



**AWG5000 and AWG7000 Series  
Arbitrary Waveform Generators  
Programmer Manual**



Revision A



077-0061-05





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Arbitrary Waveform Generators  
Programmer Manual**

Revision A  
[www.tek.com](http://www.tek.com)

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# Getting Started



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# Introduction

This online programmer guide provides you with the information to use commands for remotely controlling your instrument. With this information, write computer programs that will perform functions such as setting the front-panel controls, selecting clock source, setting sampling rate, and exporting data for use in other programs. In addition to the traditional GPIB electronic interface, (referred to as the physical GPIB interface), your instrument is provided with a *TekVISA* GPIB-compatible interface, (referred to as the virtual GPIB interface).

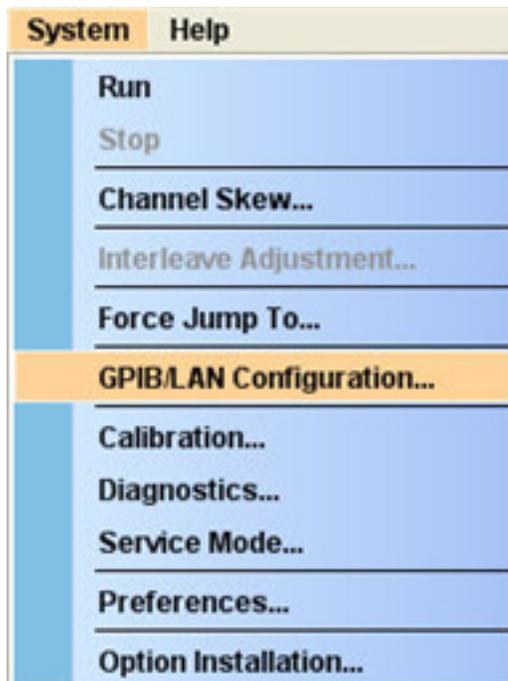
Refer to Documentation for information on related manuals and documents.

The programmer guide is divided into the following major topics (books):

- **Getting Started:** This topic introduces you to the online help and provides basic information about setting up your instrument for remote control.
- **Command Syntax:** This topic provides an overview of the command syntax that you will use to communicate with the instrument and other general information about commands, such as how commands and queries are constructed, how to enter commands, constructed mnemonics, and argument types.
- **Command Groups:** This topic contains all the commands listed in functional groups. Each group consists of an overview of the commands in that group and a table that lists all the commands and queries for that group. Click a command in the listing to display a detailed description of the command.
- **Status and Events:** This topic discusses the status and event reporting system for the GPIB interface. This system informs you of certain significant events that occur within the instrument. Topics that are discussed include registers, queues, event handling sequences, synchronization methods, and messages that the instrument may return, including error messages.
- **Appendices:** This topic contains miscellaneous information, such as a table of the factory initialization (default) settings, and GPIB interface specifications that may be helpful when using remote commands to control the instrument.

# Remote Control

The instrument support GPIB interface and LAN interface. To set the GPIB address, use the **System Menu > GPIB/LAN Configuration** menu.



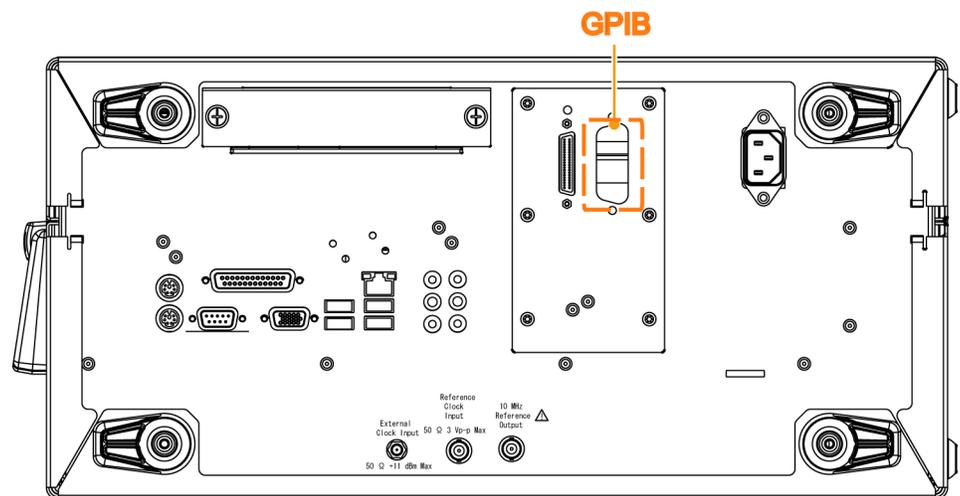
**GPIB Interface** The GPIB enables up to 15 devices (including the controller) to be connected for concurrent use. With the arbitrary waveform generator connected to an external computer via GPIB, use the computer to remotely control your instrument. With the instrument, use the GPIB interface as a controller. See the GPIB Parameters for information on GPIB parameters.

**LAN Interface** The instrument accept two types of Ethernet LAN connections; one is simple (“Raw Socket”) connection, and the other is VXI-11 protocol. See the LAN Parameters for information on LAN parameters.

# GPIB Parameters

To use the GPIB, the instrument require you to configure the GPIB mode and the GPIB address.

- **Talk/Listen:** Select this mode to remotely control your instrument using an external computer as the controller.
- **Off Bus:** Select this mode to electronically disconnect the instrument from the GPIB bus.
- **Address:** This address is a number that allows the software to identify each device connected to the GPIB bus. Specify a unique number from 0 to 30 for each device.

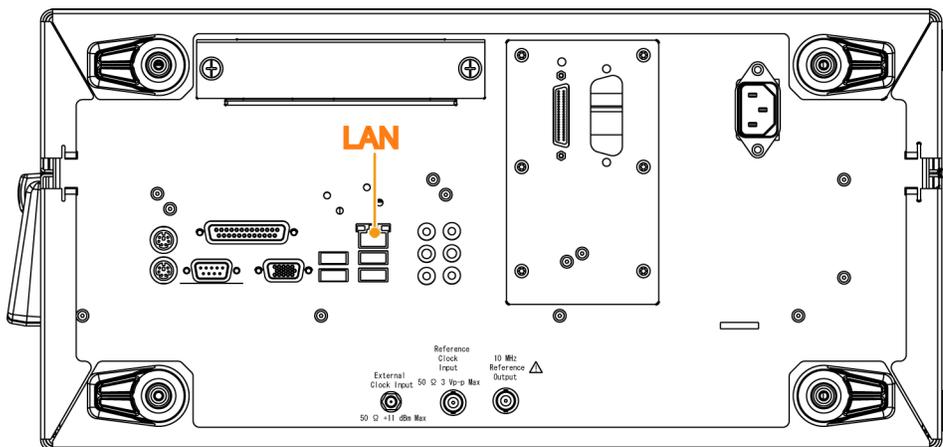


# LAN Parameters

In the instrument, set parameters to start or stop a process that communicates through LAN. The instrument can communicate with LAN using the following methods:

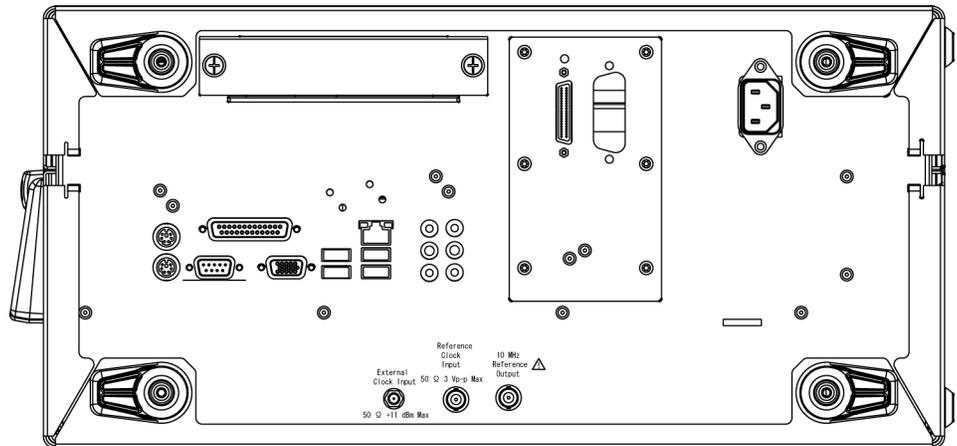
- **VXI-11 Server (LAN):** VXI-11 protocol is used through TekVISA. To use this protocol, TekVISA must also be installed on the remote controller (PC).
- **Raw Socket (LAN):** TCP/IP protocol is used. Use the GPIB/LAN Configuration option to set the socket communication On and Off. Specify the port number for the Raw Socket interface. This port number must be assigned to the application software or the Ethernet driver on the external controller.

By default, the instrument are specified to automatically acquire an IP address by DHCP. Refer to Windows documentation regarding network-related parameters. For TekVISA, refer to the TekVISA manual.



## Connecting to the Instrument using GPIB

Your instrument has a 24-pin GPIB connector on its rear panel. This connector has a D-type shell and conforms to IEEE Std 488.1–1987. Attach an IEEE Std 488.1–1987 GPIB cable to this connector and to your controller as shown in the following figure.



## Setting Up GPIB Communication

Before setting up your instrument for remote communications using the electronic (physical) GPIB interface, you should familiarize yourself with the following GPIB requirements:

- A unique device address must be assigned to each device on the bus. No two devices can share the same device address.
- No more than 15 devices can be connected to any one line.
- One device should be connected for every 6 feet (2 meters) of cable used. No more than 65 feet (20 meters) of cable should be used to connect devices to a bus.
- At least two-thirds of the devices on the network should be powered on while using the network.
- Connect the devices on the network in a star or linear configuration. Do not use loop or parallel configurations.

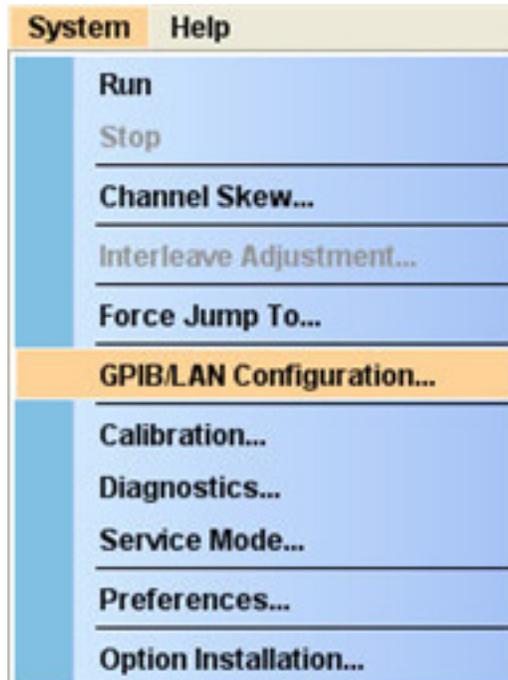
### Setting the GPIB Address

To function correctly, your instrument must have a unique device address. The default settings for the GPIB configuration are:

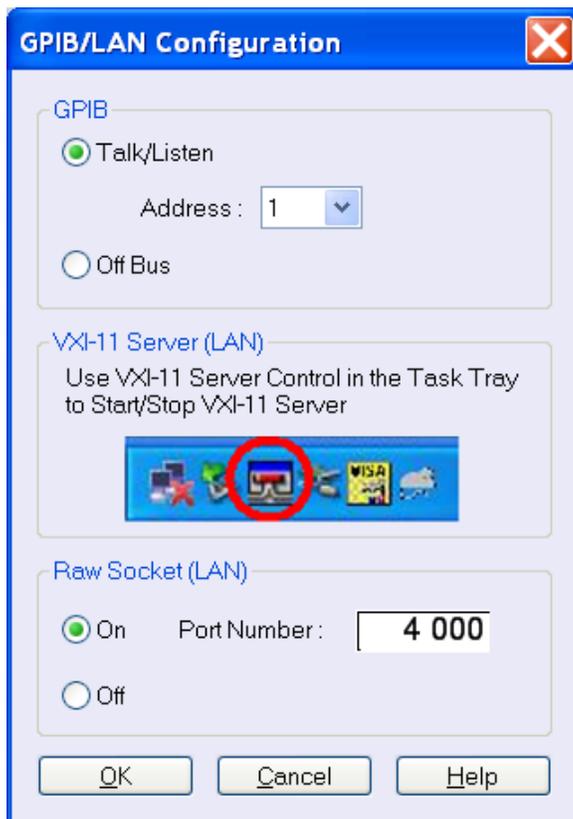
- GPIB Address: 1
- GPIB Mode: Talk/Listen

To change the GPIB address settings, do the following:

1. Select GPIB/LAN Configuration... from the System menu.



2. The GPIB/LAN Configuration dialog box is displayed.



3. Change the GPIB Address to a unique address.
4. Click **OK** button.

# Documentation

Review the following table to locate more information about this product.

<b>To read about</b>	<b>Use these documents</b>
Installation and Operation (overviews)	Read the Quick Start User Manual for general information about how to use your instrument.
In-depth Operation and User Interface Help	Access the user online help from the Help menu for information on virtually all controls and elements on screen. Online help includes detailed instructions for using instrument functions.
Programmer Commands	Access the programmer online guide from the Help menu. The programmer guide includes the syntax of remote commands.
Specifications and Performance Verification Procedures	Read the Technical Reference documents for specifications and the performance verification procedures. These documents are available on the Documentation CD.
Service Procedures	Read the Service Manuals to service the instrument to the module level. The manuals are available on the Tektronix Web site ( <a href="http://www.Tektronix.com/manuals">www.Tektronix.com/manuals</a> ).

## Sample Program

The sample program illustrates methods use to control the arbitrary waveform generator. This program sends waveform data and then starts waveform generation. Access the sample program from Windows Start menu. Select **All Programs > Tektronix > AWG > Examples**.

This program is also included on the Document CD.

---

# Syntax and Commands



# Command Syntax

## Syntax Overview

Control the operations and functions of the instrument through the GPIB and LAN interface using commands and queries. The related topics listed below describe the syntax of these commands and queries. The topics also describe the conventions that the instrument uses to process them. See the Command Groups topic for a listing of the commands by command group or use the index to locate a specific command.

Refer to the following table for the symbols that are used.

**Table 2-1: Syntax symbols and their meanings**

Symbol	Meaning
< >	Defined element
::=	Is defined as
	Exclusive OR
{ }	Group; one element is required
[ ]	Optional; can be omitted
...	Previous elements can be repeated
( )	Comment

## Command and Query Structure

**Overview** Commands consist of set commands and query commands (usually called commands and queries). Commands modify instrument settings or tell the instrument to perform a specific action. Queries cause the instrument to return data and status information.

Most commands have both a set form and a query form. The query form of the command differs from the set form by its question mark on the end. For example, the set command `AWGControl:RRATE` has a query form `AWGControl:RRATE?`. Not all commands have both a set and a query form. Some commands have only set and some have only query.

**Messages** A command message is a command or query name followed by any information the instrument needs to execute the command or query. Command messages may contain five element types, defined in the following table.

**Table 2-2: Message symbols and their meanings**

<b>Symbol</b>	<b>Meaning</b>
<Header>	This is the basic command name. If the header ends with a question mark, the command is a query. The header may begin with a colon (:) character. If the command is concatenated with other commands, the beginning colon is required. Never use the beginning colon with command headers beginning with a star (*).
<Mnemonic>	This is a header subfunction. Some command headers have only one mnemonic. If a command header has multiple mnemonics, a colon (:) character always separates them from each other.
<Argument>	This is a quantity, quality, restriction, or limit associated with the header. Some commands have no arguments while others have multiple arguments. A <space> separates arguments from the header. A <comma> separates arguments from each other.
<Comma>	A single comma is used between arguments of multiple-argument commands. Optionally, there may be white space characters before and after the comma.
<Space>	A white space character is used between a command header and the related argument. Optionally, a white space may consist of multiple white space characters.

**Commands** Commands cause the instrument to perform a specific function or change one of the settings. Commands have the structure:

[ : ] <Header> [ <Space> <Argument> [ <Comma> <Argument> ] . . . ]

A command header consists of one or more mnemonics arranged in a hierarchical or tree structure. The first mnemonic is the base or root of the tree and each subsequent mnemonic is a level or branch off the previous one. Commands at a higher level in the tree may affect those at a lower level. The leading colon (:) always returns you to the base of the command tree.

**Queries** Queries cause the instrument to return status or setting information. Queries have the structure:

[ : ] <Header> ?

[ : ] <Header> ? [ <Space> <Argument> [ <Comma> <Argument> ] . . . ]

## Clearing the Instrument

Use the Device Clear (DCL) or Selected Device Clear (SDC) GPIB functions to clear the Output Queue and reset the instrument to accept a new command or query. Refer to your GPIB library documentation for further details about the Device Clear operation.

## Command Entry

- Rules** The following rules apply when entering commands:
- You can enter commands in upper or lower case.
  - You can precede any command with white space characters. White space characters include any combination of the ASCII control characters 00 through 09 and 0B through 20 hexadecimal (0 through 9 and 11 through 32 decimal).
  - The instrument ignores commands consisting of any combination of white space characters and line feeds.

**Abbreviating** You can abbreviate many instrument commands. Each command in this documentation shows the abbreviations in capitals. For example, enter the command `MMEMOry:CATalog` simply as `MMEM:CAT`.

### Concatenating

Use a semicolon (;) to concatenate any combination of set commands and queries. The instrument executes concatenated commands in the order received. When concatenating commands and queries, follow these rules:

1. Separate completely different headers by a semicolon and by the beginning colon on all commands except the first one. For example, the commands `TRIGGER:IMPedance 50` and `AWGControl:RMODE TRIGGERed`, can be concatenated into the following single command:

```
TRIGGER:IMPedance 50;:AWGControl:RMODE TRIGGERed
```

2. If concatenated commands have headers that differ by only the last mnemonic, abbreviate the second command and eliminate the beginning colon. For example, concatenate the commands `TRIGGER:SOURCE EXTERNAL` and `TRIGGER:POLARity NEGative` into a single command:

```
TRIGGER:SOURCE EXTERNAL;POLARity NEGative
```

The longer version works equally well:

```
TRIGGER:SOURCE EXTERNAL;:TRIGGER:POLARity NEGative
```

3. Never precede a star (\*) command with a colon (:).
4. When you concatenate queries, the responses to all the queries are concatenated into a single response message. For example, if the high level of the marker1 of channel one is 1.0 V and the low level of that is 0.0 V, the concatenated query `SOURCE1:MARKer:VOLTage:HIGH?;SOURCE1:MARKer:VOLTage:LOW?` will return the following:  
1.0;0.0
5. Set commands and queries may be concatenated in the same message. For example, `AWGControl:RMODE SEQUENCE;:SEQUENCE:LENGTH?` is a valid message that sets the run mode to Sequence. The message then queries the length of the sequence. Concatenated commands and queries are executed in the order received.

Here are some invalid concatenations:

- `TRIGGER:SOURCE INTERNAL;AWGControl:RMODE TRIGGERed` (colon missing before `AWGControl`)
- `TRIGGER:SOURCE INTERNAL;:POLARity NEG` (extra colon before `POLARity NEG`)

### Terminating

This documentation uses <EOM> (end of message) to represent a message terminator.

**Table 2-3: Message terminator and meaning**

Symbol	Meaning
<EOM>	Message terminator

For messages sent to the instrument, the end-of-message terminator must be the END message (EOI asserted concurrently with the last data byte). The instrument always terminates messages with LF and EOI. It allows white space before the terminator. For example, it allows CR LF.

## Parameter Types

Parameters are indicated by angle brackets, such as <file\_name>. There are several different types of parameters, as listed in the following table. The parameter type is listed after the parameter. Some parameter types are defined specifically for the instrument command set and some are defined by SCPI.

**Table 2-4: Parameter types, their descriptions, and examples**

Parameter type	Description	Example
Arbitrary block	A block of data bytes	#512234xxxxx... where 5 indicates that the following 5 digits (12234) specify the length of the data in bytes; xxxxx... indicates actual data or #0xxxxx...<LF><&EOI>
Boolean	Boolean numbers or values	ON or ≠ 0 OFF or 0
Discrete	A list of specific values	MINimum, MAXimum
NR1 numeric	Integers	0, 1, 15, -1
NR2 numeric	Decimal numbers	1.2, 3.141, -6.5
NR3 numeric	Floating point numbers	3.1415E+9
NRf numeric	Flexible decimal numbers that may be type NR1, NR2, or NR3	See NR1, NR2, and NR3 examples in this table
String	Alphanumeric characters (must be within quotation marks)	"Testing 1, 2, 3"

### About MIN, MAX

You can also use MINimum and MAXimum keywords in the commands with the “Numeric” parameter. Set the minimum value or the maximum value using these keywords and query these values.

**Block** Several instrument commands use a block argument form (see the following table).

**Table 2-5: Block symbols and their meanings**

Symbol	Meaning
<NZDig>	A nonzero digit character in the range of 1–9
<Dig>	<Dig> A digit character, in the range of 0–9
<DChar>	A character with the hexadecimal equivalent of 00 through FF (0 through 255 decimal) that represents actual data
<Block>	A block of data bytes defined as: <Block> ::= {#<NZDig><Dig>[<Dig>...][<DChar>...]  #0[<DChar>...]<terminator>}

**Arbitrary Block** An arbitrary block argument is defined as:

#<NZDig><Dig>[<Dig>...][<DChar>...]

or

#0[<DChar>...]<terminator>

<NZDig> specifies the number of <Dig> elements that follow. Taken together, the <NZDig> and <Dig> elements form a decimal integer that specifies how many <DChar> elements follow.

#0 means that the <Block> is an indefinite length block. The <terminator> ends the block.

---

**NOTE.** *The arbitrary waveform generators do not support the indefinite format (a block starts with #0).*

---

**Quoted String** Some commands accept or return data in the form of a quoted string, which is simply a group of ASCII characters enclosed by a single quote (') or double quote ("). For example: "this is a quoted string". This documentation represents these arguments as follows:

**Table 2-6: String symbol and meaning**

Symbol	Meaning
<QString >	Quoted string of ASCII text

A quoted string can include any character defined in the 7-bit ASCII character set. Follow these rules when you use quoted strings:

1. Use the same type of quote character to open and close the string. For example: “this is a valid string”.
2. You can mix quotation marks within a string as long as you follow the previous rule. For example, “this is an ‘acceptable’ string”.
3. You can include a quote character within a string simply by repeating the quote.  
For example: “here is a “” mark”.
4. Strings can have upper or lower case characters.
5. If you use a GPIB network, you cannot terminate a quoted string with the END message before the closing delimiter.
6. A carriage return or line feed embedded in a quoted string does not terminate the string, but is treated as just another character in the string.
7. The maximum length of a quoted string returned from a query is 1000 characters.

Here are some invalid strings:

- “Invalid string argument’ (quotes are not of the same type)
- “test<EOI>” (termination character is embedded in the string)

### Units and SI Prefix

If the decimal numeric argument refers to voltage, frequency, impedance, or time, express it using SI units instead of using the scaled explicit point input value format <NR3>. (SI units are units that conform to the System International d’Unites standard.) For example, use the input format 200 mV or 1.0 MHz instead of 200.0E-3 or 1.0E+6, respectively, to specify voltage or frequency.

Omit the unit when you describe commands, but include the SI unit prefix. Enter both uppercase and lowercase characters. The following list shows examples of units you can use with the commands.

- V for voltage (V).
- HZ for frequency (Hz).
- OHM for impedance (ohm).
- S for time (s).
- DBM for power ratio.
- PCT for %.
- VPP for Peak-to-Peak Voltage (V p-p).
- UIPP for Peak-to-Peak, Unit is UI (UI p-p).
- UIRMS for RMS, Unit is UI (UIrms).
- SPP for Peak-to-Peak, Unit is second (s p-p).
- SRMS for RMS, Unit is second (srms).
- V/NS for SLEW's unit (V/ns).

In the case of angles, use RADian and DEGree. The default unit is RADian. The SI prefixes, which must be included, are shown in the following table. You can enter both uppercase and lowercase characters.

**Table 2-7: SI prefixes and their indexes**

SI prefix <sup>1</sup>	Corresponding power
EX	10 <sup>18</sup>
PE	10 <sup>15</sup>
T	10 <sup>12</sup>
G	10 <sup>9</sup>
MA	10 <sup>6</sup>
K	10 <sup>3</sup>
M	10 <sup>-3</sup>
U <sup>2</sup>	10 <sup>-6</sup>
N	10 <sup>-9</sup>
P	10 <sup>-12</sup>
F	10 <sup>-15</sup>
A	10 <sup>-18</sup>

<sup>1</sup> Note that the prefix m/M indicates 10<sup>-3</sup> when the decimal numeric argument denotes voltage or time, but indicates 10<sup>6</sup> when it denotes frequency.

<sup>2</sup> Note that the prefix u/U is used instead of "µ".

Since M (m) can be interpreted as 1E-3 or 1E6 depending on the units, use mV for V, and MHz for Hz.

The SI prefixes need units.

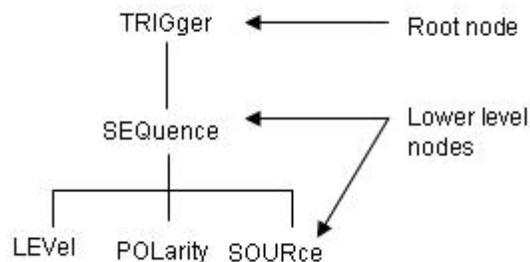
correct: 10MHz, 10E+6Hz, 10E+6

incorrect: 10M

## SCPI Commands and Queries

The arbitrary waveform generator uses a command language based on the SCPI standard. The SCPI (Standard Commands for Programmable Instruments) standard was created by a consortium to provide guidelines for remote programming of instruments. These guidelines provide a consistent programming environment for instrument control and data transfer. This environment uses defined programming messages, instrument responses and data formats that operate across all SCPI instruments, regardless of manufacturer.

The SCPI language is based on a hierarchical or tree structure that represents a subsystem (see following figure). The top level of the tree is the root node; it is followed by one or more lower-level nodes.



You can create commands and queries from these subsystem hierarchy trees. Commands specify actions for the instrument to perform. Queries return measurement data and information about parameter settings.



# Command Groups

## Control group commands

Use the following commands to control operating modes:

**Table 2-8: Control group commands and their descriptions**

<b>Command</b>	<b>Description</b>
<a href="#">AWGControl:APPLication:RUN</a>	Executes the specified application
<a href="#">AWGControl:APPLication:STATe?</a>	Returns the running state of the specified application
<a href="#">AWGControl:CLOCK:DRATe</a>	Sets or returns the divider rate for the external oscillator
<a href="#">AWGControl:CLOCK:PHASe[:ADJust]</a>	Sets or returns the clock phase adjust
<a href="#">AWGControl:CLOCK:SOURce</a>	Sets or returns the clock source
<a href="#">AWGControl:COMPIle</a>	Executes the commands in the specified equation file
<a href="#">AWGControl:CONFigure:CNUMber?</a>	Returns the number of channels available on the instrument
<a href="#">AWGControl:DC[n]::STATe]</a>	Sets or returns the DC state
<a href="#">AWGControl:DC[n]:VOLTag[:LEVel]:IMMediate]:OFFSet</a>	sets or returns the DC output level
<a href="#">AWGControl:DOUtput[n]::STATe]</a>	Outputs the raw waveform in the DAC of the specified channel
<a href="#">AWGControl:ENHanced:SEQuence:JMODE</a>	Sets or returns the jump mode
<a href="#">AWGControl:EVENT:DJUMp:DEFine</a>	Associates an event pattern with the jump target for Dynamic Jump
<a href="#">AWGControl:EVENT:JMODE</a>	Sets or returns the event jump mode
<a href="#">AWGControl:EVENT:SOFTware[:IMMediate]</a>	Executes the sequencer jump to the specified element index
<a href="#">AWGControl:EVENT:TABLE[:IMMediate]</a>	Generates an event forcibly in the table jump mode
<a href="#">AWGControl:INTerleave:ADJustment:AMPLitude</a>	Sets or returns the interleave adjustment amplitude
<a href="#">AWGControl:INTerleave:ADJustment:PHASe</a>	Sets or returns the interleave adjustment phase
<a href="#">AWGControl:INTerleave[:STATe]</a>	Enables or disables the interleave state for channels
<a href="#">AWGControl:INTerleave:ZERoing</a>	Sets or removes the zeroing option for the interleave mode
<a href="#">AWGControl:RMODE</a>	Sets or returns the run mode of the arbitrary waveform generator

**Table 2-8: Control group commands and their descriptions (cont.)**

<b>Command</b>	<b>Description</b>
<a href="#">AWGControl:RRATe</a>	Sets or returns the repetition rate of the arbitrary waveform generator
<a href="#">AWGControl:RRATe:HOLD</a>	Sets or returns the hold property of repetition rate
<a href="#">AWGControl:RSTate?</a>	Returns the state of the arbitrary waveform generator or sequencer
<a href="#">AWGControl:RUN[:IMMEDIATE]</a>	Initiates the output of a waveform or a sequence
<a href="#">AWGControl:SEQuencer:POSition?</a>	Returns the current position of the sequencer
<a href="#">AWGControl:SEQuencer:TYPE?</a>	Returns the type of the arbitrary waveform generator's sequencer
<a href="#">AWGControl:SNAME?</a>	Returns the current setup file name of the arbitrary waveform generator
<a href="#">AWGControl:SREStore</a>	Restores the arbitrary waveform generator's setting from a specified settings file
<a href="#">AWGControl:SSAVe</a>	Saves the arbitrary waveform generator's setting to a specified settings file
<a href="#">AWGControl:STOP[:IMMEDIATE]</a>	Stops the output of a waveform or a sequence

## Calibration Group Commands

Use the following calibration commands to calibrate the arbitrary waveform generator:

**Table 2-9: Calibration group commands and their descriptions**

<b>Command</b>	<b>Description</b>
<a href="#">*CAL?</a>	Performs an internal calibration of the arbitrary waveform generator and returns the status
<a href="#">CALibration[:ALL]</a>	Performs a full calibration of the arbitrary waveform generator

## Diagnostic Group Commands

Use the following diagnostic commands to control self-test diagnostic routines:

Table 2-10: Diagnostic group commands and their descriptions

Command	Description
<a href="#">DIAGnostic:DATA?</a>	Returns the result of a self test
<a href="#">DIAGnostic[:IMMEDIATE]</a>	Executes selected self test routines
<a href="#">DIAGnostic:SElect</a>	Selects the self-test routines
<a href="#">*TST?</a>	Executes a self test

## Display Group Commands

Use the following display commands to set the display state of waveform and sequence windows on the instrument:

Table 2-11: Display group commands and their descriptions

Command	Description
<code>DISPlay[:WINDow[1 2]][:STATe]</code>	Minimizes or restores the sequence or waveform window of the arbitrary waveform generator

## Event Group Commands

Use the following event commands to configure external event input and generate an event:

Table 2-12: Event group commands and their descriptions

Command	Description
<code>EVENT[:IMMediate]</code>	Generates a forced event
<code>EVENT:IMPedance</code>	Sets or returns the impedance of the external event input
<code>EVENT:JTIMing</code>	Sets or returns the jump timing
<code>EVENT:LEVel</code>	Sets or returns the event level
<code>EVENT:POLarity</code>	Sets or returns the polarity of event signal

## Instrument Group Commands

Use the following instrument commands to set or return the coupled state of instrument models:

Table 2-13: Instrument group commands and their descriptions

Command	Description
<code>INSTrument:COUPlE:SOURce</code>	Sets or returns the coupled state for a channel

## Mass Memory Group Commands

Use the following mass memory commands to read/write data from/to hard disk on the instrument:

Table 2-14: Mass Memory group commands and their descriptions

Command	Description
MMEMory:CATalog?	Returns the current contents and state of the mass storage media
MMEMory:CDIRectory	Sets or returns the current directory of the file system on the arbitrary waveform generator
MMEMory:DATA	Sets or returns block data to/from the file in the current mass storage device
MMEMory:DELeTe	Deletes a file or directory from the instrument's hard disk
MMEMory:IMPorT	Imports a file into arbitrary waveform generator's setup as a waveform
MMEMory:IMPorT:PARAmeter:FREQUency[:UPDate][:STATe]	Sets or queries FREQUency parameter that decides whether frequency is modified during waveform import
MMEMory:IMPorT:PARAmeter:LEVel[:UPDate]:CHANnel	Sets or queries the channel of which the amplitude and offset values are selected to be updated during import
MMEMory:IMPorT:PARAmeter:LEVel[:UPDate][:STATe]	Sets or queries LEVel parameter that decides whether amplitude and offsets are modified during waveform import
MMEMory:IMPorT:PARAmeter:LEVel[:UPDate]:TYPE	Sets or queries the data to be imported. It also sets or queries which data's amplitude and offset values are selected for update during RSA file import.
MMEMory:IMPorT:PARAmeter:NORMalize	Sets or queries whether waveform data are to be normalized
MMEMory:IMPorT:PARAmeter:RESampling:FREQUency	Sets or queries the sampling rate parameter for resampling
MMEMory:IMPorT:PARAmeter:RESampling[:STATe]	Sets or queries the resampling state for waveform import
MMEMory:MDIRectory	Creates a new directory in the current path on the mass storage system
MMEMory:MSIS	Selects a mass storage device used by all MMEMory commands

## Output Group Commands

Use the following output commands to set or return the characteristics of the output port of the arbitrary waveform generator:

**Table 2-15: Output group commands and their descriptions**

Command	Description
<code>OUTPut[n]:FILTer[:LPASs]:FREQuency</code>	Sets or returns the low pass filter frequency of the filter
<code>OUTPut[n][:STATe]</code>	Sets or returns the output state of the arbitrary waveform generator

## Sequence Group Commands

Use the following sequence commands to define and edit a sequence:

**Table 2-16: Sequence group commands and their descriptions**

Command	Description
<code>SEquence:ELEMEnt[n]:GOTO:INDex</code>	Sets or retrieves the target index for the GOTO command of the sequencer
<code>SEquence:ELEMEnt[n]:GOTO:STATe</code>	Sets or retrieves the GOTO state of the sequencer
<code>SEquence:ELEMEnt[n]:JTARget:INDex</code>	Sets or retrieves the target index for the sequencer's event jump operation
<code>SEquence:ELEMEnt[n]:JTARget:TYPE</code>	Sets or queries the target type for the jump
<code>SEquence:ELEMEnt[n]:LOOP:COUNT</code>	Sets or queries the loop count
<code>SEquence:ELEMEnt[n]:LOOP:INFinite</code>	Sets or returns the infinite looping state for a sequence element
<code>SEquence:ELEMEnt[n]:TWAit</code>	Sets or returns the wait trigger state for an element on or off
<code>SEquence:ELEMEnt[n]:WAVEform[m]</code>	Sets or returns the waveform for a sequence element
<code>SEquence:JUMP[:IMMEdiate]</code>	Executes the sequencer jump to the specified element index
<code>SEquence:LENGth</code>	Sets or returns the sequence length

### Sequence Commands

The following set of commands provides ways to create and edit the waveform sequences in the instruments. When the instrument runs a sequence, it outputs the waveforms in the order defined in the sequence.

To run a sequence, the instrument must be first put in the Sequence mode. This can be done by using either the instrument interface or the `AWGControl:RMODE SEQUENCE` command. Once the instrument is in the Sequence mode, it uses either the hardware or the software sequencer to execute the sequence. Query the current sequencer type using the `AWGControl:SEQUENCER:TYPE?` command. However, it is not possible to select the sequencer type.

There is only one sequence defined for an instrument. This is common to all channels. Refer to the AWG7000 and AWG5000 Series Arbitrary Waveform Generators Quick Start User Manuals for a discussion on sequencing waveforms.

## Creating and Working with Sequences

To create a sequence programmatically, first set the sequence length using `SEQUENCE:LENGTH(?)` command. This creates a sequence of specified length. At this stage all elements of the sequence will have their parameters set to default values. The default values are as follows:

**Table 2-17: Sequence element parameters and their default values**

Sequence element parameter name	Default value	Remote command to query or set the parameter
CH 1 Waveform	""	<a href="#">SEQUENCE:ELEMENT[n]:WAVEform[m]</a>
CH 2 Waveform	""	<a href="#">SEQUENCE:ELEMENT[n]:WAVEform[m]</a>
Trigger Wait State	0	<a href="#">SEQUENCE:ELEMENT[n]:TWAit</a>
Infinite loop flag	0	<a href="#">SEQUENCE:ELEMENT[n]:LOOP:INFinite</a>
Loop count	1	<a href="#">SEQUENCE:ELEMENT[n]:LOOP:COUNt</a>
Event Jump Type	OFF	<a href="#">SEQUENCE:ELEMENT[n]:JTARget:TYPE</a>
Event Jump target index	1	<a href="#">SEQUENCE:ELEMENT[n]:JTARget:INDex</a>
Go To target Index	1	<a href="#">SEQUENCE:ELEMENT[n]:GOTO:INDex</a>

To learn how to use the commands to create a sequence, refer to the individual command descriptions.

## Source Group Commands

Use the following source commands to set and query the waveform or marker output parameter:

**Table 2-18: Source group commands and their descriptions**

Command	Description
<a href="#">[SOURce[1]]:FREQuency[:CW]:FIXed</a>	Sets or returns the sampling frequency of the arbitrary waveform generator
<a href="#">[SOURce[1]]:ROSCillator:FREQuency</a>	Selects the reference oscillator frequency
<a href="#">[SOURce[1]]:ROSCillator:MULTIplier</a>	Sets or returns the reference oscillator multiplier rate
<a href="#">[SOURce[1]]:ROSCillator:SOURce</a>	Selects the reference oscillator source
<a href="#">[SOURce[1]]:ROSCillator:TYPE</a>	Selects the type of the reference oscillator

**Table 2-18: Source group commands and their descriptions (cont.)**

<b>Command</b>	<b>Description</b>
[SOURce[n]]:COMBine:FEED	Adds the signal from an external input to the output of the channel
[SOURce[n]]:DAC:RESolution	Sets or returns the DAC resolution
[SOURce[n]]:DELay[:ADJust]	Sets or returns the delay (in seconds) of the analog output
[SOURce[n]]:DELay:POINts	Sets or returns the delay (in points) of the analog output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude]	Sets or returns the amplitude of digital output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH	Sets or returns the high digital output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW	Sets or returns the low digital output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet	Sets or returns the offset of digital output
[SOURce[n]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]	Sets or returns the amplitude of digital output
[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH	Sets or returns the high digital output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW	Sets or returns the low digital output
[SOURce[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet	Sets or returns the offset of digital output
[SOURce[n]]:FUNction:USER	Sets or returns the waveform to waveform memory
[SOURce[n]]:MARKer[1 2]:DELay	Sets or returns the marker delay
[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate][:AMPLitude]	Sets the marker amplitude
[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH	Sets the marker high level
[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW	Sets the marker low level
[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:OFFSet	Sets the marker offset
[SOURce[n]]:PDELay:HOLD	Sets or returns which parameter is retained when sampling rate or waveform length is changed
[SOURce[n]]:PHASe[:ADJust]	Sets or returns the phase of the analog output
[SOURce[n]]:SKEW	Sets or returns the skew for the waveform associated with a channel

Table 2-18: Source group commands and their descriptions (cont.)

Command	Description
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:AMPLitude	Sets or returns the amplitude for the waveform associated with a channel
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:HIGH	Sets or returns the high voltage level for the waveform associated with a channel
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:LOW	Sets or returns the low voltage level for the waveform associated with a channel
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:OFFSet	Sets or returns the offset for the waveform associated with a channel
[SOURce[n]]:WAVeform	Sets or returns the output waveform from the current waveform list for each channel when Run Mode is not Sequence

## Status Group Command

The external controller uses the status commands to coordinate operation between the arbitrary waveform generator and other devices on the bus. The status commands set and query the registers/queues of the arbitrary waveform generator event/status reporting system. For more information about registers and queues, see Status and Event reporting section.

Table 2-19: Status group commands and their descriptions

Command	Description
*CLS	Clears all event registers and queues
*ESE	Sets or queries the status of Event Status Enable Register (ESER)
*ESR?	Returns the status of Standard Event Status Register (SESR)
*SRE	Sets or queries the bits in Service Request Enable Register (SRER)
*STB?	Returns the contents of Status Byte Register (SBR)
STATus:OPERation:CONDition?	Returns the contents of the Operation Condition Register (OCR)
STATus:OPERation:ENABle	Sets or returns the mask for the Operation Enable Register (OENR)
STATus:OPERation[:EVENT]?	Returns the contents of Operation Event Register (OEVR)
STATus:PRESet	Sets the OENR and QENR registers
STATus:QUESTionable:CONDition?	Returns the status of the Questionable Condition Register (QCR)

**Table 2-19: Status group commands and their descriptions (cont.)**

Command	Description
STATUS:QUESTIONABLE:ENABLE	Sets or returns the mask for Questionable Enable Register (QENR)
STATUS:QUESTIONABLE[:EVENT]?	Returns the status of the Questionable Event (QEVN) Register and clears it

## Subsequence Group Commands

Use the following subsequence commands to define and edit a subsequence:

**Table 2-20: Subsequence group commands and their descriptions**

Command	Description
SEQUENCE:ELEMENT[n]:SUBSEQUENCE	Sets or returns the subsequence for a sequence element
SLIST:SUBSEQUENCE:DELETE	Deletes the subsequence from the currently loaded setup
SLIST:SUBSEQUENCE:NEW	Creates a new subsequence
SLIST:SUBSEQUENCE:LENGTH	Sets or returns the size of the subsequence
SLIST:SUBSEQUENCE:TSTAMP?	Returns the time stamp of the subsequence
SLIST:NAME?	Returns the name of the subsequence corresponding to the specified index in the subsequence list
SLIST:SIZE?	Returns the size of the subsequence list
SLIST:SUBSEQUENCE:ELEMENT[n]:LOOP:COUNT	Sets or returns the loop count for the specified subsequence element
SLIST:SUBSEQUENCE:ELEMENT[n]:WAVEFORM[n]	Sets or returns the waveform for an element of the subsequence

## Synchronization Group Commands

The external controller uses the synchronization commands to prevent external communication from interfering with arbitrary waveform generator operation.

**Table 2-21: Synchronization group commands and their descriptions**

Command	Description
*OPC	Ensures the completion of the first command before the second command is issued
*WAI	Prevents the arbitrary waveform generator from executing further commands until all pending commands are executed

## System Group Commands

Use the following system commands to control miscellaneous instrument functions:

**Table 2-22: System group commands and their descriptions**

Command	Description
*IDN?	Returns identification information for the arbitrary waveform generator
*OPT?	Returns the implemented options for the arbitrary waveform generator
*RST	Resets the arbitrary waveform generator to its default state
SYSTem:DATE	Sets or returns the system date
SYSTem:ERRor[:NEXT]?	Retrieves and returns data from the error and event queues
SYSTem:KLOCK	Locks or unlocks the keyboard and front panel of the arbitrary waveform generator
SYSTem:TIME	Sets or returns the system time
SYSTem:VERSion?	Returns the SCPI version number to which the command conforms

## Trigger Group Commands

Use the following trigger commands synchronize the arbitrary waveform generator actions with events:

**Table 2-23: Trigger group commands and their descriptions**

Command	Description
*TRG	Generates a trigger event ABORt Stops waveform generation when the AWG is in gated mode
ABORt	Stops waveform generation when the AWG is in gated mode
TRIGger[:SEQuence][:IMMediate]	Generates a trigger event
TRIGger[:SEQuence]:IMPedance	Sets or returns the trigger impedance
TRIGger[:SEQuence]:LEVel	Sets or returns the trigger input level (threshold)
TRIGger[:SEQuence]:MODE	Sets or returns the trigger timing
TRIGger[:SEQuence]:POLarity	Sets or returns the trigger input polarity
TRIGger[:SEQuence]:SLOPe	Sets or returns the trigger slope
TRIGger[:SEQuence]:SOURce	Sets or returns the trigger source

**Table 2-23: Trigger group commands and their descriptions (cont.)**

Command	Description
TRIGger[:SEquence]:TIMer	Sets or returns the internal trigger rate (trigger interval)
TRIGger[:SEquence]:WVALue	Sets or returns the output data position of a waveform while the instrument is in the waiting-for-trigger state

## Waveform Group Commands

Use the following waveform commands to create and transfer waveforms between the instrument and the external controller:

**Table 2-24: Waveform group commands and their descriptions**

Command	Description
WLISt:NAME?	Returns the waveform name of an element in the waveform list
WLISt:SIZE?	Returns the size of the waveform list
WLISt:WAVeform:DATA	Transfers waveform data from external controller into the waveform list or from the waveform list to the external control program
WLISt:WAVeform:DELeTe	Deletes the waveform from the currently loaded setup
WLISt:WAVeform:LENGth?	Returns the size of the waveform
WLISt:WAVeform:MARKer:DATA	Sets or queries the waveform marker data
WLISt:WAVeform:NEW	Creates a new empty waveform in the waveform list of current setup
WLISt:WAVeform:NORMalize	Normalizes a waveform that exists in the waveform list of the current setup.
WLISt:WAVeform:PREDeFined?	True or false based on whether the waveform is predefined
WLISt:WAVeform:RESAmple	Resamples a waveform that exists in the waveform list of the current setup.
WLISt:WAVeform:TSTamp?	Returns the time stamp of the waveform
WLISt:WAVeform:TYPE?	Returns the type of the waveform

**Waveform Data Format**

The instrument support two types of waveform data – Integer format and Floating Point format.

Integer format is useful when you want to transfer data faster. It also speeds up restoring data from AWG setup file (.AWG file) thereby making loading faster. Loading data into hardware memory is also faster in the integer format because the integer format is the same as the hardware data format and no conversion is necessary.

Floating point format is helpful while editing the waveform because it gives more resolution for editing operations.

The integer data format is shown in the following table. It occupies two bytes per waveform data point. In the figure, “D” refers a data bit and “M” refers to a marker bit. Note that in the 10-bit DAC resolution, marker bits are ignored. However, the bit settings of the marker are not altered and are restored when you switch back to the 8-bit mode.

**Table 2-25: Integer data format**

Byte offset 1								Byte offset 0							
7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
8-bit DAC								M2 M1 D7 D6 D5 D4 D3 D2 D1 D0							
10-bit DAC								D9 D8 D7 D6 D5 D4 D3 D2 D1 D0							
14-bit DAC								M2 M1 D13 D12 D11 D10 D9 D8 D7 D6 D5 D4 D3 D2 D1 D0							

Floating data format is the same as the IEEE 754 single precision format. It occupies 4 bytes per waveform data point. It stores normalized data without any scaling. When the waveform in real data format is output, the data is rounded off to the nearest integer value and clipped to fit the DAC range.

The waveforms in the real format retains normalized values. The format for the waveform analog data in the real format is IEEE754 single precision.

The real data format is shown in the following table.

**Table 2-26: Real data format**

Byte offset 3				Byte offset 2				Byte offset 1				Byte offset 0			
IEEE754 single precision format (32 bits)															
Byte offset 4															
7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
M2		M1													

DAC resolution affects the way hardware interprets the bits in the waveform. Therefore it is necessary to reload waveforms once the DAC resolution is modified. To understand how to change the DAC resolution, see the [\[SOURCE\[n\]\]:DAC:RESolution](#) command. To understand how to load a waveform into hardware memory see the [\[SOURCE\[n\]\]:WAVEform](#) command.

**Byte Order During Transfer**      Waveform data is always transferred in LSB first format.

**Transferring Waveforms in Chunks**      When transferring large waveforms, it is convenient to send waveform data in chunks. This allows better memory management and enables you to stop the transfer before it is completed. It also helps the external controller to report the progress of the operation to the user.

The [WLISt:WAVEform:DATA](#) command accepts parameters that makes it possible for control programs to send data in any chunk size. The Size parameter of this command sets the chunk size. The StartIndex parameter sets the first data point of each chunk. Note that using StartIndex and Size, it is also possible to transfer only a part of the waveform. Though it is possible to transfer any arbitrary-sized waveform data to an AWG5000 or AWG7000 Series instrument (up to an allowed upper limit), there are certain conditions to load the waveform to hardware waveform memory or sequence memory. See the [\[SOURCE\[n\]\]:WAVEform](#) and [SEQuence:ELEMent\[n\]:WAVEform\[m\]](#) commands to understand the waveform sizes that are allowed in each case.

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# Command Descriptions

## ABORt (No Query Form)

This command stops waveform generation when the arbitrary waveform generator is in gated mode. This is equivalent to releasing the Trig button on the front panel when the instrument is in gated mode.

**Group** Trigger

**Syntax** ABORt

**Related Commands** [TRIGger\[:SEQUence\]\[:IMMEDIATE\], \\*TRG](#)

**Examples** ABORT resets the trigger system.

## AWGControl:APPLication:RUN (No Query Form)

This command executes the specified application.

**Group** Control

**Syntax** AWGControl:APPLication:RUN <application\_name>

**Related Commands** [AWGControl:APPLication:STATe?](#)

**Arguments** <application\_name>::=<string> specifies the application to be executed.

**Examples** AWGCONTROL:APPLICATION:RUN "SERIALXPRESS" runs the SerialXpress application.

## AWGControl:APPLication:STATe? (Query Only)

This query returns the running state of the specified application.

**Group** Control

**Syntax** AWGControl:APPLICATION:STATE? <application\_name>

**Related Commands** [AWGControl:APPLICATION:RUN](#)

**Arguments** <application\_name>::=<string>

**Returns** <Boolean>  
 0 indicates False  
 1 indicates True

**Examples** AWGCONTROL:APPLICATION:STATE? "SERIALXPRESS" might return 1 indicating that the SerialXpress application is running.

## AWGControl:CLOCK:DRATE

This command and query sets or returns the divider rate for the external oscillator. Divider rate is applicable only when the reference oscillator source is external. Only 1, 2, 4, 8... are valid values.

Errors for the AWG5000 series are -222 and -224. The -222, which is out of range, is produced when a value is greater than 32 and less than or equal to 256. Any non-power of 2 value creates a -224 error. For the AWG7000 series, there is no out of range error and any non-power of 2 and greater than 256 produces a -224.

**Group** Control

**Syntax** AWGControl:CLOCK:DRATE <divider\_rate>  
 AWGControl:CLOCK:DRATE?

**Related Commands** [AWGControl:CLOCK:SOURce](#)

**Arguments** <divider\_rate>::=<NR1>  
 At \*RST, this returns the minimum value.

**Returns** <NR1>

**Examples**    `AWGCONTROL:CLOCK:DRATE 8` sets the divider rate to 8.  
`AWGCONTROL:CLOCK:DRATE?` returns 8.

## **AWGControl:CLOCK:PHASe[:ADJust] (AWG7000B and AWG7000C Series only)**

This command and query sets or returns the clock phase adjust. It is used to adjust the internal clock phase of the instrument to synchronize or align timing with external devices.

When the sampling rate is below 375 MS/s, the instrument may take a few minutes to execute the command or to set the sampling rate. Spurious in the output signal may increase if you set the clock phase to any value other than 0 (zero) with the interleave in On state.

**Group**    Control

**Syntax**    `AWGControl:CLOCK:PHASe[:ADJust] <NR3>`  
`AWGControl:CLOCK:PHASe[:ADJust]?`

**Arguments**    <NR3>

The setting range of NR3 is  $\pm 72,000$  degrees ( $\pm 200$  clocks), and the resolution is 0.1 degree.

At \*RST, this returns 0 degree.

**Returns**    <NR3>

**Examples**    `AWGCONTROL:CLOCK:PHASE:ADJUST 120` sets the clock phase adjustment value to 120 degrees.

`AWGCONTROL:CLOCK:PHASE:ADJUST?` returns 1.20000000E+002, indicating that the clock phase adjustment value is 120 degrees.

## **AWGControl:CLOCK:SOURce**

This command and query sets or returns the clock source. When the clock source is internal, the arbitrary waveform generator's internal clock is used to generate the clock signal. If the clock source is external, the clock signal from an external oscillator is used.

**Group**    Control

**Syntax**     `AWGControl:CLOCK:SOURce <source>`  
                  `AWGControl:CLOCK:SOURce?`

**Related Commands**     [AWGControl:APPLication:STATe?](#)

**Arguments**     `<source>::={EXTernal|INTernal}`  
                  `EXTernal` specifies that the clock signal from external oscillator is used.  
                  `INTernal` specifies that the clock signal is generated internally.  
                  At \*RST, this value is set to `INTernal`.

**Returns**     `EXT|INT`

**Examples**     `AWGCONTROL:CLOCK:SOURCE EXTERNAL` sets the clock source to `EXTernal`.  
                  `AWGCONTROL:CLOCK:SOURCE?` returns `EXT`.

## AWGControl:COMPIle (No Query Form)

This command executes the commands in the specified equation file. This command executes the WPL contents of the specified file name, returning when the commands in the file have been executed.

**Group**     `Control`

**Syntax**     `AWGControl:COMPIle <filename>`

**Arguments**     `<filename>::=<string>`

**Examples**     `AWGCONTROL:COMPILE "SIN.EQU"` compiles the equation file named "sin.equ".

## AWGControl:CONFigure:CNUMBER? (Query Only)

This query returns the number of channels available on the instrument. It returns the count of channels even when they are disabled. However, interleaved channels are not included in the count.

**Group**     `Control`

<b>Syntax</b>	AWGControl:CONFigure:CNUMBER?
<b>Related Commands</b>	None
<b>Returns</b>	<NR1> Returns 1, 2, or 4 depending on the model.
<b>Examples</b>	AWGCONTROL:CONFIGURE:CNUMBER? might return 2.

## AWGControl:DC[n][:STATE]

This commands and query sets or returns the output state of one of the four DC outputs. Use this command to turn off or turn on the DC outputs.

The value of n = 1|2|3|4

The output state is common for all DC outputs. Therefore, irrespective of the value used for 'n' in the command, all DC outputs are switched on or switched off at once.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:DC[n][:STATE] <state> AWGControl:DC[n][:STATE]?
<b>Related Commands</b>	<a href="#">AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet</a>
<b>Arguments</b>	<state> ::= <Boolean> 0 indicates OFF 1 indicates ON At *RST, this returns 0.
<b>Returns</b>	<state>
<b>Examples</b>	AWGCONTROL:DC1:STATE 1 sets the DC1 output to On.

## AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet

This command and query sets or returns the DC output level.

The value of n = 1|2|3|4.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet <offset> AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet?
<b>Related Commands</b>	<a href="#">AWGControl:DC[n]:STATe</a>
<b>Arguments</b>	<offset>::=<NR3> the value will be between -3.0 V to +5.0 V. At *RST, this returns 0 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	AWGCONTROL:DC1:VOLTAGE:OFFSET 1.0V sets the DC1 level to 1.0 V. AWGCONTROL:DC1:VOLTAGE:OFFSET? might return 1.00000000E+000.

## AWGControl:DOUTput[n][:STATe]

This command enables the raw DAC waveform outputs for the specified channel.

The query form of this command returns the status of raw DAC waveform output for the specified channel. When the state is ON, offset and filter settings for the channel are ignored.

This command is not supported on the instruments with Option 02 or Option 06.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:DOUTput[n][:STATe] <state> AWGControl:DOUTput[n][:STATe]?
<b>Related Commands</b>	<a href="#">[SOURCE[n]:VOLTage[:LEVel][:IMMediate]:OFFSet</a> , <a href="#">OUTPut[n]:FILTer[:LPASs]:FREQUency</a>

<b>Arguments</b>	<p><code>&lt;state&gt;::= &lt;Boolean&gt;</code></p> <p>0 indicates OFF</p> <p>1 indicates ON</p> <p>At *RST, this returns 0.</p>
<b>Returns</b>	<code>&lt;state&gt;</code>
<b>Examples</b>	<p><code>AWGCONTROL:DOUTPUT1:STATE 1</code> causes the instrument to output raw DAC waveform from Channel 1.</p>

## AWGControl:ENHanced:SEquence:JMODE

This command and query sets or returns the jump mode.

This command is available for the AWG5012B, AWG5000C, and AWG7000C with option 09. This command is provided for compatibility with the AWG400/500/600/700 series instruments.

The query form will return `TABL` when the instrument is in the Table Jump mode, otherwise `LOG` will be returned.

<b>Group</b>	Control
<b>Syntax</b>	<p><code>AWGControl:ENHanced:SEquence:JMODE &lt;jump_mode&gt;</code></p> <p><code>AWGControl:ENHanced:SEquence:JMODE?</code></p>
<b>Arguments</b>	<p><code>&lt;jump_mode&gt;::={LOGic TABLe SOFTware}</code></p> <p><code>LOGic</code> or <code>SOFTware</code> activates Event Jump. The jump target defined in the sequence definition will be the target of Event Jump.</p> <p><code>TABLe</code> activates Table Jump. The Table Jump definition is used as the jump target.</p> <p>At *RST, this returns <code>LOGic</code>.</p>
<b>Returns</b>	<code>&lt;jump_mode&gt;</code>
<b>Examples</b>	<p><code>AWGCONTROL:ENHANCED:SEQUENCE:JMODE TABLe</code> sets the jump mode to Table.</p> <p><code>AWGCONTROL:ENHANCED:SEQUENCE:JMODE?</code> might return <code>TABL</code> if the instrument is in the Table Jump mode.</p>

## AWGControl:EVENT:DJUMP:DEFine (No Query Form)

This command associates an event pattern with the jump target for Dynamic Jump. The query returns the jump target associated to the specified <event\_pattern>.

<b>Group</b>	Control								
<b>Syntax</b>	AWGControl:EVENT:DJUMP:DEFine <event_pattern>,<jump_target> AWGControl:EVENT:DJUMP:DEFine? <event_pattern>								
<b>Arguments</b>	<p>event_pattern::=&lt;NR1&gt;. The values ranges between 0 and 511. This parameter specifies the event pattern to make an event jump. The event bits are mapped to the integer value as follows:</p> <div style="text-align: center;"> <table border="0"> <tr> <td></td> <td style="text-align: center;">MSB</td> <td style="text-align: center;">LSB</td> <td></td> </tr> <tr> <td>Event bits</td> <td style="text-align: center;">———</td> <td style="text-align: center;">———</td> <td style="text-align: center;">———8 76543210</td> </tr> </table> </div> <p>jump_target::=&lt;NR1&gt;. The values are -1 and 1 to maximum sequence length. This parameter specifies the sequence index as the jump target. If -1 is specified, the event jump for the specified &lt;event_pattern&gt; is cancelled.</p> <p>At *RST, all definitions are cancelled.</p>		MSB	LSB		Event bits	———	———	———8 76543210
	MSB	LSB							
Event bits	———	———	———8 76543210						
<b>Examples</b>	<p>AWGCONTROL:EVENT:DJUMP:DEFINE 15,3 sets the jump target index to third sequence element for the event pattern 00001111.</p> <p>AWGCONTROL:EVENT:DJUMP:DEFINE? 15 might return 3.</p>								

## AWGControl:EVENT:JMODE

This command and query sets or returns the event jump mode.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:EVENT:JMODE <jump_mode> AWGControl:EVENT:JMODE?
<b>Arguments</b>	<p>jump_mode::={EJUMP   DJUMP}</p> <p>EJUMP sets the Jump Mode to Event Jump. The jump targets defined in the sequence definition table will be used as the jump target. In this mode, the instrument behavior for the event jump is the same as that of the AWG7000/AWG5000 series.</p>

DJUMP sets the Jump Mode to Dynamic Jump. The Dynamic Jump target definitions are used as the jump target. This is also known as Table Jump.

The jump command is always available in both the modes.

At \*RST, this returns EJUMP.

**Examples**    `AWGCONTROL:EVENT:JMODE DJUMP` sets the Jump Mode to Dynamic Jump.

## AWGControl:EVENT:SOFTWARE[:IMMEDIATE] (No Query Form)

This command executes the sequencer jump to the specified element index.

**Group**    Control

**Syntax**    `AWGControl:EVENT:SOFTWARE[:IMMEDIATE] <target>`

**Related Commands**    [SEQUENCE:JUMP\[:IMMEDIATE\]](#)

**Arguments**    `<target>::=<NR1>`

**Examples**    `AWGCONTROL:EVENT:SOFTWARE:IMMEDIATE 10` forces the sequencer to jump to index number 10.

## AWGControl:EVENT:TABLE[:IMMEDIATE] (No Query Form)

This command forcibly generates an event in the Table Jump mode.

This command is available for the AWG5012B, AWG5000C, and AWG7000C with option 09. If the instrument (with option 09) is not in the Table Jump mode, this command will generate a setting conflict error. To set the Jump mode, use the [AWGControl:ENHanced:SEQUENCE:JMODE](#) command.

This command is provided for compatibility with the AWG400/500/600/700 series instruments. The same functionality can be invoked by the [EVENT\[:IMMEDIATE\]](#) command.

---

**NOTE.** *The Table Jump definition cannot be created or edited using a remote command or the screen interface. The Table Jump definition is derived from the \*.SEQ file. Refer to the User Online Help for more information on the Table Jump definition and SEQ file format.*

---

<b>Group</b>	Control
<b>Syntax</b>	<code>AWGControl:EVENT:TABLE[:IMMEDIATE]</code>
<b>Related Commands</b>	<a href="#">AWGControl:ENHanced:SEQuence:JMODE</a> , <a href="#">EVENT[:IMMEDIATE]</a>
<b>Examples</b>	<code>AWGCONTROL:EVENT:TABLE[:IMMEDIATE]</code> generates an event signal for Table Jump.

## AWGControl:INTERleave:ADJUSTment:AMPLitude

This command and query sets or returns the interleave adjustment amplitude.

This command is available only for Option 06. This setting is only valid when the interleave state is On.

<b>Group</b>	Control
<b>Syntax</b>	<code>AWGControl:INTERleave:ADJUSTment:AMPLitude &lt;NR3&gt;</code> <code>AWGControl:INTERleave:ADJUSTment:AMPLitude?</code>
<b>Related Commands</b>	<a href="#">AWGControl:INTERleave[:STATE]</a> , <a href="#">AWGControl:INTERleave:ZEROing</a>
<b>Arguments</b>	<code>&lt;NR3&gt;</code> Range is between 0.5 Vpp to 1.0 Vpp when Zeroing is OFF. 0.25 Vpp to 0.5 Vpp when Zeroing is ON. At *RST, this returns 0 Vpp.
<b>Returns</b>	<code>&lt;NR3&gt;</code>
<b>Examples</b>	<code>AWGCONTROL:INTERLEAVE:ADJUSTMENT:AMPLITUDE 1</code> sets the interleave adjustment amplitude to 1 volts. <code>AWGCONTROL:INTERLEAVE:ADJUSTMENT:AMPLITUDE?</code> returns <code>0.00000000E+000</code> , indicating that the interleave adjustment amplitude is 0 volts.

## AWGControl:INTerleave:ADJustment:PHASe

This command and query sets or returns the interleave adjustment phase.

This command is available only for Option 06. This setting is only valid when the interleave state is On.

**Group** Control

**Syntax** AWGControl:INTerleave:ADJustment:PHASe <NR3>  
AWGControl:INTerleave:ADJustment:PHASe?

**Related Commands** [AWGControl:INTerleave\[:STATe\]](#)

**Arguments** <NR3>  
At \*RST, this returns 0 degree.

**Returns** <NR3>

### Examples

AWGCONTROL:INTERLEAVE:ADJUSTMENT:PHASE 120 sets the interleave adjustment phase to 120 degrees.

AWGCONTROL:INTERLEAVE:ADJUSTMENT:PHASE? returns 1.20000000E+002, indicating that the interleave adjustment phase is 120 degrees.

## AWGControl:INTerleave[:STATe]

This command and query sets or returns the interleave state for channels. This is available only on the AWG7000 series with option 06 instruments.

When Interleave is ON, the output of CH1 and CH2 are mixed at the output circuit to achieve twice the sampling rate. When interleave state is switched on, then:

- Sampling rate is set to the nearest valid value
- Waveform remains as before
- Sequence pointing to CH2 waveform becomes “Empty”
- Channel count becomes 1
- Coupled channels lose the coupled state

---

**NOTE.** Switching the interleave state from ON to OFF will not restore the sequence CH2 waveforms. Also once the coupled state is lost, it is not restored.

Marker data cannot be interleaved.

Only even marker data is output when the interleave state is ON.

---

**Group** Control

**Syntax** AWGControl:INTERleave[:STATE] <state>  
 AWGControl:INTERleave[:STATE]?

**Related Commands** [AWGControl:INTERleave:ZERoing](#)

**Arguments** <state>::=<Boolean>

0 indicates OFF

1 indicates ON

At \*RST, this returns 0.

**Returns** <state>

**Examples** AWGCONTROL:INTERLEAVE:STATE 1 sets the instrument to interleave mode.

## AWGControl:INTERleave:ZERoing

This command and query sets or returns the state for zeroing when in the interleave mode.

---

**NOTE.** This command is available only on the AWG7000 series with option 06 instruments.

Setting Zeroing to ON will change the amplitude setting range when interleaving is done. When Zeroing is OFF, amplitude is not affected by the interleave state.

Setting the zeroing state to ON is a trade-off between bandwidth and signal quality.

---

**Group** Control

**Syntax** `AWGControl:INTERleave:ZEROing <state>`  
`AWGControl:INTERleave:ZEROing?`

**Related Commands** [AWGControl:INTERleave\[:STATe\]](#)

**Arguments** `<state>::=<Boolean>`  
 0 indicates OFF  
 1 indicates ON  
 At \*RST, this returns 0.

**Returns** `<state>`

**Examples** `AWGCONTROL:INTERLEAVE:ZEROING 1` turns on the zeroing function.

## AWGControl:RMODE

This command and query sets or returns the run mode of the arbitrary waveform generator.

**Group** Control

**Syntax** `AWGControl:RMODE`  
`{CONTinuous|TRIGgered|GATed|SEQUence|ENHanced}`  
`AWGControl:RMODE?`

**Related Commands** [AWGControl:RUN\[:IMMEDIATE\]](#), [AWGControl:STOP\[:IMMEDIATE\]](#), `*TRG`, [\[SOURCE\[n\]\]:FUNCTION:USER](#)

**Arguments** `CONTinuous` sets Run Mode to Continuous.  
`TRIGgered` sets Run Mode to Triggered.  
`GATed` sets Run Mode to Gated.  
`SEQUence` sets Run Mode to Sequence.  
`ENHanced` is provided only for the compatibility with AWG400/500/600/700 series. In the response, SEQ is returned even if ENH is specified in the command.  
 At \*RST, this value is `CONTinuous`.

**Returns** CONT|TRIG|GAT|SEQ

**Examples** AWGCONTROL:RMODE TRIGGERED sets the instrument Run mode to Triggered.  
 AWGCONTROL:RMODE? returns CONT if the instrument is in continuous mode.  
 The following table lists the run modes and their descriptions:

Argument	Description
CONTinuous	Selects the continuous mode, which continuously outputs the waveform. The external trigger, including the FORCE TRIGGER button and the corresponding remote commands, has no effect.
TRIGgered	Sets the triggered mode, which outputs one waveform cycle for each trigger.
GATed	Selects the gated mode, which continuously outputs the waveform or sequence as long as the trigger remains enabled. The trigger remains effective as long as any of the following events occur: <ul style="list-style-type: none"> <li>■ The FORCE TRIGGER button remains pressed</li> <li>■ A valid external gate signal remains input</li> <li>■ The TRIGGER[:SEQUENCE][:IMMEDIATE] or *TRIG command has been executed but an ABORT command has not yet been issued</li> </ul>
SEQuence	Selects the sequence mode, which outputs the waveform according to the sequence file specified with the SOURCE:FUNCTION:USER command. If the sequence file is not loaded, this mode is the same as the triggered mode.

## AWGControl:RRATE

This command and query sets or returns the repetition rate of the arbitrary waveform generator.

**Group** Control

**Syntax** AWGControl:RRATE <repetition\_rate>  
 AWGControl:RRATE?

**Related Commands** [SOURCE[1]]:FREQUENCY[:CW]:FIXED

<b>Arguments</b>	<repetition_rate>::=<NR3> At *RST, this value is 10 MHz.
<b>Returns</b>	<NR3>
<b>Examples</b>	AWGCONTROL:RRATE 1000000 sets the repetition rate to 1MHz. AWGCONTROL:RRATE? returns 1E+6.

## AWGControl:RRATE:HOLD

This command and query sets or returns the hold property of repetition rate. Setting this to ON keeps the repetition rate of the instrument constant even when the waveform size changes. This causes the sampling rate to change. When this is OFF, the repetition rate changes when the waveform length changes.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:RRATE:HOLD <hold_state> AWGControl:RRATE:HOLD?
<b>Related Commands</b>	<a href="#">AWGControl:RRATE</a>
<b>Arguments</b>	<hold_state>::=<Boolean> 0 indicates OFF 1 indicates ON At *RST, this returns 0.
<b>Returns</b>	<NR1>
<b>Examples</b>	AWGCONTROL:RRATE:HOLD 1 sets the instrument repetition rate to Hold.

## AWGControl:RSTate? (Query Only)

This query returns the run state of the arbitrary waveform generator or the sequencer.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:RState?
<b>Related Commands</b>	<a href="#">AWGControl:RMODE</a> , <a href="#">AWGControl:RUN[:IMMEDIATE]</a>
<b>Returns</b>	<NR1> 0 indicates that the instrument has stopped. 1 indicates that the instrument is waiting for trigger. 2 indicates that the instrument is running.
<b>Examples</b>	AWGCONTROL:RSTATE? might return 0 if the instrument waveform generation is stopped.

### AWGControl:RUN[:IMMEDIATE] (No Query Form)

This command initiates the output of a waveform or a sequence. This is equivalent to pressing Run/Stop button on the front panel. The instrument can be put in the run state only when output waveforms are assigned to channels.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:RUN[:IMMEDIATE]
<b>Related Commands</b>	<a href="#">AWGControl:STOP[:IMMEDIATE]</a> , <a href="#">[SOURCE[n]]:WAVEFORM</a>
<b>Examples</b>	AWGCONTROL:RUN puts the instrument in the run state.

### AWGControl:SEQuencer:POStion? (Query Only)

This query returns the current position of the sequencer.

<b>Group</b>	Control
<b>Syntax</b>	AWGControl:SEQuencer:POStion?

**Related Commands** [AWGControl:SEQuencer:TYPE?](#)

**Returns** <NR1>  
At \*RST, this value is 1.

**Examples** `AWGCONTROL:SEQUENCER:POSITION?` might return 100.

## AWGControl:SEQuencer:TYPE? (Query Only)

This query returns the type of the arbitrary waveform generator's sequencer. The sequence is executed by the hardware sequencer whenever possible.

**Group** Control

**Syntax** `AWGControl:SEQuencer:TYPE?`

**Related Commands** None

**Returns** HARDware indicates that the instrument is in the hardware sequencer mode.  
SOFTware indicates that the instrument is in the software sequencer mode.  
At \*RST, this value is HARDware.

**Examples** `AWGCONTROL:SEQUENCER:TYPE?` might return HARD if the instrument is in the hardware sequencer mode.

## AWGControl:SNAME? (Query Only)

This query returns the current setup file name of the arbitrary waveform generator. The response contains the full path for the file including the disk drive.

**Group** Control

**Syntax** `AWGControl:SNAME?`

**Related Commands** [AWGControl:SSAVe](#), [AWGControl:SREStore](#)

**Returns** <file\_name>,<msus>  
 <file\_name>::=<string>  
 <msus> (mass storage unit specifier)::=<string>  
 At \*RST, this values is "", "C:"

**Examples** AWGCONTROL : SNAME? might return the following response:  
 "\my\project\awg\setup\a1.awg", "D:"

## AWGControl:SREStore (No Query Form)

This command restores the arbitrary waveform generator’s setting from a specified settings file. The drive may be a local or a network drive. If the full path is not specified, the file will be stored in the current path.

**Group** Control

**Syntax** AWGControl:SREStore <file\_name>[,<msus>]

**Related Commands** [AWGControl:SNAME?](#), [AWGControl:SSAVe](#)

**Arguments** <file\_name>::=<string>  
 <msus> (mass storage unit specifier)::=<string>

**Examples** AWGCONTROL : SRESTORE "Setup1.Awg"

## AWGControl:SSAVe (No Query Form)

This command saves the arbitrary waveform generator’s setting to a specified settings file. The drive may be a local or a network drive. If full path is not specified, the file will be stored in the current path.

**Group** Control

**Syntax** AWGControl:SSAVe <file\_name>[,<msus>]

**Related Commands** [AWGControl:SREStore](#), [AWGControl:SNAME?](#)

<b>Arguments</b>	<file_name>::=<string> <msus> (mass storage unit specifier)::=<string>
<b>Examples</b>	AWGCONTROL:SSAVE "\my\project\awg\setup\x.awg", "D:" will save the current setup to "D:\my\project\awg\setup\x.awg".

## AWGControl:STOP[:IMMEDIATE] (No Query Form)

This command stops the output of a waveform or a sequence.

**Group** Control

**Syntax** AWGControl:STOP[:IMMEDIATE]

**Related Commands** [AWGControl:RUN\[:IMMEDIATE\]](#)

**Examples** AWGCONTROL:STOP:IMMEDIATE stops the output of a waveform.

## \*CAL? (Query Only)

This query does an internal calibration of the arbitrary waveform generator and returns a status that indicates whether the calibration was completed successfully.

**Group** Calibration

**Syntax** \*CAL?

**Related Commands** [CALibration\[:ALL\]](#)

**Returns** <NR1>  
0 indicates no error.

**Examples** \*CAL? performs an internal calibration and returns results. For example, it might return 0, which indicates that the calibration completed without any errors.

## CALibration[:ALL]

This command does a full calibration of the arbitrary waveform generator. In its query form, the command does a full calibration and returns a status indicating the success or failure of the operation. CALibration[:ALL]? is equivalent to \*CAL?

**Group** Calibration

**Syntax** CALibration[:ALL]  
CALibration[:ALL]?

**Related Commands** \*CAL?

**Returns** <calibration error code> ::= <NR1>  
0 indicates no error  
-340: error

**Examples** CALIBRATION:ALL performs an internal calibration.  
CALIBRATION:ALL? performs an internal calibration and returns results. For example, it might return 0, which indicates that the calibration completed without any errors.

## \*CLS (No Query Form)

This command clears all event registers and queues.

**Group** Status

**Syntax** \*CLS

**Related Commands** None

**Examples** \*CLS clears all the event registers and queues.

## DIAGnostic:DATA? (Query Only)

This command returns the results of a self test.

**Group** Diagnostic

**Syntax** DIAGnostic:DATA?

**Related Commands** [DIAGnostic\[:IMMediate\]](#), [DIAGnostic:SElect](#)

**Returns** <NR1>  
0 indicates no error.  
-330 indicates that the self test failed.

**Examples** DIAGNOSTIC:DATA? might return 0, which indicates that the diagnostics completed without any errors.

## DIAGnostic[:IMMediate]

This command executes the selected self-test routines. The query form of this command executes the selected self-test routines and returns the results.

**Group** Diagnostic

**Syntax** DIAGnostic[:IMMediate]  
DIAGnostic[:IMMediate]?

**Related Commands** [DIAGnostic:DATA?](#), [DIAGnostic:SElect](#)

**Returns** <NR1>  
0 indicates no error.  
-330 indicates that the self test failed.

**Examples** DIAGNOSTIC:IMMEDIATE executes the self test routines.  
DIAGNOSTIC:IMMEDIATE? executes the self test routines. After the self test routines finish, the results of the self tests are returned.

## DIAGnostic:SElect

This command selects the self-test routines. The query form of this command returns the selected test routine.

The following selections are available:

- ALL
- FPANel - Front panel read/write access test
- DTIMing – Data timing measurement (for AWG5000 series only)
- AREGister – AWG register read back
- A1Memory – CH1 waveform memory test
- A2Memory – CH2 waveform memory test
- A3Memory – CH3 waveform memory test (for AWG5000 series only)
- A4Memory – CH4 Waveform memory test (for AWG5000 series only)
- CREGister – Clock register read back
- CPLock – PLL Lock/unlock
- O1Register – Output1 register read back
- O1ALevel – Output1 analog level
- O1MLevel – Output1 Marker level (for AWG7000 series only)
- O2Register – Output2 register read back
- O2ALevel – Output2 analog level
- O2MLevel – Output2 marker level (for AWG7000 series only)

---

**NOTE.** *Some of the selections are not available depending on the available options and the number of channels.*

---

**Group** Diagnostic

**Syntax** DIAGnostic:SElect  
 {ALL|FPANel|AREGister|DTIMing|A1Memory|A2Memory|A3Memory|  
 A4Memory|CREGister|CPLock|O1Register|O1ALevel|O1MLevel|  
 O2Register|O2ALevel|O2MLevel}  
 DIAGnostic:SElect?

**Related Commands** [DIAGnostic\[:IMMediate\]](#)

**Returns** ALL|FPAN|AREG|DTIM|A1M|A2M|A3M|A4M|CREG|CPL|O1R|O1AL|O1ML|O2R|O2AL|O2ML

**Examples** DIAGNOSTIC:SELECT FPANEL selects the front panel read/write access test.

## DISPlay[:WINDow[1|2]][:STATE]

This command minimizes or restores the sequence or waveform window of the arbitrary waveform generator. This command only minimizes or restores the display area; it does not close the window. There is no maximizing.

WINDow1 – Sequence window

WINDow2 – Waveform window

**Group** Display

**Syntax** DISPlay[:WINDow[1|2]][:STATE] <display\_state>  
DISPlay[:WINDow[1|2]][:STATE]?

**Related Commands** None

**Arguments** <display\_state>::=<Boolean>  
0 indicates False, minimizes the window display.  
1 indicates True, restores the window display.  
At \*RST, this value is 0 for window1 and 1 for window2.

**Returns** <NR1>

**Examples** DISPLAY:WINDOW1:STATE 0 minimizes the sequence window.

## \*ESE

This command sets or queries the status of Event Status Enable Register.

**Group** Status

**Syntax** \*ESE <NR1>  
\*ESE?

**Related Commands** [\\*CLS](#), [\\*ESR?](#), [\\*SRE](#), [\\*STB?](#)

**Arguments** <NR1>

**Returns** <NR1>

**Examples** \*ESE 177 sets the ESER to 177 (binary 10110001), which sets the PON, CME, EXE and OPC bits.

## \*ESR? (Query Only)

This query returns the status of Standard Event Status Register.

**Group** Status

**Syntax** \*ESR?

**Related Commands** [\\*CLS](#), [\\*ESE](#), [\\*SRE](#), [\\*STB?](#)

**Returns** <NR1>

**Examples** \*ESR? might return 181, which indicates that the SESR contains the binary number 10110101.

## EVENT[:IMMEDIATE] (No Query Form)

This command generates a forced event. This is used to generate the event when the sequence is waiting for an event jump (See [SEQUENCE:ELEMENT\[n\]:JTARGET:TYPE](#)).

This is equivalent to pressing the Force Event button on the front panel of the instrument.

**Group** Event

**Syntax**    `EVENT[:IMMEDIATE]`

**Related Commands**    [EVENT:IMPedance](#), [EVENT:JTIMing](#), [EVENT:LEVel](#), [EVENT:POLarity](#)

**Examples**    `EVENT:IMMEDIATE` generates the event signal.

## EVENT:IMPedance

This command and query sets or returns the impedance of the external event input. Valid values are 50 ohm or 1 kohm.

**Group**    Event

**Syntax**    `EVENT:IMPedance <ohms>`  
`EVENT:IMPedance?`

**Related Commands**    [EVENT\[:IMMEDIATE\]](#), [EVENT:JTIMing](#), [EVENT:LEVel](#), [EVENT:POLarity](#)

**Arguments**    `<ohms>::=<NR3>`

Valid values are 50 ohm or 1 kohm.

At \*RST, this value is 1e3 ohm.

**Returns**    `<NR3>`

**Examples**    `EVENT:IMPEDANCE 50` sets the impedance to 50 ohms.

## EVENT:JTIMing

This command and query sets or returns the jump timing. Refer to the User Online Help for more information on jump timing.

**Group**    Event

**Syntax**    `EVENT:JTIMing <jump_type>`  
`EVENT:JTIMing?`

**Related Commands** [EVENT\[:IMMEDIATE\]](#), [EVENT:IMPedance](#), [EVENT:LEVel](#), [EVENT:POLarity](#)

**Arguments** <jump\_type>::={SYNChronous|ASYNchronous}  
 SYNChronous indicates jump occurs immediately.  
 ASYNchronous indicates jump occurs after the signal generation is finished.  
 At \*RST, this returns ASYNchronous.

**Returns** SYNC|ASYN

**Examples** EVENT:JTIMING ASYNCHRONOUS sets the jump to asynchronous type.

## EVENT:LEVel

This command and query sets or returns the event level.

**Group** Event

**Syntax** EVENT:LEVel <level>  
 EVENT:LEVel?

**Related Commands** [EVENT\[:IMMEDIATE\]](#), [EVENT:IMPedance](#), [EVENT:JTIMing](#), [EVENT:POLarity](#)

**Arguments** <level>::=<NR3>  
 Range is between 5 V and -5 V.  
 At \*RST, this returns 1.4 V

**Returns** <NR3>

**Examples** EVENT:LEVEL 1.0V sets the level to 1 volt.

## EVENT:POLarity

This command and query sets or returns the polarity of event signal. The Event Jump is the function to change the sequencing of the waveform by an event signal.

<b>Group</b>	Event
<b>Syntax</b>	EVENT:POLARity {POSitive NEGative} EVENT:POLARity?
<b>Related Commands</b>	<a href="#">EVENT[:IMMEDIATE]</a> , <a href="#">EVENT:IMPedance</a> , <a href="#">EVENT:JTIMing</a> , <a href="#">EVENT:LEVel</a>
<b>Arguments</b>	<p>POSitive indicates that event jump occurs when the instrument receives a positive pulse.</p> <p>NEGative indicates that event jump occurs when the instrument receives a negative pulse.</p> <p>At *RST, this returns POSitive.</p>
<b>Returns</b>	POS NEG
<b>Examples</b>	EVENT:POLARITY NEGATIVE sets the event polarity to negative.

## \*IDN? (Query Only)

This command returns identification information for the arbitrary waveform generator.

<b>Group</b>	System
<b>Syntax</b>	*IDN?
<b>Related Commands</b>	None
<b>Returns</b>	<p>&lt;Manufacturer&gt;, &lt;model&gt;, &lt;serial number&gt;, &lt;Firmware version&gt;</p> <p>&lt;Manufacturer&gt;:: = TEKTRONIX</p> <p>&lt;Model&gt;:: = AWG7122C, AWG7082C, AWG7121B, AWG7122B, AWG7061B, AWG7062B, AWG5012C, AWG5014C, AWG5002C, AWG5012B, AWG5014B, AWG5002B, AWG5004B</p> <p>&lt;Serial number&gt;:: = XXXXXXXX (indicates an actual serial number)</p> <p>&lt;Firmware version&gt;:: = SCPI: 99.0 FW:x.x.x.x (x.x.x.x is system software version)</p>

**Examples** \*IDN? might return the following response:  
 TEKTRONIX,AWG7122B,B010123,SCPI:99.0 FW:3.0.136.602

## INSTrument:COUPlE:SOURce

This command and query sets or returns the coupled state for a channel.

---

**NOTE.** *When coupling is done, CH1 can be coupled to CH2, CH3 and CH4. CH3 can be coupled to CH4. Other combinations are not allowed.*

*When ALL is used, all other channels get the parameters of CH1.*

*When coupling is done, CH1 parameters are copied to CH2 parameters and CH3 parameters to CH4 parameters. This cannot be changed.*

*On two channel models, ALL is equivalent to PAIR.*

*On one channel models, only NONE is available.*

*In four channel models when PAIR is used, CH1 is coupled to CH2 and CH3 is coupled to CH4 in one action. Not all parameters are coupled.*

*When the coupling is active, setting the coupling state to NONE will remove the coupling.*

---

**Group** Instrument

**Syntax** INSTRUMENT:COUPlE:SOURce <state>  
 INSTRUMENT:COUPlE:SOURce?

**Related Commands** None

**Arguments** <state> ::= {NONE|PAIR|ALL}  
 NONE  
 PAIR – CH1 to CH2 and CH3 to CH4  
 ALL – CH1 to CH2, CH3, and CH4

**Returns** <state>

**Examples** INSTRUMENT:COUPlE:SOURce ALL couples the CH1 parameters and CH2 parameters if the instrument is a two-channel model.

## MMEMory:CATalog? (Query Only)

This query returns the current contents and state of the mass storage media.

**Group** Mass memory

**Syntax** MMEMory:CATalog? [<msus>]

**Related Commands** [MMEMory:CDIRectory](#), [MMEMory:MSIS](#)

**Arguments** <msus> (mass storage unit specifier)::=<string>

**Returns** <NR1>,<NR1>[,<file\_entry>]

The first <NR1> indicates the total amount of storage currently used in bytes.

The second <NR1> indicates the free space of mass storage in bytes.

<file\_entry>::= "<file\_name>,<file\_type>,<file\_size>"

<file\_name>:: = is the exact name of the file.

<file\_type>::= is DIR for directory, otherwise it is blank.

<file\_size>::=<NR1> is the size of the file in bytes.

**Examples** MMEMORY:CATALOG? might return the following response:

```
484672,3878652,"SAMPLE1.AWG,,2948"
```

```
"aaa.txt,,1024","ddd,DIR,0","zzz.awg,,2948"
```

## MMEMory:CDIRectory

This command and query sets or returns the current directory of the file system on the arbitrary waveform generator. The current directory for the programmatic interface is different from the currently selected directory in the Windows Explorer on the instrument.

**Group** Mass memory

**Syntax** MMEMory:CDIRectory [<directory\_name>]  
MMEMory:CDIRectory?

<b>Related Commands</b>	None
<b>Arguments</b>	<directory_name>::=<string>
<b>Returns</b>	<directory_name>
<b>Examples</b>	MMEemory:CDIRECTORY "/AWG/WORK0" changes the current directory to /AWG/WORK0.

## MMEemory:DATA

This command and query sets or returns block data to/from the file in the current mass storage device.

---

**NOTE.** *The file is always transferred to the path mentioned along with the file name on the target.*

*If no path is specified with the file name, the current directory is used.*

*When path contains only the file name, current path is assumed.*

---

This command has a limit of 650,000,000 bytes of data. If this limit is insufficient, consider the following alternatives:

- Use a more efficient file encoding (WFM or PAT) when sending data.
- Use instrument commands for direct control ([WLIS:WAVEform:DATA](#), [FREQ](#), [VOLT](#), and so on).
- Use Ethernet (ftp, http, or file sharing) to transfer the file.

<b>Group</b>	Mass memory
<b>Syntax</b>	MMEemory:DATA <file_name>,<block_data> MMEemory:DATA? <file_name>
<b>Related Commands</b>	<a href="#">MMEemory:CDIRECTory</a> , <a href="#">MMEemory:MSIS</a>
<b>Arguments</b>	<file_name>,<block_data>
<b>Returns</b>	Block_data – IEEE 488.2 data block

file\_name – string having file name and path.

**Examples**    MMEMORY:DATA "FILE1",#41024XXXXX... loads data into the file FILE1.

## MMEMory:DELeTe (No Query Form)

This command deletes a file or directory from the instrument's hard disk. When used on a directory, this command succeeds only if the directory is empty.

**Group**        Mass memory

**Syntax**       MMEMory:DELeTe <file\_name>[,<msus>]

**Related Commands**    [MMEMory:CDIRectory](#), [MMEMory:MSIS](#)

**Arguments**    <file\_name>::=<string>  
<msus> (mass storage unit specifier)::=<string>

**Examples**       MMEM:DEL "SETUP1.AWG" deletes SETUP1.AWG in the current directory.  
MMEM:DEL "\my\proj\awg\test.awg", "D:" deletes  
D:\my\proj\awg\test.awg, regardless of the current directory  
and the current msus.

## MMEMory:EXPort (No Query Form)

This command exports a waveform file from the arbitrary waveform generator setup.

---

**NOTE.** *If the waveform name already exists, it will be overwritten without warning.*

*The file name can contain a path and drive letter.*

---

The supported file formats are:

TXT – Text file with analog data

TXT8 – Text file with 8-bit DAC resolution

TXT10 – Text file with 10-bit DAC resolution

TXT14 – Text file with 14-bit DAC resolution (AWG5000 Series only)

WFM – AWG400/AWG500/AWG600/AWG700 Series waveform

**Group** Mass memory

**Syntax** MMEMory:EXPort <wfm\_name>, <filename>, <type>

**Related Commands** None

**Arguments** <wfm\_name>, <filename>, <type>  
 <wfm\_name> ::= <string>  
 <filename> ::= <string>  
 <type> = {TXT|TXT8|TXT10|TXT14|WFM}

**Examples** MMEMORY:EXPORT "sine1024", "sine1024.txt", txt exports a waveform named "sine1024" to a text file "sine1024.txt" with analog data.

## MMEMory:IMPort (No Query Form)

This command imports a file into the arbitrary waveform generator's setup as a waveform.

---

**NOTE.** *If the waveform name already exists, it will be overwritten without warning.*

*The file name can contain a path and drive letter.*

---

The supported file formats are:

ISF – TDS3000 and DPO4000 waveform format

TDS – TDS5000/TDS6000/TDS7000, DPO7000/DPO70000/DSA70000 Series waveform

TXT – Text file with analog data

TXT8 – Text file with 8-bit DAC resolution

TXT10 – Text file with 10-bit DAC resolution

TXT14 – Text file with 14-bit DAC resolution

WFM – AWG400/AWG500/AWG600/AWG700 Series waveform

PAT – AWG400/AWG500/AWG600/AWG700 Series pattern file

TFW – AFG3000 Series waveform file format

IQT – RSA3000 Series waveform file format

TIQ – RSA6000 Series waveform file format

**Group** Mass memory

**Syntax** `MMEMory:IMPort <wfm_name>,<filename>,<type>`

**Related Commands** [MMEMory:IMPort:PARAmeter:FREQuency\[:UPDate\]\[:STATe\]](#), [MMEMory:IMPort:PARAmeter:LEVel\[:UPDate\]:CHANnel](#), [MMEMory:IMPort:PARAmeter:LEVel\[:UPDate\]\[:STATe\]](#), [MMEMory:IMPort:PARAmeter:NORMalize](#)

**Arguments** `<wfm_name>,<filename>,<type>`  
`<wfm_name>::=<string>`  
`<filename>::=<string>`  
`<type> = {ISF|TDS|TXT|TXT8|TXT10|TXT14|WFM|PAT|TFW}`

**Examples** `MMEMORY:IMPORT "sine1024","sine1024.txt",txt` imports a waveform file named "sine1024", whose file format is text with normalized analog value.

## MMEMory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe]

This command sets or queries the FREQuency parameter which determines whether frequency is modified during waveform import. If this value is set, the sampling rate is automatically updated during waveform import.

**Group** Mass memory

**Syntax** `MMEMory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe] <state>`  
`MMEMory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe]?`

**Related Commands** [MMEMory:IMPort](#)

**Arguments** <state>::=<Boolean>

0 indicates OFF

1 indicates ON

At \*RST, this returns 1.

**Returns** <state>

**Examples** `MMEMORY:IMPORT:PARAMETER:FREQUENCY:UPDATE:STATE 1` the instrument will automatically modify the sampling rate when importing the waveform data.

## MMEMory:IMPorT:PARAmeter:LEVel[:UPDate]:CHANnel

This command sets or queries the channel for which the amplitude and offset values will be updated during import.

---

**NOTE.** Channel number starts from 1 for CH1, 2 for CH2

Valid input depends on model number and interleave state

This command is effective only when [MMEMory:IMPorT:PARAmeter:LEVel\[:UPDate\]\[:STATE\]](#) is set to 1

---

**Group** Mass memory

**Syntax** `MMEMory:IMPorT:PARAmeter:LEVel[:UPDate]:CHANnel <NR1>`  
`MMEMory:IMPorT:PARAmeter:LEVel[:UPDate]:CHANnel?`

**Related Commands** [MMEMory:IMPorT](#), [MMEMory:IMPorT:PARAmeter:LEVel\[:UPDate\]\[:STATE\]](#)

**Arguments** <NR1>

At \*RST, the value is 1.

**Returns** 1|2|3|4

**Examples** `MMEMORY:IMPORT:PARAMETER:LEVEL:UPDATE:CHANNEL 1` sets the channel 1 amplitude and offset values to be updated when importing waveform data.

## MMEMory:IMPort:PARAmeter:LEVel[:UPDate][:STATe]

This command sets or queries the LEVel parameter which determines whether amplitude and offsets are modified during waveform import. If this value is set, the instrument amplitude and offset are automatically updated during waveform import.

**Group** Mass memory

**Syntax** MMEMory:IMPort:PARAmeter:LEVel[:UPDate][:STATe] <state>  
MMEMory:IMPort:PARAmeter:LEVel[:UPDate][:STATe]?

**Related Commands** [MMEMory:IMPort](#)

**Arguments** <state>::=<Boolean>

0 indicates OFF

1 indicates ON

At \*RST, this returns 1.

**Returns** <Boolean>

**Examples** MMEMORY:IMPORT:PARAMETER:LEVEL:UPDATE:STATE 1 the instrument will automatically modify the amplitude and offset when importing the waveform data.

## MMEMory:IMPort:PARAmeter:LEVel[:UPDate]:TYPE

This commands sets or queries the data to be imported. It also sets or queries which data's amplitude and offset values are selected for update during RSA file import.

This command is effective only when [MMEMory:IMPort:PARAmeter:LEVel\[:UPDate\]\[:STATe\]](#) is set to True and IQT or TIQ is selected as the <Type> for the [MMEMory:IMPort](#) command.

**Group** Mass memory

**Syntax** MMEMory:IMPort:PARAmeter:LEVel[:UPDate]:TYPE <Type>  
MMEMory:IMPort:PARAmeter:LEVel[:UPDate]:TYPE?

<b>Related Commands</b>	<a href="#">MMEMory:IMPort</a> , <a href="#">MMEMory:IMPort:PARAmeter:LEVel[:UPDate][:STATe]</a>
<b>Arguments</b>	<p>&lt;Type&gt;::={IDATa QDATa}</p> <p>IDATa indicates that the instrument imports I data.</p> <p>QDATa indicates that the instrument imports Q data.</p> <p>At *RST, the value is IDATa.</p>
<b>Returns</b>	IDAT QDAT
<b>Examples</b>	MMEMORY:IMPORT:PARAMETER:LEVEL:UPDATE:TYPE IDATA sets I data to be imported while importing an RSA file.

## MMEMory:IMPort:PARAmeter:NORMAlize

This command sets or queries if the imported data is normalized during text data import operation.

- The imported waveform data is normalized based on the option set in this command.
- When ZREFerence is selected, the offset is preserved during normalization operation.
- If FSCaLe is selected, offset is lost and full scale of the DAC is used for normalization.
- NONE will not normalize the data.

**Group** Mass memory

**Syntax** MMEMory:IMPort:PARAmeter:NORMAlize {NONE|FSCaLe|ZREFerence}  
MMEMory:IMPort:PARAmeter:NORMAlize?

**Related Commands** [MMEMory:IMPort](#)

**Arguments** <Normalization\_type>

NONE indicates that the imported data is not normalized.

FSCaLe indicates that the imported data is normalized with full DAC range.

ZREFerence indicates that the imported data is normalized with offset preserved.

At \*RST, this returns NONE.

**Returns** NONE|FSC|ZREF

**Examples** `MMEMORY:IMPORT:PARAMETER:NORMALIZE NONE` will not normalize the imported data.

## MMEMory:IMPort:PARAmeter:RESAmpling:FREQUency

This command sets or queries the sampling rate parameter for resampling. The specified sampling rate is applied to imported waveform.

---

**NOTE.** *This command will take effect only when the `MMEMory:IMPort:PARAmeter:FREQUency[:UPDate][:STATe]` command is set to True.*

*Resampling setting is ignored if the `MMEMory:IMPort:PARAmeter:FREQUency[:UPDate][:STATe]` command is set to False.*

---

**Group** Mass memory

**Syntax** `MMEMory:IMPort:PARAmeter:RESAmpling:FREQUency <NR3>`  
`MMEMory:IMPort:PARAmeter:RESAmpling:FREQUency?`

**Related Commands** `MMEMory:IMPort`, `MMEMory:IMPort:PARAmeter:FREQUency[:UPDate][:STATe]`, `MMEMory:IMPort:PARAmeter:RESAmpling[:STATe]`

**Arguments** <NR3>  
 At \*RST, this returns the maximum sampling rate for the non-interleaved mode.

**Returns** <NR3>

**Examples** `MMEMORY:IMPORT:PARAMETER:RESAMPLING:FREQUENCY 1.2E+9` sets the resampling frequency to 1.2 GHz.

## MMEMory:IMPort:PARAmeter:RESAmpling[:STATe]

This command sets or queries the resampling state for waveform import. This command is effective only when the following conditions are met:

- Waveform data to be imported must have sampling rate information.
- `MMEMory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe]` command must be set to True.

Use this command to set the resampling state on or off. If you set the resampling state on, resampling is automatically invoked when importing waveform data. The query form of this command returns the resampling state of the instrument.

**Group** Mass memory

**Syntax** `MMEMory:IMPort:PARAmeter:RESAmPling[:STATe] <state>`  
`MMEMory:IMPort:PARAmeter:RESAmPling[:STATe]?`

**Related Commands** `MMEMory:IMPort`, `MMEMory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe]`, `MMEMory:IMPort:PARAmeter:RESAmPling:FREQuency`

**Arguments** `<state>::=<Boolean>`  
 0 indicates False  
 1 indicates True  
 At \*RST, this returns 0.

**Returns** `<Boolean>`

**Examples** `MMEMORY:IMPORT:PARAMETER:FREQUENCY:UPDATE:STATE 1` invokes resampling automatically.

## MMEMory:MDIRectory (No Query Form)

This command creates a new directory in the current path on the mass storage system.

**Group** Mass memory

**Syntax** `MMEMory:MDIRectory <directory_name>`

**Related Commands** `MMEMory:CDIRectory`, `MMEMory:MSIS`

**Arguments** <directory\_name>::=<string> specifies a new directory.

**Examples** MMEMORY:MDIRECTORY "WAVEFORM" makes the directory "WAVEFORM".

## MMEMory:MSIS

This command and query selects or returns a mass storage device used by all MMEMory commands. <msus> specifies a drive using a drive letter. The drive letter can represent hard disk drives, network drives, DVD/CD-RW drives, or USB memory.

**Group** Mass memory

**Syntax** MMEMory:MSIS [<msus>]  
MMEMory:MSIS?

**Related Commands** None

**Arguments** <msus> (mass storage unit specifier)::=<string>

**Returns** <msus> (mass storage unit specifier)::=<string>  
At \*RST, this values is "C:"

**Examples** MMEMORY:MSIS? might return the following response: "X:"

## \*OPC

This command is used to ensure that the first command is complete before the second command is issued. Always returns one on this instrument.

**Group** Synchronization

**Syntax** \*OPC  
\*OPC?

**Related Commands** [\\*WAI](#)

**Returns** <NR1>  
 <NR1>=1 when all pending operations are finished.

**Examples** \*OPC? might return 1 to indicate that all pending OPC operations are finished.

## \*OPT? (Query Only)

This command returns the implemented options for the arbitrary waveform generator.

**Group** System

**Syntax** \*OPT?

**Related Commands** None

**Returns** <opt>[, <opt> [, <opt> ] ]  
 <opt>::= {0|01|02|03|06|08}

**Examples** \*OPT? might return 0 to indicate that no option is installed in the instrument.

## OUTPut[n]:FILTer[:LPASs]:FREQuency

This command and query sets or returns the low-pass filter frequency of the filter. INFINITY is same as Through (no filter). This command is not available on instruments with option 02 or option 06.

**Group** Output

**Syntax** OUTPut[n]:FILTer[:LPASs]:FREQuency {<NR3>|INFINITY}  
 OUTPut[n]:FILTer[:LPASs]:FREQuency?

**Related Commands** [AWGControl:DOUtput\[n\]\[:STATe\]](#)

**Arguments** <NR3>  
 At \*RST, this value returns 9.9e37 (INFINITY).

**Returns** <NR3>

**Examples** OUTPUT1:FILTER:LPASS:FREQUENCY 200MHZ sets the cutoff frequency of the low-pass filter for CH 1 to 200 MHz.

## OUTPut[n][:STATE]

This command and query sets or returns the output state of the arbitrary waveform generator. Setting the output state of a channel to ON will switch on its analog output signal and marker.

**Group** Output

**Syntax** OUTPut[n][:STATE] <output\_state>  
OUTPut[n][:STATE]?

**Related Commands** None

**Arguments** <output\_state>::=<Boolean>  
0 sets the channel output to False (OFF)  
1 sets the channel output to True (ON)  
At \*RST, this returns 0.

**Returns** <NR1>

**Examples** OUTPUT1:STATE ON turns the channel 1 output on.

## \*RST (No Query Form)

This command resets the arbitrary waveform generator to its default state.

**Group** System

**Syntax** \*RST

**Related Commands** None

**Examples** \*RST resets the instrument.

## SEquence:ELEMEnt[n]:GOTO:INDEX

This command and query sets or returns the target index for the GOTO command of the sequencer.

After generating the waveform specified in a sequence element, the sequencer jumps to the element specified as GOTO target. This is an unconditional jump. If GOTO target is not specified, the sequencer simply moves on to the next element. If the Loop Count is Infinite, the GOTO target which is specified in the element is not used. For this command to work, the [SEquence:ELEMEnt\[n\]:GOTO:STATe](#) must be ON and the sequence element must exist.

Note that the first element of a sequence is taken to be 1 not 0.

**Group** Sequence

**Syntax** SEquence:ELEMEnt[n]:GOTO:INDEX <target>  
SEquence:ELEMEnt[n]:GOTO:INDEX?

**Related Commands** [SEquence:ELEMEnt\[n\]:GOTO:STATe](#), [SEquence:LENGTh](#)

**Arguments** <target>::=<NR1>

**Returns** <target>

**Examples** SEQUENCE:ELEMENT1:GOTO:INDEX 6 causes the sequencer to jump to sixth element after executing the first element.

SEQUENCE:ELEMENT1:GOTO:INDEX? might return 6.

## SEquence:ELEMEnt[n]:GOTO:STATe

This command and query sets or returns the GOTO state of the sequencer. For the [SEquence:ELEMEnt\[n\]:GOTO:INDEX](#) command to take effect, the GOTO state must be set to ON.

**Group** Sequence

**Syntax**     `Sequence:Element[n]:GOTO:STATE <goto_state>`  
`Sequence:Element[n]:GOTO:STATE?`

**Related Commands**     [Sequence:Element\[n\]:GOTO:INDEX](#), [Sequence:LENGTH](#)

**Arguments**     `<goto_state>::=<Boolean>`  
 0 indicates OFF  
 1 indicates ON  
 At \*RST, this returns 0.  
 The value of <n> is an index number of sequence.

**Returns**     `<NR1>`

**Examples**     `SEQUENCE:ELEMENT1:GOTO:STATE 1` sets the GOTO state to ON.

## Sequence:Element[n]:JTARget:INDEX

This command and query sets or returns the target index for the sequencer's event jump operation. Note that this will take effect only when [Sequence:Element\[n\]:JTARget:TYPE](#) is set to INDEX.

**Group**     Sequence

**Syntax**     `Sequence:Element[n]:JTARget:INDEX <target>`  
`Sequence:Element[n]:JTARget:INDEX?`

**Related Commands**     [Sequence:Element\[n\]:JTARget:TYPE](#), [Sequence:LENGTH](#)

**Arguments**     `<target>::=<NR1>`  
 <n> is an index number of sequence.

**Returns**     `<NR1>`

**Examples**     `SEQUENCE:ELEMENT1:JTARGET:INDEX 10` sets the jump target index to 10th element.

## SEquence:ELEMEnt[n]:JTARget:TYPE

This command and query sets or returns the event jump target type for the jump. Generate an event in one of the following ways:

- By connecting an external cable to instrument rear panel for external event.
- By pressing the Force Event button on the front panel.
- By sending the [EVENT\[:IMMEDIATE\]](#) remote command.

**Group** Sequence

**Syntax** SEquence:ELEMEnt[n]:JTARget:TYPE {INDEX|NEXT|OFF}  
SEquence:ELEMEnt[n]:JTARget:TYPE?

**Related Commands** [SEquence:ELEMEnt\[n\]:JTARget:INDEX](#), [SEquence:LENGTh](#)

**Arguments** INDEX. This enables the sequencer to jump to an index set using `SEquence:ELEMENT1:JTARget:INDEX` command.

NEXT. This enables the sequencer to jump to the next sequence element. `SEquence:ELEMENT1:JTARget:INDEX` setting is ignored.

OFF. This enables the sequencer to turn off the event jump state. In this state, even if the event occurs, the sequencer ignores it.

AT \*RST, this value is OFF.

The value of n is an index number of sequence.

**Returns** IND|NEXT|OFF

**Examples** SEQUENCE: ELEMENT1: JTARGET: TYPE INDEX sets the jump target to INDEX.

## SEquence:ELEMEnt[n]:LOOP:COUNT

This command and query sets or returns the loop count. Loop count setting for an element is ignored if [SEquence:ELEMEnt\[n\]:LOOP:INFinite](#) is set to ON.

**Group** Sequence

**Syntax** SEquence:ELEMEnt[n]:LOOP:COUNT <NR1>  
SEquence:ELEMEnt[n]:LOOP:COUNT?

<b>Related Commands</b>	<a href="#">SEquence:ELEMent[n]:LOOP:INFinite</a> , <a href="#">SEquence:LENGth</a>
<b>Arguments</b>	<p>&lt;NR1&gt;</p> <p>The value ranges between 1 and 65,536.</p> <p>At *RST, this returns 1.</p> <p>The value of n is an index number of sequence.</p>
<b>Returns</b>	<NR1>
<b>Examples</b>	<code>SEQUENCE:ELEMENT:LOOP:COUNT 100</code> sets the element loop count to 100.

## SEquence:ELEMent[n]:LOOP:INFinite

This command and query sets or returns the infinite looping state for a sequence element. When an infinite loop is set on an element, the sequencer continuously executes that element. To break the infinite loop, either issue the [AWGControl:STOP\[:IMMEDIATE\]](#) command or change the run mode to Continuous by using [AWGControl:RMODE](#) command.

<b>Group</b>	Sequence
<b>Syntax</b>	<pre>SEquence:ELEMent[n]:LOOP:INFinite &lt;loop_state&gt; SEquence:ELEMent[n]:LOOP:INFinite?</pre>
<b>Related Commands</b>	<a href="#">SEquence:ELEMent[n]:LOOP:COUNT</a> , <a href="#">SEquence:LENGth</a>
<b>Arguments</b>	<p>&lt;loop_state&gt;::=&lt;Boolean&gt;</p> <p>0 indicates OFF</p> <p>1 indicates ON</p> <p>At *RST, this returns 0.</p> <p>The value of &lt;n&gt; is an index number of sequence.</p>
<b>Returns</b>	<NR1>
<b>Examples</b>	<code>SEQUENCE:ELEMENT1:LOOP:INFINITE 1</code> sets the infinite flag to ON.

## SEquence:ELEMEnt[n]:SUBSequence

This command and query sets or returns the subsequence for a sequence element.

The AWG5012B, AWG5000C, and AWG7000C (option 09) series instruments support Subsequence.

The subsequence name can be a null string (“”). When a waveform is assigned to this sequence, the command returns “”.

<b>Group</b>	Subsequence
<b>Syntax</b>	SEquence:ELEMEnt[n]:SUBSequence <subseq_name> SEquence:ELEMEnt[n]:SUBSequence?
<b>Related Commands</b>	All Sequence and Subsequence group commands
<b>Arguments</b>	<subseq_name>::=<string>
<b>Returns</b>	<subseq_name>
<b>Examples</b>	SEquence:ELEMENT10:SUBSEQUENCE “MYTEST” inserts the subsequence named “mytest” at array position 10 of the main sequence.  SEquence:ELEMENT10:SUBSEQUENCE? might return “mytest”, which indicates the sequence name.

## SEquence:ELEMEnt[n]:TWAit

This command and query sets or returns the wait trigger state for an element. Send a trigger signal in one of the following ways:

- By using an external trigger signal.
- By pressing the “Force Trigger” button on the front panel.
- By sending the \*TRG remote command.

<b>Group</b>	Sequence
<b>Syntax</b>	SEquence:ELEMEnt[n]:TWAit <Boolean> SEquence:ELEMEnt[n]:TWAit?

**Related Commands**    [SEquence:LENGth](#)

**Arguments**    <wait\_trigger\_state>::=<Boolean>

0 indicates OFF

1 indicates ON

At \*RST, this returns 0.

In the OFF state, the sequencer ignores trigger signals.

The value of <n> is an index number of sequence.

---

**NOTE.** *The instrument without option 08 always sets Wait Trigger On. Trying to set the wait trigger state to off in an instrument without option 08 will cause an error.*

---

**Returns**    <NR1>

**Examples**    SEQUENCE:ELEMENT1:TWAIT 1 sets the wait trigger state to ON.

## SEquence:ELEMEnt[n]:WAVEform[m]

This command and query sets or returns the waveform for a sequence element.

---

**NOTE.** *The value of n indicates index number of sequence.*

*The value of m = 1|2|3|4 is based on the model. If the suffix is omitted, 1 is assumed.*

*The value of m indicates the channel that will output the waveform when the sequence is run.*

---

*The length of all the waveforms specified for a sequence element must be equal.*

---

**Group**    Sequence

**Syntax**    SEQUENCE:ELEMEnt[n]:WAVEform[m] [1|2|3|4] <wfm\_name>  
 SEQUENCE:ELEMEnt[n]:WAVEform[m] [1|2|3|4]?

**Related Commands**    [SEquence:LENGth](#)

**Arguments** <wfm\_name>::=<string>

**Returns** <wfm\_name>

**Examples** SEQUENCE:ELEMENT1:WAVEFORM1 “\*TRIANGLE1000” sets the “\*Triangle1000” waveform into the first element of the sequence.

SEQUENCE:ELEMENT20:WAVEFORM1? might return “\*Sine1000” indicating that the waveform named \*Sine1000 is assigned to index number 20 of the channel 1 sequence.

## SEquence:JUMP[:IMMEDIATE] (No Query Form)

This command forces the sequencer to jump to the specified element index. This is called a Force jump. This command does not require an event for executing the jump. Also, the Jump target specified for event jump is not used here.

**Group** Sequence

**Syntax** SEquence:JUMP[:IMMEDIATE] <target>

**Related Commands** None

**Arguments** <target>::=<NR1>

**Examples** SEQUENCE:JUMP:IMMEDIATE 10 forces the sequencer to jump to index number 10.

## SEquence:LENGth

This command and query sets or returns the sequence length. Use this command to create an uninitialized sequence. You can also use the command to clear all sequence elements in a single action by passing 0 as the parameter. However, this action cannot be undone so exercise necessary caution. Also note that passing a value less than the sequence’s current length will cause some sequence elements to be deleted at the end of the sequence. For example if SEQUENCE:LENGth? returns 200 and you subsequently send SEQUENCE:LENGth 21, all sequence elements except the first 20 will be deleted.

**Group** Sequence

<b>Syntax</b>	SEQUENCE:LENGTH <NR1> SEQUENCE:LENGTH?
<b>Related Commands</b>	None
<b>Arguments</b>	<NR1>  At *RST, this returns 0.
<b>Returns</b>	<NR1>
<b>Examples</b>	<p>SEQUENCE:LENGTH 10 creates a sequence of 10 elements initializing all sequence parameters to default values.</p> <p>SEQUENCE:LENGTH? will now return 10.</p> <p>SEQUENCE:LENGTH 12 will append two elements to the end of the above created sequence and initialize the new elements' parameters. However, it does not change the already existing elements.</p> <p>SEQUENCE:LENGTH 0 will delete the sequence.</p>

## SLIST:NAME? (Query Only)

The query returns the name of the subsequence corresponding to the specified index in the subsequence list.

<b>Group</b>	Subsequence
<b>Syntax</b>	SLIST:NAME? <Index>
<b>Related Commands</b>	<a href="#">SLIST:SIZE?</a>
<b>Arguments</b>	<Index>::=<NR1>
<b>Returns</b>	<NR1>
<b>Examples</b>	SLIST:NAME? 3 returns the name of the third subsequence in the subsequence list provided the subsequence list has three or more elements.

## SLIST:SIZE? (Query Only)

This query returns the size of the subsequence list.

**Group** Subsequence

**Syntax** SLIST:SIZE?

**Related Commands** [SLIST:NAME?](#)

**Returns** <NR1>

**Examples** SLIST:SIZE? returns the number of existing subsequences.

## SLIST:SUBSequence:DElete (No Query Form)

This command deletes the subsequence from the currently loaded setup.

---

**NOTE.** *The subsequence will be deleted even if it is a part of the sequence.*

*When a subsequence is deleted in the main sequence, the string "EMPTY" will replace the previous subseq\_name.*

*When you specify ALL, all the subsequences in the subsequence list are deleted in a single action.*

---

**Group** Subsequence

**Syntax** SLIST:SUBSequence:DElete {<subseq\_name>|ALL}

**Related Commands** [SLIST:NAME?](#), [SLIST:SUBSequence:NEW](#)

**Arguments** <subseq\_name>::=<string>

**Examples** SLIST:SUBSEQUENCE:DELETE ALL deletes all the subsequence from the currently loaded setup. The ALL parameter does not delete predefined waveforms.

SLIST:SUBSEQUENCE:DELETE "MYTEST" deletes the subsequence named "mytest".

## SLIST:SUBSequence:ELEMENT[n]:LOOP:COUNT

This command and query sets or returns the loop count for the specified subsequence element. The loop count is an integer.

<b>Group</b>	Subsequence
<b>Syntax</b>	SLIST:SUBSequence:ELEMENT[n]:LOOP:COUNT <subseq_name>, <NR1> SLIST:SUBSequence:ELEMENT[n]:LOOP:COUNT? <subseq_name>
<b>Arguments</b>	<NR1>  At *RST, this returns 0.
<b>Returns</b>	<NR1>
<b>Examples</b>	SLIST:SUBSEQUENCE:ELEMENT5:LOOP:COUNT "MYTEST", 11 sets the loop count for the index element five of the subsequence named "mytest" to 11.  SLIST:SUBSEQUENCE:ELEMENT5:LOOP:COUNT? "MYTEST" might return 11, which indicates that the loop count for the index element five of the sequence named "mytest" is set to 11.

## SLIST:SUBSequence:ELEMENT[n]:WAVEform[n]

This command and query sets or returns the waveform for an element of the subsequence.

The value of n = 1 | 2 | 3 | 4 based on the model. If suffix is not specified, the value of n is 1.

The value of 'n' indicates which channel will output the waveform when the sequence is run.

---

**NOTE.** The waveform name can be a null string (" "). However, a sequence with " " as one of its elements cannot be run.

---

<b>Group</b>	Subsequence
<b>Syntax</b>	SLIST:SUBSequence:ELEMENT[n]:WAVEform[n] <subseq_name>, <wfm_name> SLIST:SUBSequence:ELEMENT[n]:WAVEform[n]? <subseq_name>

**Related Commands** [SLIST:NAME?](#), [SLIST:SUBSequence:NEW](#)

**Arguments** <subseq\_name>::=<string>  
<wfm\_name>::=<string>

**Returns** <wfm\_name>

**Examples** `SLIST:SUBSEQUENCE:ELEMENT5:WAVEFORM2 "MYTEST", "*SINE360"` sets the waveform "\*Sine360" to the fifth index element of the CH2 subsequence named "mytest".

`SLIST:SUBSEQUENCE:ELEMENT5:WAVEFORM2? "MYTEST"` might return "\*Sine360", which indicates that the waveform named "\*Sine360" is assigned to index element five of the CH2 subsequence named "mytest".

## SLIST:SUBSequence:LENGTH

This command and query sets or returns the size of the subsequence.

**Group** Subsequence

**Syntax** `SLIST:SUBSequence:LENGTH <subseq_name>, <NR1>`  
`SLIST:SUBSequence:LENGTH? <subseq_name>`

**Arguments** <subseq\_name>::=<string>

**Returns** <NR1>

**Examples** `SLIST:SUBSEQUENCE:LENGTH "MYTEST", 101` changes the length of the subsequence named "mytest" to 101.

`SLIST:SUBSEQUENCE:LENGTH? "MYTEST"` might return 101, which indicates that the length of the subsequence named "mytest" is 101.

## SLIST:SUBSequence:NEW (No Query Form)

This command creates a new subsequence.

**Group** Subsequence

<b>Syntax</b>	<code>SLIST:SUBSequence:NEW &lt;subseq_name&gt;,&lt;length&gt;</code>
<b>Arguments</b>	<code>&lt;subseq_name&gt;::=&lt;string&gt;</code>
<b>Examples</b>	<code>SLIST:SUBSEQUENCE:NEW "MYTEST",100</code> creates a subsequence named "mtest" of length 100.

## SLIST:SUBSequence:TSTamp? (Query Only)

This query returns the time stamp of the subsequence.

Time stamp is updated whenever the subsequence is created or changed. It is not updated when it is renamed. It returns date as a string in the form "yyyy/mm/dd hh:mm:ss" (a white space between data and time).

<b>Group</b>	Subsequence
<b>Syntax</b>	<code>SLIST:SUBSequence:TSTamp? &lt;subseq_name&gt;</code> <code>SLIST:SUBSequence:TSTamp?</code>
<b>Related Commands</b>	<a href="#">SLIST:NAME?</a> , <a href="#">SLIST:SUBSequence:NEW</a>
<b>Arguments</b>	<code>&lt;subseq_name&gt;::=&lt;string&gt;</code>
<b>Returns</b>	<code>&lt;string&gt;</code>
<b>Examples</b>	<code>SLIST:SUBSEQUENCE:TSTAMP? "MYTEST"</code> returns the time stamp of the subsequence named "mytest".

## [SOURce[1]]:FREQuency[:CW|:FIXed]

This command and query sets or returns the sampling frequency of the arbitrary waveform generator. Sampling frequency can be set when the internal clock source is selected and one of the following conditions is met:

- Internal is selected as Reference Source.
- External is selected as Reference Source and Fixed is selected as External Reference Type.

CW and FIXed are aliases and have the same effect.

Note that the frequency of the waveform output by the instrument is calculated as:

$$\text{OutputFrequency} = \frac{\text{SamplingFrequency}}{\text{NumberOfPoints}}$$

The minimum number of points in a waveform for the instrument is 1.

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[1]]:FREQUENCY[:CW :FIXed] <NR3> [SOURCE[1]]:FREQUENCY[:CW :FIXed]?
<b>Related Commands</b>	[SOURCE[n]]:WAVEform, AWGControl:INTerleave[:STATE]
<b>Arguments</b>	<NR3>. The value must be between 10 MHz to 10 GHz. At *RST, this returns 1.2000000E+10.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:FREQUENCY 10MHZ sets the frequency to 10 MHz.

## [SOURCE[1]]:ROSCillator:FREQUENCY

This command selects the reference oscillator frequency. Valid values are 10 MHz, 20 MHz and 100 MHz. This command is used when the Clock Source is Internal and Reference Input is External and External Reference Type is Fixed.

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[1]]:ROSCillator:FREQUENCY <NR3> [SOURCE[1]]:ROSCillator:FREQUENCY?
<b>Related Commands</b>	[SOURCE[1]]:ROSCillator:SOURCE, [SOURCE[1]]:ROSCillator:TYPE
<b>Arguments</b>	<NR3> At *RST, this returns 10 MHz.

**Returns** <NR3>

**Examples** SOURCE1:ROSCILLATOR:FREQUENCY 10MHZ sets the reference oscillator source frequency to 10 MHz.

SOURCE1:ROSCILLATOR:FREQUENCY? might return 1.00000000E+7.

## [SOURce[1]]:ROSCillator:MULTIplier

This command and query sets or returns the ROSCillator multiplier rate. This parameter is valid only when Clock Source is Internal and Reference Source is External and External Reference Type is Variable.

**Group** Source

**Syntax** [SOURce[1]]:ROSCillator:MULTIplier <NR1>  
[SOURce[1]]:ROSCillator:MULTIplier?

**Related Commands** [\[SOURce\[1\]\]:ROSCillator:SOURce](#), [\[SOURce\[1\]\]:ROSCillator:TYPE](#)

**Arguments** <NR1>

At \*RST, this returns 1.

**Returns** <NR1>

**Examples** SOURCE1:ROSCILLATOR:MULTIPLIER 10 sets the multiplier rate to 10.

SOURCE1:ROSCILLATOR:MULTIPLIER? might return 10.

## [SOURce[1]]:ROSCillator:SOURce

This command selects the reference oscillator source. INTERNAL means that the reference frequency is derived from the internal precision oscillator. EXTERNAL means the reference frequency is derived from an external signal supplied through the Reference Clock Input connector.

**Group** Source

**Syntax** [SOURCE[1]]:ROSCillator:SOURCE {INTERNAL|EXTERNAL}  
[SOURCE[1]]:ROSCillator:SOURCE?

**Related Commands** [SOURCE[1]]:ROSCillator:FREQUENCY, [SOURCE[1]]:ROSCillator:TYPE

**Arguments** <INTERNAL|EXTERNAL>

**INTERNAL** – The reference frequency is derived from the internal precision oscillator.

**EXTERNAL** – The reference frequency is derived from an external signal supplied through the reference clock input.

At \*RST, this returns INTERNAL.

**Returns** INT|EXT

**Examples** SOURCE1:ROSCILLATOR:SOURCE INTERNAL selects the internal clock source.

## [SOURCE[1]]:ROSCillator:TYPE

This command selects the type of the reference oscillator. This parameter is valid only when Clock Source is Internal and Reference Source is External.

**Group** Source

**Syntax** [SOURCE[1]]:ROSCillator:TYPE {FIXED|VARIABLE}  
[SOURCE[1]]:ROSCillator:TYPE?

**Related Commands** [SOURCE[1]]:ROSCillator:FREQUENCY, [SOURCE[1]]:ROSCillator:SOURCE

**Arguments** FIXED|VARIABLE

**FIXED**: Selects a reference source whose frequency is fixed to 10MHz, 20MHz, or 100MHz. Select one of these frequencies using the [SOURCE[1]]:ROSCillator:FREQUENCY command.

**VARIABLE**: Selects a reference source whose frequency is not fixed.

At \*RST, this returns FIXED.

**Returns** FIX|VAR

**Examples** SOURCE1:ROSCILLATOR:TYPE FIXED selects a fixed frequency external reference oscillator. The frequency is fixed to 10 MHz, 20 MHz, or 100 MHz.

## [SOURce[n]]:COMBine:FEED (AWG5000 Series only)

This command adds the signal from an external input to the output of the channel.

---

**NOTE.** When the signal addition is enabled, the return value is "ESIG". It is always in uppercase.

When setting the parameter either "ESIGnal" or "ESIG" can be specified.

While setting the parameter, it is case insensitive.

---

**Group** Source

**Syntax** [SOURce[n]]:COMBine:FEED {"ESIGnal"|""}  
[SOURce[n]]:COMBine:FEED?

**Related Commands** None

**Arguments** "ESIGnal" – Adds the input from the external signal.

" " – Removes the signal feed.

At \*RST, this returns "".

The value of n is 1,2,3 or 4 depending on the number of channels available. Specifying "" as input cancels the setting.

**Returns** "ESIG"|" ""

**Examples** SOURCE1:COMBINE:FEED "ESIGNAL" adds an external signal to the channel 1 output signal.

## [SOURce[n]]:DAC:RESolution

This command and query sets or returns the DAC resolution.

**NOTE.** DAC supports 8-bit and 10-bit resolutions only for AWG7000 Series instruments.

*When the resolution changes to 10-bit, marker data will not be available.*

*AWG5000 Series instruments support only 14-bit resolution. Therefore this command will have no effect for these instruments.*

*DAC resolution is independent for each channel in AWG7000 Series instruments.*

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:DAC:RESolution <NR1> [SOURCE[n]]:DAC:RESolution?
<b>Related Commands</b>	[SOURCE[n]]:MARKer[1 2]:DELay, [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH, [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate][:AMPLitude], [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW, [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:OFFSet
<b>Arguments</b>	<NR1>  8 sets the DAC resolution to 8 bits.  10 sets the DAC resolution to 10 bits.  The value of n indicates the channel number.  At *RST, this returns 8.
<b>Returns</b>	<NR1>
<b>Examples</b>	SOURCE1:DAC:RESOLUTION 10 sets the channel 1 resolution to 10 bits.

## [SOURCE[n]]:DELay[:ADJust]

This command and query sets or returns the delay (in seconds) of the analog output.

**NOTE.** *The effect of this command can be seen only in non-sequence mode.*

*This command does not change the waveform display on the user interface.*

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:DELAY[:ADJUST] <NR3> [SOURCE[n]]:DELAY[:ADJUST]?
<b>Related Commands</b>	[SOURCE[n]]:DELAY:POINTS, [SOURCE[n]]:PDELAY:HOLD, [SOURCE[n]]:PHASE[:ADJUST]
<b>Arguments</b>	<NR3> At *RST, this returns 0 s.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:DELAY:ADJUST 20PS sets the analog output delay for channel 1 to 20 picoseconds.

## [SOURCE[n]]:DELAY:POINTS

This command and query sets or returns the delay (in points) of the analog output.

---

**NOTE.** *The effect of this command can be seen only in non-sequence mode.*

*This command does not change the waveform display on the user interface.*

---

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:DELAY:POINTS <NR3> [SOURCE[n]]:DELAY:POINTS?
<b>Related Commands</b>	[SOURCE[n]]:DELAY[:ADJUST], [SOURCE[n]]:PDELAY:HOLD, [SOURCE[n]]:WAVEFORM
<b>Arguments</b>	<NR3> At *RST, this returns 0 points.
<b>Returns</b>	<NR3>

**Examples** SOURCE1:DELAY:POINTS 20 sets the analog output delay for channel 1 to 20 points.

## [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude] (AWG5000 Series only)

This command and query sets or returns the amplitude of digital output. This command is available only for AWG500B and AWG5000C instruments with option 03.

**Group** Source

**Syntax** [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude] <NR3>  
[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude]?

**Related Commands** [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH, [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW, [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet

**Arguments** <NR3>  
The value of n indicates the channel number.  
At \*RST, this returns 1 V<sub>pp</sub>.

**Returns** <NR3>

**Examples** SOURCE1:DIGITAL:VOLTAGE:LEVEL:IMMEDIATE:AMPLITUDE 1.4 sets the digital output amplitude level to 1.4 volts.

## [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH (AWG5000 Series only)

This command and query sets or returns the high digital output. This command is available only for AWG5000B and AWG5000C instruments with option 03.

**Group** Source

**Syntax** [SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH <NR3>  
[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH?

<b>Related Commands</b>	<a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW</a> , <a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude]</a> , <a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet</a>
<b>Arguments</b>	<NR3> The value of n indicates the channel number. At *RST, this returns 1 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:DIGITAL:VOLTAGE:LEVEL:IMMEDIATE:HIGH 1.4 sets the digital output high level to 1.4 volts.

### **[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW (AWG5000 Series only)**

This command and query sets or returns the low digital output. This command is available only for AWG5000B and AWG5000C instruments with option 03.

<b>Group</b>	Source
<b>Syntax</b>	<a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW &lt;NR3&gt;</a> <a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW?</a>
<b>Related Commands</b>	<a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH</a> , <a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude]</a> , <a href="#">[SOURCE[n]]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet</a>
<b>Arguments</b>	<NR3> The value of n indicates the channel number. At *RST, this returns 0 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:DIGITAL:VOLTAGE:LEVEL:IMMEDIATE:LOW 0.5 sets the digital output high level to 0.5 volts.

## [SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:OFFSet (AWG5000 Series only)

This command and query sets or returns the offset of digital output. This command is available only for AWG5000B and AWG5000C instruments with option 03.

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:OFFSet <NR3> [SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:OFFSet?
<b>Related Commands</b>	[SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:HIGH, [SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:LOW, [SOURCE[n]]:DIGITAL:VOLTage[:LEVel][:IMMediate]:AMPLitude
<b>Arguments</b>	<NR3>  The value of n indicates the channel number.  At *RST, this returns 0.5 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:DIGITAL:VOLTAGE:LEVEL:IMMEDIATE:OFFSET 1.0 sets the digital output amplitude level to 1.0 volts.

## [SOURce[n]]:FUNction:USER

This command and query sets or returns the waveform to waveform memory.

- Use this command to directly load an AWG400/500/600/700 series waveform (WFM), pattern file (PAT), or sequence (SEQ) file from mass memory to a specified channel.
- However, when loading a sequence file, the SOURce's suffix is ignored.
- The waveform is internally converted to the AWG5000/AWG7000 series format and inserted into the current waveform list. To successfully load a waveform, the waveform name should conform to AWG5000/AWG7000 series waveform naming conventions.
- If you specify the SEQ file, Run Mode is changed to Sequence.
- If you specify a WFM or PAT file while the Run Mode is Sequence, Run Mode is changed to Continuous.
- When you import a sequence file (\*.SEQ) for the AWG400/500/600/700 series using this command, all the user-defined waveforms are deleted before the import operation.

**Group** Source

**Syntax** [SOURce[n]]:FUNction:USER <waveform file\_name>[,<msus>]  
[SOURce[n]]:FUNction:USER?

**Related Commands** [WLIST:NAME?](#)

**Arguments** <waveform file\_name>:: = <string>  
Value of n indicates the channel number.  
At \*RST, this returns “ ”,“C:”.

**Returns** <file\_name>

**Examples** SOURCE1:FUNCTION:USER "SAMPLE1.WFM" loads sample1.wfm into waveform list and also sets it as the output waveform of channel1.

## [SOURce[n]]:MARKer[1|2]:DELay

This command and query sets or returns the marker delay. Marker delay is independent for each channel.

In the AWG7000 Series when DAC resolution is changed to 10 bits, marker output is not available. However, marker related parameters can be modified using SCPI commands.

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:MARKER[1 2]:DELAY <NR3> [SOURCE[n]]:MARKER[1 2]:DELAY?
<b>Related Commands</b>	<a href="#">[SOURCE[n]]:DAC:RESolution</a>
<b>Arguments</b>	<NR3>  The value of n indicates the channel number.  At *RST, this returns 0.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:MARKER1:DELAY 20PS sets the marker1 delay of channel1 to 20 picoseconds.  SOURCE1:MARKER1:DELAY? might return 2.00000000E -011 indicating 20 ps.

## [SOURCE[n]]:MARKER[1|2]:VOLTage[:LEVel][:IMMediate][:AMPLitude]

This command sets the marker amplitude.

In the AWG7000 Series, when the DAC resolution is changed to 10 bits, marker output is not available. However, marker related parameters can be modified using SCPI commands.

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:MARKER[1 2]:VOLTage[:LEVel][:IMMediate][:AMPLitude] <NR3> [SOURCE[n]]:MARKER[1 2]:VOLTage[:LEVel][:IMMediate][:AMPLitude]?
<b>Related Commands</b>	<a href="#">[SOURCE[n]]:DAC:RESolution</a>

<b>Arguments</b>	<NR3> The value of n indicates the channel number. At *RST, this returns 1 Vpp.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:MARKER1:VOLTAGE:AMPLITUDE 0.5V sets the channel1 marker1amplitude to 0.5 volts. SOURCE1:MARKER1:VOLTAGE:AMPLITUDE? might return 0.5 volts.

## [SOURce[n]]:MARKer[1|2]:VOLTage[:LEVel][:IMMediate]:HIGH

This command sets the marker high level.

In the AWG7000 Series, when DAC resolution is changed to 10 bits, marker output is not available. However, marker related parameters can be modified using SCPI commands.

Refer to the User Online Help for the setting range of marker high and marker low.

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH <NR3> [SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH?
<b>Related Commands</b>	<a href="#">[SOURce[n]]:DAC:RESolution</a> , <a href="#">[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW</a>
<b>Arguments</b>	<NR3> The value of n indicates the channel number. At *RST, this returns 1 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:MARKER1:VOLTAGE:HIGH 0.75 sets the marker1 high to 0.75 volts.

## [SOURce[n]]:MARKer[1|2]:VOLTage[:LEVel][:IMMediate]:LOW

This command sets the marker low level.

In the AWG7000 Series, when the DAC resolution is changed to 10 bits, marker output is not available. However, marker related parameters can be modified using SCPI commands.

Refer to the User Online Help for the setting range of marker high and marker low.

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW <NR3> [SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW?
<b>Related Commands</b>	<a href="#">[SOURce[n]]:DAC:RESolution</a> , <a href="#">[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH</a>
<b>Arguments</b>	<NR3>  The value of n indicates the channel number.  At *RST, this returns 0 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:MARKER1:VOLTAGE:LOW 0.5 sets the marker1 low to 0.5 volts.

## [SOURce[n]]:MARKer[1|2]:VOLTage[:LEVel][:IMMediate]:OFFSet

This command sets the marker offset.

In the AWG7000 Series, when the DAC resolution is changed to 10 bits, marker output is not available. However, marker related parameters can be modified using SCPI commands.

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:OFFSet <NR3> [SOURce[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:OFFSet?

<b>Related Commands</b>	[SOURCE[n]]:DAC:RESolution, [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH, [SOURCE[n]]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW
<b>Arguments</b>	<NR3> The value of n indicates the channel number. At *RST, this returns 0.5 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:MARKER1:VOLTAGE:OFFSET 1.0 sets the offset channel1 marker1 to 1 V.

## [SOURCE[n]]:PDElay:HOLD

This command and query sets or returns the parameter that is retained when sampling rate or waveform length is changed.

---

**NOTE.** *The effect of this command can be seen only in non-sequence mode.*

---

<b>Group</b>	Source
<b>Syntax</b>	[SOURCE[n]]:PDElay:HOLD {PHASe DElay POINt} [SOURCE[n]]:PDElay:HOLD?
<b>Related Commands</b>	[SOURCE[n]]:DElay[:ADJust], [SOURCE[n]]:DElay:POINts, [SOURCE[n]]:PHASe[:ADJust]
<b>Arguments</b>	PHASe DElay POINt At *RST, this returns PHASe.
<b>Returns</b>	PHAS DEL POIN
<b>Examples</b>	SOURCE1:PDELAY:HOLD PHASE will retain the channel 1 phase value when the instrument sampling rate or waveform length is changed.

## [SOURce[n]]:PHASe[:ADJust] (AWG5000 Series only)

This command and query sets or returns the phase of the analog output.

---

**NOTE.** *The effect of this command can be seen only in non-sequence mode.*

---

*This command does not change the waveform display on the user interface.*

---

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:PHASe[:ADJust] <NR3> [SOURce[n]]:PHASe[:ADJust]?
<b>Related Commands</b>	<a href="#">[SOURce[n]]:DELay[:ADJust]</a> , <a href="#">[SOURce[n]]:DELay:POINts</a> , <a href="#">[SOURce[n]]:PDELay:HOLD</a>
<b>Arguments</b>	<NR3> At *RST, this returns 0 degree.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:PHASe:ADJUST 180 sets the analog output phase for channel 1 to 180 degrees.

## [SOURce[n]]:SKEW

This command and query sets or returns the skew for the waveform associated with a channel.

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:SKEW <NR3> [SOURce[n]]:SKEW?
<b>Related Commands</b>	None

<b>Arguments</b>	<NR3> –100 ps to +100 ps. It can be changed by a minimum of 1 ps at a time. The value of n indicates the channel number. At *RST, this returns 0 s.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE2:SKEW 75PS sets the skew for channel2 to 75 ps. SOURCE2:SKEW? might return 7.50000000E-011, indicating that the skew is 75 ps.

### [SOURce[n]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]

This command and query sets or returns the amplitude for the waveform associated with a channel.

<b>Group</b>	Source
<b>Syntax</b>	[SOURce[n]]:VOLTage[:LEVel][:IMMediate][:AMPLitude] <NR3> [SOURce[n]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]?
<b>Related Commands</b>	None
<b>Arguments</b>	<NR3> in the range 50 mV to 2V pk-pk. The value of n indicates the channel number. At *RST, this returns 1 Vpp.
<b>Returns</b>	<NR3>
<b>Examples</b>	SOURCE1:VOLTAGE:AMPLITUDE 1.5 sets the amplitude of channel1 to 1.5 volts. SOURCE1:VOLTAGE:AMPLITUDE? might return 1.5.

**[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:HIGH**

This command and query sets or returns the high voltage level for the waveform associated with a channel. The command is not available on instruments with the Option 02 or Option 06 installed.

**Group** Source

**Syntax** [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:HIGH <NR3>  
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:HIGH?

**Related Commands** [\[SOURce\[n\]\]:VOLTage\[:LEVel\]\[:IMMediate\]:LOW](#)

**Arguments** <NR3>  
The value of n indicates the channel number.  
At \*RST, this returns 0.5 V.

**Returns** <NR3>

**Examples** SOURCE1:VOLTAGE:HIGH 0.75 sets the channel1's high to 0.75 volts.

**[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:LOW**

This command and query sets or returns the low voltage level for the waveform associated with a channel. The command is not available on instruments with Option 02 or Option 06 installed.

**Group** Source

**Syntax** [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:LOW <NR3>  
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:LOW?

**Related Commands** None

**Arguments** <NR3>  
The value of n indicates the channel number.  
At \*RST, this returns -0.5 V.

**Returns** <NR3>

**Examples** SOURCE1:VOLTAGE:LOW 0.25 sets the channel1 low to 0.25 volts.

## [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:OFFSet

This command and query sets or returns the offset for the waveform associated with a channel. The command is not available on instruments with Option 02 or Option 06 installed.

**Group** Source

**Syntax** [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:OFFSet <NR3>  
[SOURce[n]]:VOLTage[:LEVel][:IMMediate]:OFFSet?

**Related Commands** [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:HIGH, [SOURce[n]]:VOLTage[:LEVel][:IMMediate]:LOW, AWGControl:DOUtpuT[n]:STATe

**Arguments** <NR3>

The value of n indicates the channel number.

At \*RST, this returns -0.5 V.

**Returns** <NR3>

**Examples** SOURCE1:VOLTAGE:LEVEL:IMMEDIATE:OFFSET 0.5 sets the channel 1 offset to 0.5 V.

## [SOURce[n]]:WAVEform

This command and query sets or returns the output waveform from the current waveform list for each channel when Run Mode is not Sequence. However, this command cannot be used to load a waveform stored in an AWG400/500/600/700 waveform or pattern file. To load a waveform stored in an AWG400/500/600/700 waveform or pattern file, use the [SOURce[n]]:FUNCTION:USER command.

**Group** Source

**Syntax** [SOURCE[n]]:WAVEform <wfm\_name>  
[SOURCE[n]]:WAVEform?

**Related Commands** [\[SOURCE\[n\]\]:FUNCTION:USER](#)

**Arguments** ` `   
<wfm\_name>::=<string>  
The value of n indicates the channel number.

**Returns** <wfm\_name>

**Examples** SOURCE1:WAVEFORM “\*SINE100” loads a predefined waveform called “\*Sine100” into channel1 memory.

SOURCE1:WAVEFORM? might return “\*Sine100”.

## \*SRE

This command sets or queries the bits in Service Request Enable register.

**Group** Status

**Syntax** \*SRE <NR1>  
\*SRE?

**Related Commands** [\\*CLS](#), [\\*ESE](#), [\\*ESR?](#), [\\*STB?](#)

**Arguments** <NR1>

**Returns** <NR1>

**Examples** \*SRE 48 sets the bits in the SRER to the binary value 00110000.

\*SRE? might return a value of 32, showing that the bits in the SRER have the binary value 00100000.

## STATus:OPERation:CONDition? (Query Only)

This query returns the contents of the Operation Condition Register.  
Note that the OCR is not used in the arbitrary waveform generator.

**Group** Status

**Syntax** STATus:OPERation:CONDition?

**Related Commands** [STATus:OPERation:ENABLE](#), [STATus:OPERation\[:EVENT\]?](#)

**Returns** <NR1>

## STATus:OPERation:ENABLE

This command and query sets or returns the mask for the Operation Enable Register.

Note that the OENR is not used in the arbitrary waveform generator.

**Group** Status

**Syntax** STATus:OPERation:ENABLE <NR1>  
STATus:OPERation:ENABLE?

**Related Commands** [STATus:OPERation:CONDition?](#), [STATus:OPERation\[:EVENT\]?](#)

**Arguments** <NR1>

**Returns** <NR1>

## STATus:OPERation[:EVENT]? (Query Only)

This query returns the contents of Operation Event Register.

Note that the OEVR is not used in the arbitrary waveform generator.

**Group** Status

**Syntax**     `STATus:OPERation[:EVENT]?`

**Related Commands**     [STATus:OPERation:CONDition?](#), [STATus:OPERation:ENABLE](#)

**Returns**     <NR1>

## **STATus:PRESet (No Query Form)**

This command sets the OENR and QENR registers.

**Group**     Status

**Syntax**     `STATus:PRESet`

**Related Commands**     None

**Examples**     `STATus:PRESET` resets the SCPI enable registers.

## **STATus:QUESTionable:CONDition? (Query Only)**

This query returns the status of the Questionable Condition Register.

Note that the QCR is not used in the arbitrary waveform generator.

**Group**     Status

**Syntax**     `STATus:QUESTionable:CONDition?`

**Related Commands**     [STATus:QUESTionable:ENABLE](#), [STATus:QUESTionable\[:EVENT\]?](#)

**Returns**     <NR1>

## **STATus:QUESTionable:ENABLE**

This command and query sets or returns the mask for Questionable Enable Register.

Note that the QENR is not used in the arbitrary waveform generator.

**Group** Status

**Syntax** STATUS:QUESTIONABLE:ENABLE <NR1>  
STATUS:QUESTIONABLE:ENABLE?

**Related Commands** [STATUS:QUESTIONABLE:CONDITION?](#), [STATUS:QUESTIONABLE\[:EVENT\]?](#)

**Returns** <NR1>

### STATUS:QUESTIONABLE[:EVENT]? (Query Only)

This query returns the status of the QEVR register and clears it.

**Group** Status

**Syntax** STATUS:QUESTIONABLE[:EVENT]?

**Related Commands** [STATUS:QUESTIONABLE:CONDITION?](#), [STATUS:QUESTIONABLE:ENABLE](#)

**Returns** <NR1>

**Examples** STATUS:QUESTIONABLE:EVENT? might return 32, which indicates that the QEVR contains the binary number 00000000 00100000.

### \*STB? (Query Only)

This query returns the contents of Status Byte Register.

**Group** Status

**Syntax** \*STB?

**Related Commands** [\\*CLS](#), [\\*ESE](#), [\\*ESR?](#), [\\*SRE](#)

**Returns** <NR1>

**Examples** \*STB? might return 96, which indicates that the SBR contains the binary number 0110 0000.

## SYSTem:DATE

This command and query sets or returns the system date. When the values are nonintegers, they are rounded off to nearest integral values.

**Group** System

**Syntax** SYSTem:DATE <year>, <month>, <day>  
SYSTem:DATE?

**Related Commands** None

**Arguments** <year>::=<NRf> (Four digit number)  
<month>::=<NRf> from 1 to 12  
<day>::=<NRf> from 1 to 31

**Returns** <year>, <month>, <day>

**Examples** SYSTem:DATE 2008, 6, 20 sets the date to June 20, 2008.

## SYSTem:ERRor[:NEXT]? (Query Only)

This command retrieves and returns data from the error and event queues.

**Group** System

**Syntax** SYSTem:ERRor[:NEXT]?

**Related Commands** None

**Returns** <Error / event number>, <error / event description [;device dependant info]>

0 – No Error  
 Error / event number <NR1>  
 error / event description <string>

**Examples** SYSTEM:ERROR:NEXT? might return the following response:  
 -102,"syntax error;possible invalid suffix - :SOUR:FREQ 2V"  
 This response indicates that the unit is invalid.

## SYSTem:KLOCK

This command locks or unlocks the keyboard and front panel of the arbitrary waveform generator.

**Group** System

**Syntax** SYSTem:KLOCK <state>  
 SYSTem:KLOCK?

**Related Commands** None

**Arguments** <state>::=<Boolean>  
 0 indicates False. The front panel and keyboard are unlocked.  
 1 indicates True. The front panel and keyboard are locked.  
 At \*RST, this returns 0.

---

**NOTE.** When you manually set the Touch Screen button to OFF on the front panel, the \*RST will not reset to 0.

---

**Returns** <NR1>

**Examples** SYSTEM:KLOCK ON locks the front panel and keyboard.  
 SYSTEM:KLOCK might return 1, which indicates that the front panel and keyboard are locked.

## SYSTem:TIME

This command and query sets or returns the system time. When the values are nonintegers, they are rounded off to nearest integral values.

<b>Group</b>	System
<b>Syntax</b>	SYSTem:TIME <hour>,<minute>,<second> SYSTem:TIME?
<b>Related Commands</b>	None
<b>Arguments</b>	<hour>,<minute>,<second> <hour>::=<NRf> from 0 to 23 <minute>::=<NRf> from 0 to 59 <second>::=<NRf> from 0 to 59
<b>Returns</b>	<hour>,<minute>,<second>
<b>Examples</b>	SYSTEM:TIME 11,23,58 sets the time.

## SYSTem:VERSIon? (Query Only)

This command returns the SCPI version number to which the command conforms.

<b>Group</b>	System
<b>Syntax</b>	SYSTem:VERSIon?
<b>Related Commands</b>	None
<b>Returns</b>	<NR2>::=YYYY.V where YYYY represents the year version and V represents an approved revision number for that year.
<b>Examples</b>	SYSTEM:VERSION? might return 1999.0.

## \*TRG (No Query Form)

This command generates a trigger event. This is equivalent to pressing Trig button on front panel.

**Group** Trigger

**Syntax** \*TRG

**Related Commands** [TRIGger\[:SEQuence\]\[:IMMediate\]](#)

**Examples** \*TRG generates a trigger event.

## TRIGger[:SEQuence][:IMMediate] (No Query Form)

This command generates a trigger event. This is equivalent to \*TRG.

**Group** Trigger

**Syntax** TRIGger[:SEQuence][:IMMediate]

**Related Commands** [\\*TRG](#)

**Examples** TRIGGER:SEQUENCE:IMMEDIATE generates the trigger event.

## TRIGger[:SEQuence]:IMPedance

This command and query sets or returns the trigger impedance. It applies only to the external trigger.

**Group** Trigger

**Syntax** TRIGger[:SEQuence]:IMPedance <impedance>  
TRIGger[:SEQuence]:IMPedance?

**Related Commands** None

<b>Arguments</b>	<impedance>::=<NR3> the value will be 50 and 1000. At *RST, this returns 1000 $\Omega$ .
<b>Returns</b>	<NR3>
<b>Examples</b>	TRIGGER:SEQUENCE:IMPEDANCE 50 selects 50 $\Omega$ impedance for the external trigger input.

## TRIGger[:SEQuence]:LEVel

This command and query sets or returns the trigger input level (threshold).

<b>Group</b>	Trigger
<b>Syntax</b>	TRIGger[:SEQuence]:LEVel <NR3> TRIGger[:SEQuence]:LEVel?
<b>Related Commands</b>	<a href="#">TRIGger[:SEQuence]:SOURce</a>
<b>Arguments</b>	<NR3> At *RST, this returns 1.4 V.
<b>Returns</b>	<NR3>
<b>Examples</b>	TRIGGER:SEQUENCE:LEVEL 200MV sets the trigger level to 200 mV.

## TRIGger[:SEQuence]:MODE (AWG7000B and AWG7000C Series only)

This command and query sets or returns the trigger timing. It is used in the Triggered or Sequence mode. Trigger timing can be set when the external trigger source is selected.

<b>Group</b>	Trigger
<b>Syntax</b>	TRIGger[:SEQuence]:MODE <trigger_type> TRIGger[:SEQuence]:MODE?

<b>Related Commands</b>	<a href="#">TRIGger[:SEQuence]:SOURce</a>
<b>Arguments</b>	<p>&lt;trigger_type&gt;::={SYNChronous ASYNchronous}</p> <p>SYNChronous does not lower trigger jitter.</p> <p>ASYNchronous lowers trigger jitter.</p> <p>At *RST, this returns ASYNchronous.</p>
<b>Returns</b>	SYNC ASYN
<b>Examples</b>	TRIGGER:SEQUENCE:MODE ASYNCHRONOUS sets the trigger timing to asynchronous type.

## TRIGger[:SEQuence]:POLarity

This command and query sets or returns the trigger input polarity. It is used to set polarity in gated mode.

<b>Group</b>	Trigger
<b>Syntax</b>	<p>TRIGger[:SEQuence]:POLarity {POSitive NEGative}</p> <p>TRIGger[:SEQuence]:POLarity?</p>
<b>Related Commands</b>	<a href="#">AWGControl:RMODe</a> , <a href="#">TRIGger[:SEQuence]:LEVel</a>
<b>Arguments</b>	<p>POSitive means the gate signal is activated when the external trigger signal is greater (more Positive) than the trigger level.</p> <p>NEGative means the gate signal is activated when the external trigger signal is less (more Negative) than the trigger level.</p> <p>At *RST, this returns POSitive.</p>
<b>Returns</b>	POS NEG
<b>Examples</b>	TRIGGER:SEQUENCE:POLARITY NEGATIVE selects the Negative polarity.

## TRIGger[:SEQuence]:SLOPe

This command and query sets or returns the trigger slope. It is used to set polarity in modes other than gated mode.

**Group** Trigger

**Syntax** TRIGger[:SEQuence]:SLOPe {POSitive|NEGative}  
TRIGger[:SEQuence]:SLOPe?

**Related Commands** [TRIGger\[:SEQuence\]:SOURce](#)

**Arguments** POSitive means that the event occurs on the rising edge of the external trigger signal.  
NEGative means that the event occurs on the falling edge of the external trigger signal.  
At \*RST, this returns POSitive.

**Returns** POS|NEG

**Examples** TRIGGER:SEQUENCE:SLOPE NEGATIVE selects the Negative slope.

## TRIGger[:SEQuence]:SOURce

This command and query sets or returns the trigger source.

**Group** Trigger

**Syntax** TRIGger[:SEQuence]:SOURce {INTerna1|EXTerna1}  
TRIGger[:SEQuence]:SOURce?

**Related Commands** [TRIGger\[:SEQuence\]:LEVel](#), [TRIGger\[:SEQuence\]:POLarity](#),  
[TRIGger\[:SEQuence\]:SLOPe](#), [TRIGger\[:SEQuence\]:TIMER](#)

**Arguments** INTerna1 selects internal clock as the trigger source.  
EXTerna1 selects external clock as the trigger source.  
At \*RST, this returns EXTerna1.

**Returns** INT|EXT

**Examples** TRIGGER:SEQUENCE:SOURCE INTERNAL selects the internal clock as the trigger source.

## TRIGger[:SEQuence]:TImEr

This command and query sets or returns the internal trigger rate (trigger interval).

**Group** Trigger

**Syntax** TRIGger[:SEQuence]:TImEr <NR3>  
TRIGger[:SEQuence]:TImEr?

**Related Commands** [TRIGger\[:SEQuence\]:SOURce](#)

**Arguments** <NR3>  
At \*RST, this returns 100 ms.

**Returns** <NR3>

**Examples** TRIGGER:SEQUENCE:TIMER 5MS sets the internal trigger rate to 5 ms.

## TRIGger[:SEQuence]:WVALue

This command and query sets or returns the output data position of a waveform while the instrument is in the waiting-for-trigger state. This is valid only when Run Mode is Triggered or Gated.

**Group** Trigger

**Syntax** TRIGger[:SEQuence]:WVALue {FIRST|LAST}  
TRIGger[:SEQuence]:WVALue?

**Related Commands** [TRIGger\[:SEQuence\]:SOURce](#)

**Arguments**     **FIRST** specifies the first value of the waveform as the output level.  
                  **LAST** specifies the last value of the waveform as the output level.  
                  At **\*RST**, this returns **FIRST**.

**Returns**        **FIRST|LAST**

**Examples**      **TRIGGER:SEQUENCE:WVALUE LAST** selects the last value as the output level.

### **\*TST? (Query Only)**

This query executes a self test and returns the results.

**Group**          **Diagnostic**

**Syntax**        **\*TST?**

**Related Commands**    [DIAGnostic\[:IMMEDIATE\]](#), [DIAGnostic:DATA?](#), [DIAGnostic:SElect](#)

**Returns**        **<NR1>**  
                  **0** indicates no error.

**Examples**      **\*TST?** might return **-330** indicating that the self test failed.

### **\*WAI (No Query Form)**

This command prevents the arbitrary waveform generator from executing further commands until all pending commands are executed.

**Group**          **Synchronization**

**Syntax**        **\*WAI**

**Related Commands**    [\\*OPC](#)

**Examples** \*WAI prevents the execution of any commands or queries until all pending operations complete.

## WLIST:NAME? (Query Only)

This query returns the waveform name of an element in the waveform list. This query can be used to query the waveform name in the waveform list.

**Group** Waveform

**Syntax** WLIST:NAME? <Index>

**Related Commands** None

**Arguments** <Index>::=<NR1>

**Returns** <string>::=<wfm\_name> is the waveform name specified by <index>.

**Examples** WLIST:NAME? 21 might return “untitled21”.

## WLIST:SIZE? (Query Only)

This query returns the size (number of waveforms) of the waveform list. Names of both predefined and user-created waveforms are stored in a single list. The maximum size depends on the length of each waveform.

**Group** Waveform

**Syntax** WLIST:SIZE?

**Related Commands** [WLIST:WAVEform:NEW](#)

**Returns** <NR1>

At \*RST, this returns the number of predefined waveforms.

**Examples** WLIST:SIZE? might return 25 when user-defined waveform list is empty.

## WLISt:WAVeform:DATA

This command transfers waveform data from the external controller into the waveform list or from the waveform list to the external control program.

---

**NOTE.** Before transferring data to the instrument, a waveform must be created using the *WLISt:WAVeform:NEW* command.

Use this command to set both analog and marker data. To set only the marker data, use the *WLISt:WAVeform:MARKer:DATA* command.

Using *StartIndex* and *Size*, part of a waveform can be transferred at a time. Very large waveforms can be transferred in chunks.

Waveform data is always transferred in the LSB first format.

The format of the transferred data depends on the waveform type.

If *Size* is omitted, the length of waveform is assumed to be the value of the *Size* parameter.

Transferring large waveforms in chunks allows external programs to cancel the operation before it is completed.

The instrument supports two types of waveform data: integer format and floating point format. The integer format occupies two bytes per waveform data point. Floating point waveform data points occupy five bytes. So the total bytes will be five times the size of the waveform. The first four bytes of each data point represent the floating point representation of the sample value and the fifth byte stores the marker data. The marker data occupy the two most significant bits of the fifth byte.

The minimum size of the waveform must be 1 and the maximum size depends on the instrument model and configuration.

---

This command has a limit of 650,000,000 bytes of data. If this limit is insufficient, consider the following alternatives:

- Use a more efficient file encoding (WFM or PAT) when sending data.
- Use instrument commands for direct control (*WLISt:WAVeform:DATA*, *FREQ*, *VOLT*, and so on).
- Use Ethernet (ftp, http, or file sharing) to transfer the file.

Refer to the User Online Help, **AWG Reference > Waveform General Information** section for the detailed format specification.

**Group**      Waveform

**Syntax**    `WLIST:WAVEform:DATA`  
               `<wfm_name>[,<StartIndex>[,<Size>]],<block_data>`  
               `WLIST:WAVEform:DATA? <wfm_name>[,<StartIndex>[,<Size>]]`

**Related Commands**    [WLIST:WAVEform:NEW](#), [WLIST:WAVEform:MARKer:DATA](#)

**Arguments**    `StartIndex, Size,<block_data>`  
                   `<wfm_name>::=<string>`  
                   `<StartIndex>::=<NR1>`  
                   `<Size>::=<NR1>`  
                   `<block_data>::=<IEEE 488.2 block>`

**Returns**    `<block_data>`

**Examples**    `WLIST:WAVEFORM:DATA "Testwfm",0,1024,#42048xxxx...` this transfers waveform data to a waveform called "TestWfm" created earlier using the `WLIST:WAVEform:NEW` command. The data size is 1024 points (2048 bytes) and the start index is 1 (the first data point). Note that the IEEE 488.2 block header depends on the type of the data being transferred. If it is integer type, the total bytes will be twice the size of the waveform and if it is a real waveform, the total bytes will be five times the size of the waveform.

## WLIST:WAVEform:DELeTe (No Query Form)

This command deletes the waveform from the currently loaded setup.

---

**NOTE.** *The waveform will be deleted even if it is a part of the sequence*

*The sequence element corresponding to the deleted waveform will have WFMID\_EMPTY*

*When ALL is specified, all user-defined waveforms in the list are deleted in a single action. Note that there is no "UNDO" action once the waveforms are deleted. Use caution before issuing this command.*

---

If the deleted waveform is currently loaded into waveform memory, it is unloaded. If the RUN state of the instrument is ON, the state is turned OFF. If the channel is on, it will be switched off.

**Group**    Waveform

**Syntax**     `WLIST:WAVEform:DELEte {<wfm_name>|ALL}`

**Related Commands**     [WLIST:SIZE?](#)

**Arguments**     `<wfm_name>::=<string>`

**Examples**     `WLIST:WAVEFORM:DELETE ALL` deletes all user-defined waveforms from the currently loaded setup. The ALL parameter does not delete predefined waveforms.

`WLIST:WAVEFORM:DELETE "Test1"` deletes a waveform called "Test1".

## WLIST:WAVEform:LENGth? (Query Only)

This query returns the size of the waveform. The returned value represents data points (not bytes).

**Group**     Waveform

**Syntax**     `WLIST:WAVEform:LENGth? <wfm_name>`

**Related Commands**     [WLIST:WAVEform:NEW](#)

**Arguments**     `<wfm_name>::=<string>`

**Returns**     `<NR1>`

**Examples**     `WLIST:WAVEFORM:LENGTH? "*Sine 360"` might return 360.

## WLISt:WAVEform:MARKer:DATA

This command sets or queries the waveform marker data.

---

**NOTE.** *This command returns or sends only marker data for the waveform.*

*Each marker data occupies one bit. Two most significant bits of each byte are used for marker1 and marker2 (bit 6 for marker1 and bit 7 for marker2). For more information about the waveform data format, refer to the AWG Reference > Waveform General Information section of the User Online Help.*

*You will have to use bit masks to obtain the actual value.*

*When used on a waveform with n data points, you get only n bytes, each byte having values for both markers.*

---

*Block data can be sent in batches using "Size" and "StartIndex" parameters.*

---

This command has a limit of 650,000,000 bytes of data. If this limit is insufficient, consider the following alternatives:

- Use a more efficient file encoding (WFM or PAT) when sending data.
- Use instrument commands for direct control ([WLISt:WAVEform:DATA](#), [FREQ](#), [VOLT](#), and so on).
- Use Ethernet (ftp, http, or file sharing) to transfer the file.

**Group** Waveform

**Syntax** WLISt:WAVEform:MARKer:DATA  
 <wfm\_name>[,<StartIndex>[,<Size>]],<block\_data>  
 WLISt:WAVEform:MARKer:DATA?  
 <wfm\_name>[,<StartIndex>[,<Size>]]

**Related Commands** None

**Arguments** <wfm\_name>::=<string>  
 <StartIndex>::=<NR1>  
 <Size>::=<NR1>  
 <block\_data>::=<IEEE 488.2 block>

**Returns** <block\_data>

**Examples**    `WLIST:WAVEFORM:MARKER:DATA "mywaveform",0,1000,#41000...`  
`WLIST:WAVEFORM:MARKER:DATA? "mywaveform",0,1000`

## WLISt:WAVeform:NEW (No Query Form)

This command creates a new empty waveform in the waveform list of current setup.

**Group**    Waveform

**Syntax**    `WLISt:WAVeform:NEW <wfm_name>,<Size>,<Type>`

**Related Commands**    [WLISt:WAVeform:DATA](#)

**Arguments**    `<wfm_name>::=<string>`  
`<Size>::=<NR1>`  
`<Type>::={REAL|INTEger}`

**Examples**    `WLIST:WAVEFORM:NEW "Test1", 1024, INTEGER` creates a new integer waveform called Test1 with 1024 points.

## WLISt:WAVeform:NORMAlize (No Query Form)

This command normalizes a waveform that exists in the waveform list of the current setup.

**Group**    Waveform

**Syntax**    `WLISt:WAVeform:NORMAlize <wfm_name>,<Type>`

**Related Commands**    None

**Arguments**    `<wfm_name>::=<string>`  
`<Type>::={FSCale|ZREFerence}`

**Examples**    `WLIS:WAVEFORM:NORMALIZE "Untitled25"`, FSC normalizes the waveform titled "Untitled25", if it exists, using full scale.

## WLIS:WAVEform:PREDefined? (Query Only)

This query returns true or false based on whether the waveform is predefined.

---

**NOTE.** *Predefined waveforms have fixed length and name. Therefore, renaming or deleting them is not possible.*

*Creating a new waveform with the same name as the predefined waveform is not possible.*

*Data of a predefined waveform can be transferred to an external controller using `WLIS:WAVEform:DATA` command.*

---

**Group**    Waveform

**Syntax**    `WLIS:WAVEform:PREDefined? <wfm_name>`

**Related Commands**    None

**Arguments**    `<wfm_name>::=<string>`

**Returns**    `<state>::=<Boolean>`

**Examples**    `WLIS:WAVEFORM:PREDEFINED? "*Sine3600"` might return 1 indicating that it is a predefined waveform.

## WLIS:WAVEform:RESAmple (No Query Form)

This command resamples a waveform that exists in the waveform list of the current setup.

**Group**    Waveform

**Syntax**    `WLIS:WAVEform:RESAmple <wfm_name>,<Size>`

**Related Commands** None

**Arguments** <wfm\_name::=<string>  
<Size>::=<NR1>

**Examples** WLIS:WAVEFORM:RESAMPLE "Untitled25", 1024 resamples the waveform titled "Untitled25", if it exists, to 1024 points.

## WLIS:WAVEform:TSTamp? (Query Only)

This query returns the time stamp of the waveform.

---

**NOTE.** Time stamp is updated whenever the waveform is created or changed. It is not updated when it is renamed.

The command returns date as a string in the form yyyy/mm/dd hh:mm:ss (a white space between date and time).

Time stamp for predefined waveforms is null string ("").

---

**Group** Waveform

**Syntax** WLIS:WAVEform:TSTamp? <wfm\_name>

**Related Commands** None

**Arguments** <wfm\_name>::=<string>

**Returns** "yyyy/mm/dd hh:mm:ss" is the waveform time stamp.

Where

yyyy refers to a four-digit year number mm refers to two-digit month number from 01 to 12

dd refers to two-digit day number in the month

hh refers to two-digit hour number mm refers to two-digit minute number

ss refers to two-digit second number

**Examples**    `WLIST:WAVEFORM:TSTAMP? "Sine"` might return the date and time the "Sine" waveform was created or last modified.

`WLIST:WAVEFORM:TSTAMP? "*DC"` might return "" because "\*DC" is a predefined waveform.

## WLIST:WAVEform:TYPE? (Query Only)

This query returns the type of the waveform.

**Group**    Waveform

**Syntax**    `WLIST:WAVEform:TYPE? <wfm_name>`

**Related Commands**    [WLIST:WAVEform:NEW](#)

**Arguments**    `<wfm_name>::=<string>`

**Returns**    INT|REAL

**Examples**    `WLIST:WAVEFORM:TYPE? "*Ramp1000"` might return REAL.



---

# Status and Events



---

# Status and Event Reporting

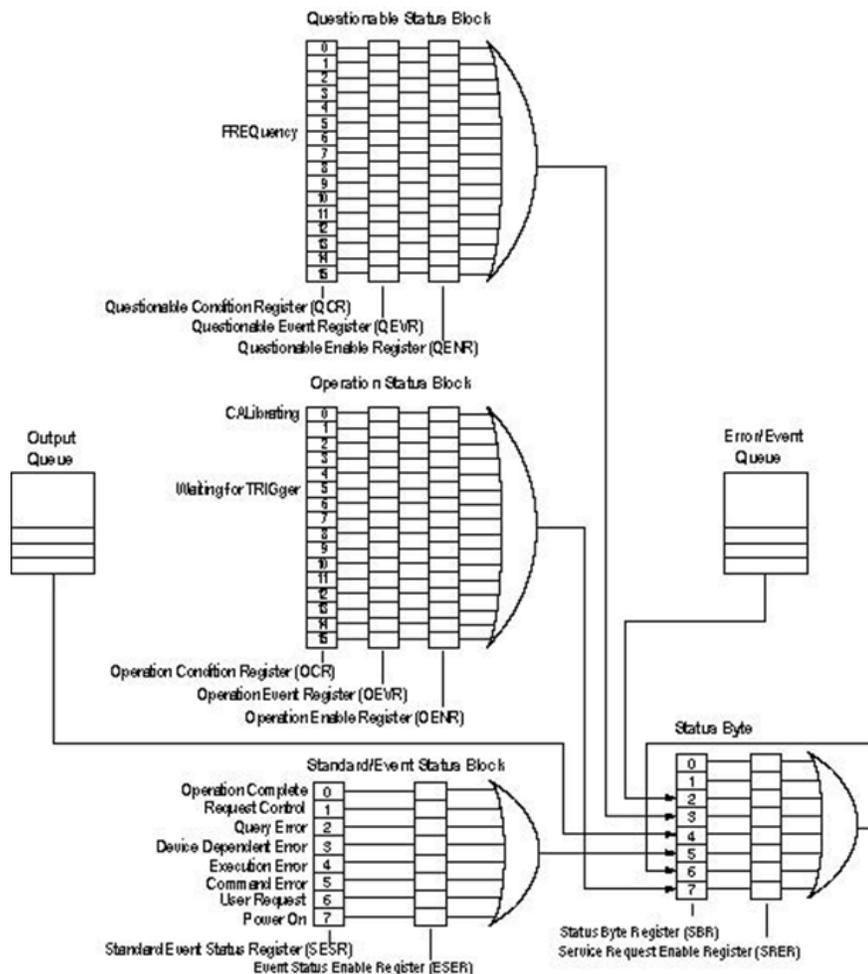
## Status Reporting Structure

The arbitrary waveform generator status reporting functions conform to IEEE-488.2 and SCPI standards. Use the status reporting function to check for instrument errors and to identify the types of events that have occurred on the instrument.

The status reporting function is separated into three functional blocks:

- Standard/Event Status
- Operation Status
- Questionable Status

The operations processed in these three blocks are summarized in status bytes, which provide the error and event data. The following figure is a diagram of the instrument's status reporting function.



## Registers

There are two main types of registers:

- Status Registers: store data relating to instrument status. These registers are set by the arbitrary waveform generator.
- Enable Registers: determine whether to set events that occur in the instrument to the appropriate bits in the status registers and event queues. You can set this register.

## Status Registers

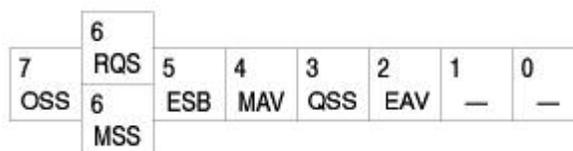
There are six types of status registers:

- Status Byte Register (SBR)
- Standard Event Status Register (SESR)
- Operation Condition Register (OCR)
- Operation Event Register (OEVR)
- Questionable Condition Register (QCR)

### Status Byte Register (SBR)

The Status Byte Register (SBR) is made up of 8 bits. Bits 4, 5 and 6 are defined in accordance with IEEE Std 488.2-1987 (see the following figure and table). These bits are used to monitor the output queue, SESR, and service requests. The contents of this register are returned when the \*STB? query is used.

The following figure shows the bit values of the SBR.



The following table lists the SBR bit functions.

**Table 3-1: SBR bit functions**

Bit	Function
7	Operation Summary Status (OSS).
6	RQS (Request Service)/MSS (Master Summary Status). When the instrument is accessed using the GPIB serial poll command, this bit is called the Request Service (RQS) bit and indicates to the controller that a service request has occurred (that the GPIB bus SRQ is LOW). The RQS bit is cleared when the serial poll ends.  When the instrument is accessed using the *STB? query, this bit is called the Master Summary Status (MSS) bit and indicates that the instrument has issued a service request for one or more reasons. The MSS bit is never cleared to 0 by the *STB? query.
5	Event Status Bit (ESB). This bit indicates whether or not a new event has occurred after the previous Standard Event Status Register (SESR) has been cleared or after an event readout has been performed.
4	Message Available Bit (MAV). This bit indicates that a message has been placed in the output queue and can be retrieved.
3	Questionable Summary Status (QSS)

**Table 3-1: SBR bit functions (cont.)**

Bit	Function
2	Event Queue Available (EAV)
1-0	Not used

## Standard Event Status Register (SESR)

The Standard Event Status Register (SESR) is made up of 8 bits. Each bit records the occurrence of a different type of event, shown in following figure. The contents of this register are returned when the \*ESR? query is used.

The following figure shows the bit values of the SESR.

7	6	5	4	3	2	1	0
PON	—	CME	EXE	DDE	QYE	—	OPC

The following table lists the SESR bit functions.

**Table 3-2: SESR bit functions**

Bit	Function
7	Power On (PON). Indicates that the instrument was powered on.
6	Not used.
5	Command Error (CME). Indicates that a command error has occurred while parsing was in progress.
4	Execution Error (EXE). Indicates that an error occurred during the execution of a command. Execution errors occur for one of the following reasons: <ul style="list-style-type: none"> <li>■ A value designated in the argument is outside the allowable range of the instrument, or is in conflict with the instrument's capabilities.</li> <li>■ The conditions for execution differed from those essentially required.</li> </ul>
3	Device Specific Error (DDE). An instrument error has been detected.
2	Query Error (QYE). Indicates that a query error has been detected by the output queue controller. Query errors occur for one of the following reasons: <ul style="list-style-type: none"> <li>■ An attempt was made to retrieve messages from the output queue though the output queue is empty or in pending status.</li> <li>■ The output queue messages have been cleared though they have not been retrieved.</li> </ul>
1	Not used
0	Operation Complete (OPC). This bit is set with the results of the execution of the *OPC command. It indicates that all pending operations have been completed.

## Operation Enable Register (OENR)

None of the bits in the Operation Enable Register are used.

## Operation Condition Register (OCR)

None of the bits in the Operation Condition Register are used.

## Operation Event Register (OEVR)

None of the bits in the Operation Event Register are used.

## Questionable Condition Register (QCR)

None of the bits in the Questionable Condition Register are used.

## Enable Registers

There are four types of enable registers:

- Event Status Enable Register (ESER)
- Service Request Enable Register (SRER)
- Operation Enable Register (OENR)
- Questionable Enable Register (QENR)

Each bit in the enable registers corresponds to a bit in the controlling status register. By setting and resetting the bits in the enable register, you can determine whether or not events that occur will be registered to the status register and queue.



Use the `*SRE` command to set the bits of the SRER. Use the `*SRE?` query to read the contents of the SRER. Bit 6 must be set to 0.

7	6	5	4	3	2	1	0
OSS	—	ESB	MAV	QSS	EAV	—	—

## Questionable Enable Register (QENR)

None of the bits in the Questionable Enable Register are used.

## Queues

There are two types of queues in the status reporting system: output queues and error/event queues.

**Output Queue** The output queue is a FIFO (first-in, first-out) queue that holds response messages to queries awaiting retrieval. When there are messages in the queue, the SBR MAV bit is set.

The output queue is emptied each time a command or query is received, so the controller must read the output queue before the next command or query is issued. If this is not done, an error occurs and the output queue is emptied; however, the operation proceeds even if an error occurs.

**Error/Event Queue** The event queue is a FIFO queue, which stores events as they occur in the instrument. If more than 100 events are stored, the 100th event is replaced with event code –350 (“Queue Overflow”).

The oldest error code and text are retrieved by using one of the following queries:

```
SYSTem:ERRor[:NEXT]?
```

First, issue the `*ESR?` query to read the contents of the SESR. The contents of the SESR are cleared after they are read. If an SESR bit is set, events are stacked in the Error/Event Queue. Retrieve the event code with the following command sequence:

```
*ESR?
```

```
SYSTem:ERRor[:NEXT]?
```

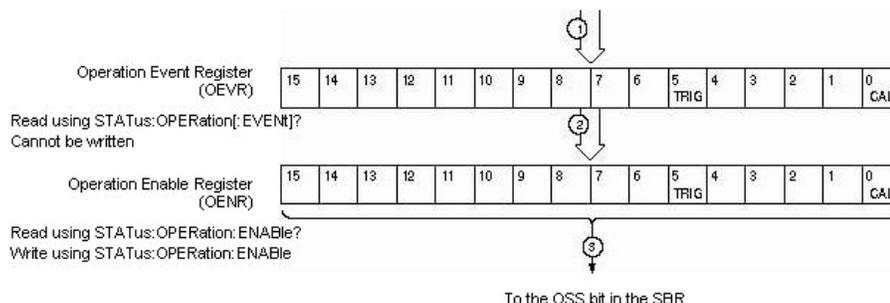
If you omit the `*ESR?` query, the SESR bit will remain set, even if the event disappears from the Error/Event Queue.

## Operation Status Block

This block is used to report on the status of several operations being executed by the arbitrary waveform generator. The block is made up of three registers: the Operation Condition Register (OCR), the Operation Event Register (OEVR) and the Operation Enable Register (OENR). Refer to the Operation Status Block shown in the figure in section Status Reporting Structure.

When the instrument achieves a certain status, the corresponding bit is set to the OCR. You cannot write to this register. OCR bits that have changed from false (reset) to true (set) status are set in the OEVR. The function of the OENR is to mask the OEVR. You can set this mask and take AND with the OEVR to determine whether or not the OSS bit in the Status Byte Register (SBR) should be set.

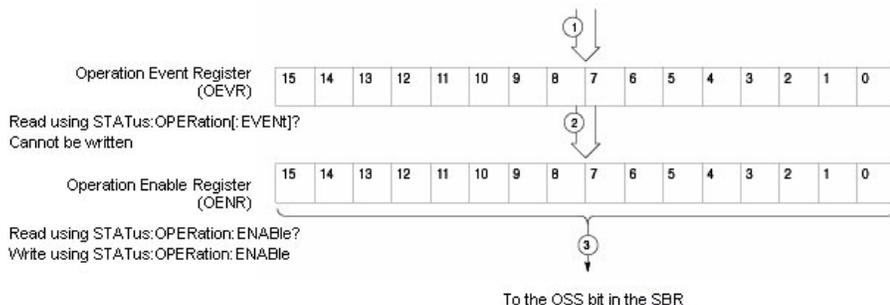
As shown in the following figure, a signal is sent to the OEVR (1) when an event occurs. If the corresponding bit in the OENR is also enabled (2), the OSS bit in the SBR is set to one (3).



## Questionable Status Block

This block reports on the status of signals and data, such as the accuracy of entered data and signals generated by the instrument. The register configuration and process flow are the same as for the Questionable Status Block.

As shown in the following figure, when an event occurs, a signal is sent to the QEVR (1). If the corresponding bit in the QENR is also enabled (2), the QSS bit in the SBR is set to one (3).



## Standard/Event Status Block

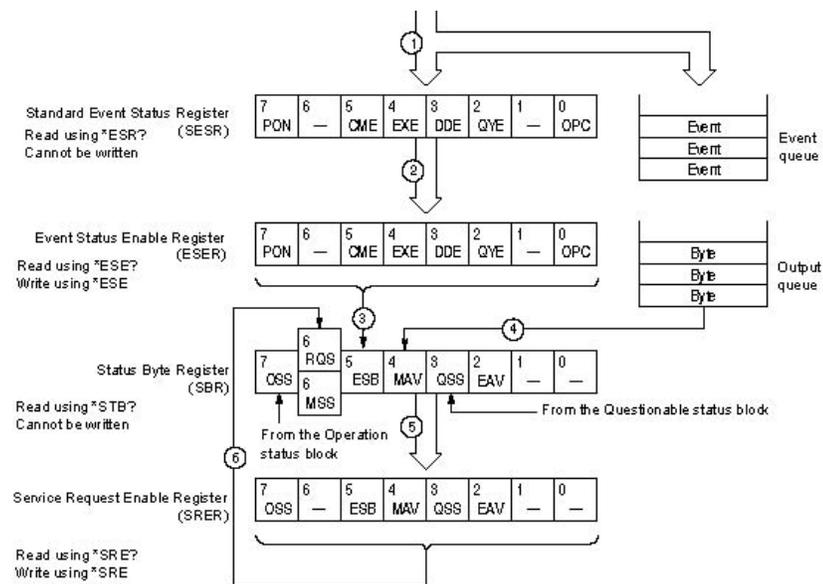
This block is used to report power on/off, command error, and command execution status. The block has two registers: the Standard Event Status Register (SESR) and the Event Status Enable Register (ESER). Refer to the Standard/Event Status Block shown in the figure in section Status Reporting Structure.

The SESR is an eight-bit status register. When an error or other type of event occurs on the instrument, the corresponding bit is set. You cannot write to this register. The ESER is an eight-bit enable register that masks the SESR. You can set this mask, and take AND with the SESR to determine whether or not the ESB bit in the Status Byte Register (SBR) should be set.

As shown in the following figure, when an event occurs, a signal is sent to the SESR and the event is recorded in the Event Queue (1). If the corresponding bit in the ESER is also enabled (2), the ESB bit in the SBR is set to one (3).

When output is sent to the Output Queue, the MAV bit in the SBR is set to one (4).

When a bit in the SBR is set to one and the corresponding bit in the SRER is enabled (5), the MSS bit in the SBR is set to one and a service request is generated (6).



## Synchronizing Execution

All commands used in the arbitrary waveform generator are designed to be executed in the order in which they are sent from the external controller. The following synchronization commands are included to ensure compliance with the SCPI standard.

- \*WAI
- \*OPC
- \*OPC?

# Messages and Codes

## Messages and Codes

Error and event codes with negative values are SCPI standard codes. Error and event codes with positive values are unique to the arbitrary waveform generator series number.

The following table lists event code definitions. When an error occurs, find its error class by checking for the code range in tables that are organized by event class.

**Table 3-3: Definition of event codes**

Event class	Code range	Description
No error	0	No event or status
Command errors	-100 to -199	Command syntax errors
Execution errors	-200 to -299	Command execution errors
Device-specific errors	-300 to -399	Internal device errors
Query errors	-400 to -499	System event and query errors
Power-on events	-500 to -599	Power-on events
User request events	-600 to -699	User request events
Request control events	-700 to -799	Request control events
Operation complete events	-800 to -899	Operation complete events
Extended device-specific errors	1 to 32767	Device dependent device errors
Reserved	other than those listed above	Not used

Other error messages include:

**Table 3-4: Other error codes and messages**

Error code range	Operation
3000	Sequence editing
4000	Waveform editing
5000	Sequence/Waveform loading
6000	Other
8000	Hardware

## Command Errors

Command errors are returned when there is a syntax error in the command.

**Table 3-5: Command errors**

<b>Error code</b>	<b>Error message</b>
-100	Command error
-101	Invalid character
-102	Syntax error
-103	Invalid separator
-104	Data type error
-105	GET not allowed
-108	Parameter not allowed
-109	Missing parameter
-110	Command header error
-111	Header separator error
-112	Program mnemonic too long
-113	Undefined error
-114	Header suffix out of range
-115	Unexpected number of parameters
-120	Numeric data error
-121	Invalid character in number
-123	Exponent too large
-124	Too many digits
-128	Numeric data not allowed
-130	Suffix error
-131	Invalid suffix
-134	Suffix too long
-138	Suffix not allowed
-140	Character data error
-141	Invalid character data
-144	Character data too long
-148	Character data not allowed
-150	String data error
-151	Invalid string data
-158	String data not allowed
-160	Block data error
-161	Invalid block data
-168	Block data not allowed
-170	Expression error

**Table 3-5: Command errors (cont.)**

<b>Error code</b>	<b>Error message</b>
-171	Invalid expression
-178	Expression data not allowed
-180	Macro error
-181	Invalid outside macro definition
-183	Invalid inside macro definition
-184	Macro parameter error

## Execution errors

These error codes are returned when an error is detected during command execution.

**Table 3-6: Execution errors**

<b>Error code</b>	<b>Error message</b>
-200	Execution error
-201	Invalid while in local
-202	Settings lost due to rtf
-203	Command protected
-210	Trigger error
-211	Trigger ignored
-212	Arm ignored
-213	Init ignored
-214	Trigger deadlock
-215	Arm deadlock
-220	Parameter error
-221	Settings conflict
-222	Data out of range
-223	Too much data
-224	Illegal parameter value
-225	Out of memory
-226	Lists not same length
-230	Data corrupt or stale
-231	Data questionable
-232	Invalid format
-233	Invalid version
-240	Hardware error
-241	Hardware missing

**Table 3-6: Execution errors (cont.)**

<b>Error code</b>	<b>Error message</b>
-250	Mass storage error
-251	Missing mass storage
-252	Missing media
-253	Corrupt media
-254	Media full
-255	Directory full
-256	File name not found
-257	File name error
-258	Media protected
-260	Expression error
-261	Math error in expression
-270	Macro error
-271	Macro syntax error
-272	Macro execution error
-273	Illegal macro label
-274	Macro parameter error
-275	Macro definition too long
-276	Macro recursion error
-277	Macro redefinition not allowed
-278	Macro header not found
-280	Program error
-281	Cannot create program
-282	Illegal program name
-283	Illegal variable name
-284	Program currently running
-285	Program syntax error
-286	Program runtime error
-290	Memory use error
-291	Out of memory
-292	Referenced name does not exist
-293	Referenced name already exists
-294	Incompatible type

## Device-specific Errors

These error codes are returned when an internal instrument error is detected. This type of error can indicate a hardware problem.

Table 3-7: Device-specific errors

Error code	Error message
-300	Device-specific error
-310	System error
-311	Memory error
-312	PUD memory lost
-313	Calibration memory lost
-314	Save/recall memory lost
-315	Configuration memory lost
-320	Storage fault
-321	Out of memory
-330	Self-test failed
-340	Calibration failed
-350	Queue overflow
-360	Communication error
-361	Parity error in program message
-362	Framing error in program message
-363	Input buffer overrun
-365	Time out error

## Query Errors

Table 3-8: Query errors

Error code	Error message
-400	Query error
-410	Query INTERRUPTED
-420	Query UNTERMINATED
-430	Query DEADLOCKED
-440	Query UNTERMINATED after indefinite response

## Power On Event

Table 3-9: Power-On event

Error code	Error message
-500	Power on

## User request Event

Table 3-10: User request event

Error code	Error message
-600	User request

## Request Control Event

Table 3-11: Request control event

Error code	Error message
-700	Request control

## Operation Complete Event

Table 3-12: Operation complete event

Error code	Error message
-800	Operation complete

---

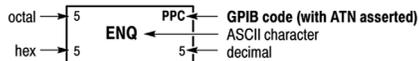
# Appendices



# Appendix A: Character Charts

B7 B6 BITS B4 B3 B2 B1	0 0 0		0 0 1		0 1 0		0 1 1		1 0 0		1 0 1		1 1 0		1 1 1	
	CONTROL				NUMBERS SYMBOLS				UPPER CASE				LOWER CASE			
0 0 0 0	0 NUL	20 DLE	40 SP	60 0	100 @	120 P	140 '	160 p	0 0	20 LA0	40 LA16	100 TA0	120 TA16	140 SA0	160 SA16	
0 0 0 1	1 SOH	21 DC1	41 !	61 1	101 A	121 Q	141 a	161 q	1 1	21 LL0	41 LA1	101 TA1	121 TA17	141 SA1	161 SA17	
0 0 1 0	2 STX	22 DC2	42 "	62 2	102 B	122 R	142 b	162 r	2 2	22 LA2	42 LA18	102 TA2	122 TA18	142 SA2	162 SA18	
0 0 1 1	3 ETX	23 DC3	43 #	63 3	103 C	123 S	143 c	163 s	3 3	23 LA3	43 LA19	103 TA3	123 TA19	143 SA3	163 SA19	
0 1 0 0	4 EOT	24 DC4	44 \$	64 4	104 D	124 T	144 d	164 t	4 4	24 DCL	44 LA4	104 TA4	124 TA20	144 SA4	164 SA20	
0 1 0 1	5 ENQ	25 NAK	45 %	65 5	105 E	125 U	145 e	165 u	5 5	25 PPU	45 LA5	105 TA5	125 TA21	145 SA5	165 SA21	
0 1 1 0	6 ACK	26 SYN	46 &	66 6	106 F	126 V	146 f	166 v	6 6	26 SDC	46 LA6	106 TA6	126 TA22	146 SA6	166 SA22	
0 1 1 1	7 BEL	27 ETB	47 '	67 7	107 G	127 W	147 g	167 w	7 7	27 GET	47 LA7	107 TA7	127 TA23	147 SA7	167 SA23	
1 0 0 0	8 BS	30 CAN	50 (	70 8	110 H	130 X	150 h	170 x	8 8	30 SPE	50 LA8	110 TA8	130 TA24	150 SA8	170 SA24	
1 0 0 1	9 HT	31 EM	51 )	71 9	111 I	131 Y	151 i	171 y	9 9	31 SPD	51 LA9	111 TA9	131 TA25	151 SA9	171 SA25	
1 0 1 0	10 LF	32 SUB	52 *	72 :	112 J	132 Z	152 j	172 z	10 A	32 1A	52 LA10	112 TA10	132 TA26	152 SA10	172 SA26	
1 0 1 1	11 VT	33 ESC	53 +	73 ;	113 K	133 [	153 k	173 {	11 B	33 1B	53 LA11	113 TA11	133 TA27	153 SA11	173 SA27	
1 1 0 0	12 FF	34 FS	54 ,	74 <	114 L	134 \	154 l	174 	12 C	34 1C	54 LA12	114 TA12	134 TA28	154 SA12	174 SA28	
1 1 0 1	13 CR	35 GS	55 -	75 =	115 M	135 ]	155 m	175 }	13 D	35 1D	55 LA13	115 TA13	135 TA29	155 SA13	175 SA29	
1 1 1 0	14 SO	36 RS	56 .	76 >	116 N	136 ^	156 n	176 ~	14 E	36 1E	56 LA14	116 TA14	136 TA30	156 SA14	176 SA30	
1 1 1 1	15 SI	37 US	57 /	77 ?	117 O	137 -	157 o	177 RUBOUT (DEL)	15 F	37 1F	57 LA15	117 TA15	137 UNT	157 SA15	177 7F	
	ADDRESSED COMMANDS		UNIVERSAL COMMANDS		LISTEN ADDRESSES		TALK ADDRESSES		SECONDARY ADDRESSES OR COMMANDS							

## KEY



**Tektronix**  
 REF: ANSI STD X3.4-1977  
 IEEE STD 488.1-1987  
 ISO STD 646-2973



# Appendix B: GPIB Interface Specifications

## GPIB Interface Specifications

This appendix lists and describes the GPIB functions and messages that the arbitrary waveform generator implements.

Interface Functions

Interface Messages

## Interface Functions

The following table lists the GPIB interface functions this instrument implements. Each function is briefly described.

**Table B-1: GPIB interface function implementation**

<b>Interface function</b>	<b>Implemented subset</b>	<b>Capability</b>	<b>Description</b>
Acceptor Handshake (AH)	AH1	Complete	Enables a listening device to coordinate data reception. The AH function delays data transfer initiation or termination until the listening device is ready to receive the next data byte.
Source Handshake (SH)	SH1	Complete	Enables a talking device to support the coordination of data transfer. The SH function controls the initiation and termination of data byte transfers.
Talker (T)	T6	Basic Talker, Serial Poll Unaddress if my-listen-address (MLA) No Talk Only mode	Enables a device to send device-dependent data over the interface. This capability is available only when the device is addressed to talk, and uses a one-byte address.

**Table B-1: GPIB interface function implementation (cont.)**

<b>Interface function</b>	<b>Implemented subset</b>	<b>Capability</b>	<b>Description</b>
Listener (L)	L4	Basic Listener Unaddress if my-talk-address (MTA) No Listen Only mode	Enables a device to receive device-dependent data over the interface. This capability is available only when the device is addressed to listen, and uses a one-byte address.
Service Request (SR)	SR1	Complete	Enables a device to request service from the controller.
Remote/Local (RL)	RL1	Complete	Enables a device to select between one of two sources for arbitrary waveform generator control. It determines whether input information is controlled from the front panel (local control) or by GPIB commands (remote control).
Parallel Poll (PL)	PP0	None	-
Device Clear (DC)	DC1	Complete	Enables a device to be cleared or initialized, either individually, or as part of a group of devices.
Device Trigger (DT)	DT1	Complete	-

Table B-1: GPIB interface function implementation (cont.)

Interface function	Implemented subset	Capability	Description
Controller (C)	C0	None	Enables a device that has this capability to send its address, universal commands, and addressed commands to other devices over the interface.
Electrical Interface	E2	Three-state driver	Identifies the electrical interface driver type. The notation E1 means the electrical interface uses open collector drivers, E2 means the electrical interface uses three-state drivers.

## Interface Messages

The following table lists the standard interface messages the arbitrary waveform generator supports. Each function is briefly described.

Table B-2: AWG standard interface messages

Message	GPIB	Description
DCL	Yes	Device Clear (DCL). Will clear (initialize) all devices on the bus that have a device clear function, whether or not the controller has addressed them.
GET	Yes	Group Execute Trigger (GET). Triggers all applicable devices and causes them to initiate their programmed actions.
GTL	Yes	Go To Local (GTL). Causes the listen-addressed device to switch from remote to local (front-panel) control.
LLO	Yes	Local Lockout (LLO). Disables the return to local function.

**Table B-2: AWG standard interface messages (cont.)**

<b>Message</b>	<b>GPIB</b>	<b>Description</b>
PPC	No	Parallel Poll Configure (PPC). Causes the listen-addressed device to respond to the secondary commands Parallel Poll Enable (PPE) and Parallel Poll Disable (PPD), which are placed on the bus following the PPC command. PPE enables a device with parallel poll capability to respond on a particular data line. PPD disables the device from responding to the parallel poll.
PPD	No	
PPE	No	
PPU	No	
SDC	Yes	Select Device Clear (SDC). Clears or initializes all listen-addressed devices.
SPD	Yes	Serial Poll Enable (SPE). Puts all bus devices that have a service request function into the serial poll enabled state. In this state, each device sends the controller its status byte, instead of its normal output, after the device receives its talk address on the data lines. This function may be used to determine which device sent a service request.
SPE	Yes	
TCT	No	Take Control (TCT). Allows the controller in charge to pass control of the bus to another controller on the bus.
UNL	Yes	-
UNT	Yes	-
Listen Addresses	Yes	-
Talk Addresses	Yes	-

# Appendix C: SCPI Conformance Information

All commands in the arbitrary waveform generator are based on SCPI Version 1999.0. The following tables list the SCPI commands this arbitrary waveform generator supports.

Group	Command	Defined in SCPI	Not defined SCPI 1999.0
<b>AWGControl</b>			
	AWGControl:APPLication:RUN		√
	AWGControl:APPLication:STATe?		√
	AWGControl:CLOCK:DRATe(?)		√
	AWGControl:CLOCK:PHASe[:ADJust]		√
	AWGControl:CLOCK:SOURce(?)		√
	AWGControl:COMPIle		√
	AWGControl:CONFIgure:CNUMber?		√
	AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet(?)		√
	AWGControl:DC[n]:STATe[?]		√
	AWGControl:DDOUTput[n]:STATe[?]		√
	AWGControl:ENHanced:SEQUence:JMODE		√
	AWGControl:EVENT:DJUMp:DEFine		√
	AWGControl:EVENT:JMODE		√
	AWGControl:EVENT:SOFTware[:IMMediate]		√
	AWGControl:EVENT:TABLe[:IMMediate]		√
	AWGControl:INTerleave:ADJustment:AMPLitude		√
	AWGControl:INTerleave:ADJustment:PHASe		√
	AWGControl:INTerleave:ZERoing[?]		√
	AWGControl:INTerleave[:STATe][?]		√
	AWGControl:RMODE[?]		√
	AWGControl:RRATe[?]		√
	AWGControl:RRATe:HOLD[?]		√
	AWGControl:RSTate?		√
	AWGControl:RUN[:IMMediate]		√
	AWGControl:SEQUence:POSITion?		√
	AWGControl:SEQUence:TYPE?		√
	AWGControl:SNAME?		√
	AWGControl:SREStore		√
	AWGControl:SSAVe		√
	AWGControl:STOP[:IMMediate]		√
<b>Calibration</b>			
	*CAL?	√	
	CALibration[:ALL][?]	√	
<b>Diagnostic</b>			
	*TST?	√	
	DIAGnostic:DATA?		√
	DIAGnostic[:IMMediate][?]		√
	DIAGnostic:SELEct[?]		√
<b>Display</b>			
	DISPlay[:WINDow[1 2]][:STATe] <state> [?]	√	
<b>Event</b>			
	EVENT[:IMMediate]		√
	EVENT:IMPedance[?]		√
	EVENT:JTIMing[?]		√
	EVENT:LEVel[?]		√
	EVENT:POLarity[?]		√
<b>Instrument</b>			
	INSTrument:COUple:SOURce[?]	√	
<b>Mass Memory</b>			
	MMEMemory:CATalog?	√	
	MMEMemory:CDIRectory[?]	√	
	MMEMemory:DATA[?]	√	
	MMEMemory:DELete	√	
	MMEMemory:IMPort		√
	MMEMemory:IMPort:PARAmeter:FREQuency[:UPDate][:STATe][?]		√
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate]:CHANnel[?]		√
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate][:STATe][?]		√
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate]:TYPE		√
	MMEMemory:IMPort:PARAmeter:NORMAlize[?]		√
	MMEMemory:IMPort:PARAmeter:RESAmpling:FREQuency		√
	MMEMemory:IMPort:PARAmeter:RESAmpling[:STATe]		√
	MMEMemory:MDIRectory		√
	MMEMemory:MSIS[?]	√	

Appendix C: SCPI Conformance Information

Group	Command	Defined in SCPI	Not defined SCPI 1993.0
<b>Output</b>	OUTPut(n):FILTer[:LPASs]:FREQUency(?)	√	
	OUTPut(n):STATe(?)	√	
<b>Sequence</b>			
	SEquence:ELEMent(n):GOTO:INDex(?)		√
	SEquence:ELEMent(n):GOTO:STATe(?)		√
	SEquence:ELEMent(n):JTARget:INDex(?)		√
	SEquence:ELEMent(n):JTARget:TYPE(?)		√
	SEquence:ELEMent(n):LOOP:COUNt(?)		√
	SEquence:ELEMent(n):LOOP:INFinite(?)		√
	SEquence:ELEMent(n):TWAIT(?)		√
	SEquence:ELEMent(n):WAVEform(n)(?)		√
	SEquence:JUMP[:IMMEdiate] <target>		√
	SEquence:LENGth(?)		√
<b>Source</b>			
	[SOURce(1)]:FREQUency[:CwI]:FIXed(?)	√	
	[SOURce(1)]:ROSCillator:FREQUency(?)		√
	[SOURce(1)]:ROSCillator:MUlTipler(?)		√
	[SOURce(1)]:ROSCillator:SOURceI(?)	√	
	[SOURce(1)]:ROSCillator:TYPE(?)		√
	[SOURce(n)]:DAC:RESolution(?)		√
	[SOURce(n)]:FUNctIon:USER(?)		√
	[SOURce(n)]:COMBine:FEED(?)	√	
	[SOURce(n)]:MARKer[12]:DELay(?)		√
	[SOURce(n)]:DELay:ADJusT(?)		√
	[SOURce(n)]:DELay:POINts(?)		√
	[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMEdiate][:AMPLitude](?)		√
	[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMEdiate]:HIGH(?)		√
	[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMEdiate]:LOW(?)		√
	[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMEdiate]:OFFSet(?)		√
	[SOURce(n)]:MARKer[12]:VOLTage[:LEVel][:IMMEdiate][:AMPLitude](?)		√
	[SOURce(n)]:MARKer[12]:VOLTage[:LEVel][:IMMEdiate]:HIGH(?)		√
	[SOURce(n)]:MARKer[12]:VOLTage[:LEVel][:IMMEdiate]:LOW(?)		√
	[SOURce(n)]:MARKer[12]:VOLTage[:LEVel][:IMMEdiate]:OFFSet(?)		√
	[SOURce(n)]:PDELay:HOLD(?)		√
	[SOURce(n)]:PHASe[:ADJusT](?)	√	
	[SOURce(n)]:SKEW(?)		√
	[SOURce(n)]:VOLTage[:LEVel][:IMMEdiate][:AMPLitude](?)		√
	[SOURce(n)]:VOLTage[:LEVel][:IMMEdiate]:HIGH(?)	√	
	[SOURce(n)]:VOLTage[:LEVel][:IMMEdiate]:LOW(?)	√	
	[SOURce(n)]:VOLTage[:LEVel][:IMMEdiate]:OFFSet(?)	√	
	[SOURce(n)]:WAVEform(?)		√
<b>Subsequence</b>			
	SEquence:ELEMent(n):SUBSequence		√
	SLIS:NAME?		√
	SLIS:SIZE?		√
	SLIS:SUBSequence:DELEte		√
	SLIS:SUBSequence:ELEMent(n):LOOP:COUNt		√
	SLIS:SUBSequence:ELEMent(n):WAVEform(n)		√
	SLIS:SUBSequence:NEW		√
	SLIS:SUBSequence:LENGth		√
	SLIS:SUBSequence:TSTamp?		√

Group	Command	Defined in SCPI	Not defined SCPI 1999.0
<b>Status</b>	*CLS	✓	
	*ESE(?)	✓	
	*ESR?	✓	
	*SRE(?)	✓	
	*STB?	✓	
	STATus:OPERation:CONDition?	✓	
	STATus:OPERation:ENABle(?)	✓	
	STATus:OPERation:(EVENT)?	✓	
	STATus:PRESet	✓	
	STATus:QUEStionable:CONDition?	✓	
	STATus:QUEStionable:ENABle(?)	✓	
	STATus:QUEStionable:(EVENT)?	✓	
<b>Synchronization</b>	*DPC(?)	✓	
	*WAI	✓	
<b>System</b>	*IDN?	✓	
	*OPT?	✓	
	*RST	✓	
	SYSTem:DATE(?)	✓	
	SYSTem:ERRor:(NEXT)?	✓	
	SYSTem:KLOCK(?)	✓	
	SYSTem:TIME(?)	✓	
<b>Trigger</b>	*TRG	✓	
	ABORt	✓	
	TRIGger:(SEQuence):(IMMediate)	✓	
	TRIGger:(SEQuence):IMPedance(?)		✓
	TRIGger:(SEQuence):LEVel(?)	✓	
	TRIGger:(SEQuence):MODE		✓
	TRIGger:(SEQuence):POLarity(?)		✓
	TRIGger:(SEQuence):SLOPe(?)	✓	
	TRIGger:(SEQuence):SOURce(?)	✓	
	TRIGger:(SEQuence):TIMer(?)	✓	
TRIGger:(SEQuence):WVALue (?)		✓	
<b>Waveform</b>	WLISt:NAME?		✓
	WLISt:SIZE?		✓
	WLISt:WAVeform:DATA(?)		✓
	WLISt:WAVeform:DELete		✓
	WLISt:WAVeform:LENGth?		✓
	WLISt:WAVeform:MARKer:DATA(?)		✓
	WLISt:WAVeform:NEw		✓
	WLISt:WAVeform:PREDeFined?		✓
	WLISt:WAVeform:TSTamp?		✓
	WLISt:WAVeform:TYPE?		✓



---

## Appendix D: Raw Socket Specification

TCP/IP is used as the network protocol, and the port number is variable. Commands can be sent from the application program through the TCP/IP socket interface, and queries can be received through the interface. The following lists the differences between the GPIB interface and the Raw Socket interface.

- The Line Feed (LF) code is needed as a terminator at the end of a message.
- The IEEE 488.1 standard (for example, Device Clear or Service Request) is not supported.
- The Message Exchange Control Protocol in the IEEE 488.2 is not supported. However, common commands such as \*ESE and the event handling features are supported.
- The Indefinite format (the block start at #0) in the <ARBITRARY BLOCK PROGRAM DATA> of the IEEE 488.2 is not supported.



# Appendix E: Factory Initialization Settings

The following tables list the default settings for the each command.

Group	Command	Default setting
<b>AWGControl</b>	AWGControl:APPLication:RUN	NA
	AWGControl:APPLication:STATe?	NA
	AWGControl:CLOCK:DRATe(?)	1(AWG7121B/AWG7122B and AWG5012B/AWG5014B) 2(AWG7061B/AWG7062B and AWG5002B/AWG5004B)
	AWGControl:CLOCK:PHASe[:ADJust]	0 degree
	AWGControl:CLOCK:SOURce(?)	INTernal
	AWGControl:COMPIle	NA
	AWGControl:CONFIgure:CNUMber?	1,2 or 4
	AWGControl:DC(n):VOLTage[:LEVel][:IMMediate]:OFFSet(?)	0 V
	AWGControl:DC(n):STATe[?]	0
	AWGControl:DOUtpuT(n):STATe[?]	0
	AWGControl:ENHanced:SEQUence:JMODE	LOGic
	AWGControl:EVENT:DJUMp:DEFine	
	AWGControl:EVENT:JMODE	EJUMp
	AWGControl:EVENT:SOFTware[:IMMediate]	NA
	AWGControl:EVENT:TABLe[:IMMediate]	NA
	AWGControl:INTERleave:ADJustment:AMPLitude	0 Vpp
	AWGControl:INTERleave:ADJustment:PHASe	0 degree
	AWGControl:INTERleave:ZERoing[?]	0
	AWGControl:INTERleave[:STATe][?]	0
	AWGControl:RMODE[?]	CONTInuous
	AWGControl:RRATe[?]	10 MHz
	AWGControl:RRATe:HOLD[?]	0
	AWGControl:RSTate?	0
	AWGControl:RUN[:IMMediate]	NA
	AWGControl:SEQUencer:POSition?	1
	AWGControl:SEQUencer:TYPE?	HARDware
	AWGControl:SNAME?	""*C:*"
	AWGControl:SPREStore	NA
	AWGControl:SSAVe	NA
	AWGControl:STOP[:IMMediate]	NA
<b>Calibration</b>	*CAL?	NA
	CALibration[:ALL][?]	NA
<b>Diagnostic</b>	*TST?	NA
	DIAGnostic:DATA?	NA
	DIAGnostic[:IMMediate][?]	NA
	DIAGnostic:SELEct[?]	ALL
<b>Display</b>	DISPlay[:wINDow[1 2]][:STATe][?]	0
<b>Event</b>	EVENT[:IMMediate]	NA
	EVENT:IMPedance[?]	1e3 ohm
	EVENT:JTIming[?]	ASYNchronous
	EVENT:LEVel[?]	1.4 V
	EVENT:POLarity[?]	POSitive
<b>Instrument</b>	INSTrument:COUPlE:SOURce[?]	NONE
<b>Mass Memory</b>	MMEMemory:CATalog?	NA
	MMEMemory:CDIRectory[?]	NA
	MMEMemory:DATA[?]	NA
	MMEMemory:DELete	NA
	MMEMemory:IMPort	NA
	MMEMemory:IMPort:PARAmeter:FREQUency[:UPDate][:STATe][?]	1
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate]:CHANnel[?]	1
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate][:STATe][?]	1
	MMEMemory:IMPort:PARAmeter:LEVel[:UPDate]:TYPE	IDATa
	MMEMemory:IMPort:PARAmeter:NORMAlize[?]	NONE
	MMEMemory:IMPort:PARAmeter:RESAmpling:FREQUency	Maximum sampling rate for non-interleaved mode
	MMEMemory:IMPort:PARAmeter:RESAmpling[:STATe]	0
	MMEMemory:MDIRectory	NA
	MMEMemory:MSIS[?]	~C:*"

## Appendix E: Factory Initialization Settings

Group	Command	Default setting
<b>Output</b>	OUTPut(n):FILTer[:LPASs]:FREQUency(?)	3.3e37 (INfInity)
	OUTPut(n):STATe(?)	0
<b>Sequence</b>	SEQUence:ELEMent(n):GOTO:INDEX(?)	1
	SEQUence:ELEMent(n):GOTO:STATe(?)	0
	SEQUence:ELEMent(n):JTARget:INDEX(?)	1
	SEQUence:ELEMent(n):JTARget:TYPE(?)	OFF
	SEQUence:ELEMent(n):LOOP:COUNT(?)	1
	SEQUence:ELEMent(n):LOOP:INFINITE(?)	0
	SEQUence:ELEMent(n):TWAI(?)	0
	SEQUence:ELEMent(n):WAVEform(n)(?)	**
	SEQUence:JUMP[:IMMEdiate]	NA
	SEQUence:LENGth(?)	0
<b>Source</b>	[SOURce(1)]:FREQUency[:Cw][:FIXed](?)	10 GHz
	[SOURce(1)]:ROSCillator:FREQUency(?)	10 MHz
	[SOURce(1)]:ROSCillator:MULTiplier(?)	1
	[SOURce(1)]:ROSCillator:SOURce(?)	INTernal
	[SOURce(1)]:ROSCillator:TYPE(?)	FIXed
	[SOURce(n)]:COMBine:FEED(?)	**
	[SOURce(n)]:DAC:RESolution(?)	8
	[SOURce(n)]:DELay[:ADJusT](?)	0 s
	[SOURce(n)]:DELay:POINts(?)	0 points
	[SOURce(n)]:DIGital:VOLTagE[:LEVel][:IMMEdiate][:AMPLitude](?)	1V (Vpp)
	[SOURce(n)]:DIGital:VOLTagE[:LEVel][:IMMEdiate]:HIGH(?)	1V
	[SOURce(n)]:DIGital:VOLTagE[:LEVel][:IMMEdiate]:LOW(?)	0V
	[SOURce(n)]:DIGital:VOLTagE[:LEVel][:IMMEdiate]:OFFSet(?)	0.5V
	[SOURce(n)]:FUNctIon:USER(?)	**,"C,"
	[SOURce(n)]:MARKer[12]:DELay(?)	0
	[SOURce(n)]:MARKer[12]:VOLTagE[:LEVel][:IMMEdiate][:AMPLitude](?)	1V (Vpp)
	[SOURce(n)]:MARKer[12]:VOLTagE[:LEVel][:IMMEdiate]:HIGH(?)	1.0V
	[SOURce(n)]:MARKer[12]:VOLTagE[:LEVel][:IMMEdiate]:LOW(?)	0V
	[SOURce(n)]:MARKer[12]:VOLTagE[:LEVel][:IMMEdiate]:OFFSet(?)	0.5V
	[SOURce(n)]:PDELay:HOLD(?)	PHASe
	[SOURce(n)]:PHASe[:ADJusT](?)	0 degree
	[SOURce(n)]:SKEW(?)	0 s
	[SOURce(n)]:VOLTagE[:LEVel][:IMMEdiate][:AMPLitude](?)	1V (Vpp)
	[SOURce(n)]:VOLTagE[:LEVel][:IMMEdiate]:HIGH(?)	0.5V
	[SOURce(n)]:VOLTagE[:LEVel][:IMMEdiate]:LOW(?)	- 0.5V
	[SOURce(n)]:VOLTagE[:LEVel][:IMMEdiate]:OFFSet(?)	0V
	[SOURce(n)]:WAVEform(?)	**
<b>Subsequence</b>	SEQUence:ELEMent(n):SUBSequence	NA
	SLISt:NAME?	NA
	SLISt:SIZE?	NA
	SLISt:SUBSequence:DELete	NA
	SLISt:SUBSequence:ELEMent(n):LOOP:COUNT	NA
	SLISt:SUBSequence:ELEMent(n):WAVEform(n)	NA
	SLISt:SUBSequence:NEw	NA
	SLISt:SUBSequence:LENGth	NA
	SLISt:SUBSequence:TSTamp?	NA
<b>Group</b>	<b>Command</b>	<b>Default setting</b>
	<b>Synchronization</b>	
	*OPC(?)	NA
	*WAI	NA
<b>Trigger</b>		
	*TRG	NA
	ABORt	NA
	TRIGger[:SEQUence][:IMMEdiate]	NA
	TRIGger[:SEQUence]:IMPedance(?)	1kOhm
	TRIGger[:SEQUence]:LEVel(?)	1.4V
	TRIGger[:SEQUence]:MODE	ASYNchronous
	TRIGger[:SEQUence]:POLarity(?)	POSitive
	TRIGger[:SEQUence]:SLOPe(?)	POSitive
	TRIGger[:SEQUence]:SOURce(?)	EXTernal
	TRIGger[:SEQUence]:TIMer(?)	100 ms
	TRIGger[:SEQUence]:WVALue(?)	FIRSt
<b>Waveform</b>		
	WLISt:NAME?	NA
	WLISt:SIZE?	20
	WLISt:WAVEform:DATA(?)	NA
	WLISt:WAVEform:DELete	NA
	WLISt:WAVEform:LENGth?	NA
	WLISt:WAVEform:MARKer:DATA(?)	NA
	WLISt:WAVEform:NEw	NA
	WLISt:WAVEform:PREdefined?	NA
	WLISt:WAVEform:TSTamp?	NA
	WLISt:WAVEform:TYPE?	NA

# Appendix F: Compatibility with Other Instruments

The following tables list the compatibility of the commands with other Tektronix arbitrary waveform generators like the AWG400, AWG500, AWG600, and AWG700 Series.

AWG5000/AWG7000 Series Command Group	AWG400	AWG500	AWG600/700	Note
<b>AWGControl</b>				
AWGControl:APPLication:RUN				
AWGControl:APPLication:STATe?				
AWGControl:CLOCK:DRATe(?)				
AWGControl:CLOCK:PHASe[:ADJust]				
AWGControl:CLOCK:SOURce(?)	✓	✓		AWG400 / AWG500 only
AWGControl:COMPIle				
AWGControl:CONFIgure:CNUMber?				
AWGControl:DC[n][:STATe](?)				
AWGControl:DC[n]:VOLTage[:LEVel][:IMMediate]:OFFSet(?)				
AWGControl:DOUtpuT[n][:STATe](?)	✓	✓	✓	
AWGControl:ENHanced:SEQUence:JMODE	✓	✓	✓	
AWGControl:EVENT:DJUMp:DEFine				
AWGControl:EVENT:JMODE				
AWGControl:EVENT:SOFTware[:IMMediate]	✓	✓	✓	
AWGControl:EVENT:TABLe[:IMMediate]	✓	✓	✓	
AWGControl:INTerleave:ADJustment:AMPLitude				
AWGControl:INTerleave:ADJustment:PHASe				
AWGControl:INTerleave:STATe[?]				
AWGControl:INTerleave:ZERoing(?)				
AWGControl:RMODE(?)		See Note		SEQUence, instead of ENHanced
AWGControl:RRATe(?)				
AWGControl:RRATe:HOLD(?)				
AWGControl:RSTATe?	✓	✓	✓	
AWGControl:RUN[:IMMediate]	✓	✓	✓	
AWGControl:SEQUencer:POSition?				
AWGControl:SEQUencer:TYPE?				
AWGControl:SNAME?				
AWGControl:SREStore	✓	✓	✓	
AWGControl:SSAVe	✓	✓	✓	
AWGControl:STOP[:IMMediate]	✓	✓	✓	
<b>Calibration</b>				
*CAL?	✓	✓	✓	
CALibration[:ALL](?)	✓	✓	✓	
<b>Diagnostic</b>				
*TST?	✓	✓	✓	
DIAGnoStic:DATA?	✓	✓	✓	
DIAGnoStic[:IMMediate](?)	✓	✓	✓	
DIAGnoStic:SELEct(?)		See Note		Arguments are different, except for ALL
<b>Display</b>				
DISPlay[:wINDow[1 2]][:STATe](?)				
<b>Event</b>				
EVENT[:IMMediate]				
EVENT:IMPedance(?)				
EVENT:JTIMing(?)				
EVENT:LEVel(?)				
EVENT:POLarity(?)				
<b>Instrument</b>				
INSTrument:COUPler:SOURce(?)				
<b>Mass Memory</b>				
MMEMorY:CATalog?	✓	✓	✓	
MMEMorY:CDIRectory(?)	✓	✓	✓	
MMEMorY:DATA(?)	✓	✓	✓	
MMEMorY:DELete	✓	✓	✓	
MMEMorY:IMPorT				
MMEMorY:IMPorT:PARAMeter:FREQUency[:UPDate][:STATe](?)				
MMEMorY:IMPorT:PARAMeter:LEVel[:UPDate]:CHANnel(?)				
MMEMorY:IMPorT:PARAMeter:LEVel[:UPDate][:STATe](?)				
MMEMorY:IMPorT:PARAMeter:LEVel[:UPDate]:TYPE				
MMEMorY:IMPorT:PARAMeter:NORMAlize(?)				
MMEMorY:IMPorT:PARAMeter:RESAmpling:FREQUency				
MMEMorY:IMPorT:PARAMeter:RESAmpling[:STATe]				
MMEMorY:MDIRectory	✓		✓	
MMEMorY:MSIS(?)		See Note		Drive letter, instead of "MAIN" or "FLOPPy"

## Appendix F: Compatibility with Other Instruments

AWG5000/AWG7000 Series Command Group	AWG400	AWG500	AWG600/700	Note
<b>Output</b>				
OUTPut(n):FILTer[:LPASs]:FREQuency(?)		See Note		Valid values depending on models
OUTPut(n):STATe[?]	✓	✓	✓	
<b>Sequence</b>				
SEQuence:ELEMent(n):GOTO:INDex(?)				
SEQuence:ELEMent(n):GOTO:STATe(?)				
SEQuence:ELEMent(n):JTARget:INDex(?)				
SEQuence:ELEMent(n):JTARget:TYPE(?)				
SEQuence:ELEMent(n):LOOP:COUNt(?)				
SEQuence:ELEMent(n):LOOP:INFinite(?)				
SEQuence:ELEMent(n):TWAIr(?)				
SEQuence:ELEMent(n):WAVEform(n)[?]				
SEQuence:JUMP[:IMMediate] <target>				
SEQuence:LENGth(?)				
<b>Source</b>				
[SOURce(n)]:COMBine:FEED(?)	✓	✓		Parameter varies depending on models
[SOURce(1)]:FREQuency[:Cw] :FIXed(?)	✓	✓	✓	
[SOURce(1)]:ROSCillator:FREQuency(?)				
[SOURce(1)]:ROSCillator:MULTiplier(?)				
[SOURce(1)]:ROSCillator:SOURce(?)	✓	✓	✓	
[SOURce(1)]:ROSCillator:TYPE(?)				
[SOURce(n)]:DAC:RESolution(?)				
[SOURce(n)]:DELay[:ADJust](?)				
[SOURce(n)]:DELay:POINts(?)				
[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMediate]:HIGH(?)				
[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMediate]:LOW(?)				
[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMediate][:AMPLitude][?]				
[SOURce(n)]:DIGital:VOLTage[:LEVel][:IMMediate]:OFFSet(?)				
[SOURce(n)]:ENABle(?)				
[SOURce(n)]:FUNction:USER(?)	✓	✓	✓	
[SOURce(n)]:MARKer[1 2]:DELay(?)	✓			AWG400 only
[SOURce(n)]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate][:AMPLitude][?]				
[SOURce(n)]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:HIGH(?)	✓			AWG400 only
[SOURce(n)]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:LOW(?)	✓			AWG400 only
[SOURce(n)]:MARKer[1 2]:VOLTage[:LEVel][:IMMediate]:OFFSet(?)				
[SOURce(n)]:PDELay:HOLD(?)				
[SOURce(n)]:PHASe[:ADJust](?)				
[SOURce(n)]:SKEW(?)	✓	✓	✓	
[SOURce(n)]:VOLTage[:LEVel][:IMMediate][:AMPLitude][?]	✓	✓	✓	
[SOURce(n)]:VOLTage[:LEVel][:IMMediate]:HIGH(?)	✓	✓	✓	
[SOURce(n)]:VOLTage[:LEVel][:IMMediate]:LOW(?)	✓	✓	✓	
[SOURce(n)]:VOLTage[:LEVel][:IMMediate]:OFFSet(?)	✓	✓	✓	
[SOURce(n)]:WAVEform(?)				
<b>Subsequence</b>				
SEQuence:ELEMent(n):SUBSequence				
SLIS:NAME?				
SLIS:SIZE?				
SLIS:SUBSequence:DELete				
SLIS:SUBSequence:ELEMent(n):LOOP:COUNt				
SLIS:SUBSequence:ELEMent(n):WAVEform(n)				
SLIS:SUBSequence:NEw				
SLIS:SUBSequence:LENGth				
SLIS:SUBSequence:TSTamp?				

AWG5000/AWG7000 Series Command Group	AWG400	AWG500	AWG600/700	Note
<b>Status</b>				
*CLS	✓	✓	✓	
*ESE(?)	✓	✓	✓	
*ESR?	✓	✓	✓	
*SRE(?)	✓	✓	✓	
*STB?	✓	✓	✓	
STATus:OPERation:CONDition?	✓	✓	✓	
STATus:OPERation:ENABle(?)	✓	✓	✓	
STATus:OPERation:EVENt?	✓	✓	✓	
STATus:PRESet	✓	✓	✓	
STATus:QUEStionable:CONDition?	✓	✓	✓	
STATus:QUEStionable:ENABle(?)	✓	✓	✓	
STATus:QUEStionable:EVENt?	✓	✓	✓	
<b>Synchronization</b>				
*OPC(?)	✓	✓	✓	
*WAI	✓	✓	✓	
<b>System</b>				
*IDN?	✓	✓	✓	
*OPT?	✓	✓	✓	
*RST	✓	✓	✓	
SYSTem:DATE(?)	✓	✓	✓	
SYSTem:ERRor[:NEXT]?	✓	✓	✓	
SYSTem:KLOCK(?)	✓	✓	✓	
SYSTem:TIME(?)	✓	✓	✓	
SYSTem:VERSion?	✓	✓	✓	
<b>Trigger</b>				
*TRG	✓	✓	✓	
ABORt	✓	✓	✓	
TRIGger[:SEQuence][:IMMediate]	✓	✓	✓	
TRIGger[:SEQuence]:IMPedance(?)	✓	✓	✓	
TRIGger[:SEQuence]:LEVel(?)	✓	✓	✓	
TRIGger[:SEQuence]:MODE				
TRIGger[:SEQuence]:POLarity(?)	✓	✓	✓	
TRIGger[:SEQuence]:SLOPe(?)	✓	✓	✓	
TRIGger[:SEQuence]:SOURce(?)	✓	✓	✓	
TRIGger[:SEQuence]:TIMER(?)	✓	✓	✓	
TRIGger[:SEQuence]:wVALue(?)				
<b>Waveform</b>				
wLISt:NAME?				
wLISt:SIZE?				
wLISt:wAVEform:DATA(?)				
wLISt:wAVEform:DELeTe				
wLISt:wAVEform:LENGth?				
wLISt:wAVEform:MARKer:DATA(?)				
wLISt:wAVEform:NEw				
wLISt:wAVEform:PREDeFined?				
wLISt:wAVEform:TSTamp?				
wLISt:wAVEform:TYPE?				



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