the big endian formats. For ease of debugging, ES Analyzer displays information for all the fields of any block for any audio frame.

When errors are encountered in a stream, ES Analyzer reports the errors and synchronizes to the next audio frame to continue the analysis.

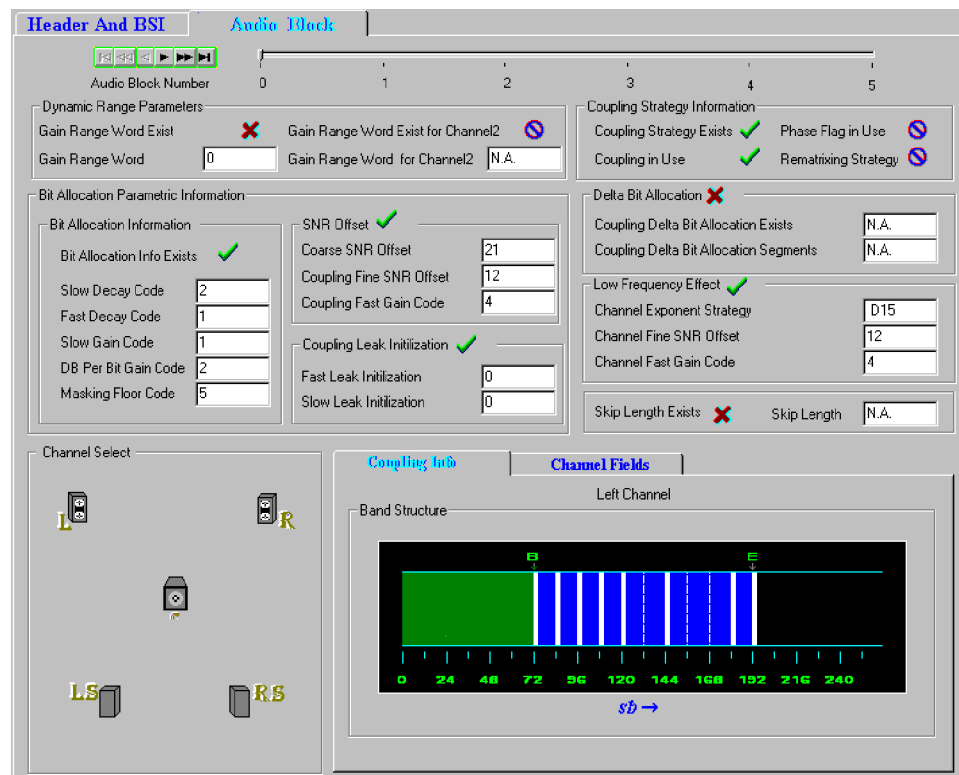
ES Analyzer displays the header and audio block information on specific tabs, as shown. The Header And BSI tab displays the Dolby Digital synchronization and bit stream information.

The screenshot shows the 'Header And BSI' tab in the ES Analyzer software. The interface is divided into several sections:

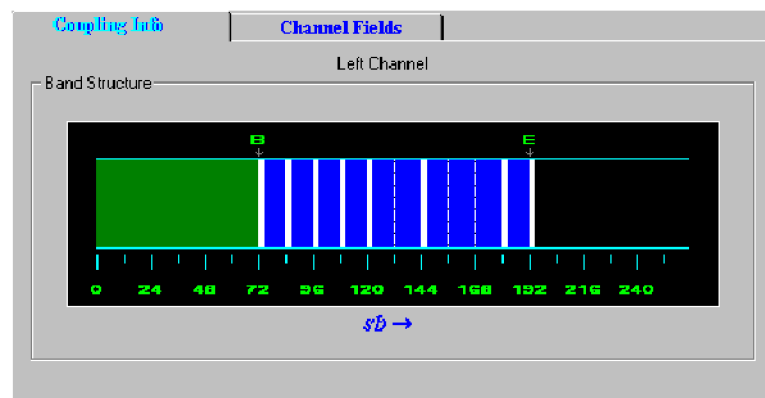
- Synchronization Information:**
  - Sampling Frequency: 48 KHz
  - Frame Size: 1536 (bytes)
  - CRC: CRC1 23801, CRC2 56312
- Bit Stream Information:**
  - Bit Stream Identification: 8
  - Mode: Main Audio Service: Complete Main
  - Audio Coding: 3/2 : Channels->L,C,R,SL,SR
  - Low Frequency Effect: ☒ (green checkmark)
  - Copyright Bit: ☒ (green checkmark)
  - Original Bit Stream: ☒ (red X)
- Audio Controls (Left Column):**
  - Center Mix Level: 0.707(-3.0dB)
  - Surround Mix Level: 0.707(-3.0dB)
  - Time Code 1st Half: N.A.
  - Time Code 2nd Half: N.A.
  - Surround Mode: N.A.
- Audio Controls (Middle Column):**
  - Compression Gain Word: -5.33dB
  - Dialogue Normalization: -27 dB
  - Language Code: N.A.
  - Mixing Level: N.A.
  - RoomType: N.A.
- Audio Controls (Right Column):**
  - Dual Mono Channel2: ☒ (red X)
  - Compression Gain Word: N.A.
  - Dialogue Normalization: N.A.
  - Language Code: N.A.
  - Mixing Level: N.A.
  - RoomType: N.A.
- Audio Device and Speaker Selection:**
  - Audio Device: Crystal Audio System Playback
  - Left Speaker: Left Channel
  - Right Speaker: Right Channel

The audio controls are only available on the Header and BSI tab.

Depending on the selection, the Audio Block tab displays information for the corresponding audio block within the frame.



The lower part of the previous illustration displays the channel-specific information for the selected audio block, as shown in the following illustration.



Coupling Info	Channel Fields
Block Switch and Dither Page	
Block Switch Flag	
Dither Flag	
Exponent	
Gain Range Code	N.A.
Coupling	
Coupling Co-ord Exists	
Master Coupling Co-ord	N.A.
Exponent Strategy	
Coupling Exponent Strategy	Reuse
Channel Exponent Strategy	Reuse
Channel Bandwidth Code	N.A.
Bit Allocation Information	
Channel Fine SNR Offset	N.A.
Channel Fast Gain Code	N.A.
Delta Bit Allocation	
Delta Bit Allocation Exists	N.A.
Delta Bit Allocation segments	N.A.

The Coupling information tab distinguishes between the stand-alone and coupled data for the selected channel. The green band denotes the stand-alone information, and the blue region denotes the coupled information. The blue region may be further divided into bands; these appear as solid lines as opposed to the dotted lines that denote sub-bands.

### Explaining the Status Bar Display

The status bar for Dolby Digital Audio streams displays the following:

- Frame number, which is the number of the current frame in the stream.
- Bit rate of the Dolby Digital audio stream.
- Sampling rate.
- Frame size information.
- Byte offset in the file, which is the first byte of the Frame header being currently viewed in both the hexadecimal and decimal formats.

For Help, press F1		Frame#1	BitRate 192 kbps	F/S :48 KHz	FSCOD:20	Offset: 0
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## Working with Program Streams

Program streams are quite similar to MPEG1 System streams in structure. A Program stream consists of a sequence of packs. Each pack has a header, an optional system header, and any number of packets. If a system header is not received in a pack, then the last received header is applicable for the pack. The system header is sent periodically in the stream to facilitate random access. Each pack contains any number of packets. Each packet belongs to a particular stream and has a PID associated with it. If packets of a given PID are concatenated, you get the embedded PES stream with this PID. The PES stream in turn has an elementary stream embedded in it.

For more details on Program streams, refer to the ISO/IEC 13818-1 document.

The screenshot shows the 'Pack' dialog box in the ES Analyzer. It contains fields for 'SCR Base' (1), 'SCR Extension' (240), 'Child Stream ID' (224), 'Child Stream Type' (PES[MES]), and 'Mux Rate (bits/s)' (4000000). Below these is a 'System Header' section with a green checkmark, containing 'Header Length' (12), 'Fixed Flag' (checked), 'Rate Bound' (4000000 bits/s), 'Video Bound' (1), 'Audio Bound' (1), 'CSPS Flag' (checked), 'System Video Lock Flag' (checked), and 'System Audio Lock Flag' (checked). At the bottom is a table titled 'STREAM MAP'.

	STREAM ID	STREAM TYPE	STD BUFFER SIZE
	192	Audio Stream	4096 Bytes
	224	Video Stream	235520 Bytes

ES Analyzer performs conformance and semantic checks at the program stream packet level as per the ISO/IEC 13818-1 recommendations. An embedded stream is checked when you navigate through one; for details, see the Navigating through Streams section in the Getting Started chapter.

For Program streams, you can:

- View pack and system headers, as shown in the previous illustration.
- View the program stream map; see the *Viewing Program Map* section for details.
- View an embedded stream at the PES or the elementary stream level; see the Understanding Packetized Elementary Streams section for details.




- Perform buffer analysis of the embedded audio/video stream using the STD model; see the Analyzing Streams chapter for details.
- Perform PCR/PTS frequency analysis model; see the Analyzing Streams chapter for details.


## Viewing Pack and System Headers

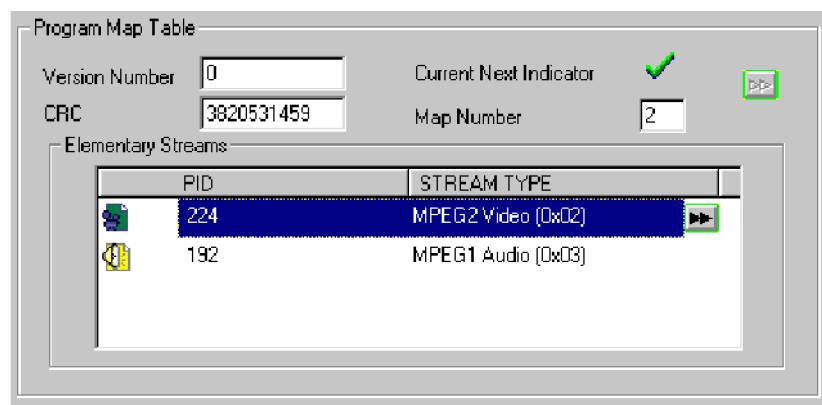
When navigating through a stream, the current pack is displayed in the header display area, as shown in the preceding illustration. The pack and system header fields are displayed for the current packet of the Program stream. The currently applicable system header is displayed for the packet. The receipt of a system header in the current pack is indicated by a check mark in the system header group box. A cross mark indicates that the system header was received earlier.

The list of streams declared in the header is displayed in the elementary stream list box. It is possible that the stream may contain some PES streams that are not declared in the System Header. Such streams are added in the tree view when a packet of the same is encountered.

## Viewing the Program Stream Map

 The program stream map can be viewed by clicking the stream map icon (PSMAP) in the tree view window. This pops up the stream map showing the descriptors for the Program stream and the contained elementary streams. The descriptors associated with each elementary stream in a program can be viewed in one of two ways:

- By double-clicking the corresponding icon for the stream in the display
-  By clicking the more details icon shown for the corresponding stream in the elementary stream listbox



The form is extended (if not already extended) to add the descriptors display, as shown in the following illustrations. All descriptors that are received for the corresponding stream are displayed on tabbed folders. If a descriptor is not received, its tab will not appear in the descriptor display. The illustrations below show descriptors for the respective video and audio tabs.

Descriptors for Stream ID:224

Video

Multiple Frame Rate Flag	✗	Frame Rate	30
Constrained Parameters Flag	✗	Still Picture Flag	✗
MPEG2			
Escape Bit	✗	Profile	Main
Level	Main	Chroma Format	4:2:0
Frame Rate Extension Flag	✗		

Descriptors for Stream ID:192

Audio

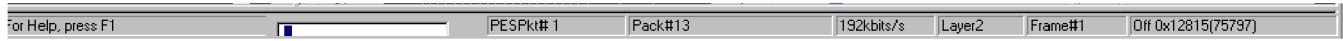
Free Format Flag	✗
ID	✓
Layer	2

### Explaining the Status Bar Display

The status bar for Program streams displays the following:

- Pack number, which is the number of the displayed packet.
- Packet number, which is the number of the current packet in the entire stream.
- Packet number of SID, which is the number of the current packet taking into account only packets of the same stream ID (SID).
- At GOP level, the location of GOP header/start at PES level and Pack level is displayed by PES packet number & Pack number respectively.

- At AES & AC3 level, the location of frame header/start at PES level and Pack level is displayed by PES packet number and Pack number respectively.
- Byte offset in the file, which is the first byte of the Pack header being currently viewed in both the hexadecimal and decimal formats.



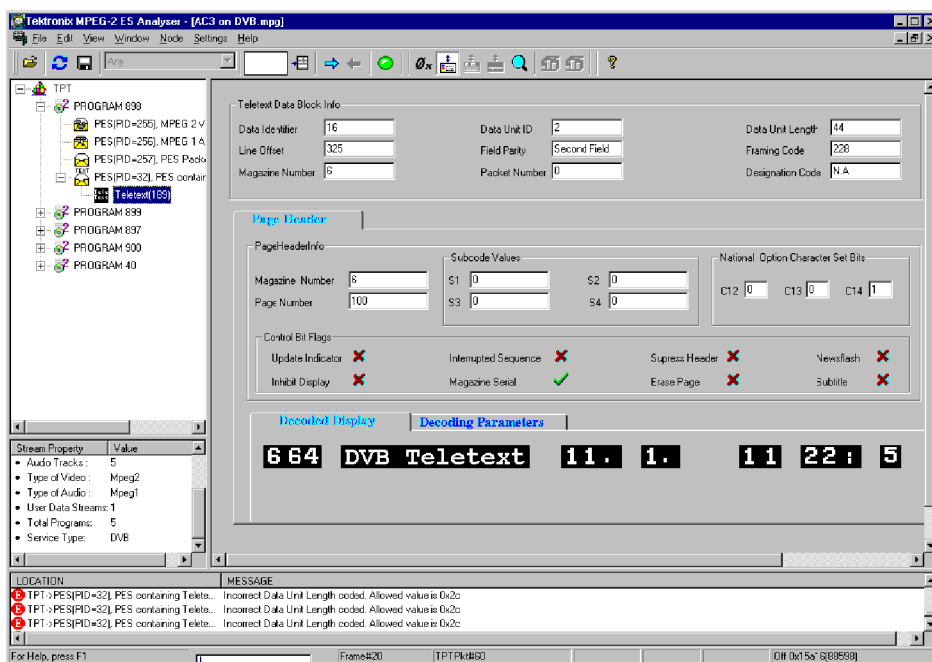
## Working with Teletext

Teletext can be incorporated into DVB streams. ES Analyzer allows the associated data to be analyzed and viewed.

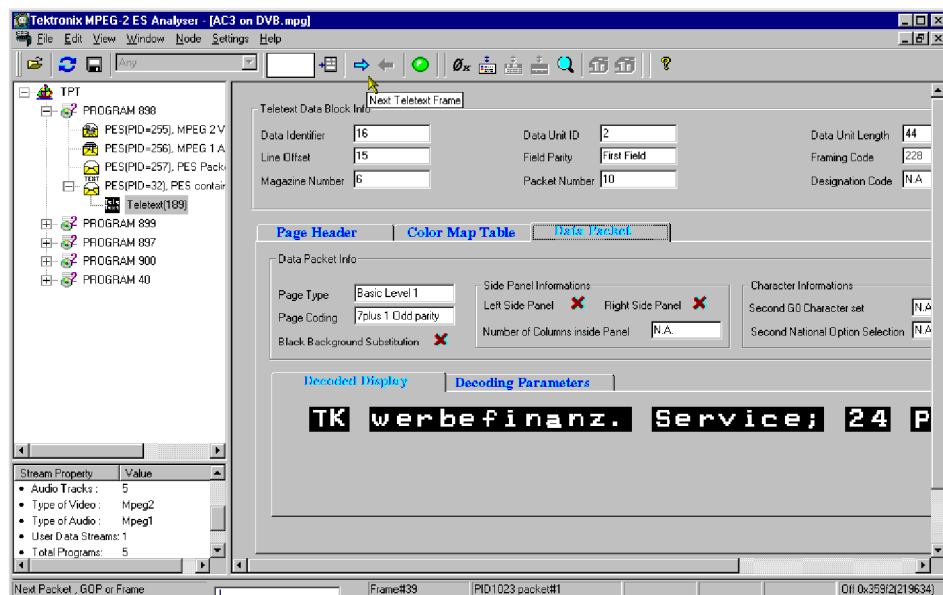


To view the teletext data, navigate to the teletext icon in the Tree View window.

Initially, the Page Header data will be displayed:



Using the Next button, details of the page can be viewed in the Data Packet tab.



Other tab pages (Color Map Table, Decoded Display, Decoding Parameters) provide detailed teletext encoding data. These tabs will only appear as progress is made through the stream using the Next button and the analyzer detects them.

## VBI (Enhanced Teletext Support)

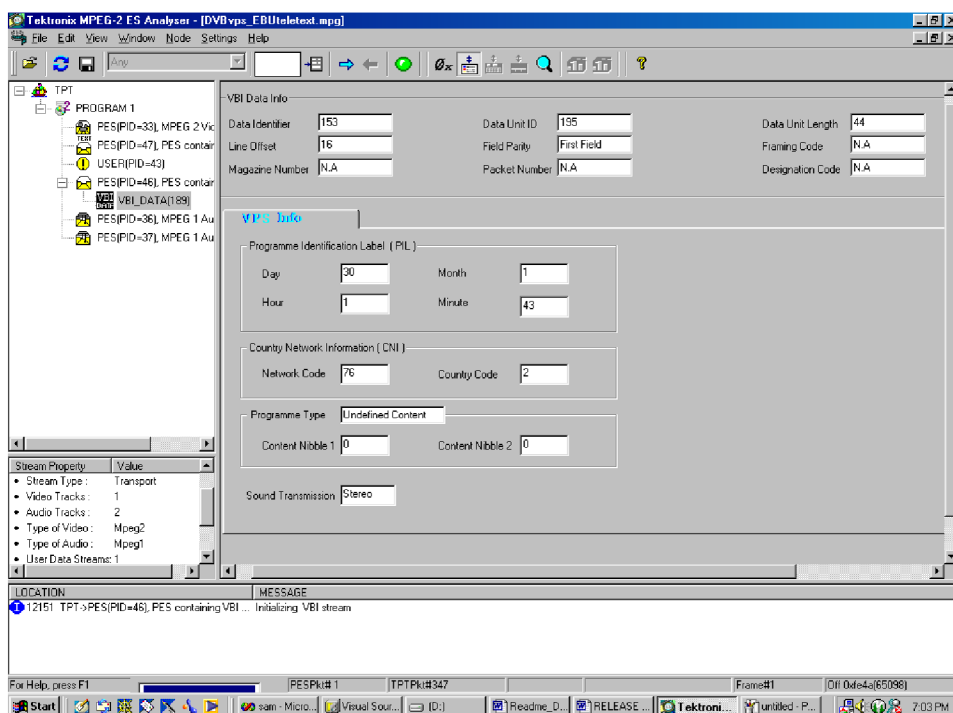
Enhanced teletext support is available (reference: ETSI EN 301-775). The supported extensions include the following:

- VPS (Video Program System)
- WSS (Wide Screen Signaling)
- Monochrome Data

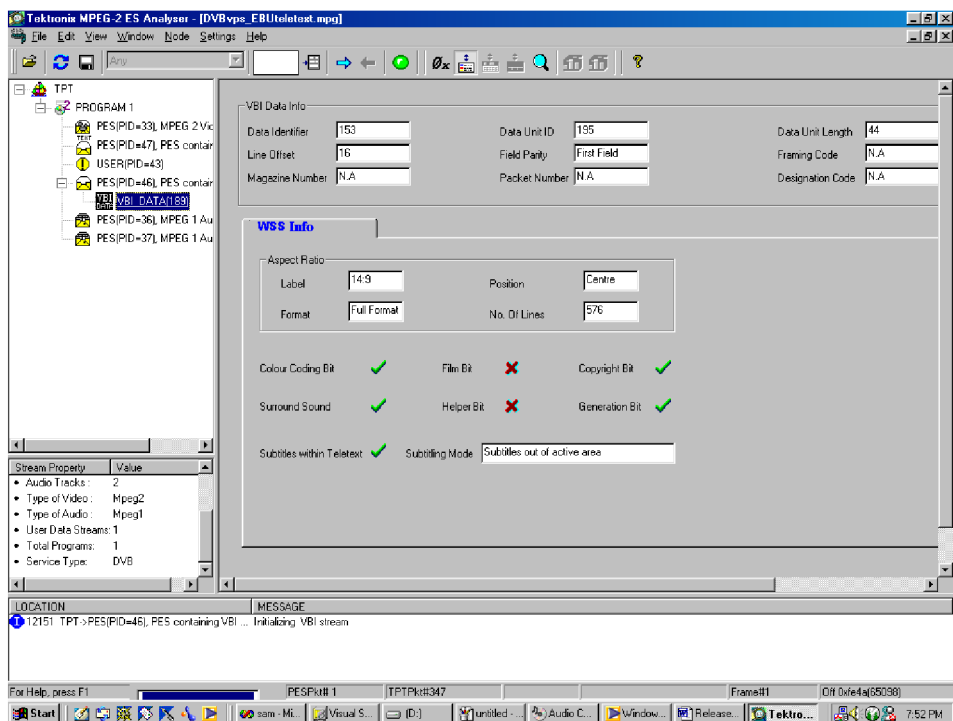
Note that the associated information screens will only be available for display where data of the specific type is available in the stream.

Examples of the screens are shown in the following illustrations.

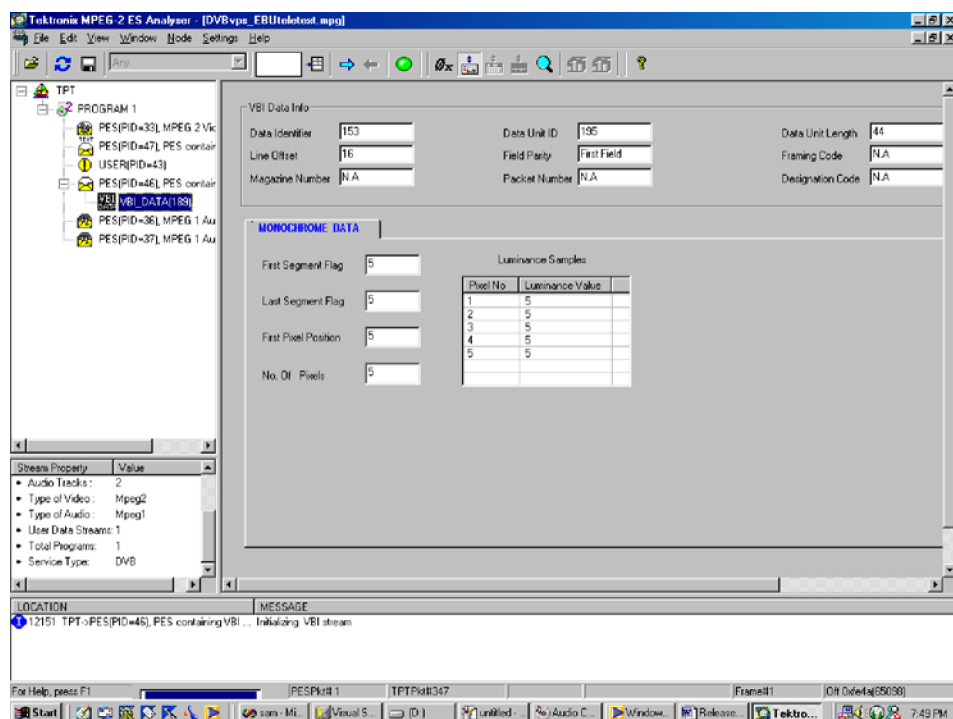
## VPS (Video Program System)



## WSS (Wide Screen Signaling)



## Monochrome Data



## Advanced Audio Compression

Elementary Stream Analyzer (ES Analyzer) performs off-line stored stream analysis for MPEG1 Audio, MPEG2 Audio, and Dolby Digital Audio streams, as well as MPEG1 and MPEG2 video streams. The streams can be embedded inside DVB, ATSC or MPEG1 System streams.

Advanced Audio Compression (AAC) is one of the audio compression formats defined by the MPEG-2 standard. AAC used to be called NBC (Non-Backward-Compatible), because it is not compatible with the MPEG-1 audio formats. AAC offers a better compression ratio than MP3 (MPEG-1 Layer 3) and is the state-of-the-art in audio compression technology. It can include up to 48 audio channels, 15 low frequency enhancement channels, 15 embedded data streams and has multi-language capability. MPEG formal listening tests have demonstrated that it can provide slightly better audio quality at 96 kb/s than layer-3 at 128 kb/s or layer-2 at 192 kb/s.

Due to its high coding efficiency, AAC is a prime candidate for any digital broadcasting system. The Japanese authorities were the first to decide to use AAC within practically all-digital audio broadcasting schemes. Because their first services will start in the year 2000, this decision has already triggered the development of dedicated AAC decoder chips at a number of manufacturers. Due to its superior performance, AAC will also play a major role for the delivery of high-quality music via the Internet. Furthermore, AAC (with some modifications) is the only high-quality audio-coding scheme used within the MPEG-4 standard.

The AAC bit stream is encoded in either of two formats:

- Audio Data Interchange Format (ADIF)
- Audio Data Transport Stream Frame (ADTS)





## ADIF Stream Forms

The analyzed information regarding the input ADIF stream is displayed by means of a property sheet containing three tabs.

The 'ADIF Header' tab of the following figure displays the fields of the header.

The screenshot shows the 'ADIF Header' tab of a software interface. The interface has three tabs: 'ADIF Header' (selected), 'Raw Data', and 'Channels'. The 'ADIF Header' tab contains the following fields and controls:

- Copyright Info:**
  - Copyright Identifier: N.A.
  - Copyright ID Present: ☒ (red X)
  - Copyright No.: N.A.
  - Original/Copy: ☒ (green checkmark)
  - Bitrate: 1920 Kbps
  - Bitstream Type: constant
- No. of Program Configuration Elements:** 1
- PCE No.:** A slider bar.
- Buffer Fullness:** 294912
- Program Configuration Element:**
  - Element Instance Tag: 0
  - Profile: LC
  - Sampling Frequency: 8 kHz
- Channel Configuration:**

No. of Front Ch. Elements	11	SCE 0, SCE 1, SCE 2, SCE 3, SCE 4, SCE 5, SCE 6, CPE 0, CPE 1, CPE 2,
No. of Side Ch. Elements	9	CPE 4, CPE 5, CPE 6, CPE 7, CPE 8, CPE 9, CPE 10, CPE 11, CPE 12,
No. of Back Ch. Elements	12	CPE 13, CPE 14, CPE 15, SCE 7, SCE 8, SCE 9, SCE 10, SCE 11, SCE 12,
No. of LFE Ch. Elements	0	N.A.
No. of Valid CC Elements	0	N.A.
No. of Associated Data Elements	0	
- Mono Mixdown Present:** ☒ (red X)
- Mono Mixdown Element No.:** N.A.
- Stereo Mixdown Present:** ☒ (red X)
- Stereo Mixdown Element No.:** N.A.
- Matrix Mixdown Index Present:** ☒ (red X)
- Matrix Mixdown Index:** N.A.
- Pseudo Surround Enable:** ☒ (blue circle with slash)
- Comment Field Length:** 59

Figure 4-2: ADIF header Information

The 'Raw Data' tab of the following figure displays the fields in each raw data block. A slider control helps to navigate through the various raw data blocks. The information regarding each raw data block is displayed by means of another child property sheet containing seven tabs (for more information the fields in each tab (See Figure 4-4.) to (See Figure 4-10.)

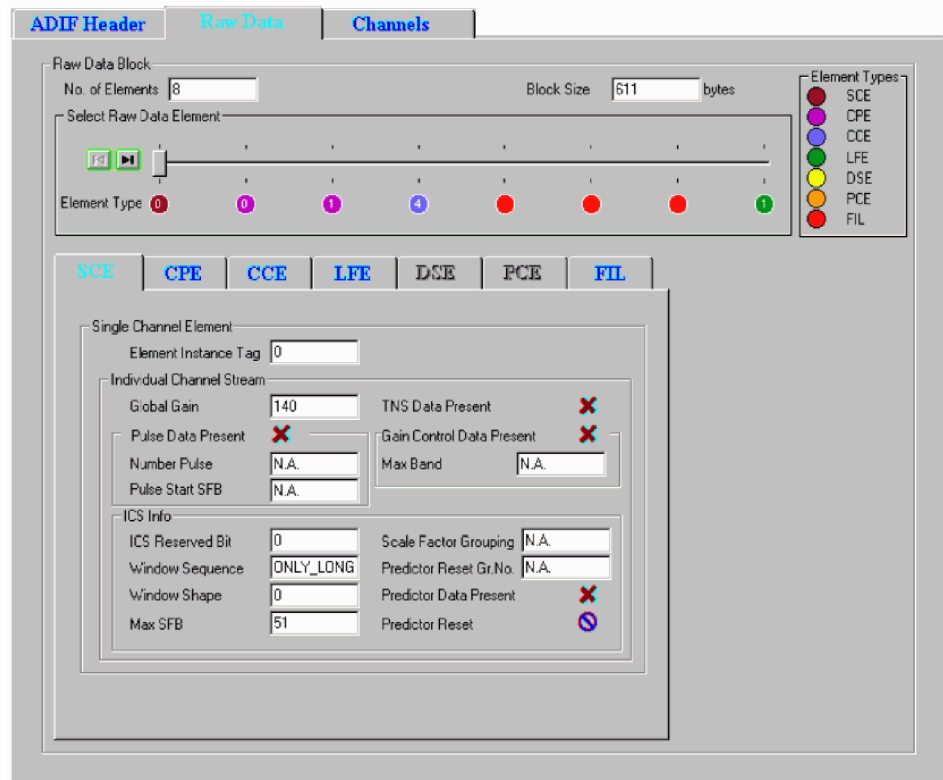


Figure 4-3: ADIF raw data Information

### Element Color Coding in the Raw Data Tab

The Element Type (below the slider bar) is color-coded; the key is given on the right side of the display in the Element Types box. The number displayed in the Element Type color spot indicates the EIT (element instance tag) of that syntactic element.

### Color Coding of Raw Data Tabs

The text in the Raw Data tabs is color-coded as follows:

<b>Light Blue</b>	Indicates the syntactic element is present and activated in the raw data.
<b>Dark Blue</b>	Indicates that the syntactic element is present, but currently inactive in the raw data.
<b>Dark Gray</b>	Indicates that the syntactic element is not present in the raw data.

SCE	CPE	CCE	LFE	DSE	PCE	FIL
Single Channel Element						
Element Instance Tag <input type="text" value="0"/>						
Individual Channel Stream						
Global Gain		<input type="text" value="140"/>		TNS Data Present		✗
Pulse Data Present		✗		Gain Control Data Present		✗
Number Pulse		<input type="text" value="N.A."/>		Max Band		<input type="text" value="N.A."/>
Pulse Start SFB		<input type="text" value="N.A."/>				
ICS Info						
ICS Reserved Bit		<input type="text" value="0"/>		Scale Factor Grouping		<input type="text" value="N.A."/>
Window Sequence		<input type="text" value="ONLY_LONG"/>		Predictor Reset Gr.No.		<input type="text" value="N.A."/>
Window Shape		<input type="text" value="0"/>		Predictor Data Present		✗
Max SFB		<input type="text" value="51"/>		Predictor Reset		⊘

Figure 4-4: Single channel element Information

SCE	CPE	CCE	LFE	DSE	PCE	FIL
Channel Pair Element						
Element Instance Tag		<input type="text" value="0"/>		Common Window		
M/S Mask Present		<input type="text" value="0"/>		✓		
Individual Channel Streams						
Stream1		Stream2				
Global Gain		<input type="text" value="100"/>		TNS Data Present		✗
Pulse Data Present		✗		Gain Control Data Present		✗
Number Pulse		<input type="text" value="N.A."/>		Max Band		<input type="text" value="N.A."/>
Pulse Start SFB		<input type="text" value="N.A."/>				
ICS Info						
ICS Reserved Bit		<input type="text" value="0"/>		Scale Factor Grouping		<input type="text" value="N.A."/>
Window Sequence		<input type="text" value="LONG_STAR"/>		Predictor Reset Gr.No.		<input type="text" value="N.A."/>
Window Shape		<input type="text" value="0"/>		Predictor Data Present		✗
Max SFB		<input type="text" value="50"/>		Predictor Reset		⊘

Figure 4-5: Coupling pair element information

SCE	CPE	CCE	LFE	DSE	PCE	FIL
Coupling Channel Element						
Element Instance Tag			4	Independently Switched Flag		✓
No. of Coupled Elements			0	CC Domain		✓
Gain Element Scale			1	Gain Element Sign		✗
Individual Channel Stream						
Global Gain			100	TNS Data Present		✗
Pulse Data Present			✗	Gain Control Data Present		✗
Number Pulse			N.A.	Max Band		N.A.
Pulse Start SFB			N.A.			
ICS Info						
ICS Reserved Bit			0	Scale Factor Grouping		N.A.
Window Sequence			ONLY_LONG	Predictor Reset Gr.No.		N.A.
Window Shape			1	Predictor Data Present		✗
Max SFB			0	Predictor Reset		⊘

Figure 4-6: Coupling channel element information

SCE	CPE	CCE	LFE	DSE	PCE	FIL
LFE Channel Element						
Element Instance Tag			0			
Individual Channel Stream						
Global Gain			100	TNS Data Present		✗
Pulse Data Present			✗	Gain Control Data Present		✗
Number Pulse			N.A.	Max Band		N.A.
Pulse Start SFB			N.A.			
ICS Info						
ICS Reserved Bit			0	Scale Factor Grouping		N.A.
Window Sequence			ONLY_LONG	Predictor Reset Gr.No.		N.A.
Window Shape			0	Predictor Data Present		✗
Max SFB			4	Predictor Reset		⊘

Figure 4-7: Low frequency element channel information

SCE	CPE	CCE	LFE	DSE	PCE	FIL
Data Stream Element						
Element Instance Tag		15		Count		2
Data Byte Align Flag		✓		Increment Count		7747784141

Figure 4-8: Data stream element information

SCE	CPE	CCE	LFE	DSE	PCE	FIL
Program Configuration Element						
Element Instance Tag		0		Profile		1
				Sampling Freq.		48 kHz
Channel Configuration						
No. of Front Ch. Elements		2		SCE 0, CPE 0,		
No. of Side Ch. Elements		0		N.A.		
No. of Back Ch. Elements		1		CPE 1,		
No. of LFE Ch. Elements		1		LFE 0,		
No. of Valid CC Elements		0		N.A.		
No. of Assoc. Data Elements		0				
Mono Mixdown Present		✗		Stereo Mixdown Present		
Mono Mixdown Element No.		N.A.		Stereo Mixdown Element No.		
Matrix Mixdown Index Present		✗		Comment Field Length		
Matrix Mixdown Index		N.A.		Pseudo Surround Enable		
				0		
				ⓧ		

Figure 4-9: Program configuration element information

Figure 4-10 shows a software interface for configuring fill elements. The interface has seven tabs: SCE, CPE, CCE, LFE, DSE, PCE, and FIL. The FIL tab is selected. Inside the FIL tab, there is a 'Fill Element' section with the following controls:

- Count:** A text box containing the value 0.
- Increment Count:** A text box containing the value 255.
- Extension Payload:** An empty text box.
- Extension Type:** A dropdown menu with 'Bitstream filler' selected.

Figure 4-10: Fill element information

The 'Channels' tab of the following figure displays the configuration of the coded channels. The physical location of the speakers corresponding to the channels coded in the stream for standard and non-standard configurations can be displayed.

Figure 4-11 shows a software interface for configuring ADIF channels. The interface has three tabs: ADIF Header, Raw Data, and Channels. The Channels tab is selected. Inside the Channels tab, there are several sections:

- Channels:** A dropdown menu for 'PCE No.' set to 0.
- Audio Play:** A section with a 'Device' dropdown set to 'Crystal SoundFusion(tm)' and a play button.
- Left Speaker:** A dropdown menu set to 'Front Left 1'.
- Right Speaker:** A dropdown menu set to 'Front Right 1'.
- Implicit Speaker Mapping:** A dropdown menu set to 'Non-Standard'.
- Speaker-Channel Mapping:** A diagram showing a speaker layout with numbered circles (1, 2, 3, 4) indicating channel positions. The layout includes Front Left, Front Right, Side Left, Side Right, Back Left, and Back Right.
- Ch. Element Types:** A legend with colored circles representing different element types: SCE (red), CPE (purple), CCE (blue), and LFE (green).
- Waveform Display:** A small window showing a waveform for 'M0\_32k.aac' with 'L Speaker' and 'R Speaker' tracks.

Figure 4-11: ADIF channels (non-standard) information

The syntactic element type corresponding to each speaker in the Speaker-Channel Mapping is denoted by a color-code scheme, the legend for which is given in the Ch.Element Types box. The number appearing in the color spots denotes the EIT (element instance tag) of that syntactic element.

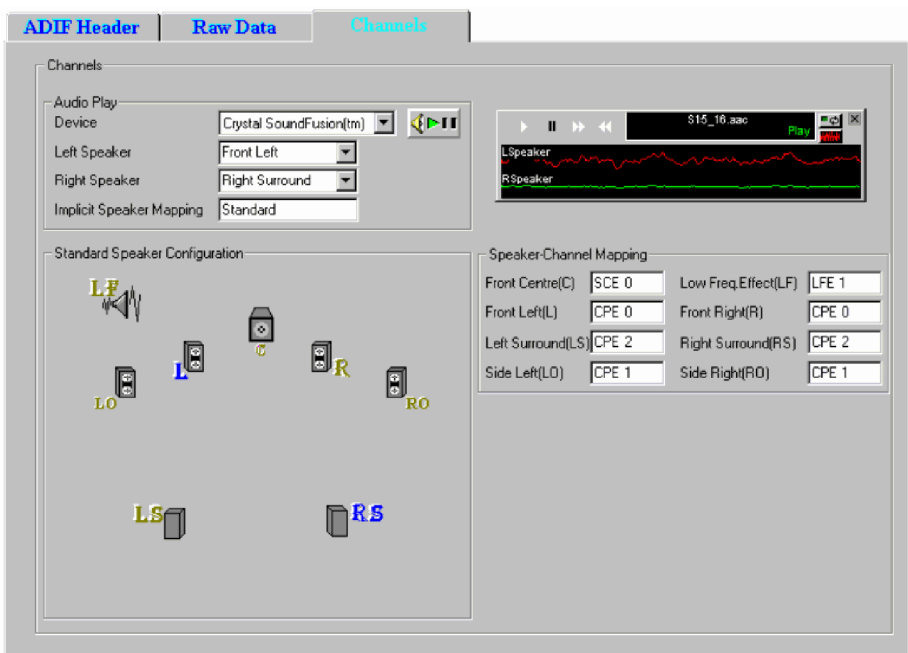


Figure 4-12: ADIF channels (standard) information



## ADTS Stream Forms

The analyzed information regarding the input ADTS stream is displayed by means of a property sheet containing three tabs.

The 'ADTS Header' tab of the following figure displays the fields of the header, while the 'Raw Data' tab displays the fields in each raw data block and the 'Channels' tab displays the configuration of the coded channels. The content of the 'Raw Data' and 'Channels' tabs are identical to that in the ADIF stream.

The screenshot shows a software interface with three tabs: 'ADTSHeader' (selected), 'Raw Data', and 'Channels'. The 'ADTSHeader' tab displays the following information:

ADTS Header			
Fixed Header			
ID	1	Sampling Frequency	12 kHz
Layer	0	Channel Configuration	1
Profile	SSR	Protection Absent	✗
		Original/Copy	✗
Variable Header			
Frame Length	358	Copyright Info	
Buffer Fullness	85	Copyright ID Bit	✗
No. of Raw Data Blocks	1	Copyright ID Start	✗
		Error Detection	
		CRC Check	63050

Figure 4-13: ADTS header information

## Closed Caption Analysis

Closed captions are captions that are hidden in the video signal, invisible without a special decoder. The place they are hidden is called line 21 of the vertical blanking interval (VBI).

ES Analyzer allows closed caption data to be analyzed and inspected.

The two options are:

- CCA Standalone (Player + CC-EIA608 + CC-EI708 analysis)
- Full Elementary Stream Analyzer + CC-EIA608 + CC-EI708 analysis

---

**NOTE.** *No special installation process is required. The options are dongle protected/enabled.*

---

The Stand-Alone option has full Closed Caption functionality, but other ES Analyzer functions are disabled.

XDS analysis is currently disabled. Extended Data Services is a supplementary data stream existing in Line 21, Field 2. It is used to provide additional data (primarily content advisory information) on the program being aired (Reference: EIA-744).

## Enabling Closed Caption Analysis

1. Open a stream containing Closed Captions.
2. Expand the navigation tree and open either a VES or a GOP node.
3. Enable Closed Caption Analysis in the Settings menu. A check mark next to the option indicates that Closed Caption Analysis is enabled.

---

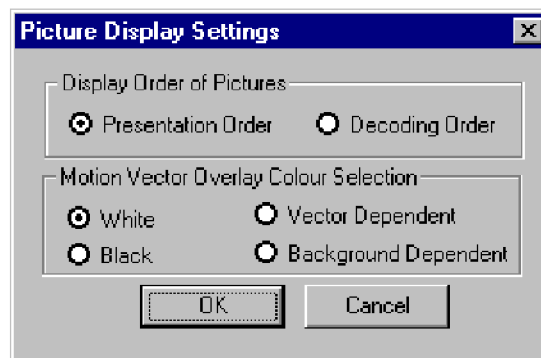
**NOTE.** *By default, Closed Caption Analysis is enabled. It is recommended that it be only enabled when required; disabling it will improve the speed of picture analysis processing.*

*However, disabling and enabling the Closed Caption Analysis feature should only be done when a stream is first opened, not during analysis. Opening the feature during analysis may result in improper analysis.*

---

When Closed Caption Analysis is enabled, the Closed Caption Display tab will be visible in the Slice and MB GOP tab.

4. Ensure that the Picture Display Settings (Settings > Picture Display...) are as shown in the following screenshot:



- Display Order of Pictures > Presentation Order
- Motion Vector Overlay Colour Selection > White

## Selecting Closed Caption Analysis Standard

Two primary forms of Closed Caption Analysis are offered: CC-EIA608 and CC-EIA708. CC-EIA746 support is also supported in the EIA608 mode.

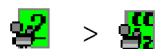
The selection of CC-EIA608 or CC-EIA708 is made from the Closed Caption Display tab available in the Slice and MB GOP tab.

---

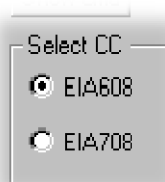
**NOTE.** *Whichever standard is selected, no closed caption content will be displayed until the file has been at least partially analyzed. To start analyzing the stream, select the GOP And Picture tab and press the Go button.*

---

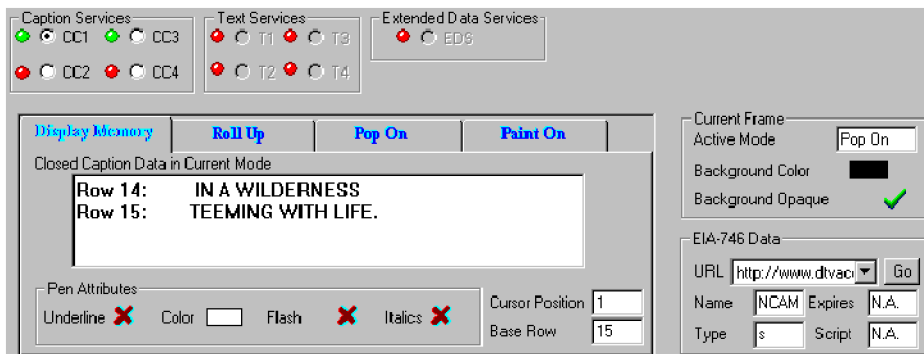
A sign that closed caption content has been detected during analysis is that the Video icon in the navigation tree changes to include a CC symbol:



## CC-EIA608 Support



The following dialog box is displayed below the picture display (in the Closed Caption Display tab) when CC-EIA608 Closed Caption Analysis is enabled:



At the top of the display, the LED icons indicate that closed caption data has been received in the Field and Services sections; green indicates that data has been received.

If data has been received for the current GOP it should be displayed in the Display Memory tab and on the picture display:



The remaining tabs (Roll Up, Pop On and Paint On) display various parameters defining the manner in which the captions will be displayed.

## CC-EIA746 Support

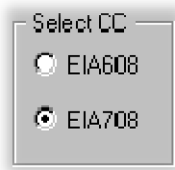
Associated with CC-EIA608 is CC-EIA746 which supports the transmission of URLs (Uniform Resource Locators) within the closed caption data.

The URLs transmitted in the T2 closed caption service are parsed, decoded and displayed in the EIA-746 Data view.

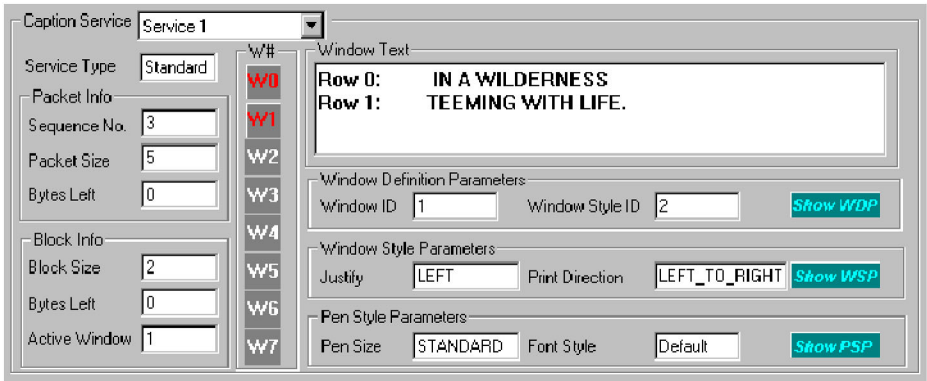


- The attributes shown apply to the URL selected from the drop-down list.
- The selected URL is fetched and displayed on the default Web browser installed on the system.

# CC-EIA708 Support



The following dialog box is displayed below the picture display (in the Closed Caption Display tab) when CC-EIA708 Closed Caption Analysis is enabled:



Details of the fields in the Closed Caption Analysis window are as follows:

- Caption Service**

The service whose details are to be displayed can be selected from the drop-down list.
  
- Packet Info**

Sequence No. The sequence number of the packet from which the current service block has been extracted (for example, Service 1, Service 2, etc).

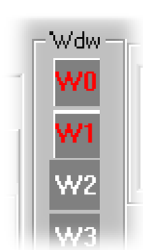
Packet Size The packet size that has been coded in the packet header.

Bytes Left The number of bytes still to be received.
  
- Block Info**

Block size The size of the service block.

Bytes Left The number of bytes still to be received.

Active Window The Window ID which is currently the active window.

**Window Identity**

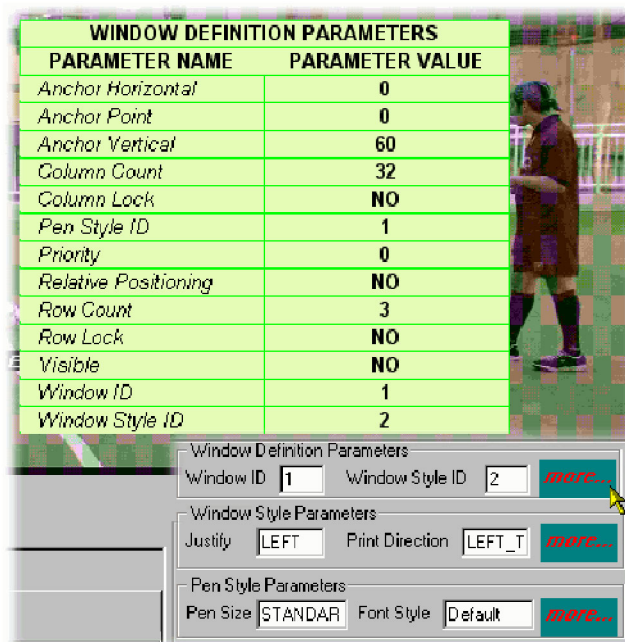
W# The buttons in red in the W# column indicated the defined windows in the received service. The parameters to the right of this column depend on the selection made here.

**Window Text**

The text shown in the current window.

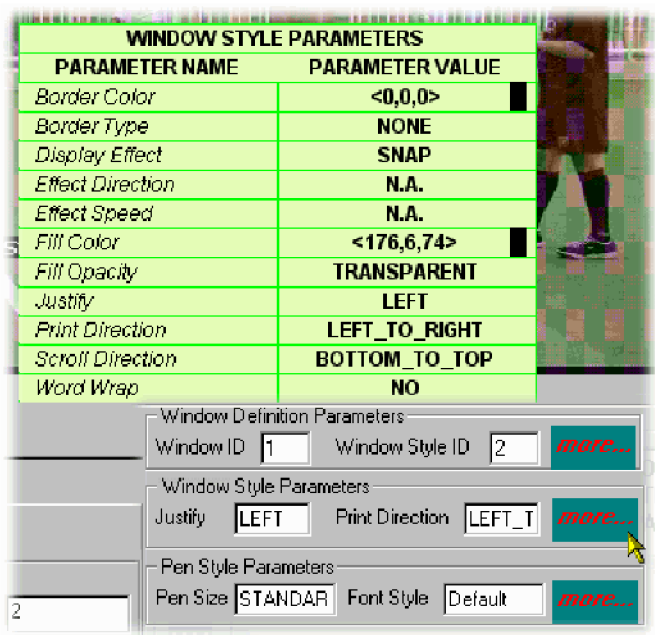
**Window Definition Parameters**

By placing the cursor over the more...field all the parameters related to the window definition can be viewed.



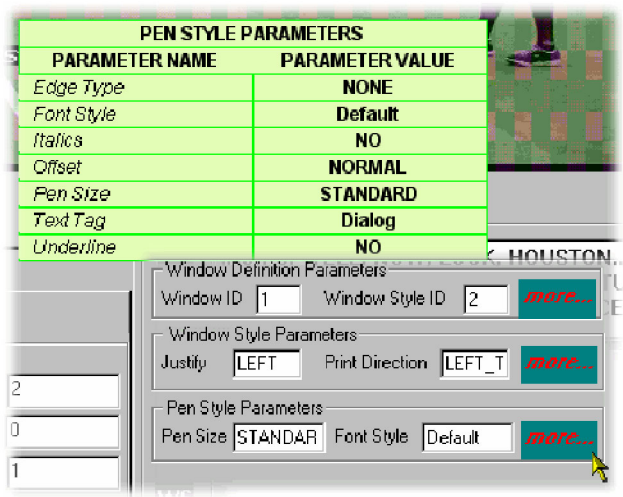
Window Style Parameters

By placing the cursor over the more...field all the parameters related to the window styles can be viewed.



Pen Style Parameters

By placing the cursor over the more...field all the parameters related to the pen styles can be viewed.



## Dumping Closed Caption Statistics

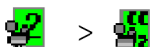
Closed Caption Analysis statistics can be written to file for each standard (EIA608 and EIA708).

---

**NOTE.** *Regardless of which standard is selected, no closed caption statistics can be dumped until the file has been at least partially analyzed. To start analyzing the stream, select the GOP And Picture tab and press the Go button.*

---

A sign that closed caption content has been detected during analysis is that the Video icon in the navigation tree changes to include a CC symbol:



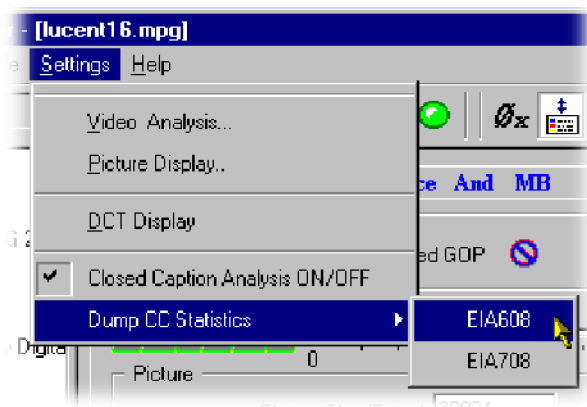
The sequence of actions required for a dump of statistics to be successful is as follows:

1. The Dump CC Statistics option in the Settings menu will only become available when analysis (or partial analysis) has established that Closed Caption data is carried in the stream.
2. A standard must be selected from the Dump CC Statistics option sub-menu, for example, EIA608.
3. A destination file must be specified for the statistics dump.
4. Further analysis must be carried out to provide data for the statistics dump.

The following paragraphs describe the setup required for each standard; however, the previous steps must be adhered to for the dump to be successful.

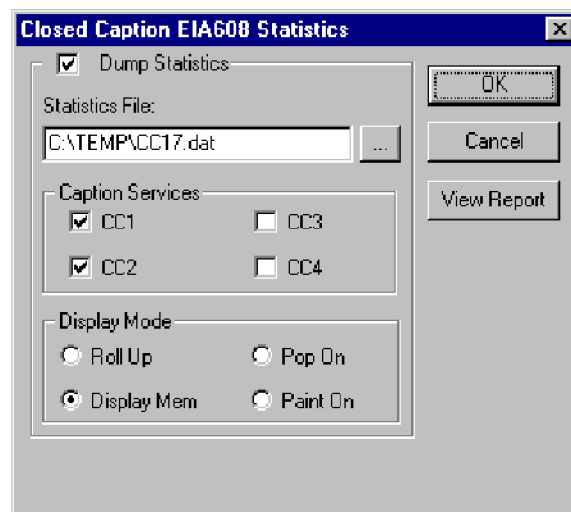
### EIA608 Closed Caption Statistics Dump

1. Select the EIA608 option from the Dump CC Statistics sub-menu.



2. Enable Dump Statistics.



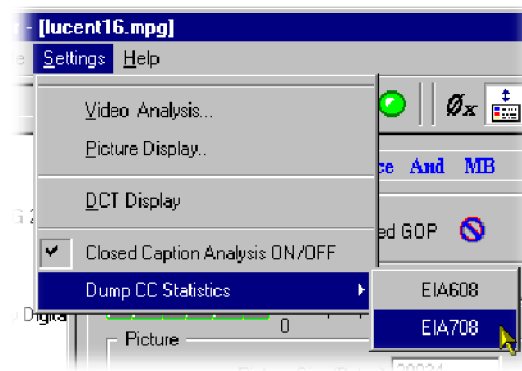


3. Identify a destination file in the Statistics File: field.
4. Enable the parameters to be dumped.
5. Select OK.

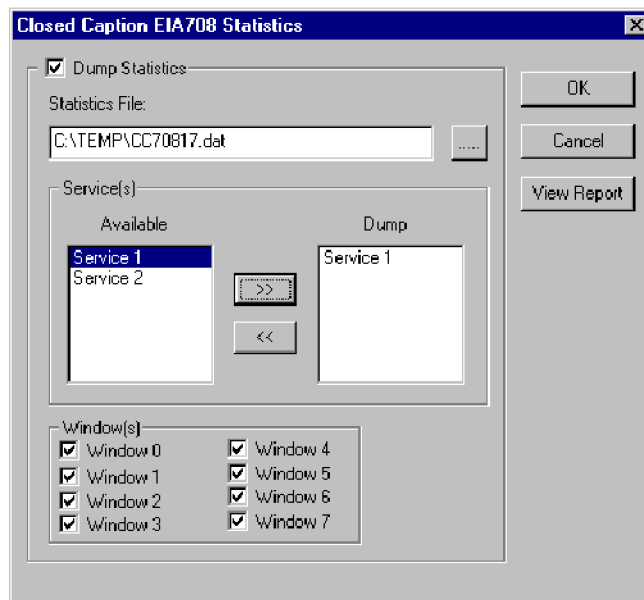
Existing reports (reports that you set up) can be viewed by selecting View Report.

### EIA708 Closed Caption Statistics Dump

1. Select the EIA708 option from the Dump CC Statistics submenu.



2. Enable Dump Statistics.



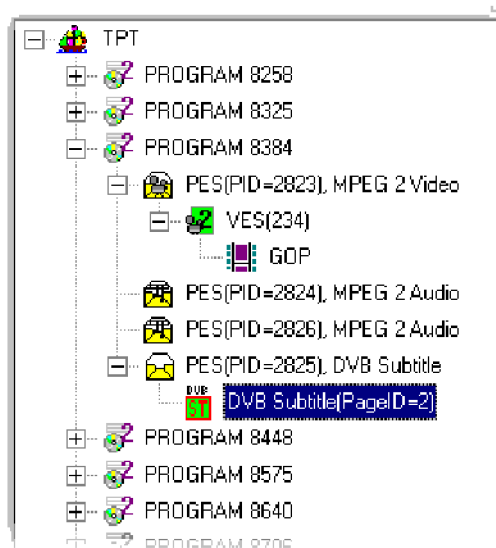
3. Identify a destination file in the Statistics File: field.
4. Enable the parameters to be dumped.
5. Select OK.

Existing reports (that is, reports previously set up) can be viewed by selecting View Report.

## DVB Subtitle Stream Analysis

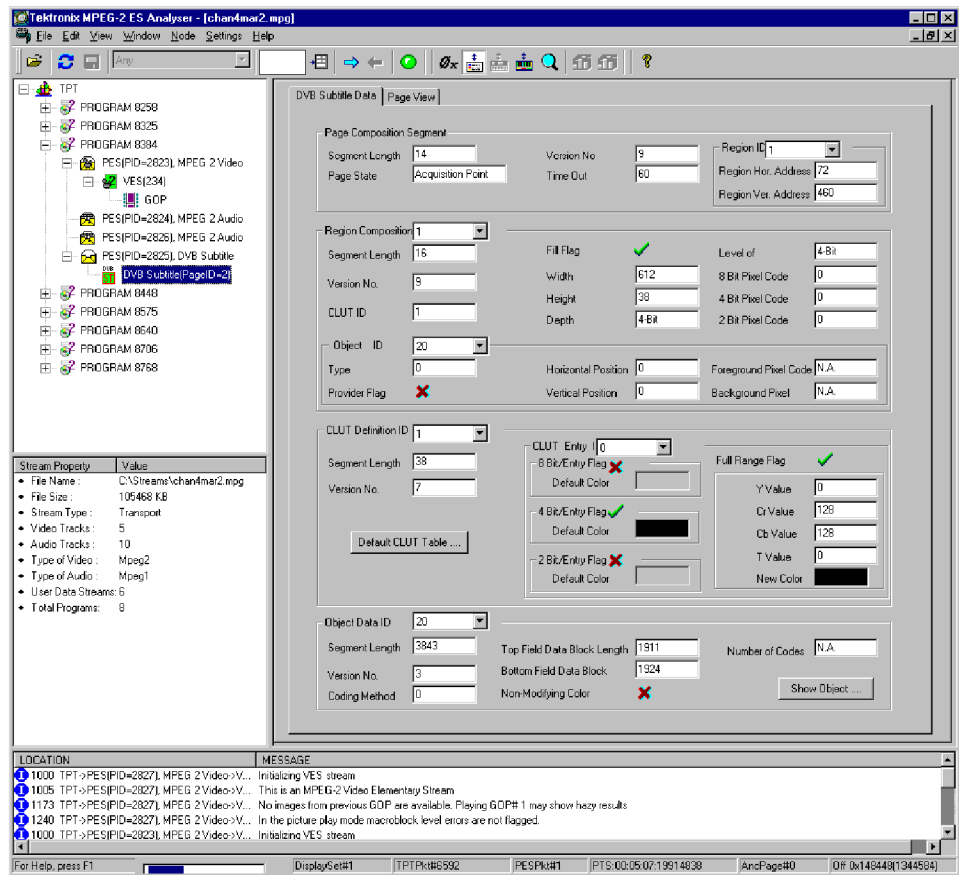
DVB Subtitling provides a means of conveying region-based bit-mapped graphics as MPEG-2 packetized elementary streams (PES). The bit-mapped pixel images are run-length encoded and transmitted with color look-up tables (CLUT) to a decoder where the stream is decoded and the subtitle image rendered with the on-screen display.

When a DVB Subtitle node is revealed and highlighted, the screen shown below is displayed:



**NOTE.** Some streams may show subtitle nodes from which the Page View (described below) cannot display any subtitles.

*This is not an error, it is because the stream is too short to carry the requisite data. If possible, record a longer section of the stream and retry the analysis.*



The working area contains two tabs: DVB Subtitle Data and Page View.

## DVB Subtitle Data Tab

The DVB Subtitle Data tab displays the fields associated with the current display. Access to two areas of detail is provided by pressing the Default CLUT Table... and the Show Object... buttons.

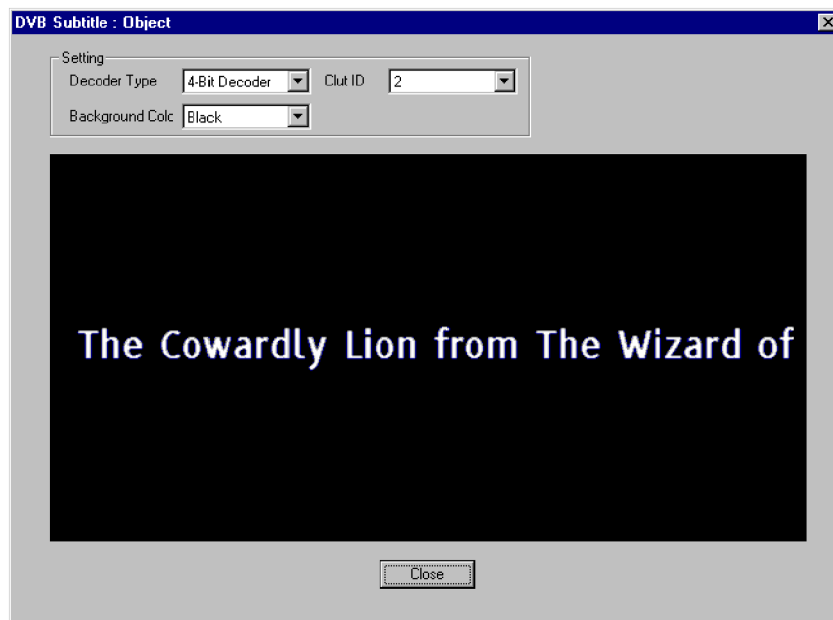
The screenshot shows the 'DVB Subtitle Data' tab with a 'Page View' sub-tab. The interface is organized into several sections:

- Page Composition Segment:**
  - Segment Length: 14
  - Page State: Acquisition Point
  - Version No: 9
  - Time Out: 60
  - Region ID: 1 (dropdown)
  - Region Hor. Address: 72
  - Region Ver. Address: 460
- Region Composition:**
  - Region Composition: 1 (dropdown)
  - Segment Length: 16
  - Version No.: 9
  - CLUT ID: 1
  - Object ID: 20 (dropdown)
  - Type: 0
  - Provider Flag: (red X)
  - Fill Flag: (green checkmark)
  - Width: 612
  - Height: 38
  - Depth: 4-Bit
  - Level of: 4-Bit
  - 8 Bit Pixel Code: 0
  - 4 Bit Pixel Code: 0
  - 2 Bit Pixel Code: 0
  - Horizontal Position: 0
  - Vertical Position: 0
  - Foreground Pixel Code: N.A.
  - Background Pixel: N.A.
- CLUT Definition ID:**
  - CLUT Definition ID: 1 (dropdown)
  - Segment Length: 38
  - Version No.: 7
  - Default CLUT Table .... (button)
  - CLUT Entry ID: 0 (dropdown)
  - 8 Bit/Entry Flag: (red X)
  - 4 Bit/Entry Flag: (green checkmark)
  - 2 Bit/Entry Flag: (red X)
  - Default Color: (color swatches)
  - Full Range Flag: (green checkmark)
  - Y Value: 0
  - Cr Value: 128
  - Cb Value: 128
  - T Value: 0
  - New Color: (color swatch)
- Object Data ID:**
  - Object Data ID: 20 (dropdown)
  - Segment Length: 3843
  - Version No.: 3
  - Coding Method: 0
  - Top Field Data Block Length: 1911
  - Bottom Field Data Block: 1924
  - Non-Modifying Color: (red X)
  - Number of Codes: N.A.
  - Show Object .... (button)

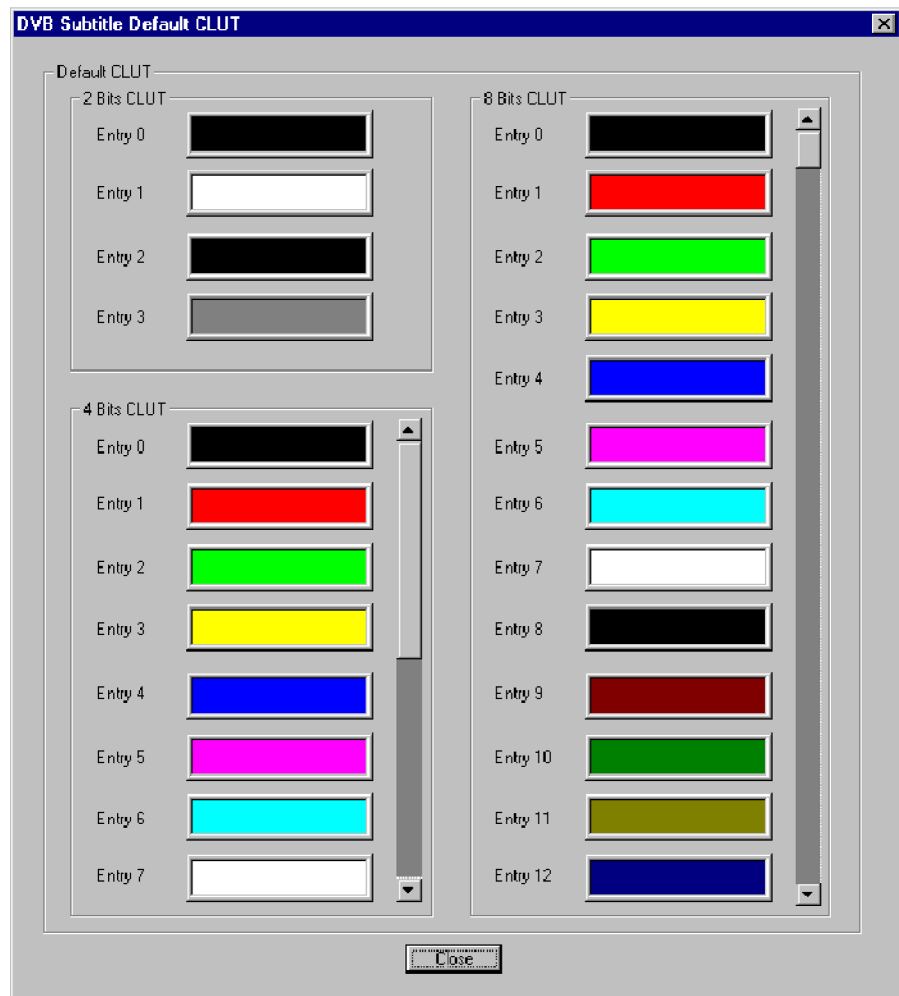
### Object View

The Object View displays a decoded bitmap of the selected object rendered on a blank screen (that is, with no underlying picture). The fields at the top of the dialog box, provide the user with the options of changing the decoder type (2-bit, 4-bit or 8-bit), the background color, and the CLUT identity. As described in the standard, the CLUT is attached to the region, not the object; therefore, the user can see the bitmap using all of the available CLUTs.

The Object view is displayed by selecting the Show Object... button on the DVB Subtitle Data tab.



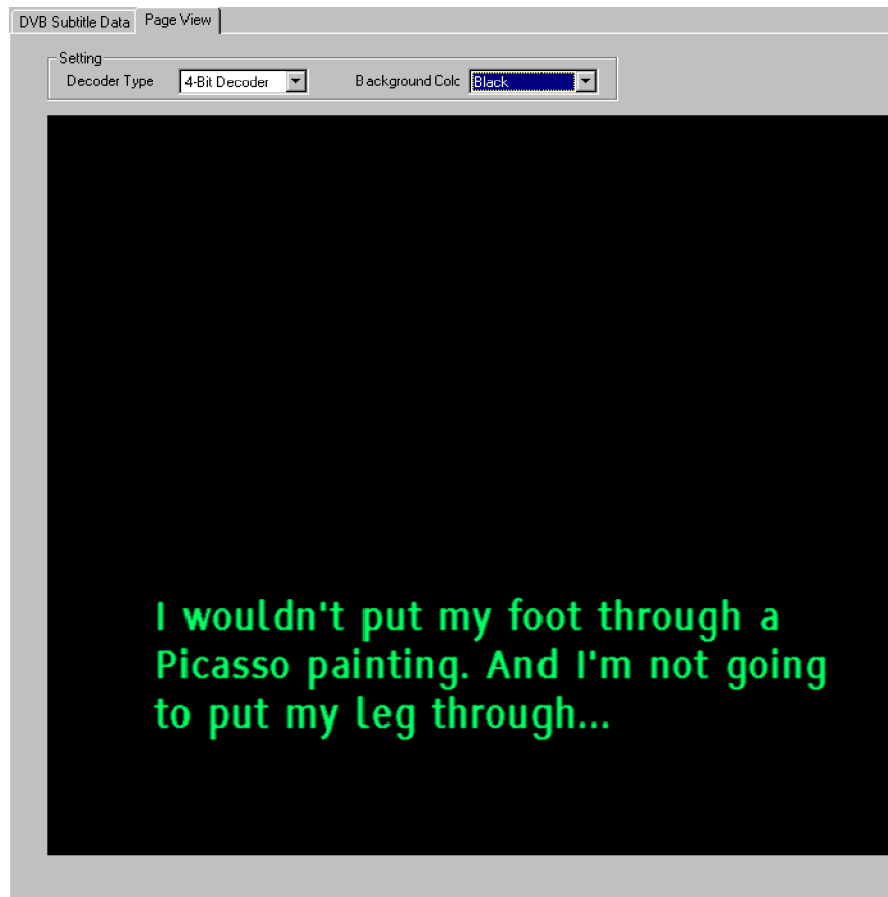
**CLUT View** The Object view is displayed by selecting the Default CLUT table...button on the DVB Subtitle Data tab.



**NOTE.** Subtitles in the UK are colored in a limited set, (red, cyan, green, yellow, white), one for each of four speakers/actors and white for additional speakers/actors.

## Page View Tab

On the Page view tab, the regions listed in the Page Composition Segment area of the DVB Subtitle Data tab are rendered on a blank screen (size 720(H) x 576(W) pixels). The regions and objects are rendered at their actual locations on the blank screen. The user can select the Decoder Type and Background Color from the drop-down lists.



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**NOTE.** Background color is not carried in the broadcast. The user can select a suitable color.

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